

ADVENTURE TIME

Page 1

Sc. (1)

Pnl. A

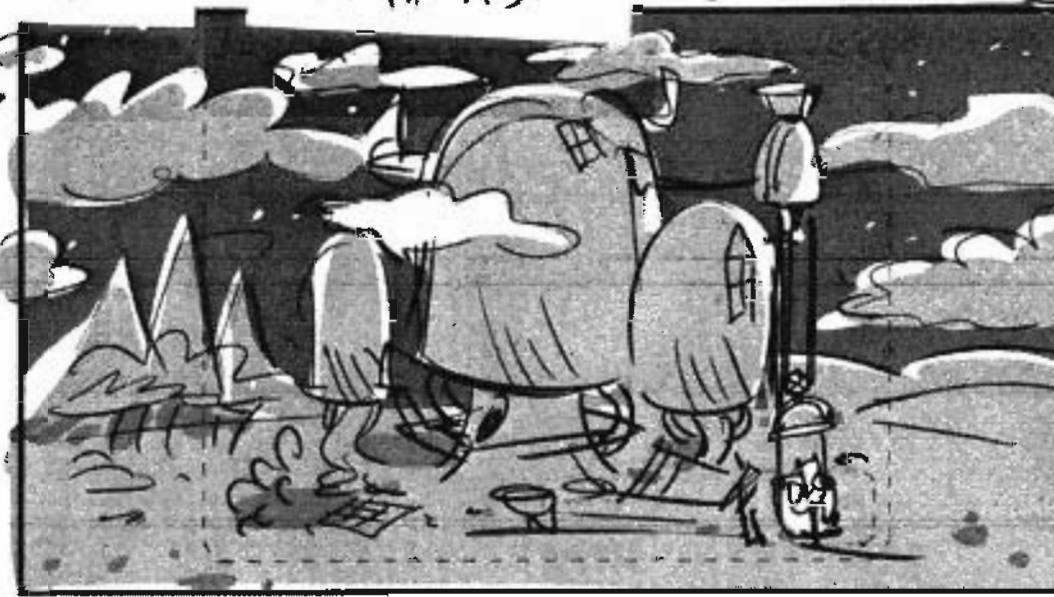
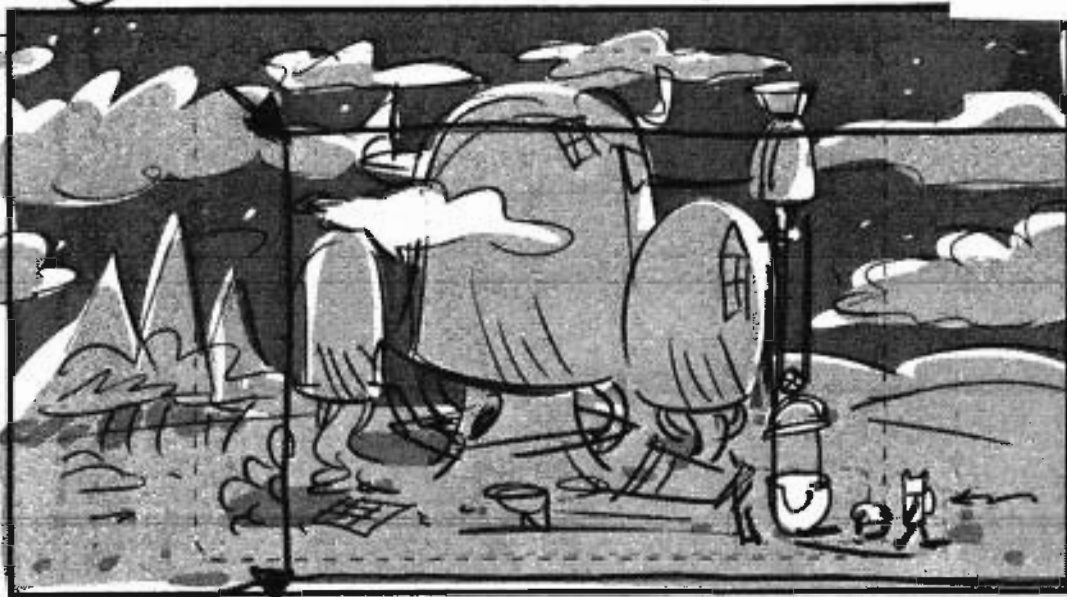
Bg.

Alternate
opener?
not wide
shot of
tree?

Reframe
Pnl. B-D
(to match framing
on Pnl A)

Bg.

day night



Dialog:

GENTLE CHOIR MUSIC UNDER SCENE

Action:

Drift in on Awesome Fort as Finn and
Jake hop into basket and lift toward house

Timing:

Dialog:

Action:

Timing:

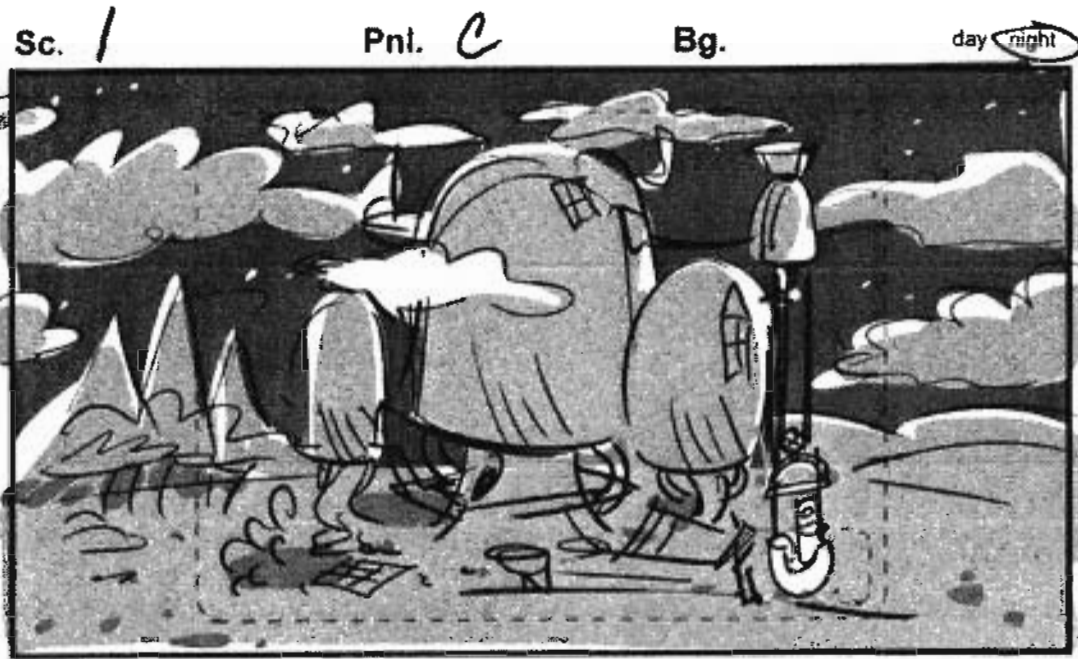
EPISODE # 692-002

Production :

ADVENTURE TIME



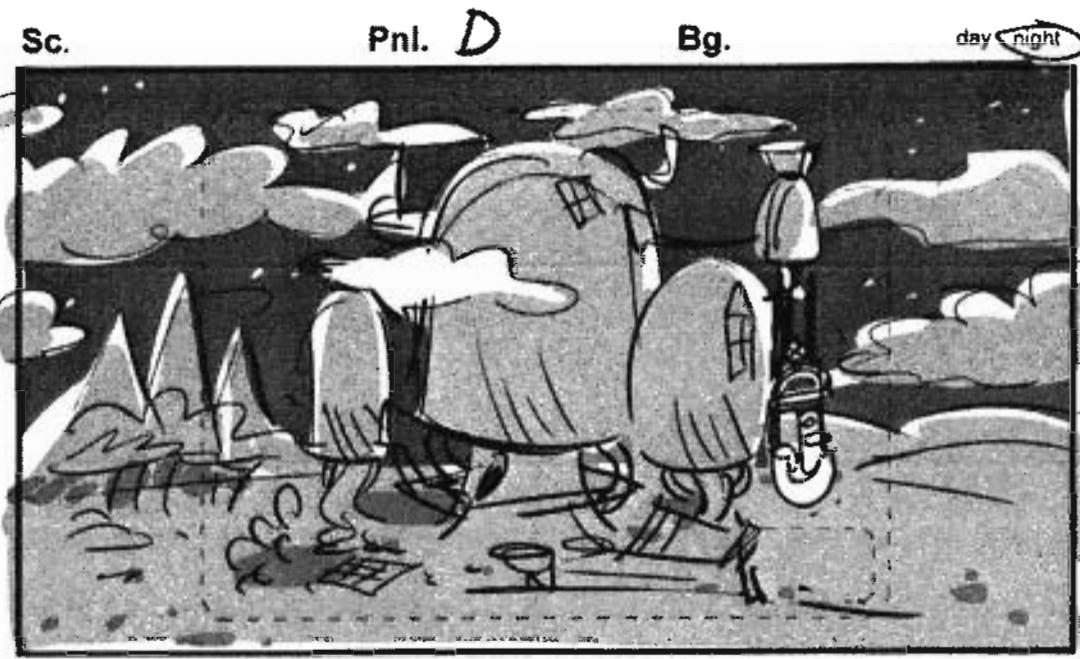
Page 2



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

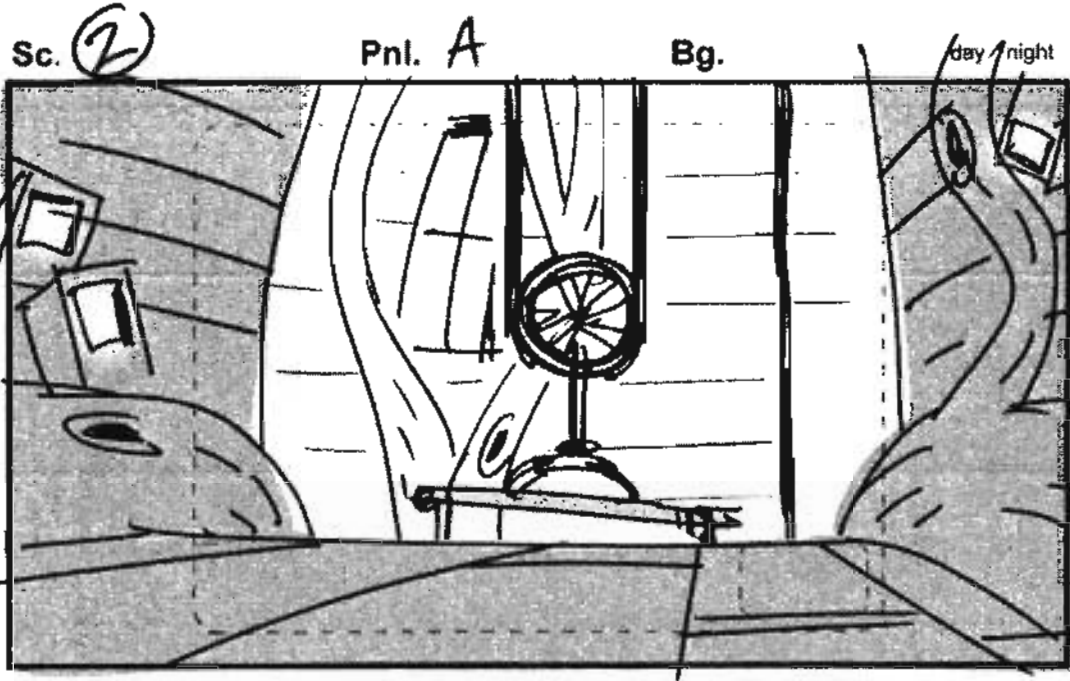
EPISODE # 692-002

Production :

ADVENTURE TIME



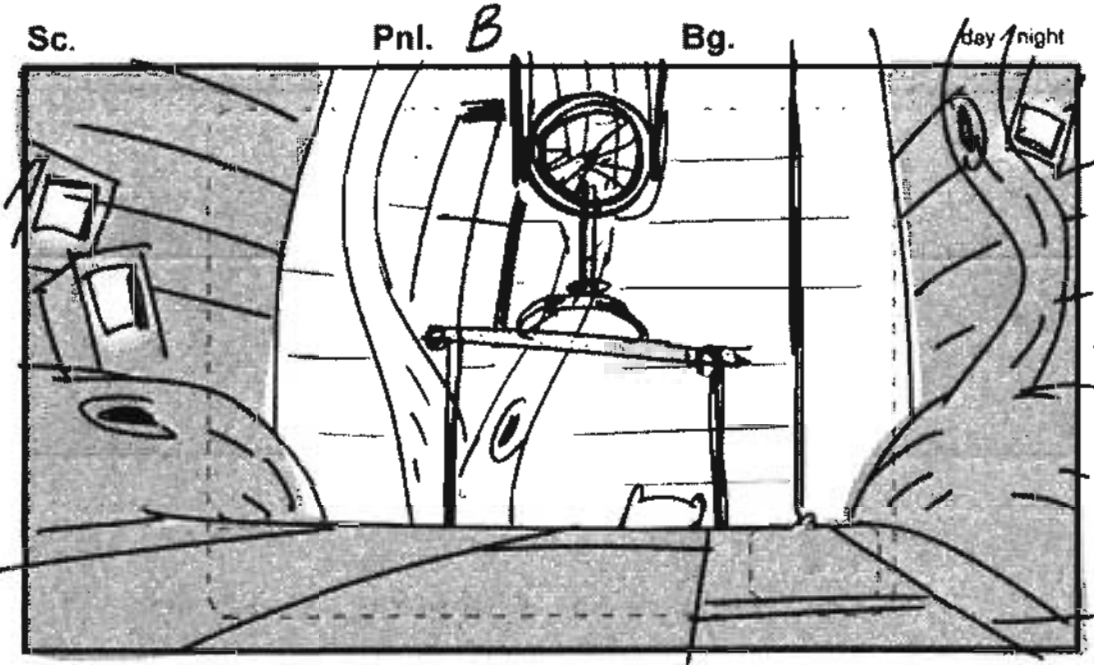
Page 3



Dialog: Sfx < Squeek, Squeek, Squeek ...

Action:

Timing:



Dialog: Finn: Yeah!

Action:

Timing:

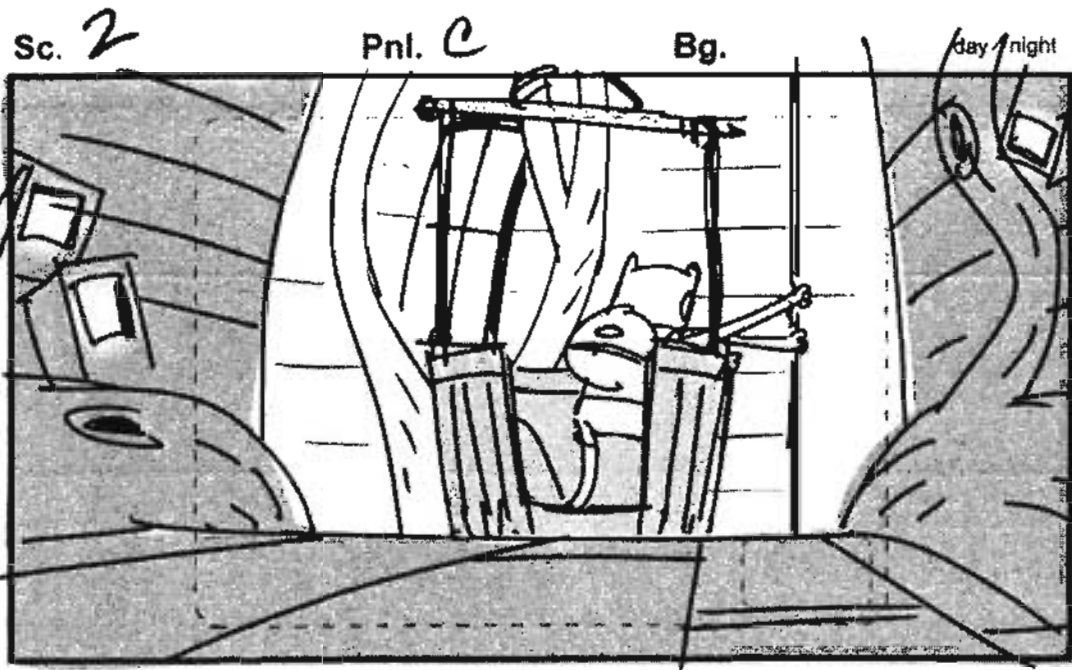
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 4

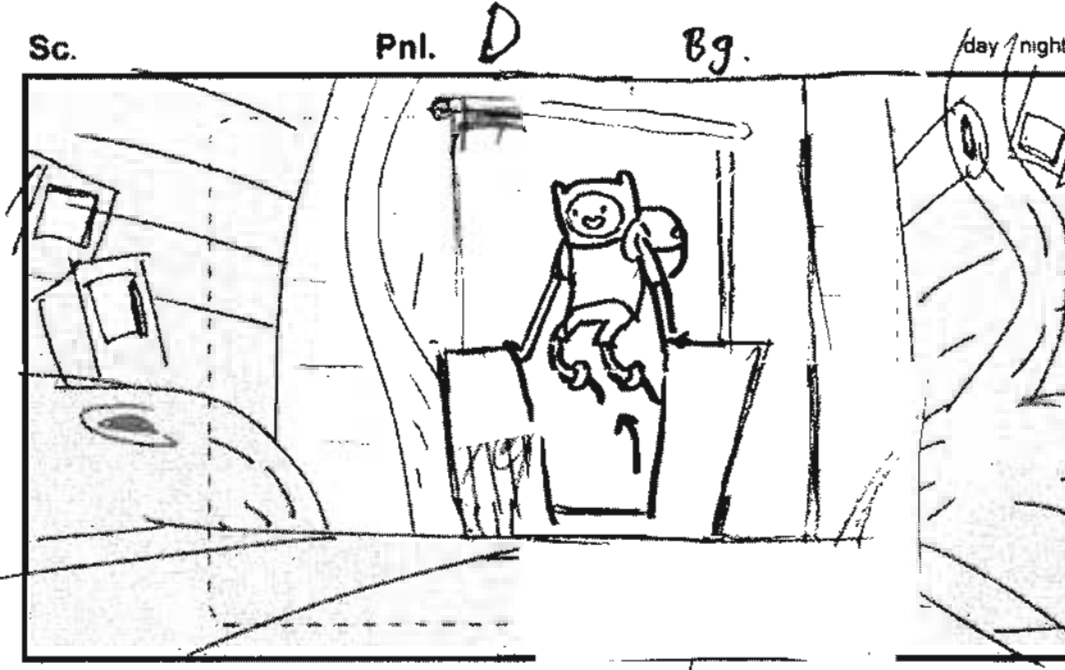


Dialog:

Finn: Yeah! Yeah!

Action:

Timing:



Dialog:

Finn: Yeah!

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



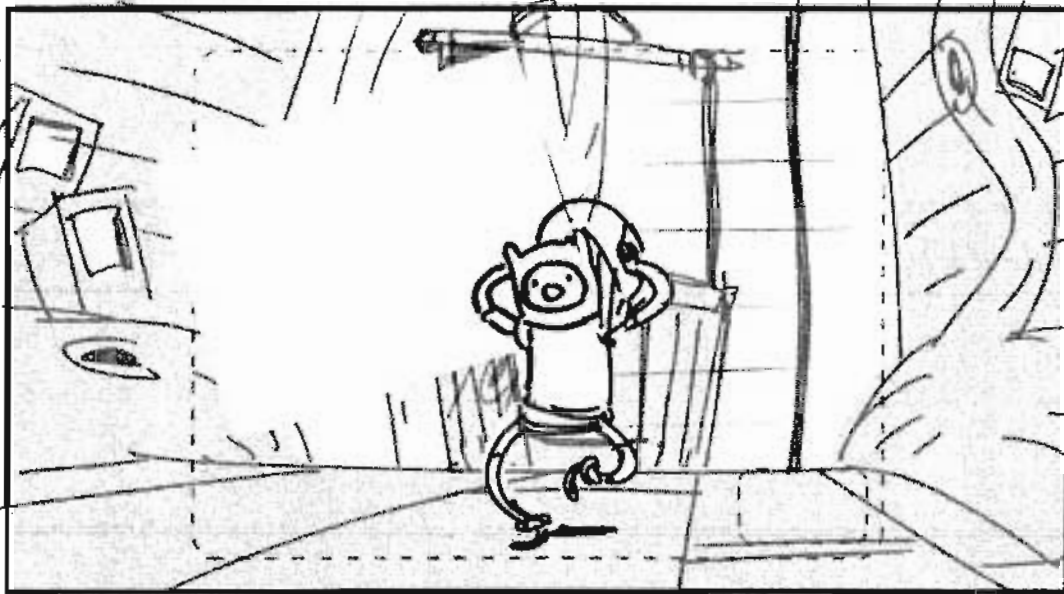
Page 5

Sc. 2

Pnl. E

Bg.

day / night



Dialog:

Finn: deep blop
blop!

Action:

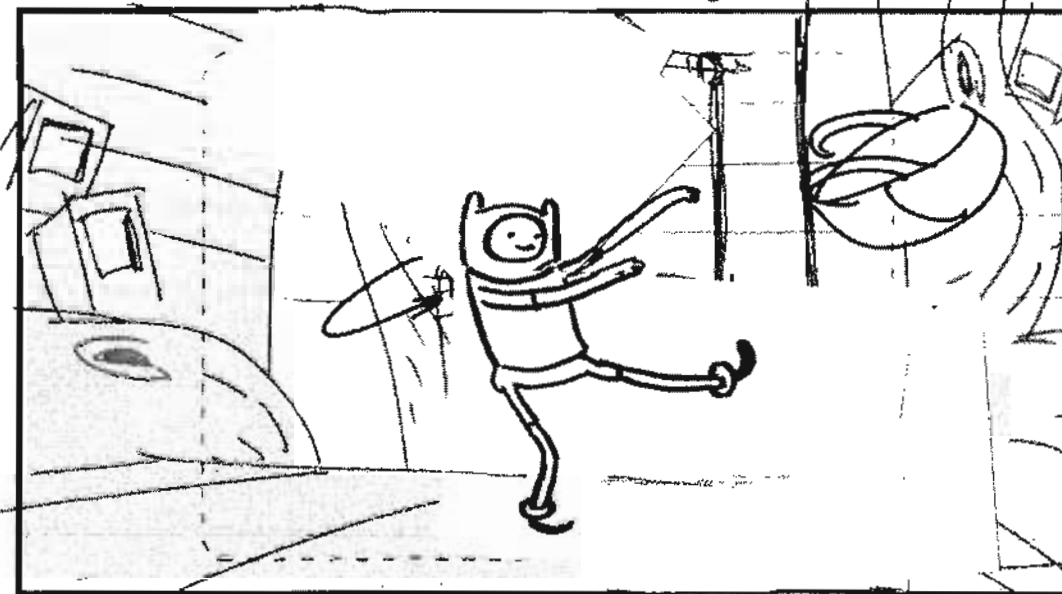
FIN pulls off pack

Timing:

Sc.

Bg.

day / night



Dialog:

MUSIC CONT.

Action:

tosses pack

Timing:

EPISODE # 692-002

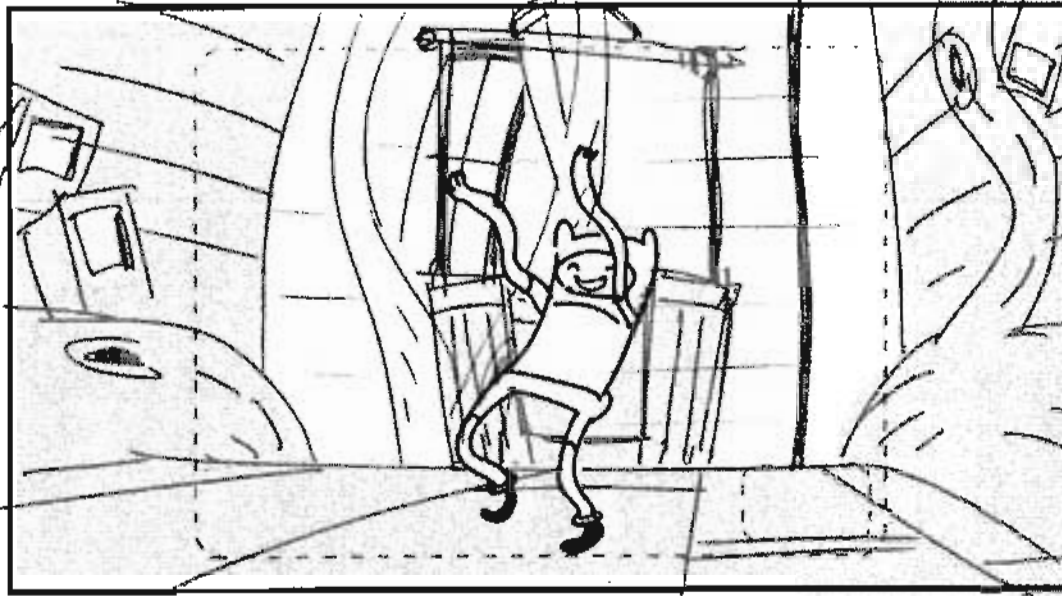
Production :

ADVENTURE TIME



Page 6

Sc. 2 Pnl. G Bg. day/night

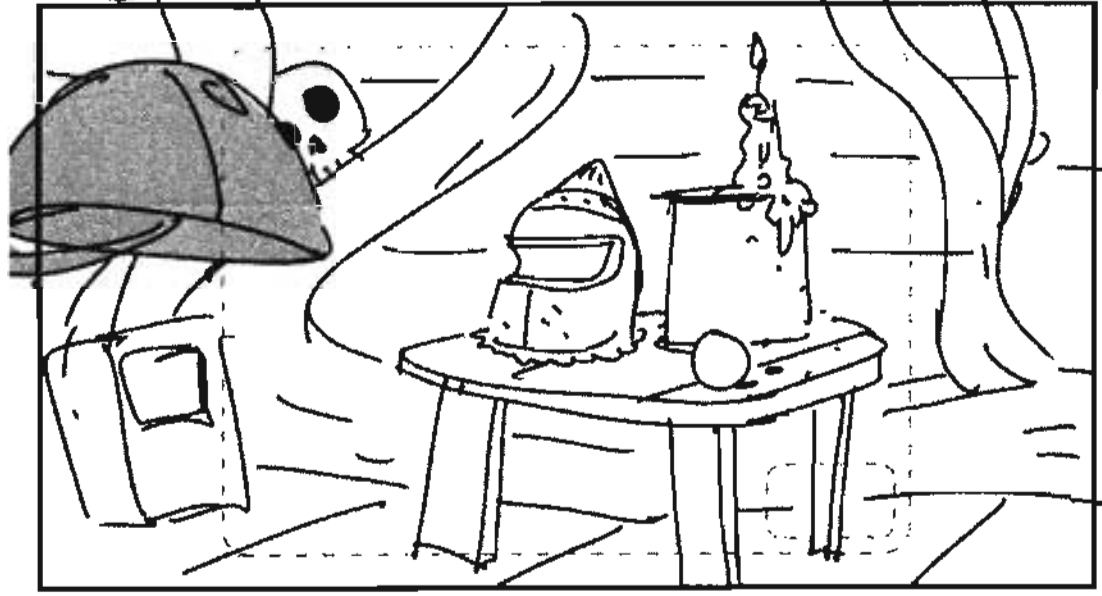


Dialog: FIN- (Laughter)

Action:

Timing:

Sc. (3) Pnl. A Bg. day/night



Dialog:

Action:

Timing:

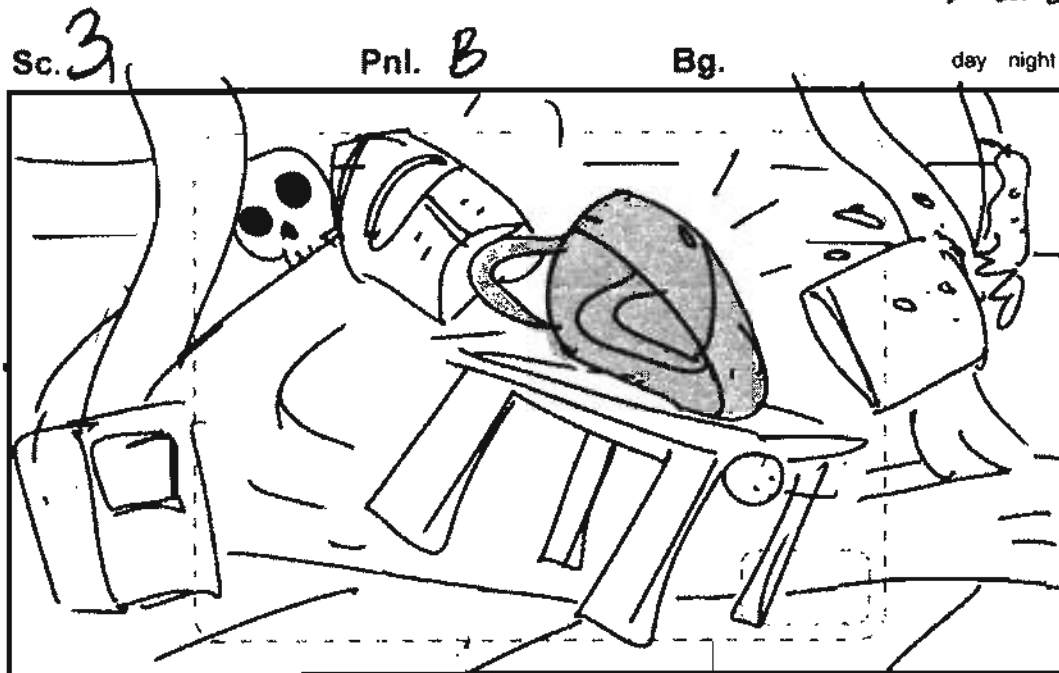
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 7

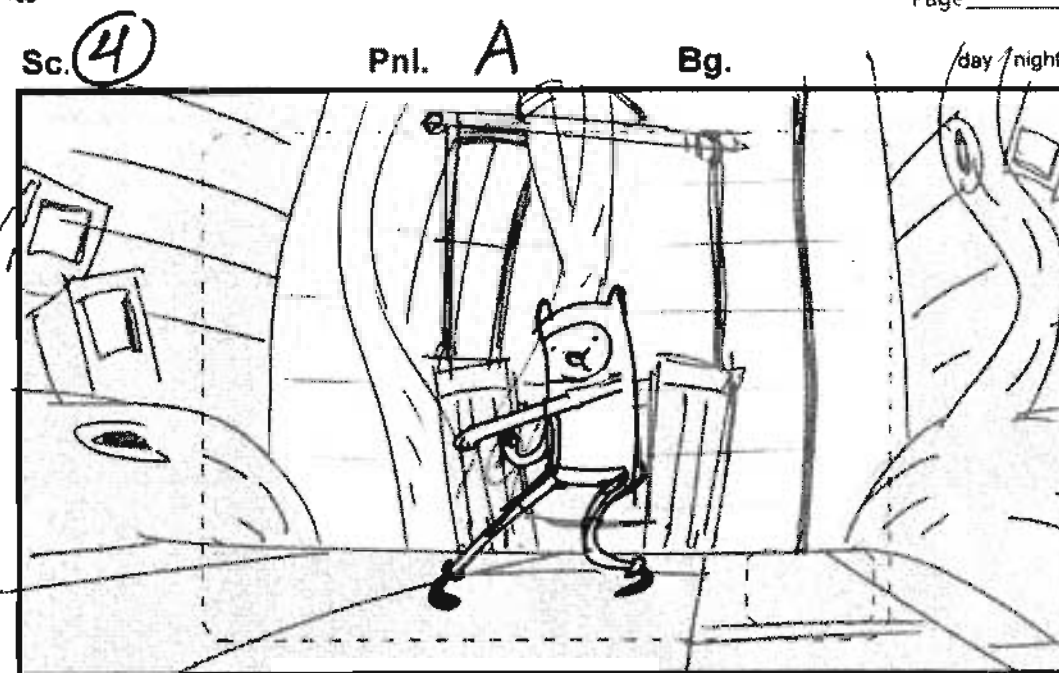


Dialog:

BAM!

Action:

Timing:



Dialog:

Finn: Womp! womp! womp!

Action:

* cycle panels for punching action.

Timing:

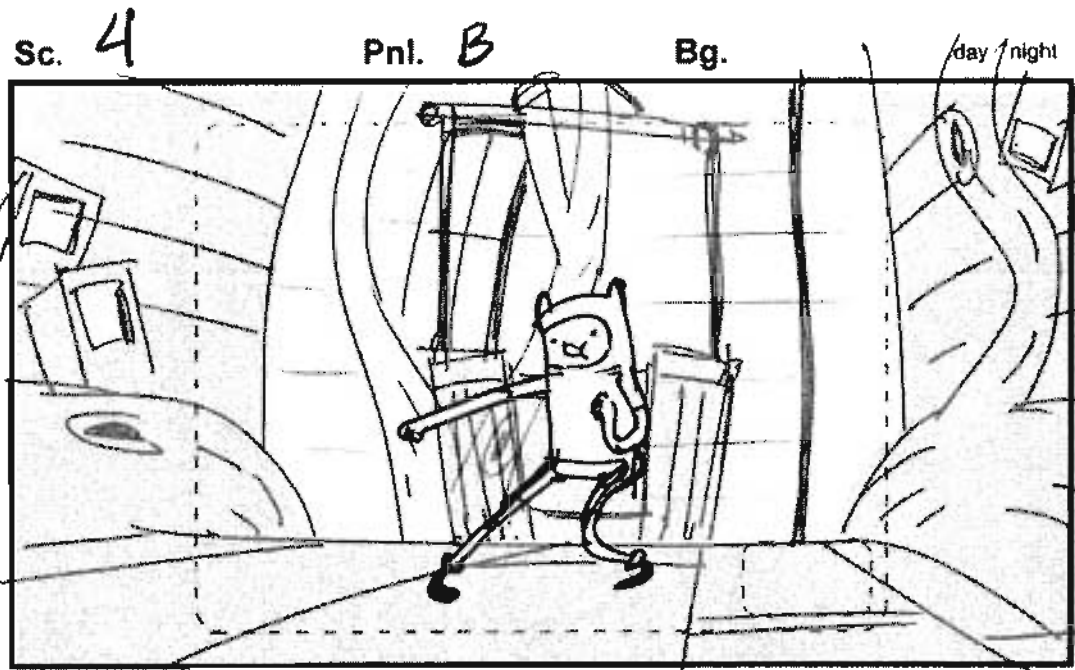
EPISODE # 692-002

Production :

ADVENTURE TIME



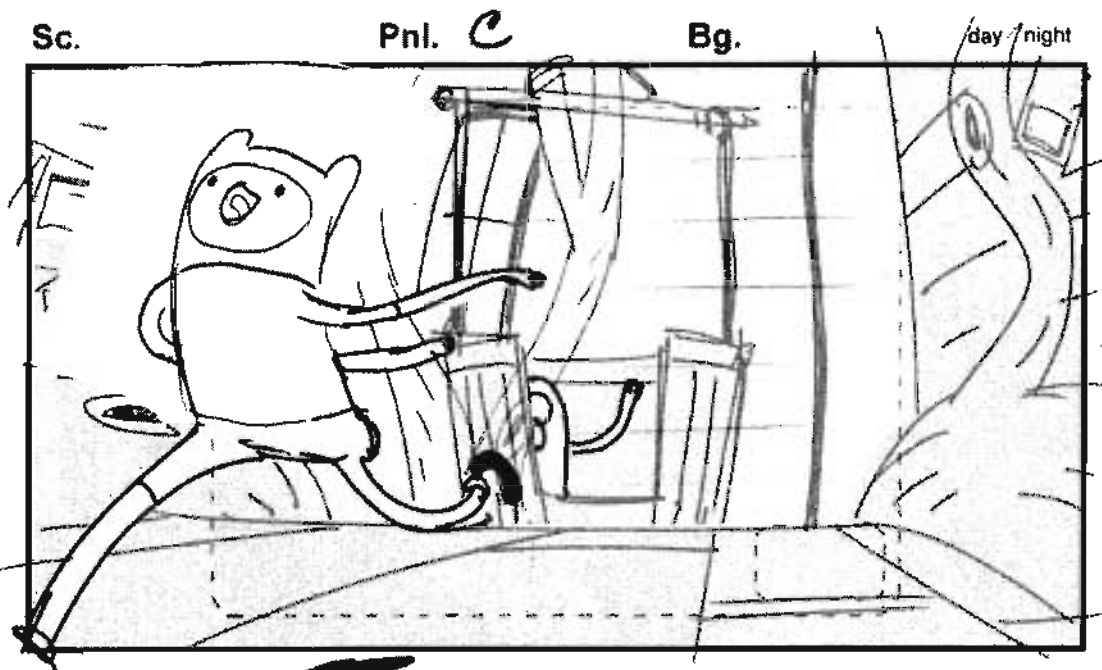
Page 8



Dialog:

Action:

Timing:



Dialog:

FIN- (xena yell)!

Action:

Finn runs OS

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



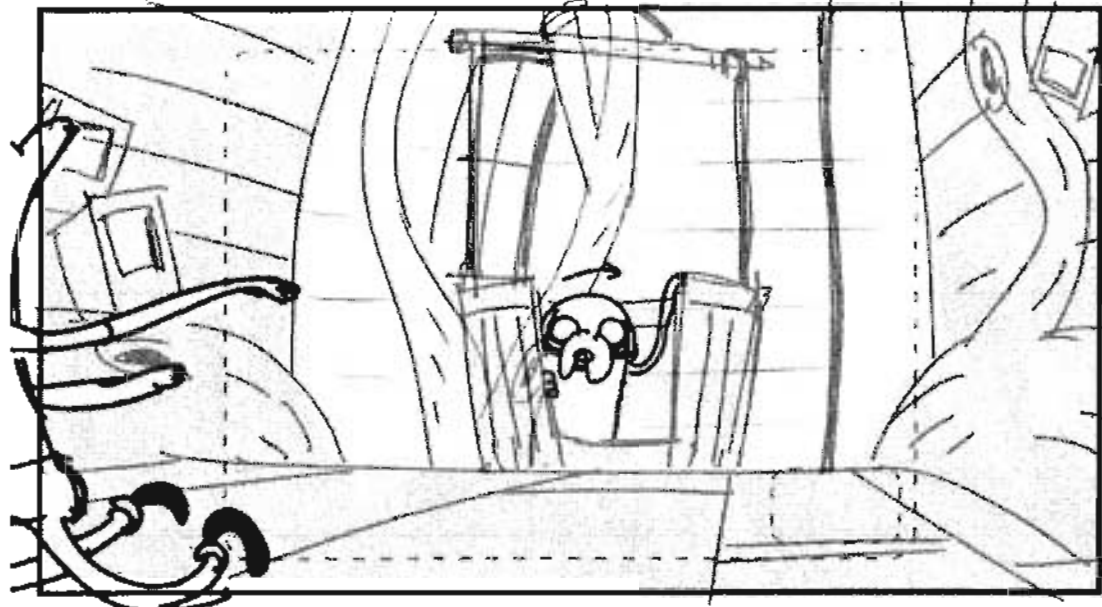
Page 9

Sc. 4

Pnl. D

Bg.

day / night



Dialog:

Action:

Jake leans into (SC)

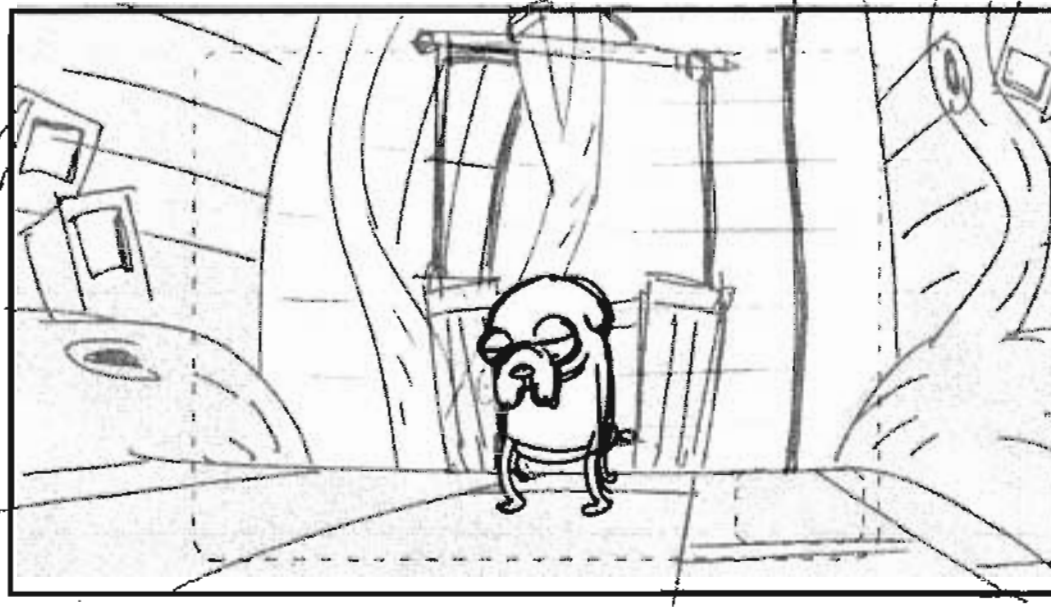
Timing:

Sc.

Pnl. E

Bg.

day / night



Dialog:

CONT. MUSIC

Action:

Timing:

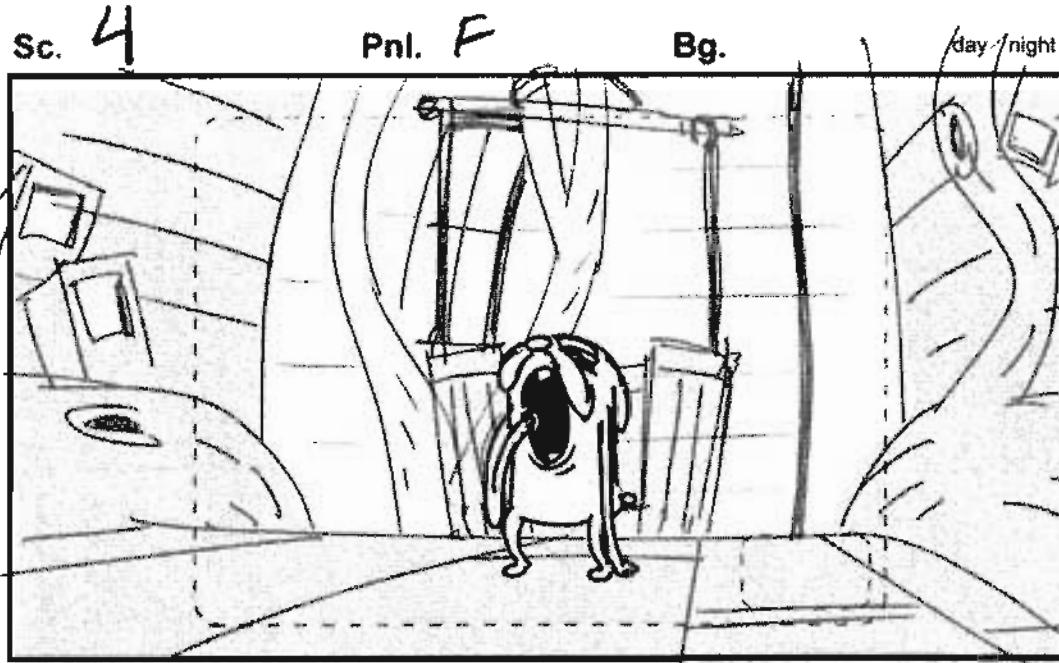
EPISODE # 692-002

Production :

ADVENTURE TIME



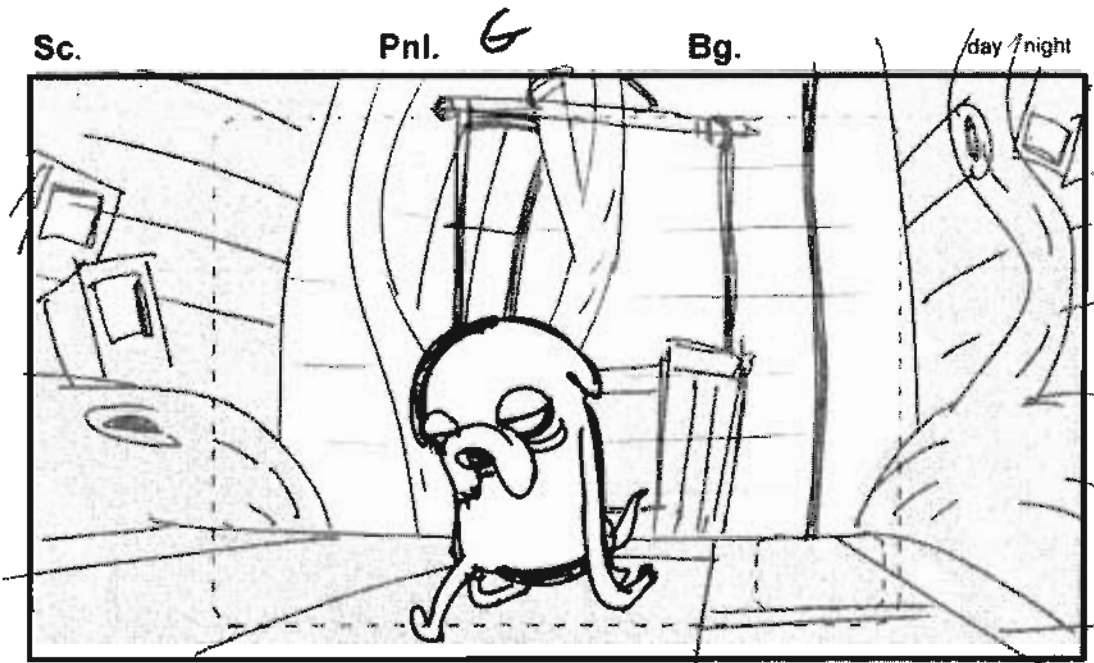
Page 10



Dialog: Jake <YAWN!>

Action:

Timing:



Dialog:

Action:

Timing:

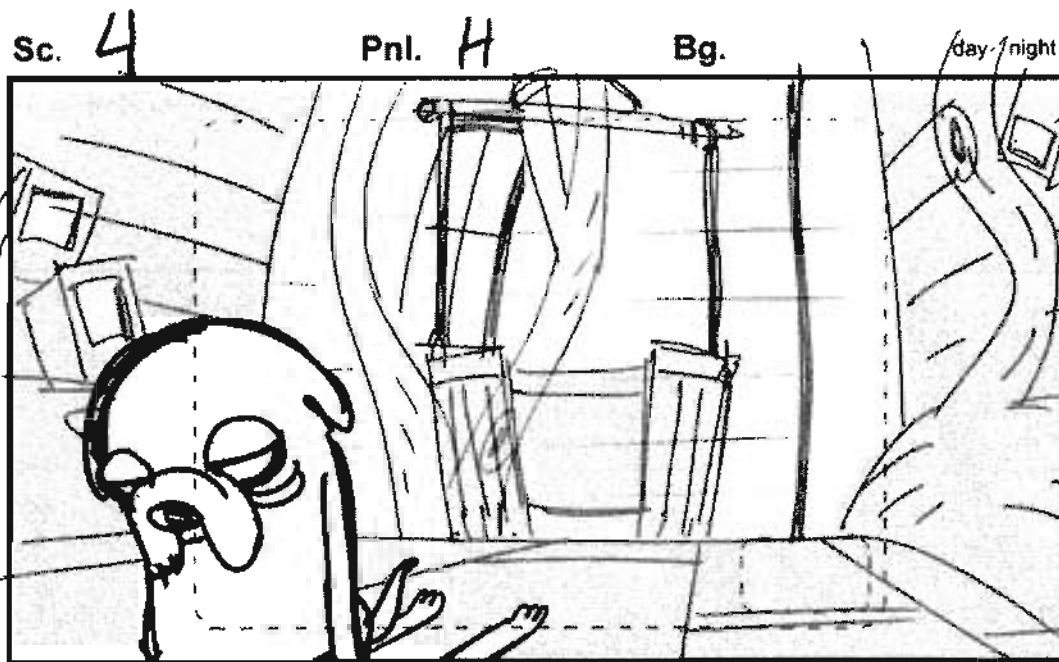
EPISODE # 692-002

Production :

ADVENTURE TIME



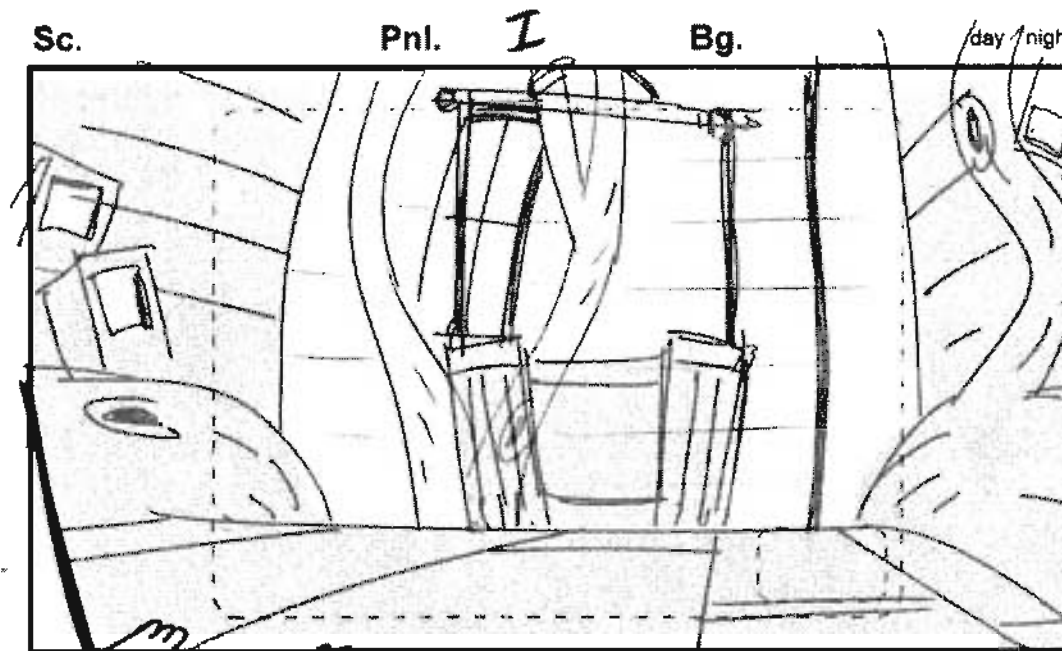
Page 11



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



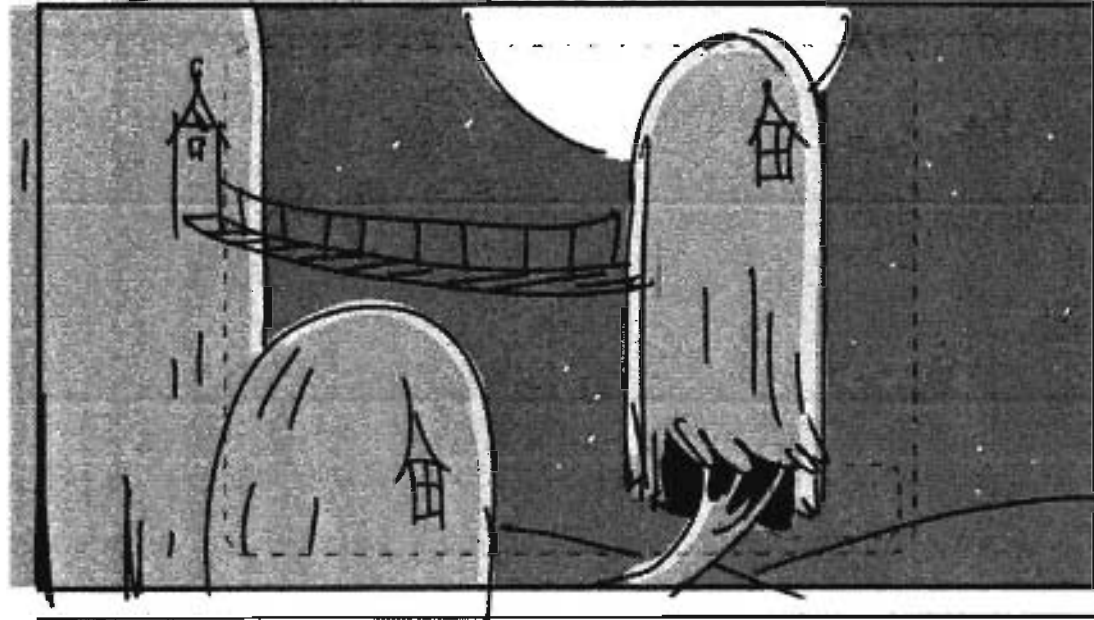
Page 12

Sc. (5)

Pnl. A

Bg.

day night



Dialog:

Action:

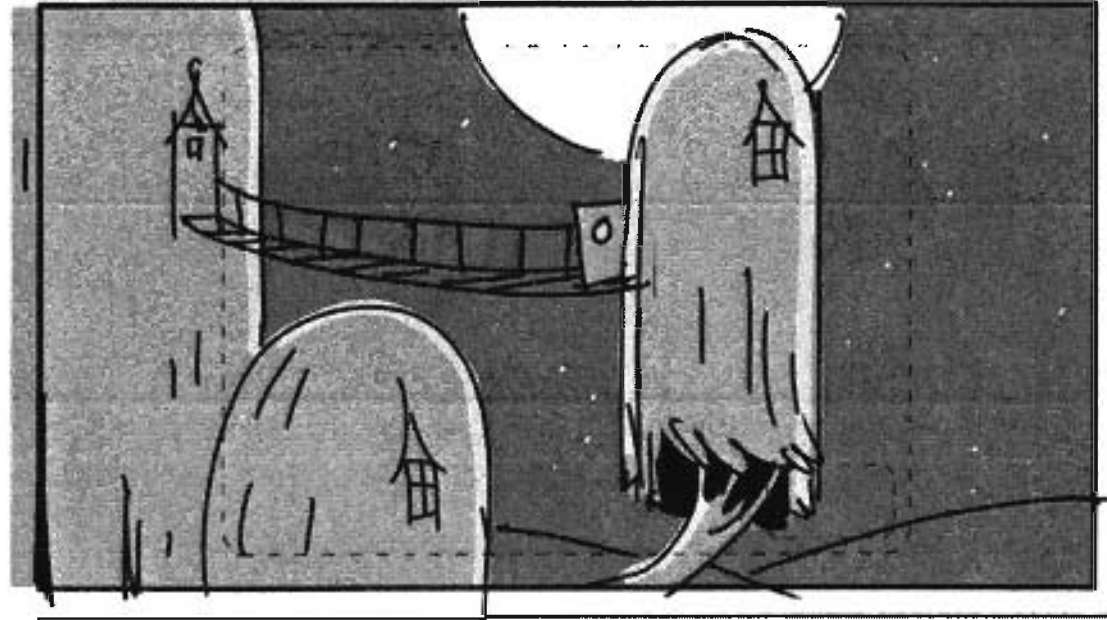
Timing:

Sc.

Pnl. B

Bg.

day night



Dialog:

SFX - (door opens)

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



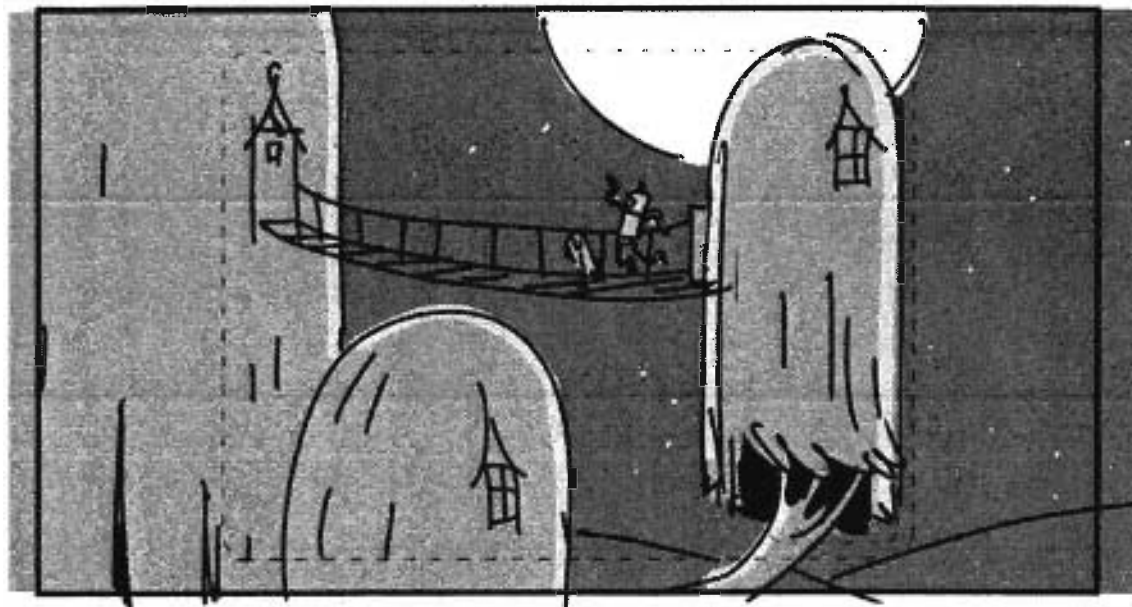
Page 13

Sc. 6

Pnl. C

Bg.

day night



Dialog:

Fin-

~~cheer up~~

cheer up

JAKE.

Action:

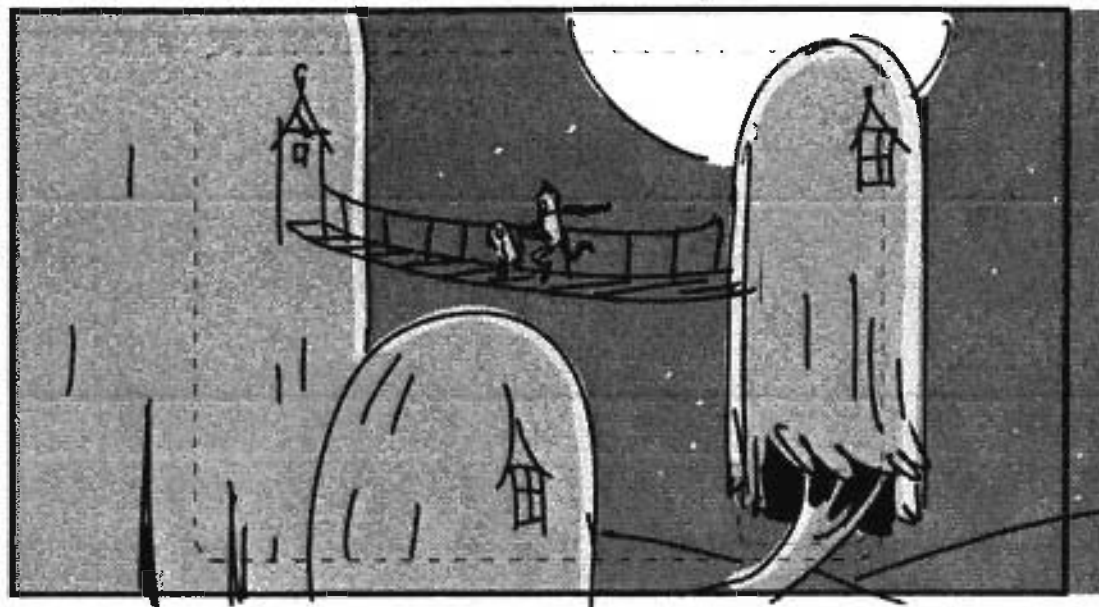
Timing:

Sc.

Pnl. D

Bg.

day night



Dialog:

Fin-

You look
super

Sad, man.

Action:

Timing:

EPISODE # 692-002

Production :

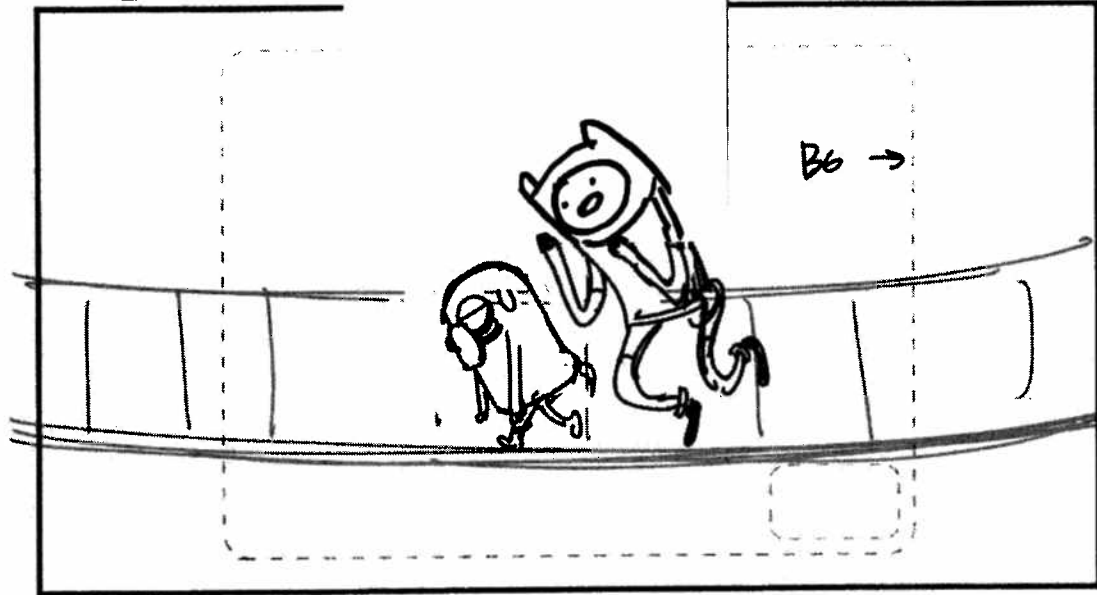
ADVENTURE TIME



FRAMING

Page 14

Sc. 6

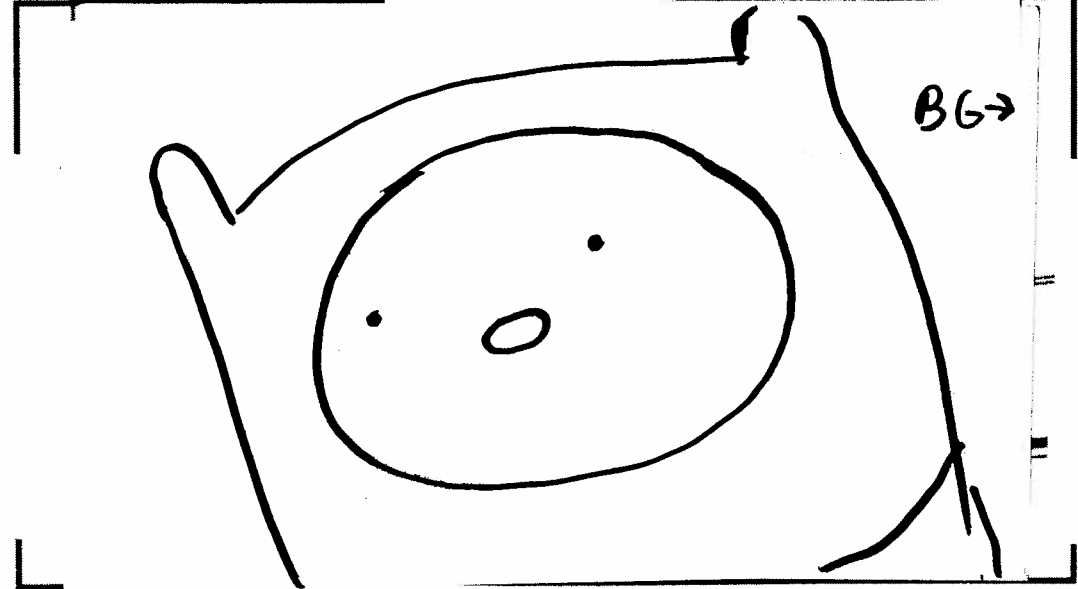


Dialog: FIN-(cont) - Do you want a massage?

Action: Pan ← with action

Timing:

Sc. F



Dialog: F: would a massage make you feel better dude?

Action:

Timing:

692-002

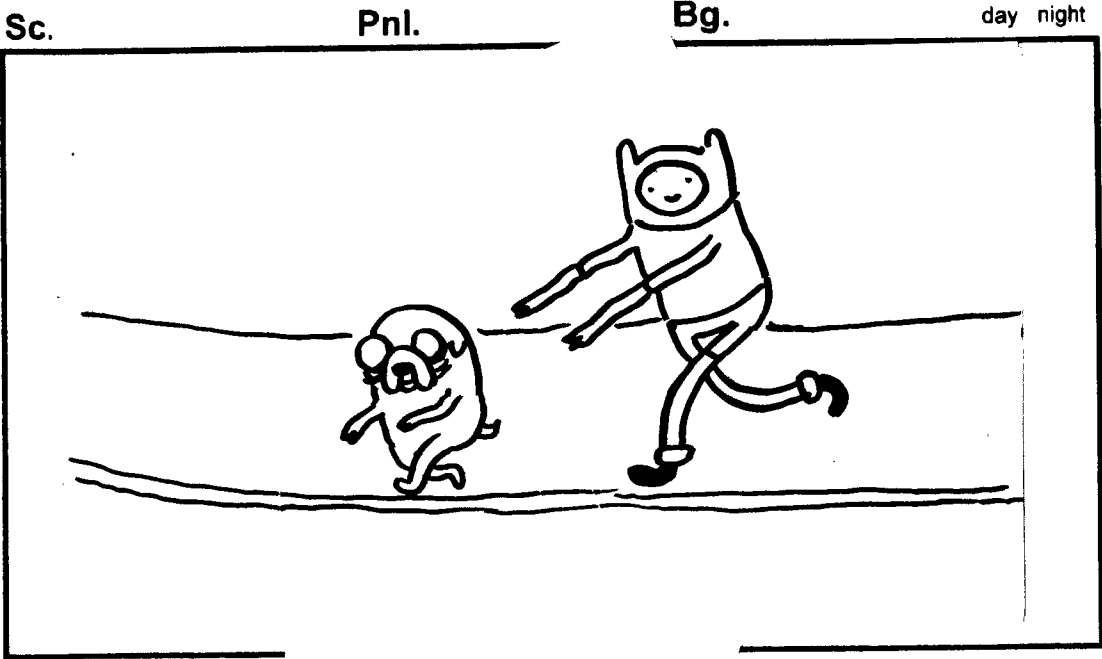
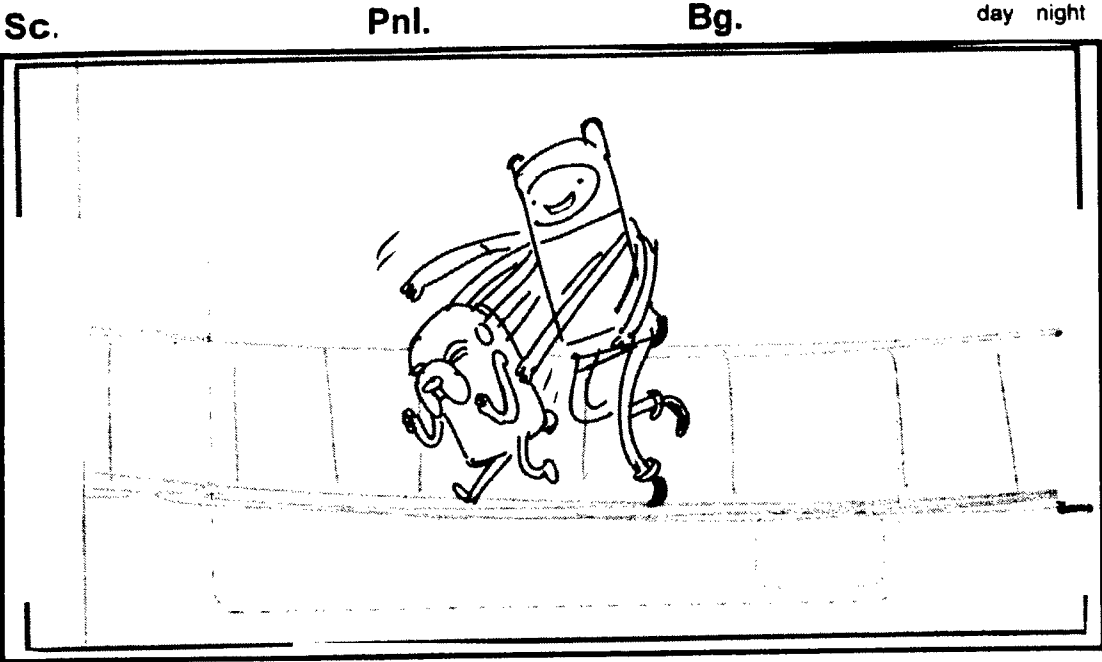
EPISODE #

Production :

ADVENTURE TIME



Page 14a



Dialog:

F: lah sha!
SFX: SLAPING NOISES

Action:

Finn Slaps Jake's FACE & BACK.

Timing:

J: heh... oh man

Jake runs ahead of Finn
a little bit.

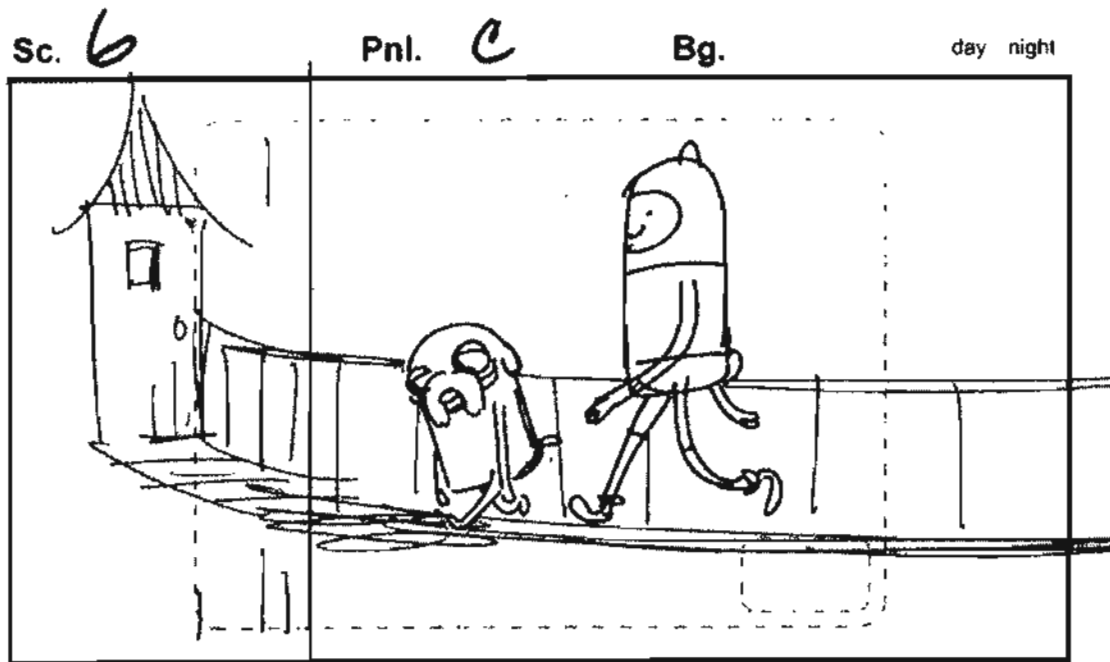
EPISODE # 692-002

Production :

ADVENTURE TIME



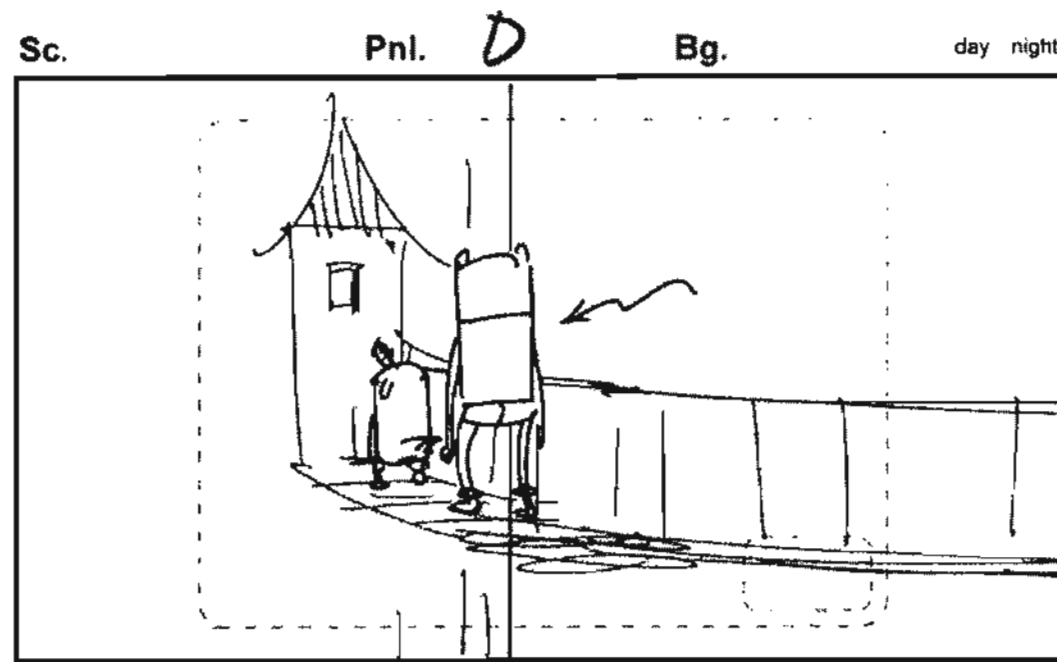
Page 15



Dialog: Jake- Dude... I havent slept

Action:

Timing:



Dialog: Jake- (cont) ... in three days-

Action:

Timing:

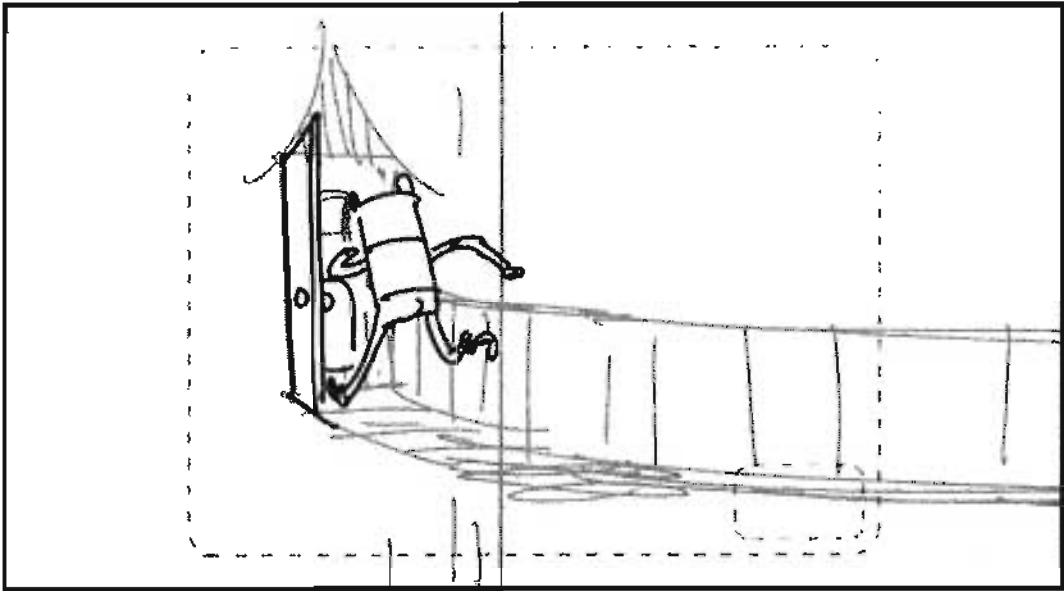
EPISODE # 692-002

Production :

ADVENTURE TIME



Sc. 6 Pnl. E Bg. day night

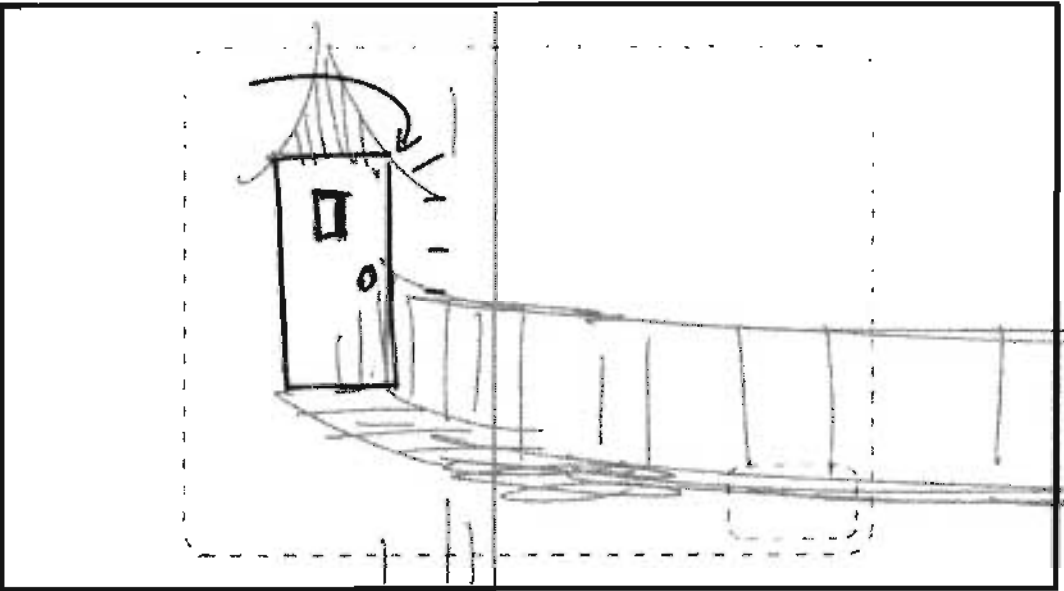


Dialog:

Action:

Timing:

Sc. Pnl. F Bg. day night



Dialog:

< shut >

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action: (Inside Finn's & Jake's room)

Timing:

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ADVENTURE TIME

MISSING
A
BUTTON!

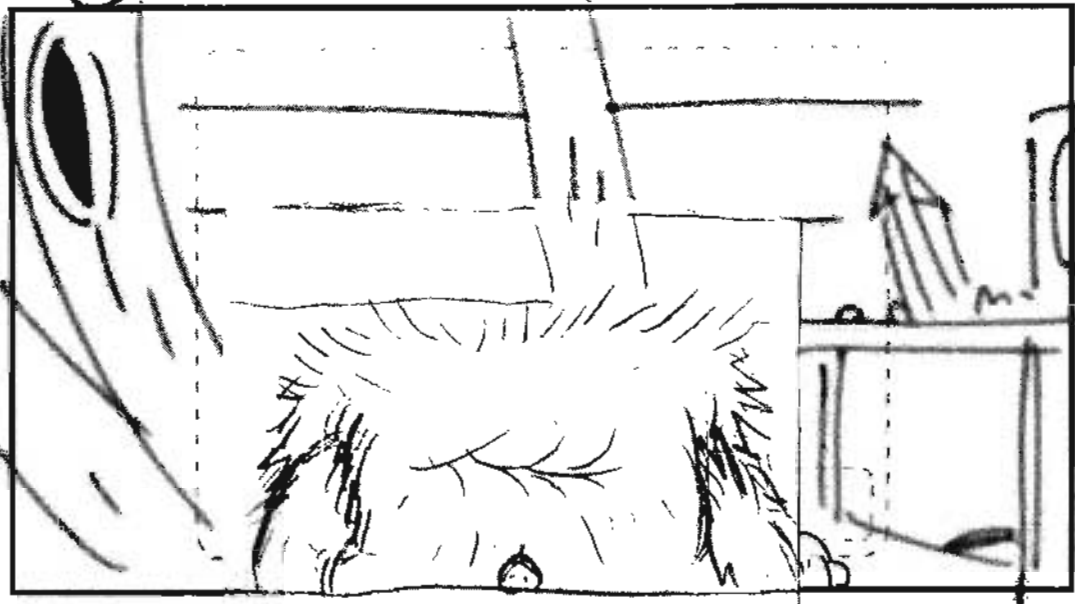


FINN JUST
JUMPS INTO
SC. 8 WITH
Pajamas on

Sc. 7

Pnl. A

light



Dialog:
CONT. CHOIR MUSIC UNDER SCENE

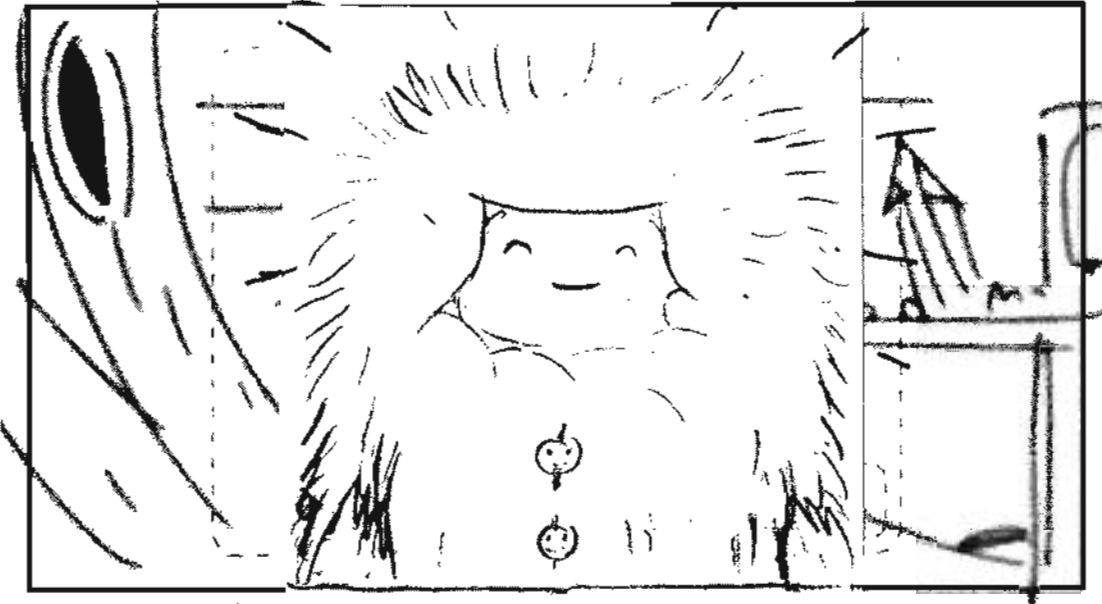
Action:
INT. Bedroom -

Timing:

Sc.

Bg.

day night



Dialog:
(F!) POP!

Action:

Timing:

EPISODE # 692-002

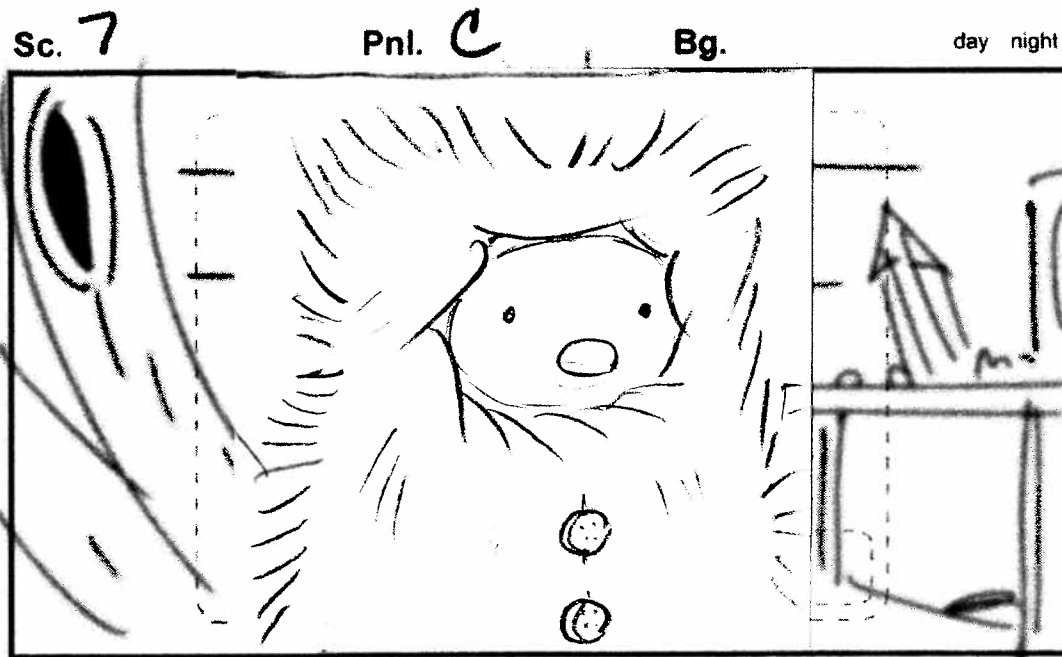
Production :

ADVENTURE TIME



(NEXT PAGE 20)

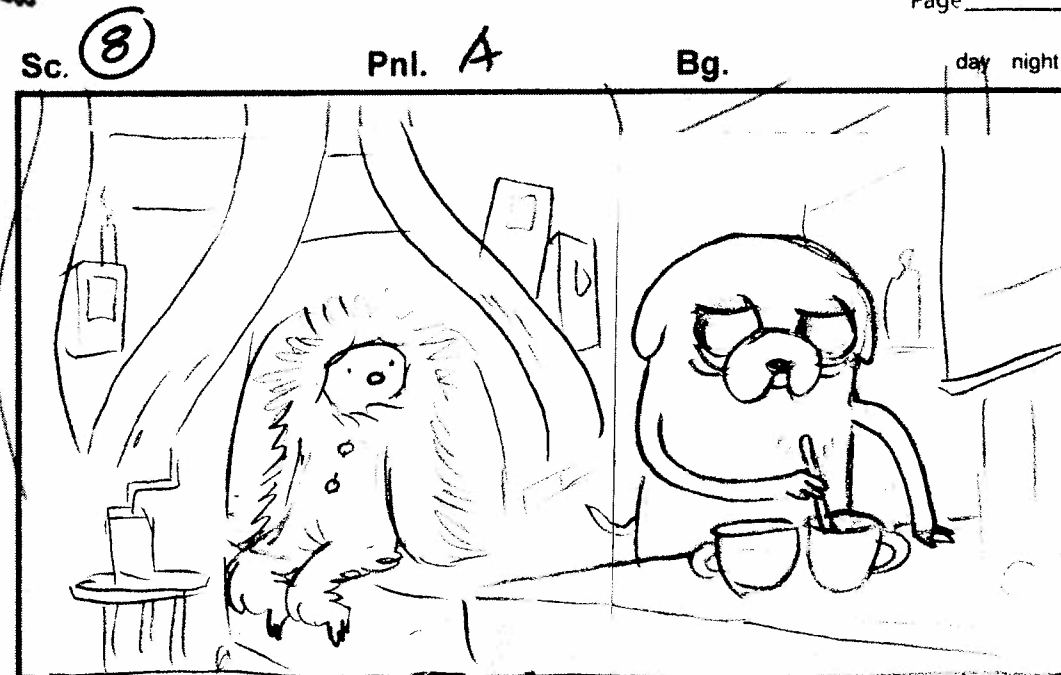
Page 18



Dialog: Fin- Three days!?

Action:

Timing:



Dialog: Fi what did you do last night?

Actic: Jake stirs some tea.

Timir:

692-002

EPISODE #

Production :

ADVENTURE TIME



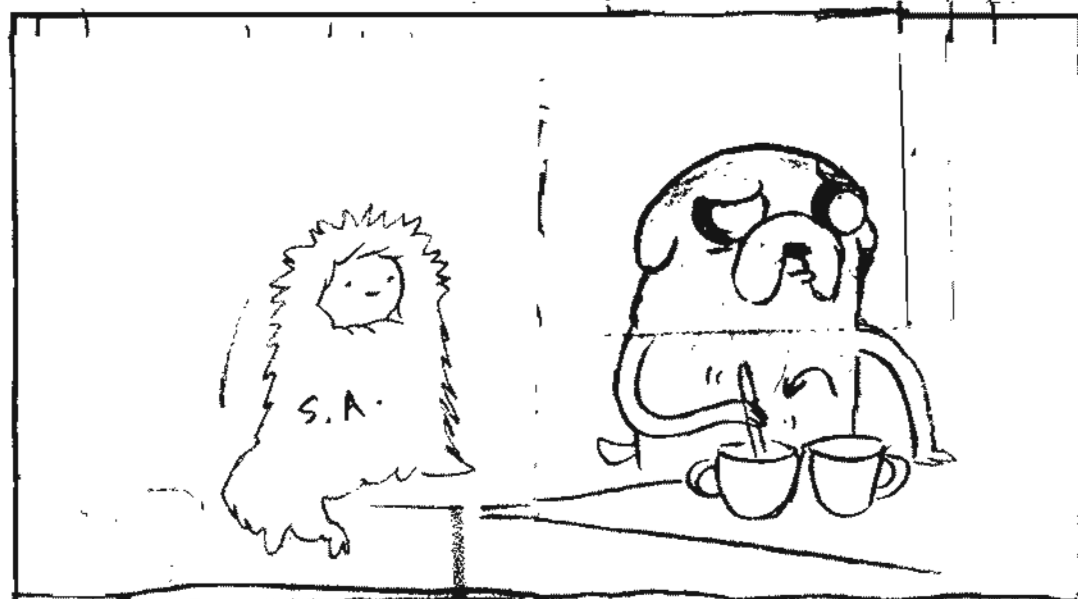
Page 20

Sc. 8

Pnl. D

Bg.

day night



Dialog:

Jake: hmmm...

Action:

(beat)

Timing:

Sc. 9

Pnl. A

Bg.

day night



Dialog:

Rainicorn - < Babbling >

SFX - < crickets >

Action:

Jake nods as
Lady the Rainicorn
Babbles.

Timing:



EPISODE # 692-002

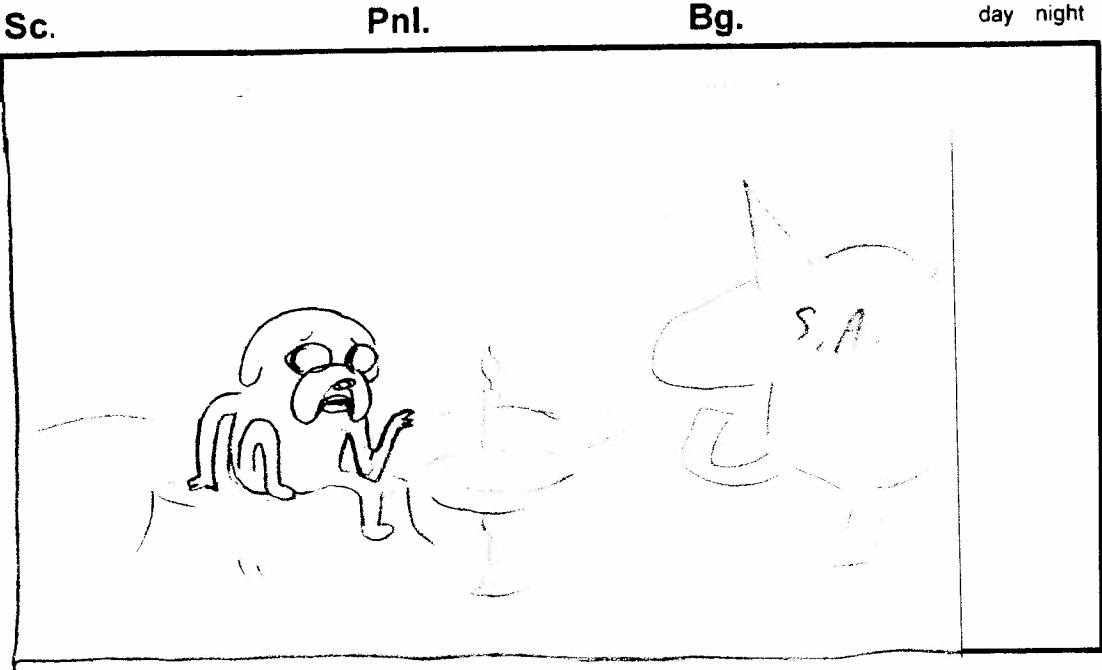
Production :

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ADVENTURE TIME



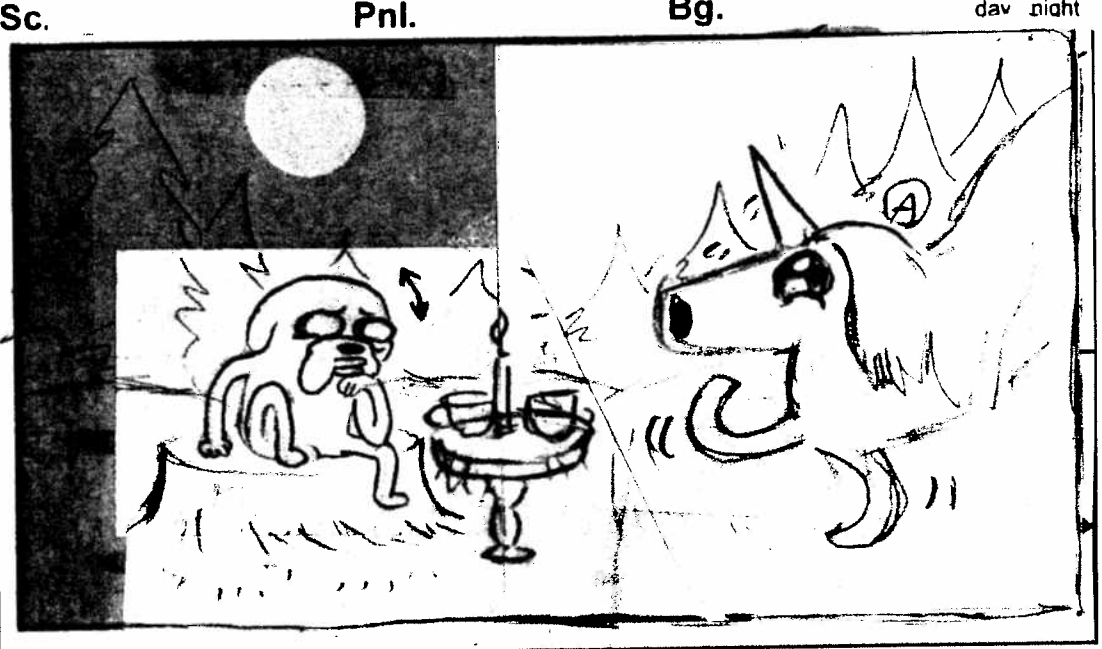
Page 20a



Dialog: Jake: Well why don't you tell her how you feel?
ALT: well You should follow your heart.

Action:

Timing:



Dialog: Rainicorn - < Babbling >
SFX - < crickets >

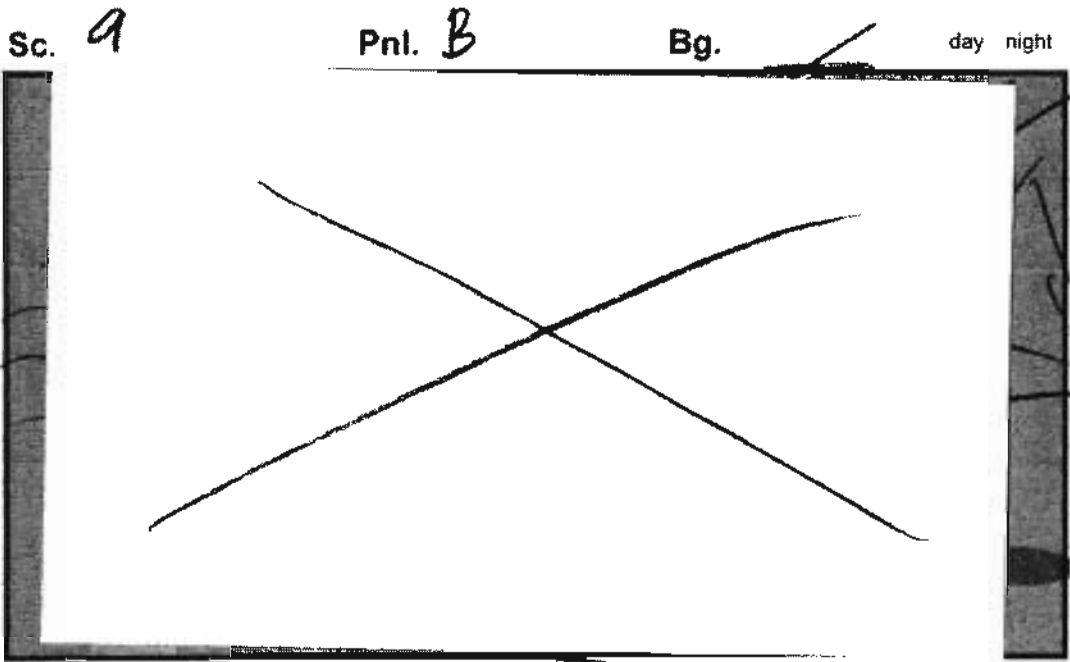
Action: Jake nods as Lady the Rainicorn Babbles.

Timing:

EPISODE # 692-002

Production :

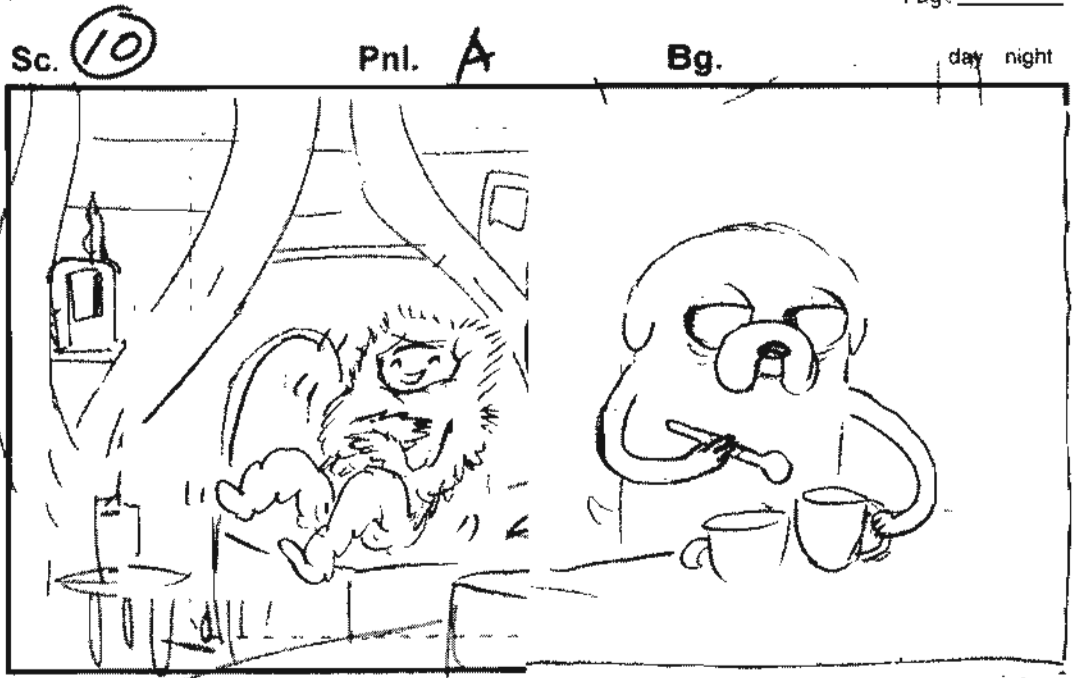
ADVENTURE TIME



Dial:

Acti:

Tim:



Dialog: FIN- (giggles)

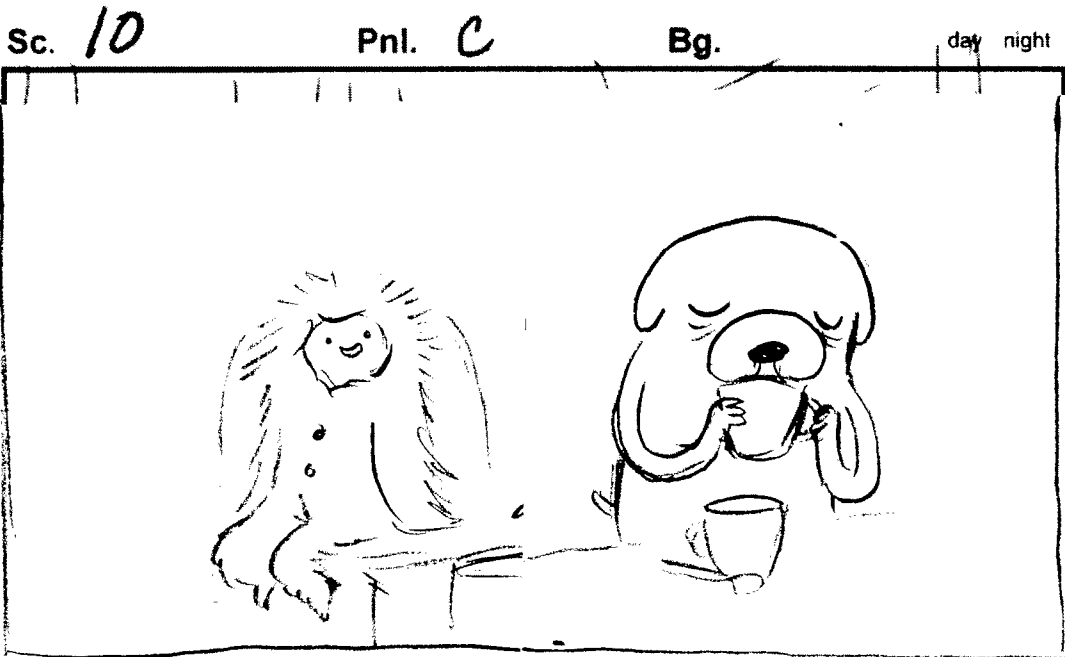
Action:

Timing:

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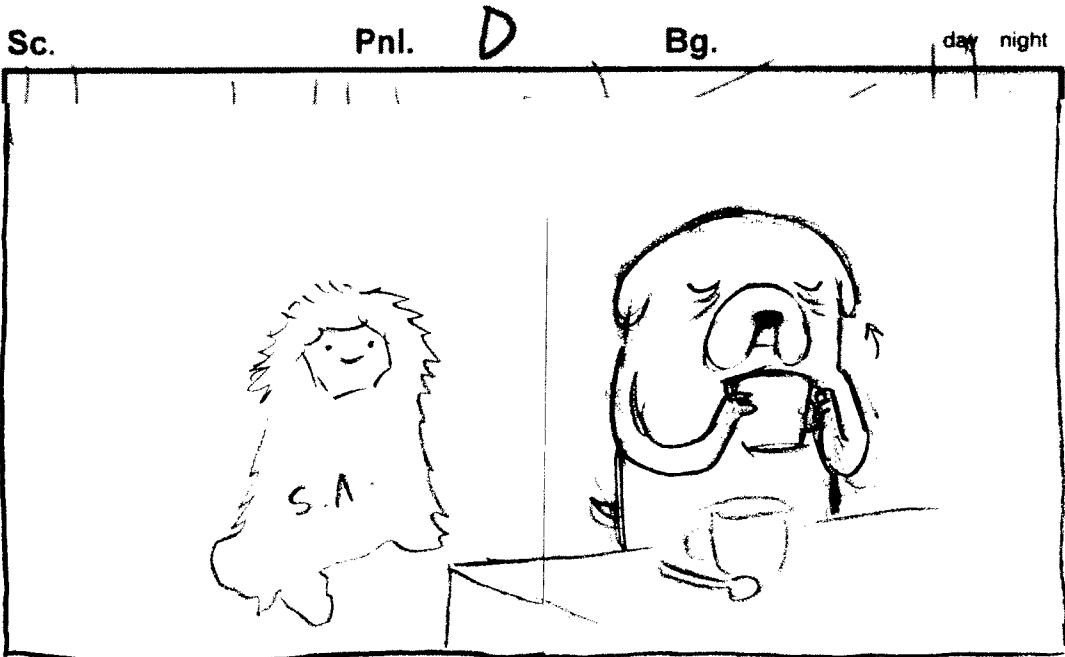
EPISODE # 692-002

ADVENTURE TIME



Dialog:

F: I can't even remember
what we did today!



Dialog:

Jake: (inhale)

Action:

Jake smells
tea.

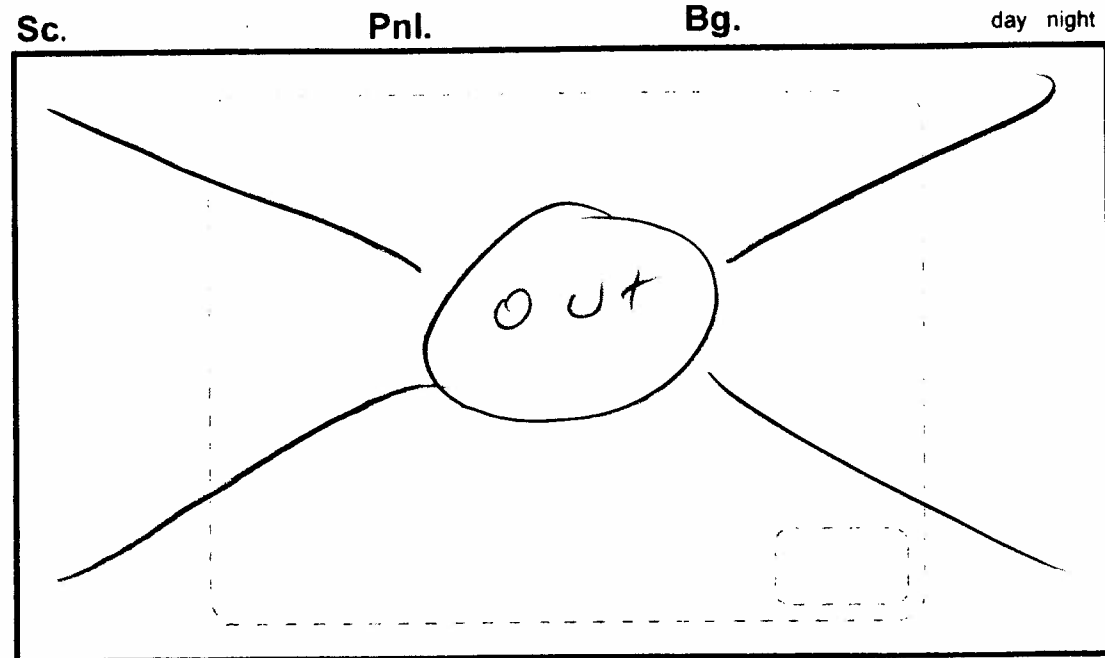
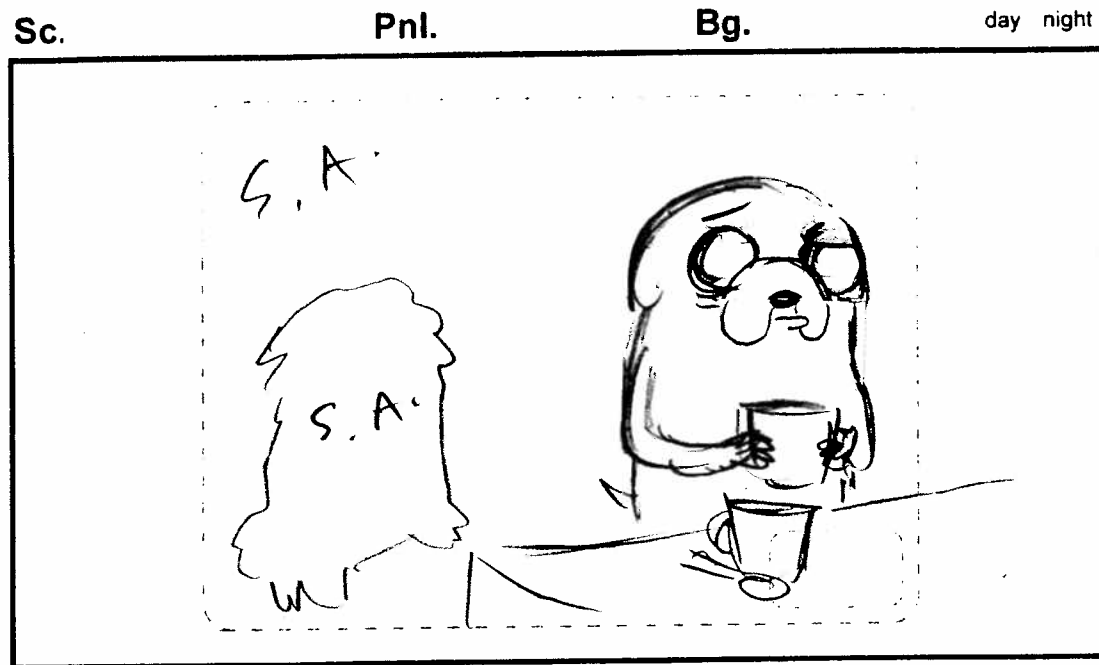
Timing:

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ADVENTURE TIME



(NEXT PAGE 29)
Page 23



Dialog:

Action:

Timing:

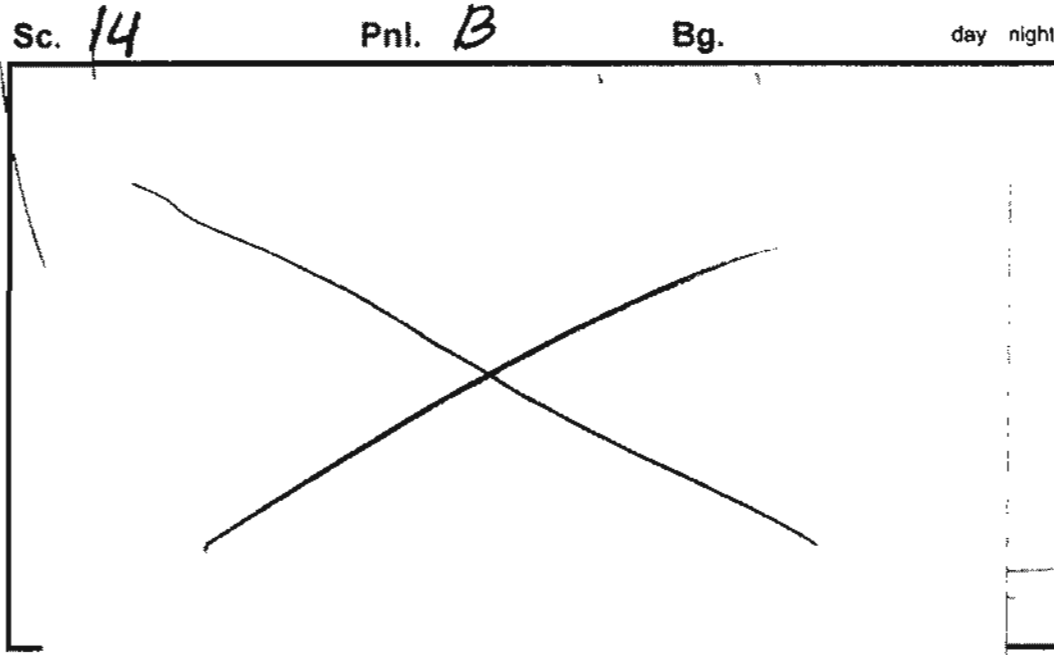
EPISODE # 692-002

Production :

ADVENTURE TIME



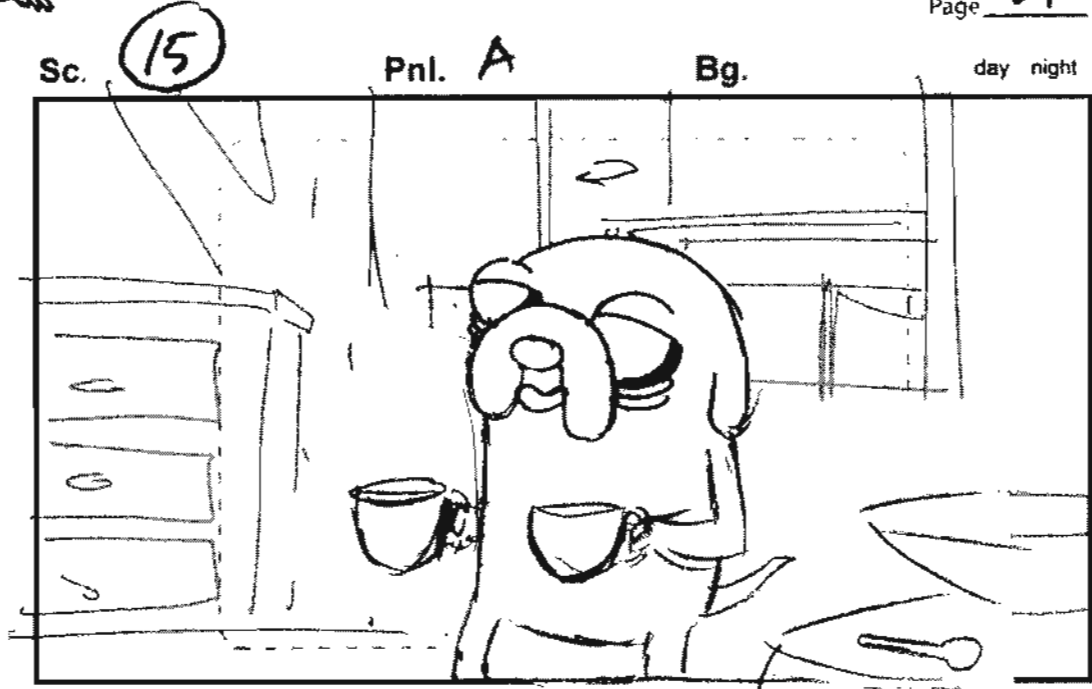
Page 29



Dialog: (Cont)

Action:

Timing:



Dialog: Jake- we bested those
crow knights

Action: X Cycle panels for punching action-

Timing:

EPISODE # 692-002

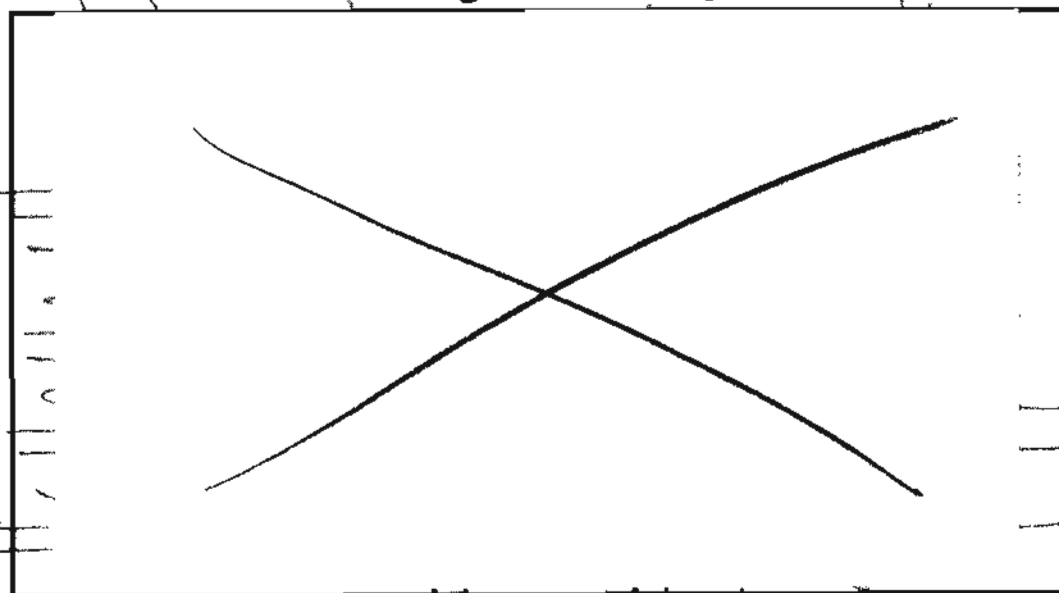
Production :

ADVENTURE TIME



Page 30

Sc. 15 Pnl. B Bg. day night

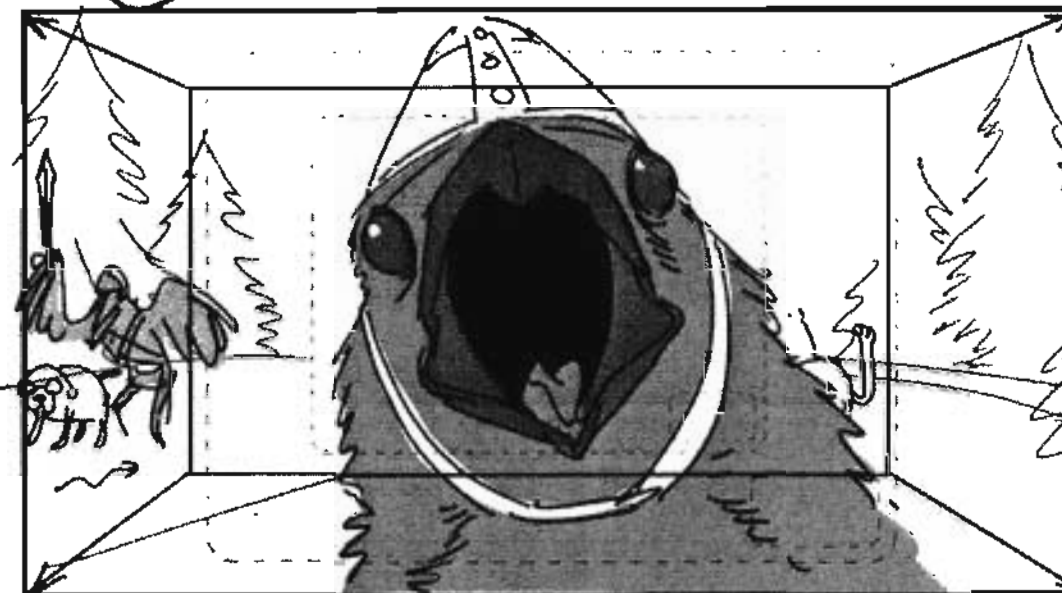


Dialog:

Action:

Timing:

Sc. 16 Pnl. A Bg. day night



Dialog:

CROW KNIGHT -
SQUAAAK!

Action:

Truck-out on screaming Crow Knight

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



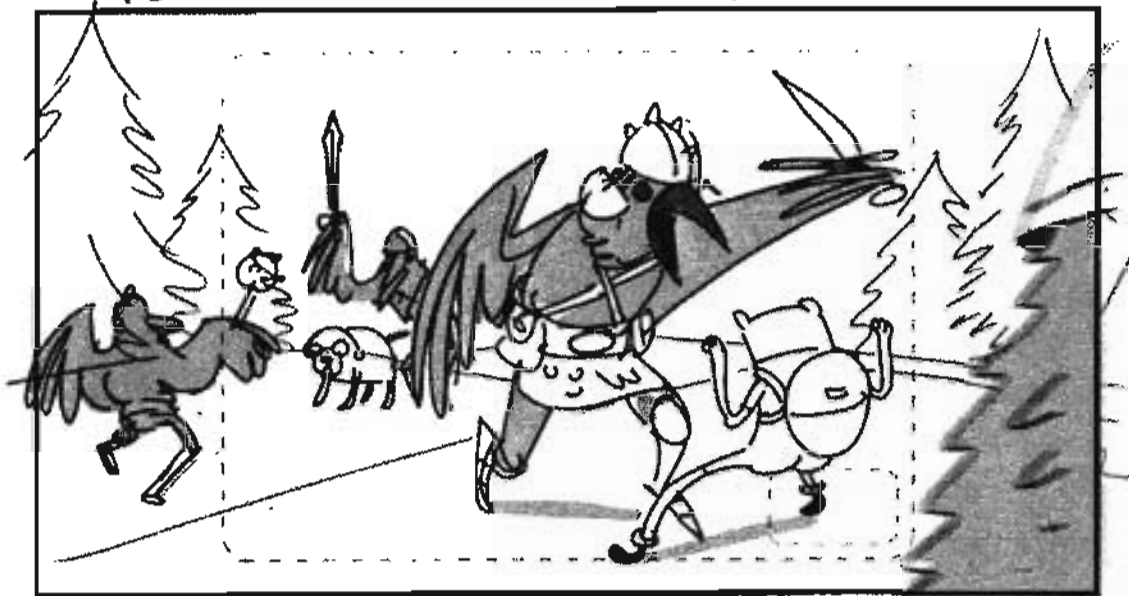
Page 31

Sc. 16

Pnl. B

Bg.

day night



Dialog:

Action:

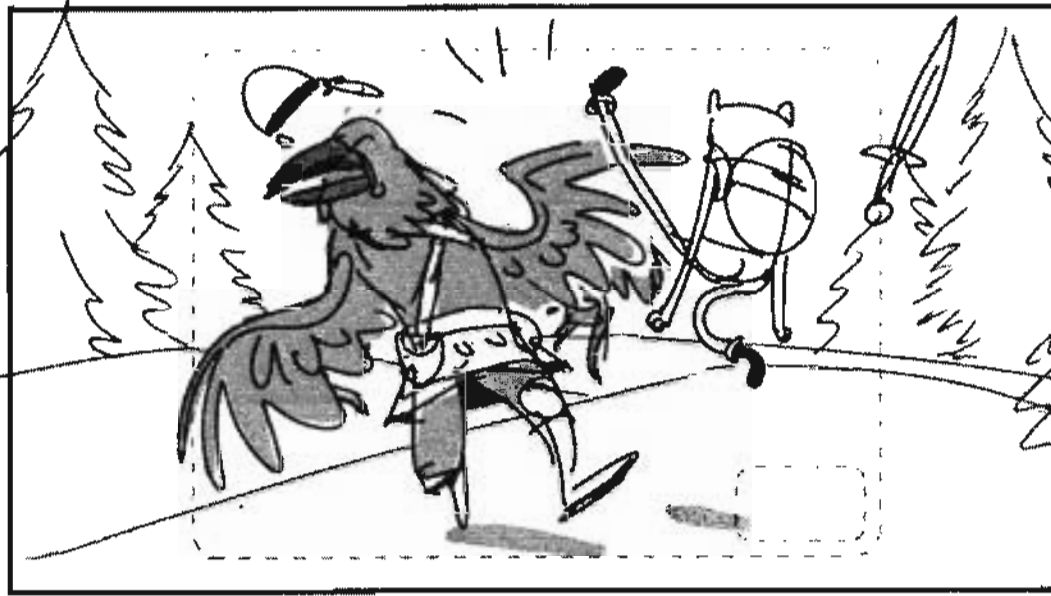
Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

CRACK!

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

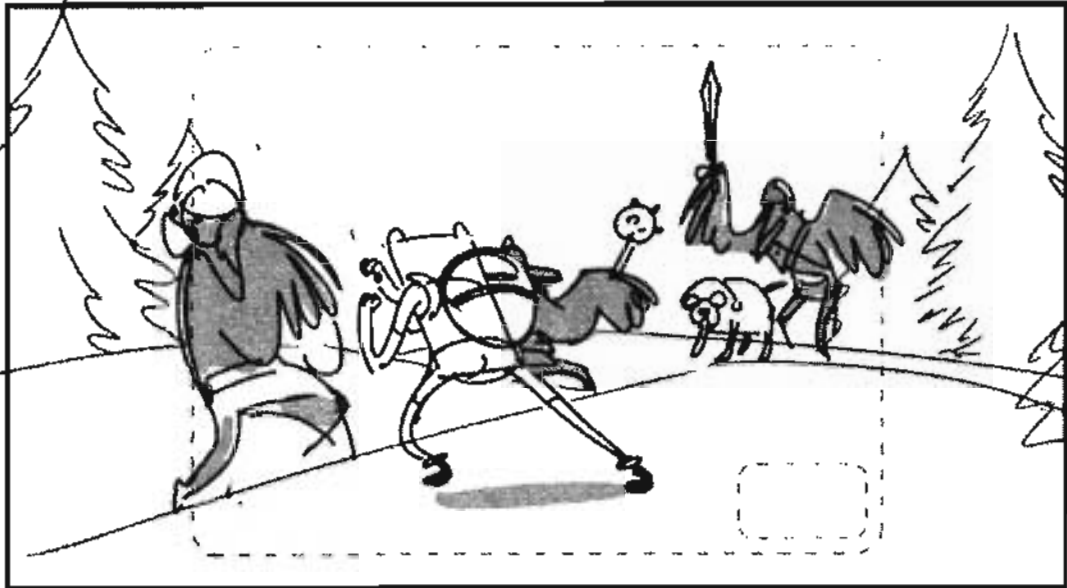


Sc. 16

Pnl. D

Bg.

day night



Dialog:

Action:

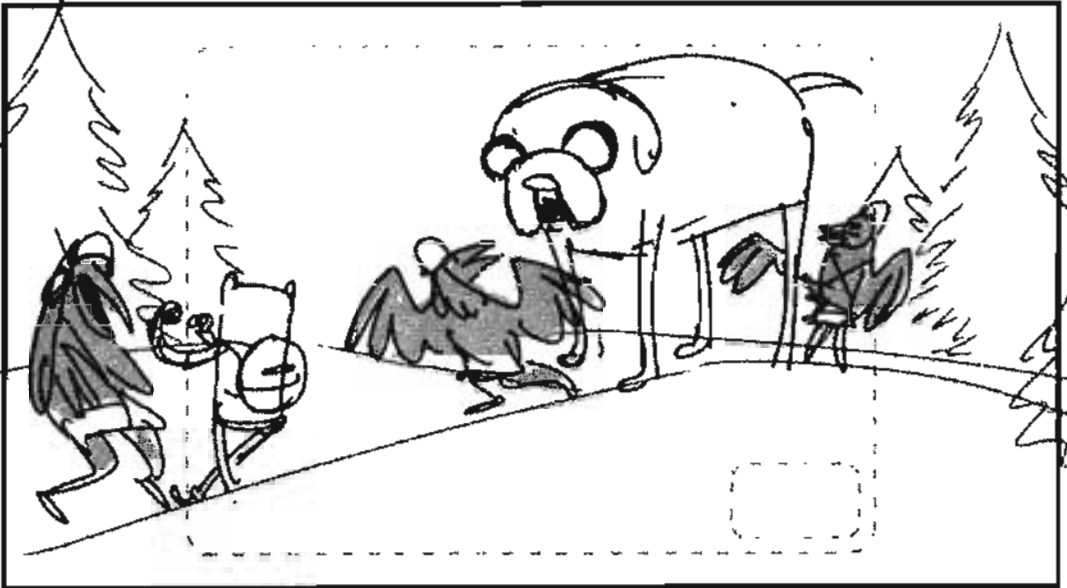
Timing:

Sc.

Pnl. E

Bg.

day night



Dialog:

Action:

Timing:

EPISODE # 692-002

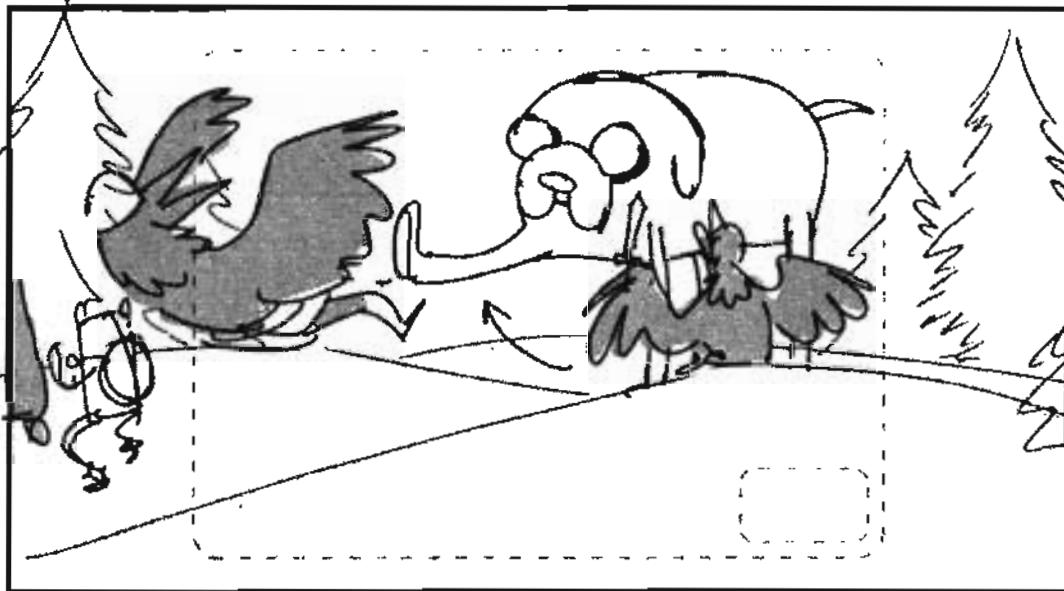
Production :

ADVENTURE TIME



Page 33

Sc. 16 Pnl. F Bg. day night



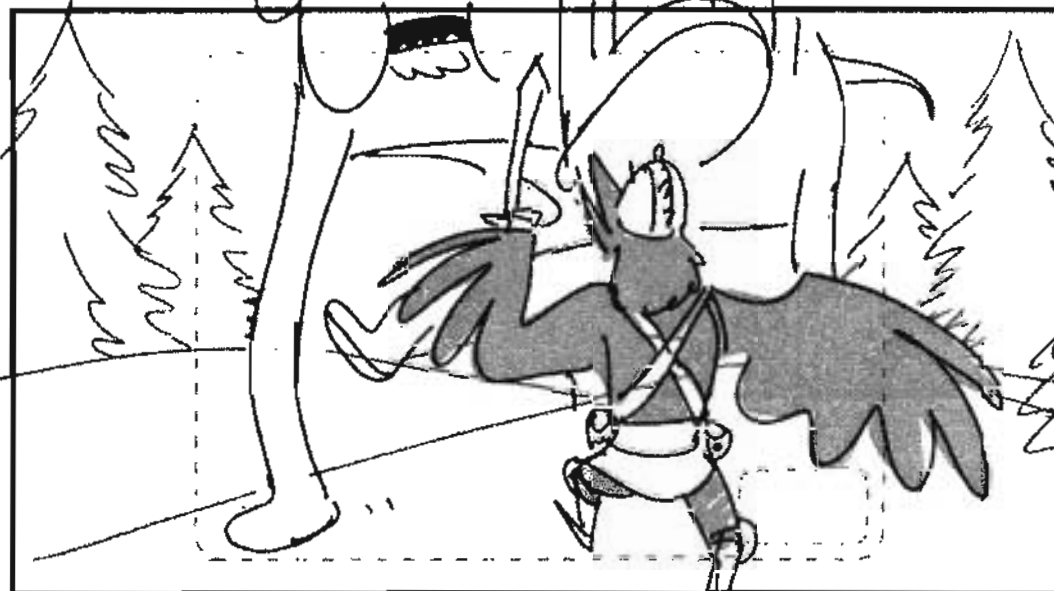
Dialog:

BOOT!

Action:

Timing:

Sc. Pnl. G Bg. day night



Dialog:

<BOOM!>

Action:

Ⓢ Jake steps into foreground as
Ⓢ backs up.

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

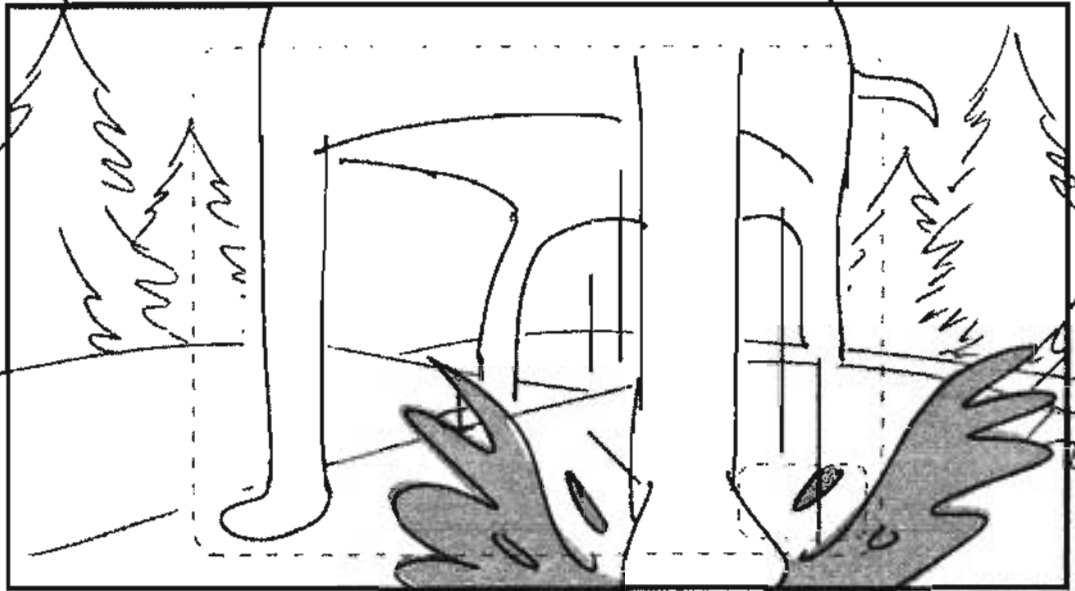


Sc. 16

Pnl. H

Bg.

day night



Dialog:

THUMP!

Action:

Timing:

Sc. (17)

Pnl. A

Bg.

day night



Dialog:

Fin- Whaag+!?



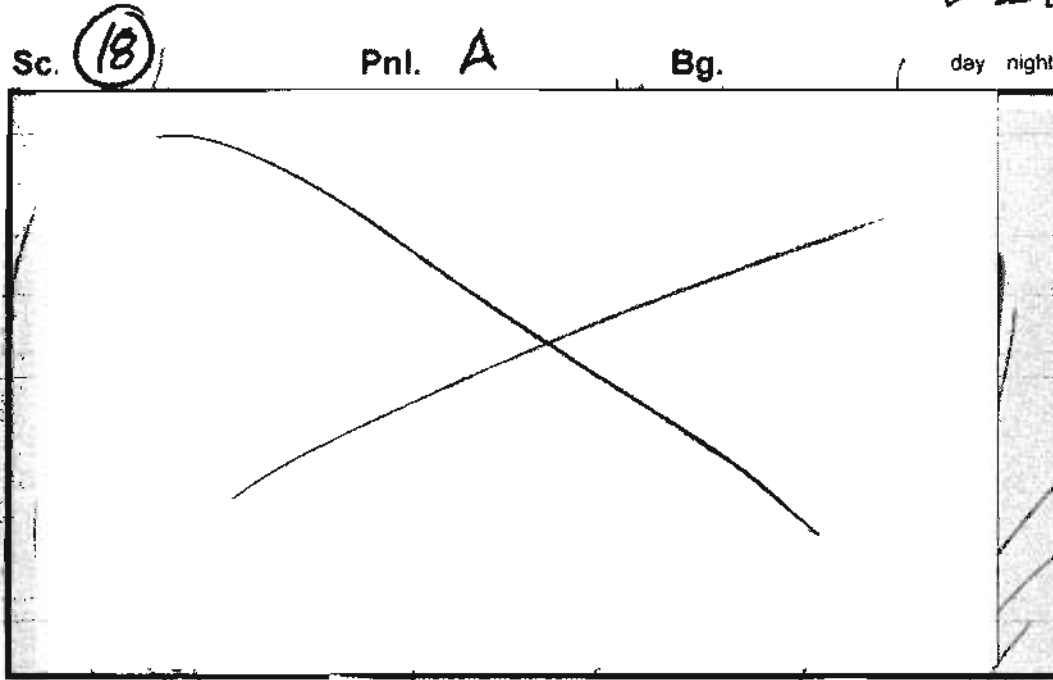
EPISODE # 692-002

Production :

ADVENTURE TIME



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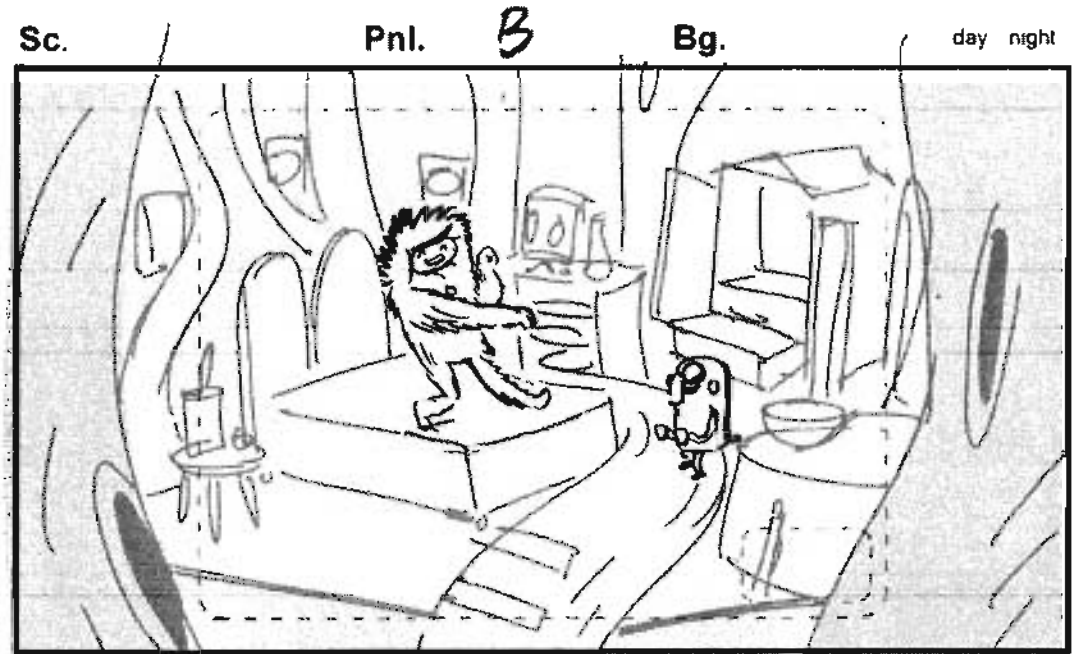
Dialog:

Finn-

Action:

Finn Bends down.

Timing:



Dialog: (cont)

Lets go fight those crow Knights -

Action:

cycle panels for action -

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



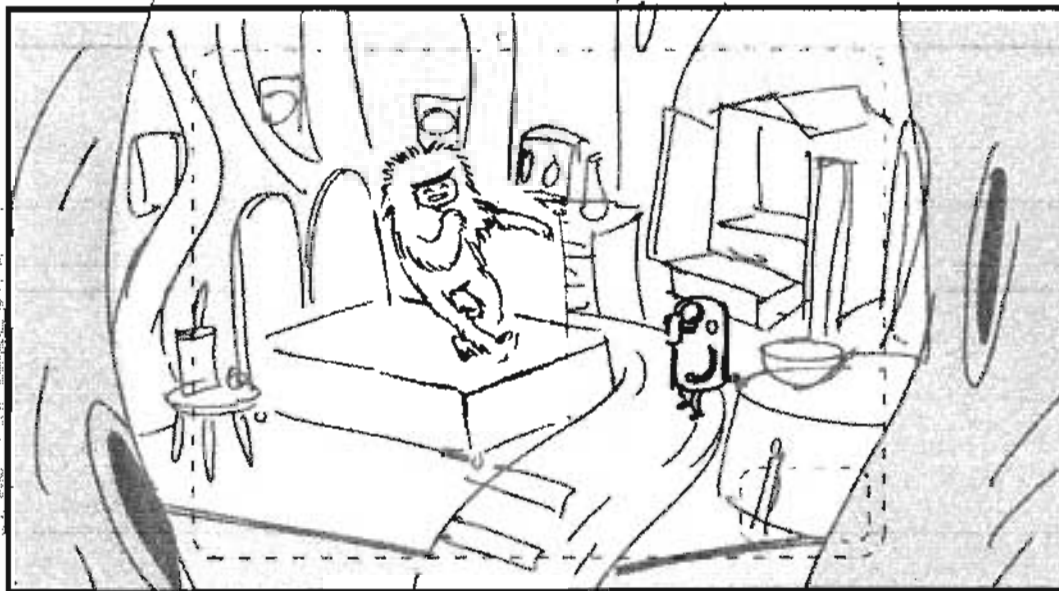
Page 36

Sc. 18

Pnl. C

Bg.

day night



Dialog: (cont)

Some more!!

Action:

Timing:

Sc. 19

Pnl. A

Bg.

day night



Dialog:

(J) (o.s.) Uh...

Action:

Timing:

EPISODE # 692-002

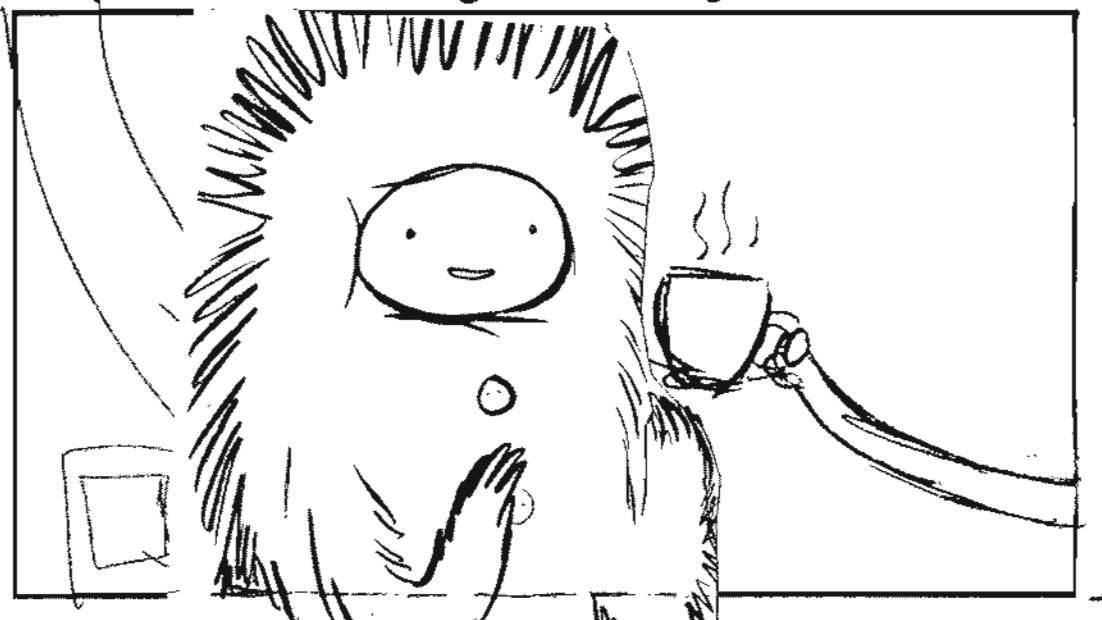
Production :

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ADVENTURE TIME



Sc. 19 Pnl. B Bg. day night



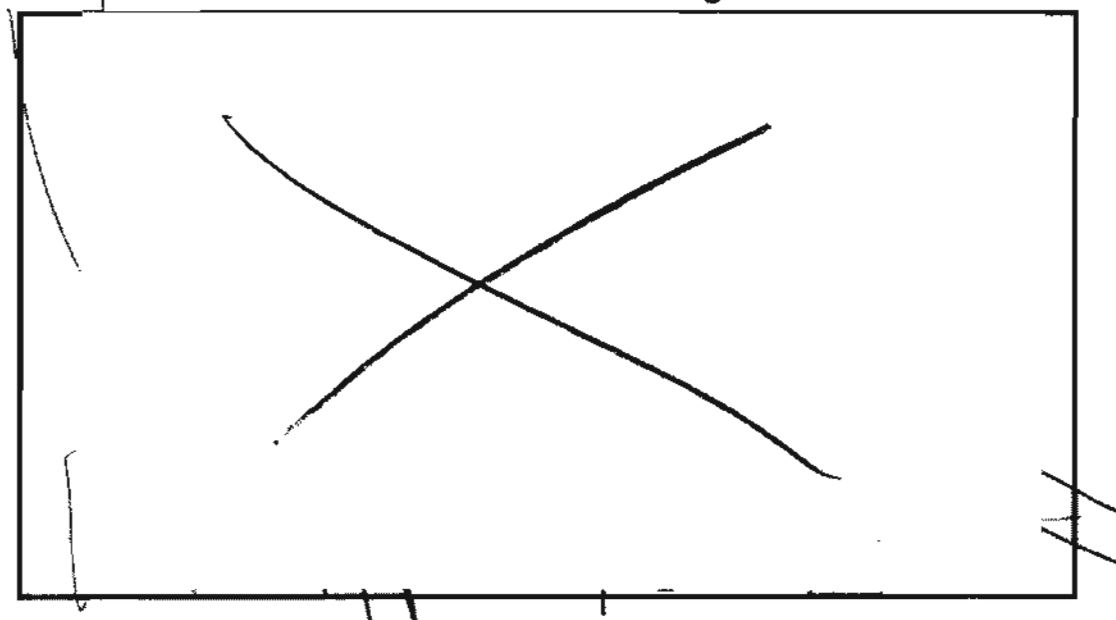
Dialog:

① (as) Drink your slumber tea, Big Man.

Action:

Timing:

Sc. Pnl. C Bg. day night



Dialog:

Action:

Timing:

EPISODE # 692-002
Production :

ADVENTURE TIME



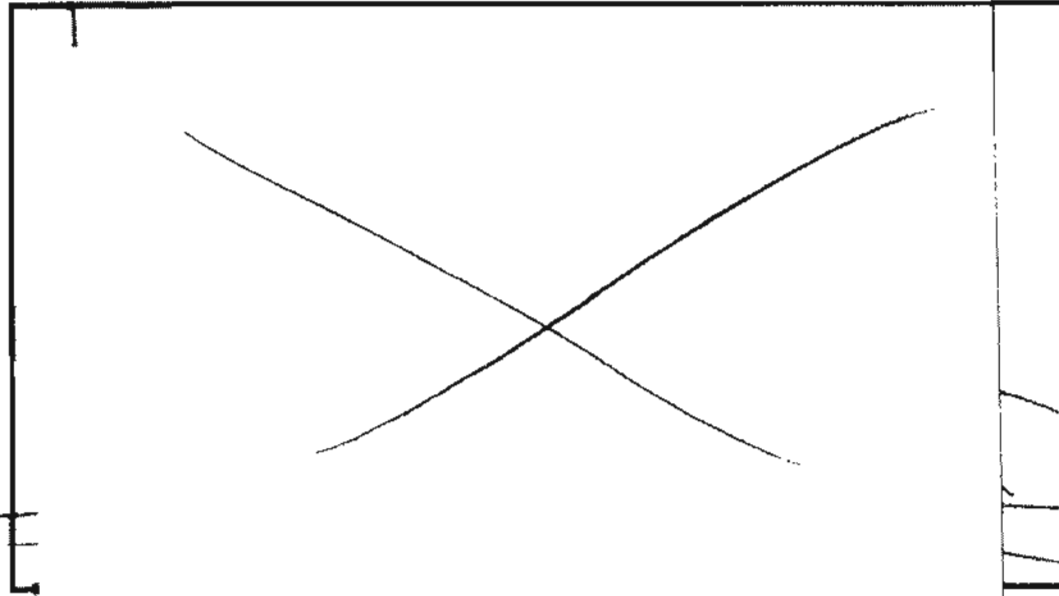
Page 42

Sc. 23

Pnl. C

Bg.

day night



Dialog: (cont)

Ac

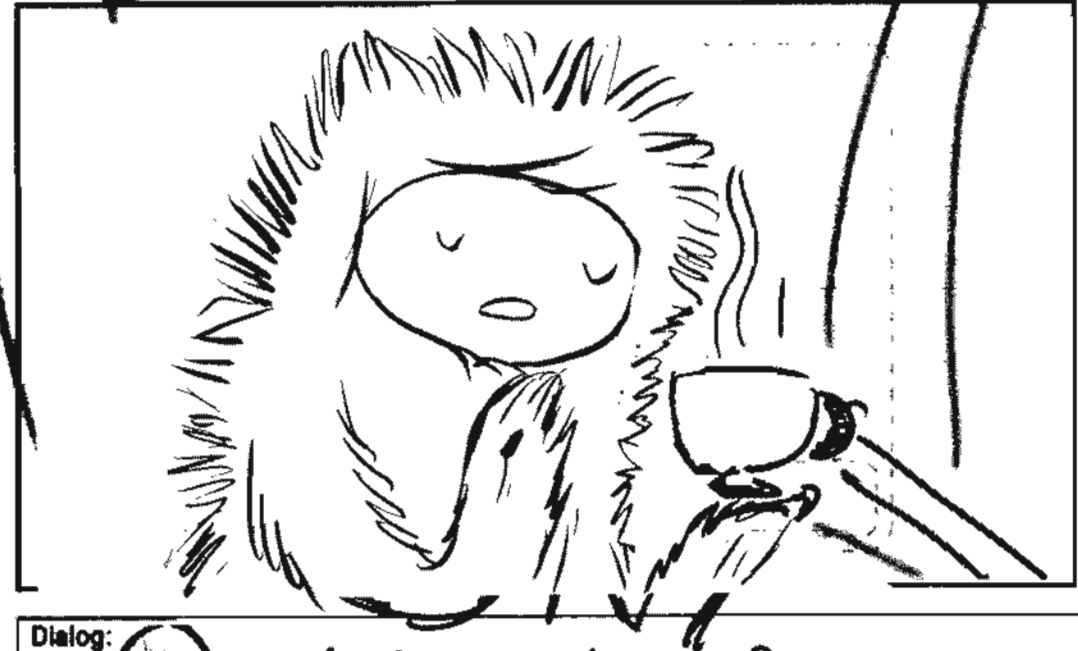
Tir

Sc. 24

Pnl. A

Bg.

day night



Dialog:

Ⓕ Nope, too fired up for tea

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 43

Sc. 24

Pnl. B

Bg.

day night



Dialog:

CONT. CHOIR MUSIC

Action:

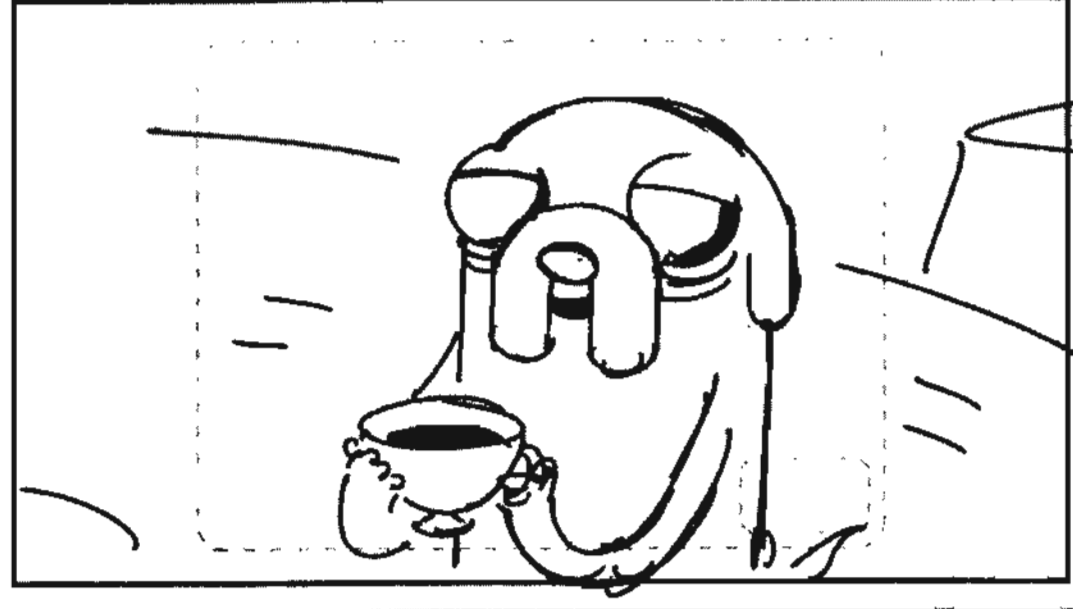
Timing:

Sc. (25)

Pnl. A

Bg.

day night



Dialog:

Jake - Its orange with
spices like me -

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 44

Sc. 25

Pnl. B

Bg.

day night



Dialog:

<snap snap>

Action:

Jake snaps fingers

Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. 26 Pnl. A Bg. day night

Dialog:

Action:

Timing:

Sc. Pnl. B Bg. day night

Dialog: (giggle /spits up)

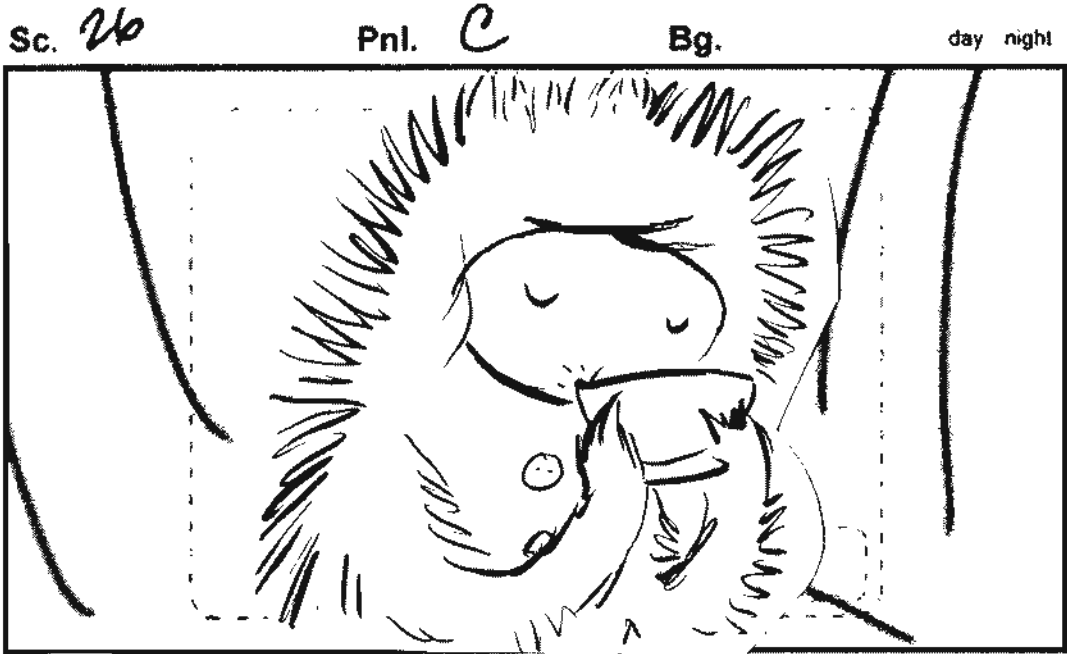
Action:

Timing:

EPISODE # 692-002

Production :

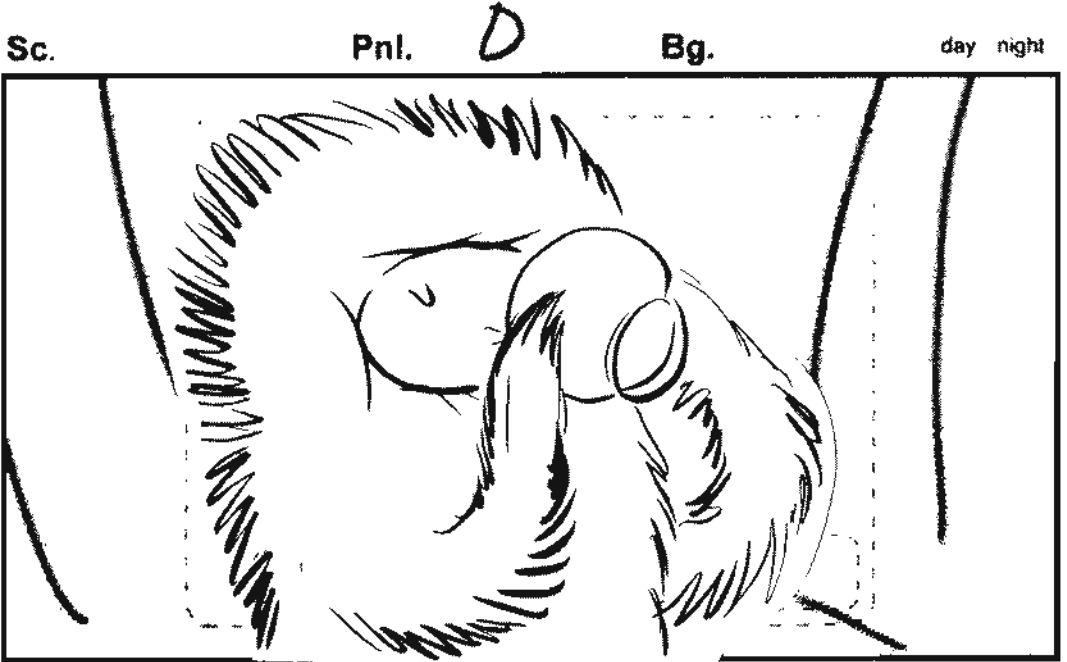
ADVENTURE TIME



Dialog: SSSSSP.

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 47

Sc. 26

Pnl. E

Bg.

day night



Dialog:

aaa h...

Action:

Fin sets tea down (OS)

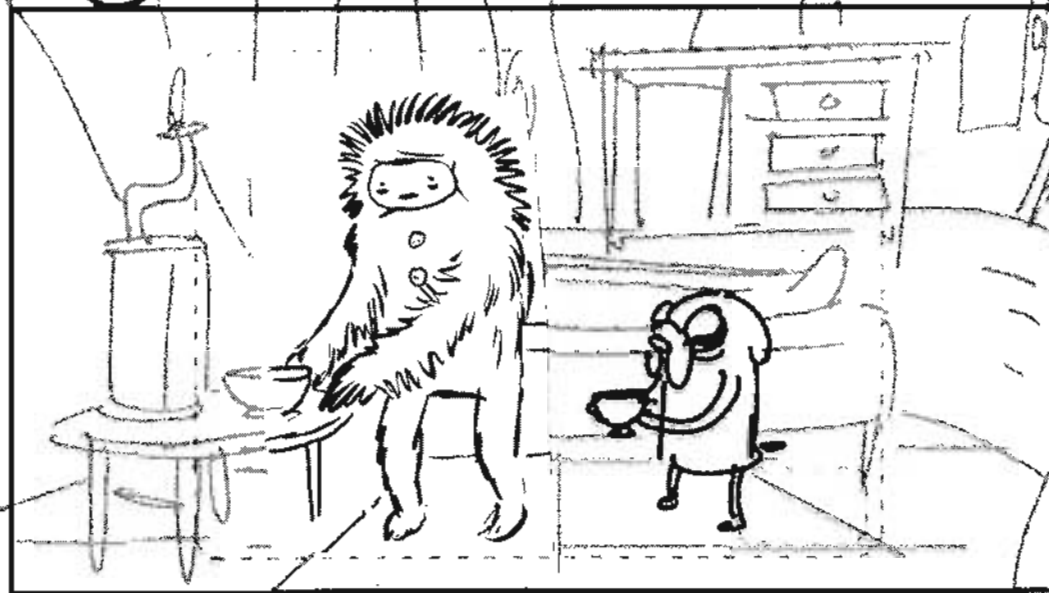
Timing:

Sc. (23)

Pnl. A

Bg.

day night



Dialog:

CONT. MUSIC

Action:

Timing:

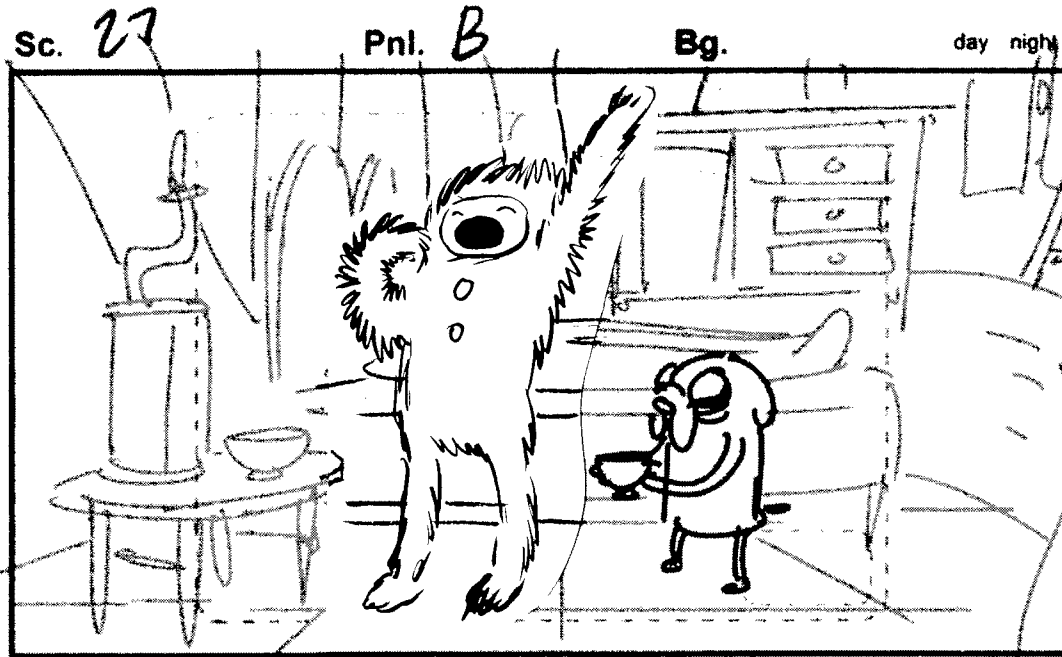
EPISODE # 692-002

Production :

ADVENTURE TIME



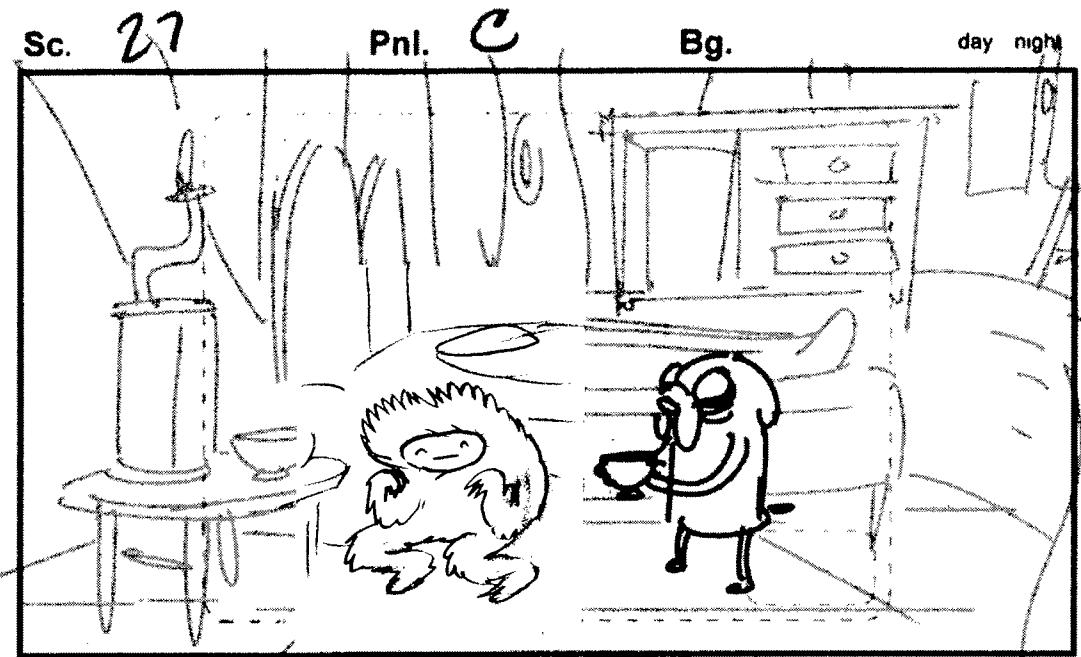
Page 48



Dialog: Fin <YAWN!>

Action:

Timing:



Dialog:

Action:

Timing:

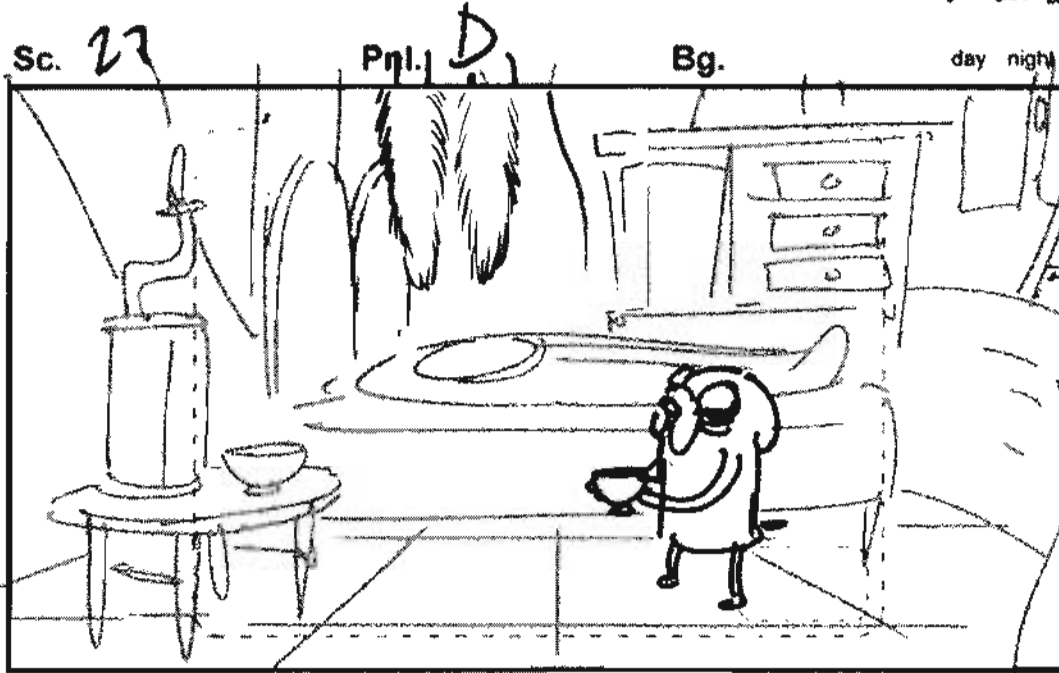
EPISODE # 692-002

Production :

ADVENTURE TIME



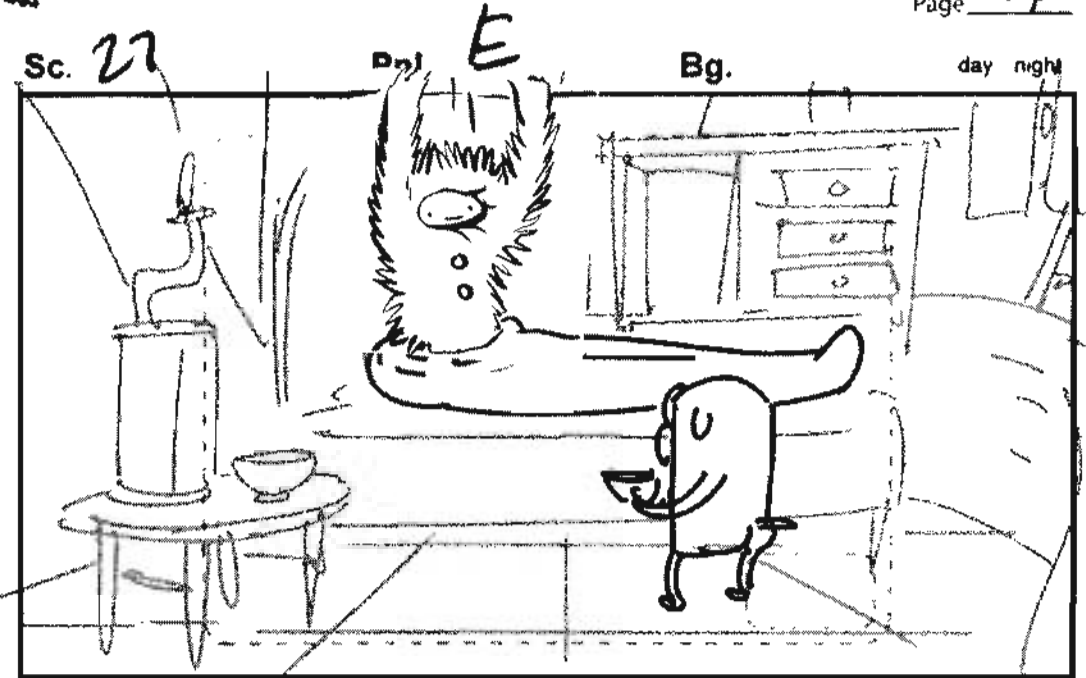
Page 49



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

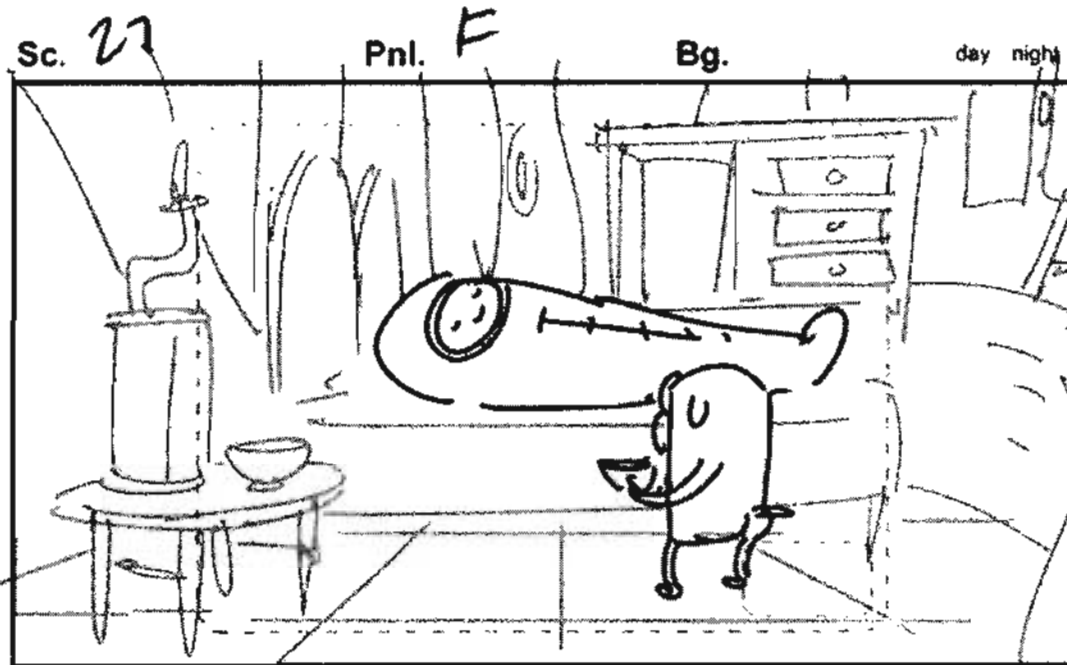
EPISODE # 692-002

Production :

ADVENTURE TIME



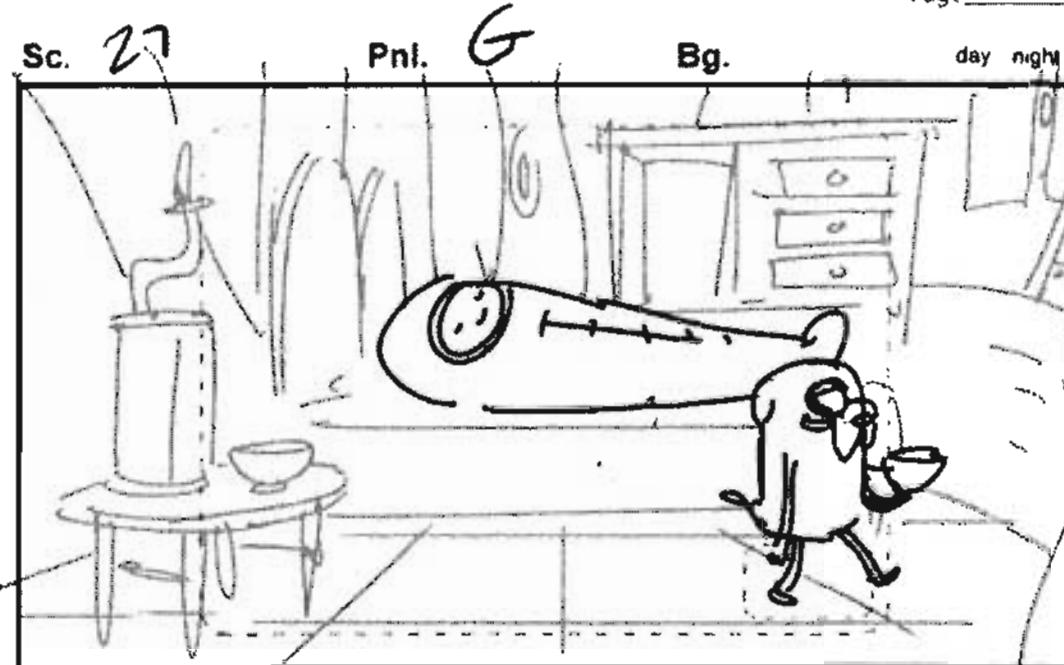
Page 50



Dialog: Fin - <22222> (funny snore)
Jake - Sweet dreams buddy.

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

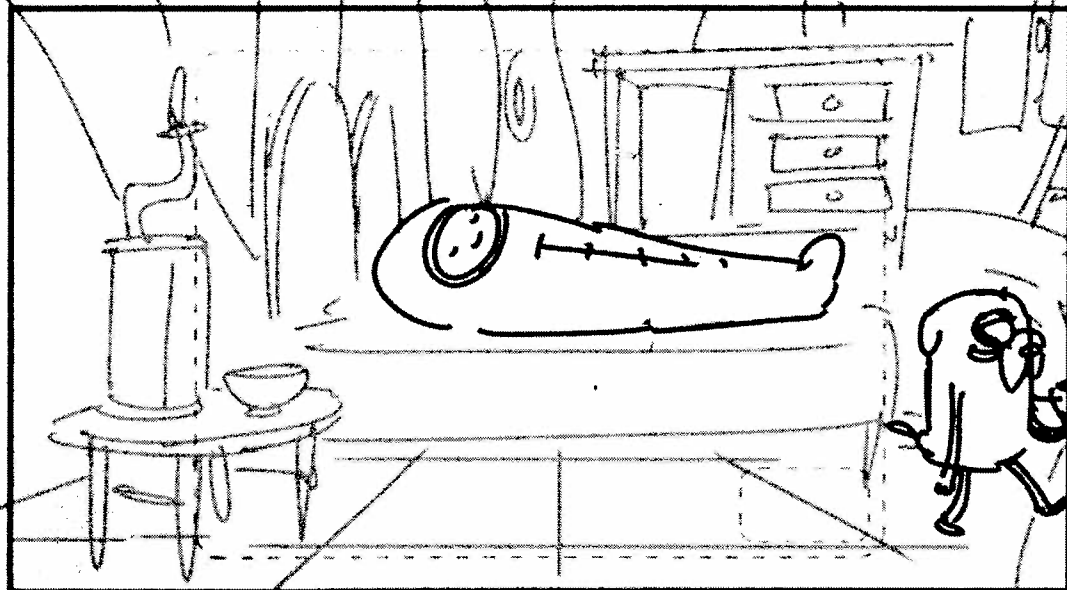


ADVENTURE TIME

59
(NEXT PAGE 60)

Page 51

Sc. 27 Pnl. H Bg. day night



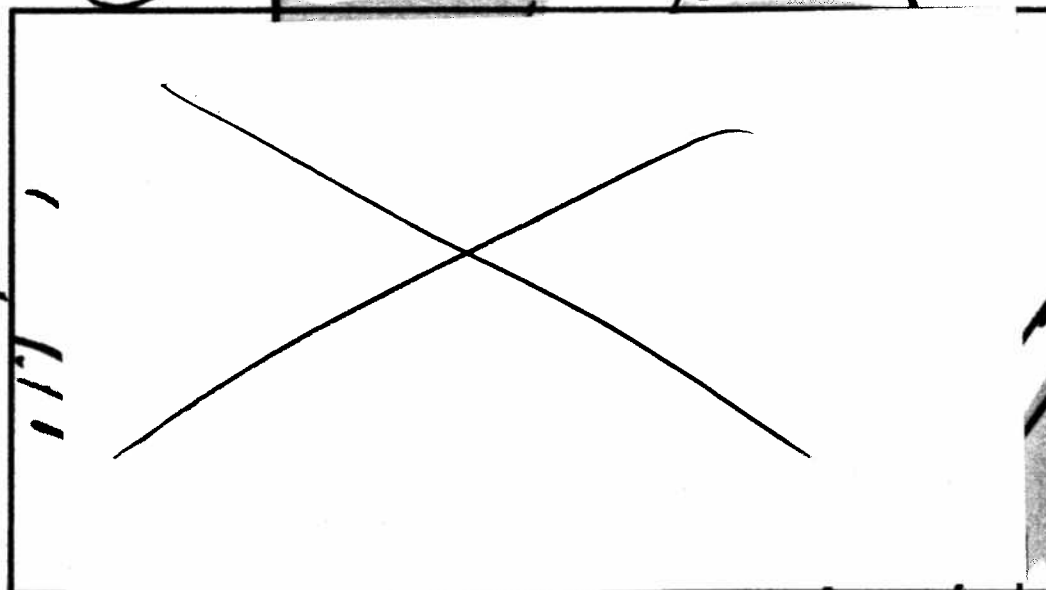
Dialog:

(sleepy music from
Dewdrop choir)

Action:

Timing:

Sc. 28 Pnl. A Bg. day night



Dialog:

Ac.

Tir

EPISODE # 692-002

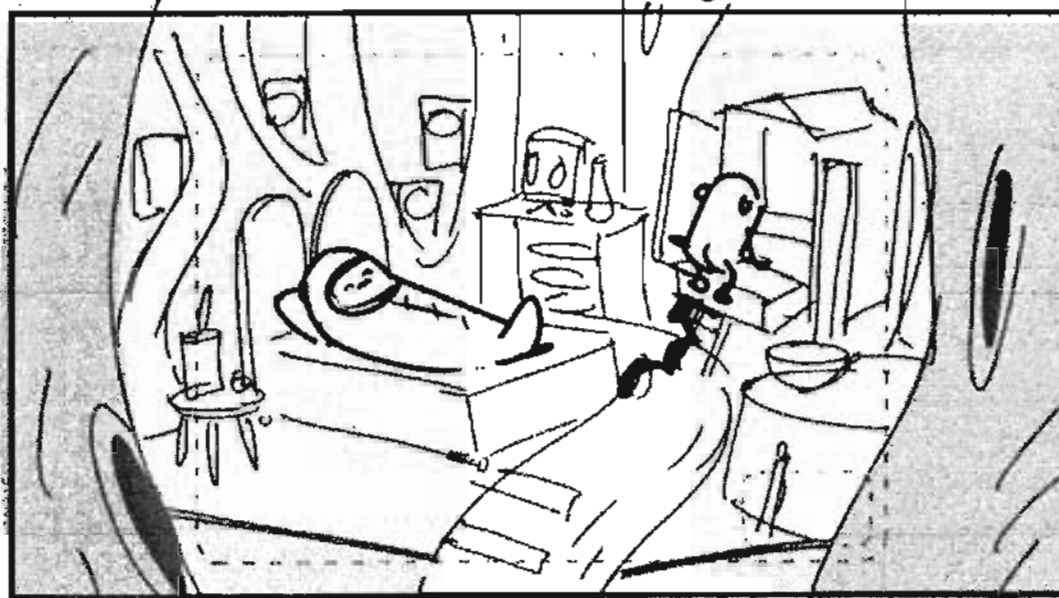
Production :

ADVENTURE TIME



Page 59

Sc. 31 Pnl. C Bg. day night

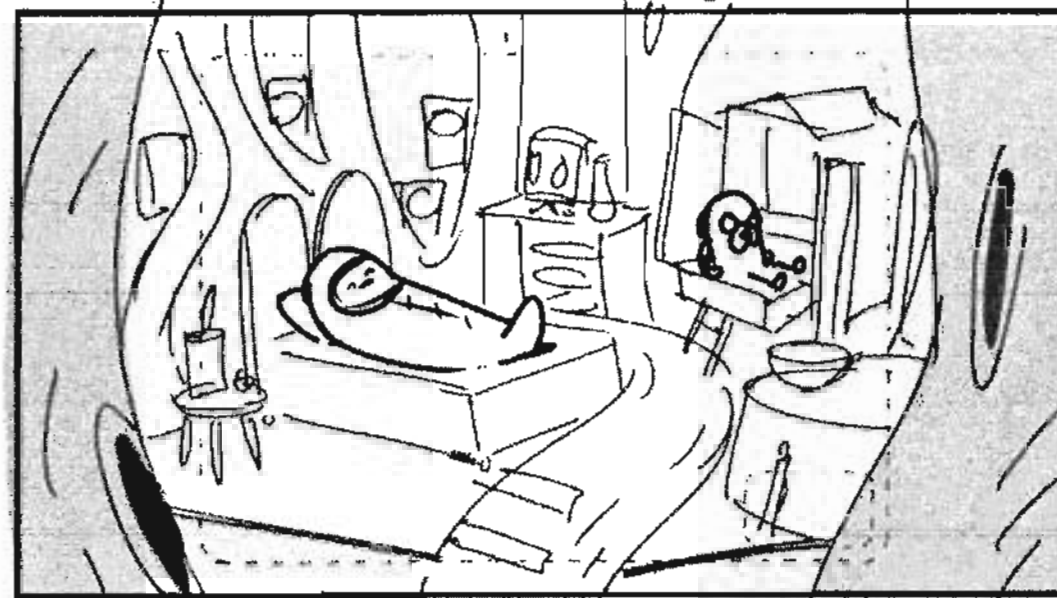


Dialog:

Action:

Timing:

Sc. Pnl. D Bg. day night



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



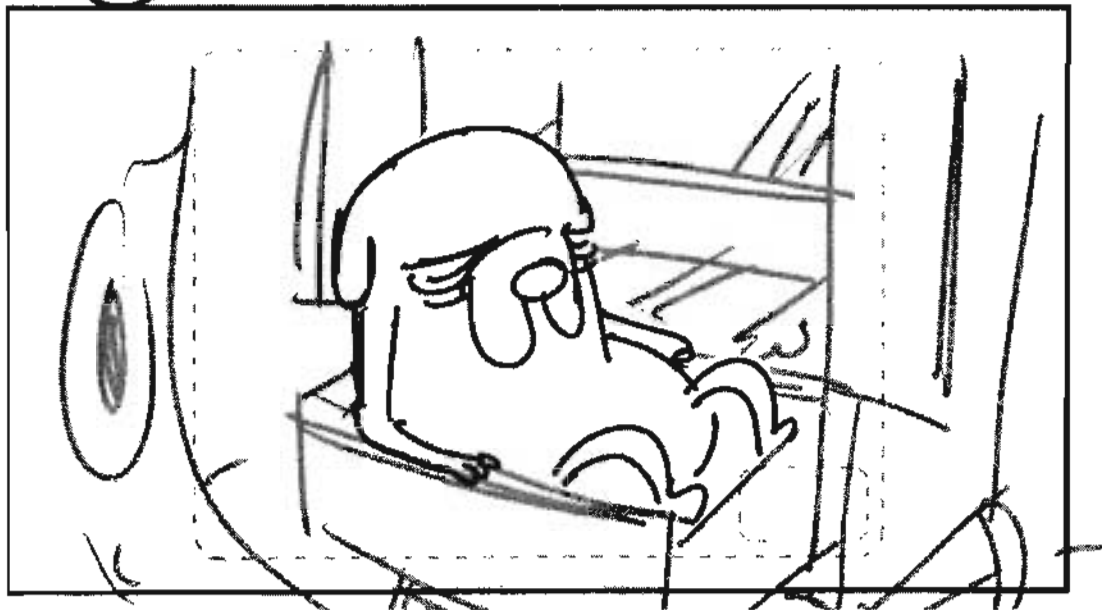
Page 60

Sc. (32)

Pnl. A

Bg.

day night



Dialog:

CUNT. MUSIC

Action:

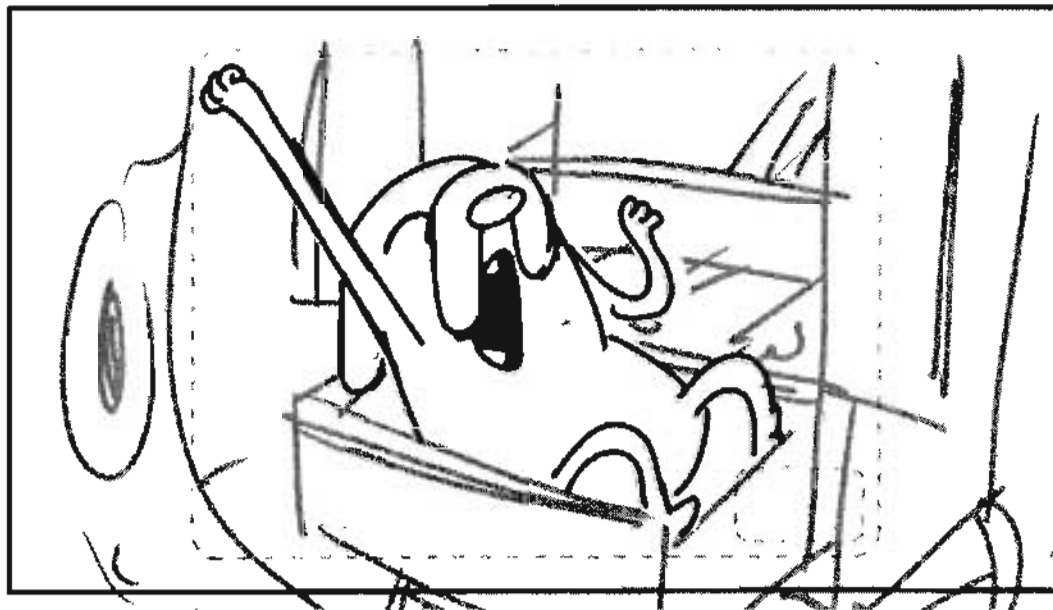
Add Line?

Sc.

Pnl. B

Bg.

day night



Dialog:

(J): (YAWN)

Action:

Timing:

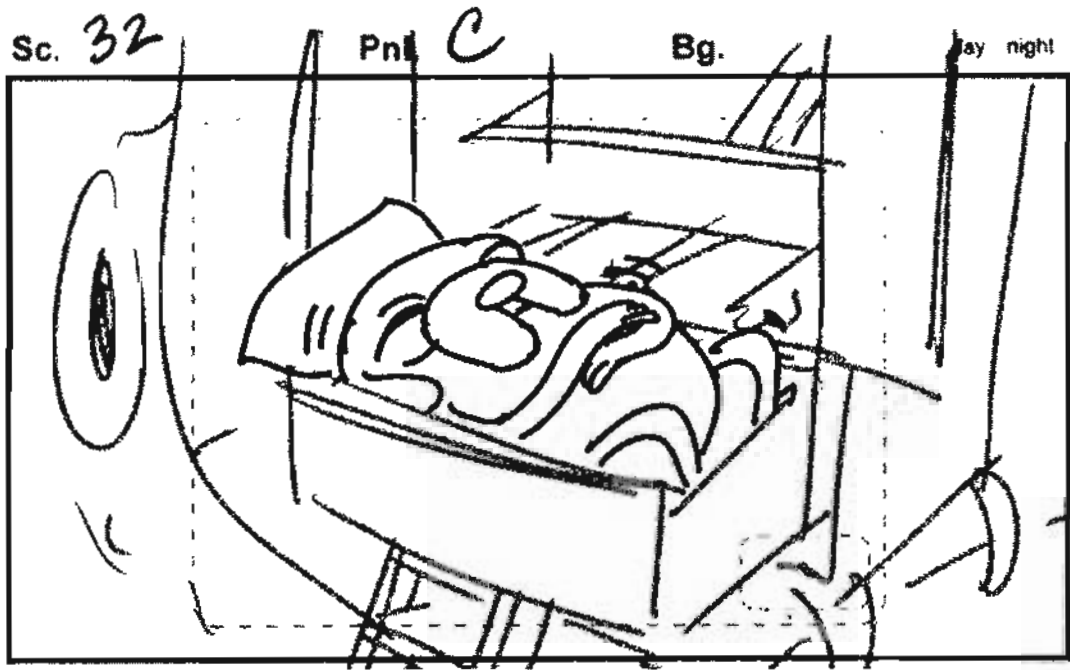
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 61

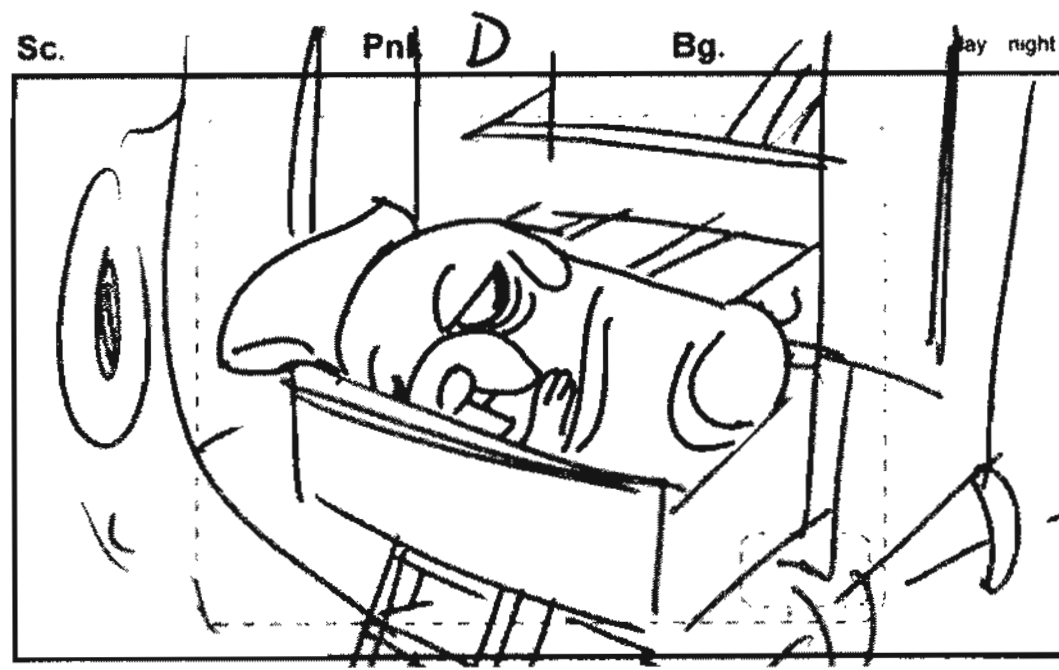


Dialog:

Action:

Wiggles into bed

Timing:



Dialog:

Action:

Timing:

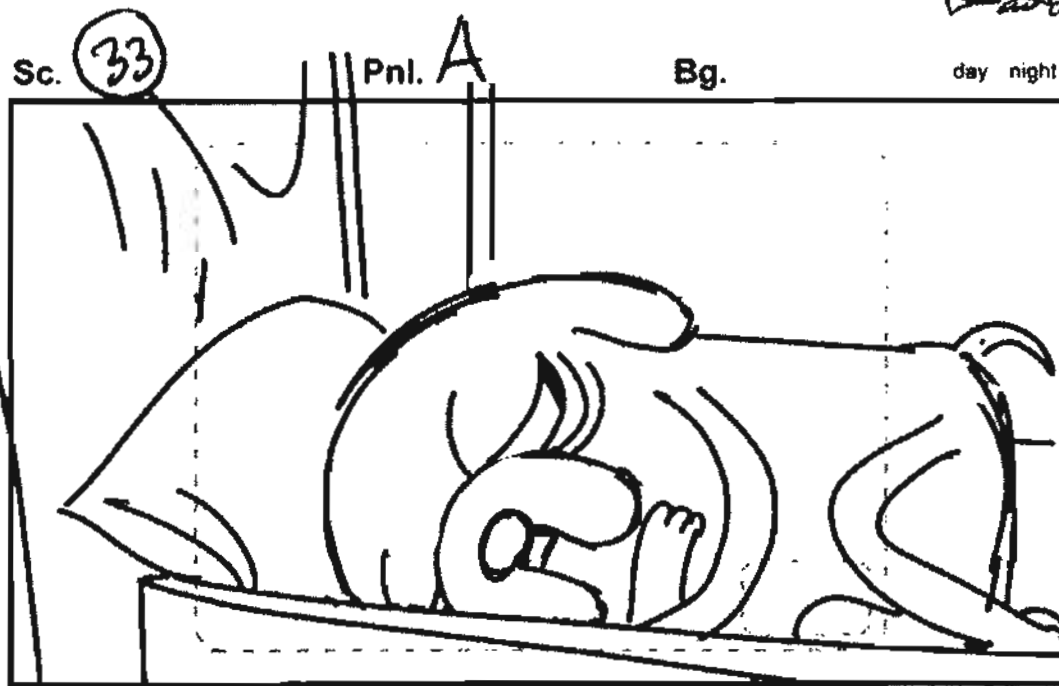
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 62

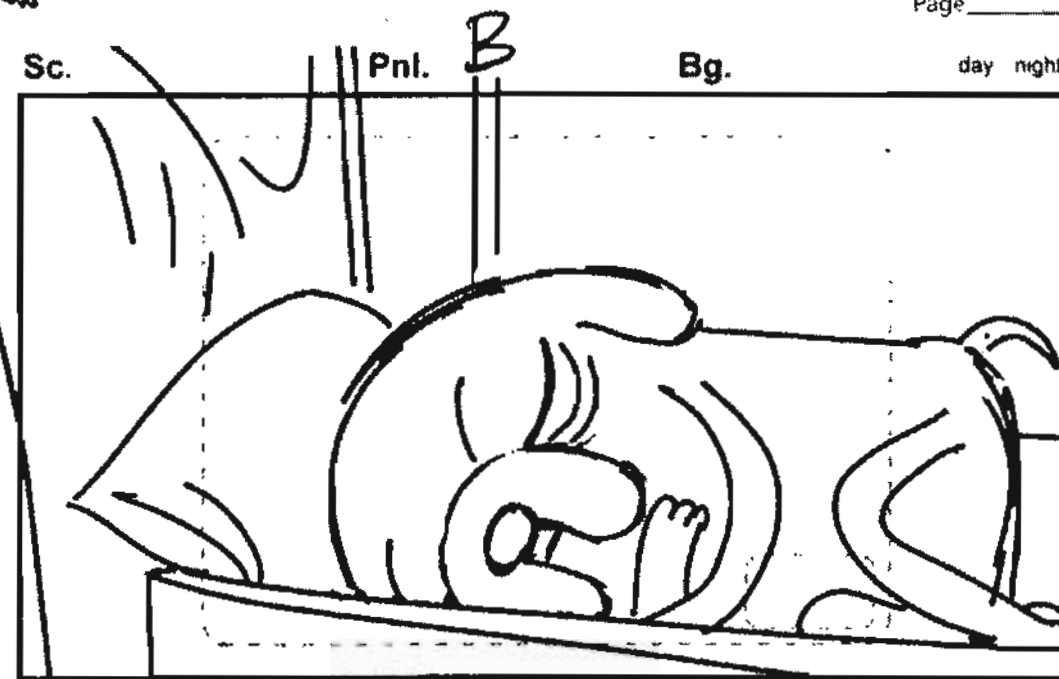


Dialog:

CONT, MUSIC

Action:

Timing:



Dialog:

MUSIC STOPS !

Action:

(beat)

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 63

Sc. 33 Pnl. C Bg. day night



Dialog:

JAKES EAR UP

Action:

Timing:

Sc. (34) Pnl. A Bg. day night



Dialog:

SFX = < Town under attack! > -
SCREAMS

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME




Page 64

Sc. 34 Pnl. B Bg. day night



Dialog:

 SFX - (BLOOD CURDLING SCREAM!)

Action:

Jake tosses and turns.

Timing:

Sc. Pnl. C Bg. day night



Dialog:

Jake - <GASP!>

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

J: Finn!

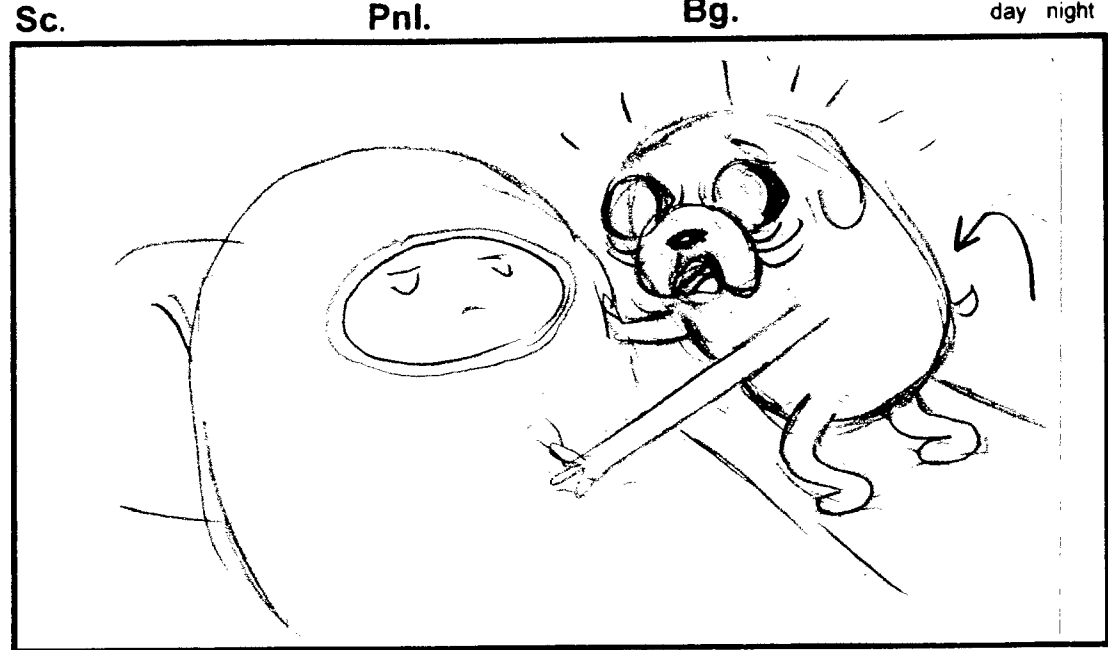
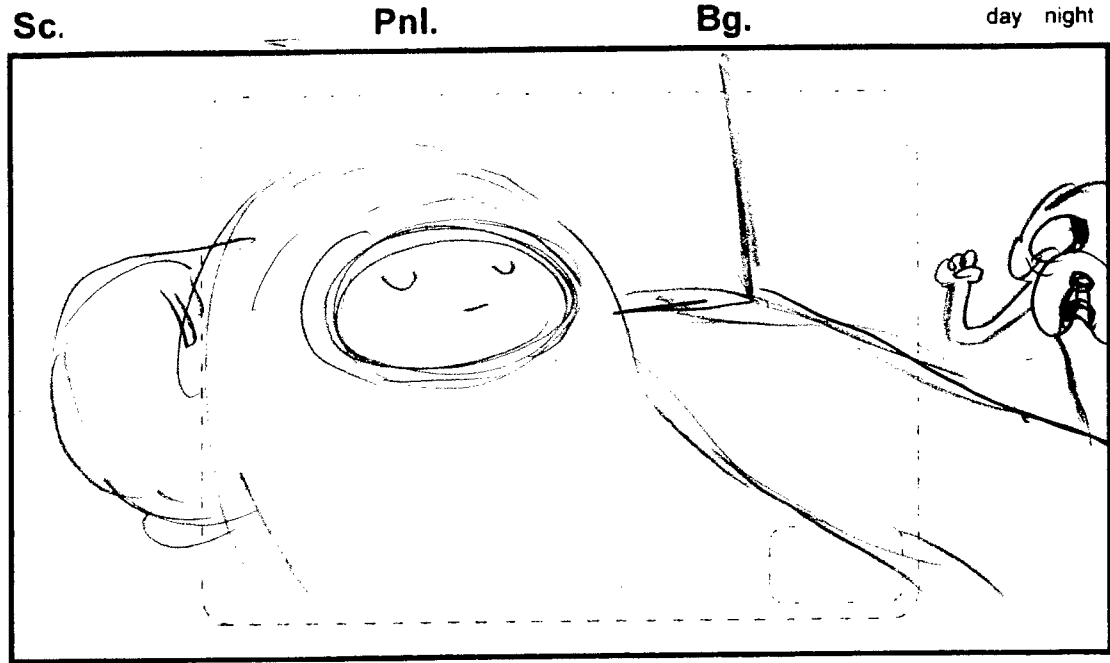
Action:

Timing:

ADVENTURE TIME



Page 66



Dialog:

① Finn! Finn!

① what's wrong!!!?



EPISODE # 692-002

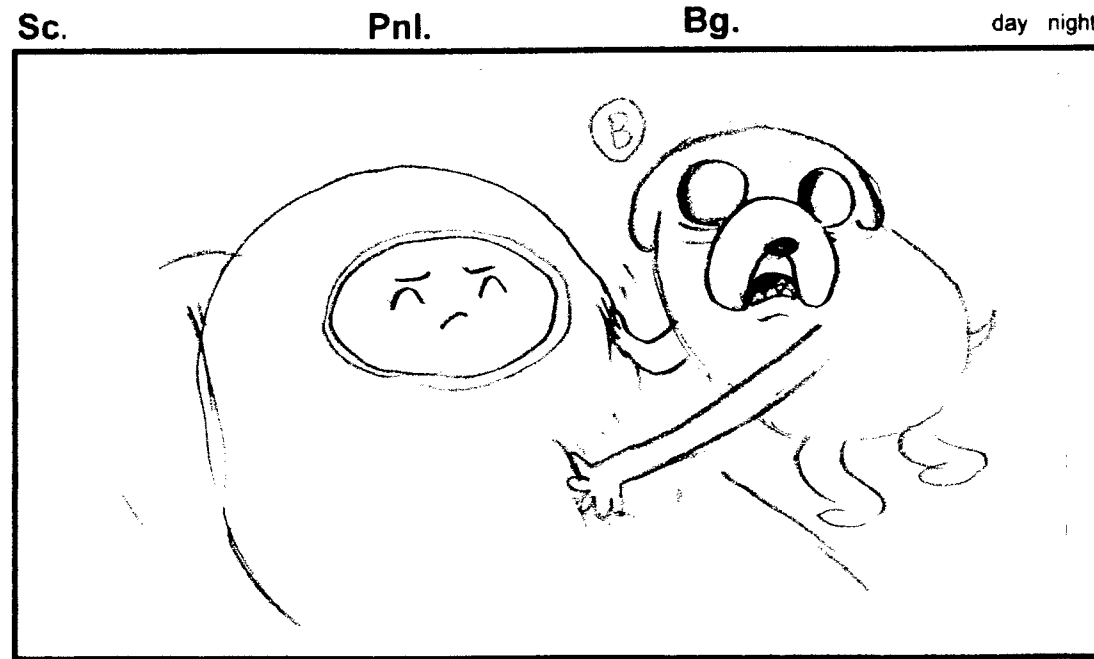
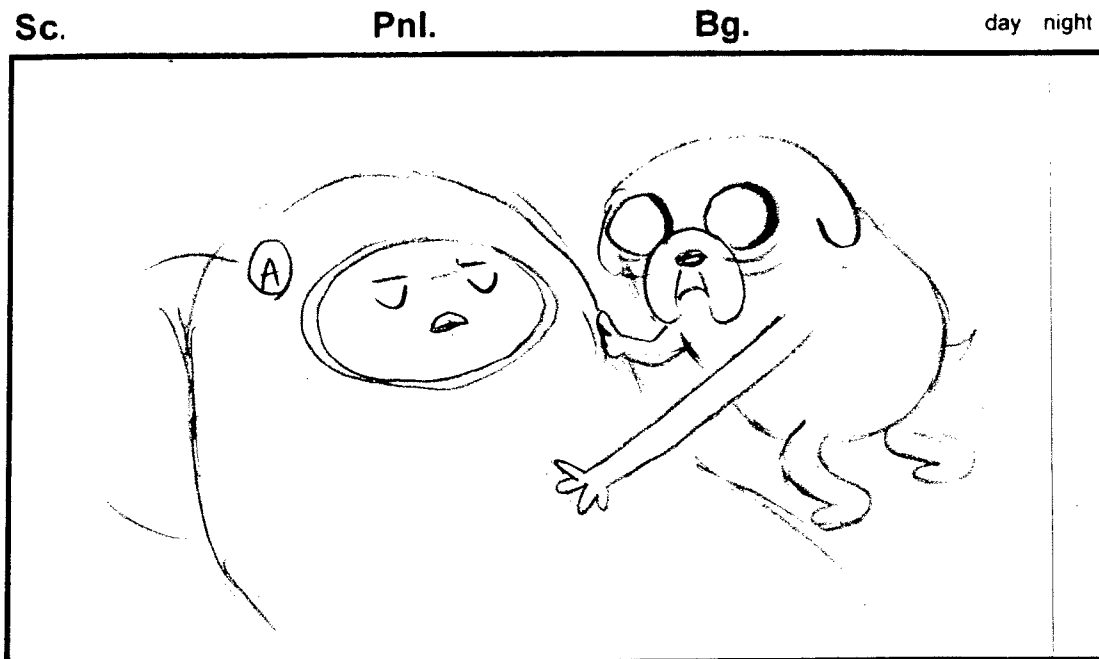
Production :


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ADVENTURE TIME



Page 67



Dialog:	(F:) (A) mmm... what? I was sleeping.	(J:) who's screaming?
Action:		
Timing:		

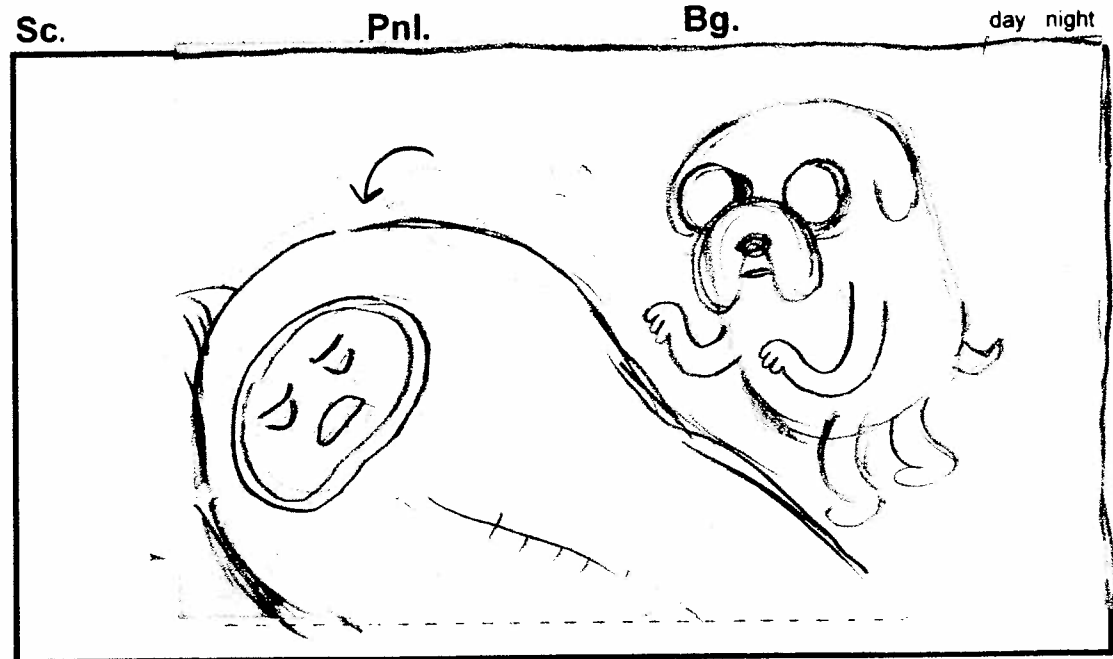
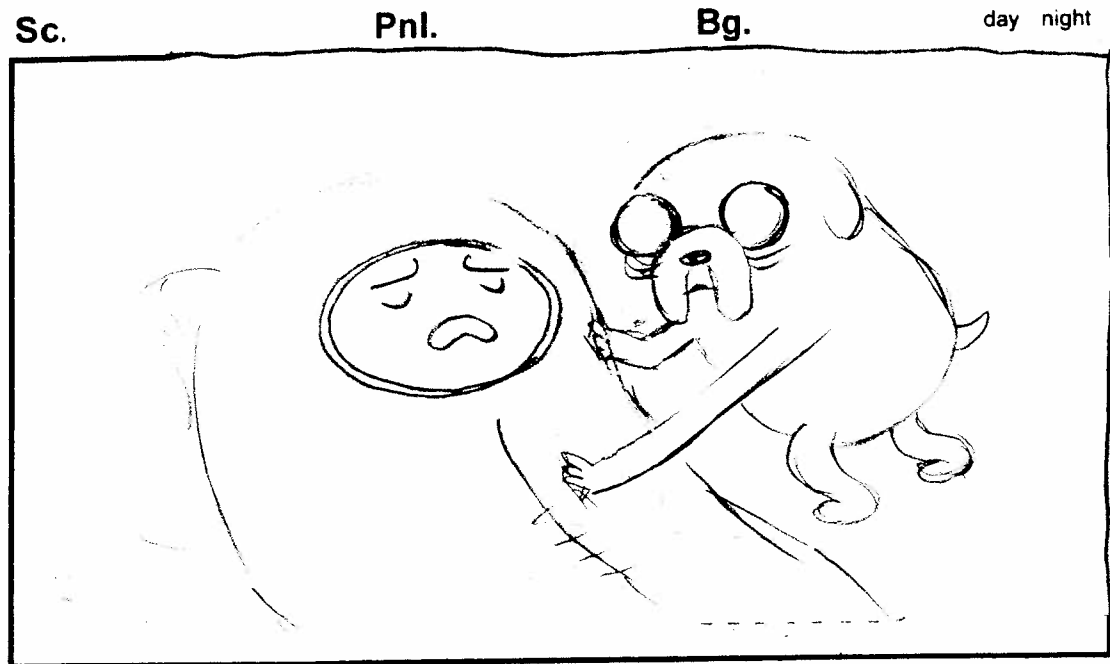
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 68



Dialog:

Finn: no one ———

man.

Action:

Timing:

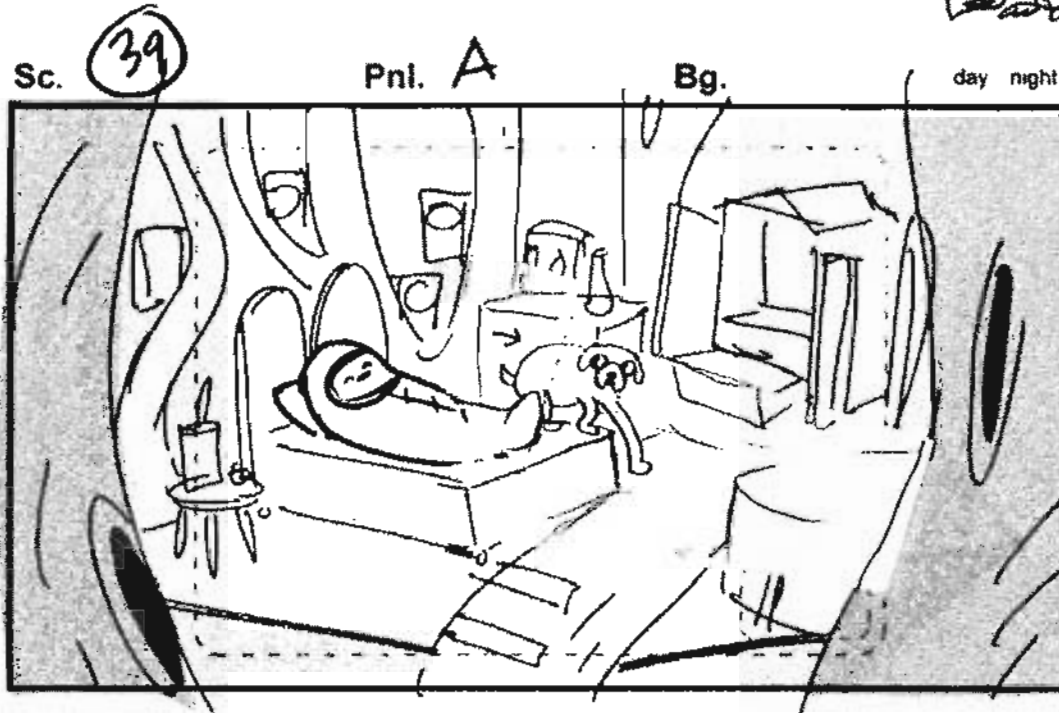
EPISODE # 692-002

Production :

ADVENTURE TIME



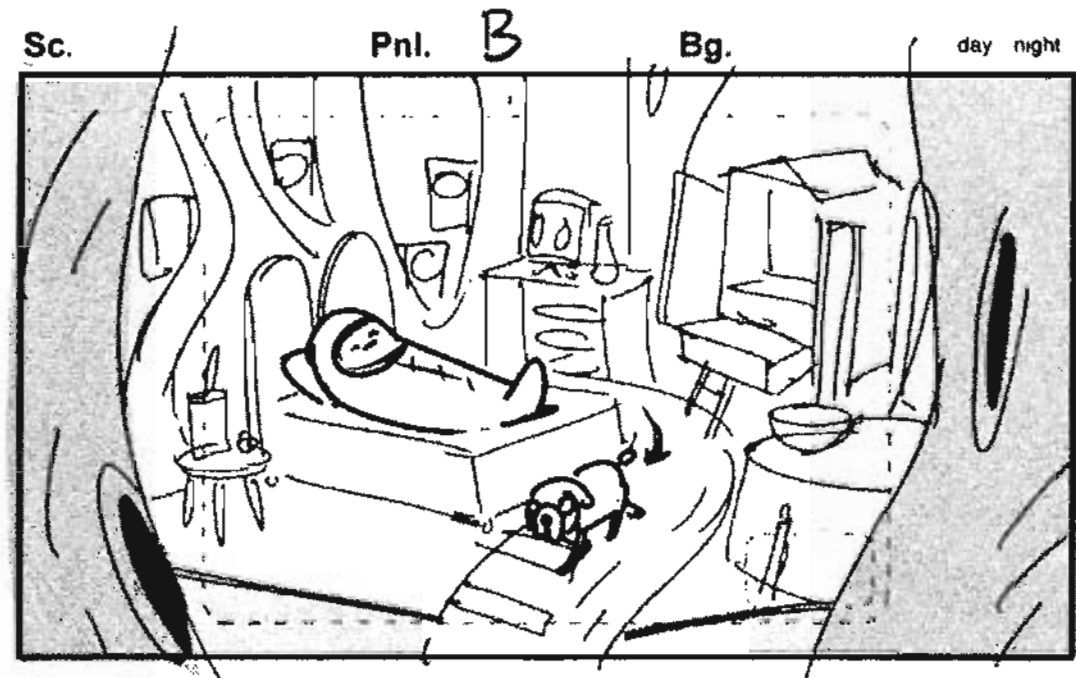
Page 69



Dialog: Jake - I heard a

Action: Jake searches for voices.

Timing:



Dialog: Jake - whole mob of
People

Action:

Timing:

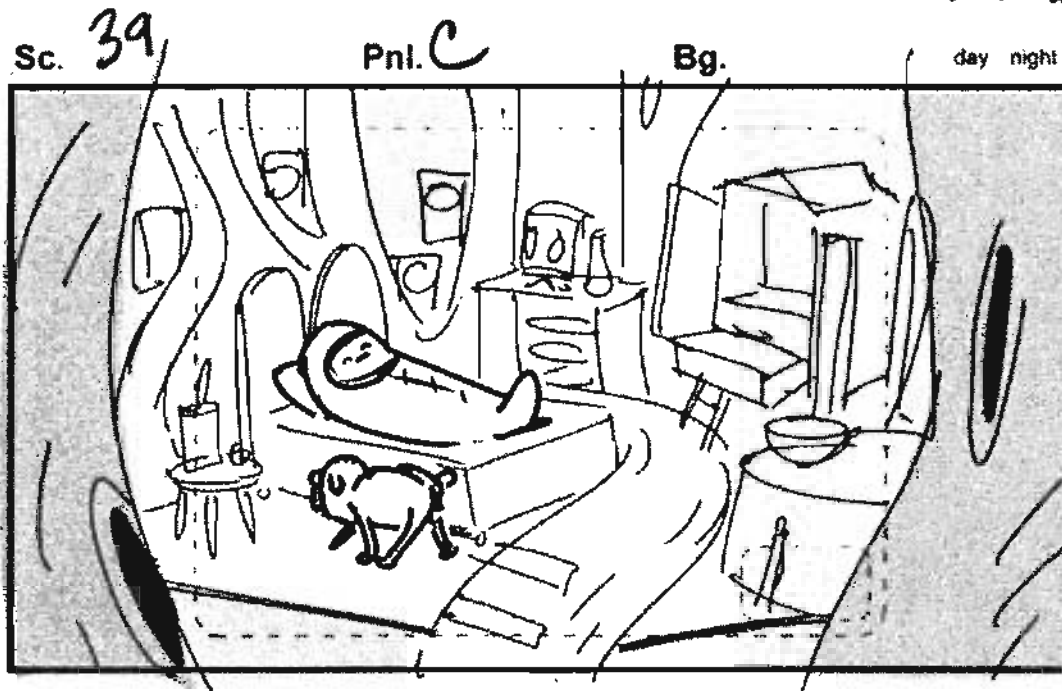
EPISODE # 692-002

Production :

ADVENTURE TIME



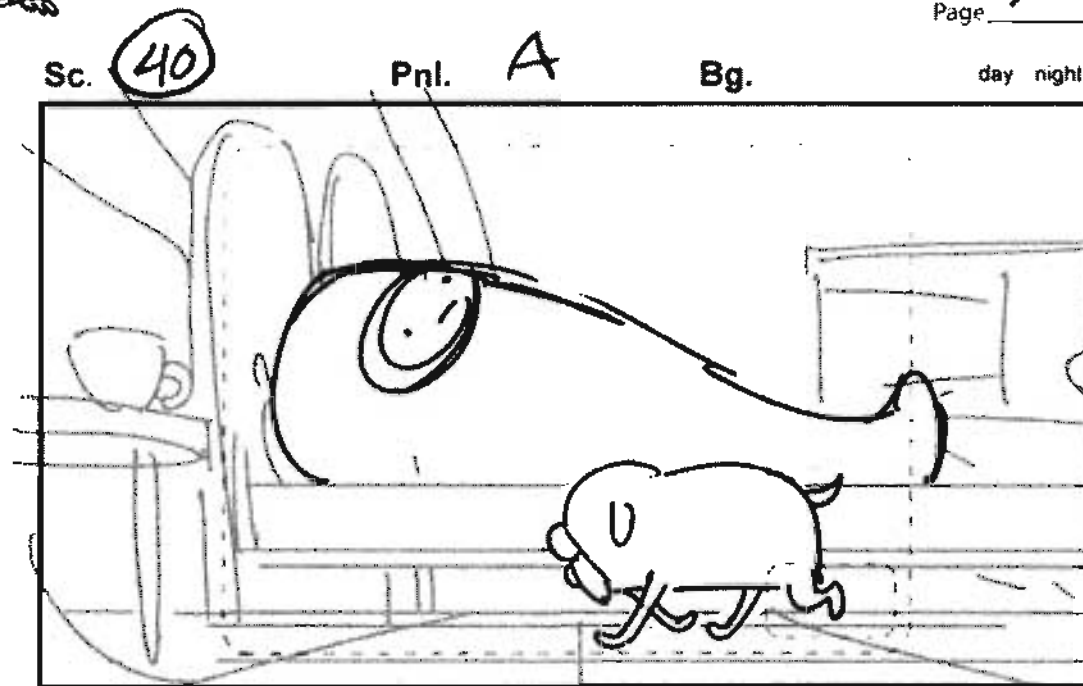
Page 70



Dialog: Jake - screaming.

Action:

Timing:



Dialog:

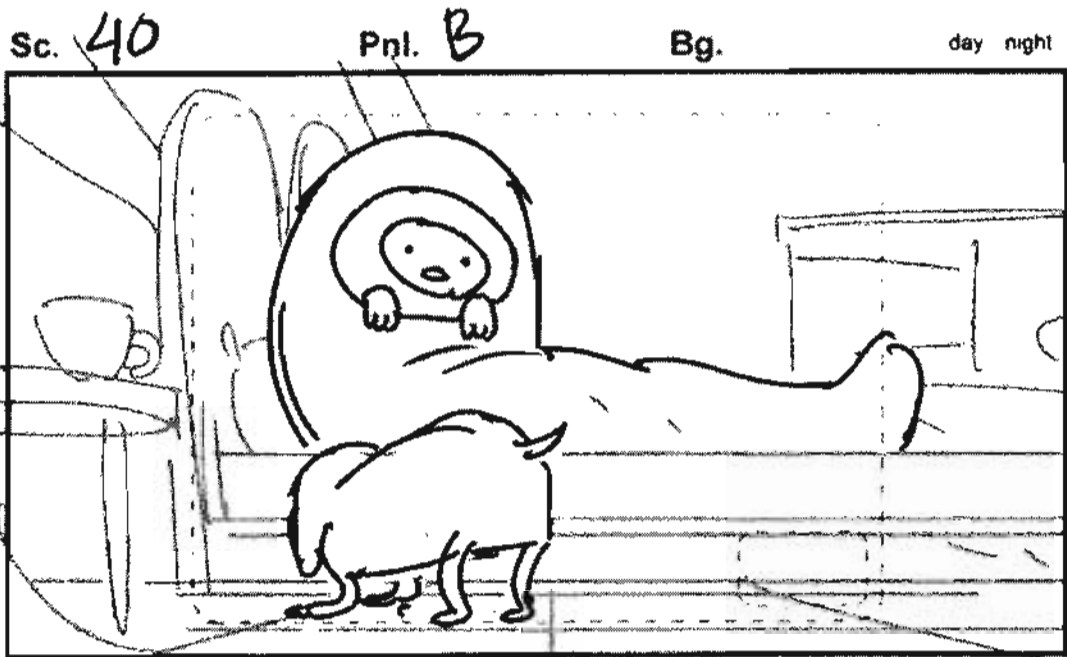
Action:

Timing:

EPISODE # 692-002

Production :

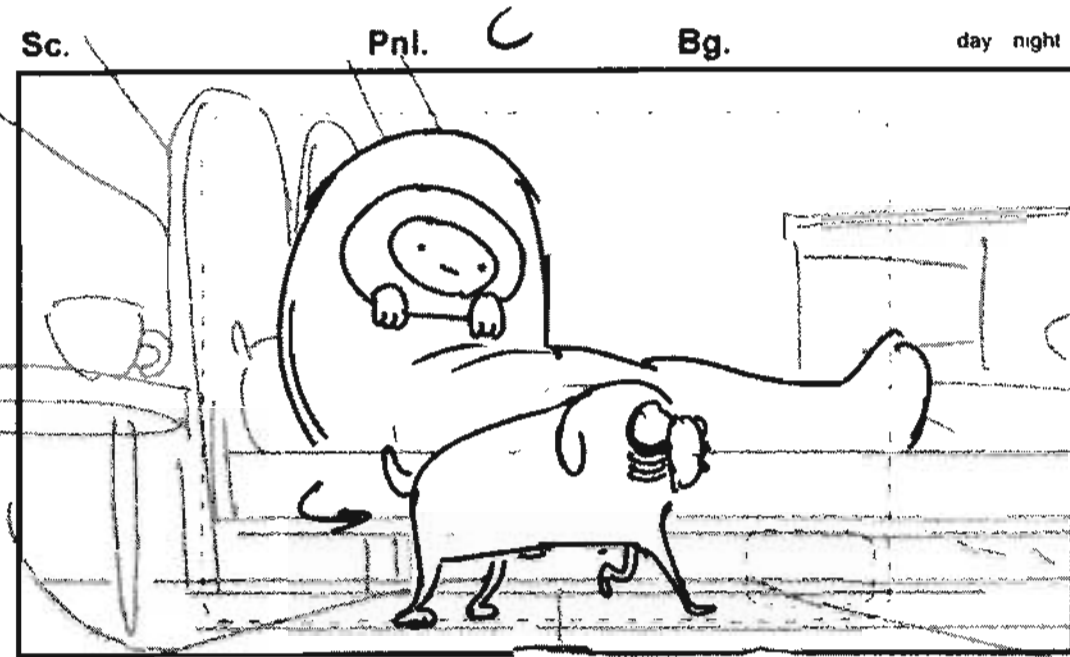
ADVENTURE TIME



Dialog: Finn Whoa really?

Action:

Timing:



Dialo Jake: Yeah, Right after my sleepy time music stopped.

Actio

Timing:

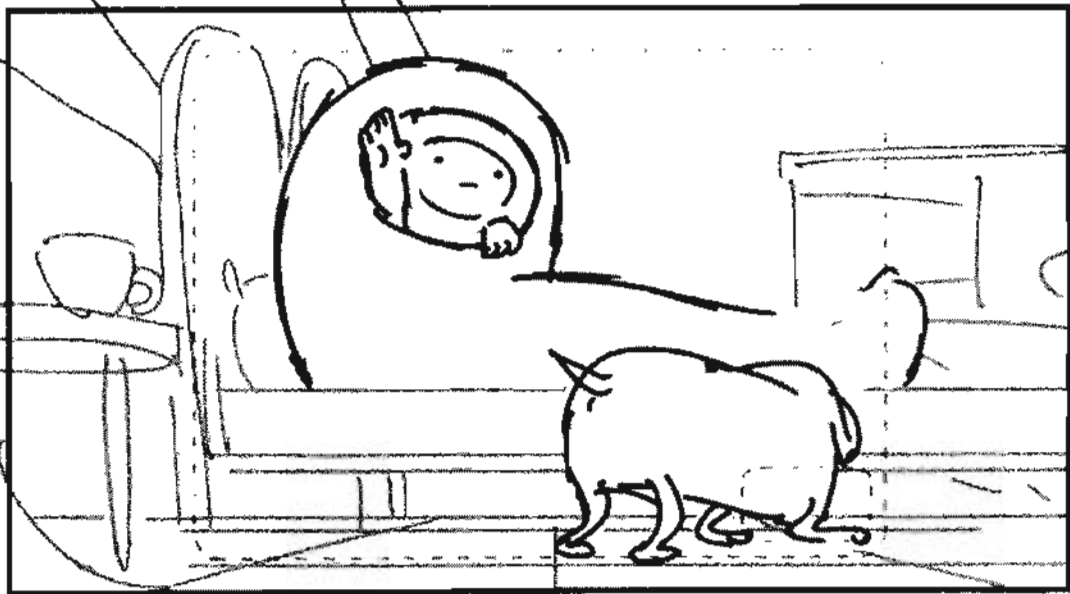
EPISODE # 692-002

Production :

ADVENTURE TIME



Sc. 40 Pnl. D Bg. day night

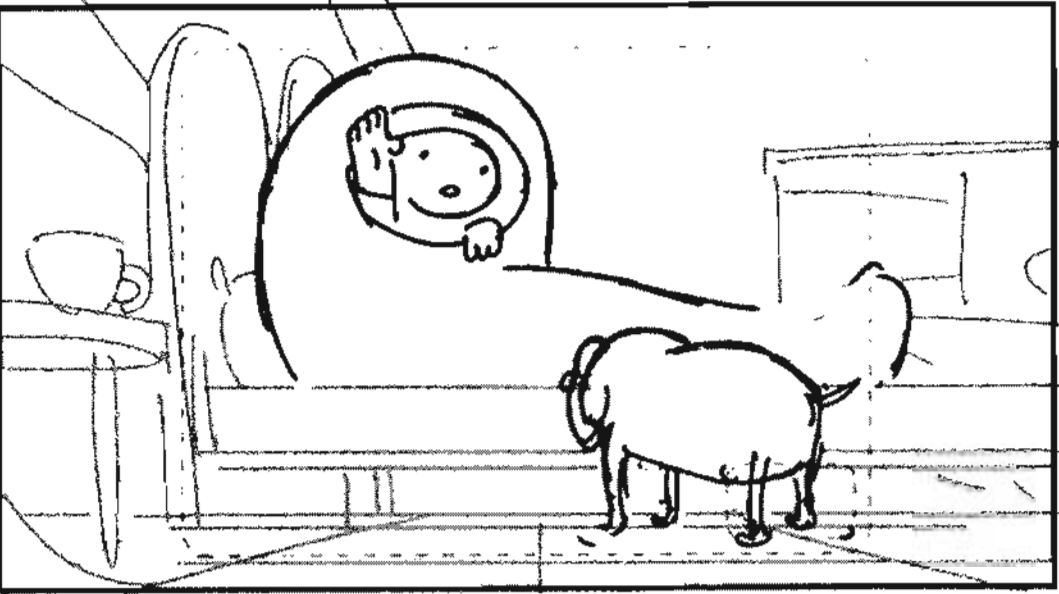


Dialog:

Action: Fin listens

Timing:

Sc. Pnl. E Bg. day night



Dialog: Fin- ahhh... yeah.

Action:

Timing:

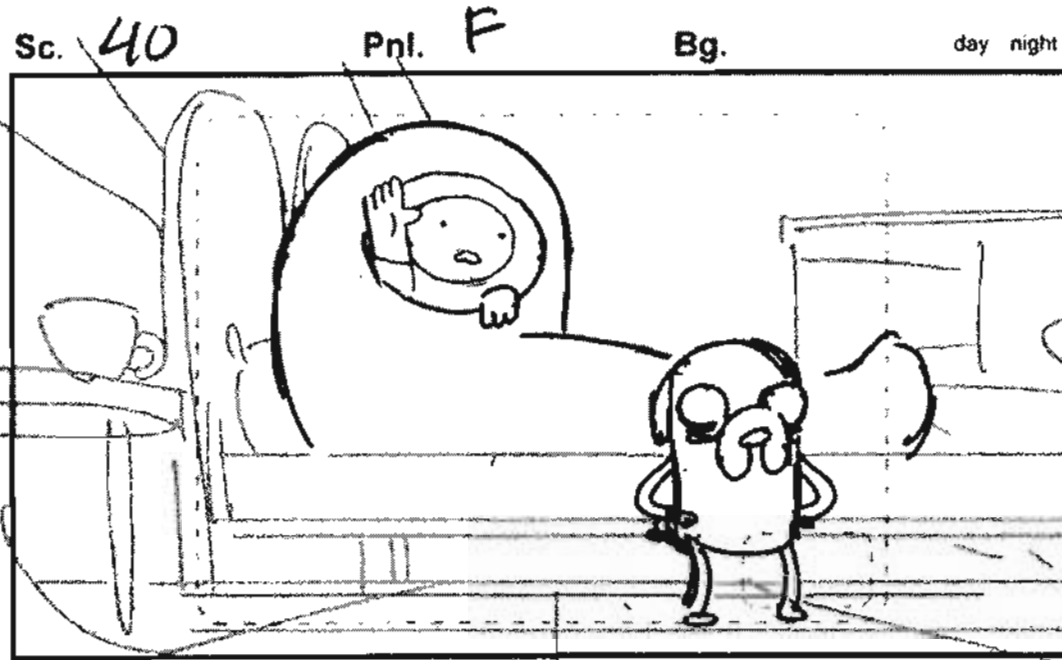
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 73

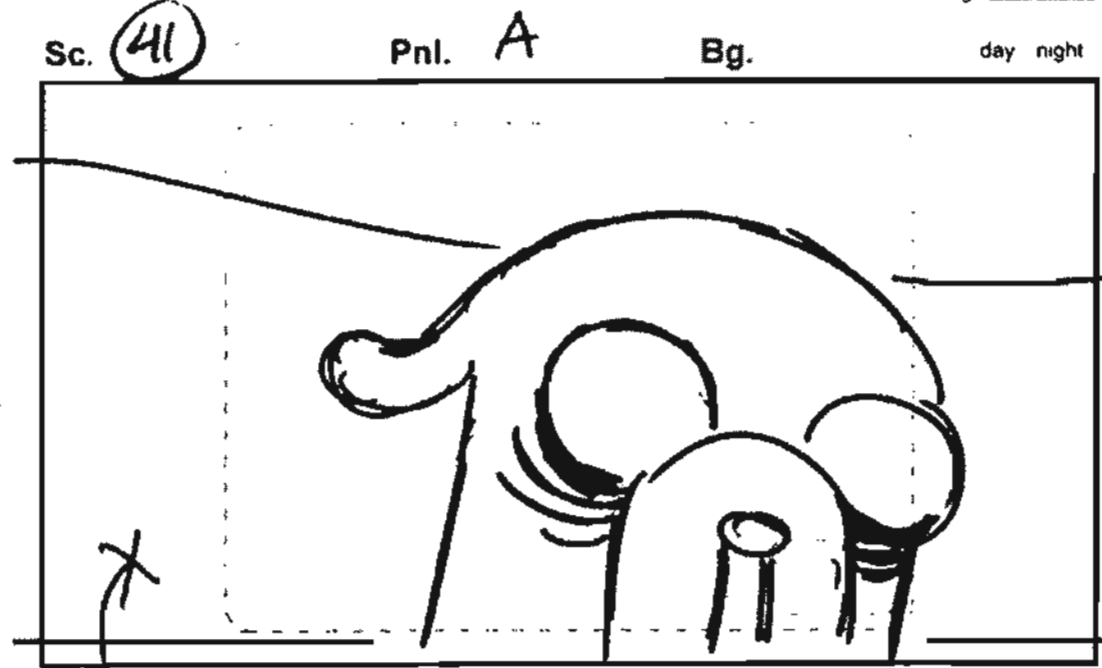


Dialog:

Finn - No happy hum.

Action:

Timing:



Dialog:

Fin

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



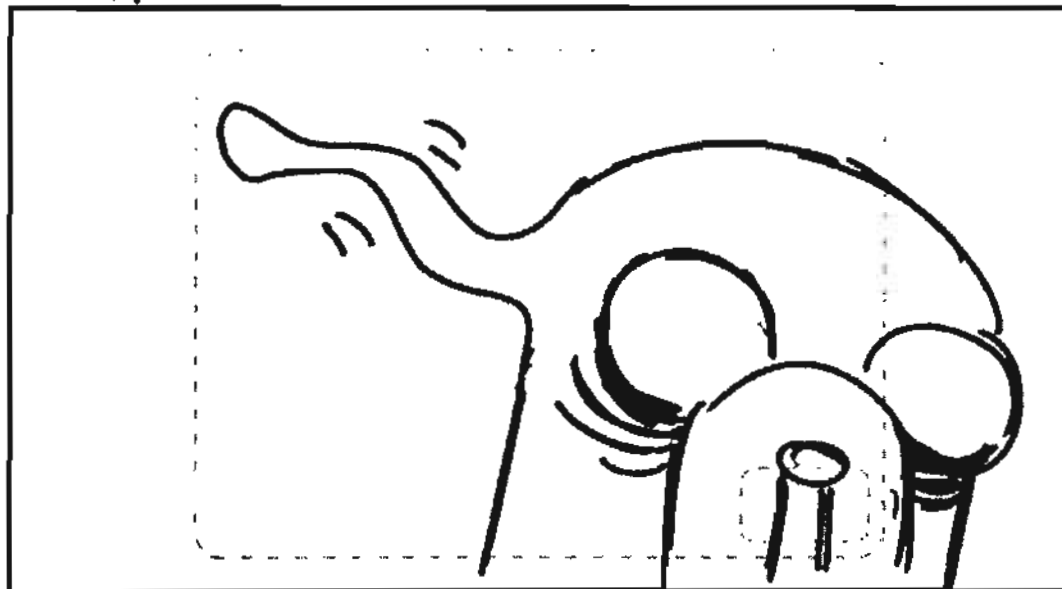
Page 74

Sc. 41

Pnl. B

Bg.

day night



Dialog:

Action:

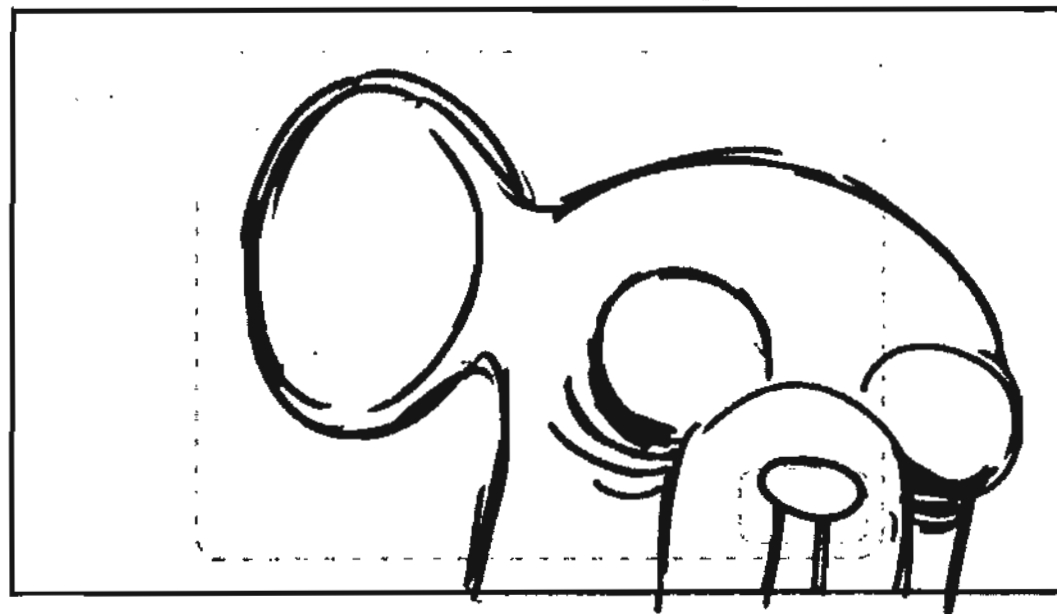
Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

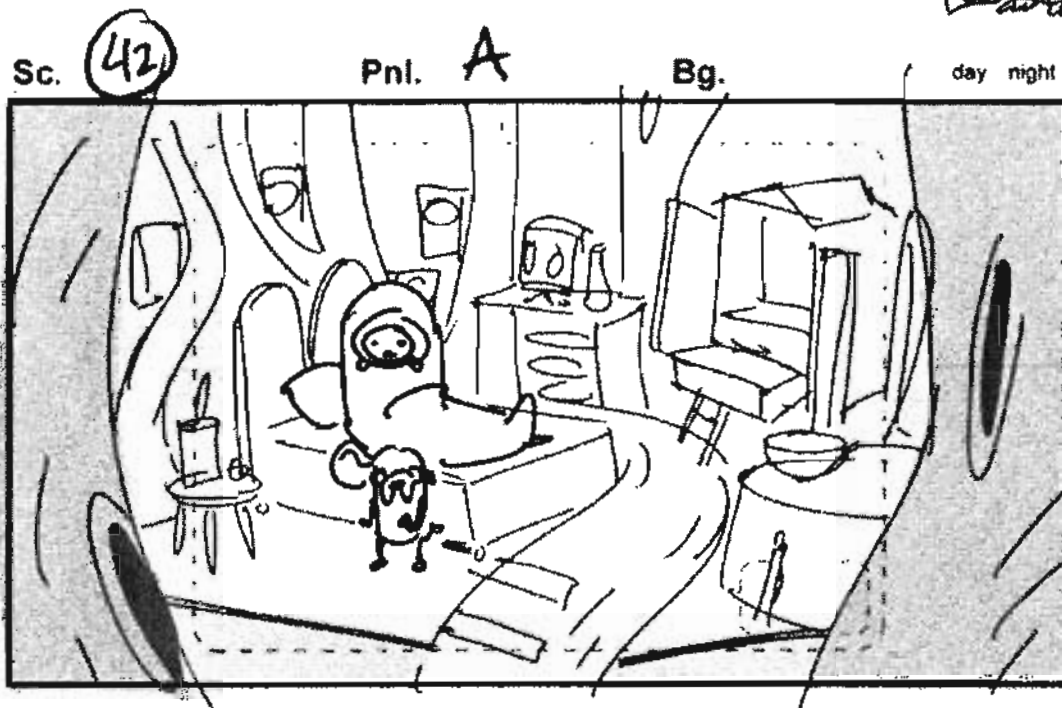
EPISODE # 692-002

Production :

ADVENTURE TIME



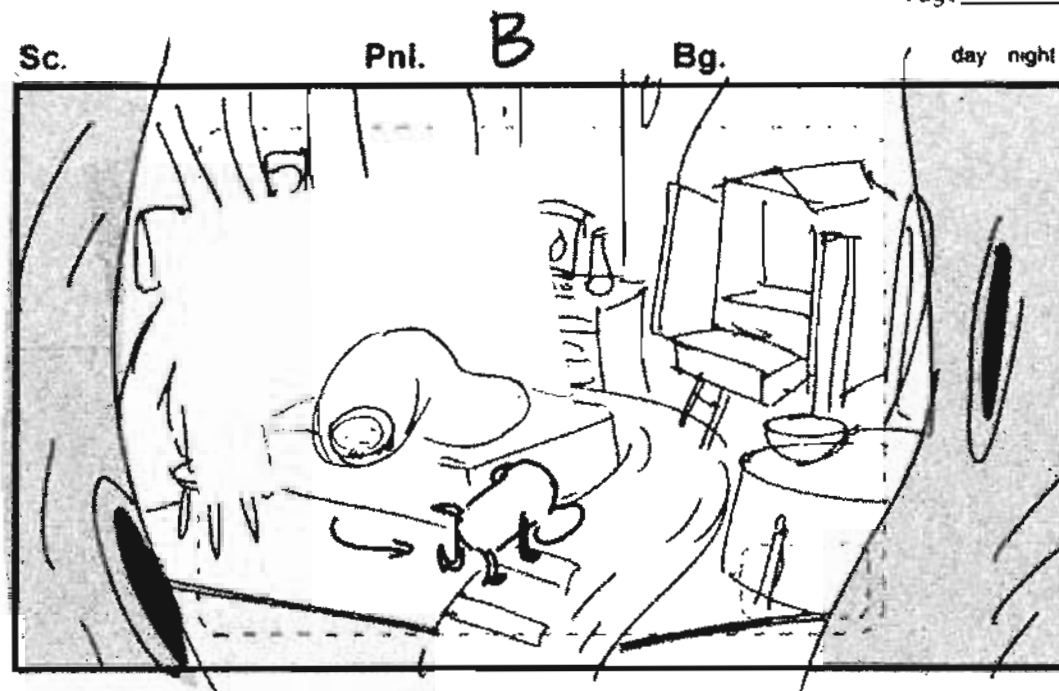
Page 75



Dialog:

Action:

Timing:



Dialog:

SFX - < radar beeps >

Action:

Timing:

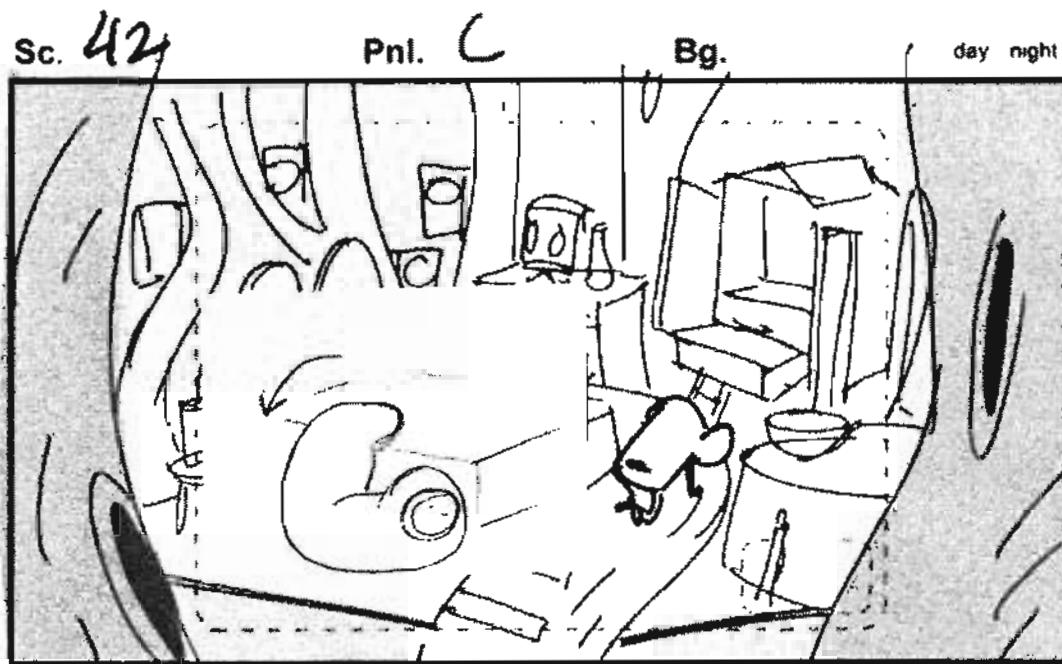
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 76

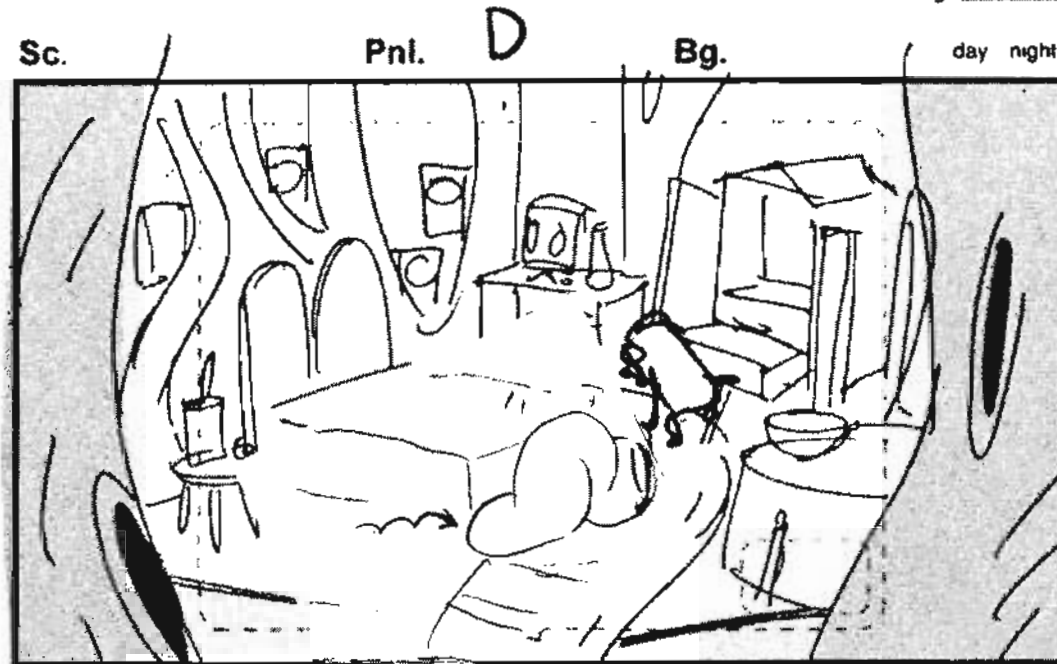


Dialog:

(Cont)

Action:

Timing:



Dialog:

Action:

Fin follows Jake.

Timing:

EPISODE # 692-002

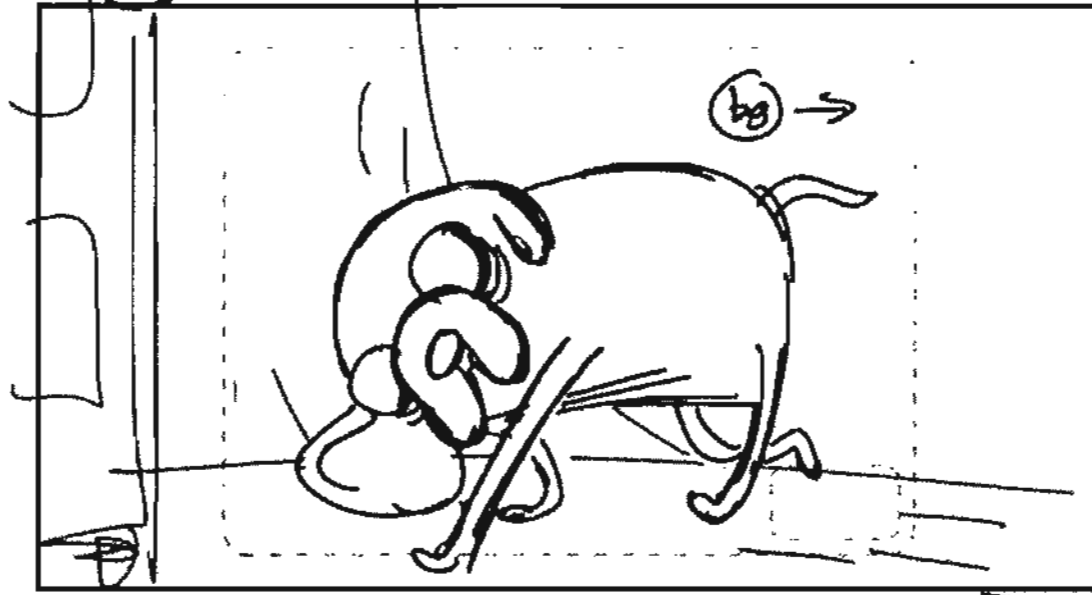
Production :



ADVENTURE TIME

Page 77

Sc. (43) Pnl. A Bg. day night



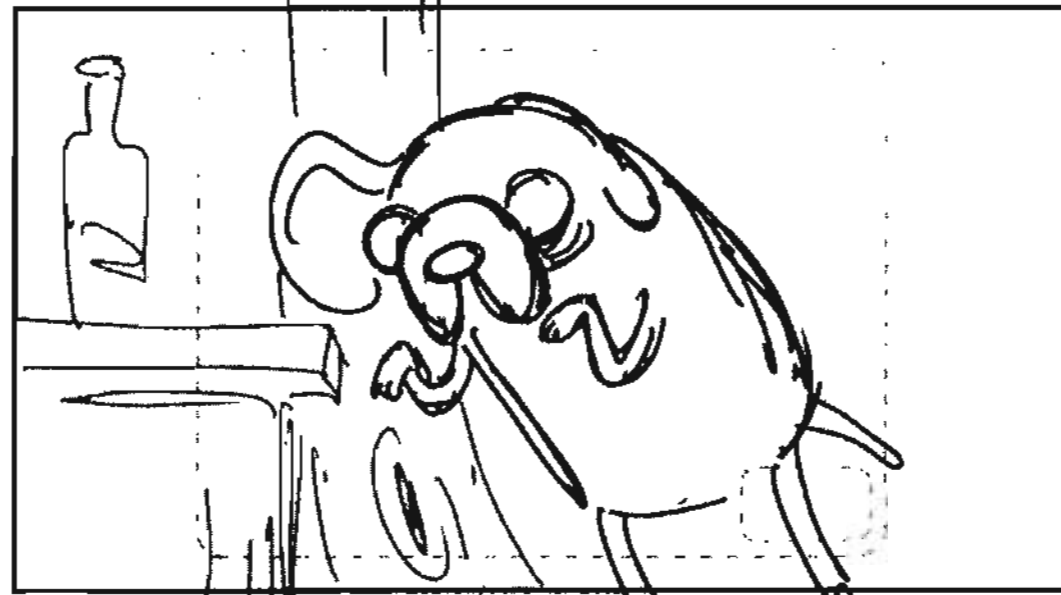
Dialog:

Action:

Pan w/ Jakes action

Timing:

Sc. Pnl. B Bg. day night



Dialog:

Action:

Jake leaps up ↑ onto dresser.

Timing:

EPISODE # 692-002

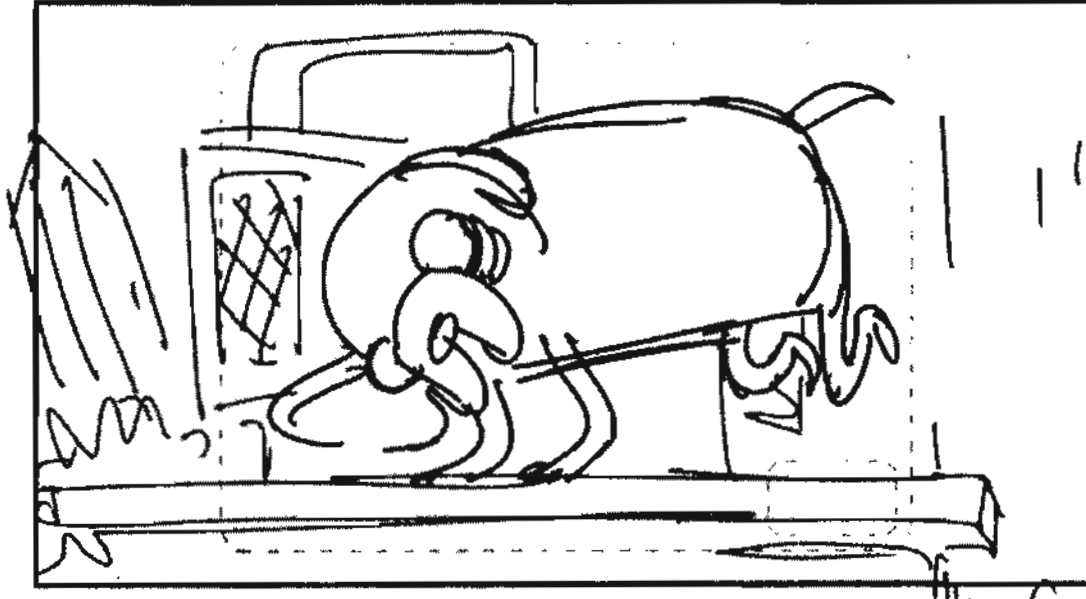
Production :

ADVENTURE TIME



Page 78

Sc. 43 Pnl. C Bg. day night

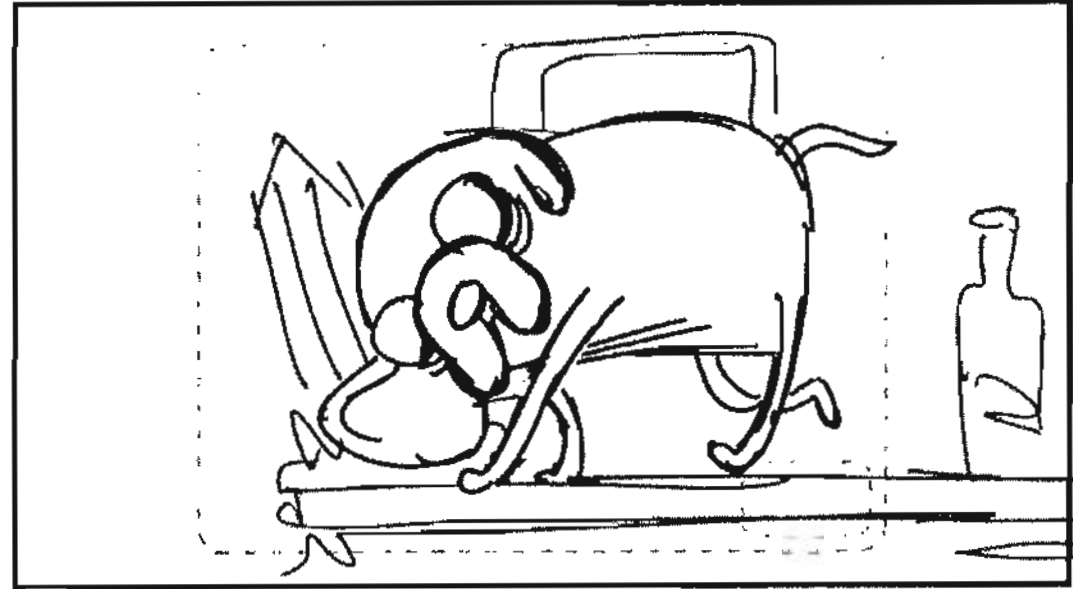


Dialog:

Action:

Timing:

Sc. Pnl. D Bg. day night



Dialog:

Action:

Timing:

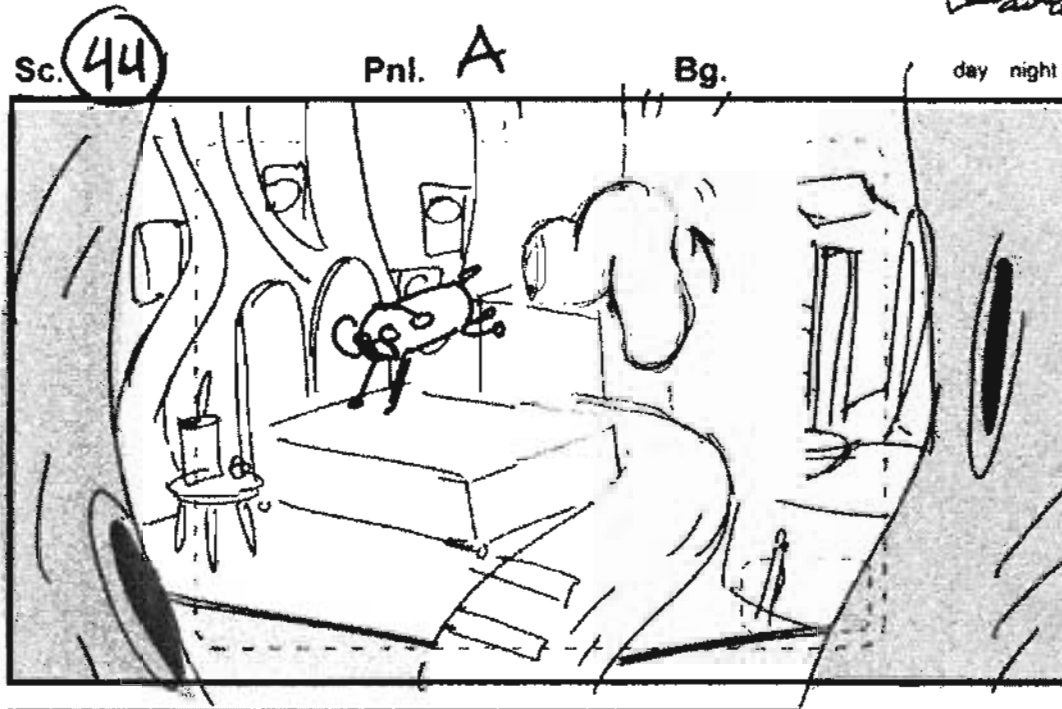
EPISODE # 692-002

Production :

ADVENTURE TIME

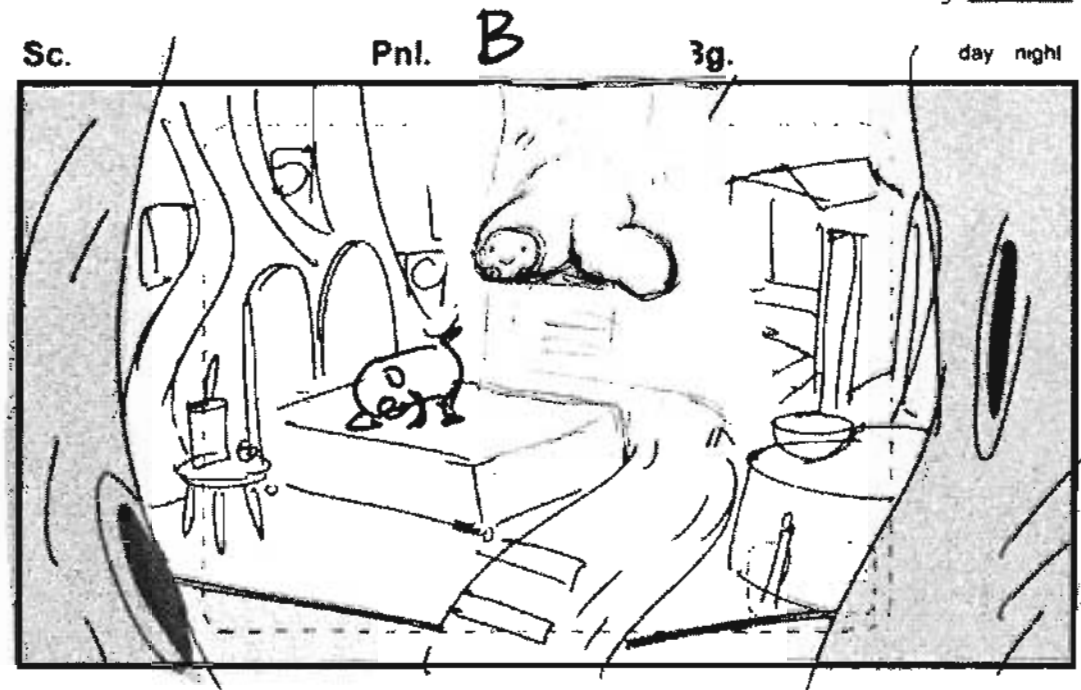


Page 79



Dialog:

Knocking
over stuff?



Dialog:

Action:

Timing:

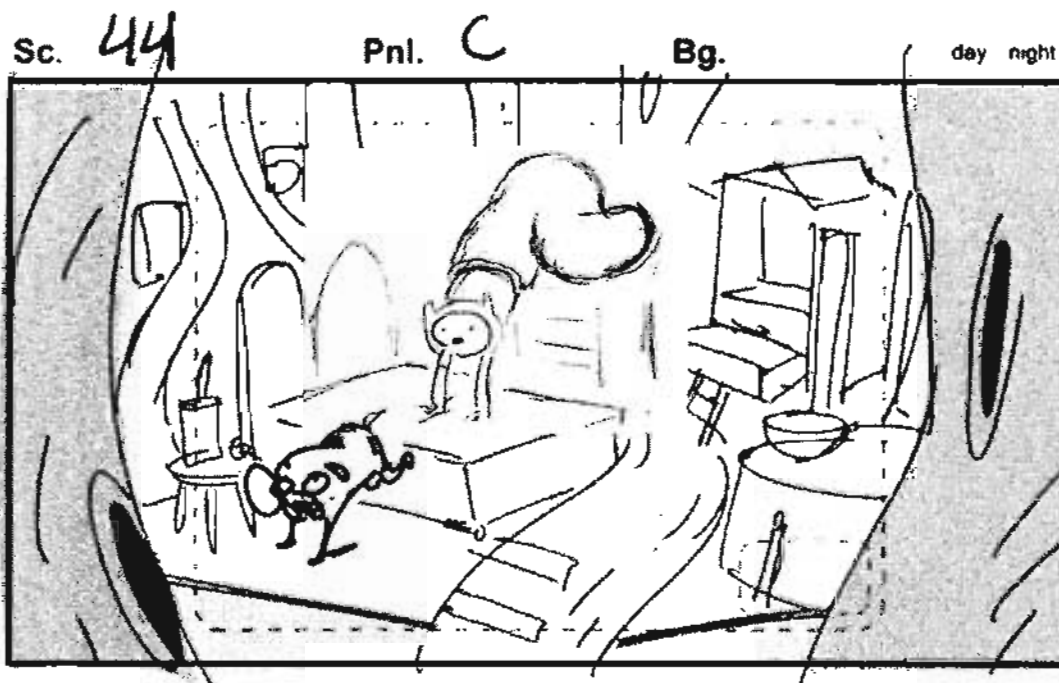
EPISODE # 692-002

Production :

ADVENTURE TIME



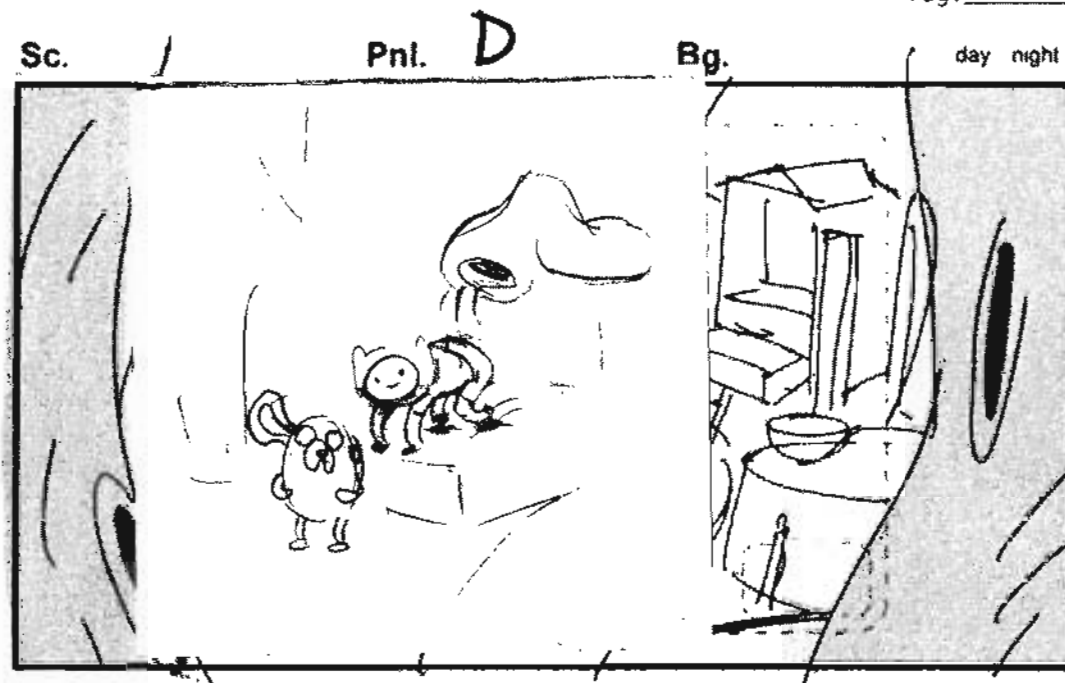
Page 80



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

Note: No longer wearing pajamas

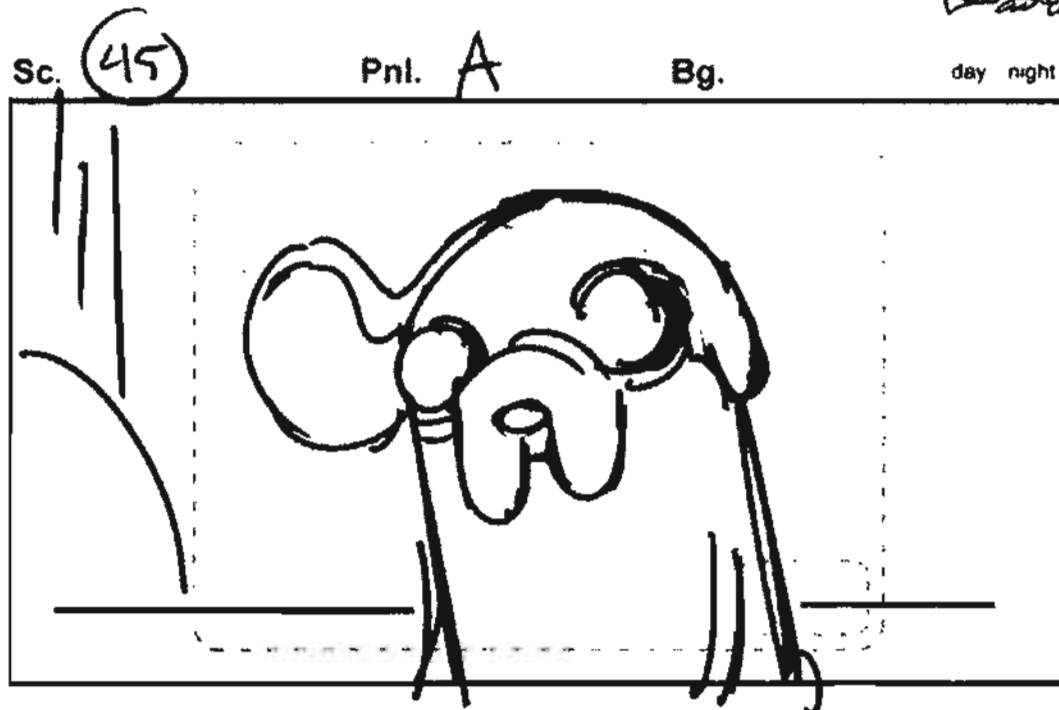
EPISODE # 692-002

Production :

ADVENTURE TIME



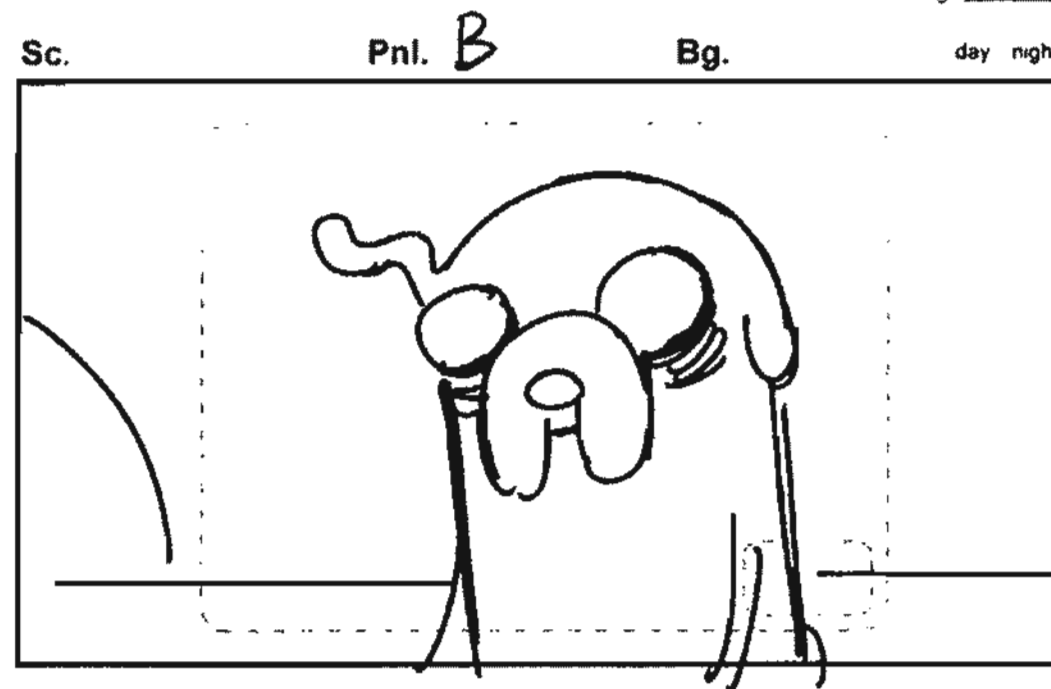
Page 81



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

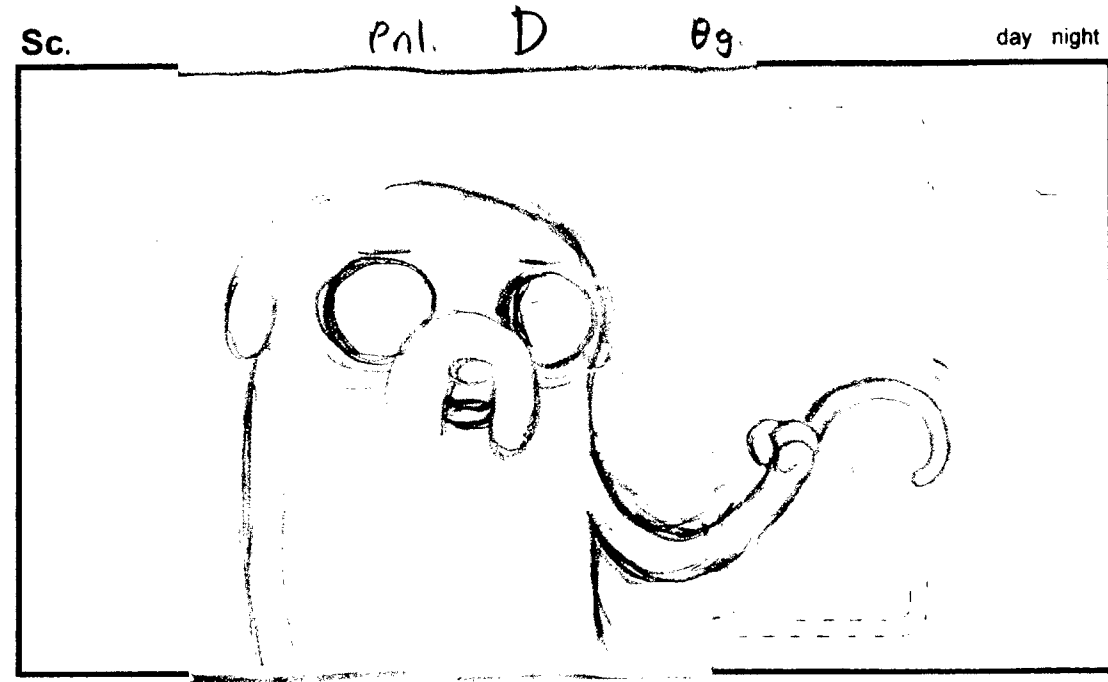
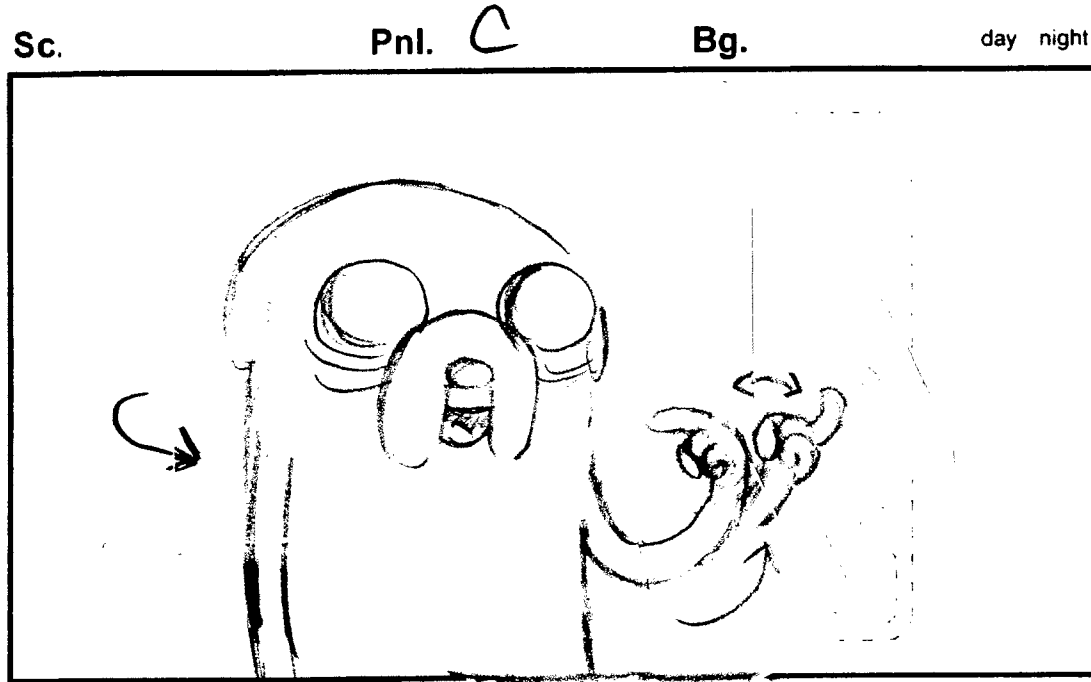
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 82



Dialog:

① Dickon, it's coming from  outside ...

Action:

(JAKE'S FINGER SORTA MELTS
and wobbles back and forth)

Timing:

EPISODE # 692-002

Production :

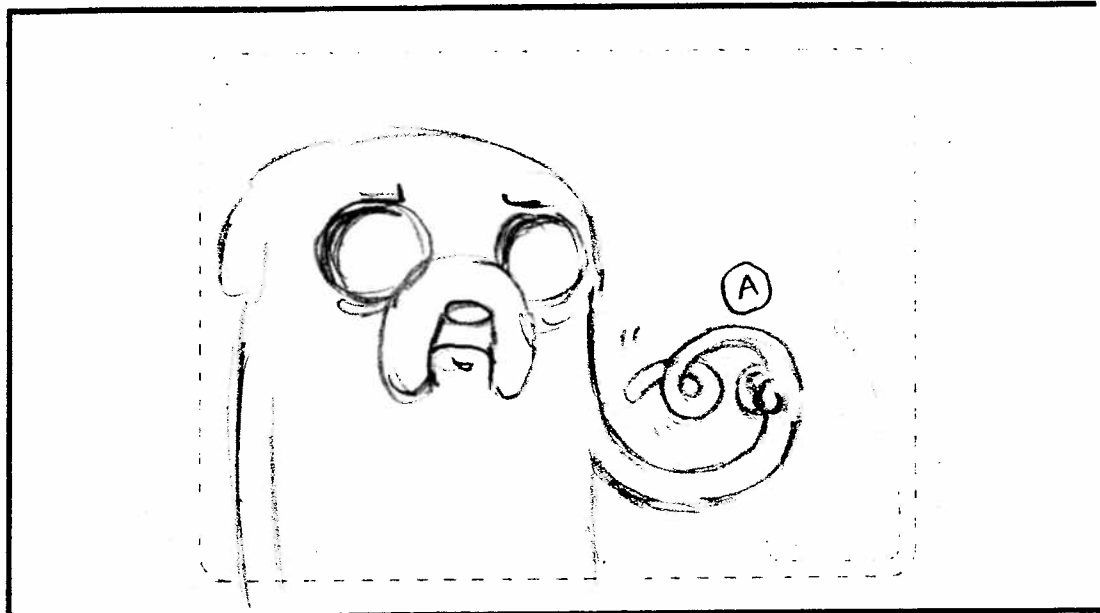
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ADVENTURE TIME



Page 829

Sc. Pnl. E Bg. day night



Sc. Pnl. F. Bg. day night



Dialog:

(Ji) woh...

Action:

(Finger droops down low)

Timing:

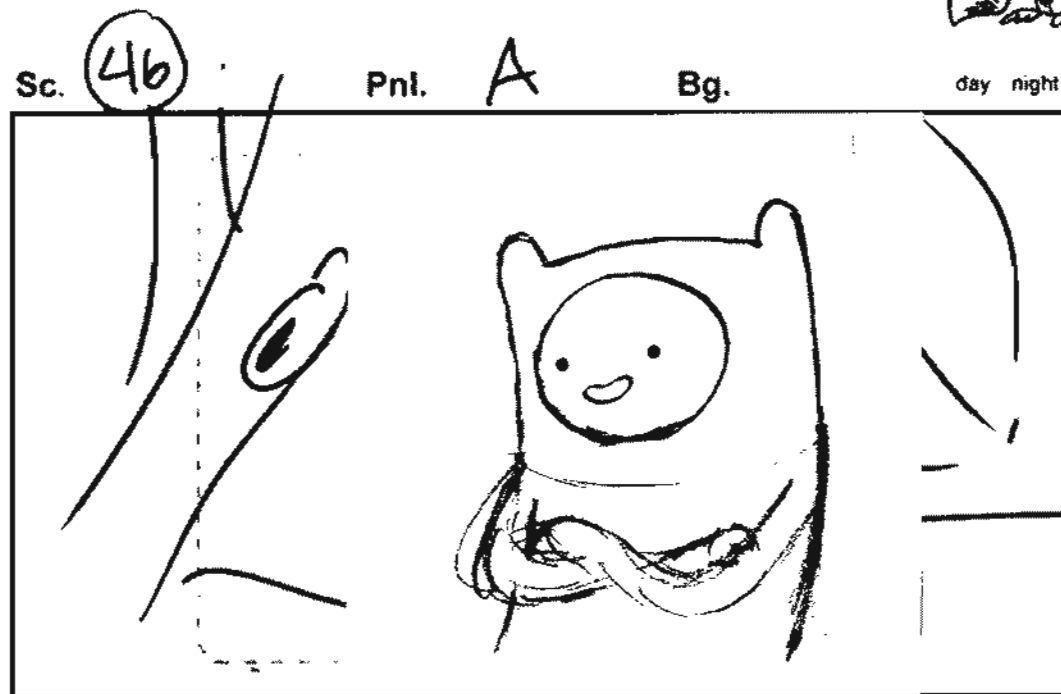
EPISODE # 692-002

Production :

ADVENTURE TIME



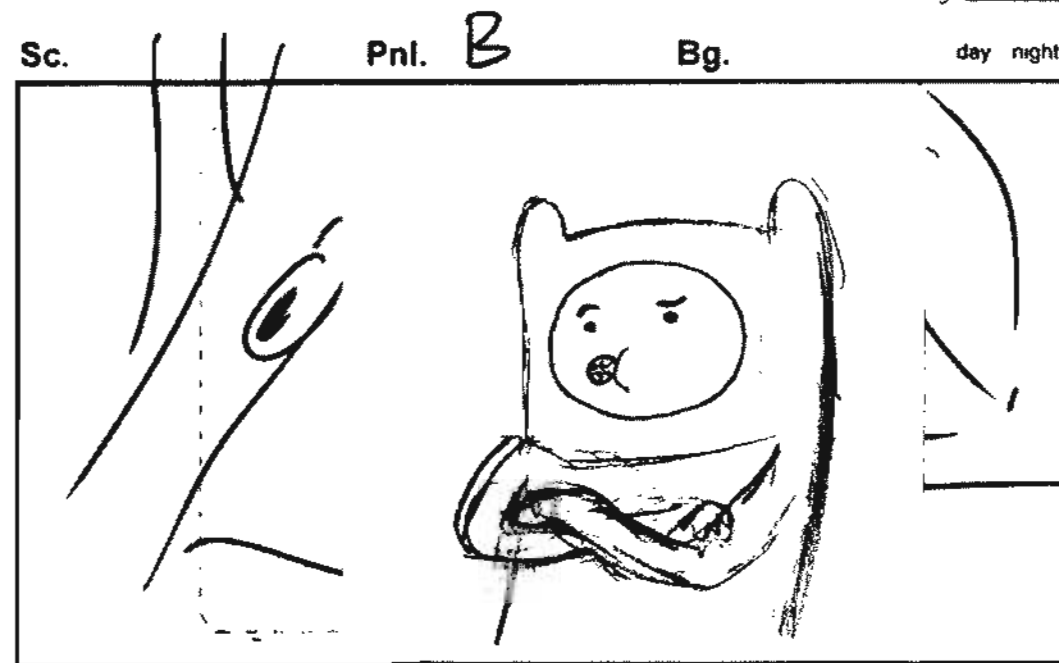
Page 83



Dialog: (F) Dude...

Action:

Timing:



Dialog: (F) You losin your viscosity
sleep y guy?

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



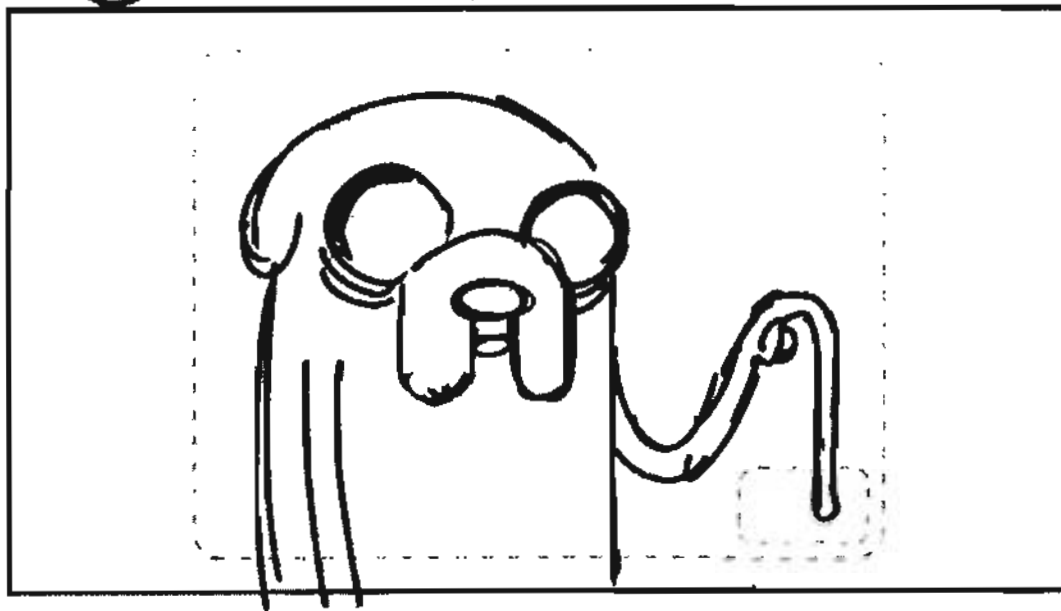
Page 84

Sc. (47)

Pnl. A

Bg.

day night



Dialog:

(J) No no.
I got it.

Action:

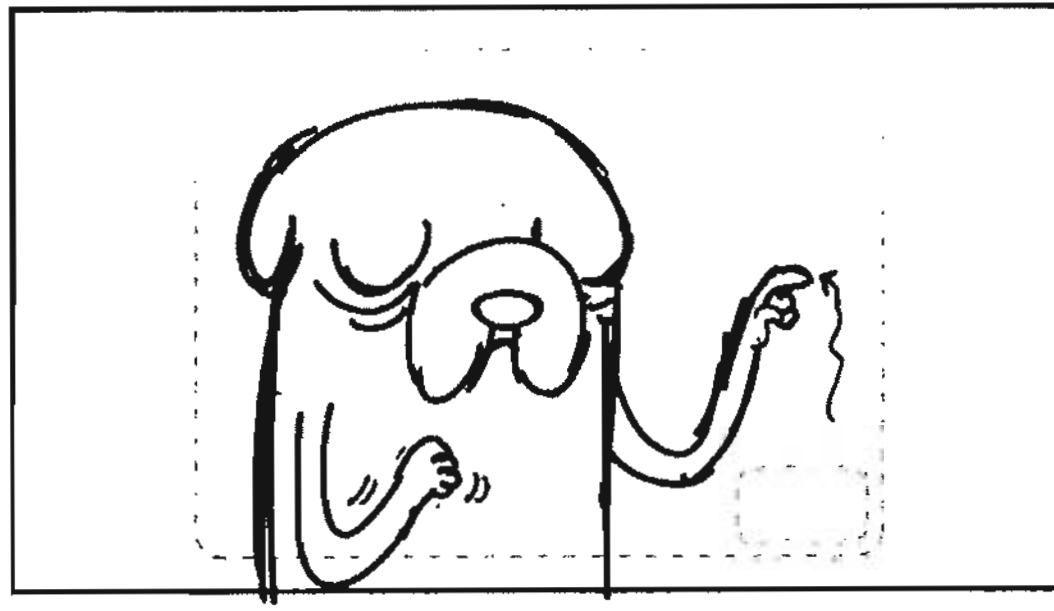
Timing:

Sc.

Pnl. B

Bg.

day night



Dialog:

mmmm

Action:

Jake concentrates and
pulls finger back.

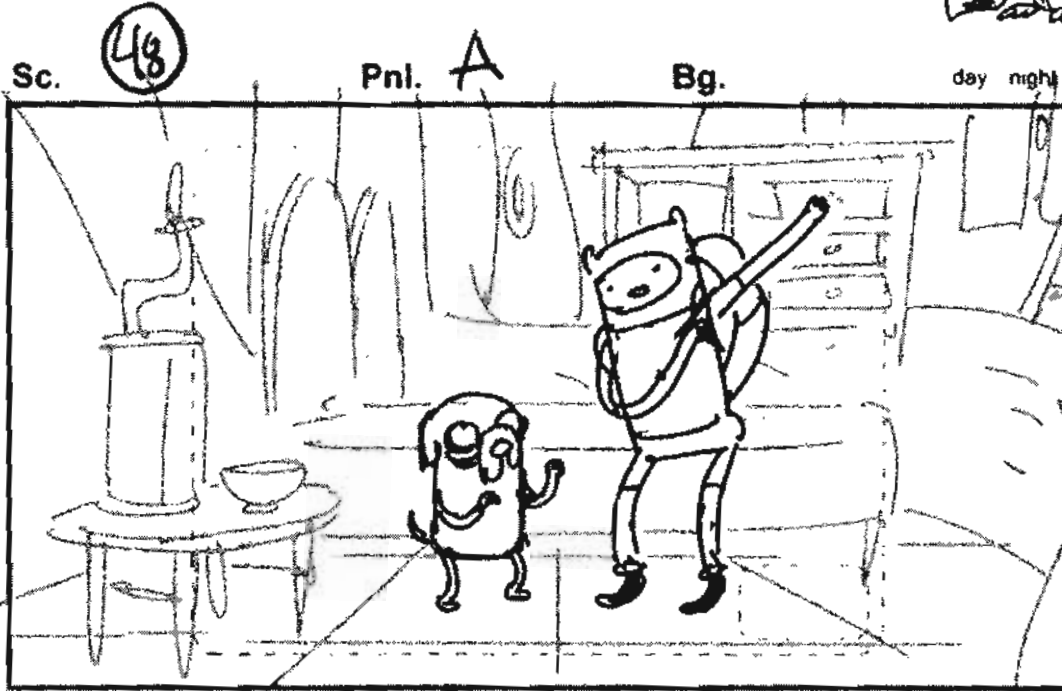
Timing:

EPISODE # 692-002

Production :

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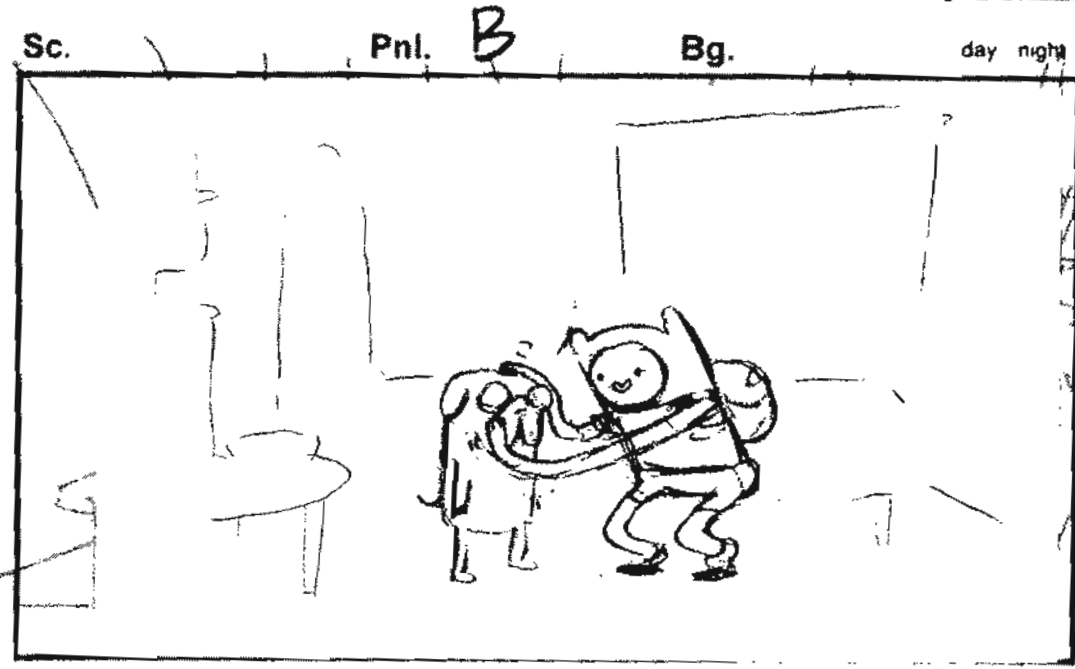
ADVENTURE TIME



Dialog:
F: You're losin' it, man
I'm gonna
go investigate

Action:

Timing:



Dialog:
Finn: you go take
a nap.

Action:

Timing:

EPISODE # 692-002

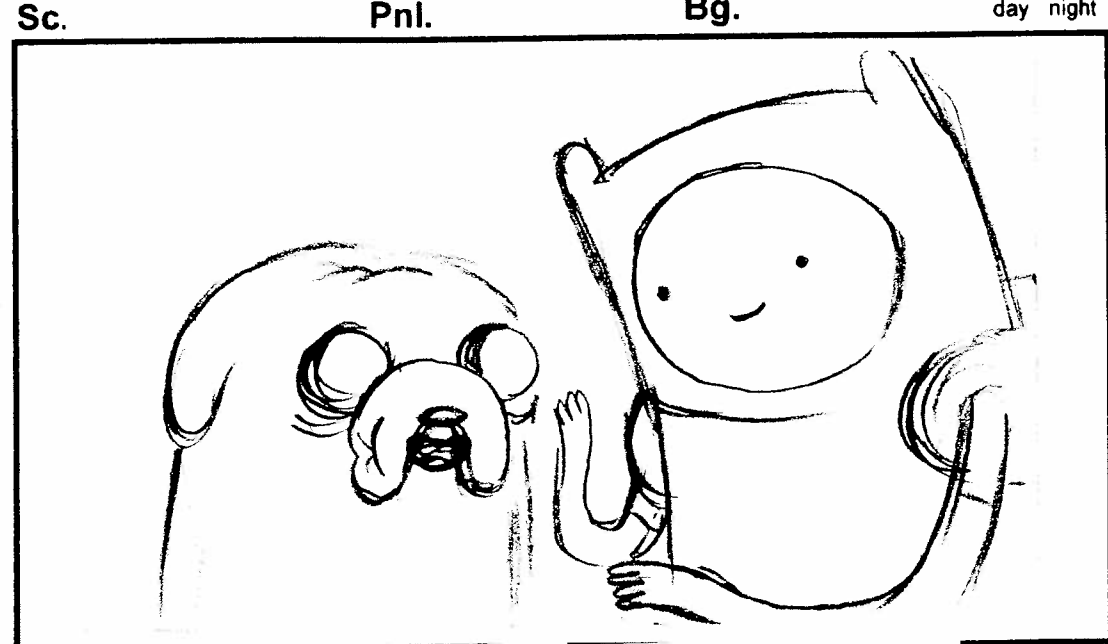
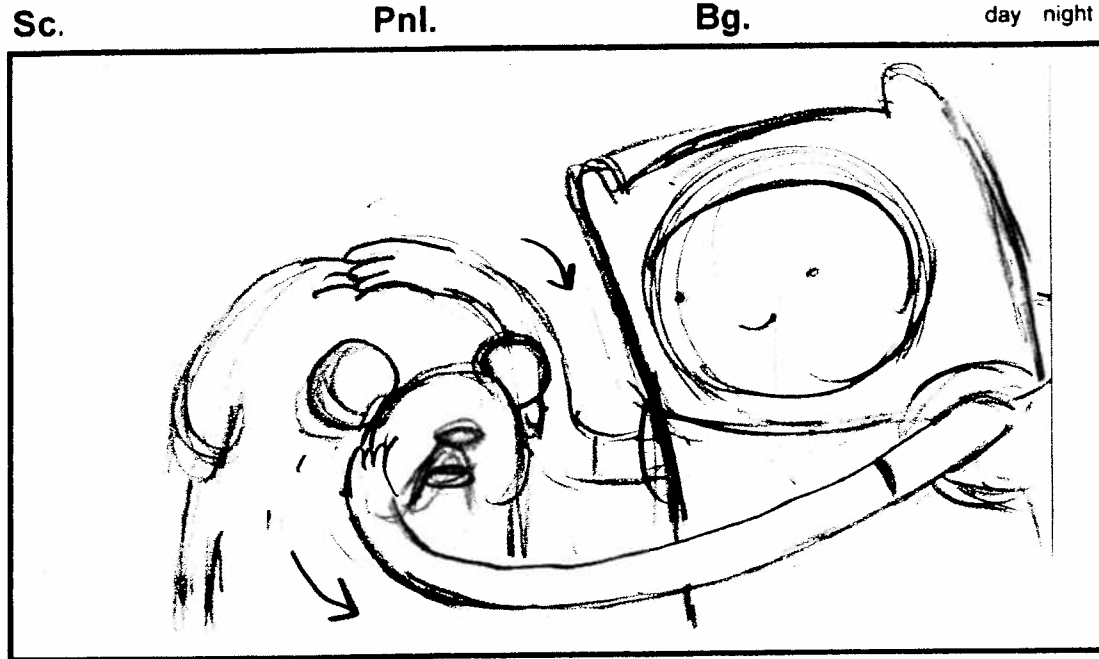
Production:

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ADVENTURE TIME



Page 86



Dialog:

J: Ridiculous.

Action:

Timing:

J: You need
my honed
senses Finn.
and

plus, I
pulled all
highers all
the time as
a whelp.

EPISODE # 692-002

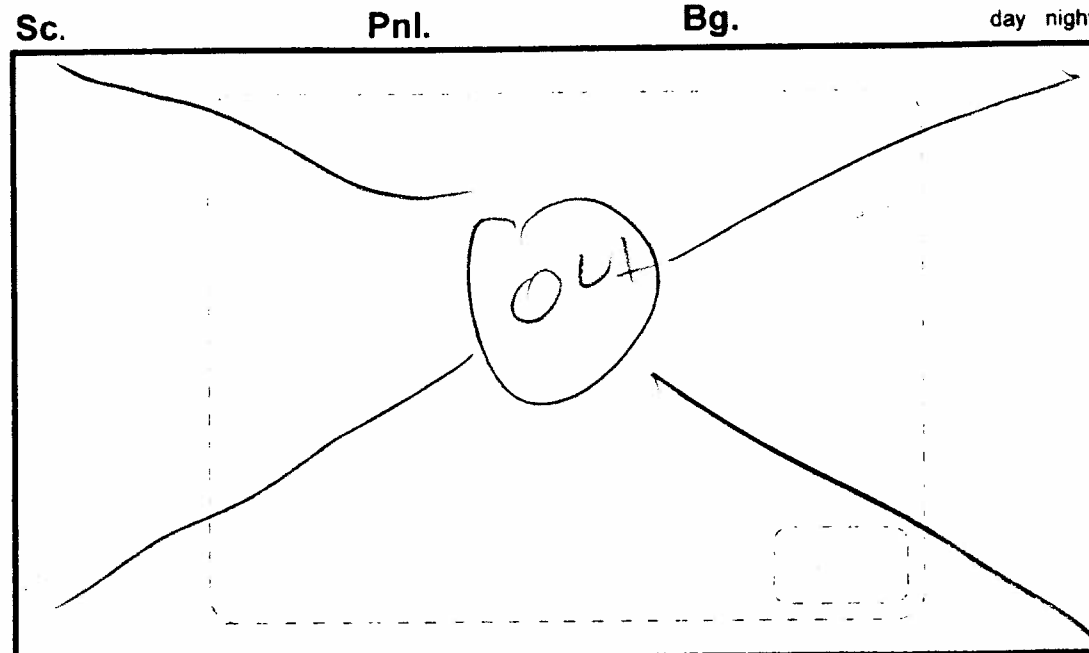
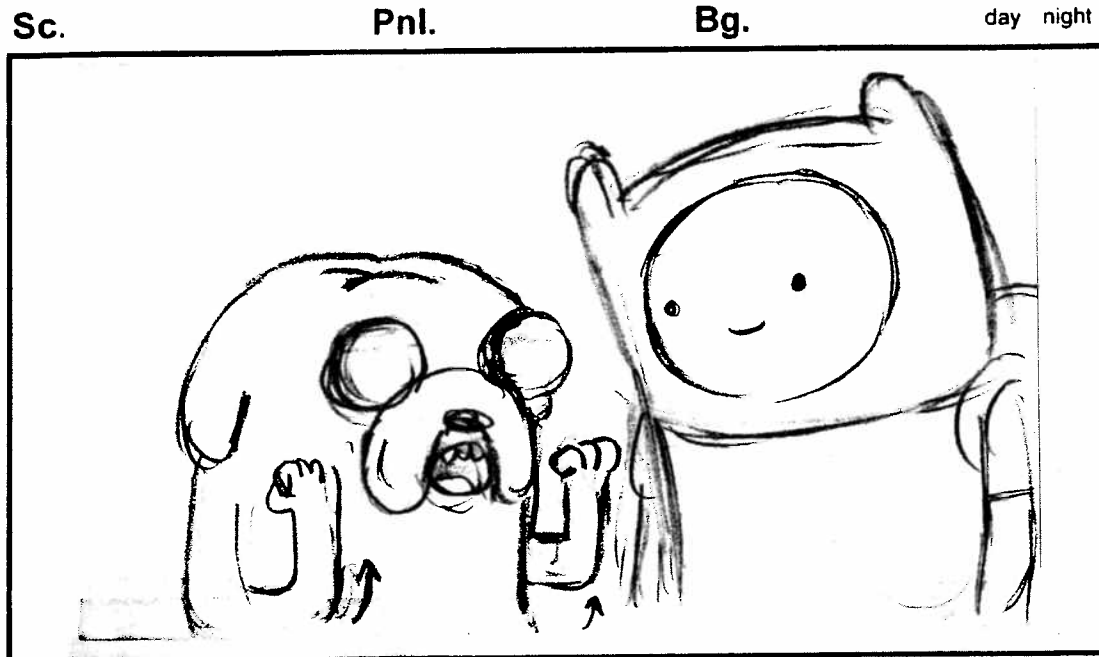
Production :

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ADVENTURE TIME



Page 87



Dialog:

①: ARRR!
YAP!!

Action:

Timing:

EPISODE # 692-002

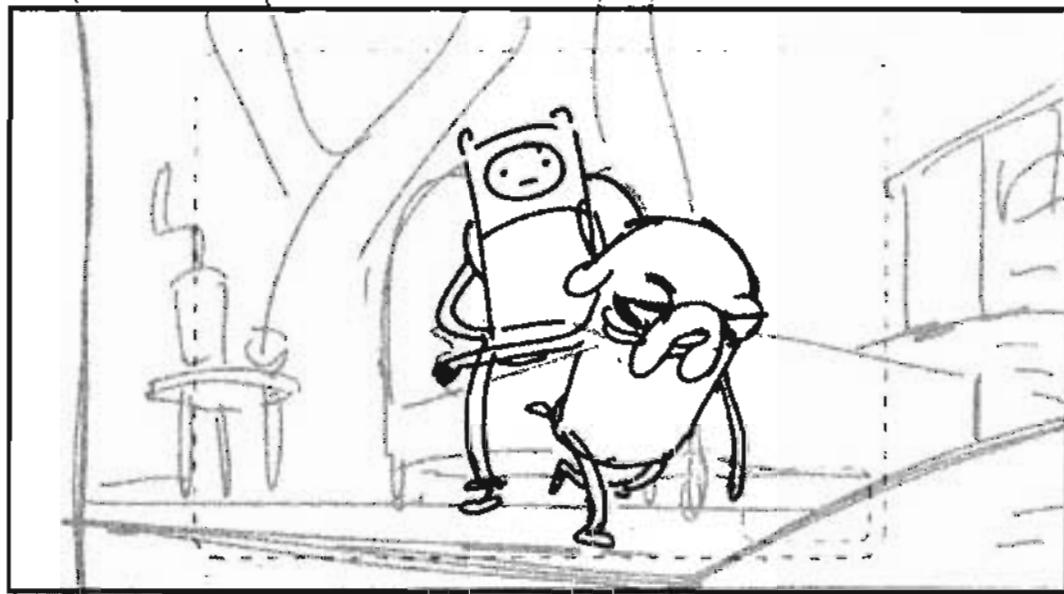
Production :

ADVENTURE TIME



Page 89

Sc. 50 Pnl. C Bg. day night

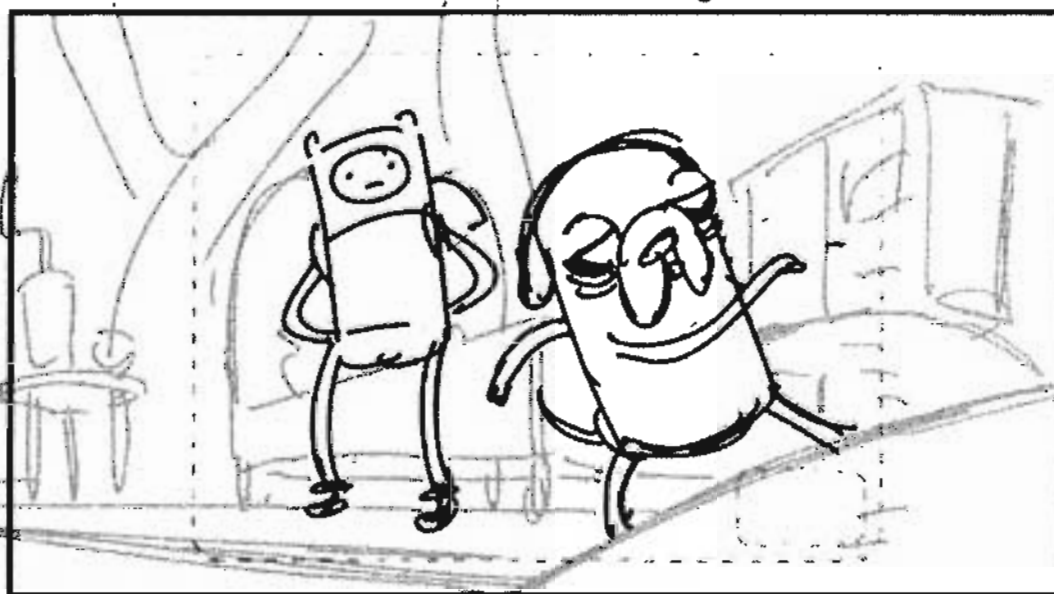


Dialog:

Action:

Timing:

Sc. Pnl. D Bg. day night



Dialog:

Action:

Jake wobble (OS) ~>

Timing:

EPISODE # 692-002

Production :

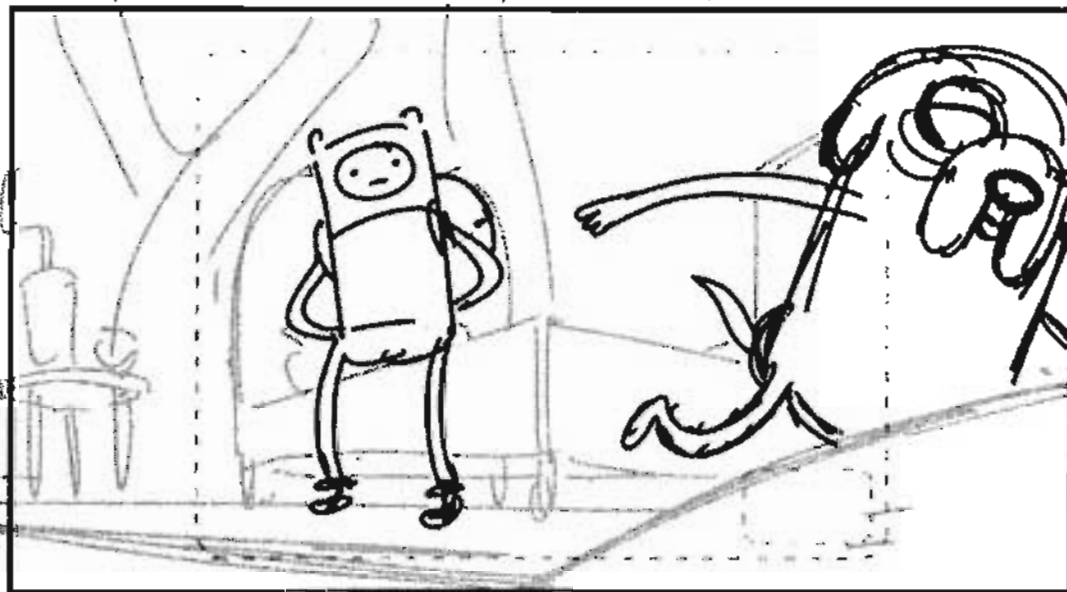
ADVENTURE TIME



(NEXT PAGE 92)

Page 90

Sc. 50 Pnl. E Bg. day night



Dialog:

Action:

Timing:

Sc. Pnl. F Bg. day night



Dialog:

Action:

Timing:

OS →

(ECHO: got your back
chief chief CHIEF CHIEF)

Finn has a look
of foreshadowing

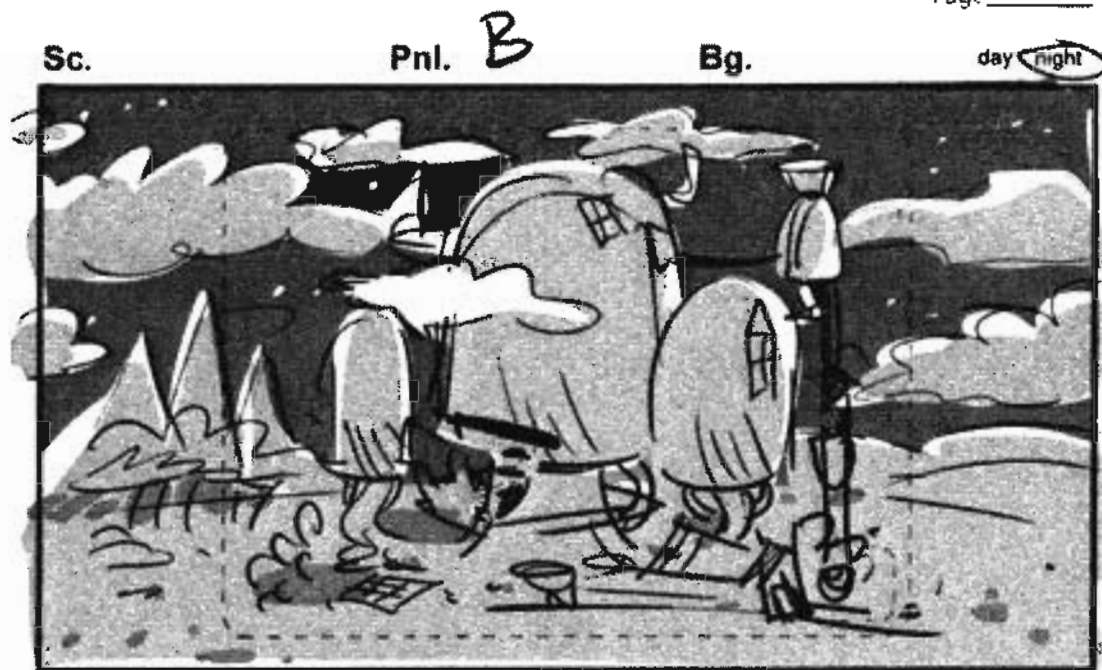
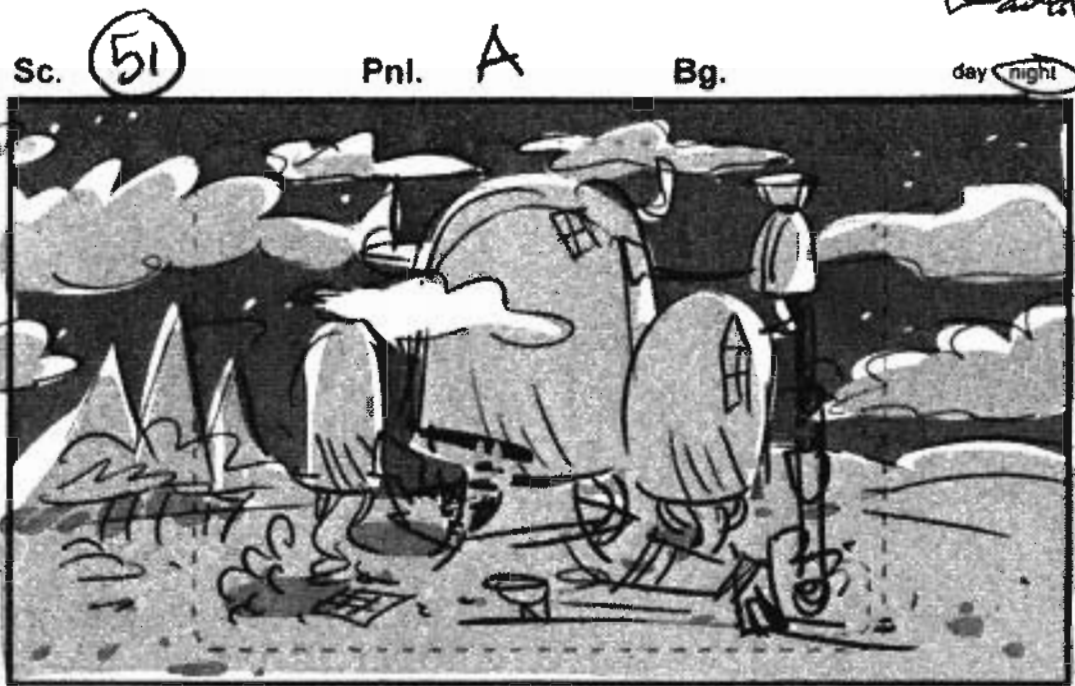
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 92



Dialog: <crickets>

Action: F+J climb down from bedroom.

Timing:

Dialog: <crickets>

Action:

Timing:

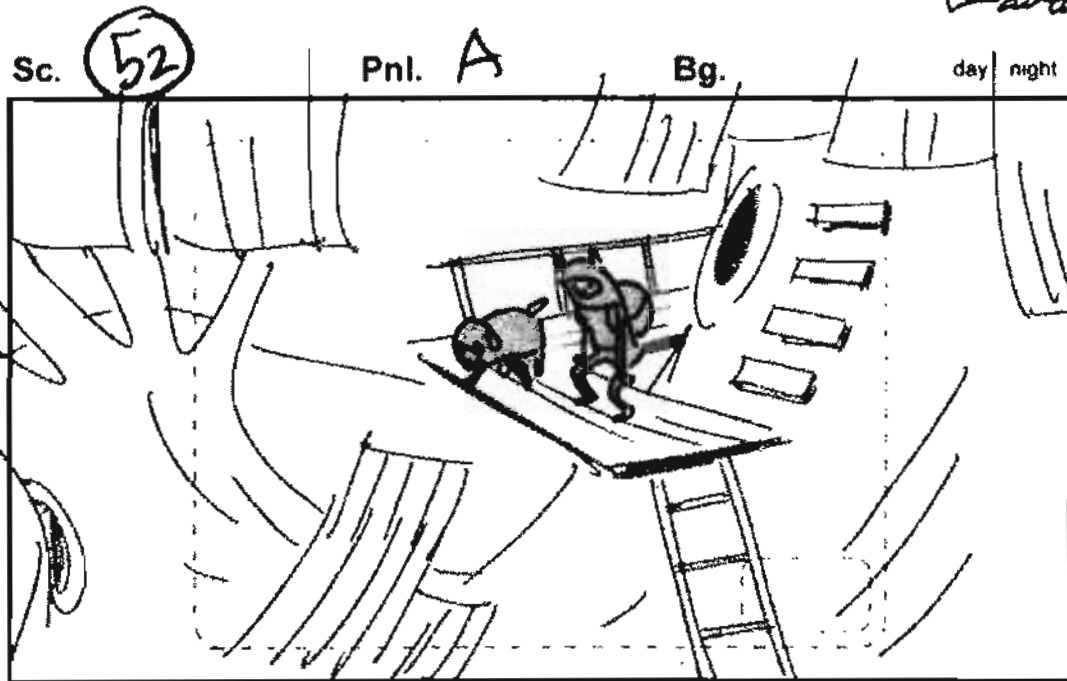
EPISODE # 692-002

Production :

ADVENTURE TIME



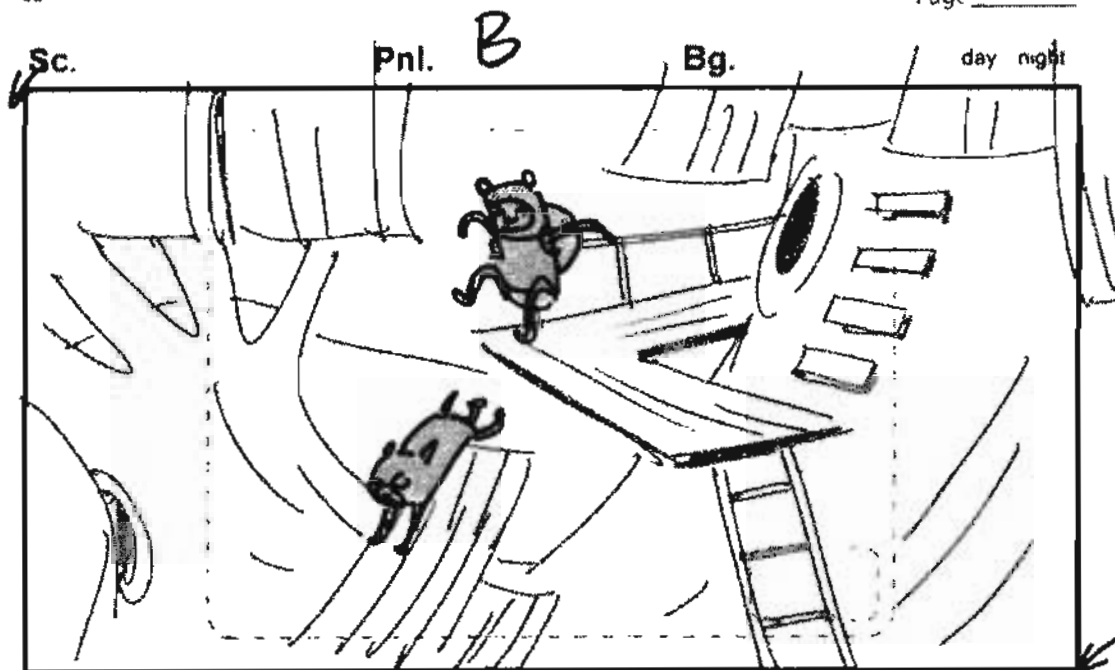
Page 93



Dialog: Jake - The screaming is coming from down there.

Action:

Timing:



Dialog:

Action:

Pan w/ action

Timing:

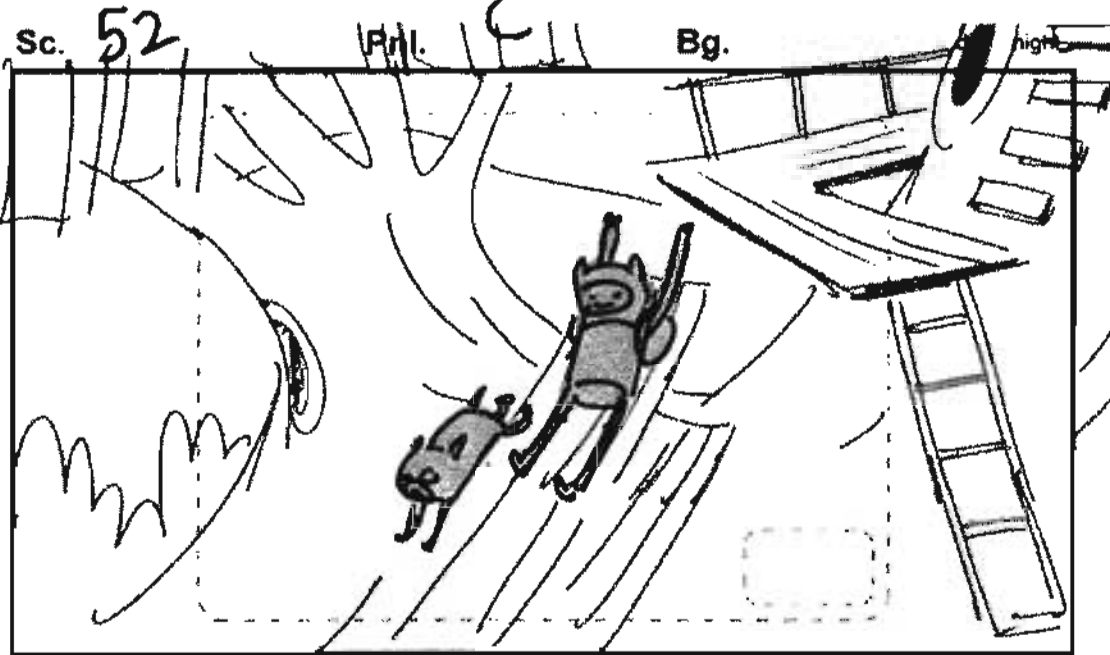
EPISODE # 692-002

Production :

ADVENTURE TIME



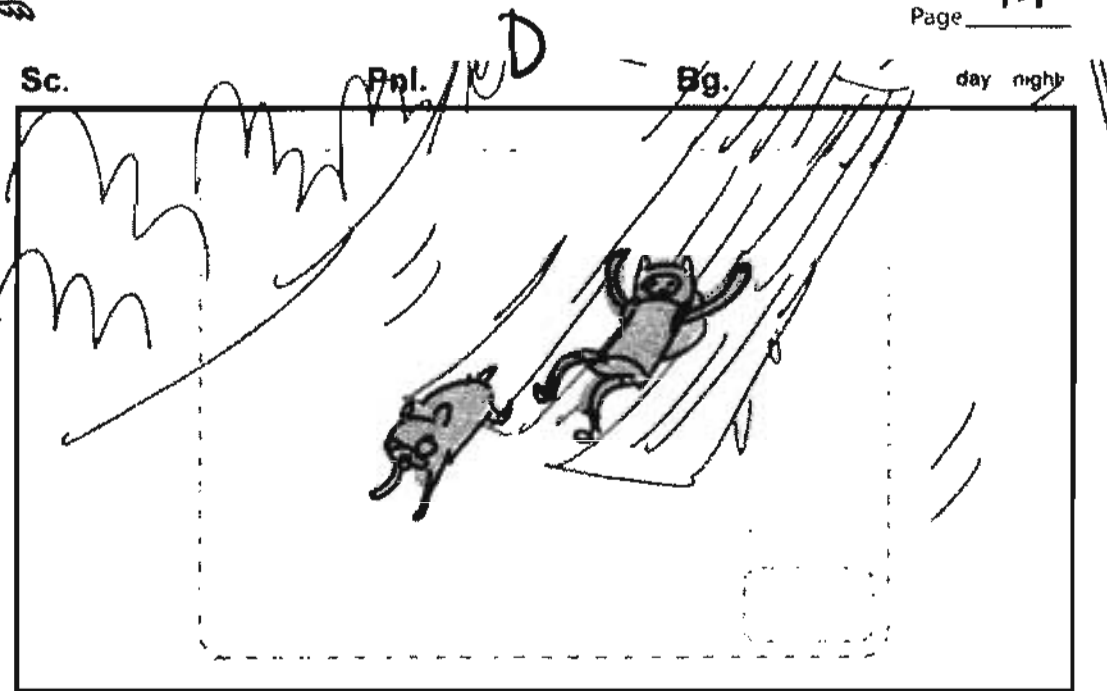
Page 94



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



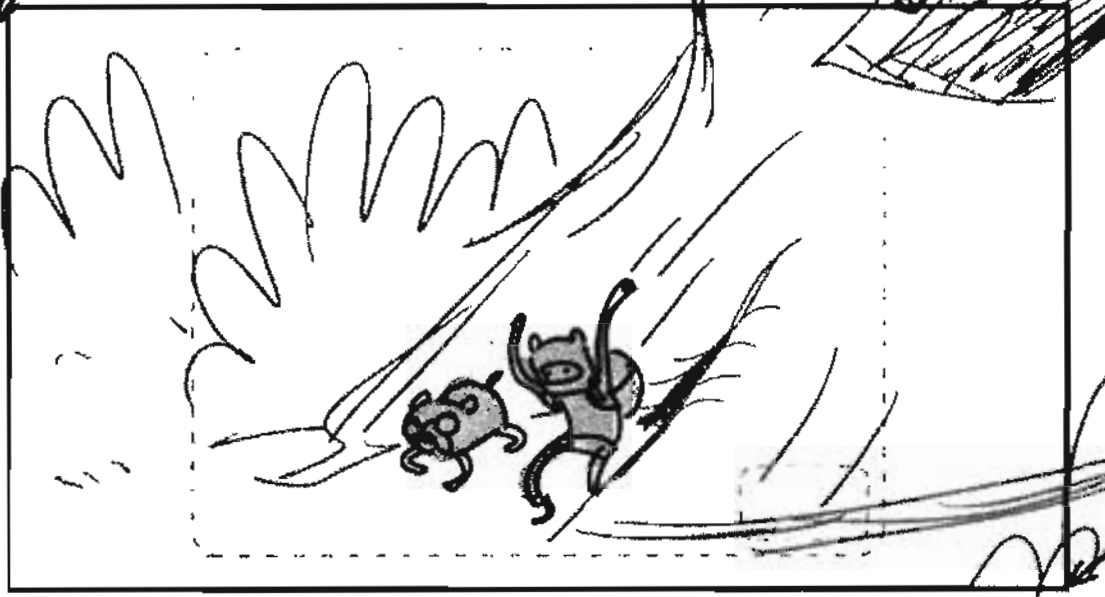
Page 95

Sc. 52

Pnl. E

Bg.

day night



Dialog:

Action:

end pan

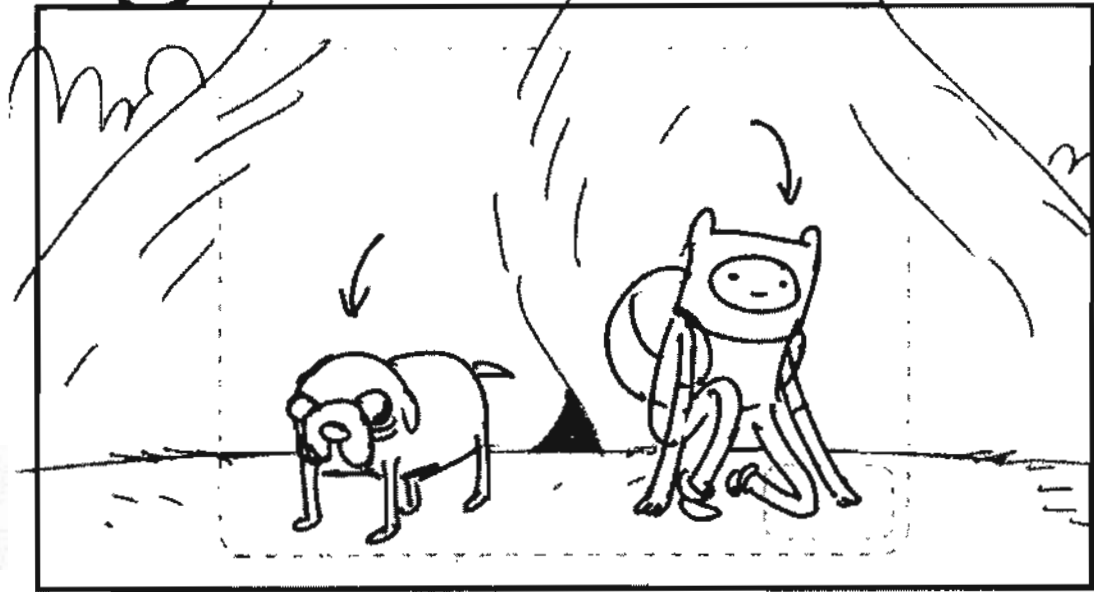
Timing:

Sc. 53

Pnl. A

Bg.

day night



Dialog:

SFX (faint screaming ---)

Action:

Settle.

Timing:

EPISODE # 692-002

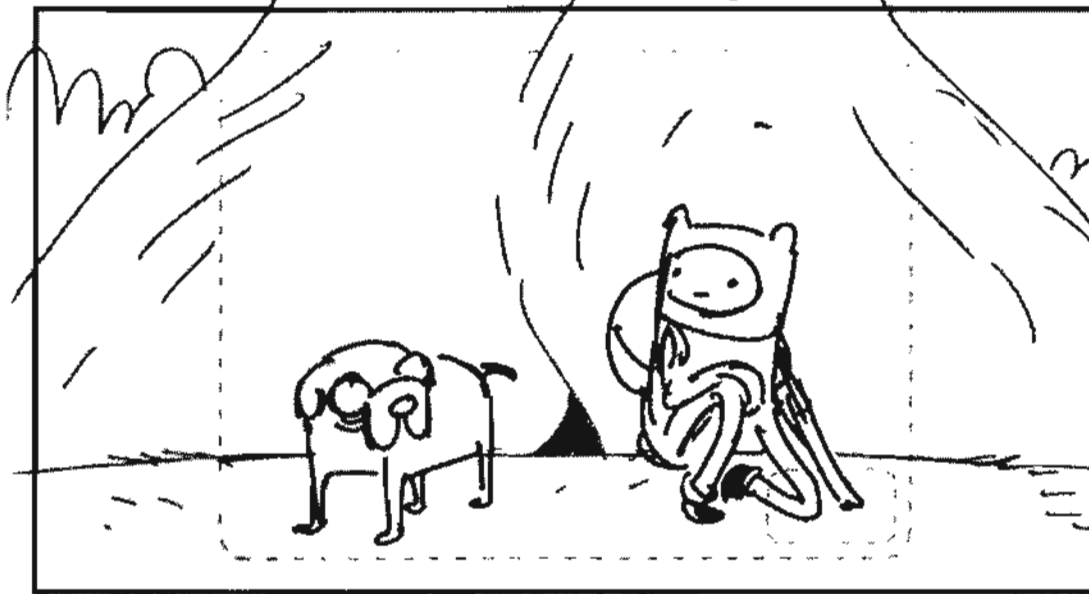
Production :

ADVENTURE TIME



Page 96

Sc. 53 Pnl. B Bg. day night

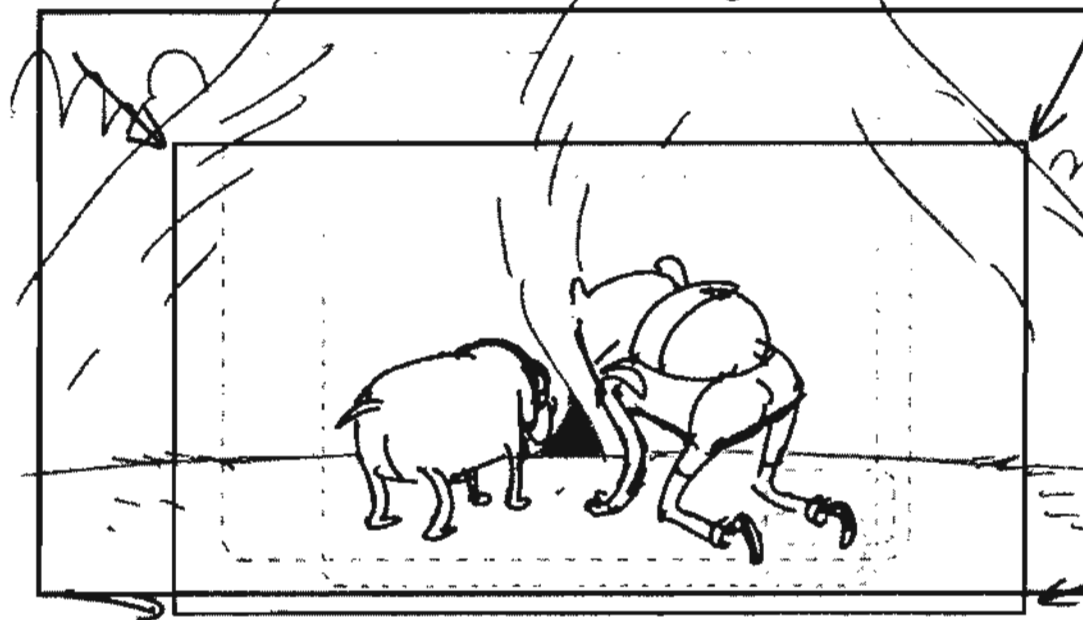


Dialog: SFX ~~~~~

Action: scream stops.

Timing:

Sc. Pnl. C Bg. day night



Dialog:

Action: Push in on hole

Timing:

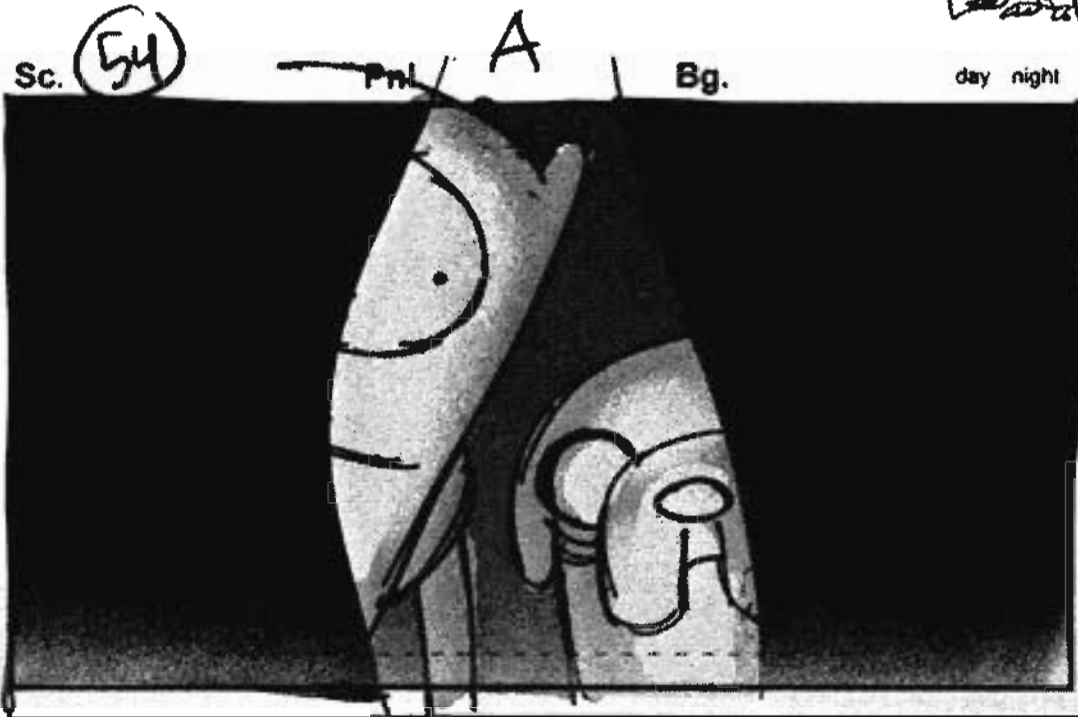
EPISODE # 692-002

Production :

ADVENTURE TIME



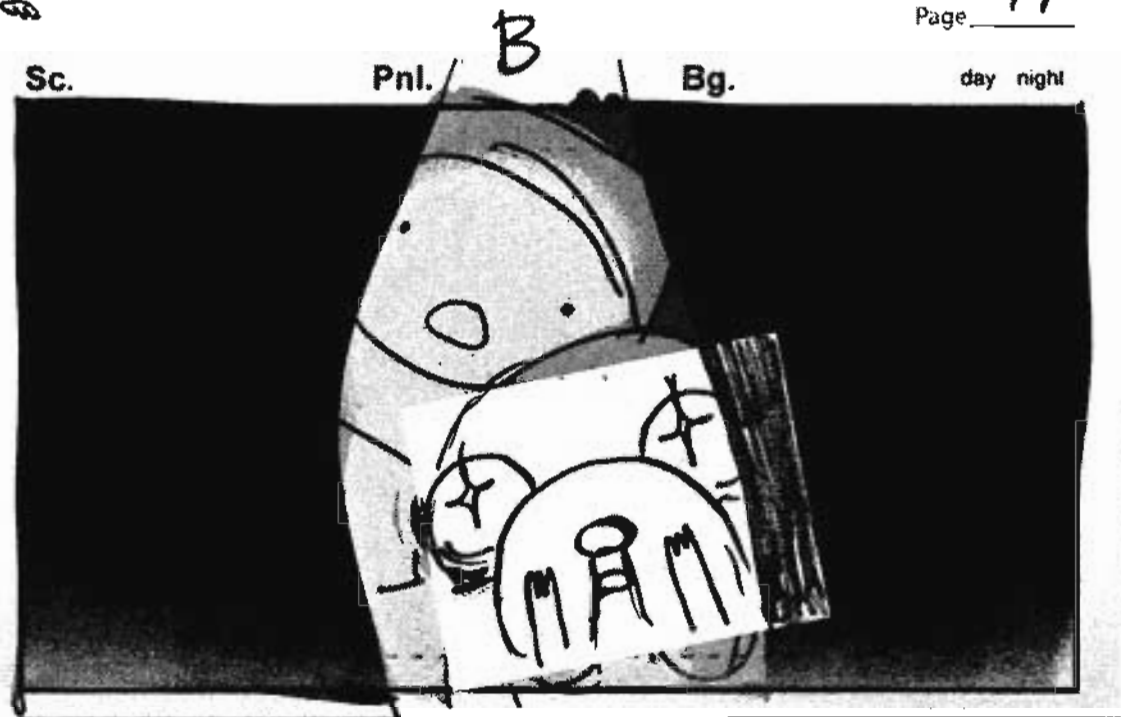
Page 97



Dialog:

Action:

Timing:



Dialog:

Fin:- Whaa-a-a-!?

JAKE: *gasp* Oh my goodness.

Action:

(Fin and Jake lean into hole).

Timing:

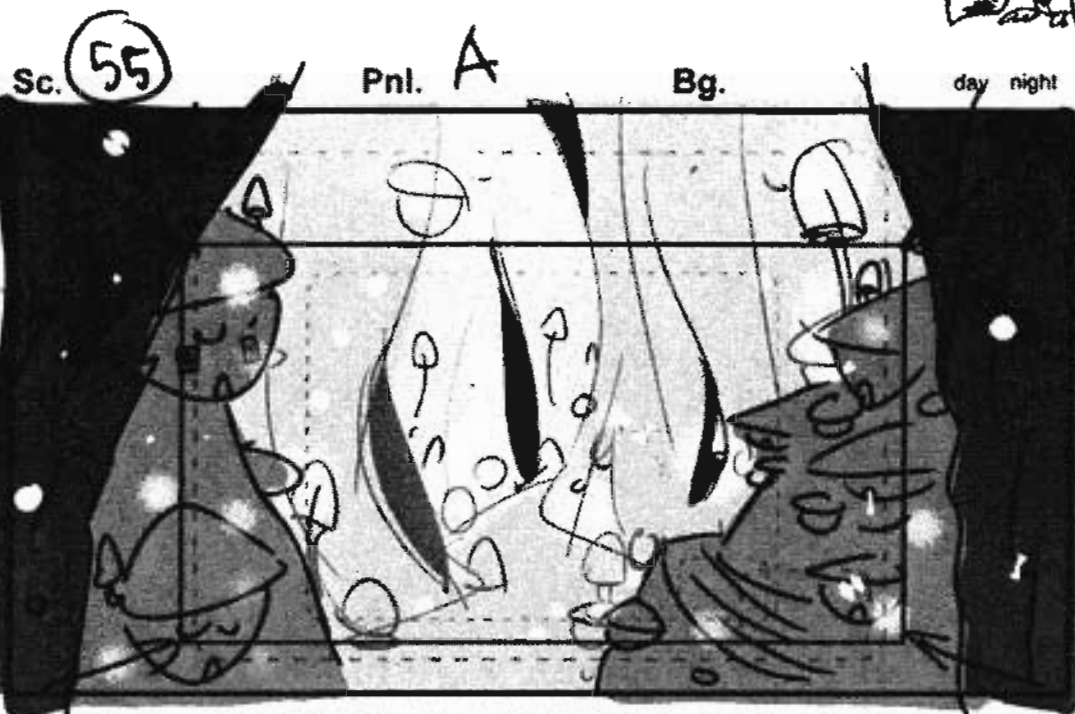
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 98



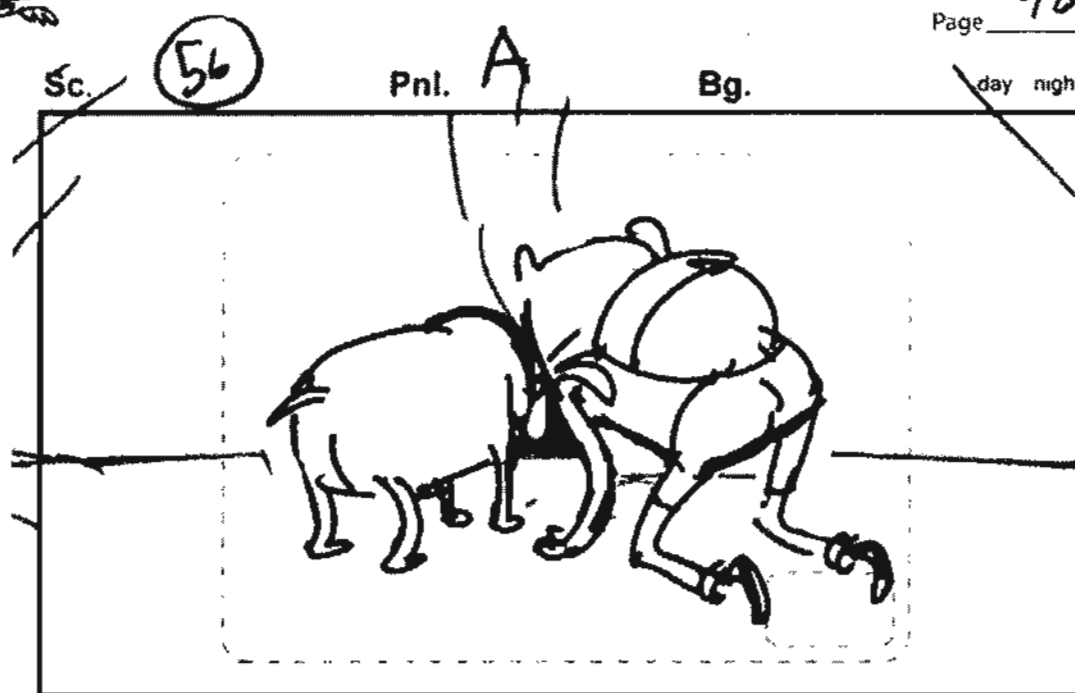
Dialog:

*sparkle magic
music*

Action:

Multi-plane Push into magical
miniature city.

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

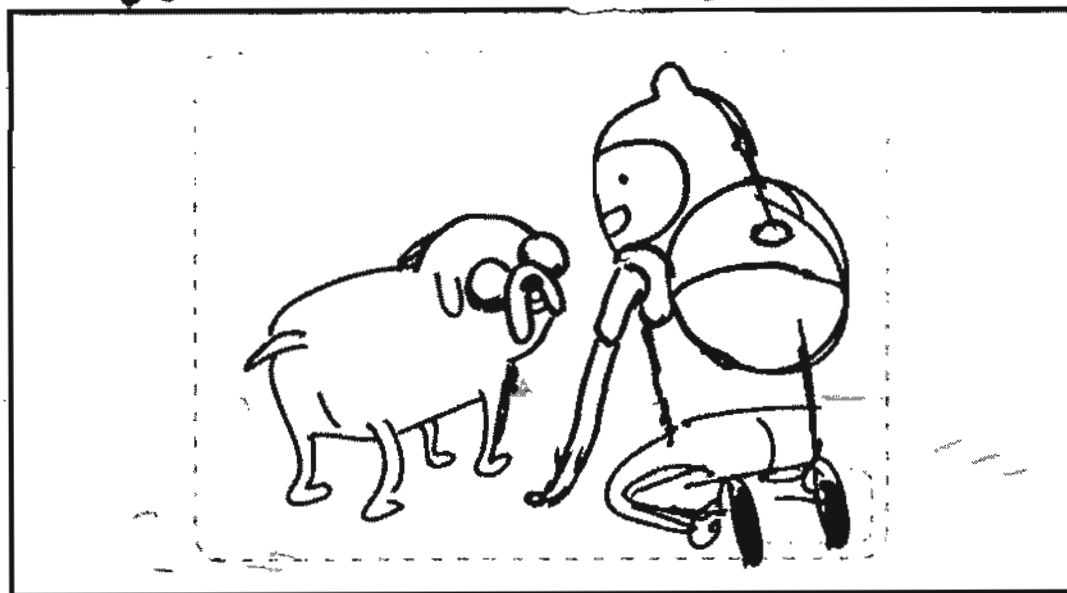
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ADVENTURE TIME



Page 99

Sc. 96 Pnl. A Bg. day night



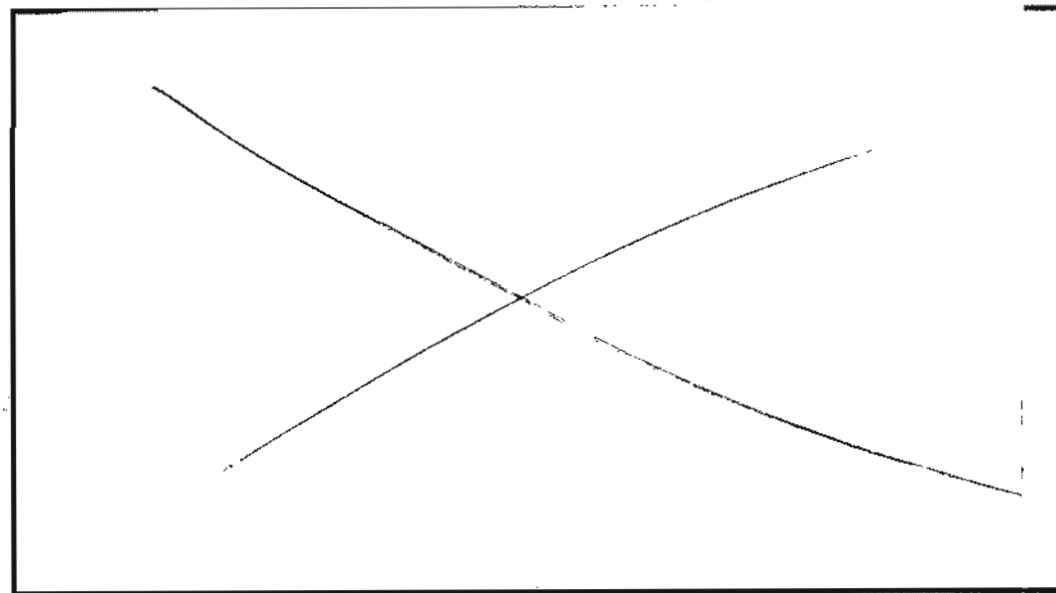
Dia

ⓕ TINY CITY!

Act

Timing:

Sc. Pnl. B Bg. day night



Dialc

Actic

Timin

EPISODE # 692-002

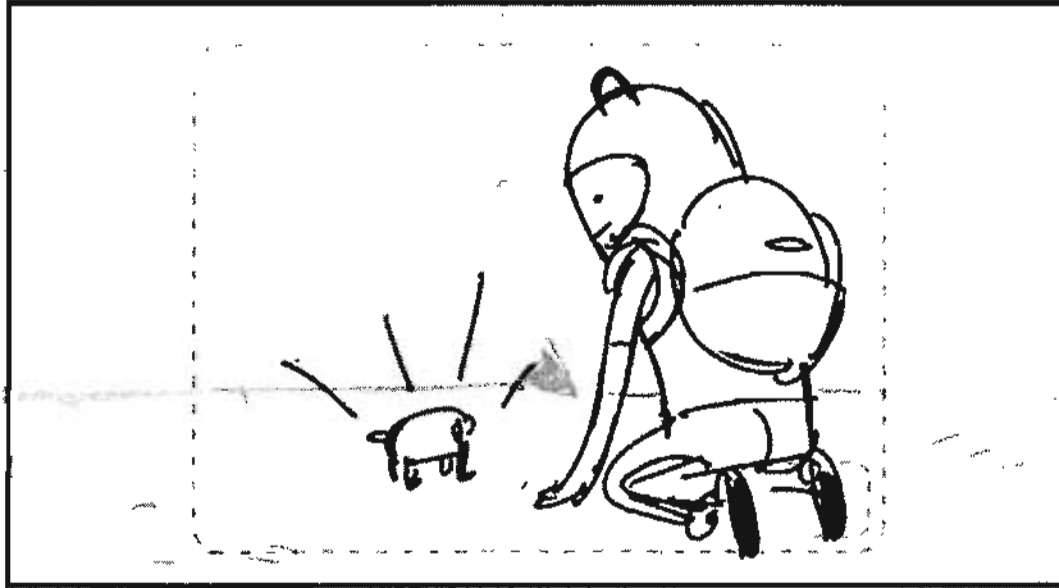
Production :

ADVENTURE TIME



Page 100

Sc. 56 Pnl. C Bg. day night



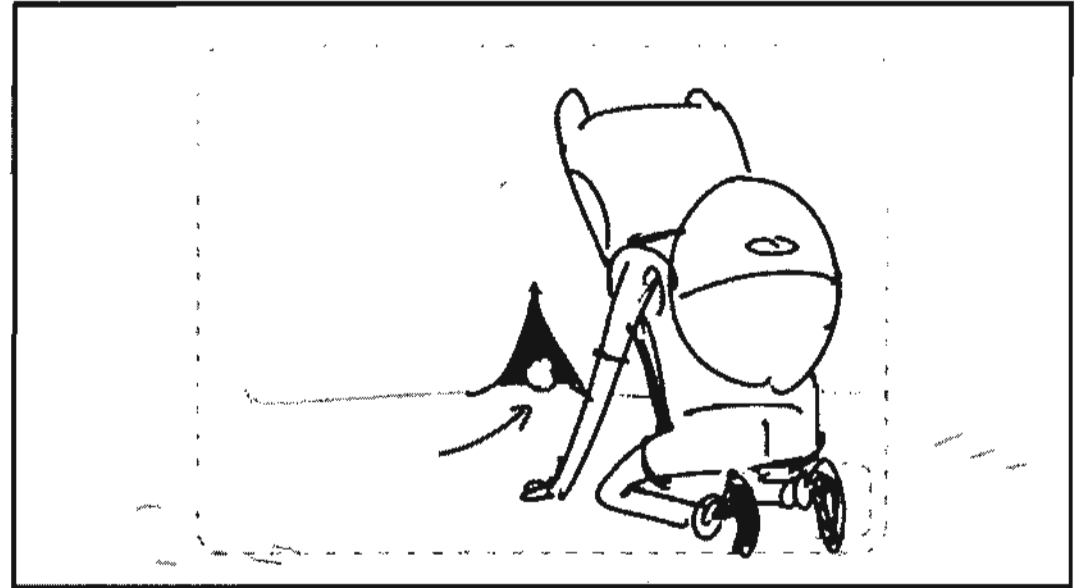
Dialog:

σ: I'm goin in.

Action:

Timing:

Sc. Pnl. D Bg. day night



Dialog:

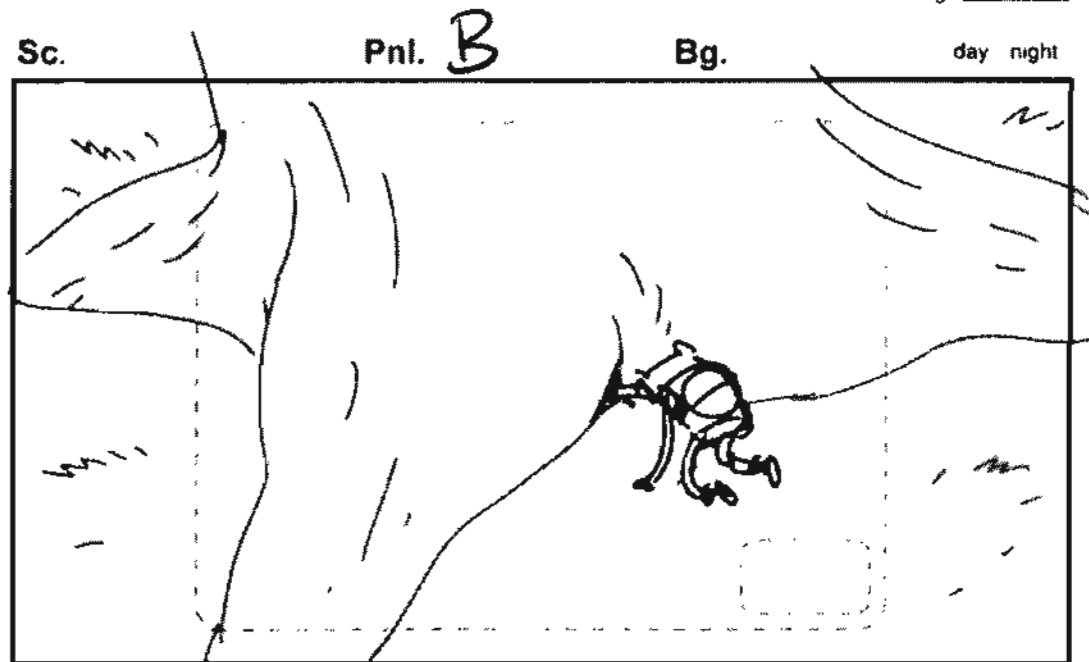
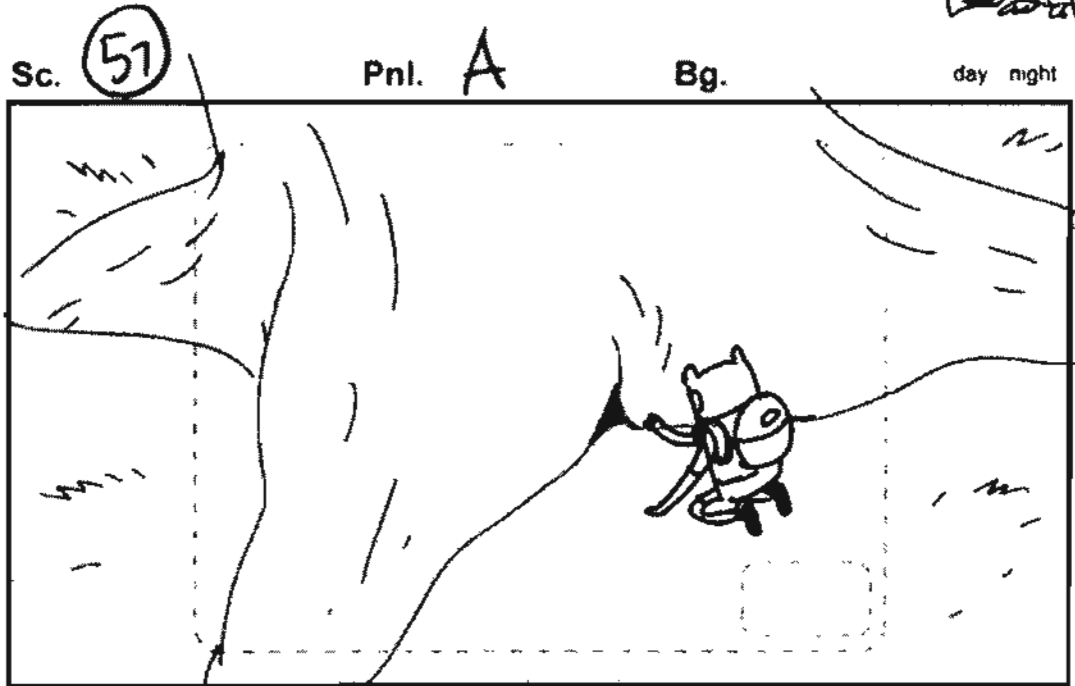
Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Dialog: Jake- Right behind you,
Buddy.

Ac

Timing:

Dialog:

Action:

Timing:

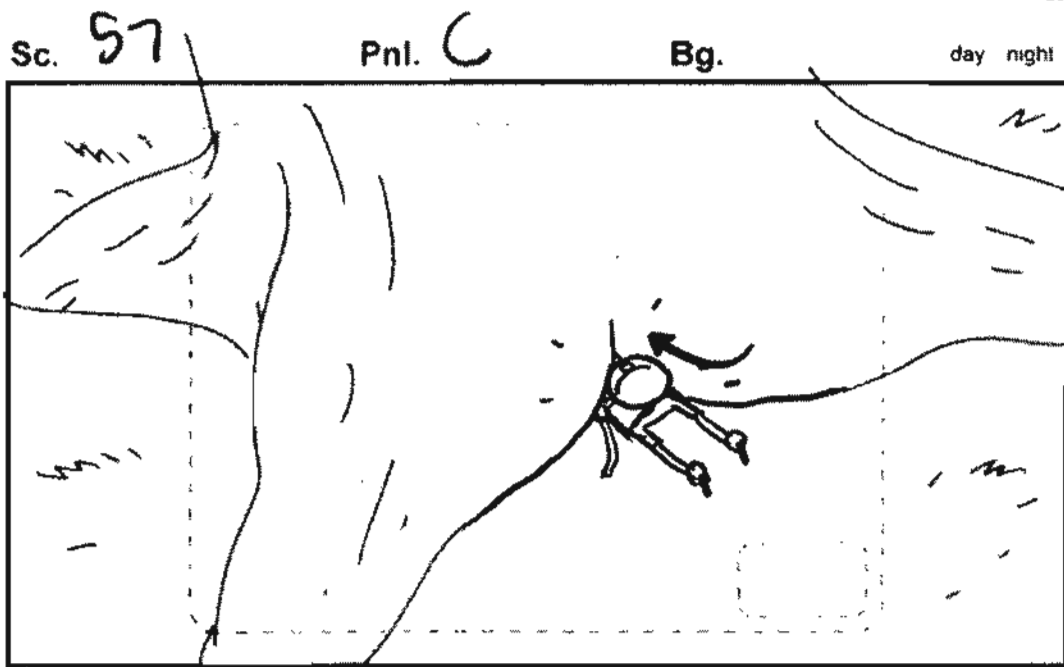
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 102



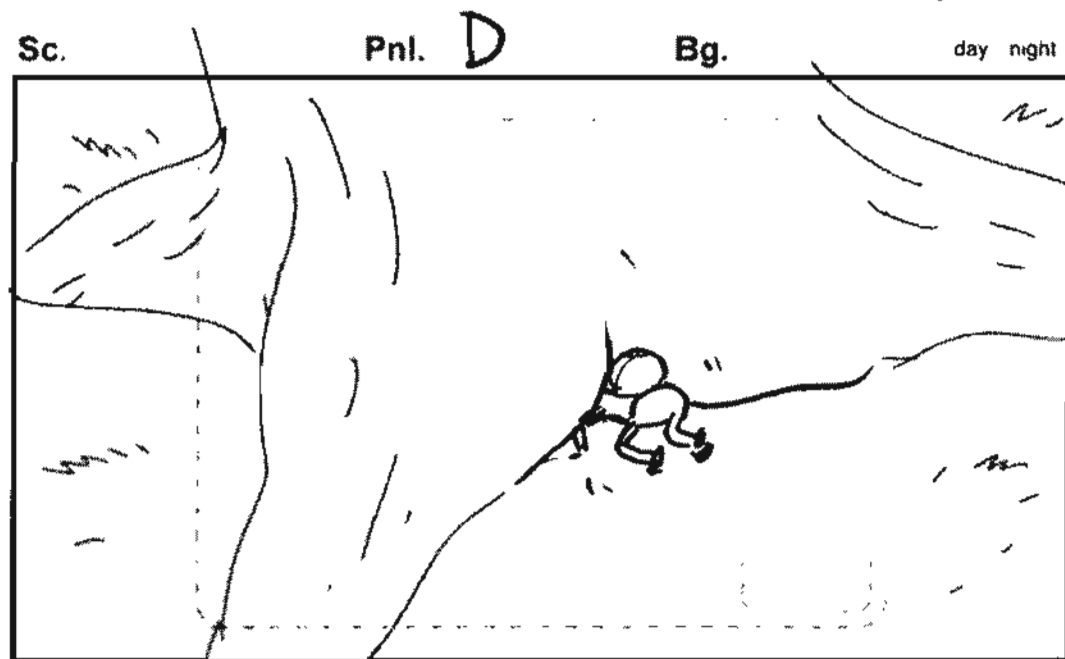
Dialog:

SFX: *suction noise
follow by "THOOMP!"*

Action:

~~Fin- uh oh.~~

(Finn shoves himself into little hole)



Dialog:

Fin- uh oh.

Action:

Fin- uh oh.

Timing:

Fin- uh oh.

EPISODE # 692-002

Production :

this needs
a special
pose.

Page 103
~~772~~

Timing:**Timing:**

Wide on city

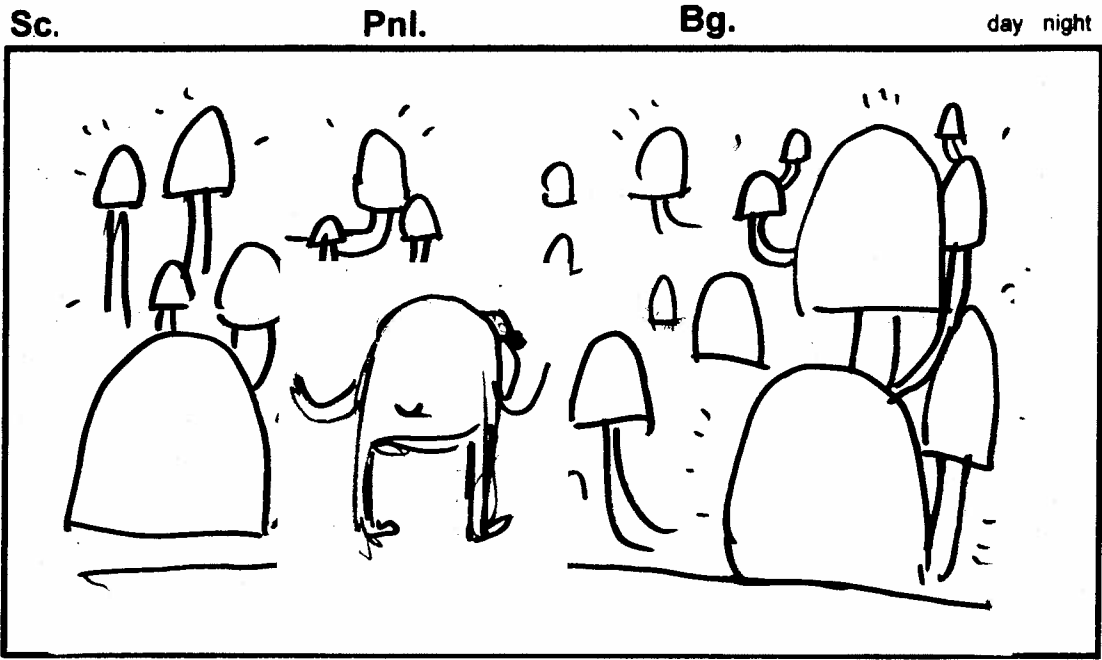
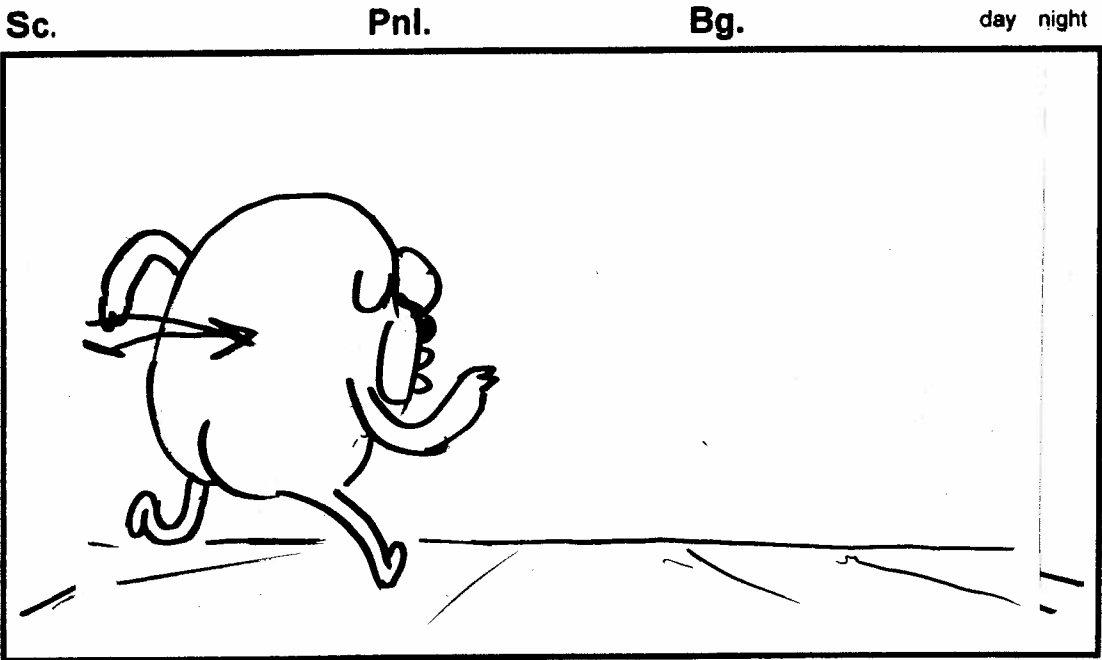
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 104



Dialog:

* gasp *

J: * gasp *

A

Timing:

cleanup

692-002

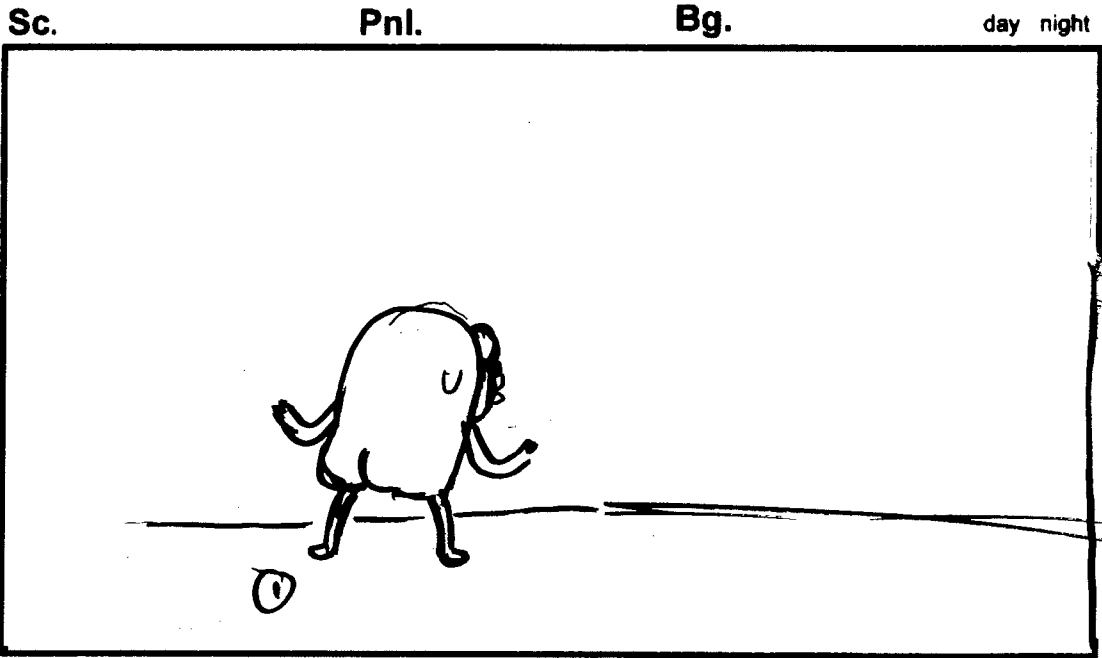
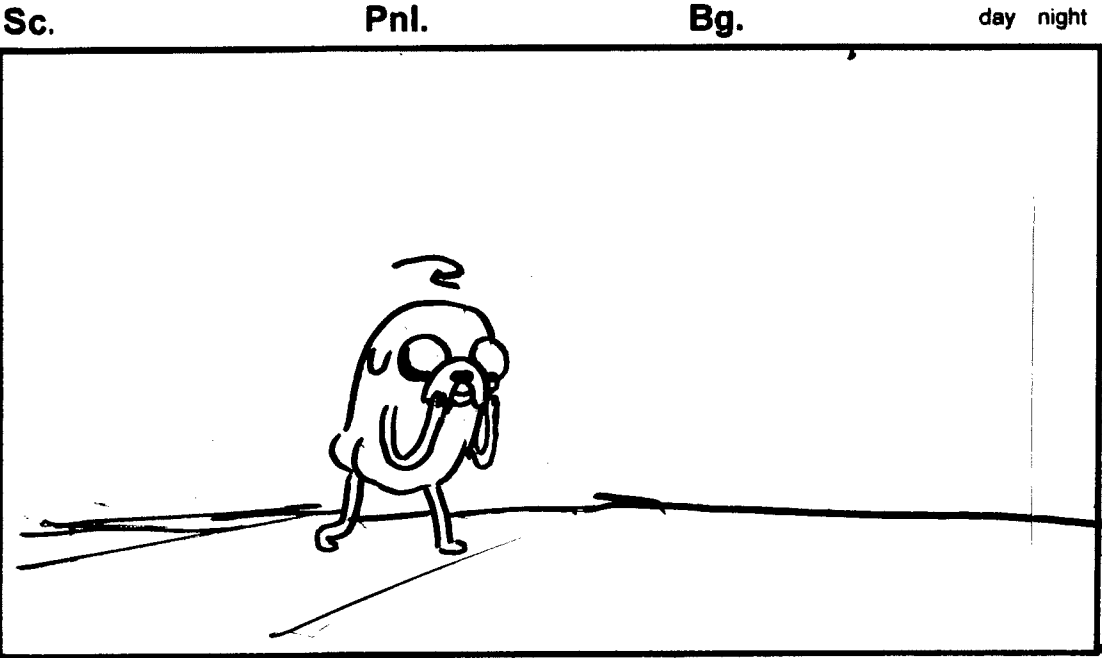
EPISODE #

Production :

ADVENTURE TIME



Page 105



Dialog:	*gasp*	*gasp*	
Action:			
Timing:			② *gasp*

692-002
EPISODE #

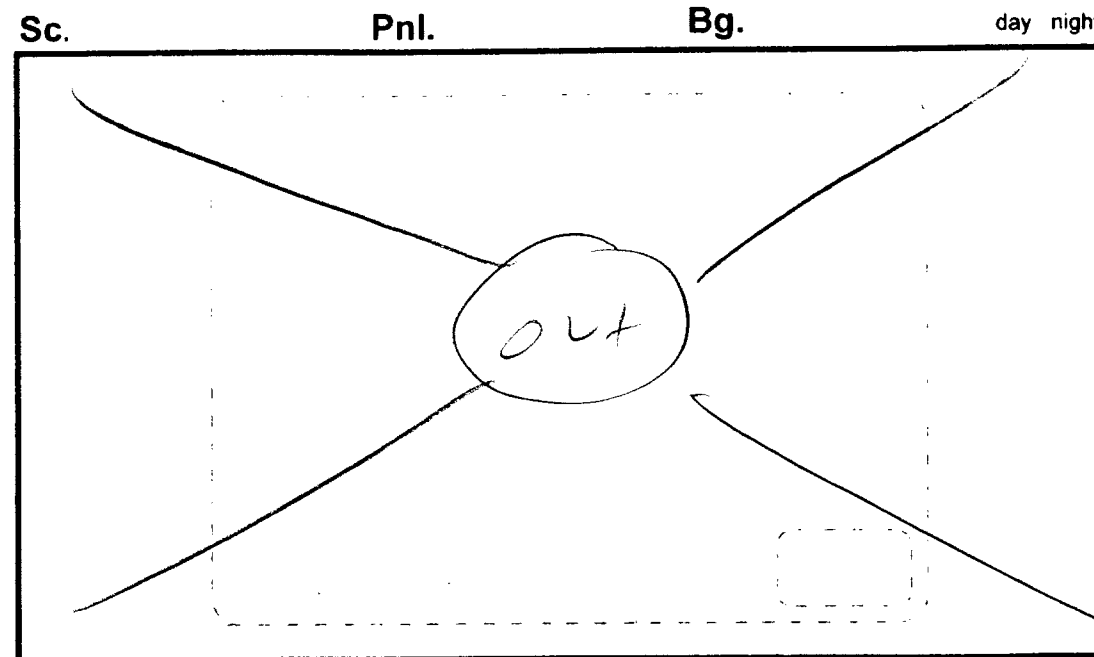
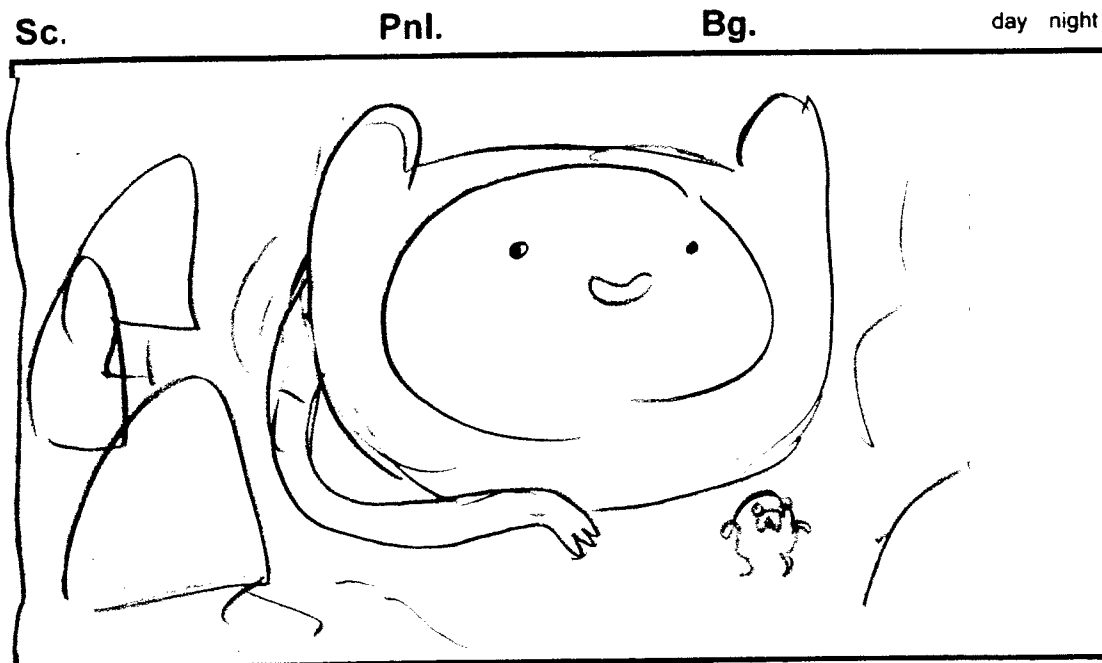
Production :

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ADVENTURE TIME



Page 106



Dialog:

Ⓕ This place is awesome!

Action:

Timing:

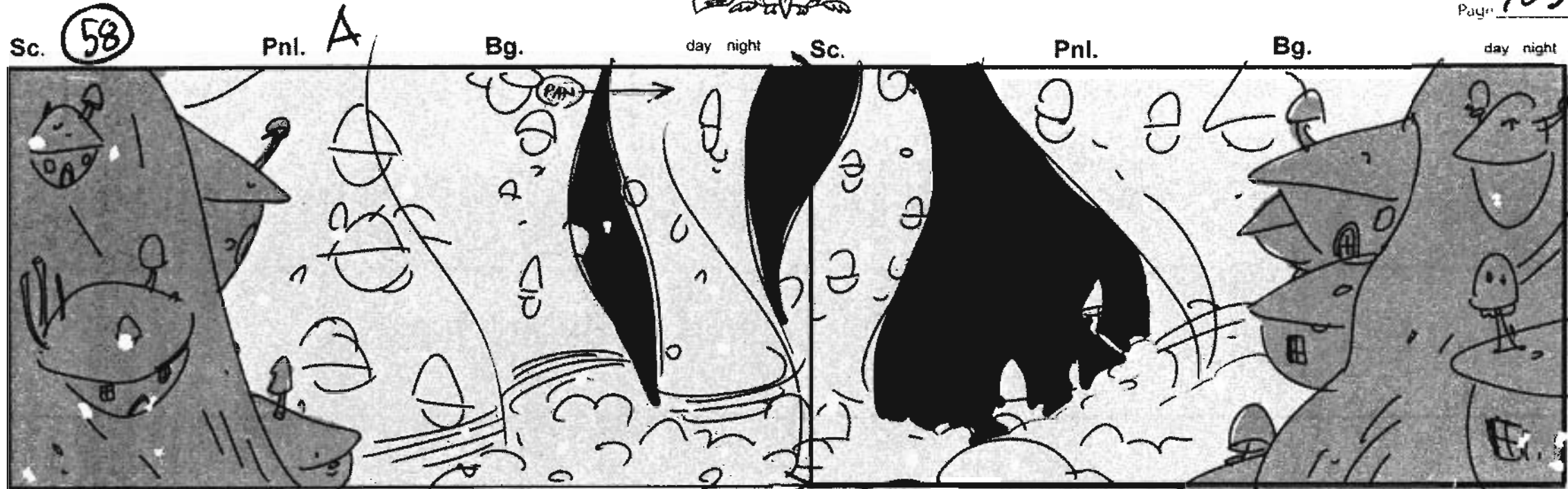
EPISODE # 692-002

Production :

ADVENTURE TIME



Page ¹⁰⁷
~~103A~~



Dialog	<u>Jake</u> ; (o.s.) Their houses are nicer than ours.
Action:	P.O.V. <u>slo</u> pan across beautiful city (Looks abandoned)
Timing:	

EPISODE # 692-002

Production :

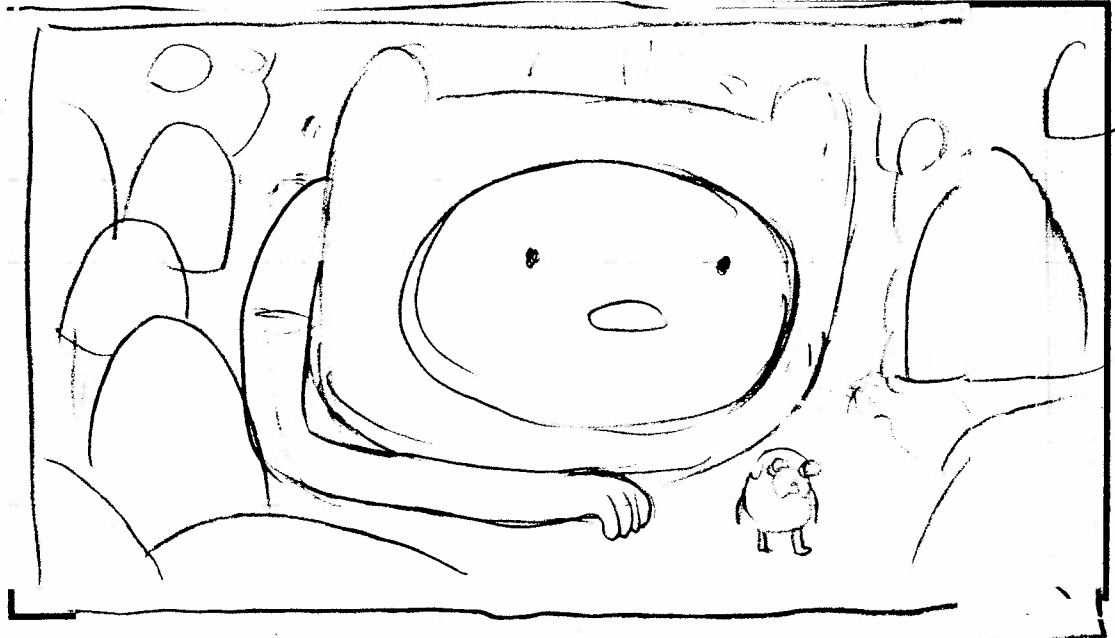
ADVENTURE TIME



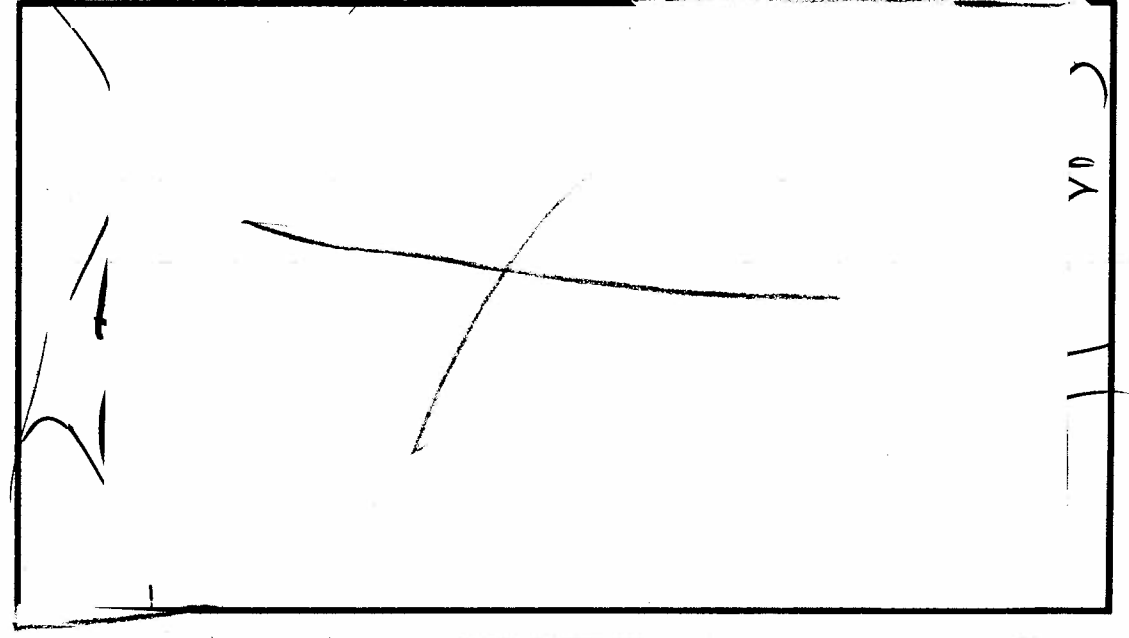
(NEXT PAGE 119)

108

Sc. Pnl. Bg. day night



Sc. Pnl. night



Dialog:
Finn: ... LOOKS abandoned.
Dewey: (o.s.) pssst!

Action:
(Finn starts trying to move forward)

Timing:

692-002
EPISODE #

ck.

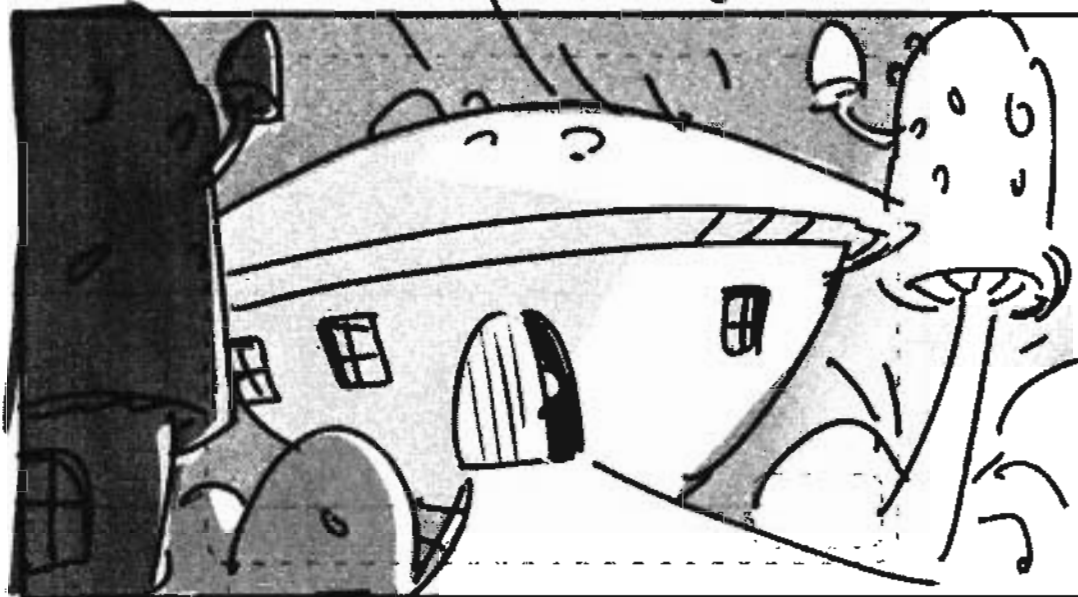
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ADVENTURE TIME

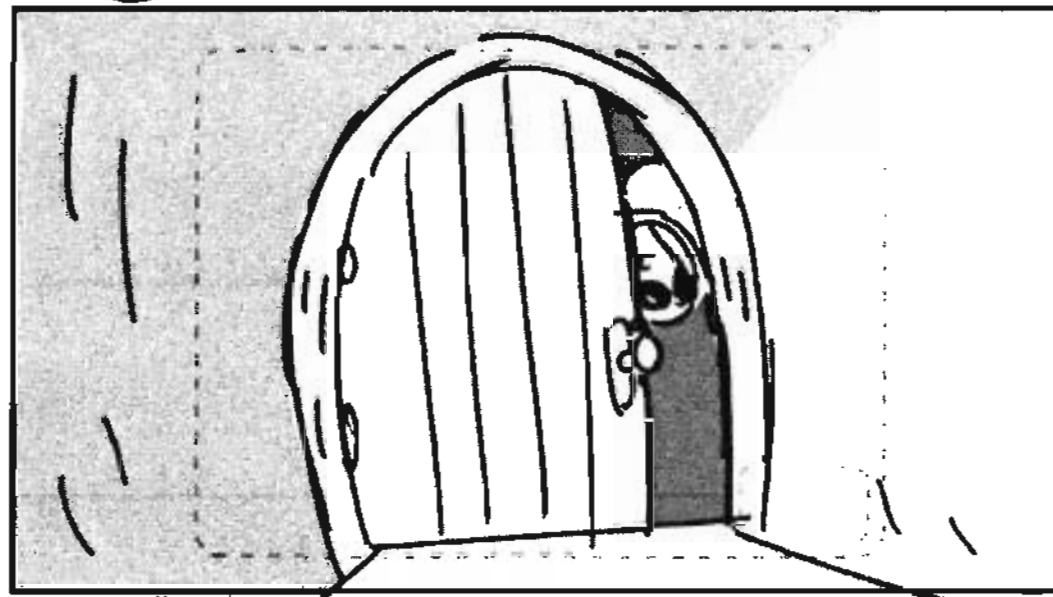


Page 119

Sc. 66 Pnl. G Bg. day night



Sc. (67) Pnl. A Bg. day night



Dialog:

Dewey - Over here! Hurry!

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	J: Hurry Finn!!	F: Wait! I'm stuck!
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

IN

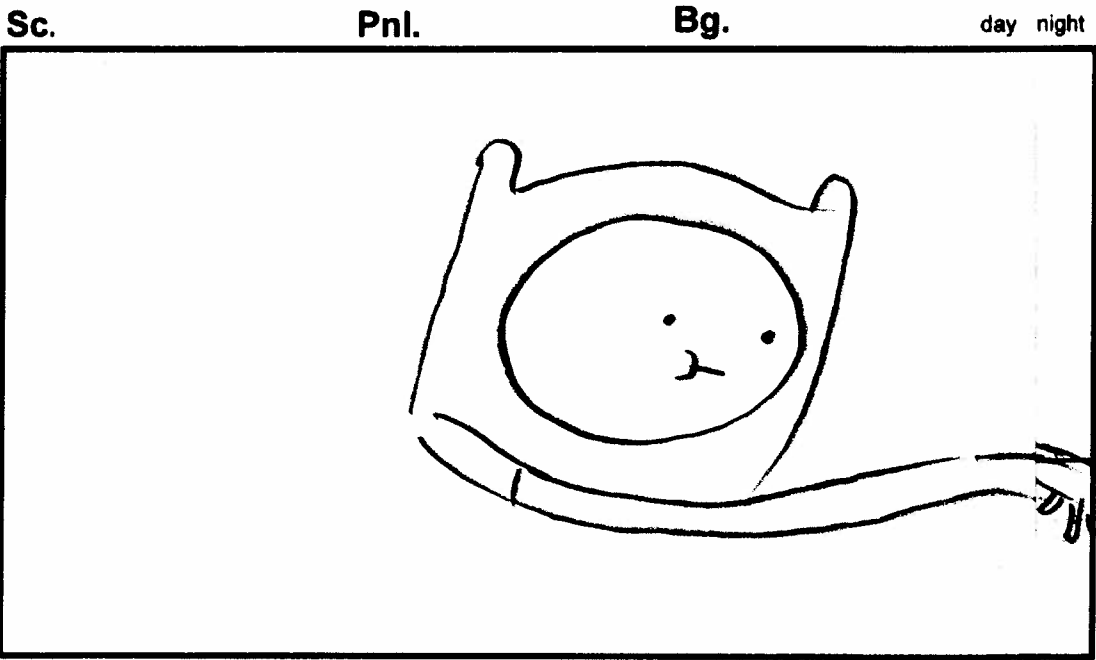
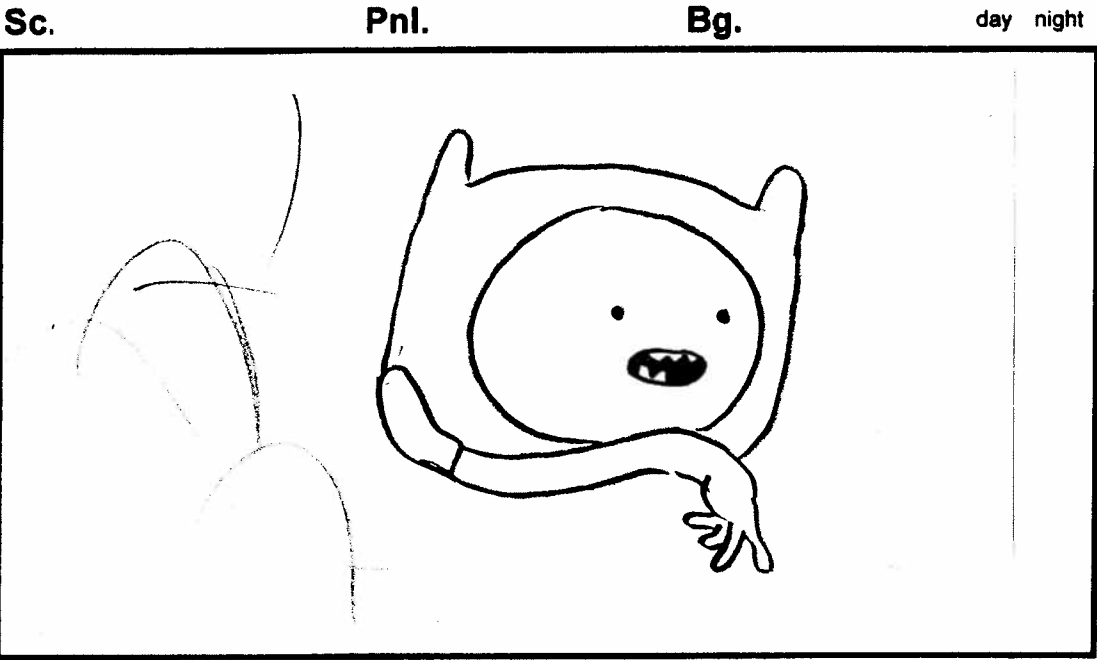
Dialog:

eh : eh!

Action:

Timing:

ADVENTURE TIME



Dialog:

I'm com'in msn!

Action:

Timing:

692-002

EPISODE #

OUT





Production :

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ADVENTURE TIME



Page 122A

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									

Dialog:	<u>Davey!</u> come inside!
Action:	
Timing:	

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 1228

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
≥ DOOR close :
Action:
Timing:

EPISODE # 692-002

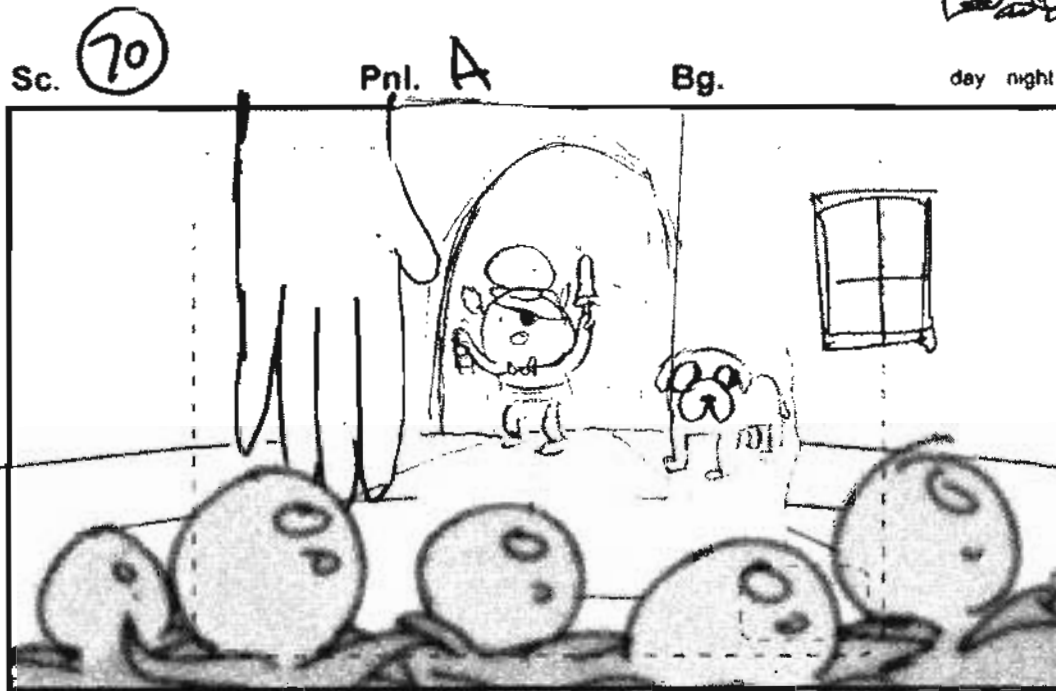
Production :

ADVENTURE TIME



Lighting
to all
these scenes

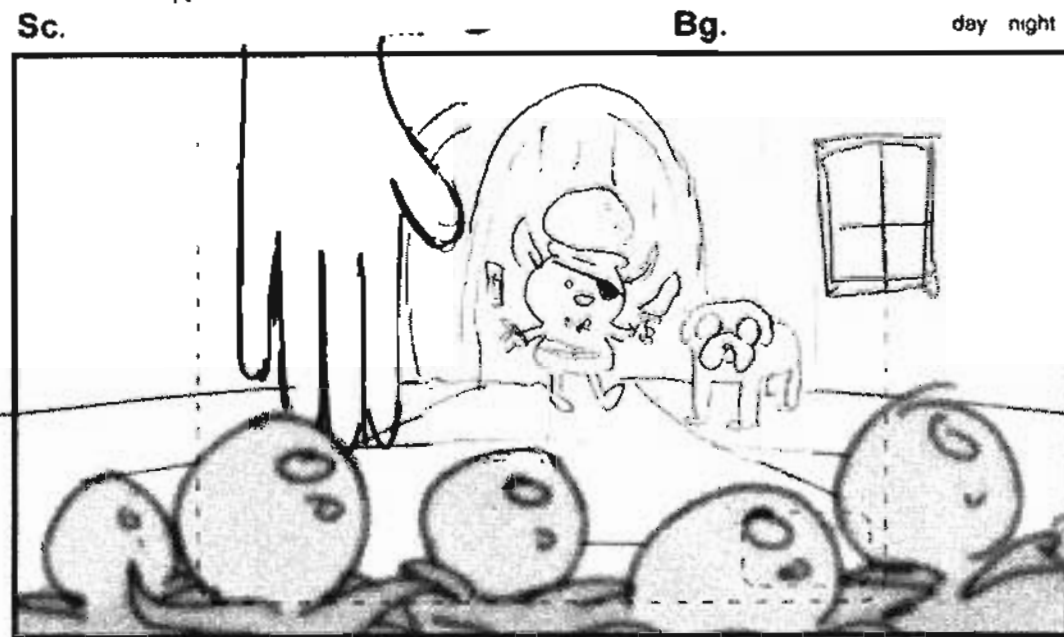
Page 123



Dialog: Dewey - YAR AH AP! -

Action:

Timing:



Dialo Dewey - At last
+ You've come!

Actio

Tl.

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 123A

Sc.	Pnl.	Bg.	day	night	Pnl.	Bg.	day	night

Dialog:	Dewey's the name.		Dewey the -	
Action:				
Timing:				

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:
David up
conductor.

Action:

Timing:

And these—

692-002
EPISODE #
Production :

ADVENTURE TIME

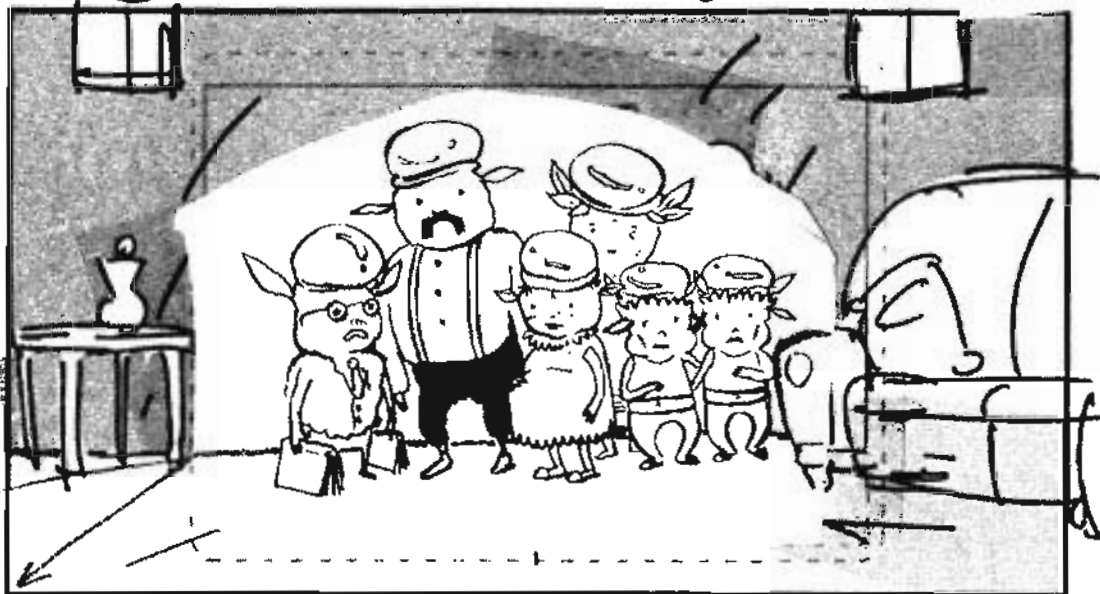
Light
shines
in

Page 123 c

Sc. (69)

Pnl. A

Bg.



Dialog:

Dewey: ... poor dewes be
all thats left—

Action:

close on trembling dewdrops—
—truck out as baby dewdrop runs
up to mommy.

Timing:

Pnl. B

Bg.

day night



Dialog:

of our magnificent
dewdrop choir.

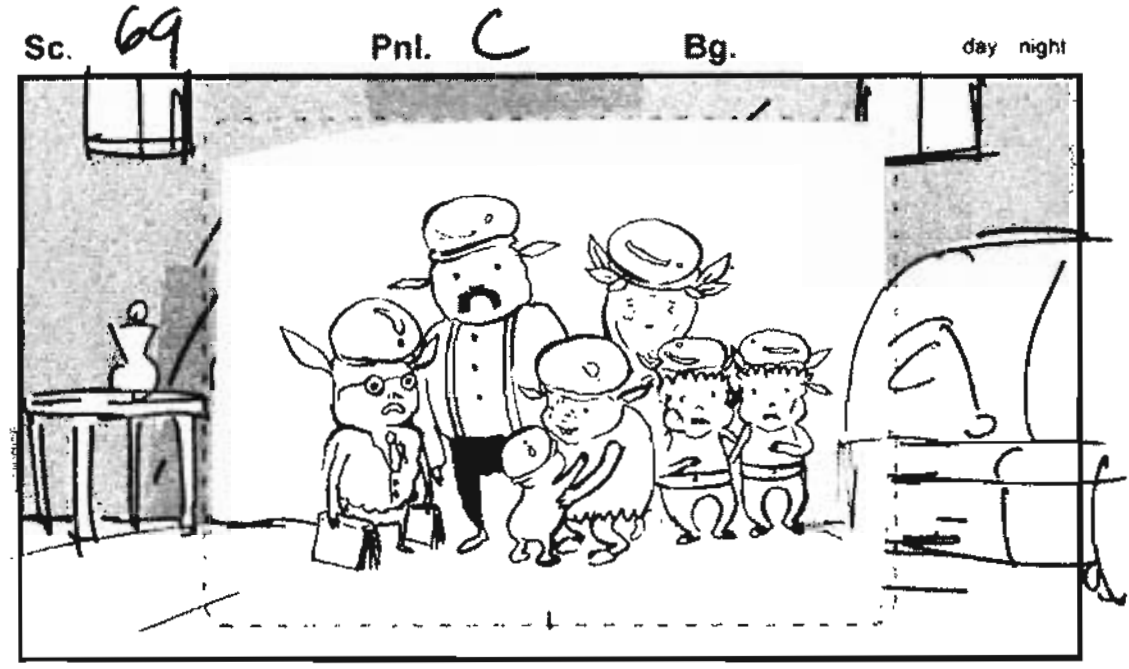
Action:

Timing:

EPISODE # 692-002

Production :

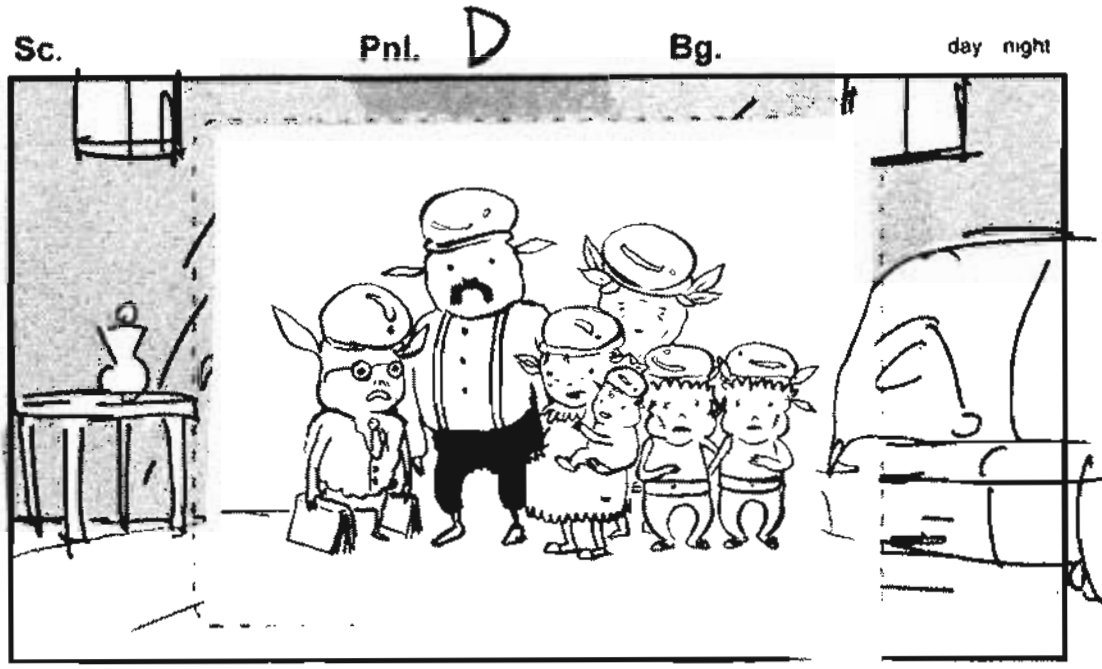
ADVENTURE TIME



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

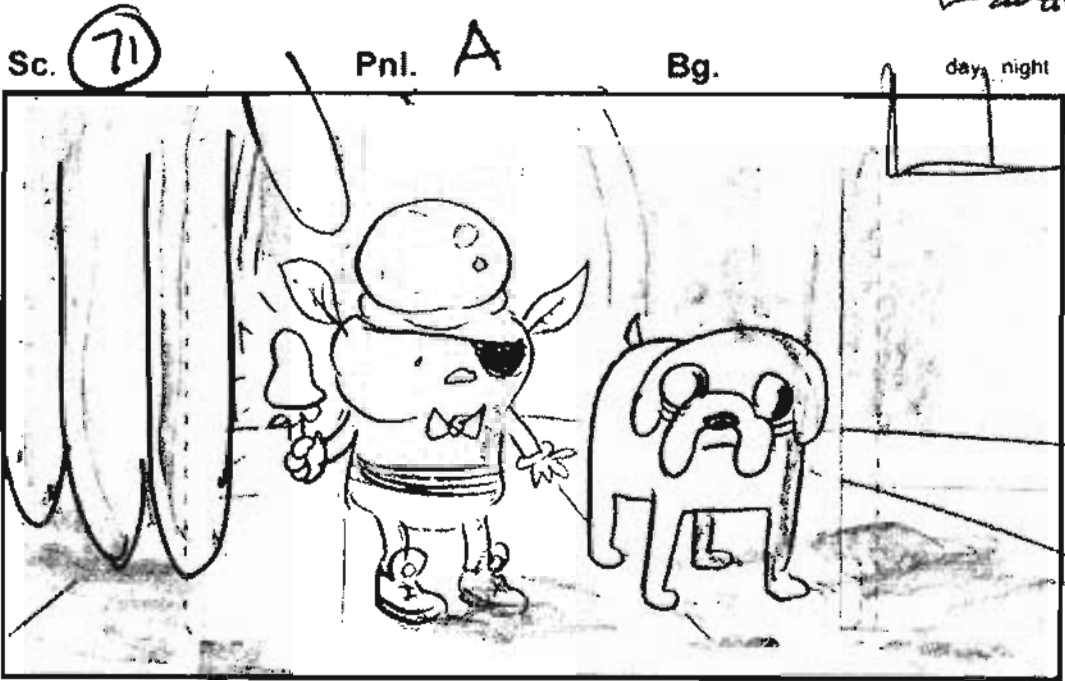
EPISODE # 692-002

Production :

ADVENTURE TIME



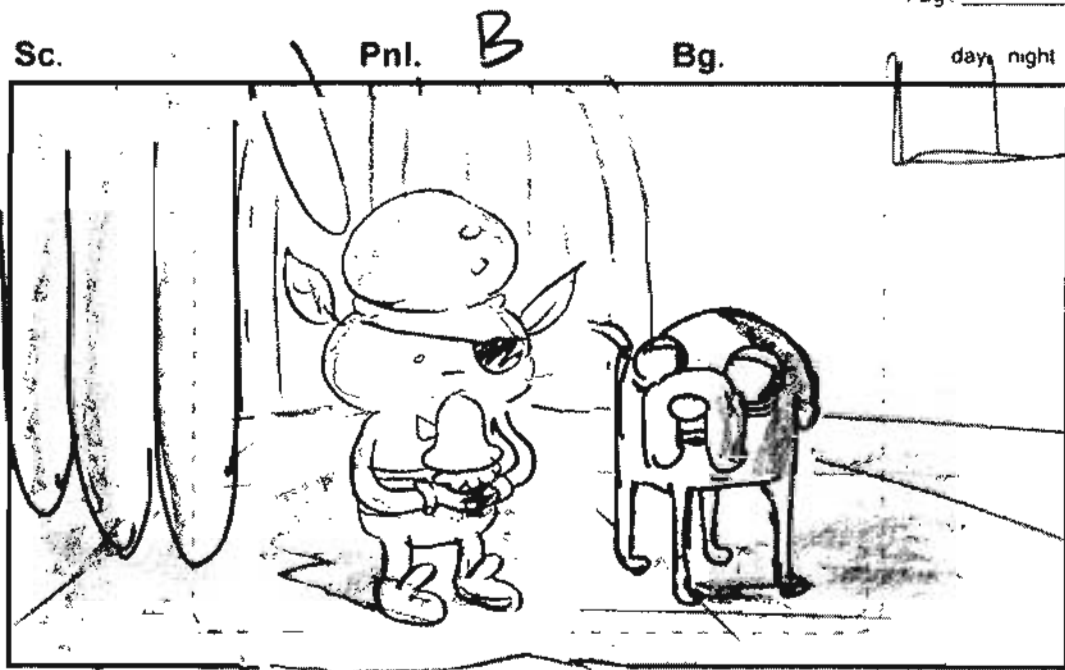
Page 124



Dialog: *Dee-ey* (sings a scale) ♪

Action:

Timing:



Dialog: *Jake*: I think I heard you guys from upstairs. You're pretty good!

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 125

Sc. (72) Pnl. A Bg. day night

Dialog:

Action:

Timing:

Sc. Pnl. B Bg. day night

Dialog:

Dewey - Thank Ye!

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE

clean up &
match to
other
crowd shots
(at least a little)



Page **125A**

Pnl.

By.

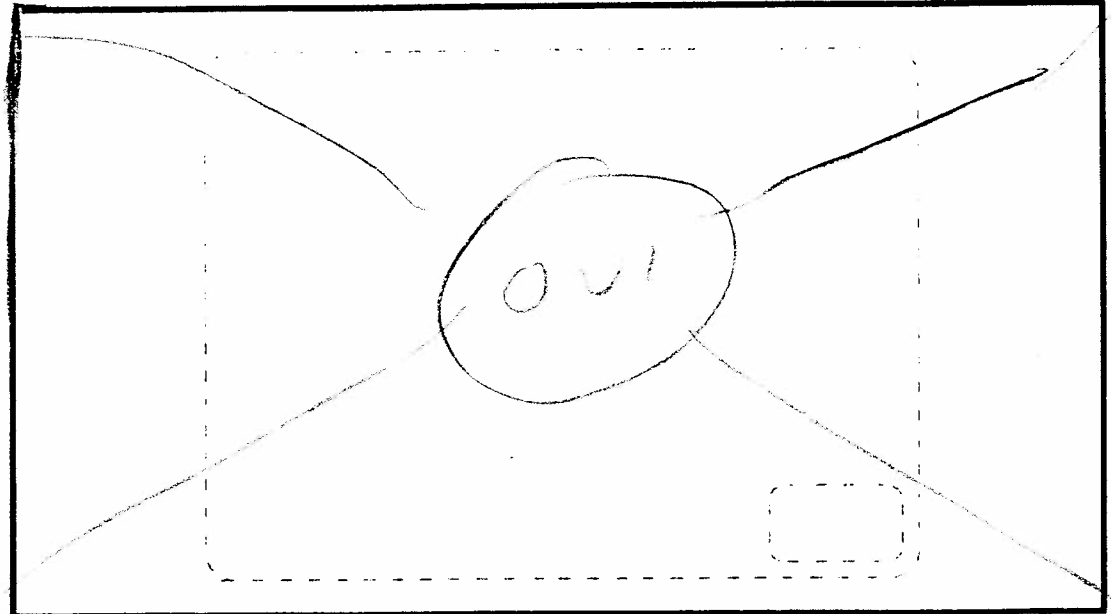
Light

Sc.

Pnl.

Bg.

day night



Dialog:

Dew Monkey: ook ook!

Dew crowd: ("thank you" willa)

Action:

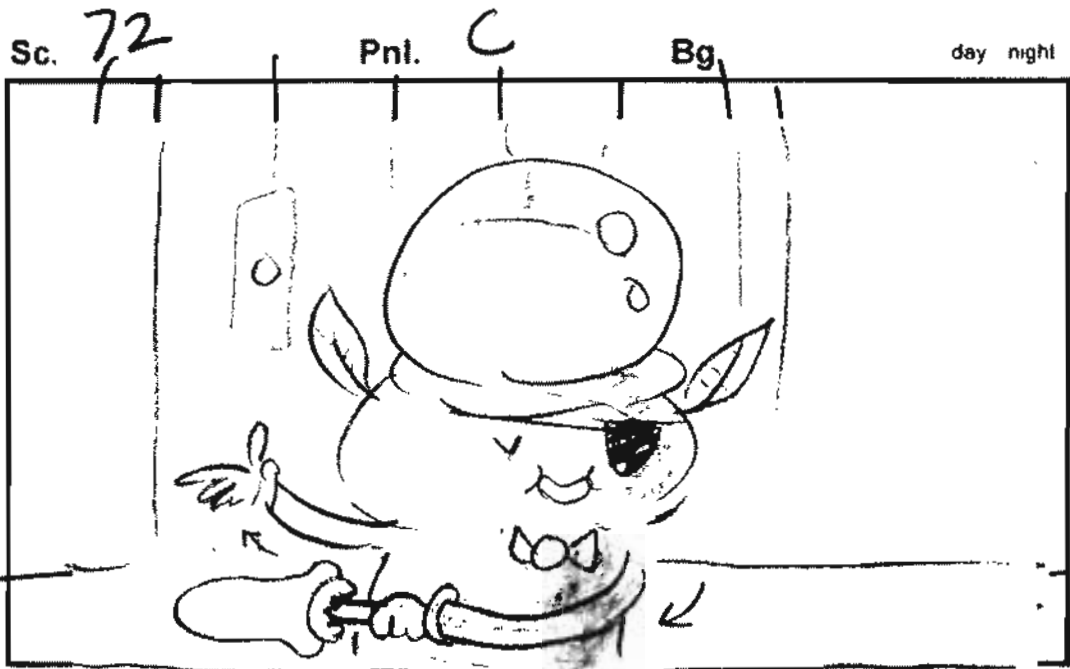
Timing:



EPISODE # 692-002

Production :

ADVENTURE TIME



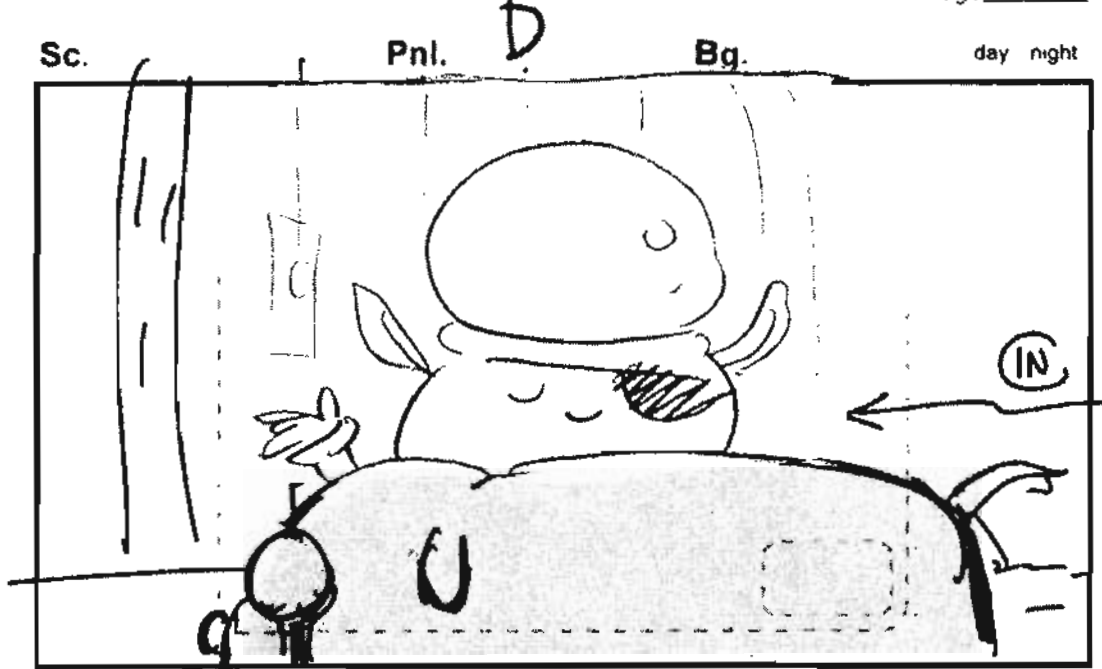
Dialog:

Dewey: Please... take a seat
& make yourselves comfortable

Action:

FINN & JAKE
to me

Timing:



Dialog:

Finn: oh okay.
Jake: okay.

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Sc. 72 Pnl. F Bg. day night

Acti

Timing:

Sc. 73 Pnl. A Bg. day night

Dialog:

Action:

Timing:

EPISODE # 692-002

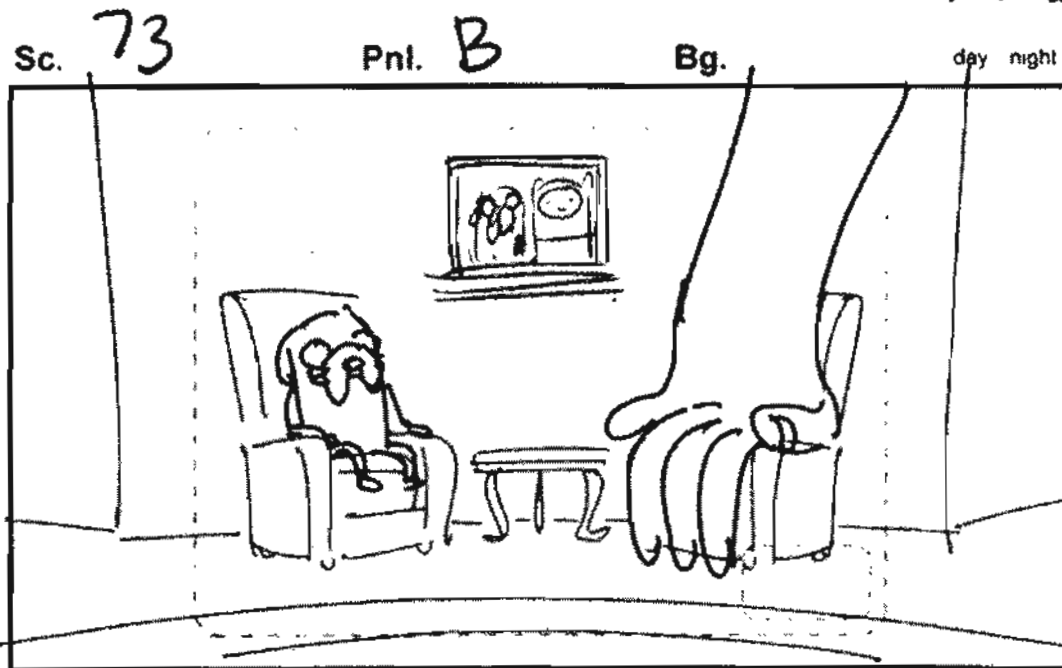
Production :

ADVENTURE TIME



NO PGS 129-130

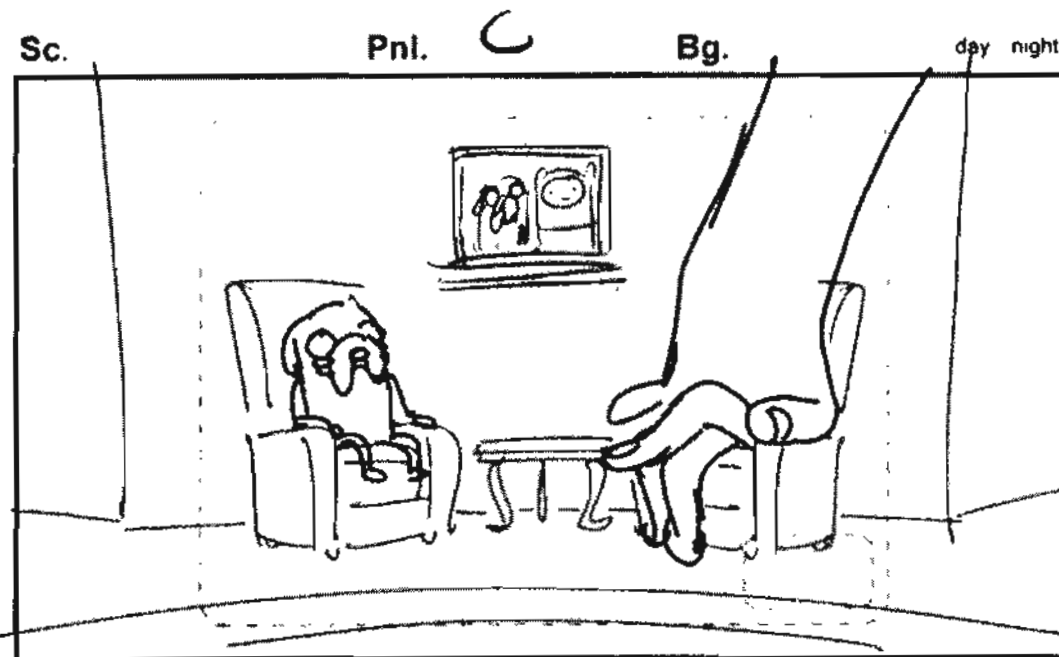
Page 120



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

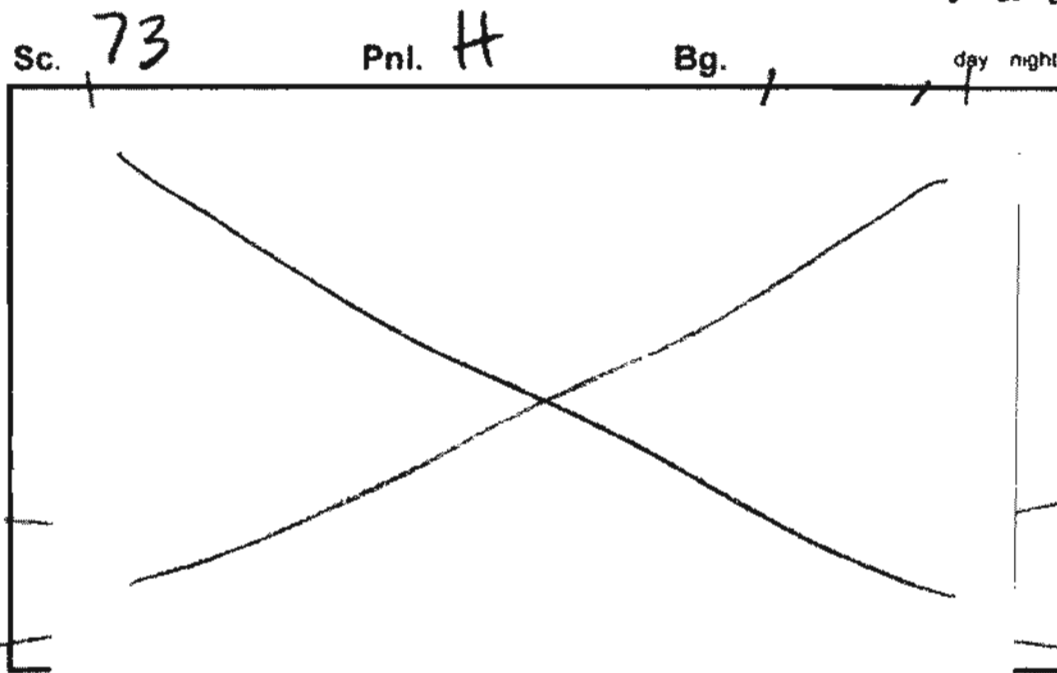
EPISODE # 692-002

Production :

ADVENTURE TIME



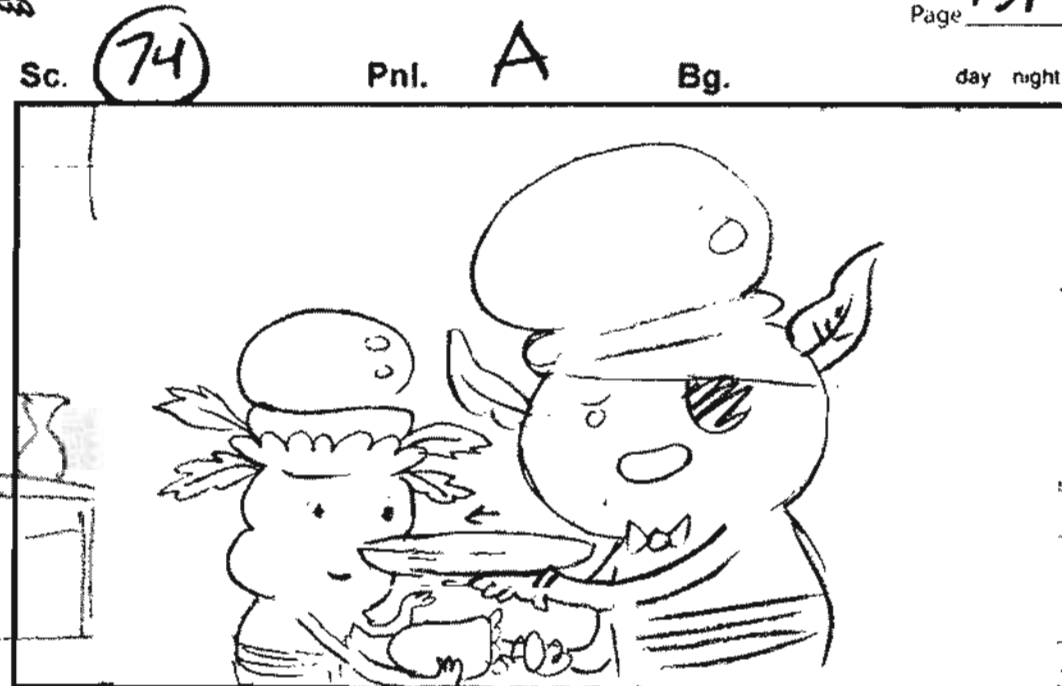
Page 131



Dialog

Action

Timing:



Dialog:

Dewey - Long have we -

Action:

Dewey gives Twin #1 the tray.
Twin #1 gives Dewey glowing mushroom

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 132

Sc. 74

Pnl. B

Bg.

day night



Dialog: (cont)

the dewdrops of - Dewpia
known of ^{this} tree's legendary heroes-

Action:

Timing:

Sc.

Pnl. C

Bg.

day night



Dialog: (cont)

- Finn and Jake!!

Action:

Timing:

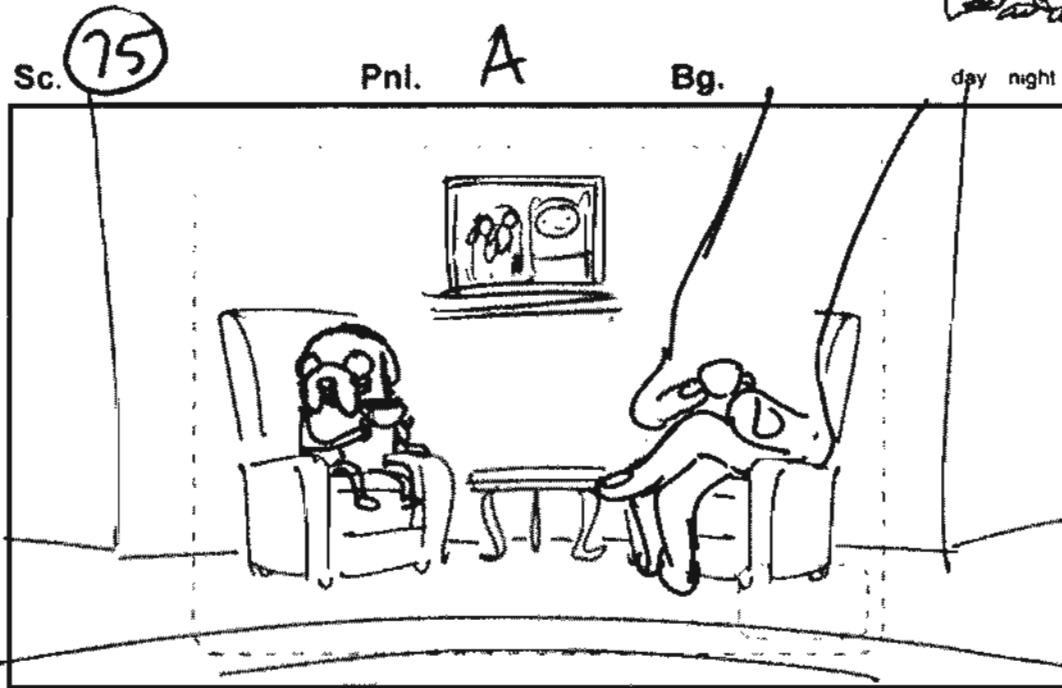
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 133

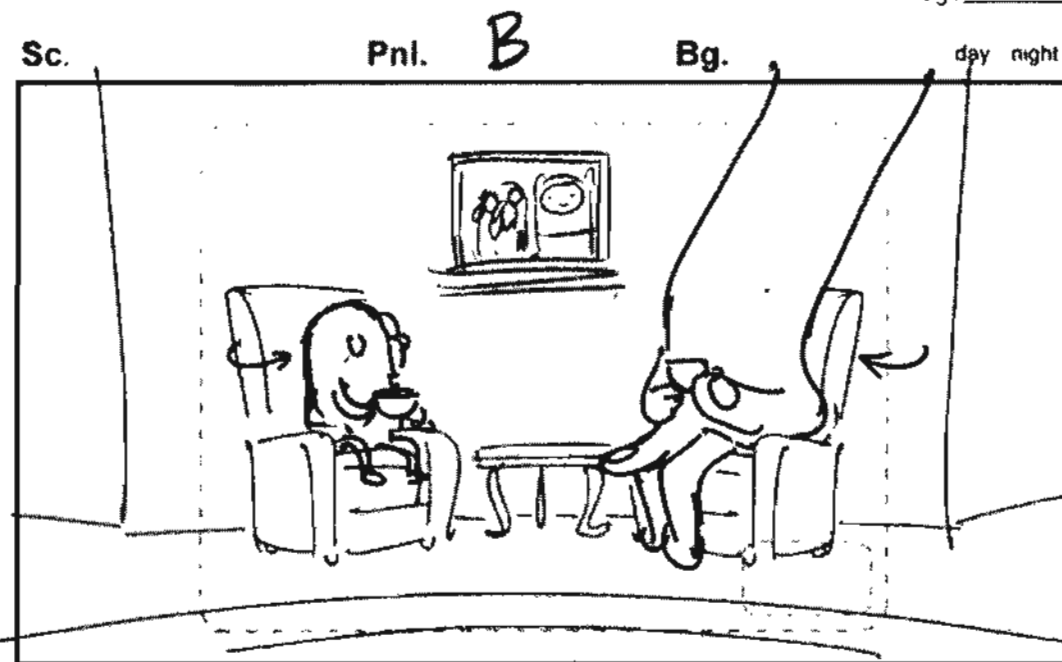


Dialog:

*Dewey(n): see behind
you.*

Action:

Timing:



Dialog:

Action:

They look at picture.

Timing:

EPISODE # 692-002

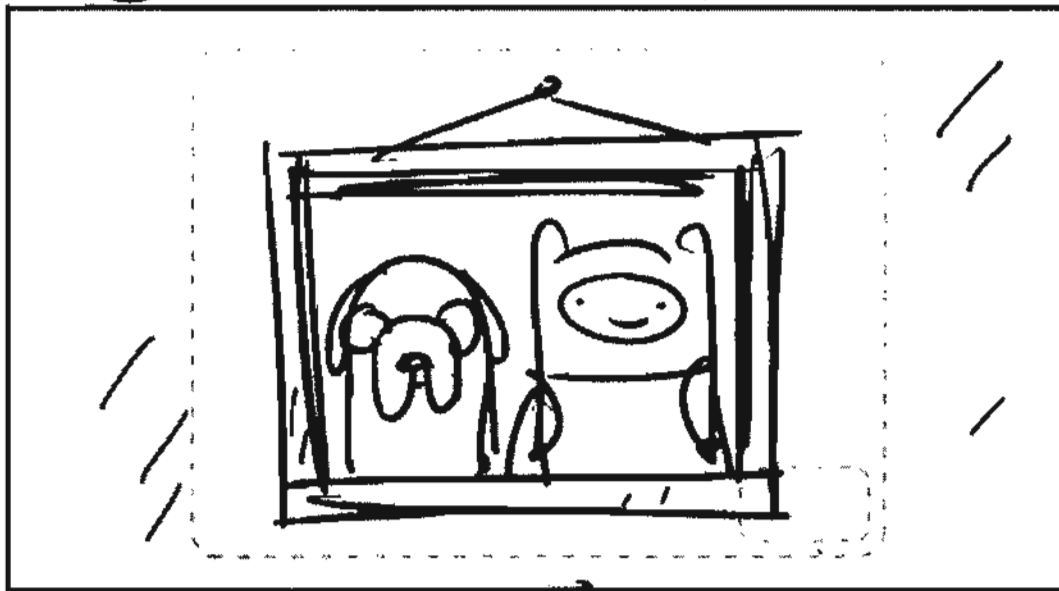
Production :

ADVENTURE TIME



Page 134

Sc. (76) Pnl. A Bg. day night



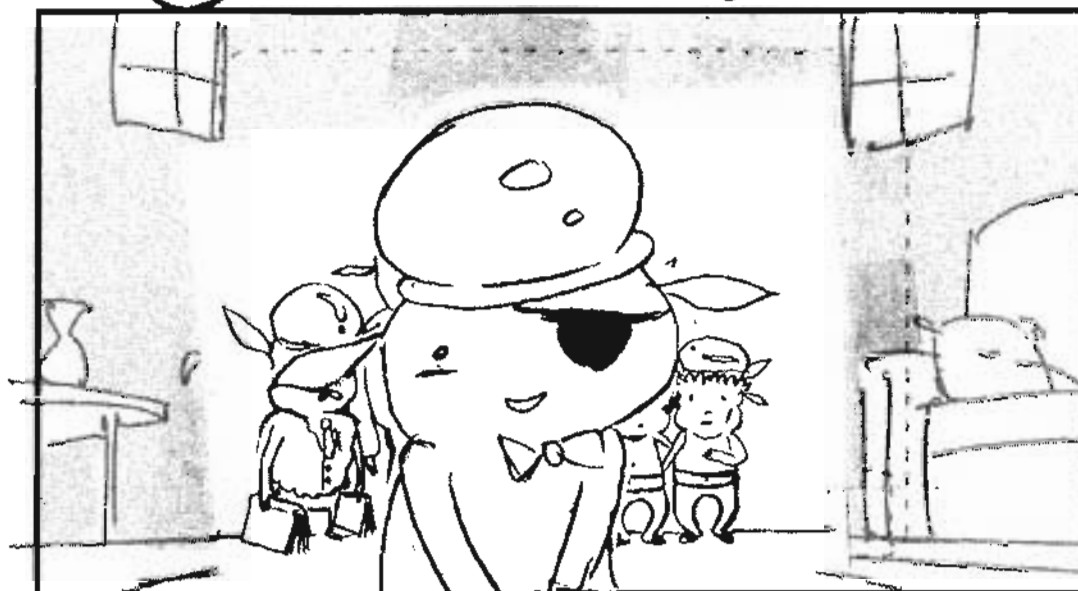
Dialog:

(beat) Fin - (Vo) It's us!

Action:

Timing:

Sc. (77) Pnl. A Bg. day night



Dialog:

Dewey - Aye ... drew that.

Action:

Timing:

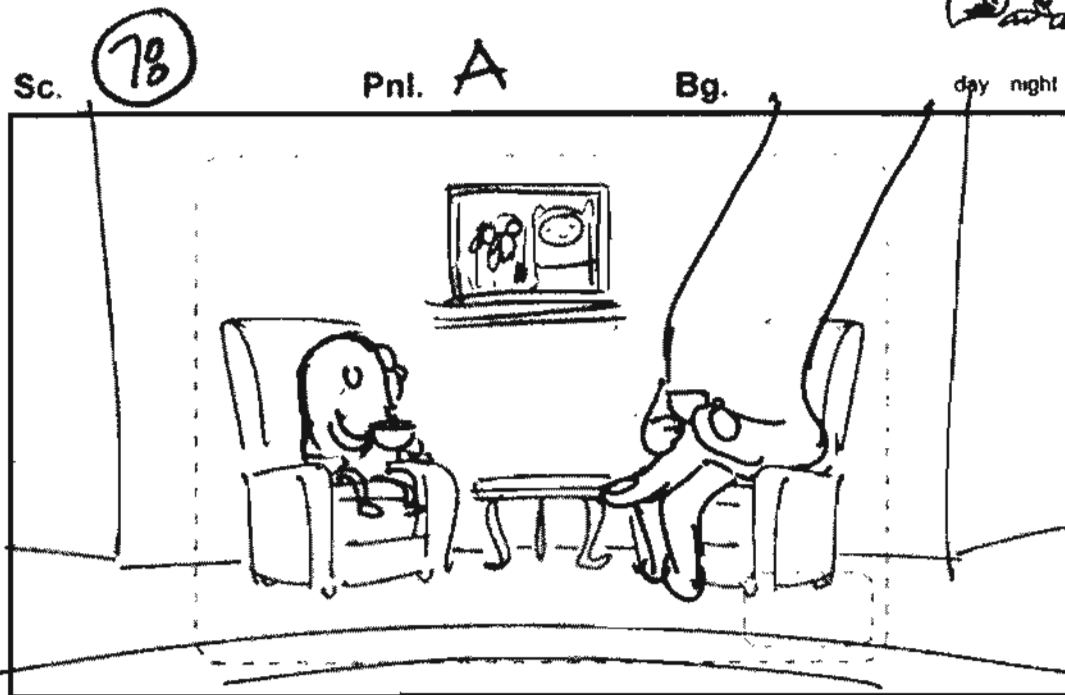
EPISODE # 692-002

Production :

ADVENTURE TIME



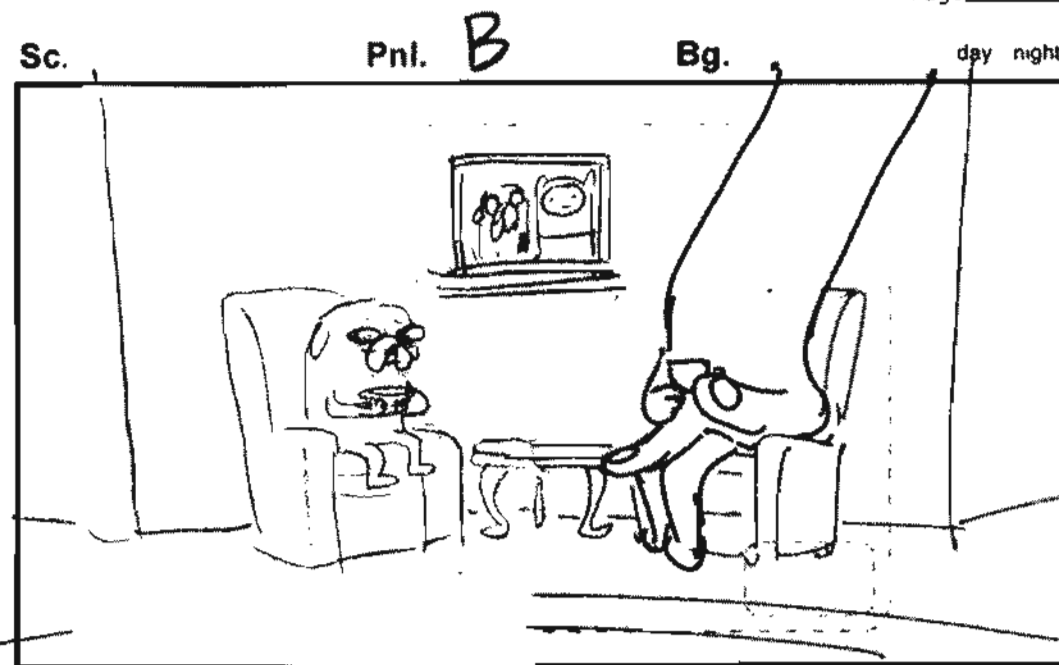
Page 135



Dialog: Finn Good Job man. (sip)

Action:

Timing:



Dialog: Finn So what's goin' on down here?

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



clean up

136

Sc. 79 Pnl. A Bg. day night

Dialog:

Action:

Timing:

Sc. Pnl. B day night

Dialog: Dewey Foul things are
a-foot in dewpiq.

Action

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 137

Sc. (80) Pnl. A Bg. day night

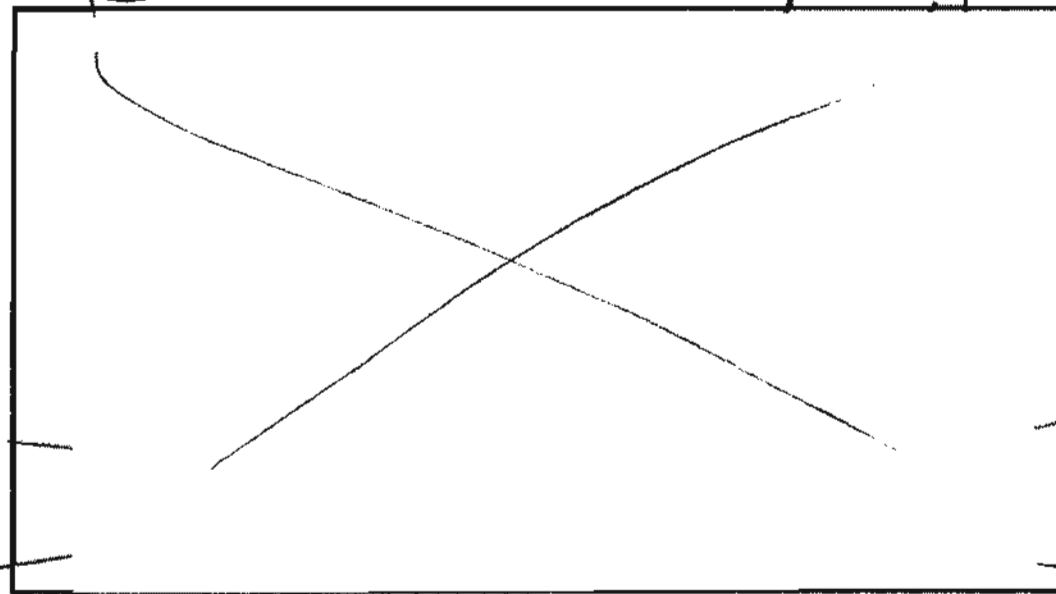


Dialc
1 Dewey: (o.s.) Our people musn't
leave their homes for
fear of...

Action: Close on terrified dewdrops.

Timing:

Sc. (81) Pnl. A Bg. day night



Dialc:

Action:

Timing:

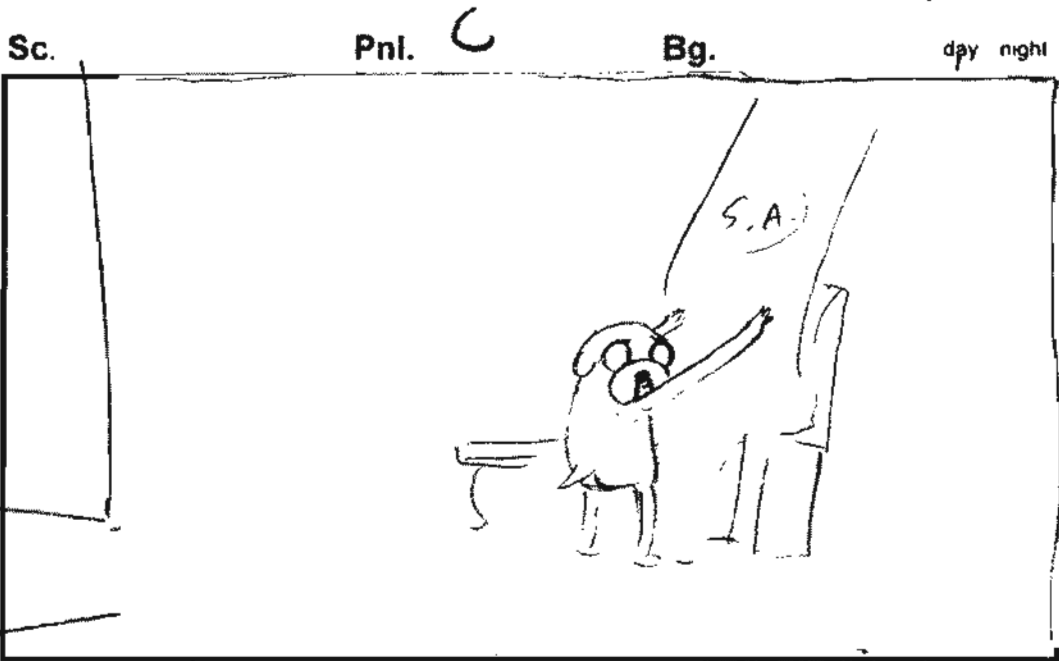
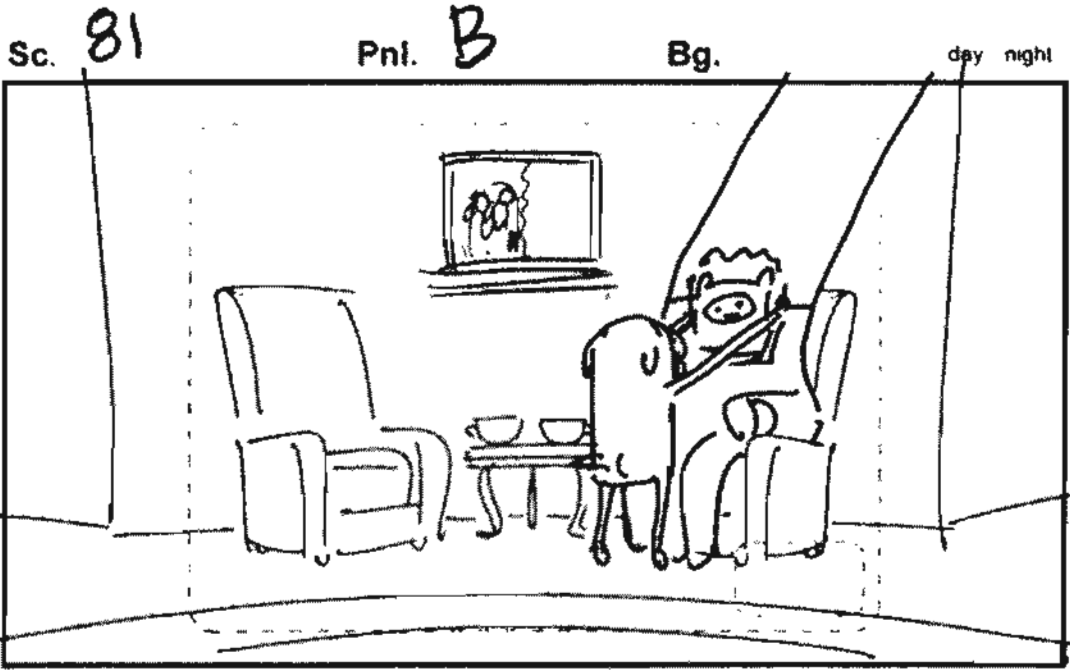
EPISODE # 692-002

Production :

ADVENTURE TIME



NO PG 139



EPISODE # 692-002

Dialog:

Darcy (o.s.)
The Plagued Tendrils!

D:

(J): hmmm?

Ac

(stagger head turn)

Tir

Production :

ADVENTURE TIM

Pirately -
holding the
glowing
mushroom
mic.

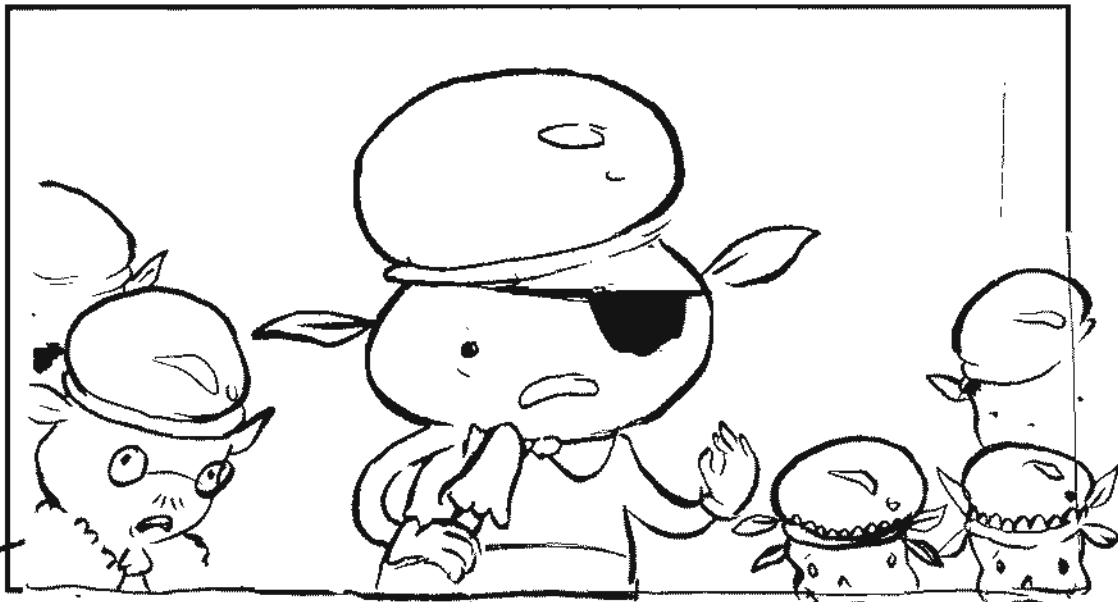


Page 140

Sc. (82)

Pnl. A

day night



Dialog: Dewey: Let me tell you the horrible fate that has...

Action: Dew drops gather around Dewey.

Timing:

Sc.

Pnl. B

Bg.

day night



Dialog: (Cont) -
befallen our harmonic people.

Action:

Timing:

EPISODE # 692-002

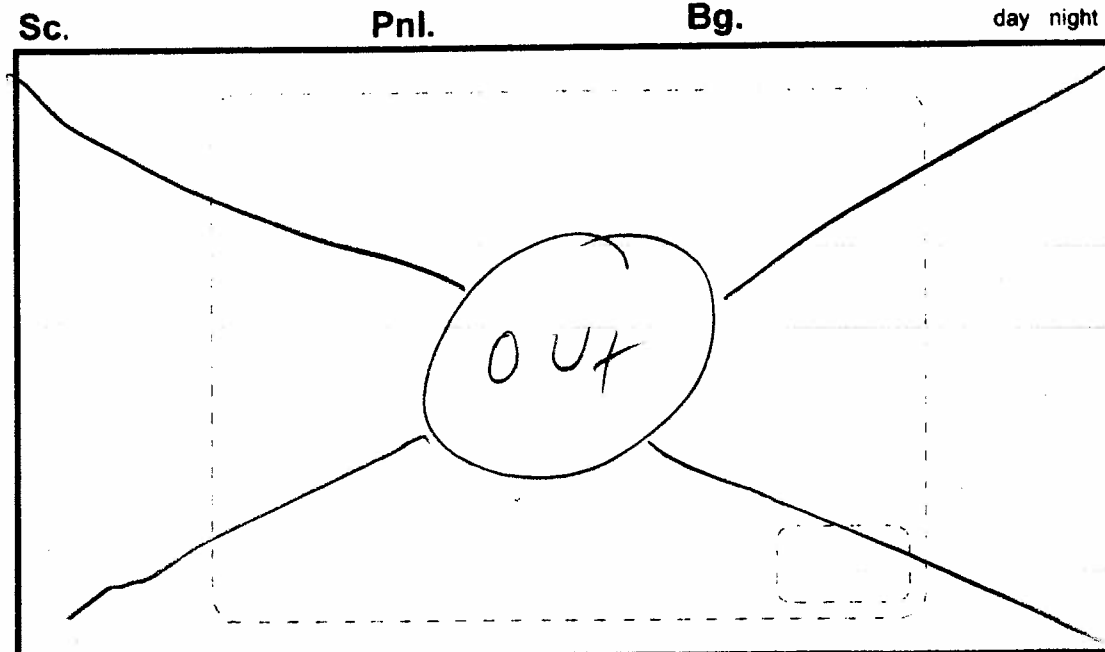
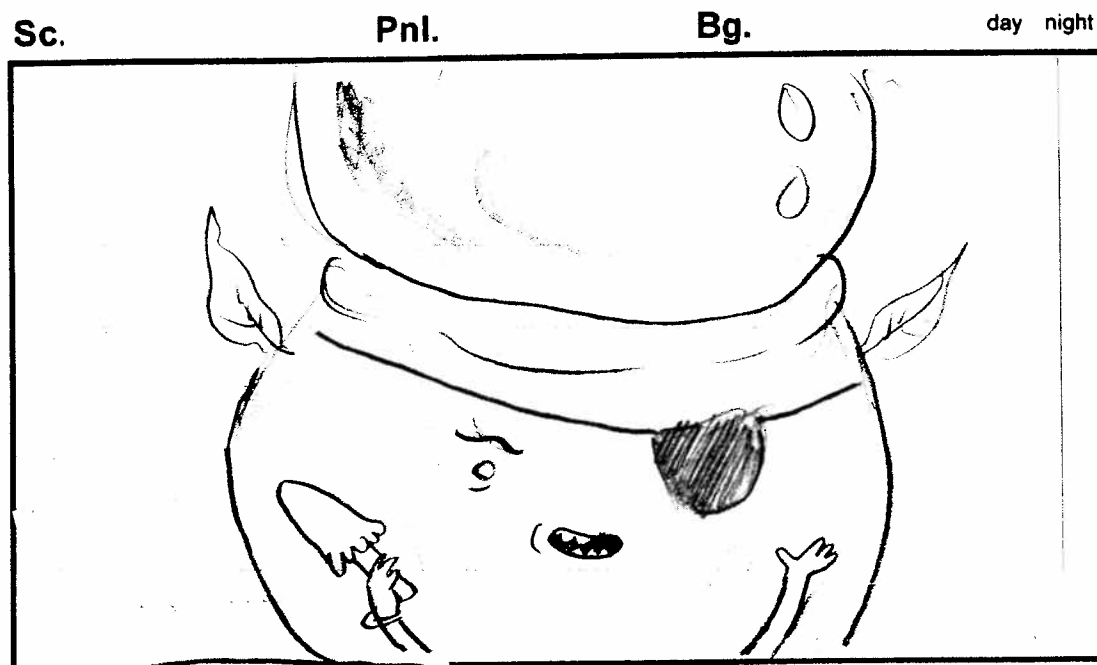
Production :

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ADVENTURE TIME



Page 140A



Dia

Dewey: But first, I'll set the mood.

Action:

Timing:

EPISODE # 692-002

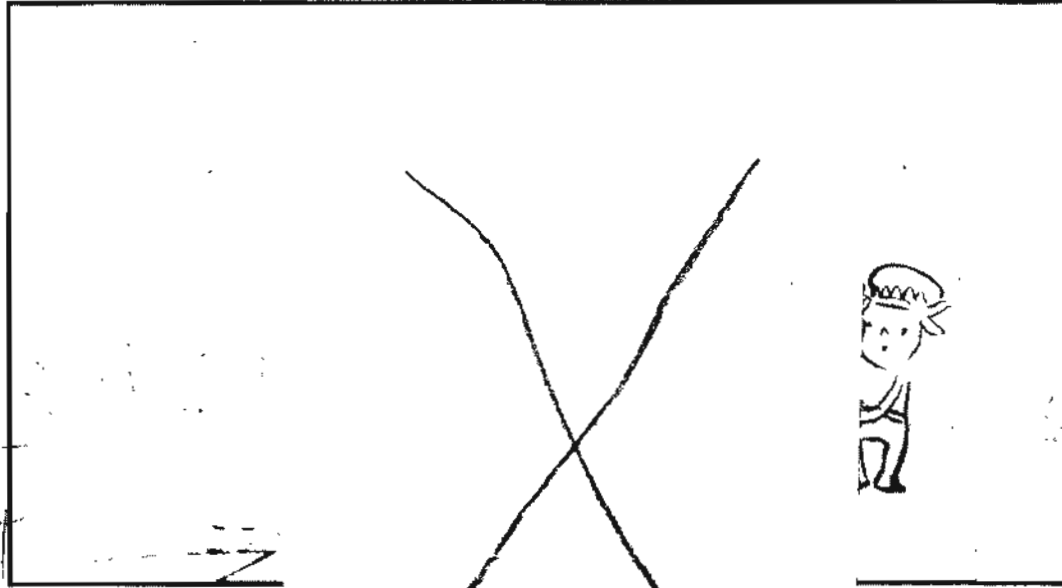
Production :

ADVENTURE TIME



Page 141

Sc. (83) Pnl. A Bg. day night



Dialog: Choir

Action: Dev

Timing:

Sc. Pnl. B Bg. day night



Dialog: Choir - ohhh when the sun comes down and the moon comes up

Action:

Timing:

EPISODE # 692-002

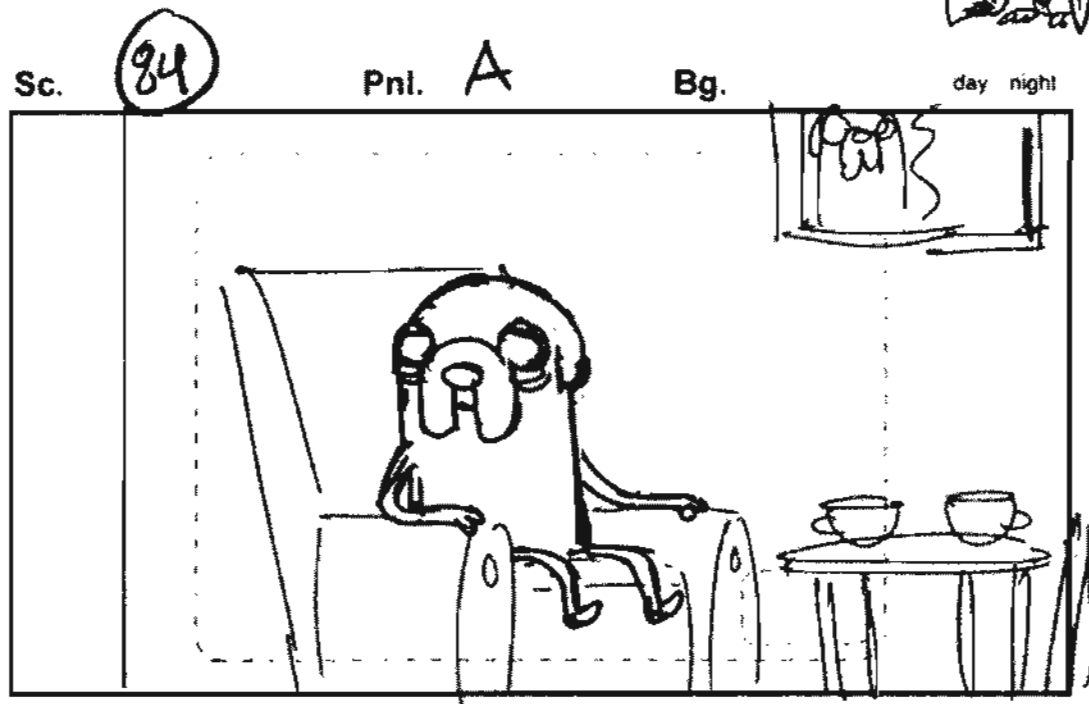
Production :

Draw
start pose

ADVENTURE TIME



Page 142

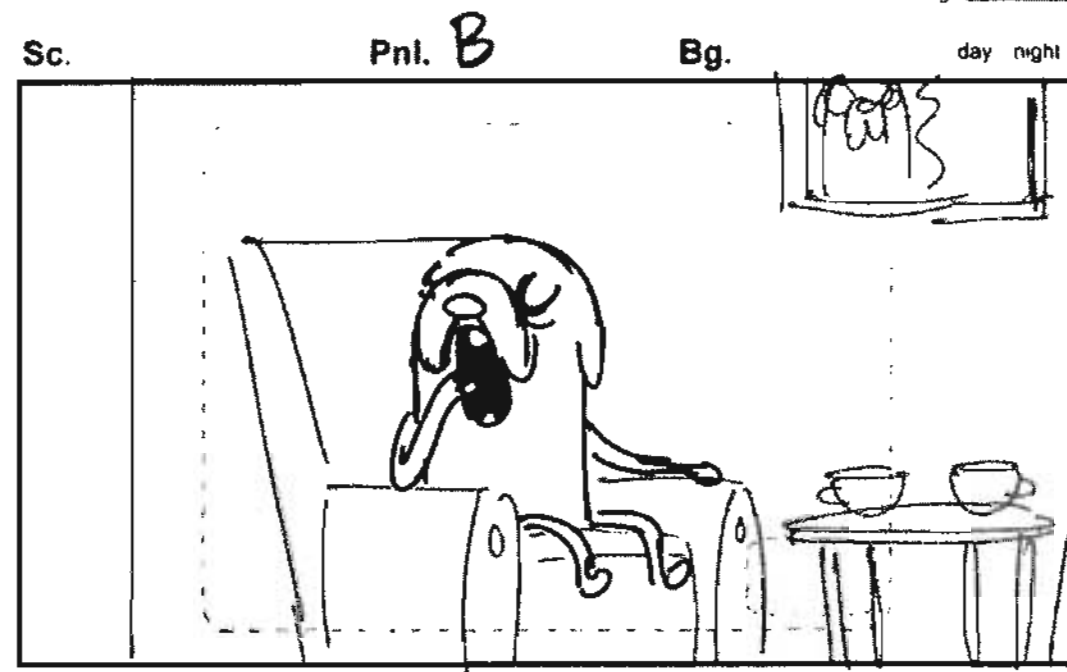


Dialog: Choir -

You're the apple
of my eye
You're my Buttercup

Action:

Timing:



Dialog: (o.s) And I don't know
how to find a reason...

Action:

Timing:

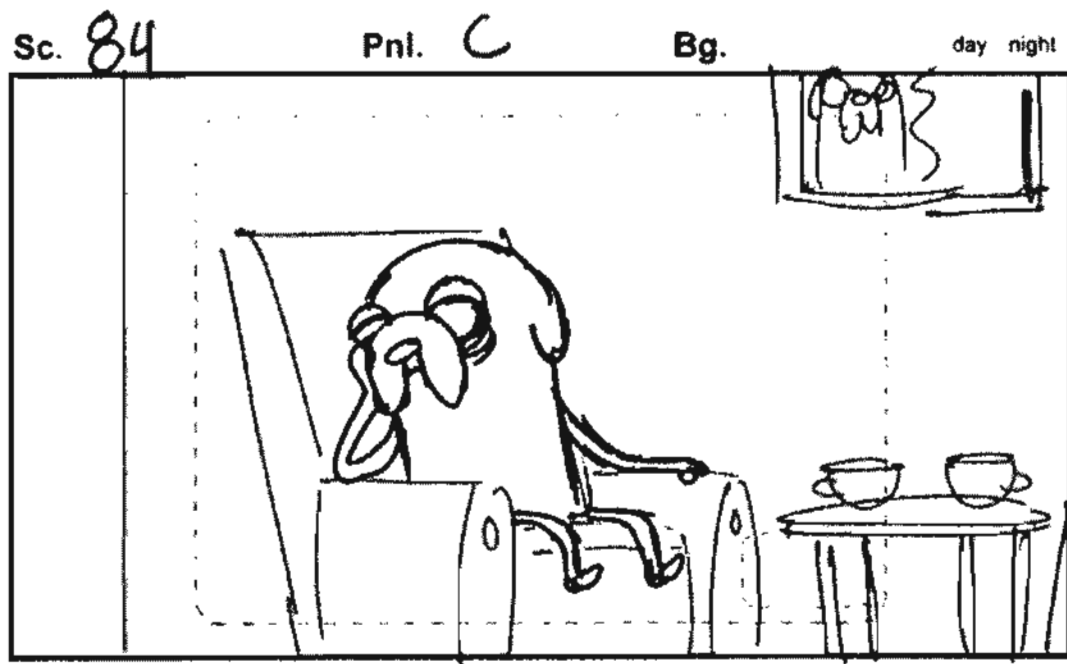
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 143



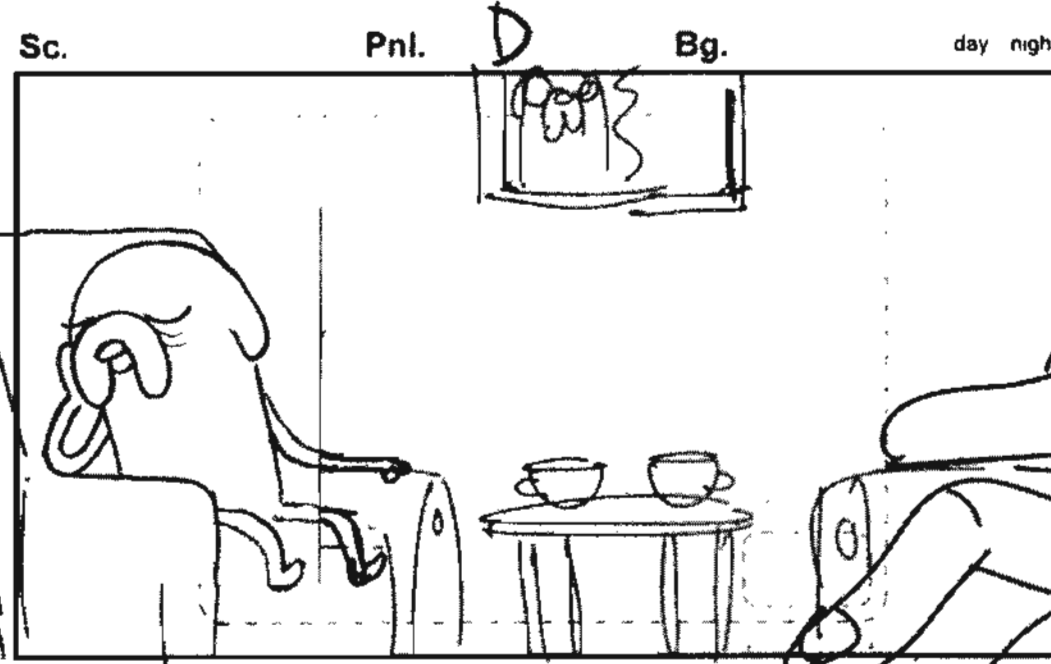
Dialog:

(SFX)

choir: (o.s.)
for why this mind
of mine is
reelin'

Action:

Timing:



Dialog:

choir: (o.s.)

FOR
YOU...

Action:

Timing:

EPISODE # 692-002

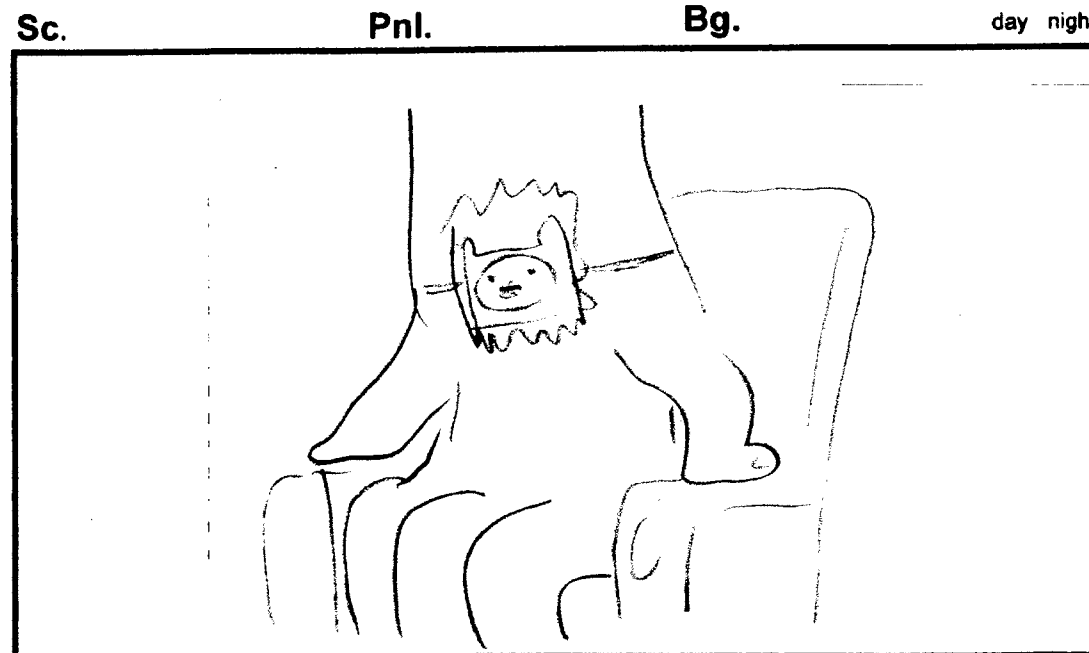
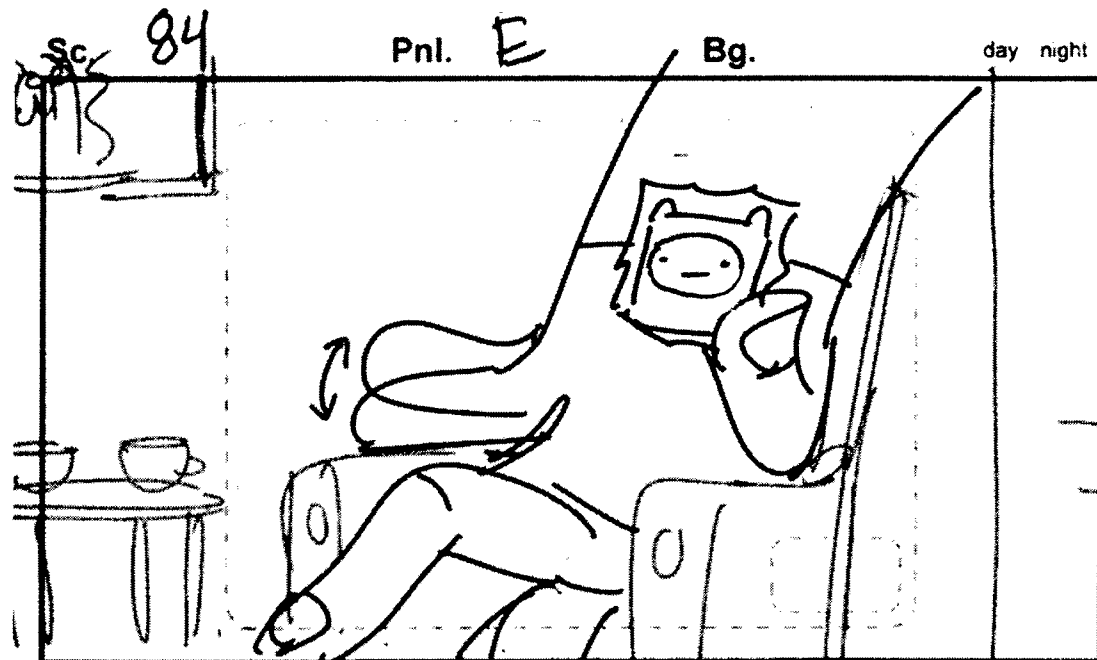
Production :

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ADVENTURE TIME



Page 144



Dialog: (cont) choir: (O.S.)
"for you!"

Action: Finn taps finger... bored.

Timing:

choir: (O.S.)
FOR when the rain falls down
and the trees grow up...

EPISODE # 692-002

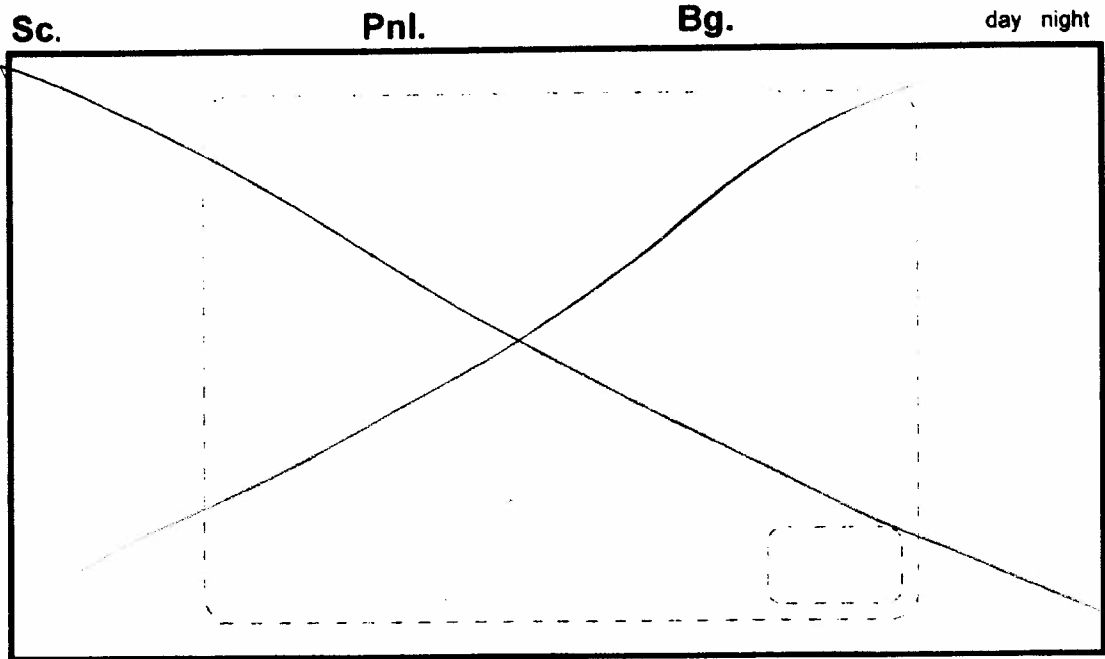
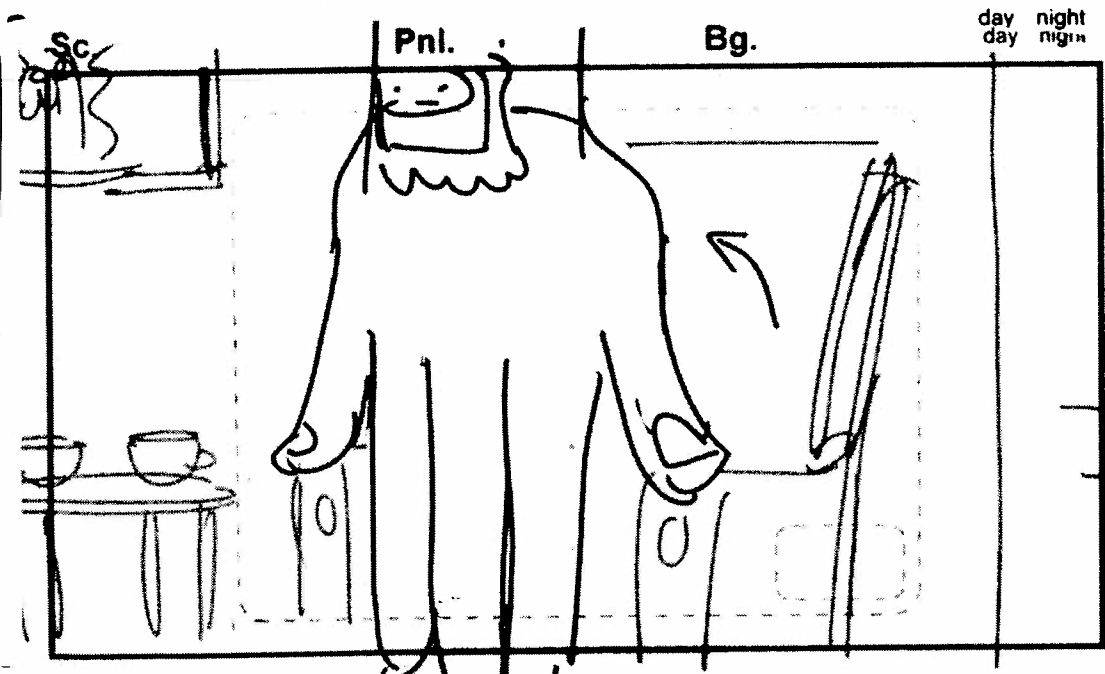
Production :

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ADVENTURE TIME



Page 144A



Dialog:

choir:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



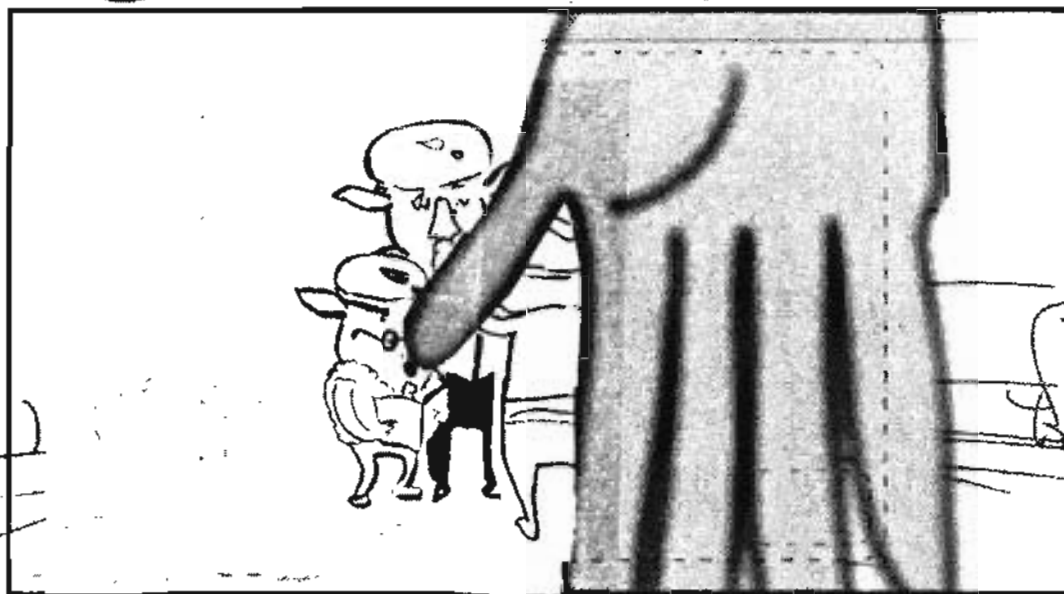
Page 145

Sc. (85)

Pnl. A

Bg.

day night



Sc.

Pnl. B

Bg.

day night



Dialog:

Choir-

You're the apple of my eye
You're my butter cup. ...

hoir- (chanting) →

Action:

Timing:

Hand-drawn scribbles representing timing or action.

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 146

Sc. 85

Pnl. C

Bg.

day night



Dialog:

Choir: ... For YOU!

Action:

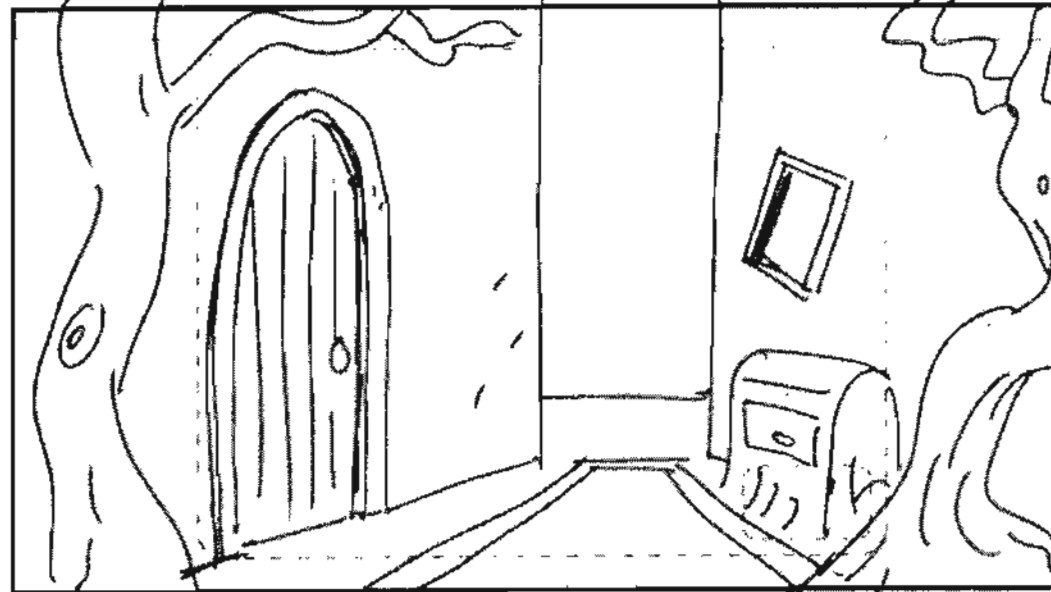
Timing:

Sc. 86

Pnl. A

Bg.

day night



Dialog:

Choir: (o.s.) (music continues off screen)

Action:

Int hallway -

Timing:

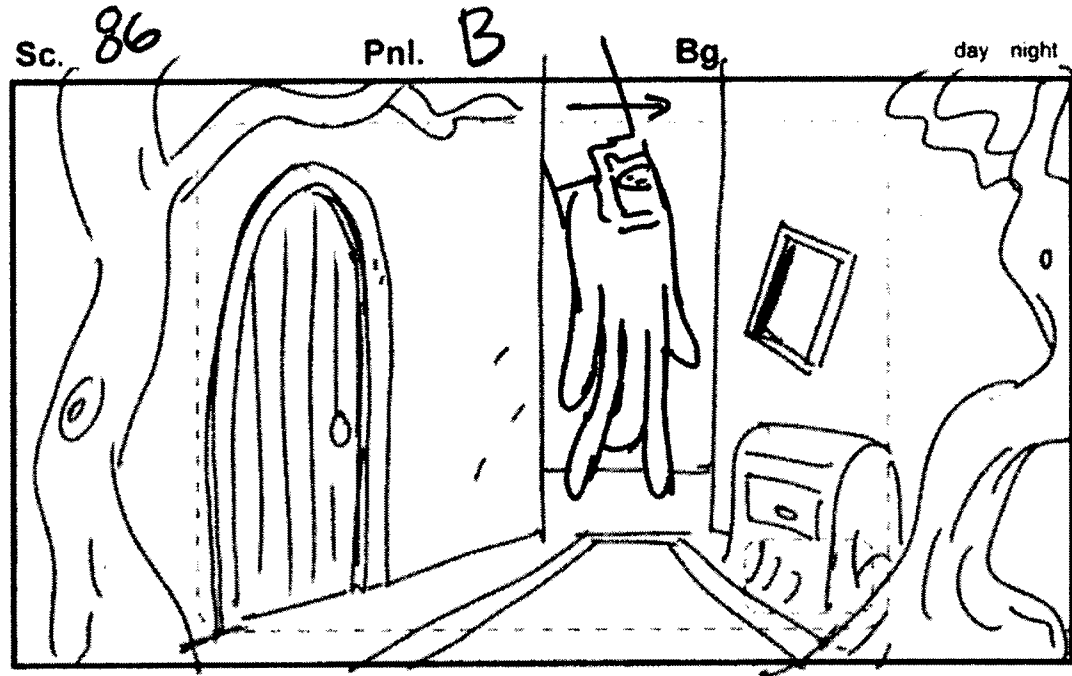
EPISODE # 692-002

Production :

ADVENTURE TIME



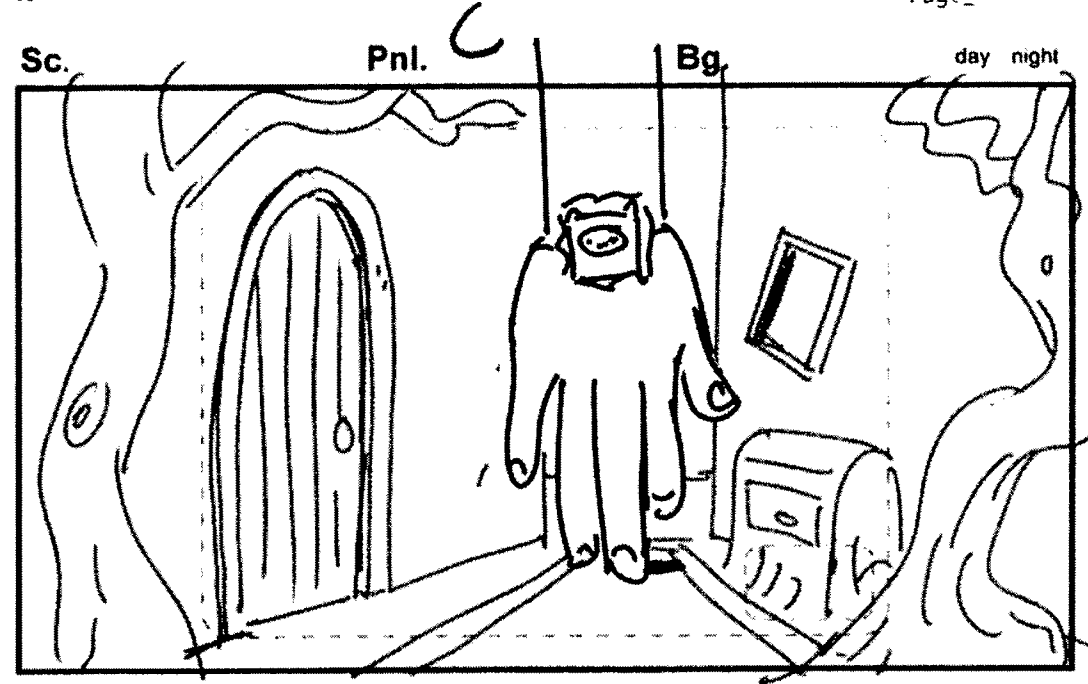
Page 146A



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

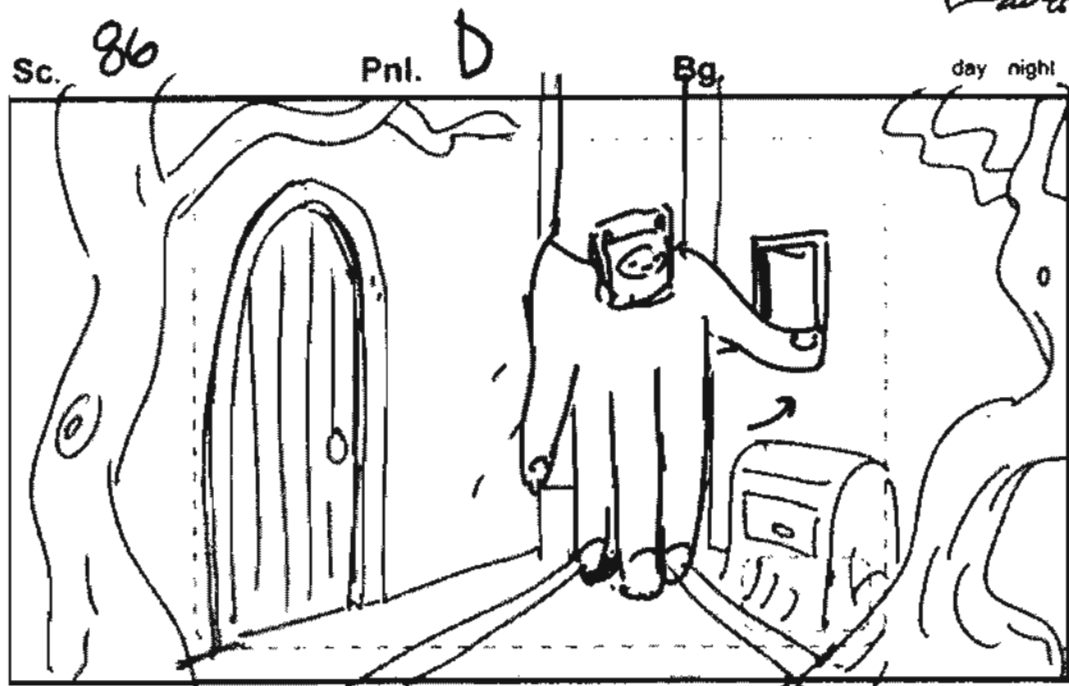
Production :

ADVENTURE TIME



146B

Page _____

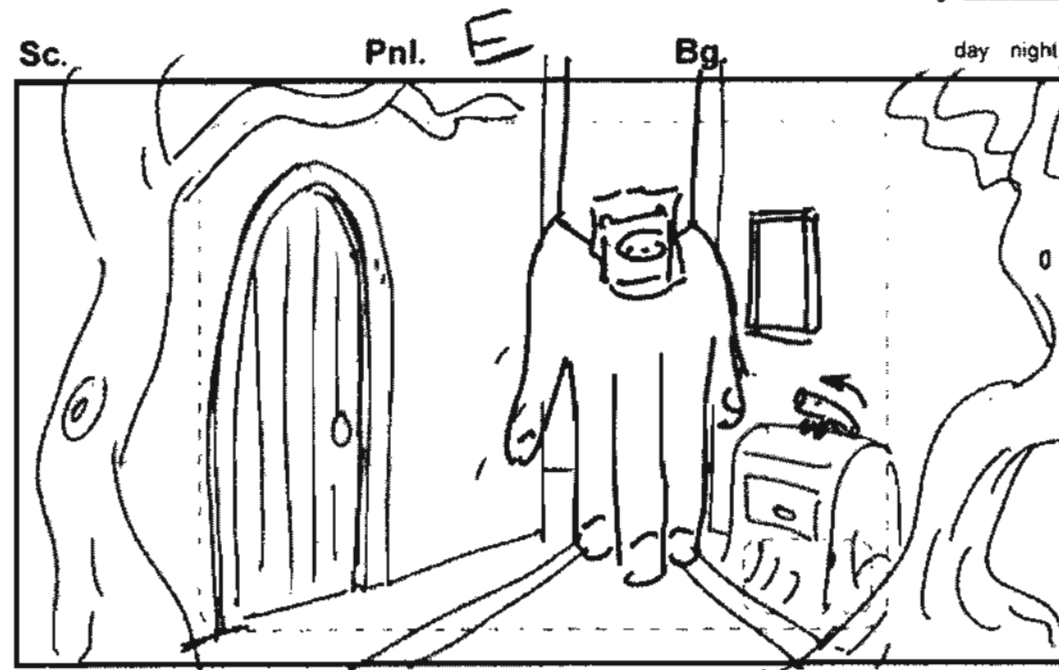


Dialog:

Action:

Fin adjust crooked picture

Timing:



Dialog:

Action:

little creature pops up.

Timing:

EPISODE # 692-002

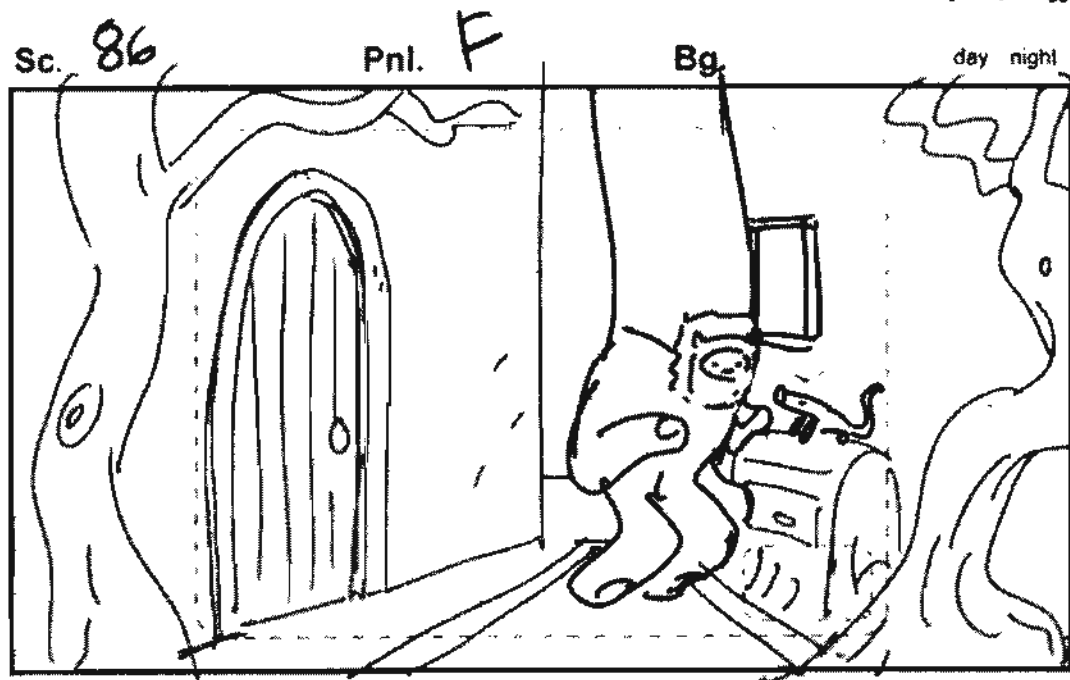
Production :

ADVENTURE TIME



146C

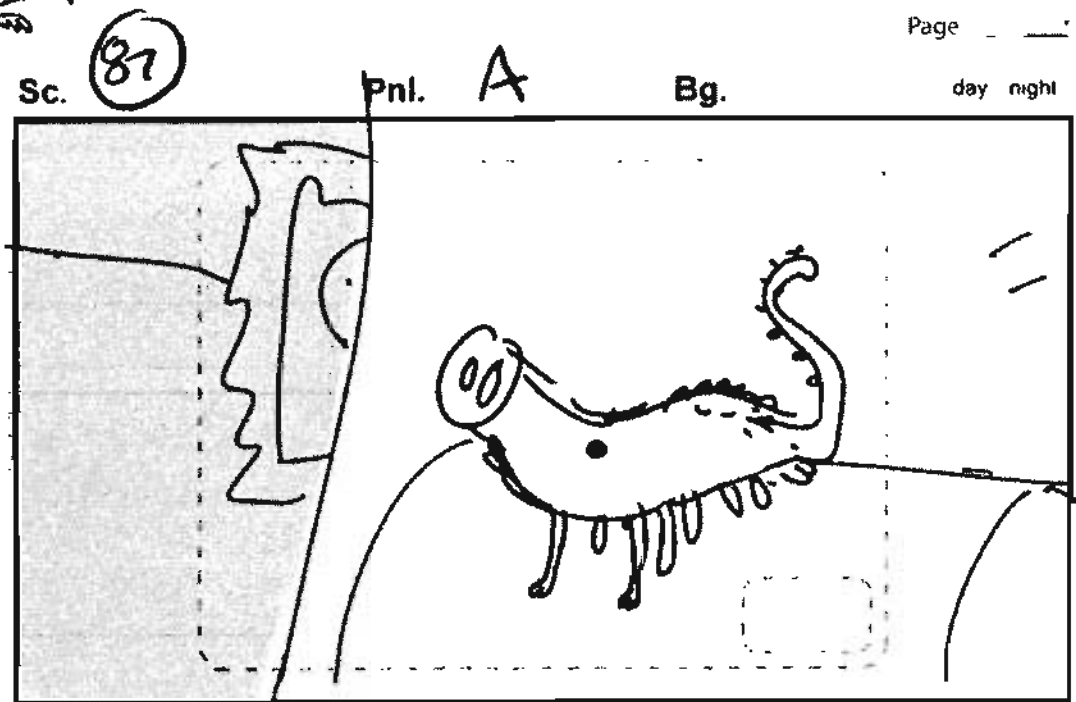
Page ____



Dialog: Fin- Hey little guy.

Action:

Timing:



Dialog: SFX- <Squeek. squeek...

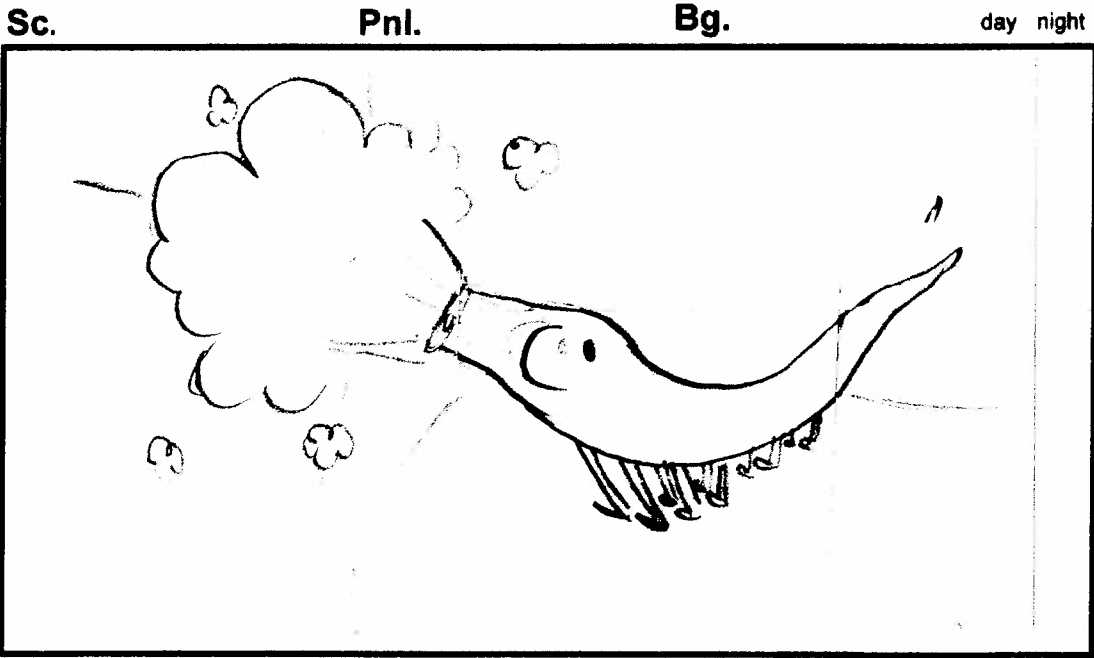
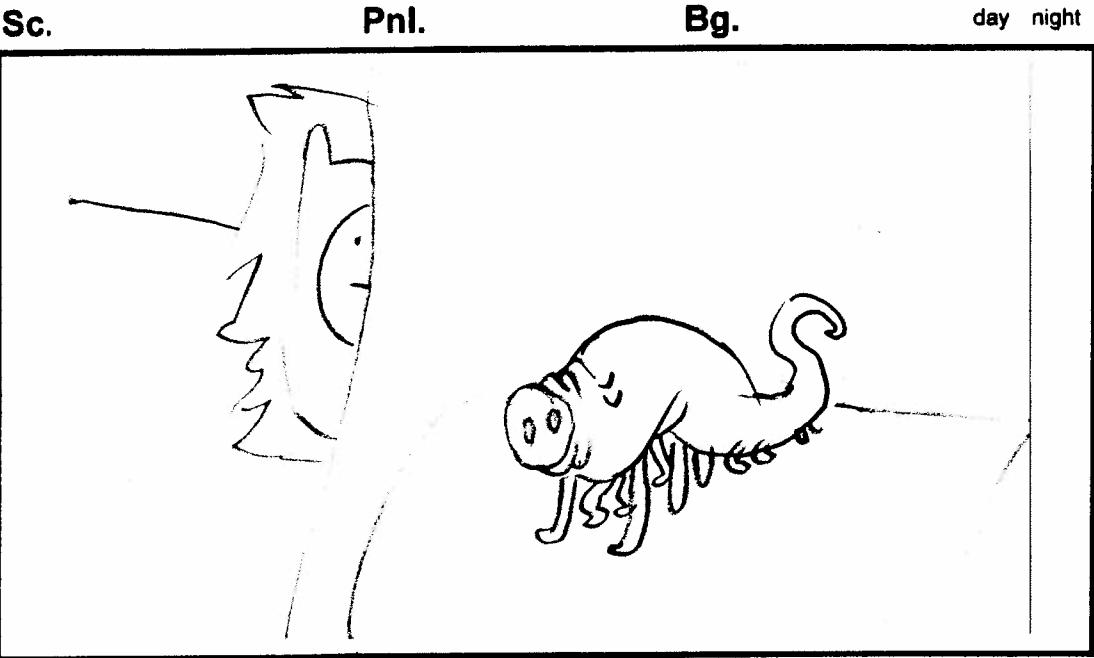
Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

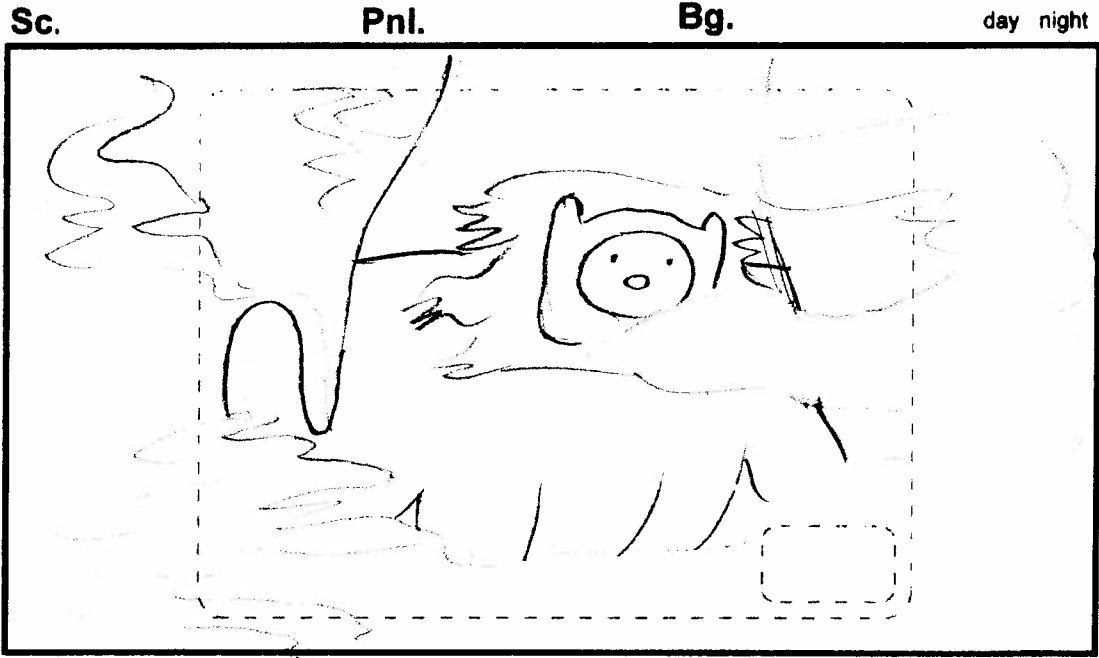
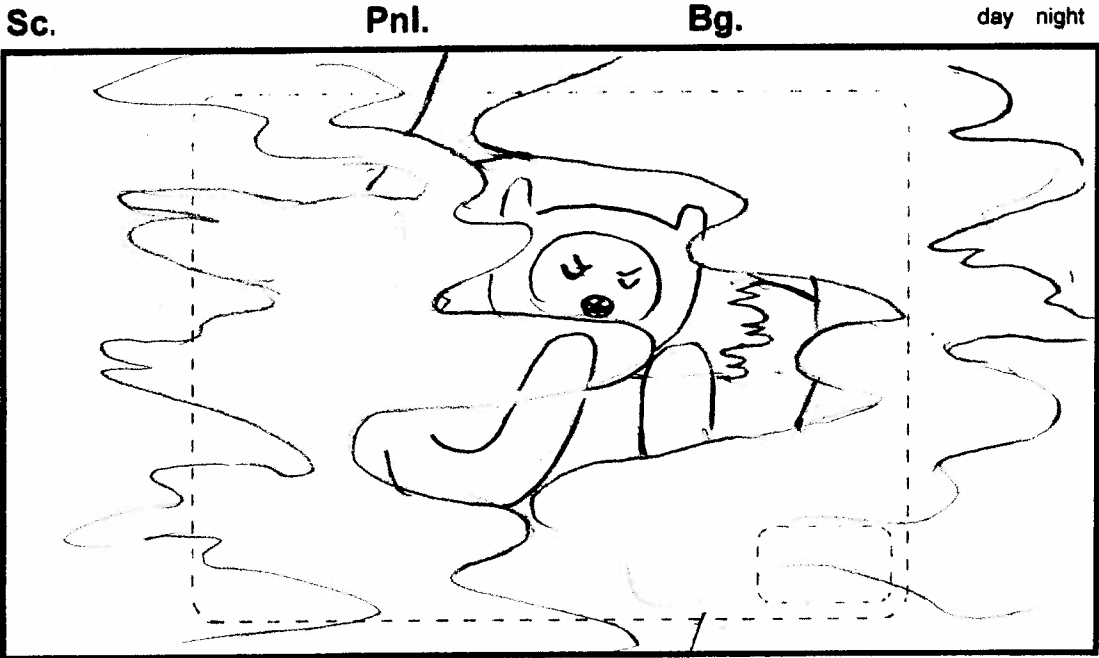


Dialog:	thing: *snort*	thing: "squonk!"
Action:		
Timing:		

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ADVENTURE TIME



Dialog:	F: *Cough Cough Cough*	woh! Amazing!
Action:	(Finn's face begins to move. it can now talk and emote for the rest of the short)	
Timing:		

ADVENTURE TIME



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Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

EPISODE # 692-002
Production :

ADVENTURE TIME



146G

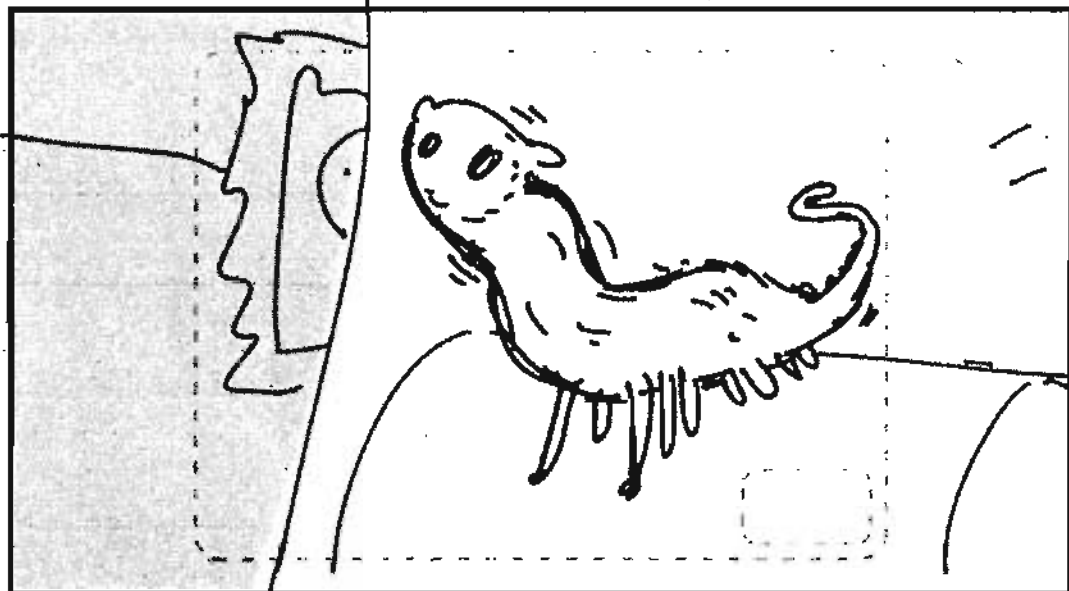
Page _____

Sc. 87

Pnl. B

Bg.

day night



Dialog:

Action:

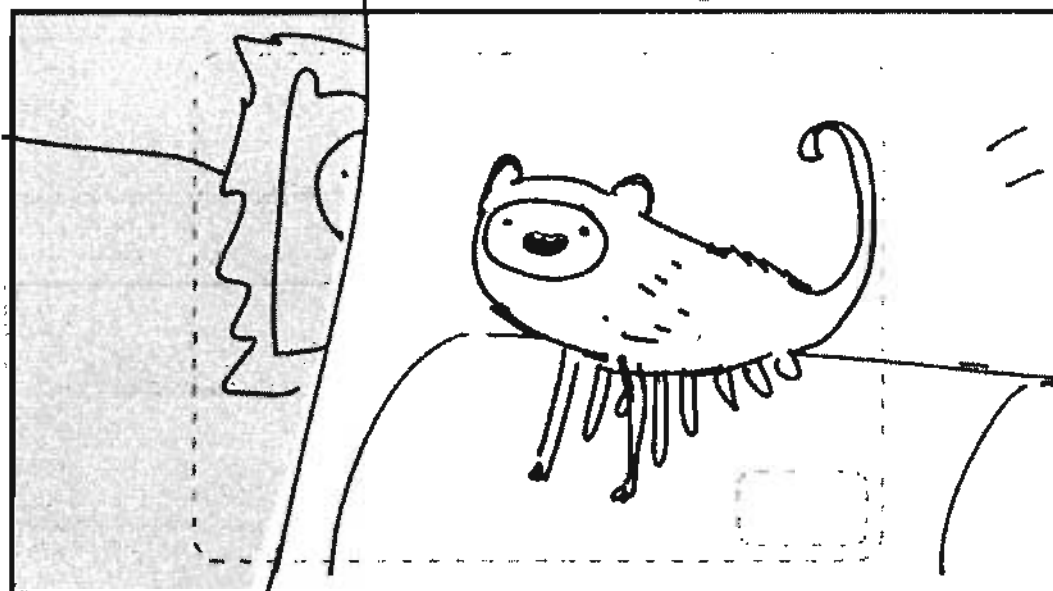
Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

little thing: woo! waa waa wee!?

Action:

creature morphs into fins face.

Timing:

EPISODE # 692-002

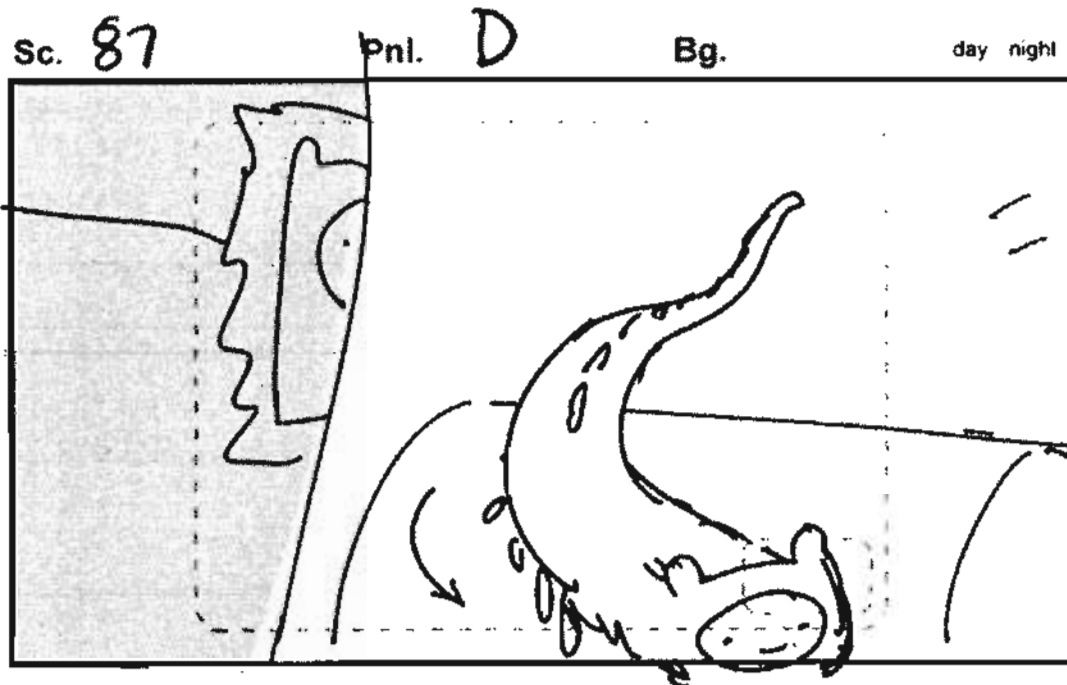
Production :

ADVENTURE TIME



146H

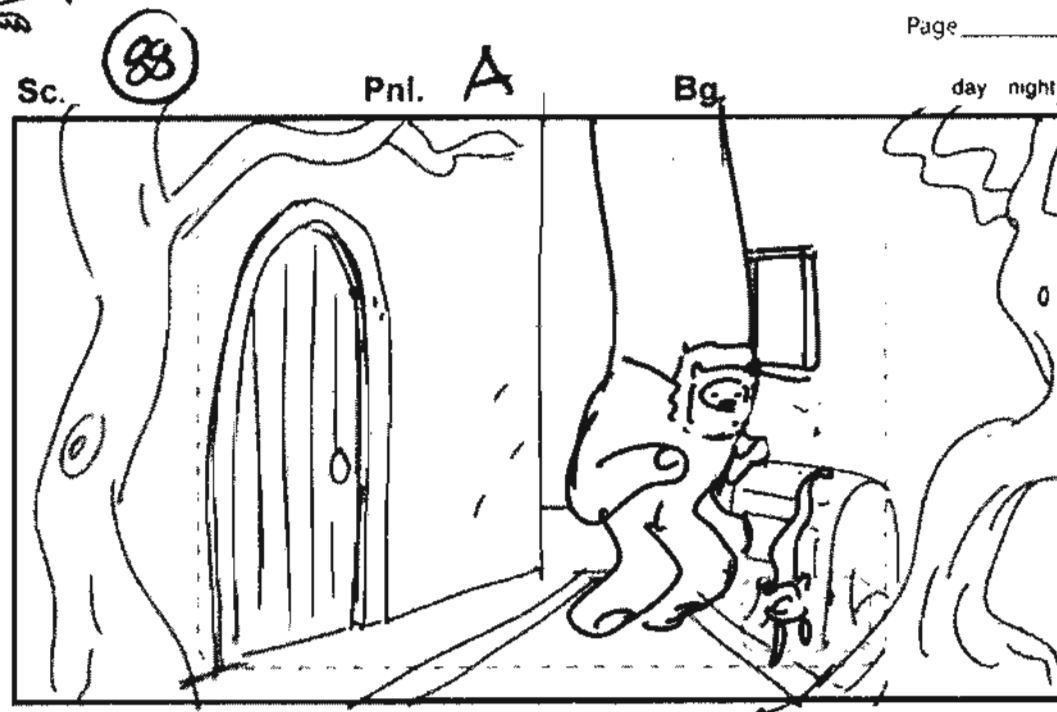
Page _____



Dialog:

Action:

Timing:



Dialog:

FH: haha! weird.

Action:

Timing:

EPISODE # 692-002

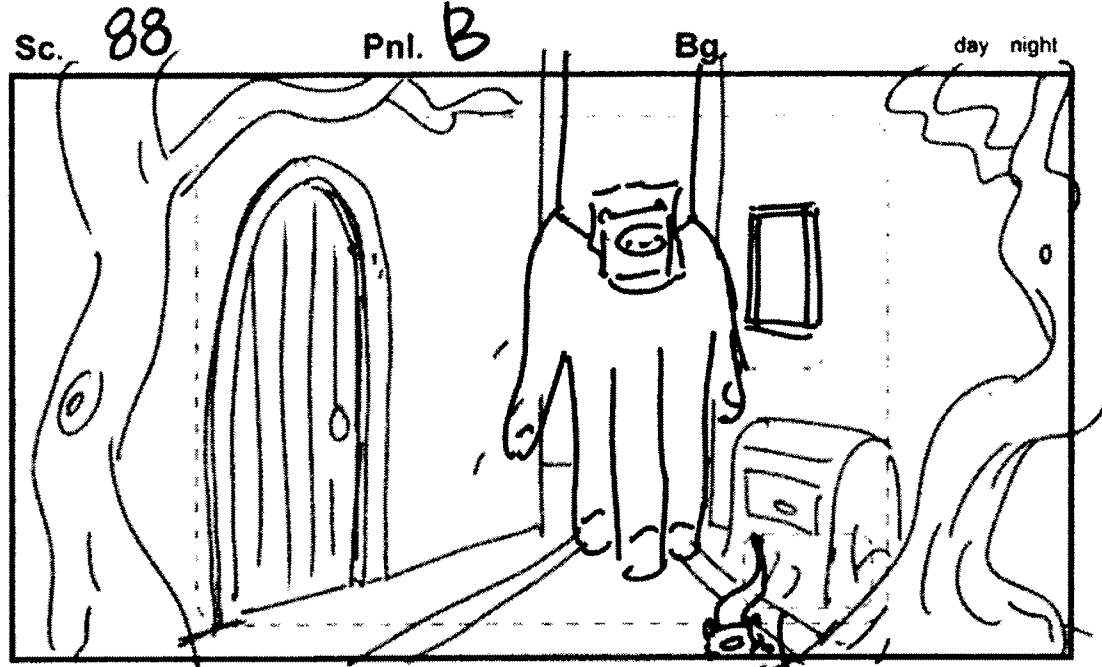
Production :

ADVENTURE TIME



146I

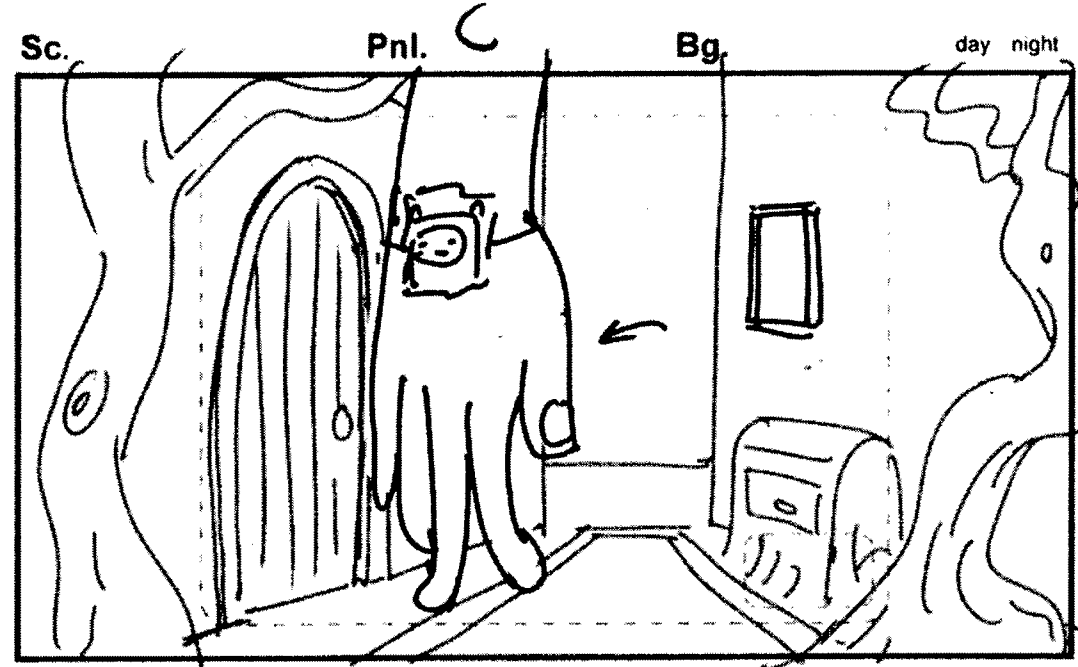
Page _____



Dialog: Fin- (giggles) (OS)

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

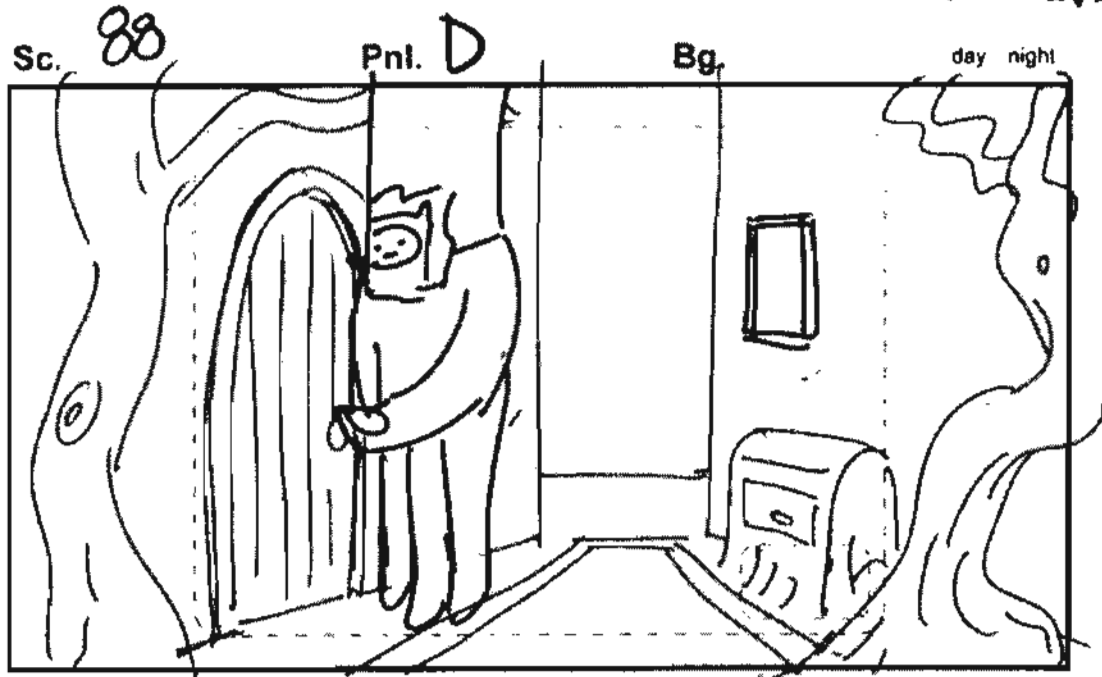
Production :

ADVENTURE TIME



144J

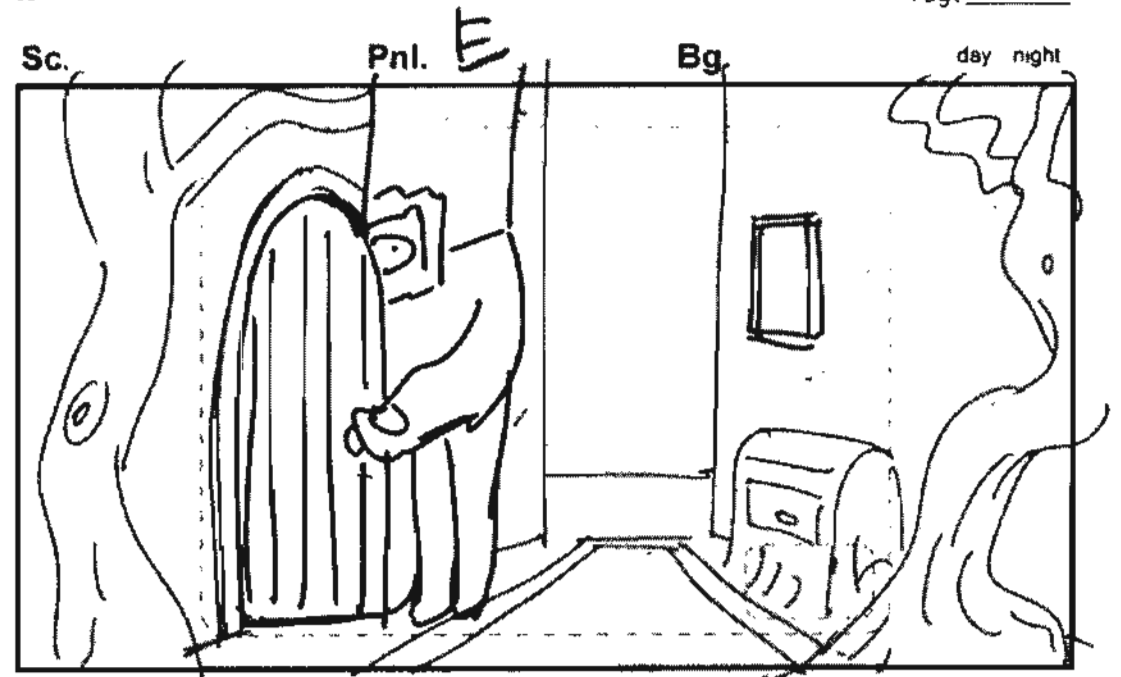
Page _____



Dialog:

Action:

Timing:



Dialog:

SFX - Creek.

Action:

Timing:

EPISODE # 692-002

Production :

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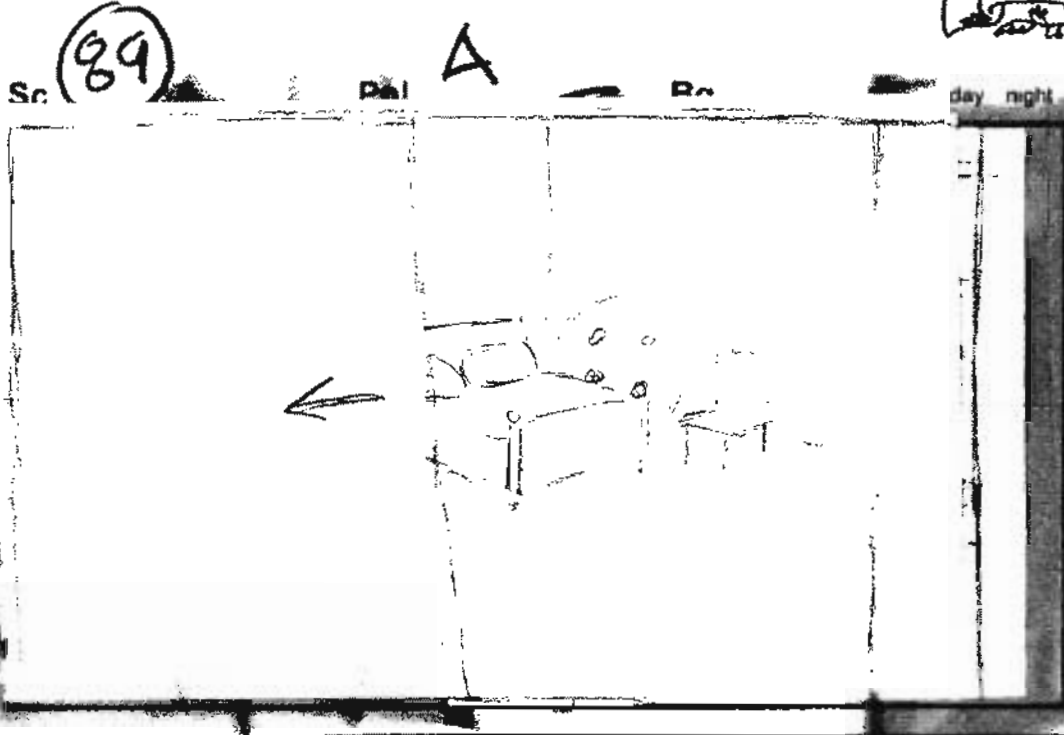
ADVENTURE TIME



Room?

146K

Page _____



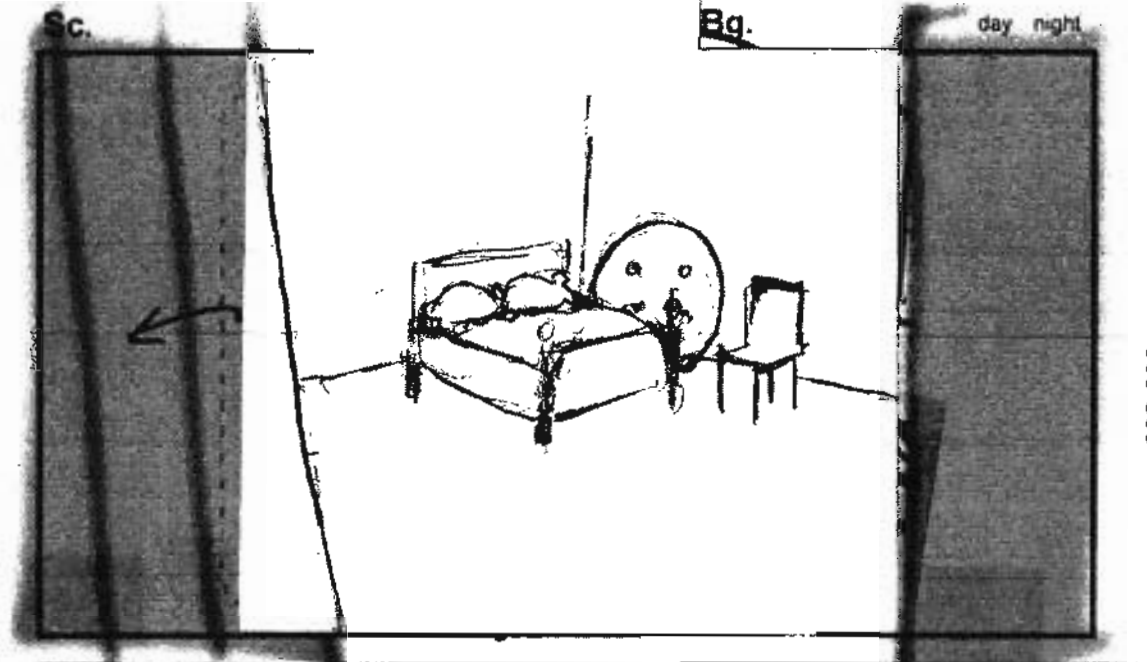
Dialog:

Sfx - ...creek

Action:

P.O.V. Int. Dewey's bedroom.

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

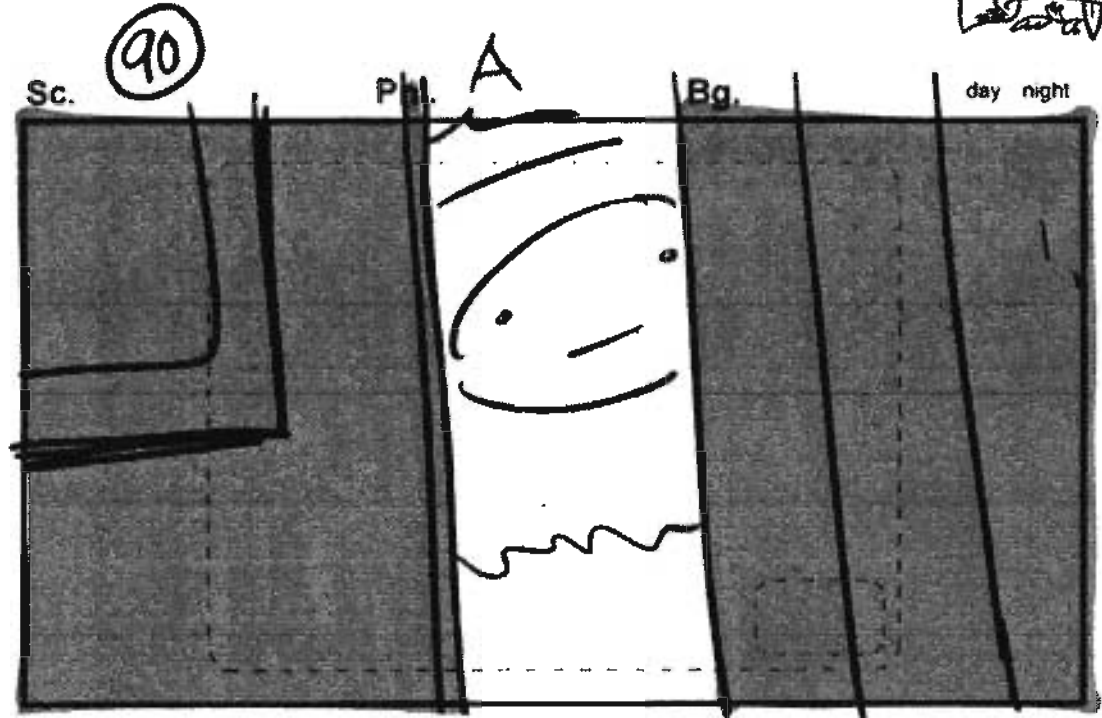
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ADVENTURE TIME



[No PGS 147-155]
146L

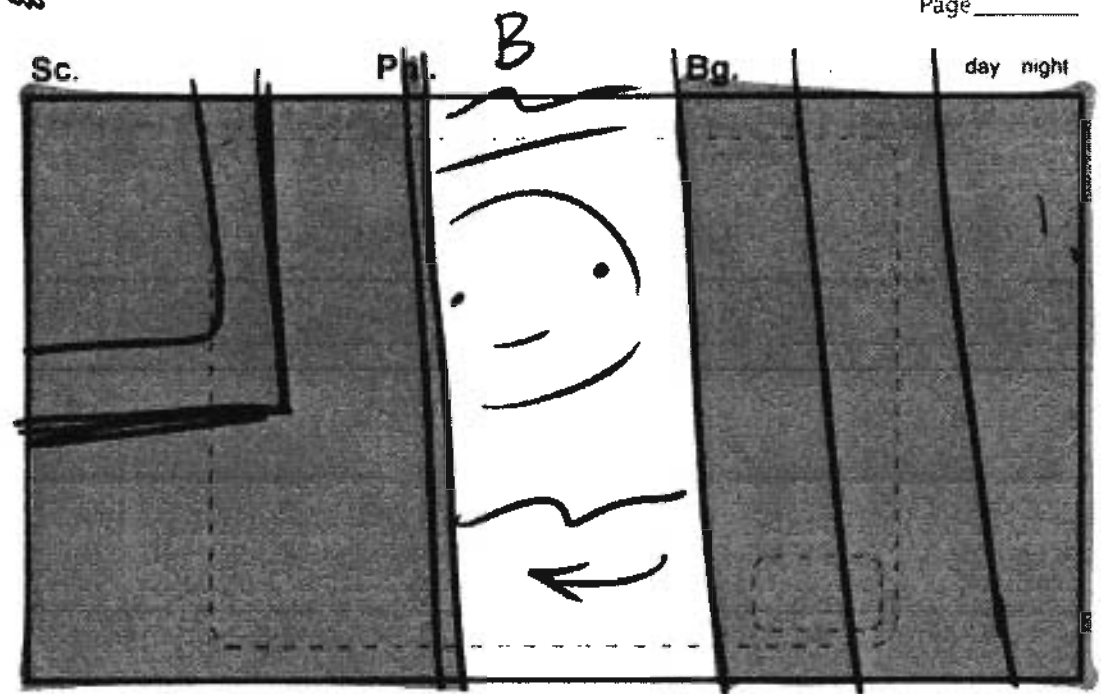
Page _____



Dialog: Choir = (chanting swells) ~>
FH: hmmm...

Action:

Timing:



Dialog: Choir = (cont ~>)

Action:

Timing:

EPISODE # 692-002

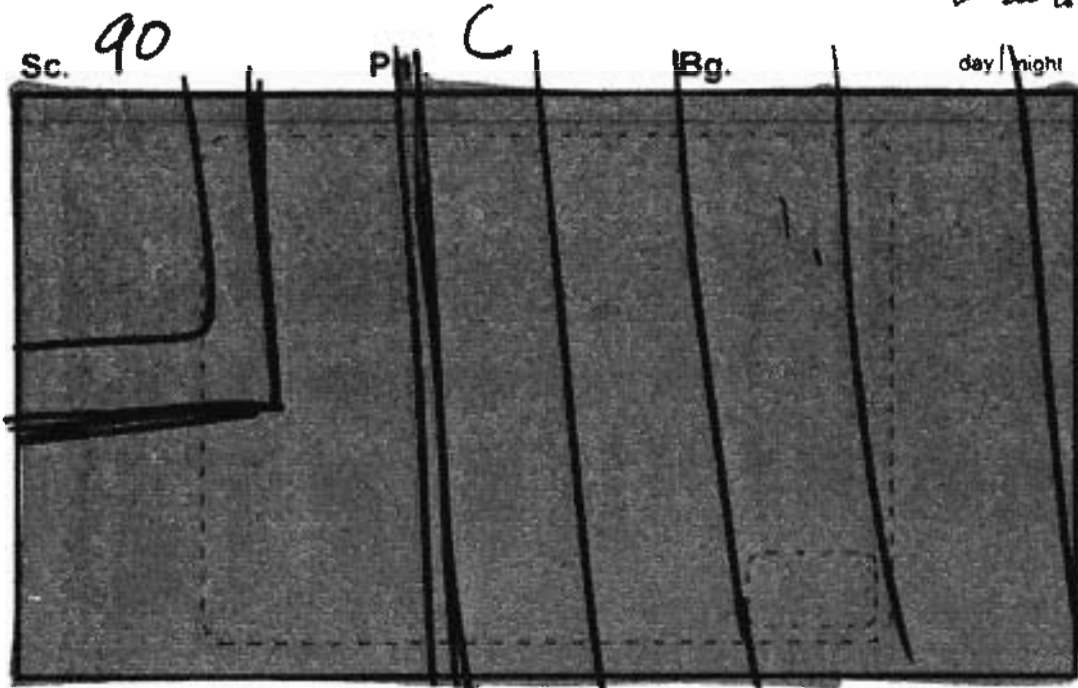
Production :

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ADVENTURE TIME



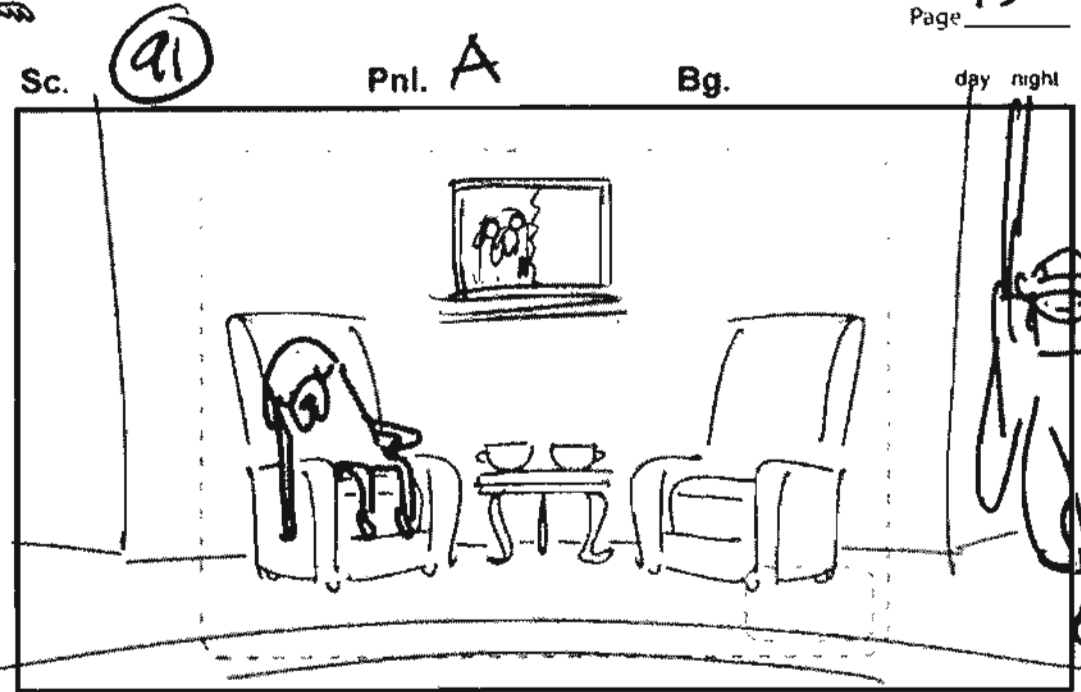
Page 152



Dialog: Choir - < cont ~~~~~>

Action: door shuts.

Timing:



Dialog: Dewey's Choir - 'Don't take yourself seriously - ~~~~~>

Action: sweet thing -

Timing:

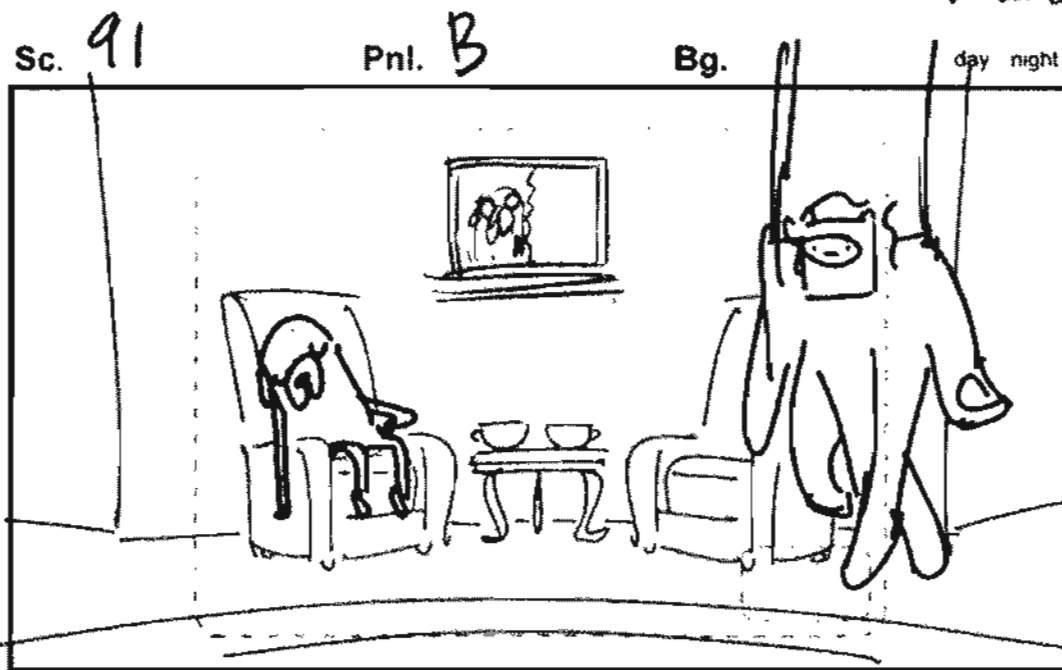
EPISODE # 692-002

Production :

ADVENTURE TIME



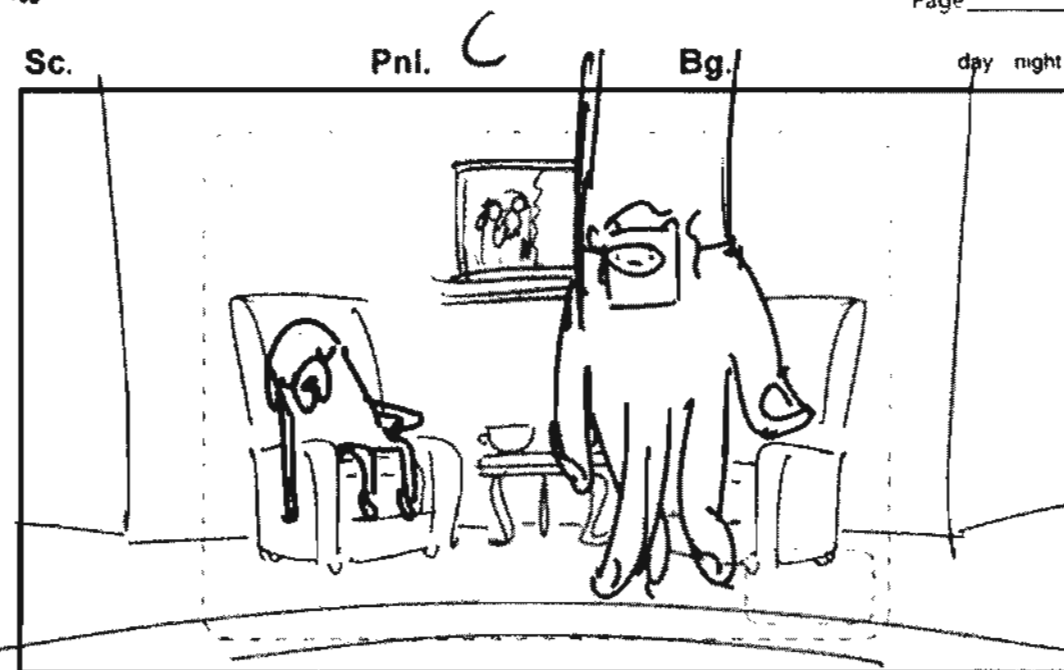
Page 157



Dialog: Choir- You can tell me anything girl. ~~~~~

Action:

Timing:



Dialog: Choir- (YOU'RE THE ONE! ~~~~~

Action:

Timing:

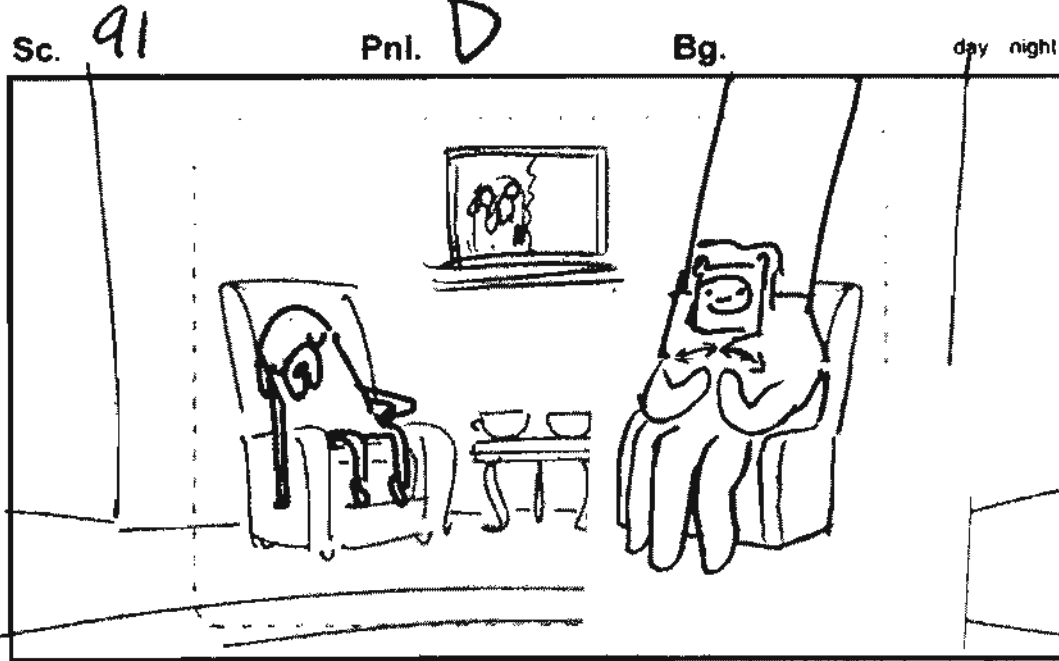
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 156



Dialog:

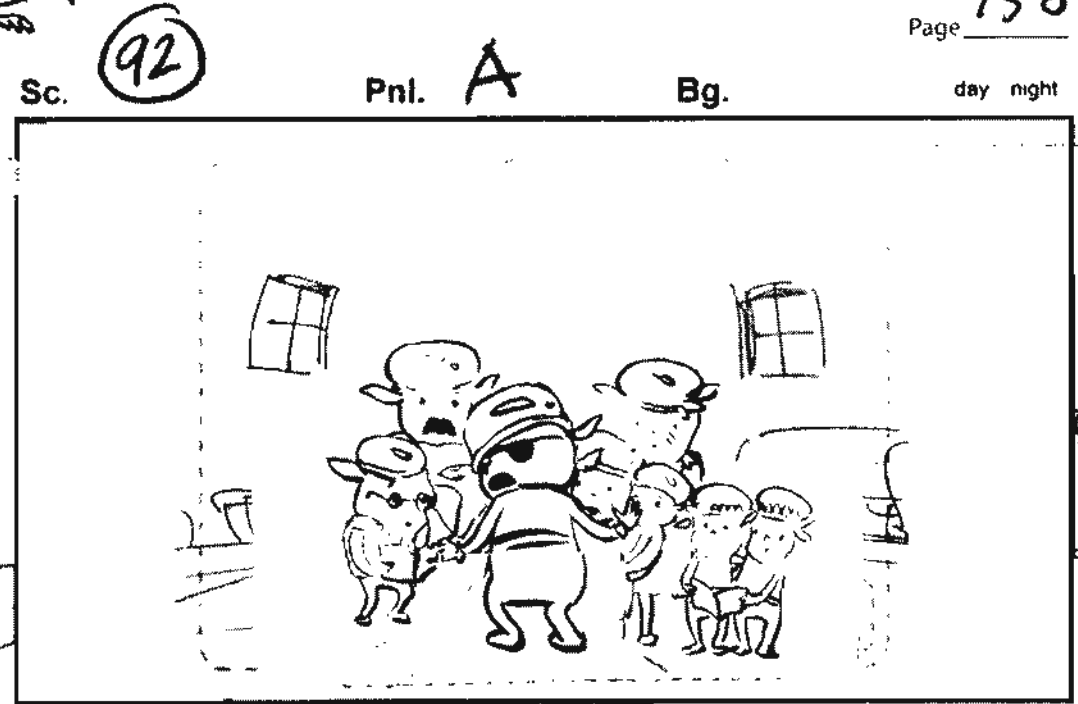
SFX: (Finn clapping)

Action:



Timing:

stop
noir



Dialog:

Dewey - And now, the
tale of our ghostly
stourge!

Action:

Timing:

EPISODE # 692-002

Production :

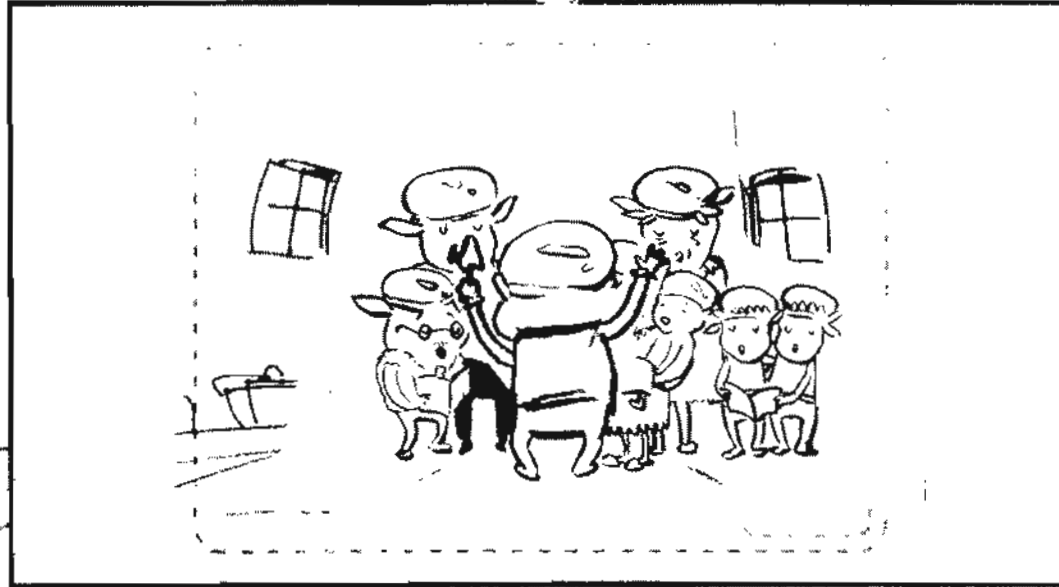
ADVENTURE TIME



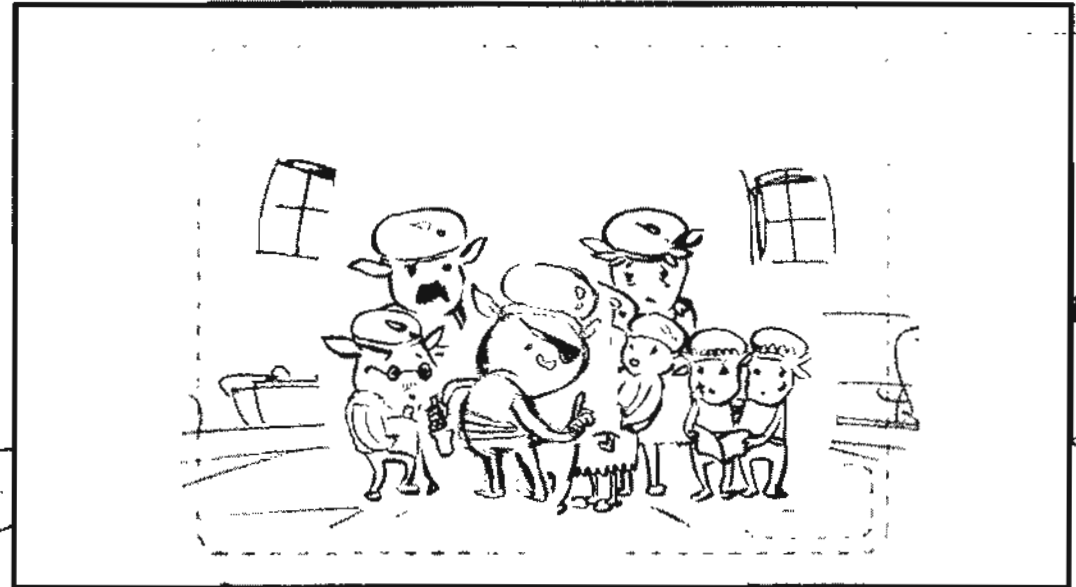
Daw
choir

Page 159

Sc. 92 Pnl. B Bg. day night



Sc. C Bg. day night



EPISODE # 692-002

Di
(
Action:
Timing:

Dialog: (cont)
but first... a quick song
about me.
Action:
Timing:

Production :

ADVENTURE TIME



Dew drop
choir in
BG
singing

Page 160

Sc. 92

Pnl. D

Bg.

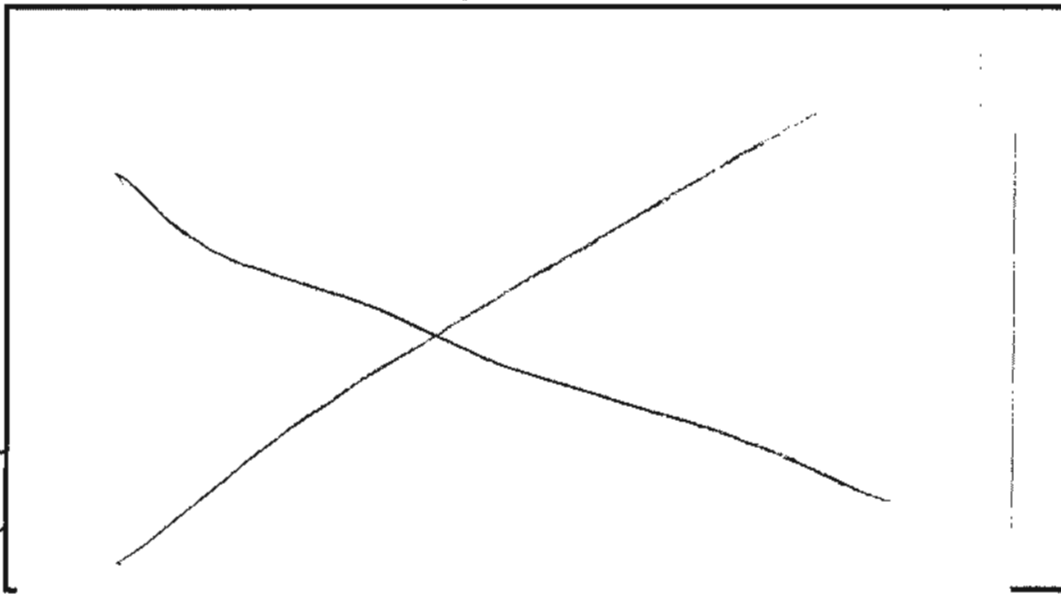
day night

S

E

Bg.

day night



EPISODE # 692-002

Dialog:

Action:

Timing:

Dialog:

Dewey - "I'm Dewey-

duc-

the con-

Action:

Timing:



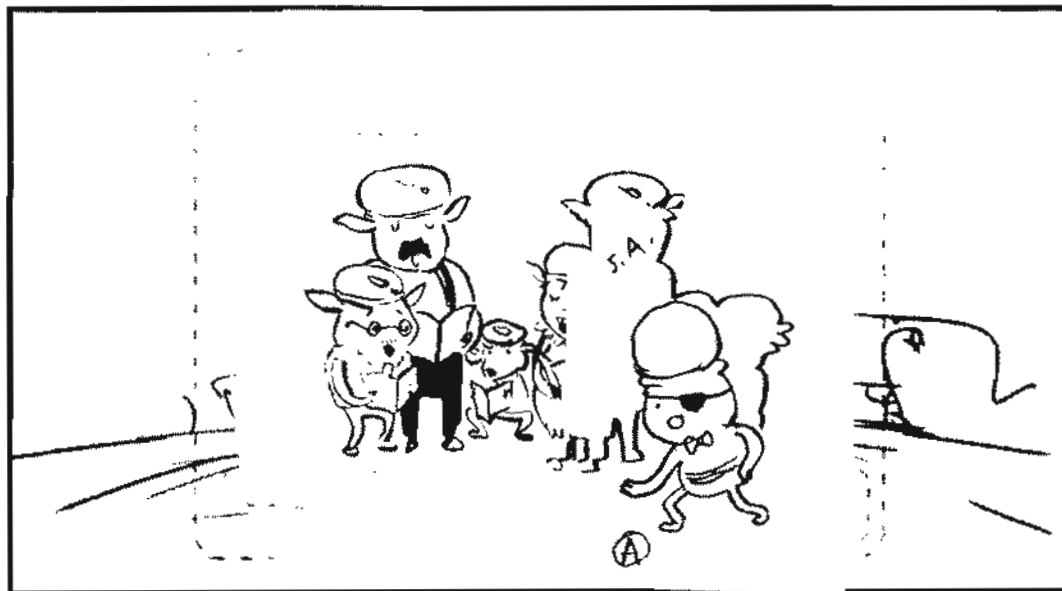
tor and-"

Production :

Sc. 92

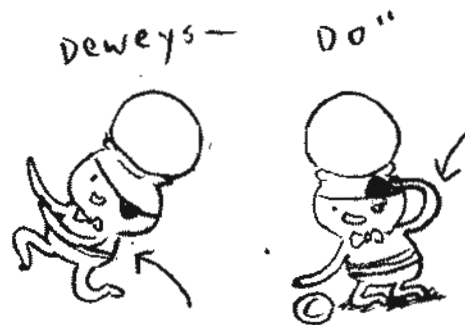
Pnl. F

day night



Dialog: (Cont) "I do what

Action:

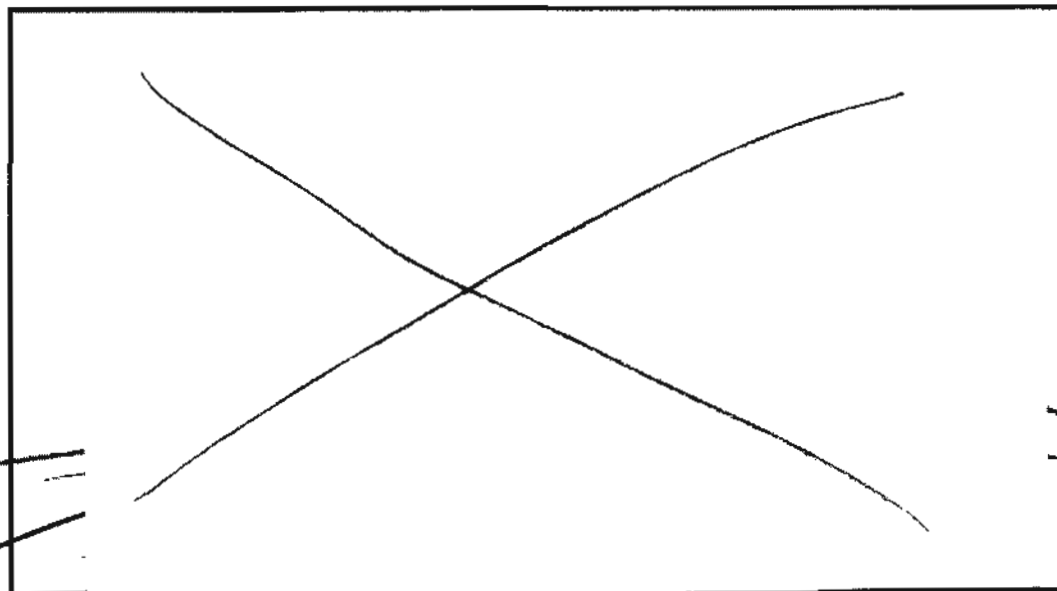
Timing:

Sc.

Pnt. 6

Bg.

day night



Dialog:

Action:

Timing:

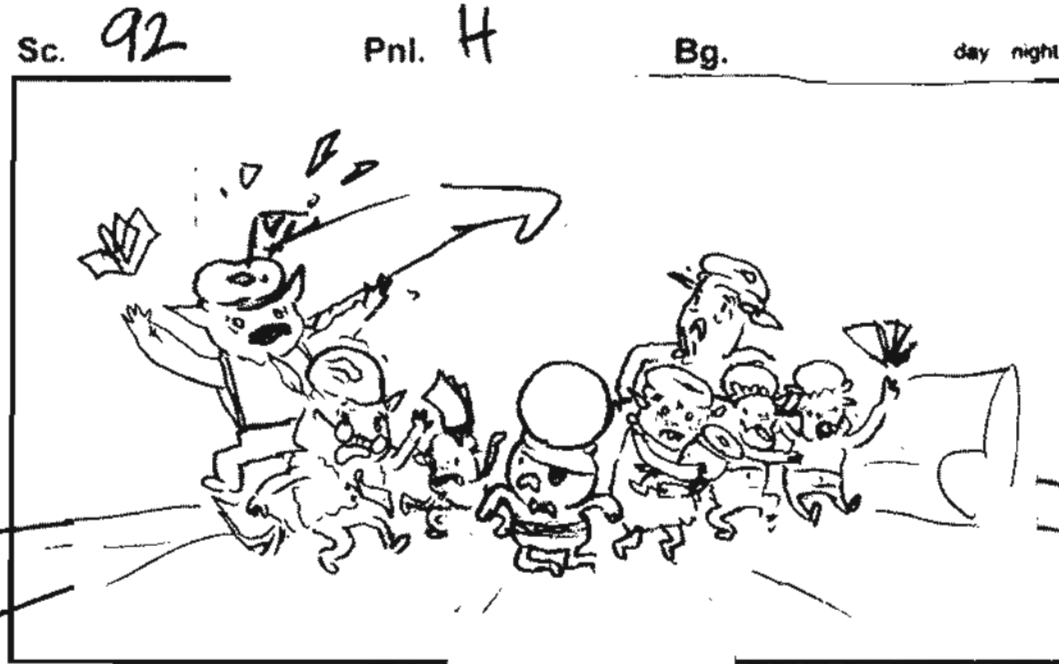
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 162



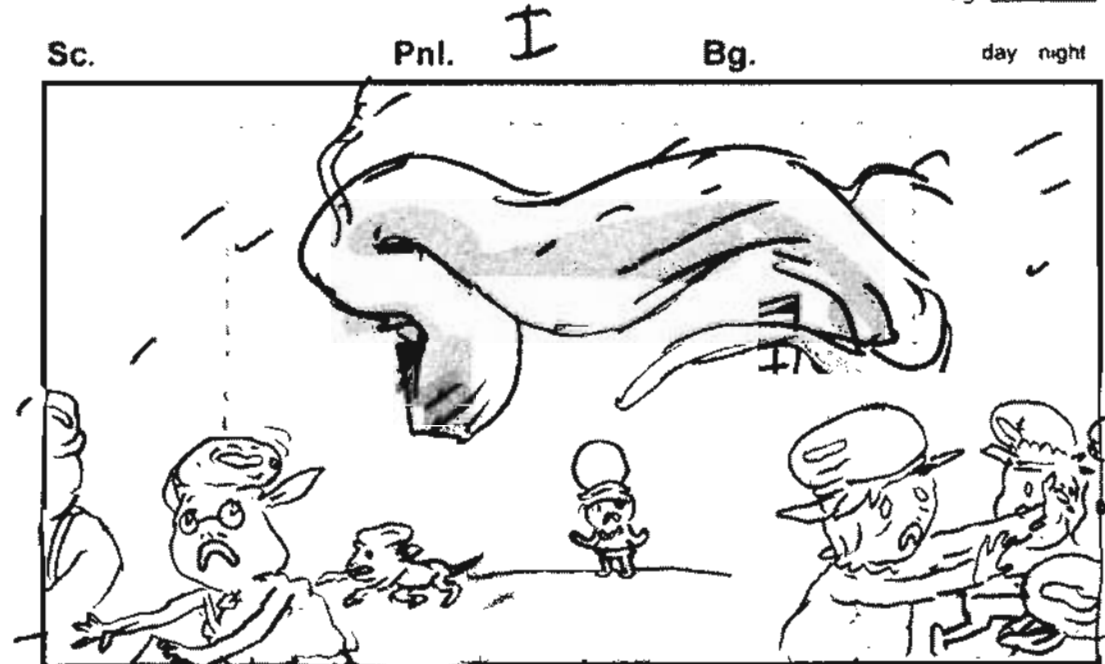
Dialog:

CRASH!!

Action:

Dewey bows.

Timing:



Dialog:

Root monster - <SPEEEECH!>

(Dewey stands up)

Action:

Truck out w/ action -
as dewdrops scatter!

Timing:

EPISODE # 692-002

Production :



ADVEN

(93)

re-draw
Background

Page 163

Sc.

Dewey,

Bg.

day night



Dialog:

Dewey - Run! Run my
moist Kinsman!!!

Action:

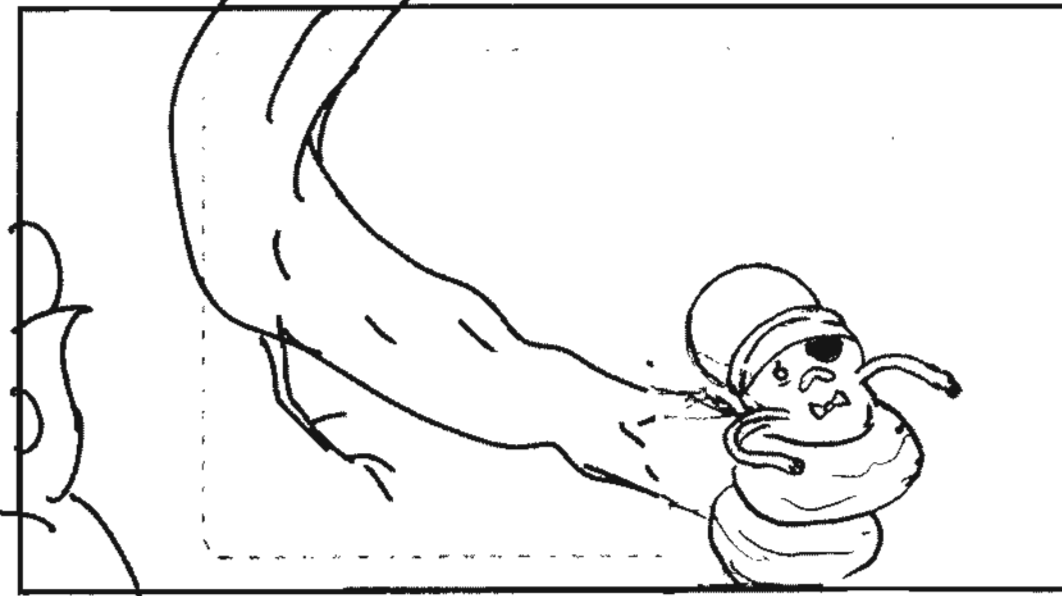
Timing:

Sc.

Pnk B

Bg.

day night



Dialog:

(ung!)

Action:

Timing:

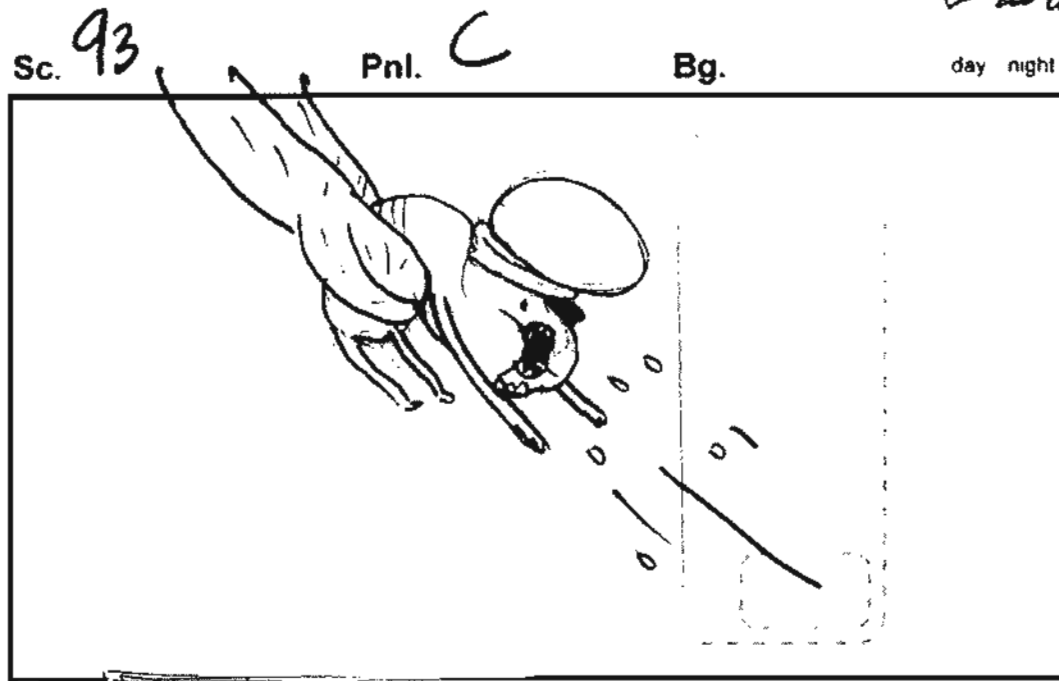
EPISODE # 692-002

Production :



ADVENTURE TIME

Page 164

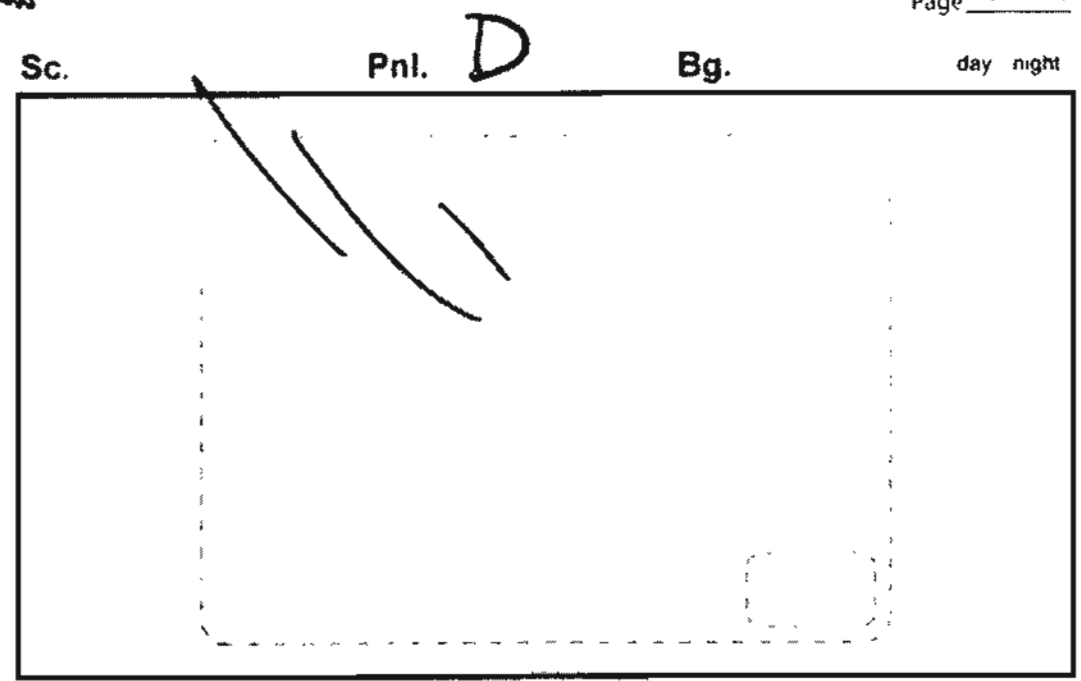


Dialog:

WHOOSH!
pewey: "wung!!"

Action:

Timing:



Dialog:

Action:

Timing:

OS

EPISODE # 692-002

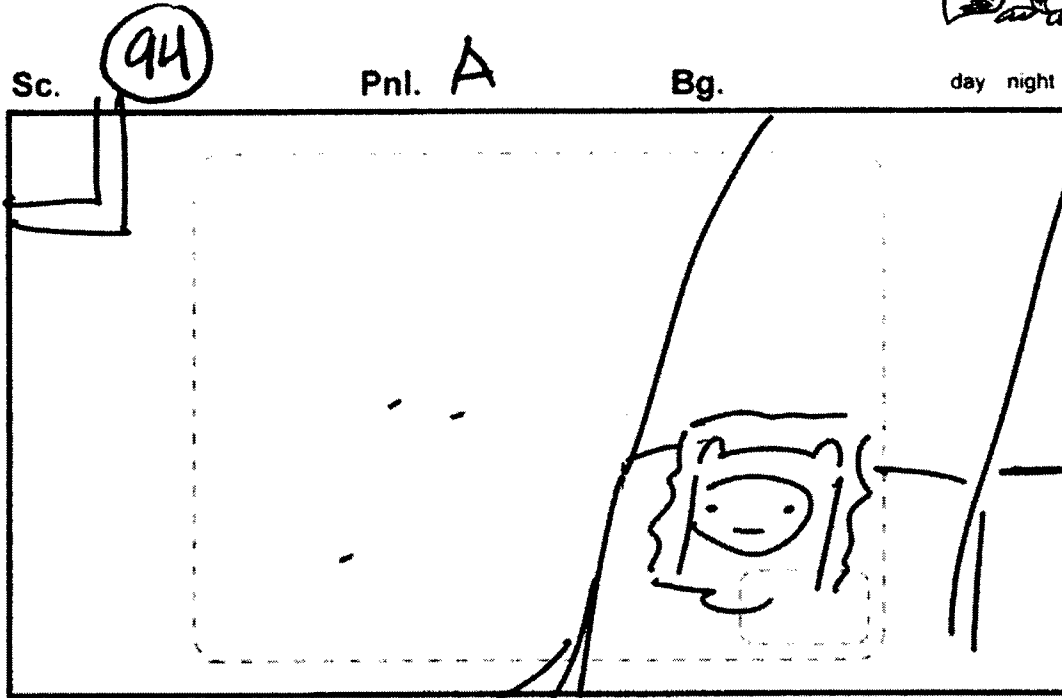
Production :

ADVENTURE TIME



Fin Pissed
and Ready for
action line?
(contrast to Blank face)

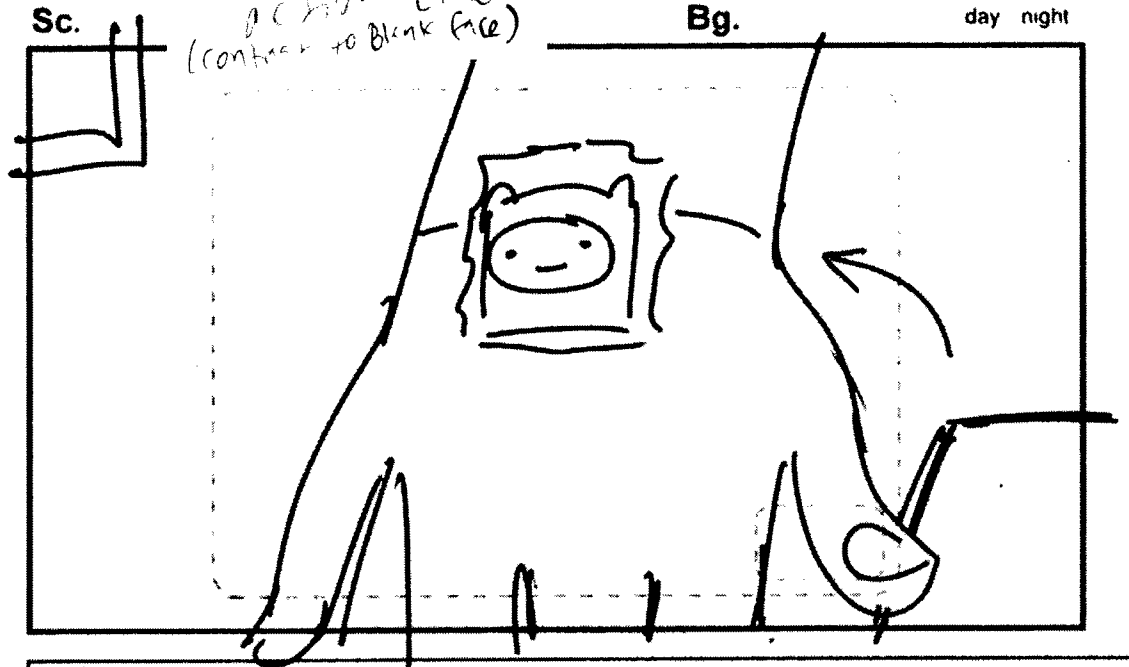
Page 165



Dialog:

Action:

Timing:



Dialog:

Fin- WHOA! not cool!

Action:

Timing:

EPISODE # 692-002

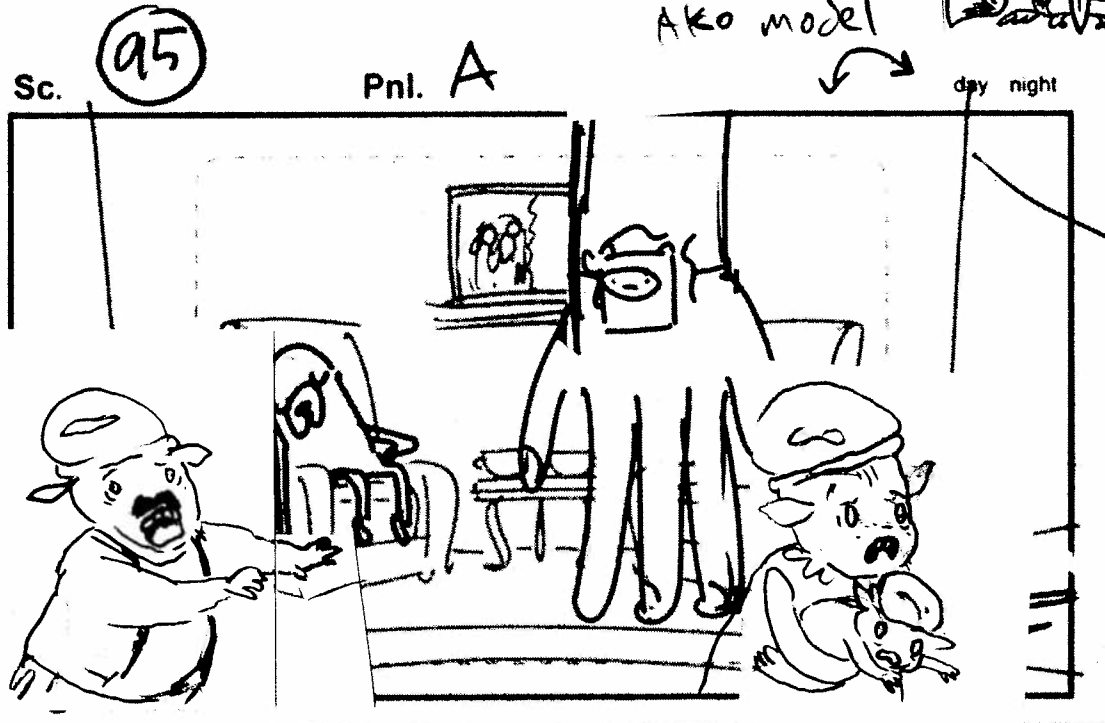
Production :

ADVENTURE TIN

put sews
on new
AKO model



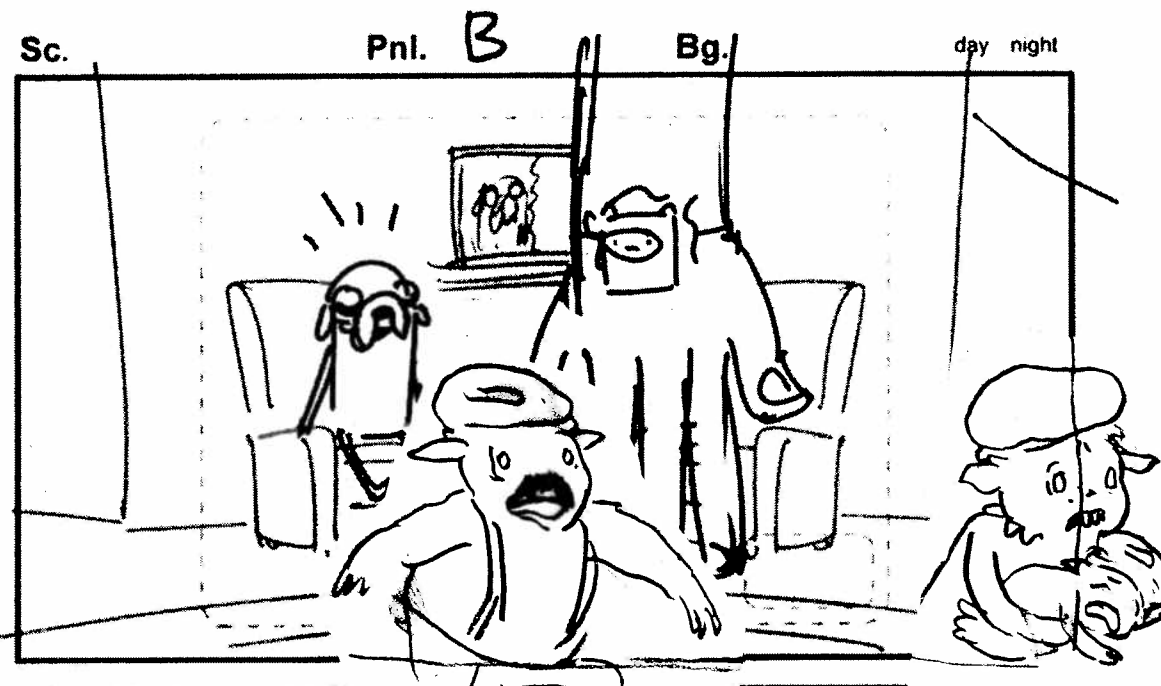
Page 166



Dialog:

Action:

Timing:



Dialog:

Jake
Hutt! What?

Action:

Timing:

Production :

EPISODE # 692-002

ADVENT

Dew on
model

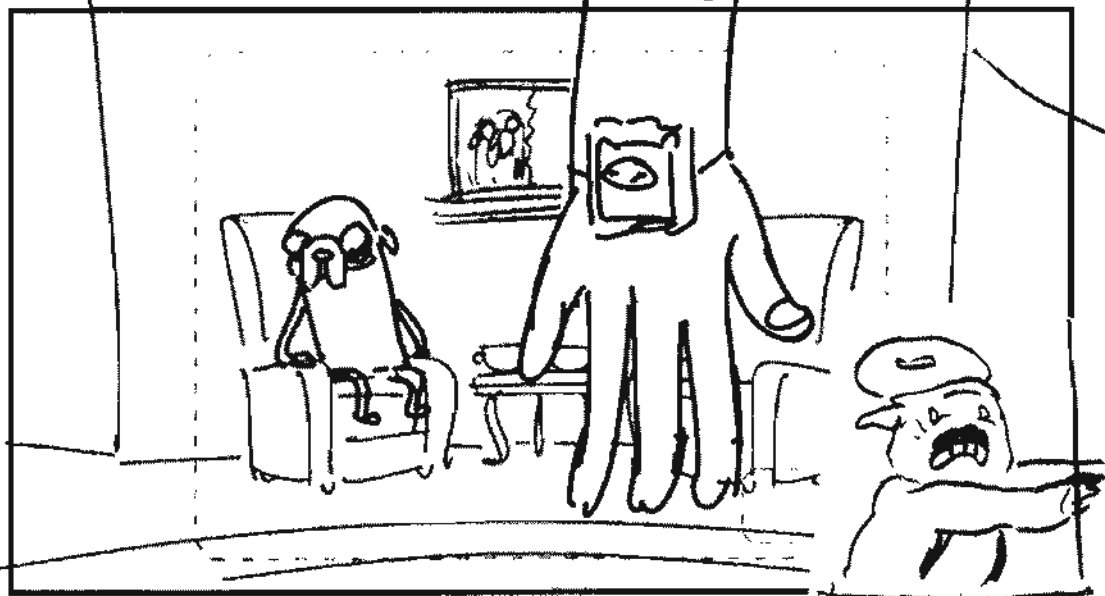


Page 167

Sc. 95

-J-

day night



Dialog:

Action:

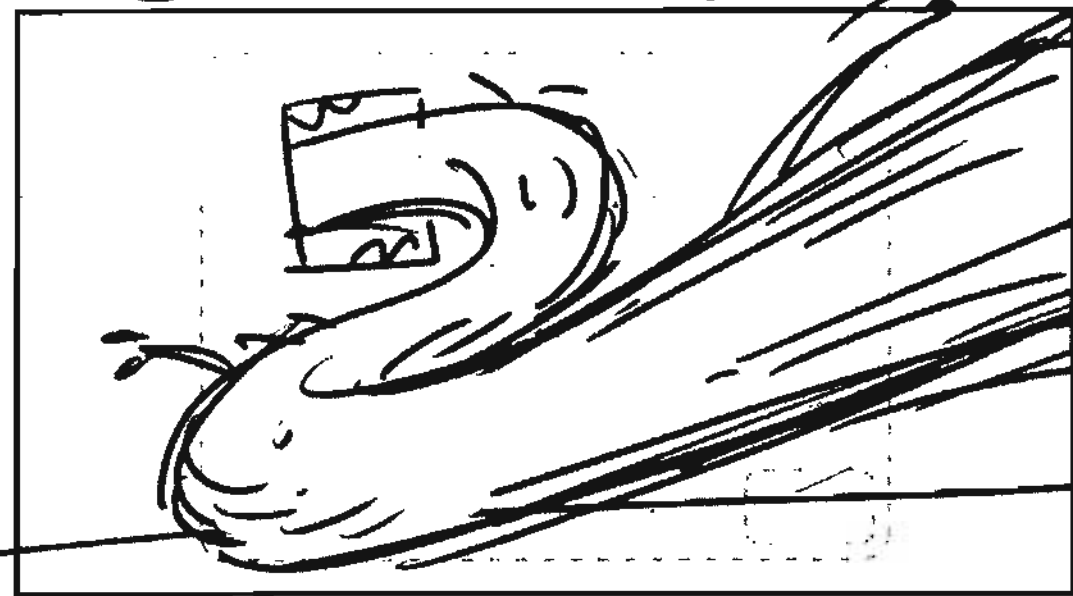
Timing:

Sc. 96

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

Tendrils recoils.

EPISODE # 692-002

Production :

ADVENTURE TIME



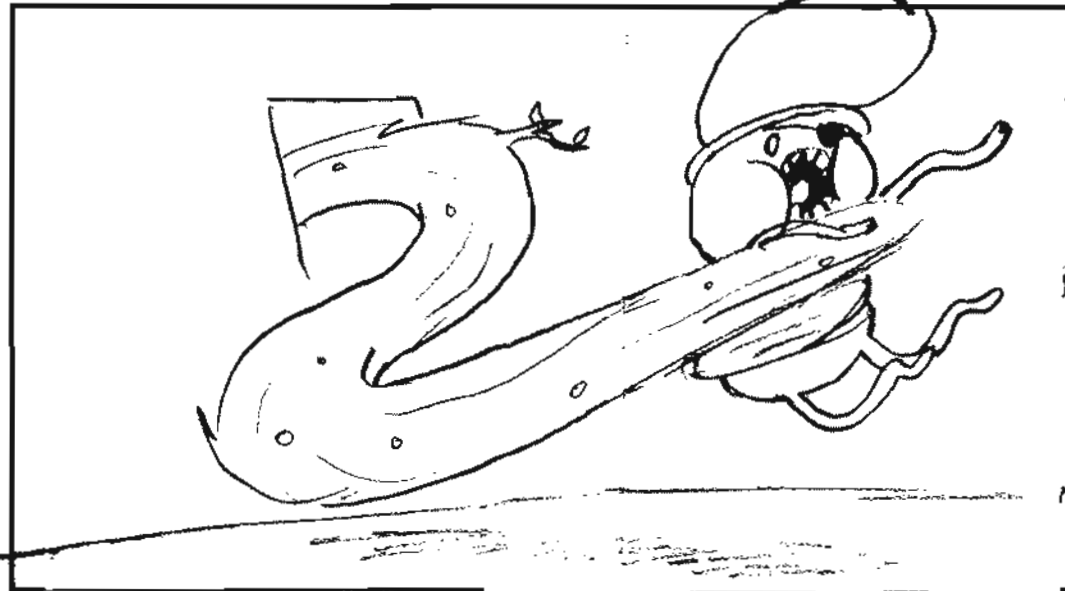
Page 168

Sc. 96

Pnl. B

Bg.

day night



Dialog:

① - HELP!!!

Action:

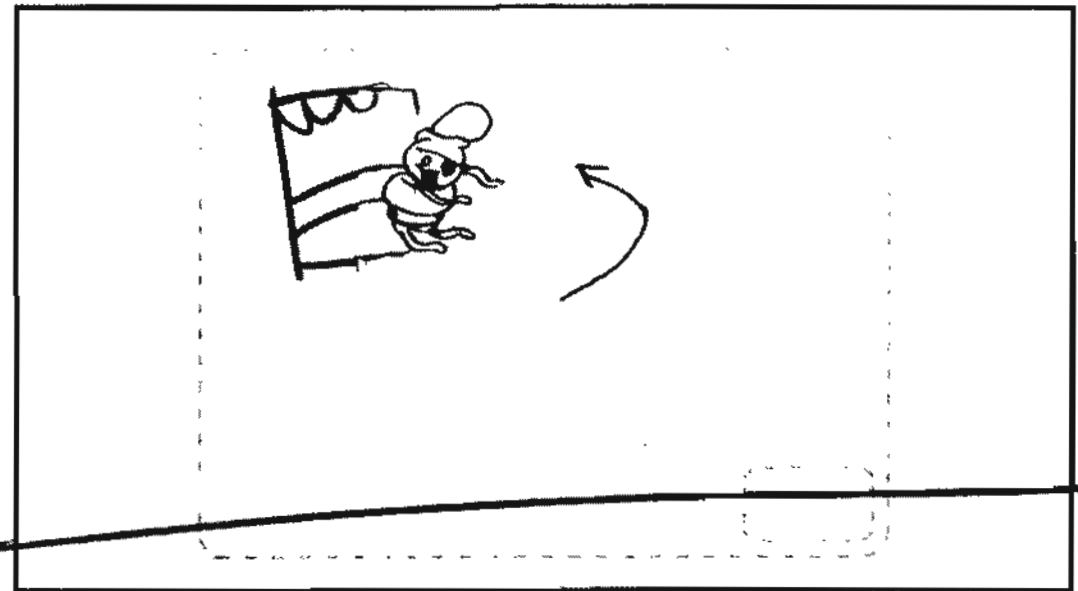
Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

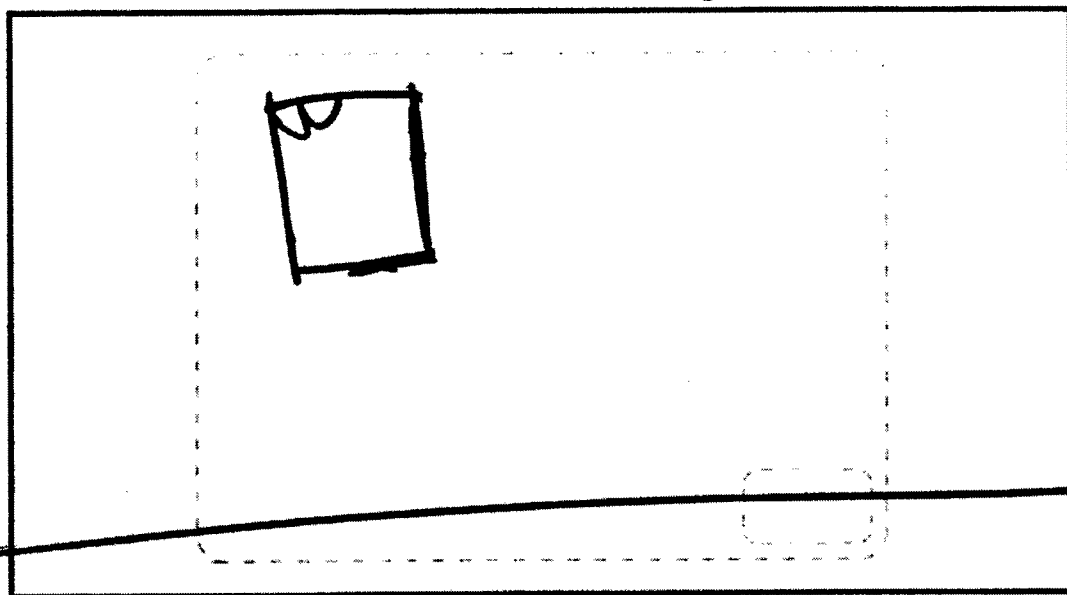


ADVENTURE TIME

NO PG 170-172

Page 169

Sc. 96 Pnl. D Bg. day night

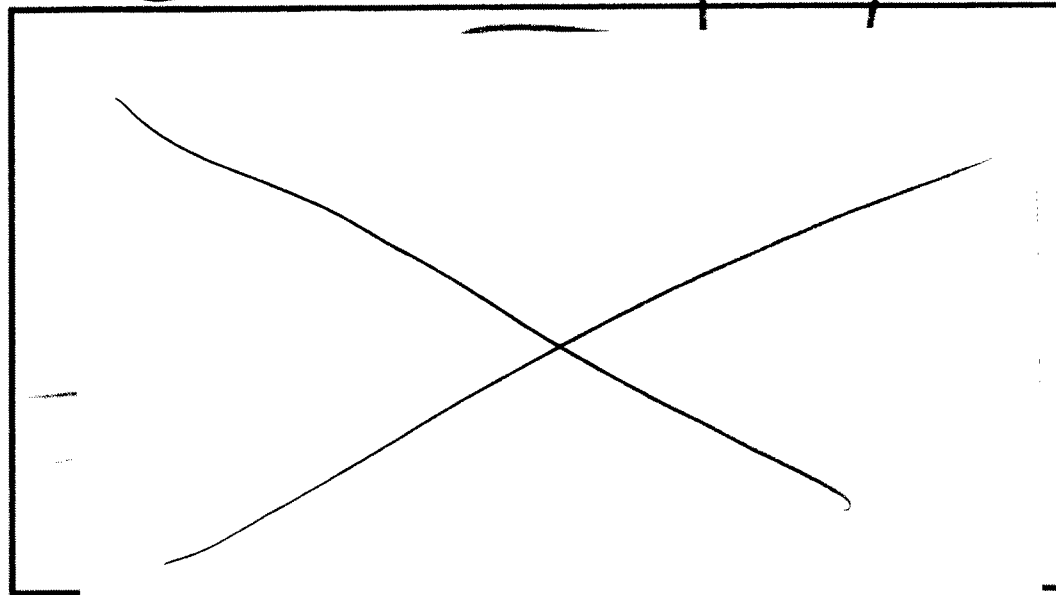


Dialog:

Action:

Timing:

Sc. (97) Pnl. A Bg. day night



Dial

Action:

Timing:

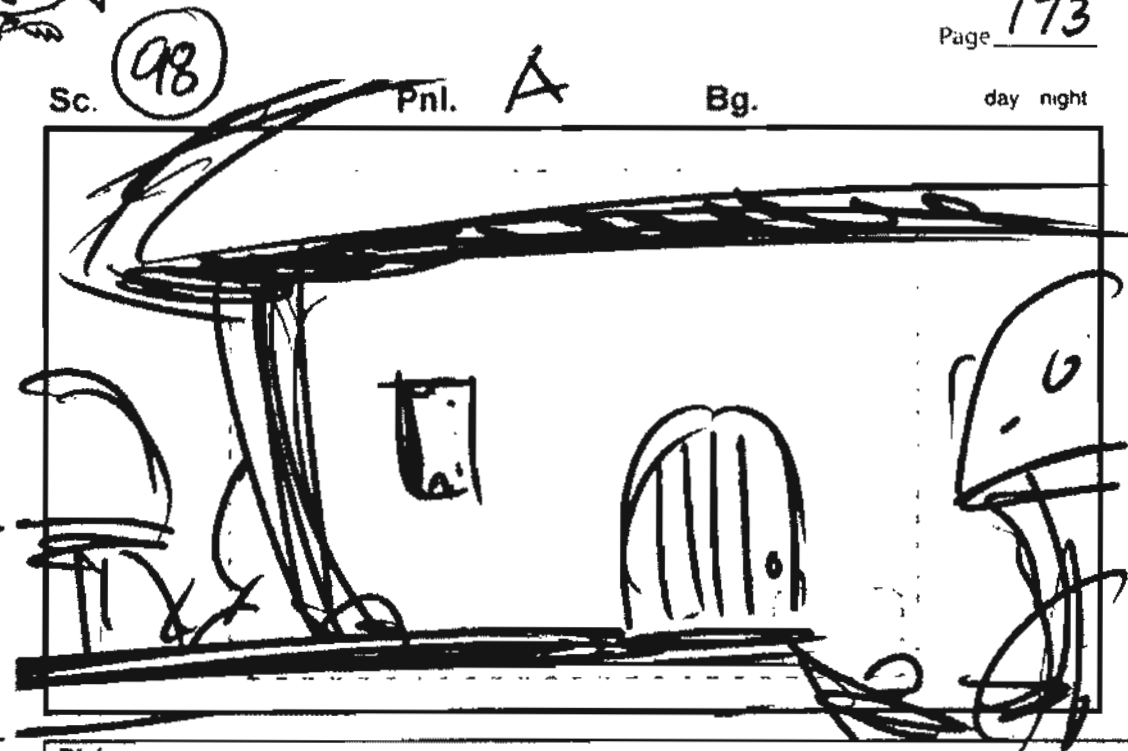
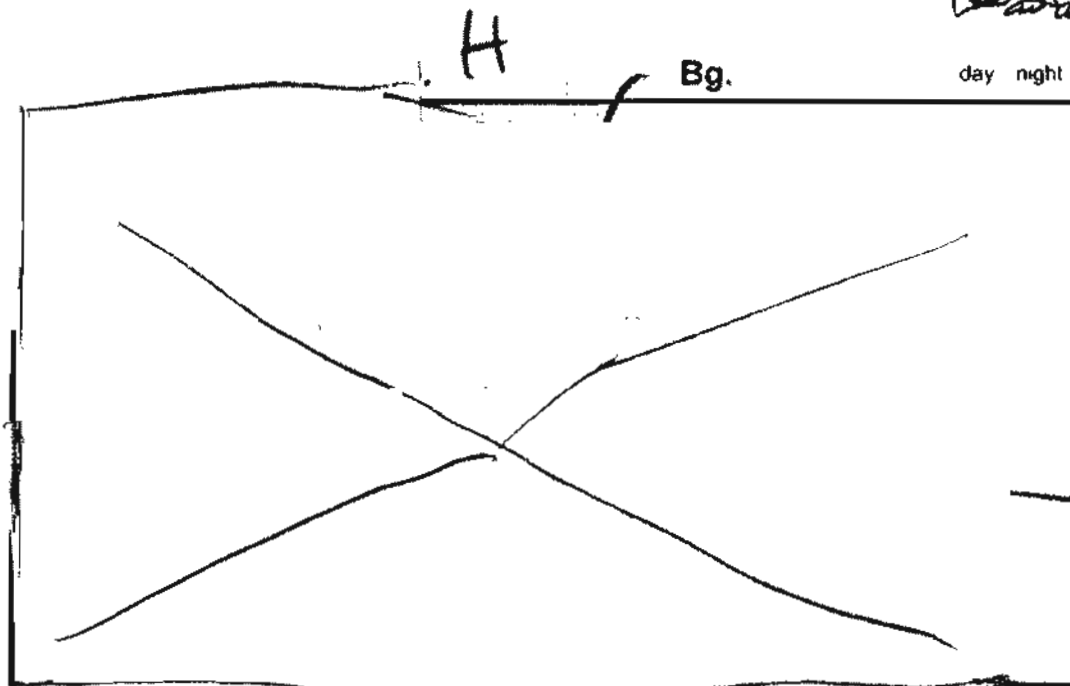
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 173



A

Timing:

Dialog:

Action:

Timing:

EPISODE # 692-002

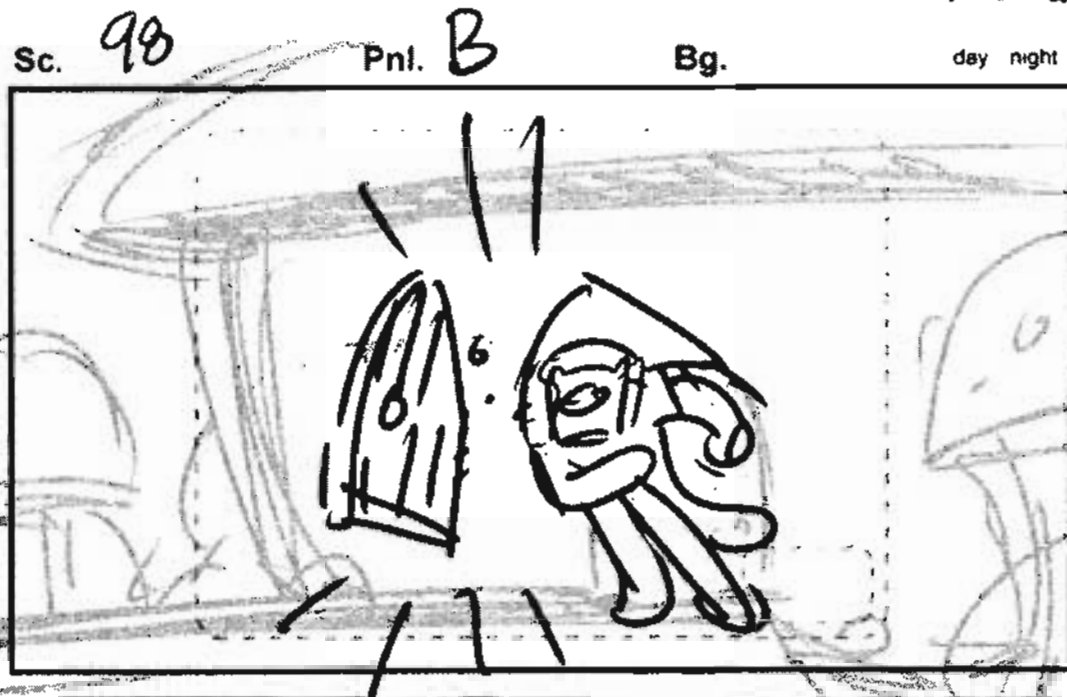
Production :

ADVENTURE TIME



NO PGS. 175-186

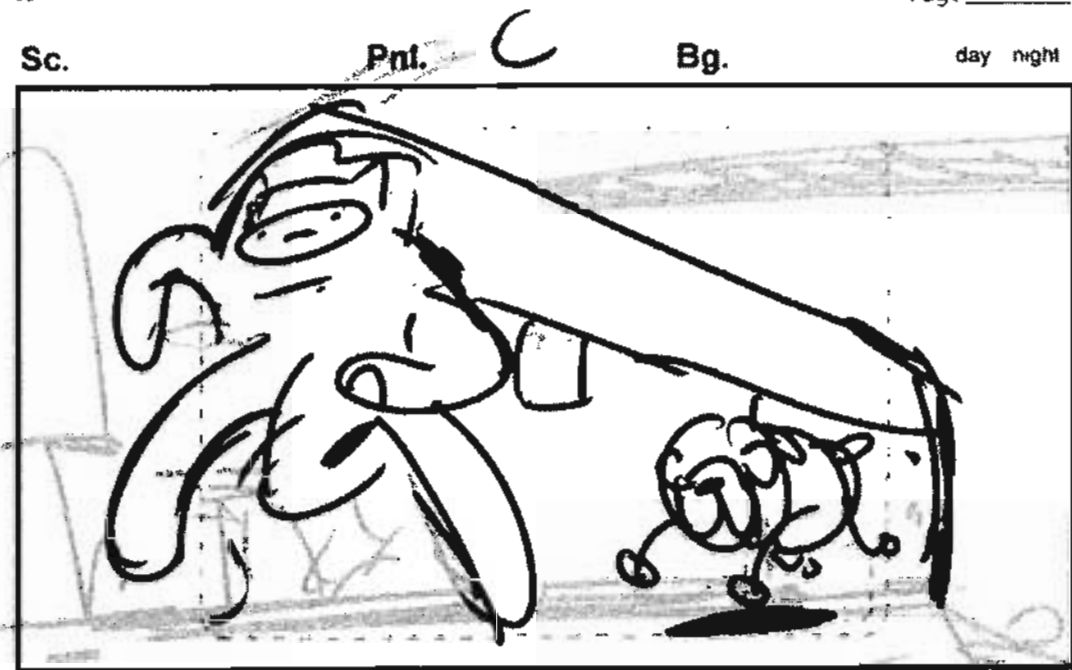
Page 174



Dialog:

Action: BAM!

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

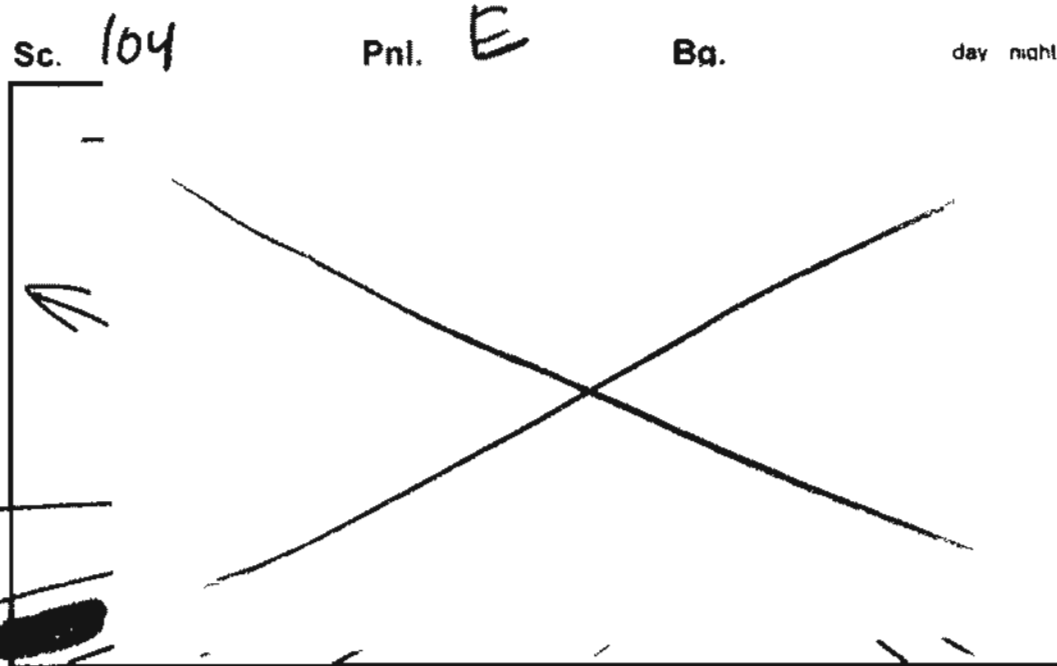
Production :

ADVENTURE TIME



Flip scene?

Page 187

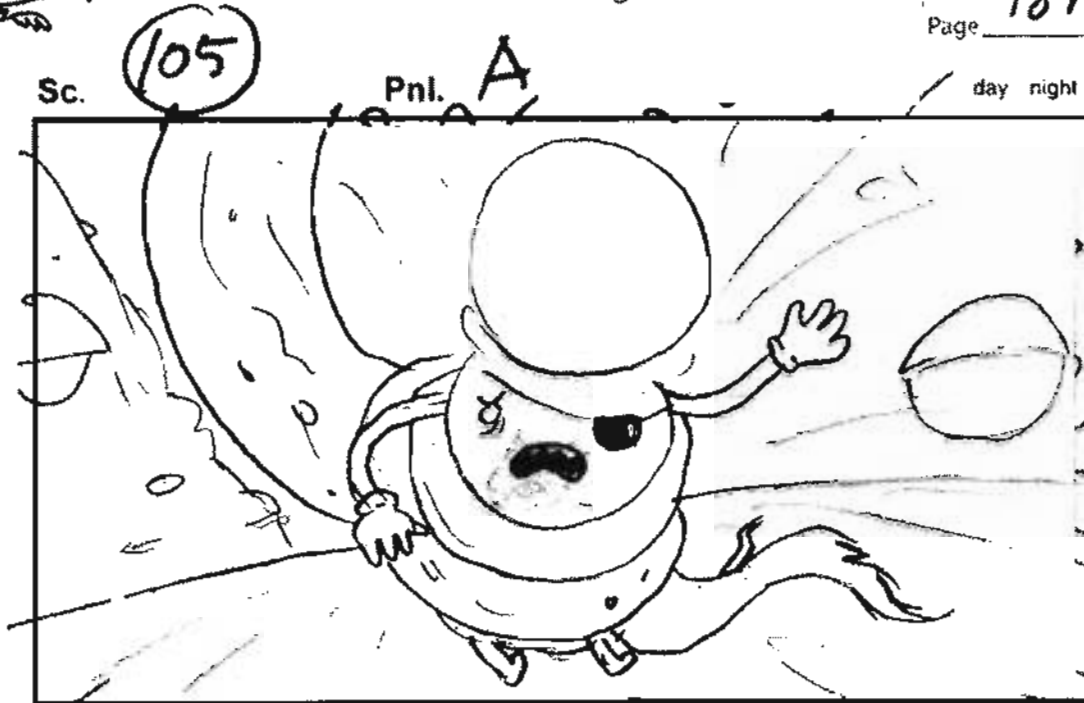


Dialog:

Whoosh!

Action:

Timing:



Dialog:

Dewey - HELP me!!

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

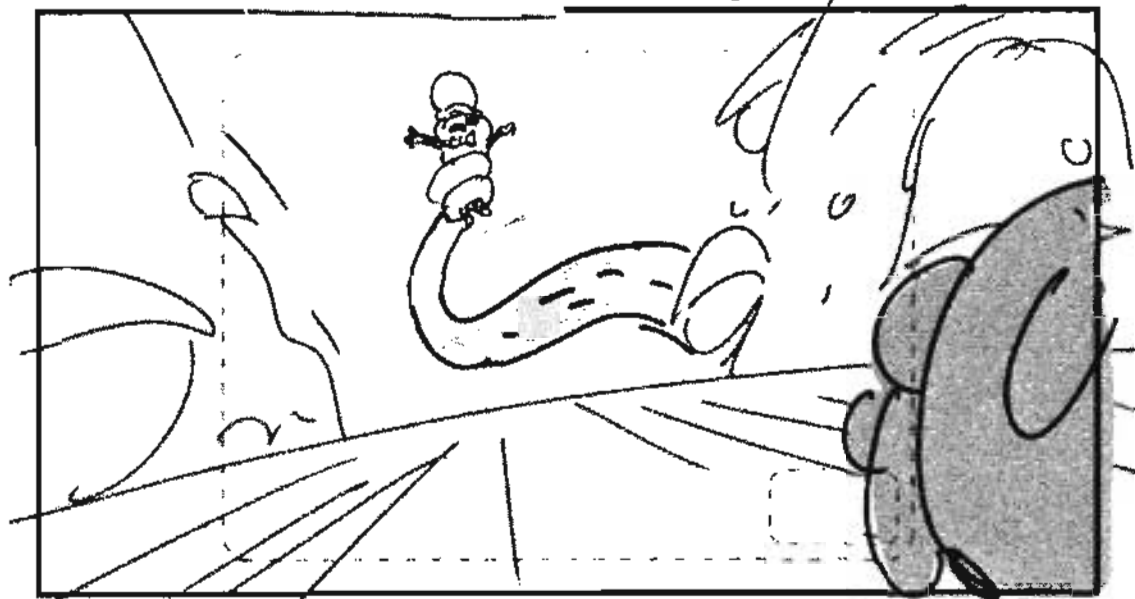


Page 188

Sc. 105

Bg.

day night



Dialog: (cont)

— bravest
warriors!!

Action:

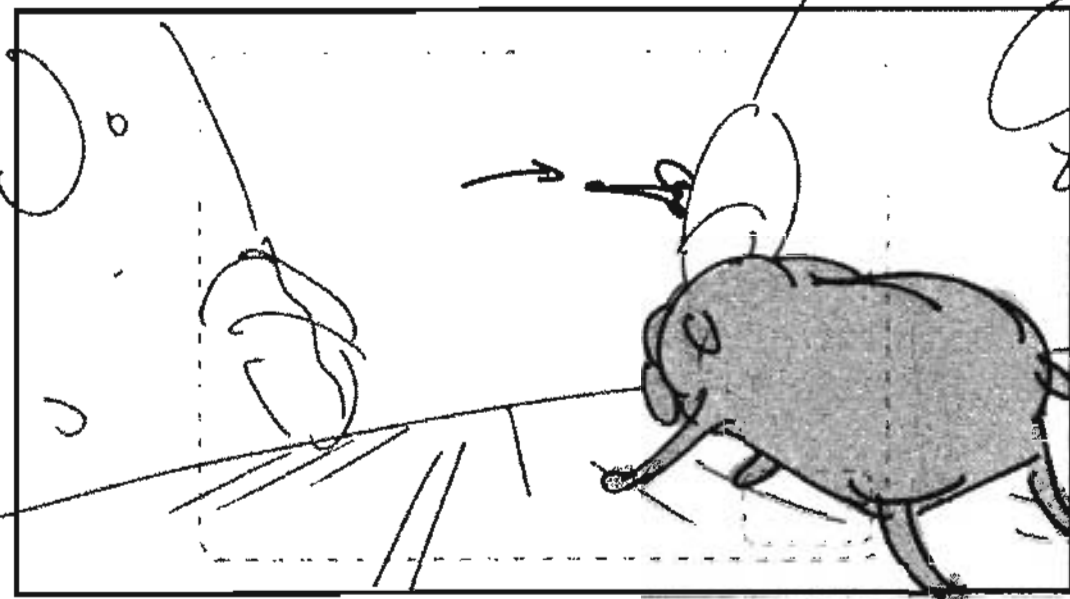
Timing:

Sc.

Pnl. C

Bg.

day night



Dialog:

Jake - Its 'Dewey saving'
time.

Action:

Timing:

EPISODE # 692-002

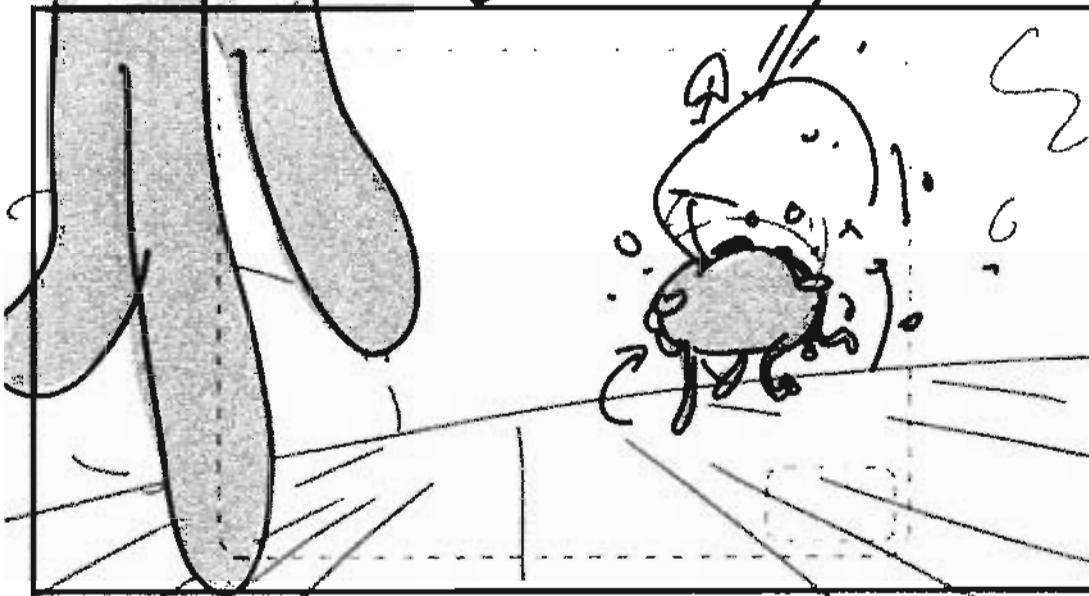
Production :

ADVENTURE TIME



Page 189

Sc. 105 Pnl. D Bg. day night

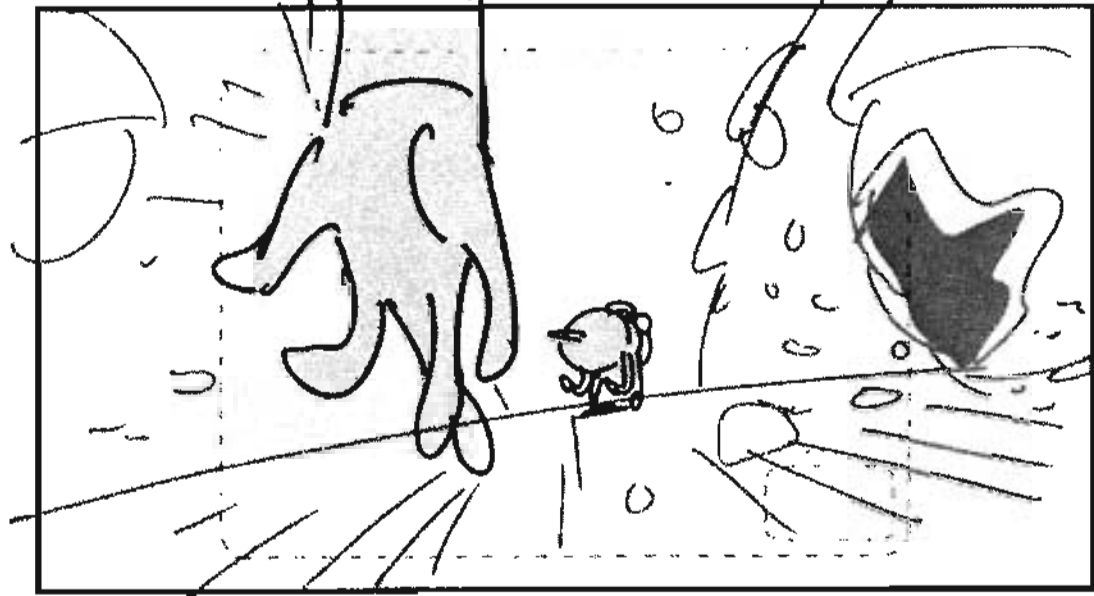


Dialog: Jake-
arrghh! <THUMP!!>

Action: Jake hits wall

Timing:

Sc. Pnl. E Bg. day night



Dialog: (J) I'm cool.

Action:

Timing:

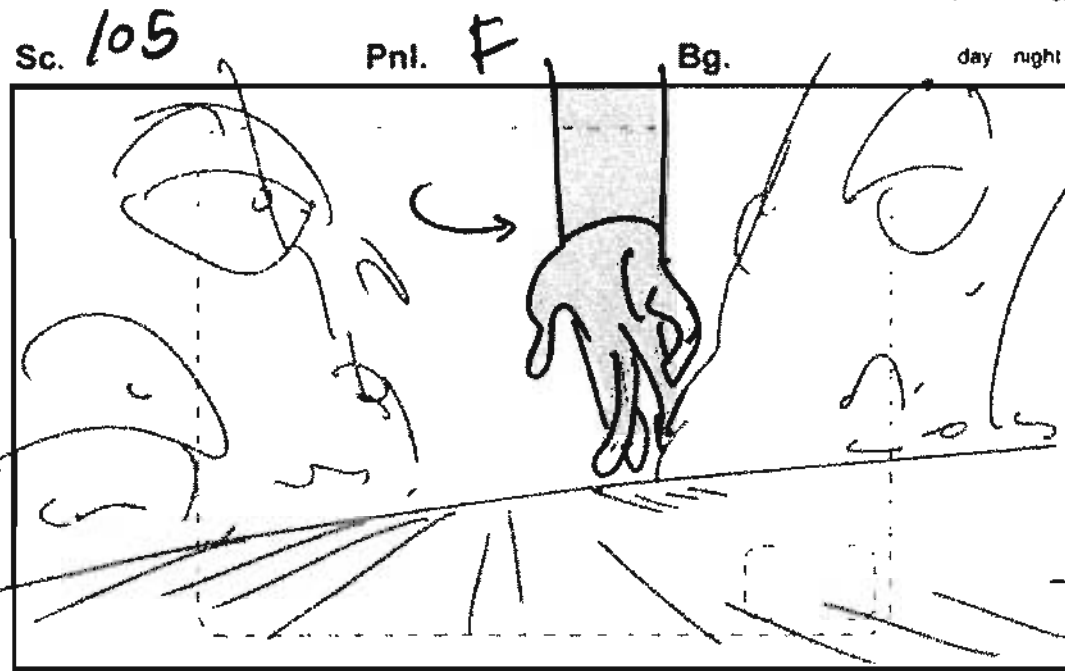
EPISODE # 692-002

Production :

ADVENTURE TIME



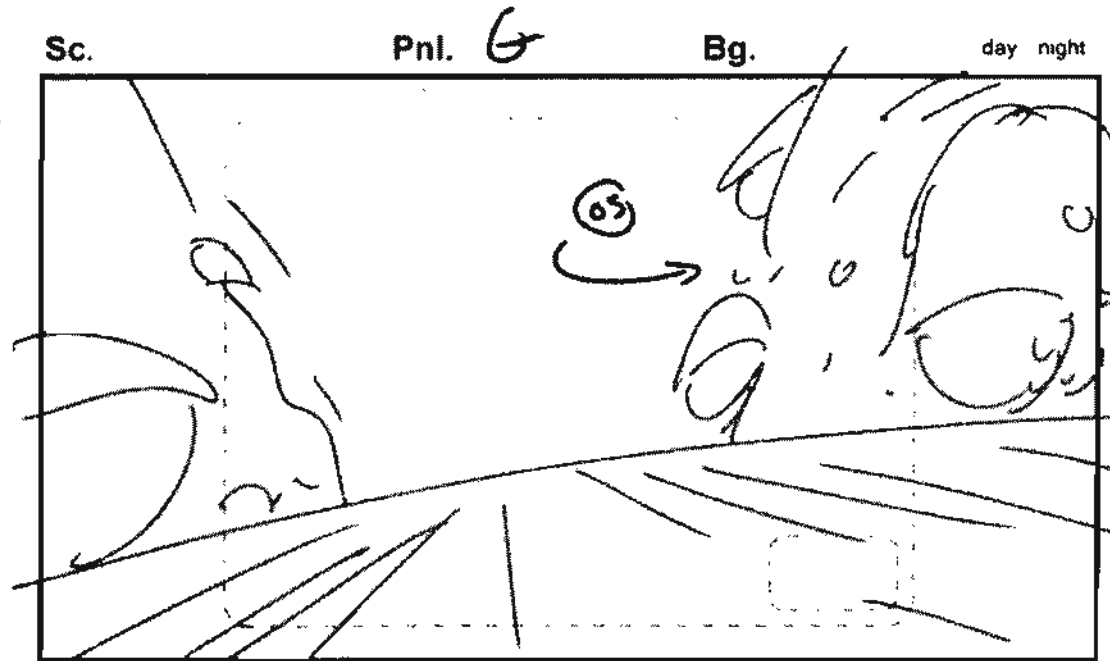
Page 190



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

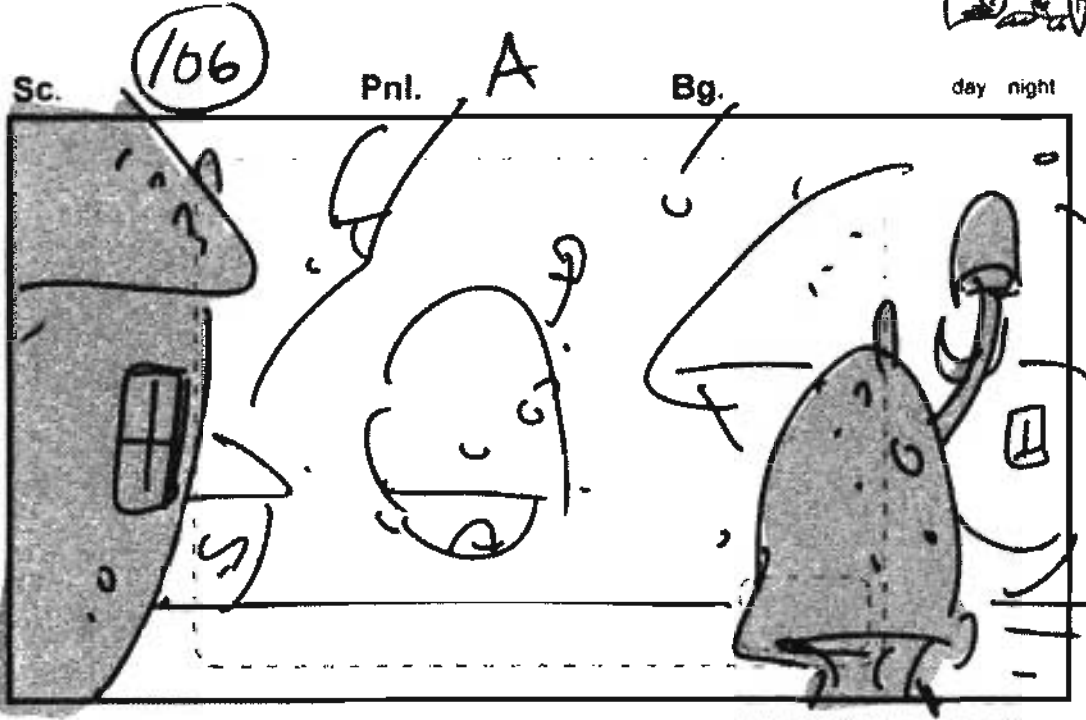
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ADVENTURE TIME



No BLURRY
ACTION - RE-DRAW
and make darker
to maintain mystery.
through scene

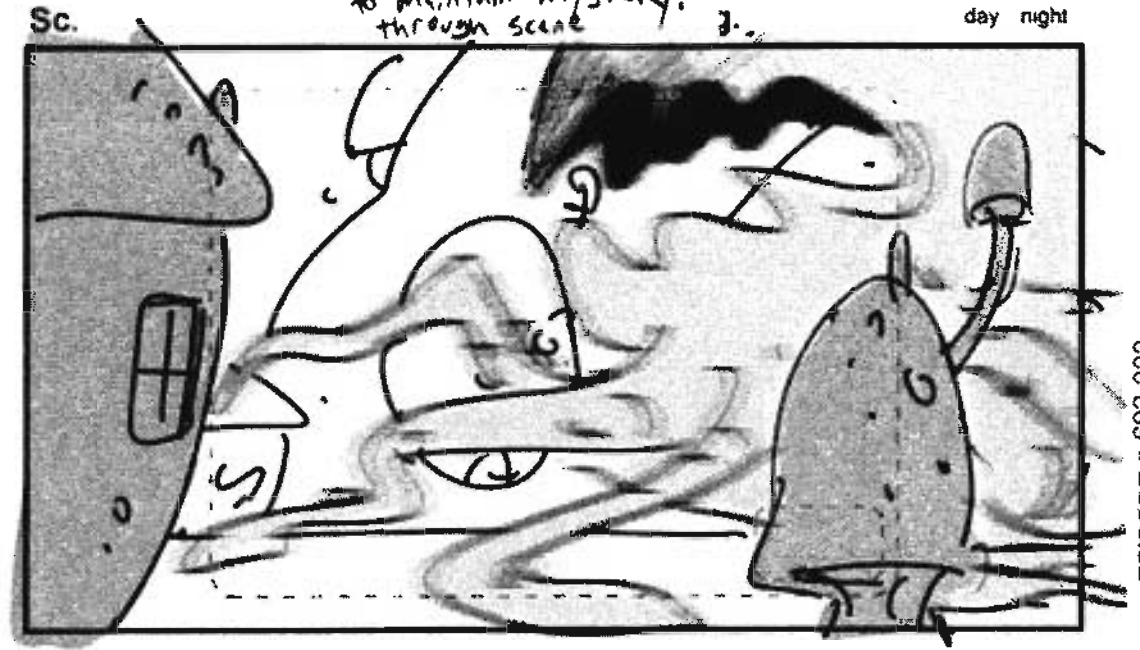
Page 141



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

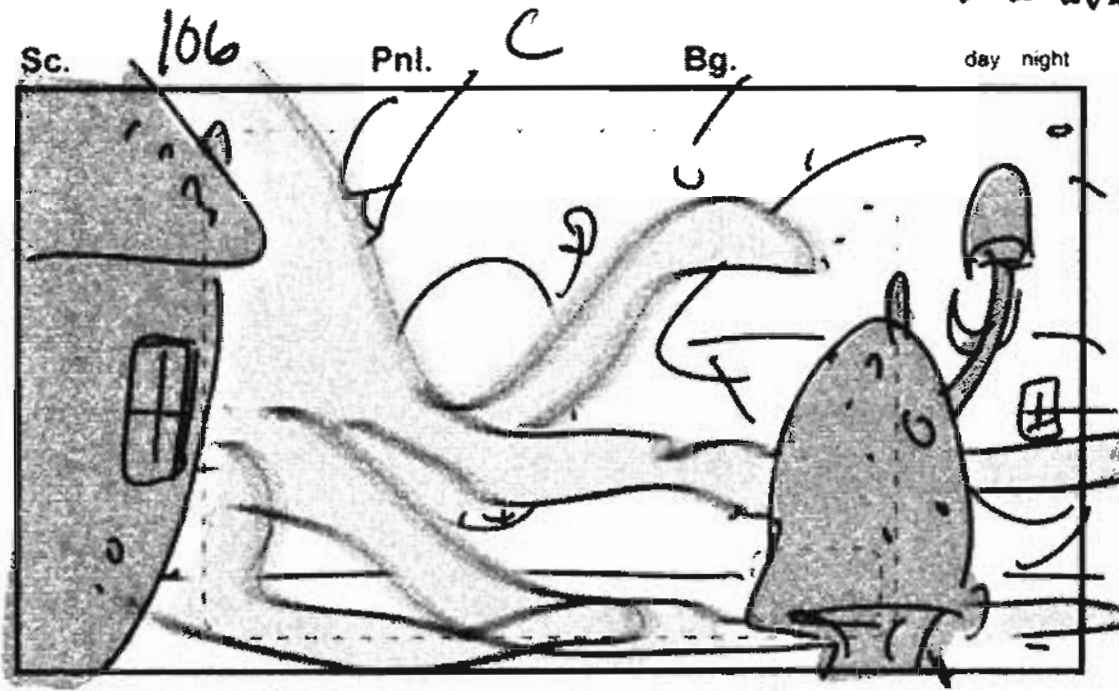
EPISODE # 692-002

Production :

ADVENTURE TIME



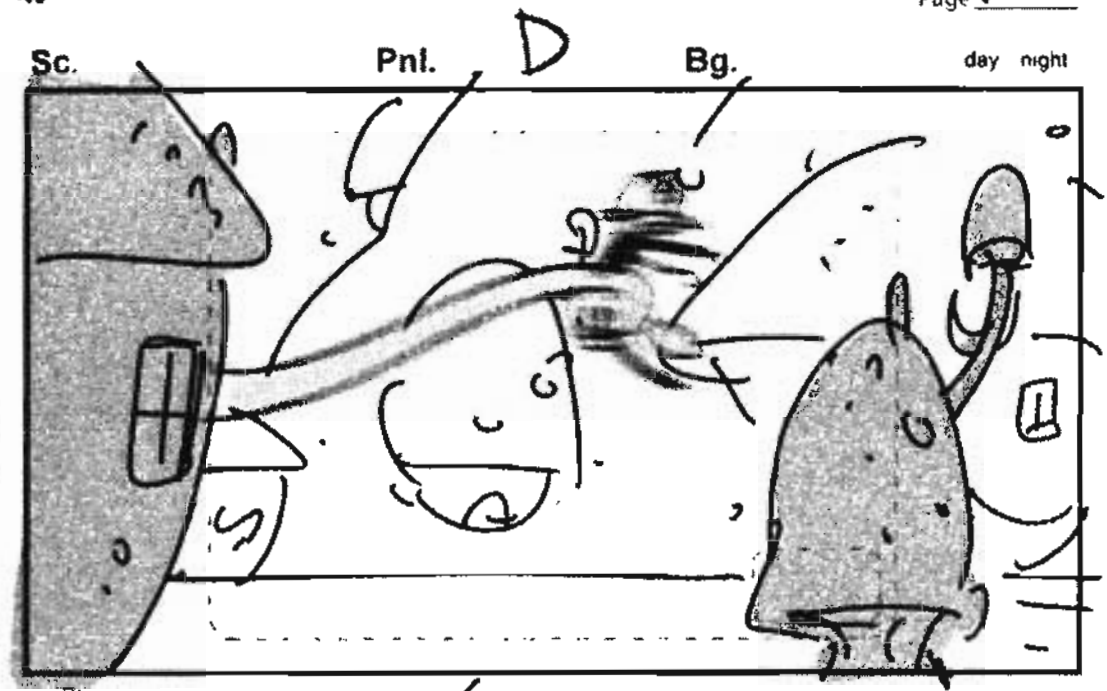
Page 192



Dialog:

Action:

Timing:



Dialog:

Dewey - (Waaaaa !!)

Action:

Timing:

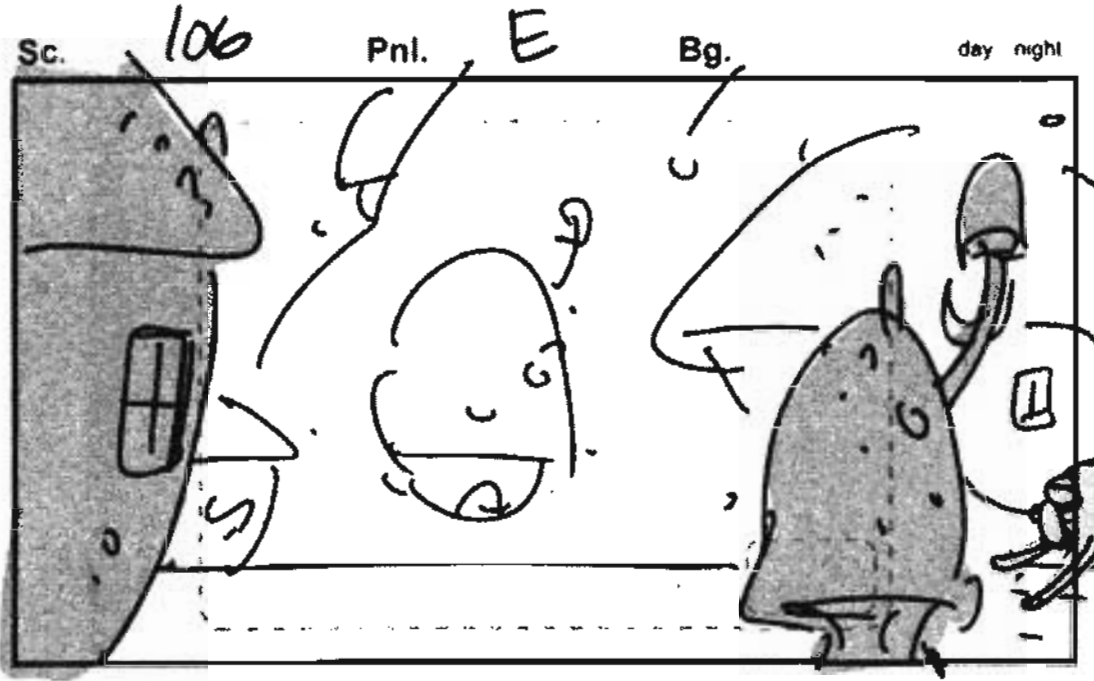
EPISODE # 692-002

Production

ADVENTURE TIME



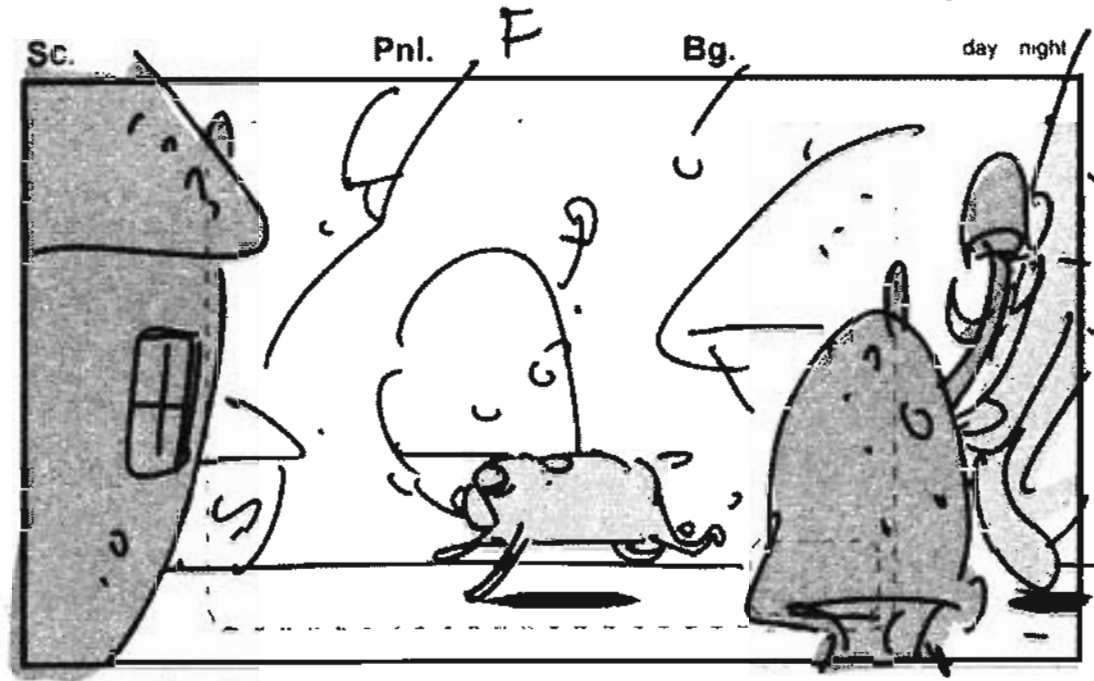
Page 193



Dialog:

Action:

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

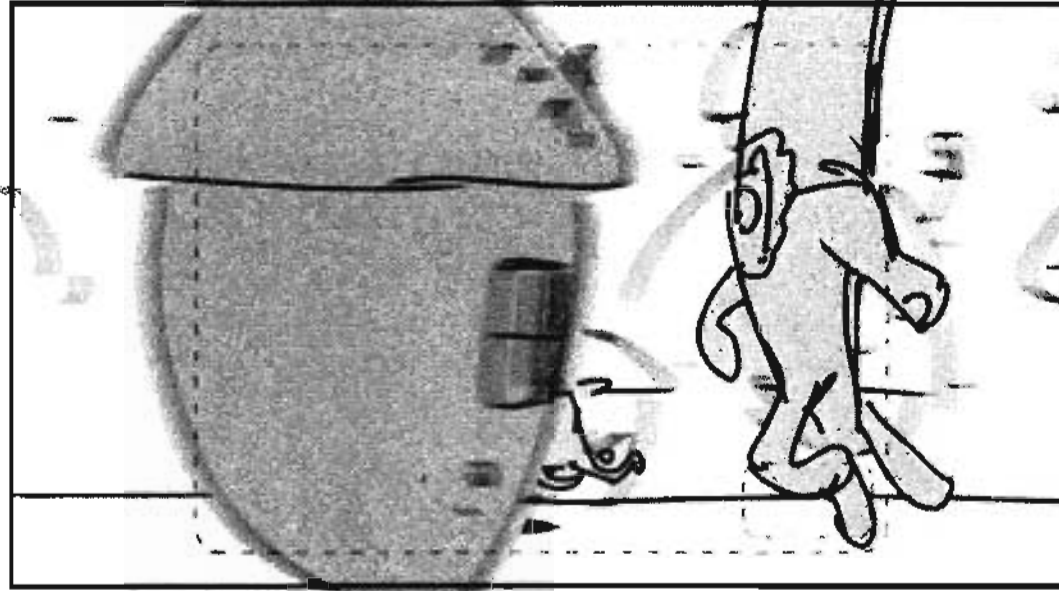
Production :

ADVENTURE TIME



Page 194

Sc. 106 Pnl. G Bg. day night



Dialog:

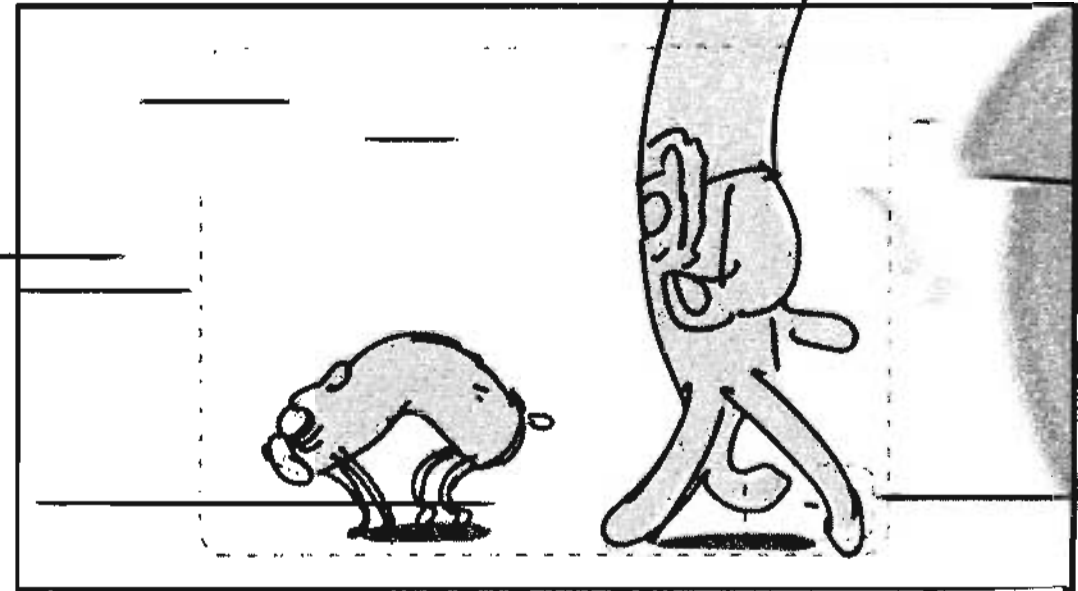
Finn & Jake: (Running)

Action:

← Pan w/ action.

Timing:

Sc. Pnl. H Bg. day night



Dialog

Finn: okay...

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



PG 196 OUT

Page 195

Sc. 106 Pnl. 1 Bg. day night

Dialog: Finn: I got a plan.

Action:

Timing:

Sc. Pnl. J Bg. day night

Dialog:

Ac

Tir

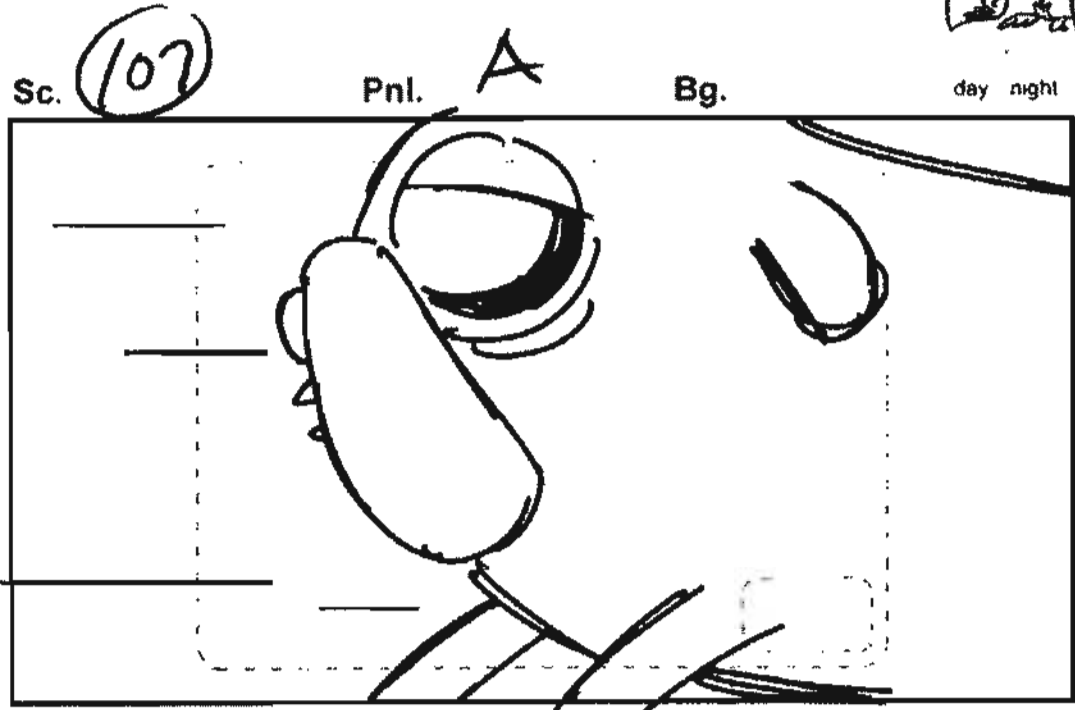
EPISODE # 692-002

Production :

ADVENTURE TIME



Page 197

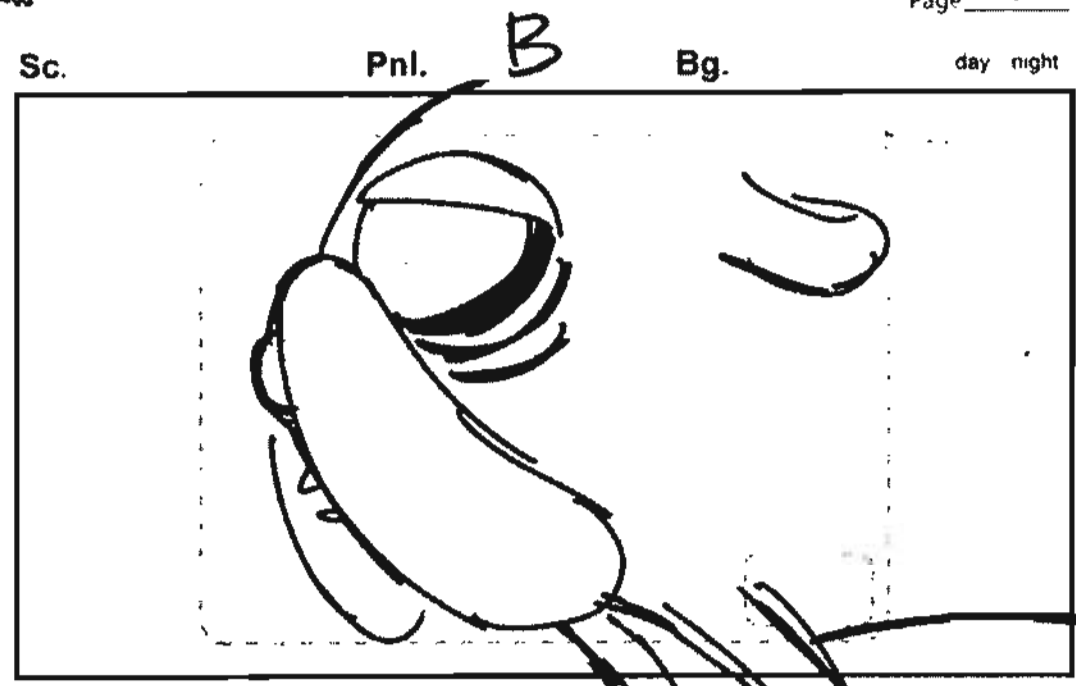


Dia Finn: (o.s.) You grow big...

Act

Timing:

Change
eyeball



Dia ...and then I'll use your...

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



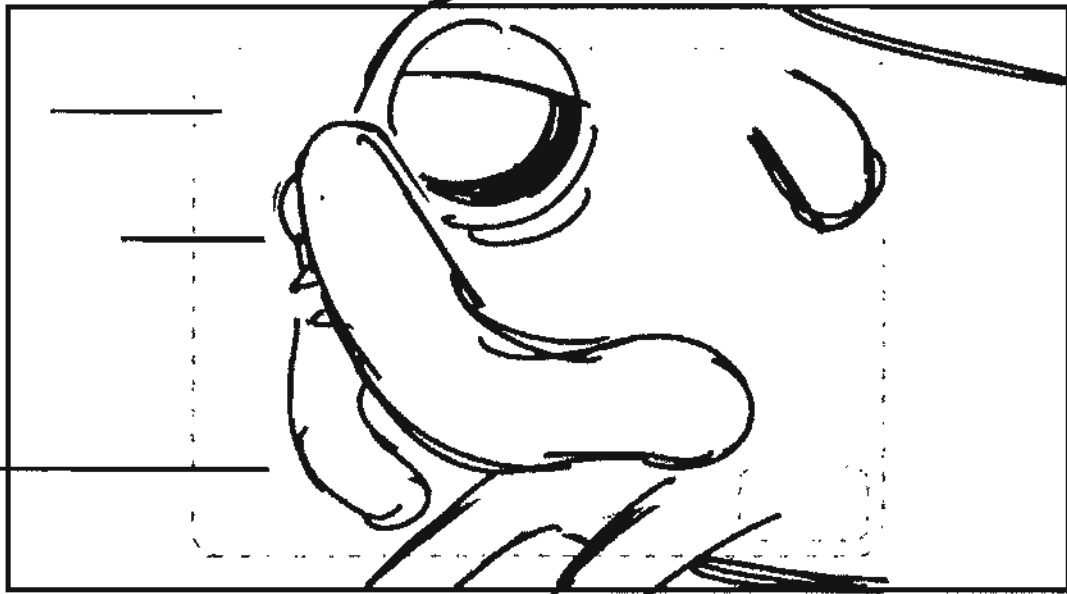
Page 198

Sc. 107

Pnl. C

Bg.

day night



Diak

Finn: (cont.) (O.S.)
... tail to shoot myself.

Acti

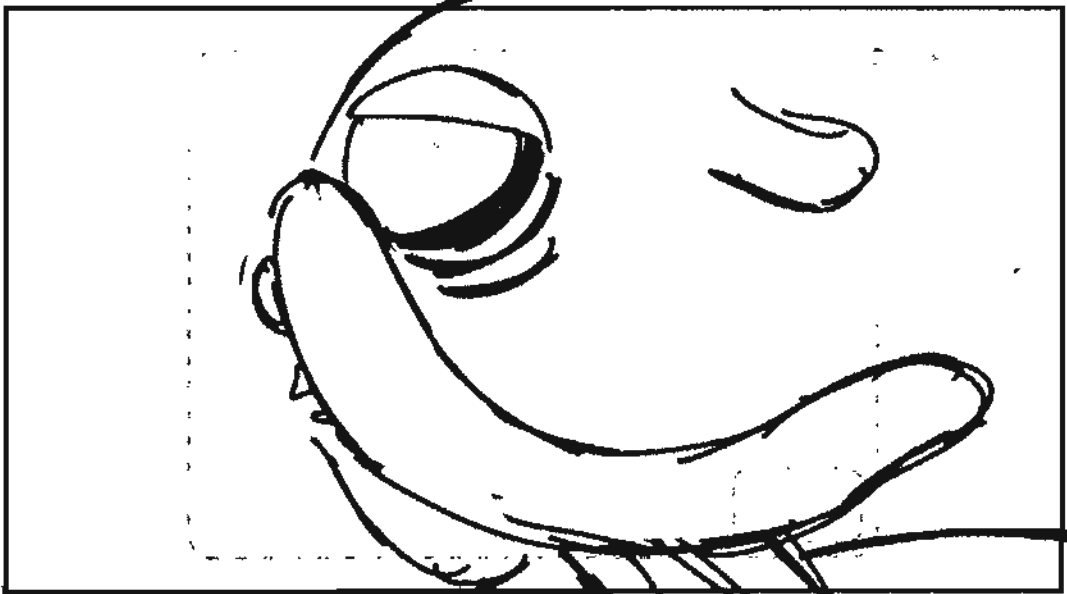
Timing:

Sc.

Pnl. D

Bg.

day night



Dialog:

... up like a slingshot...

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



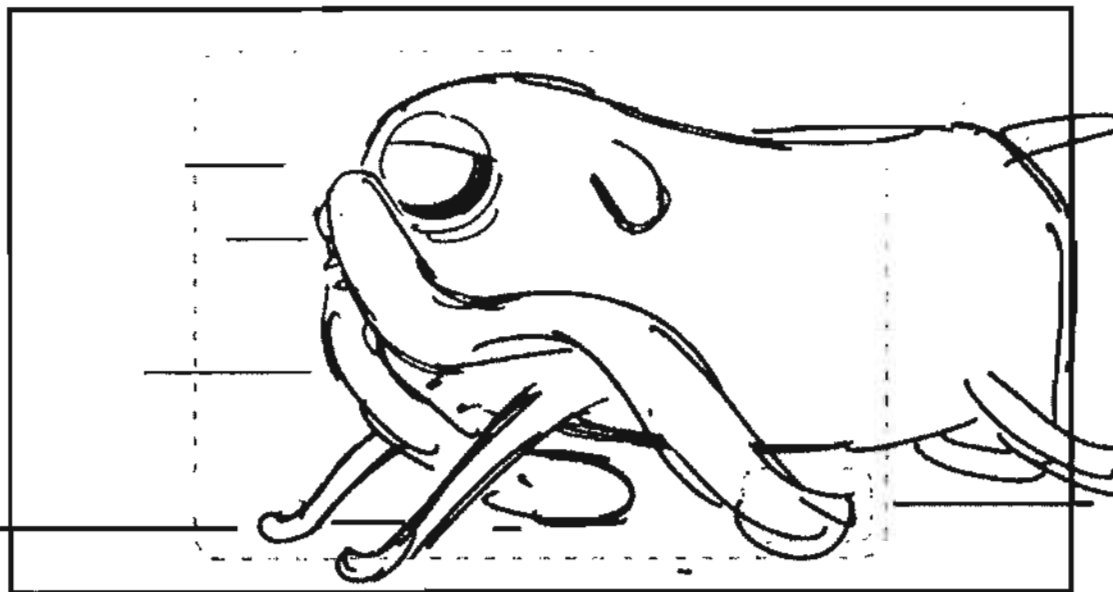
Page 199

Sc. 107

Pnl. E

Bg.

day night



Dia

Finn: (O.S.) (cont.) ...after those tendrils.

Action:

Widen as Jakes Jowels grow.

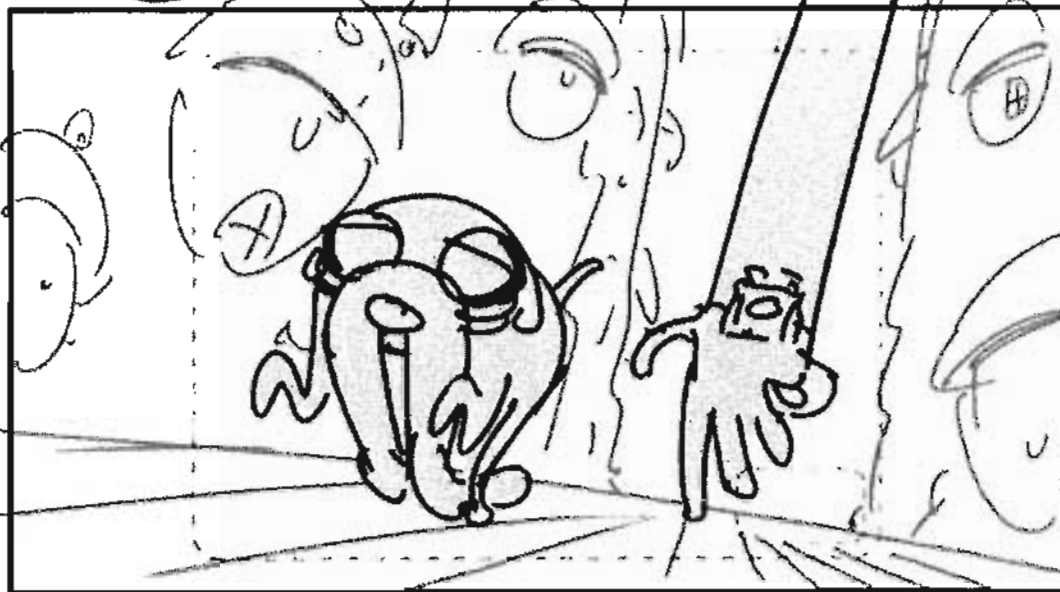
Timing:

Sc. (108)

Pnl. A

Bg.

day night



Dia

Finn:
And then —

Ac

Timing:

EPISODE # 692-002

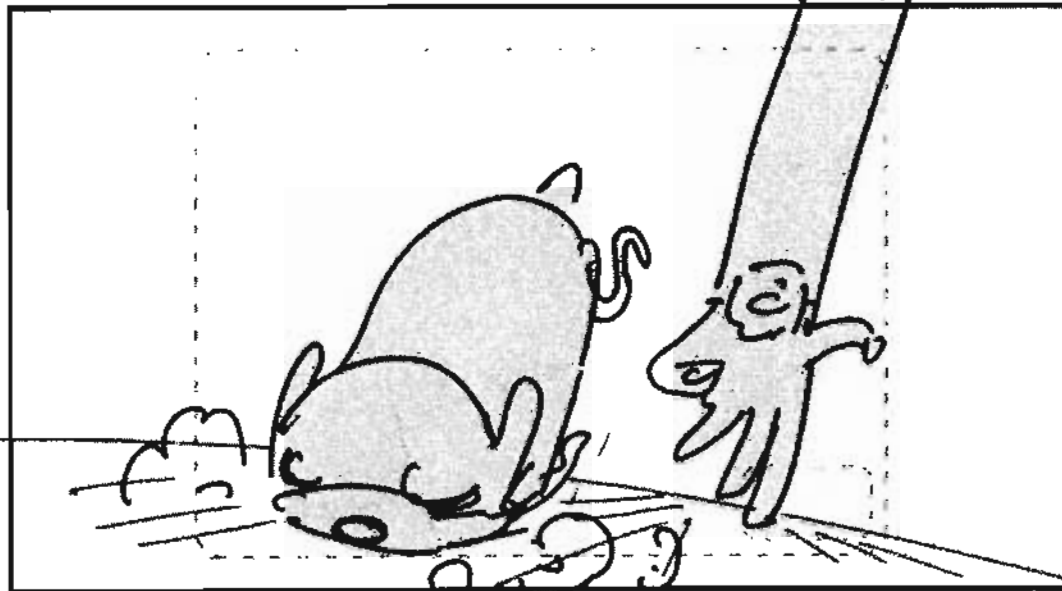
Production :

ADVENTURE TIME



Page 200

Sc. 108 Pnl. B Bg. day night



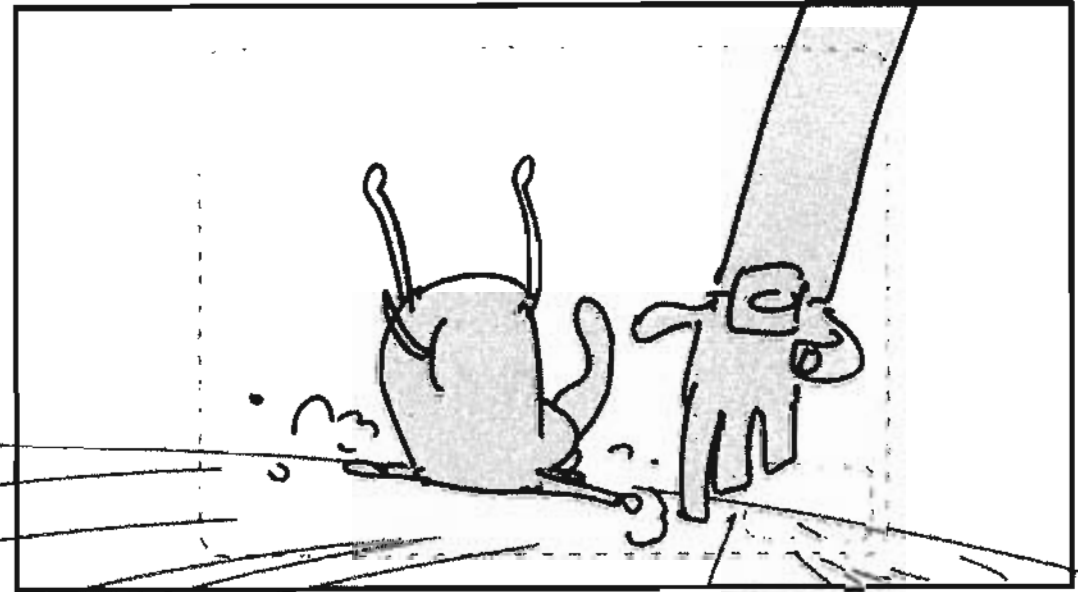
Dialog:

THUMP!

Action:

Timing:

Sc. Pnl. C Bg. day night



Dialog:

Jake - whoa!

Action:

Timing:

EPISODE # 692-002

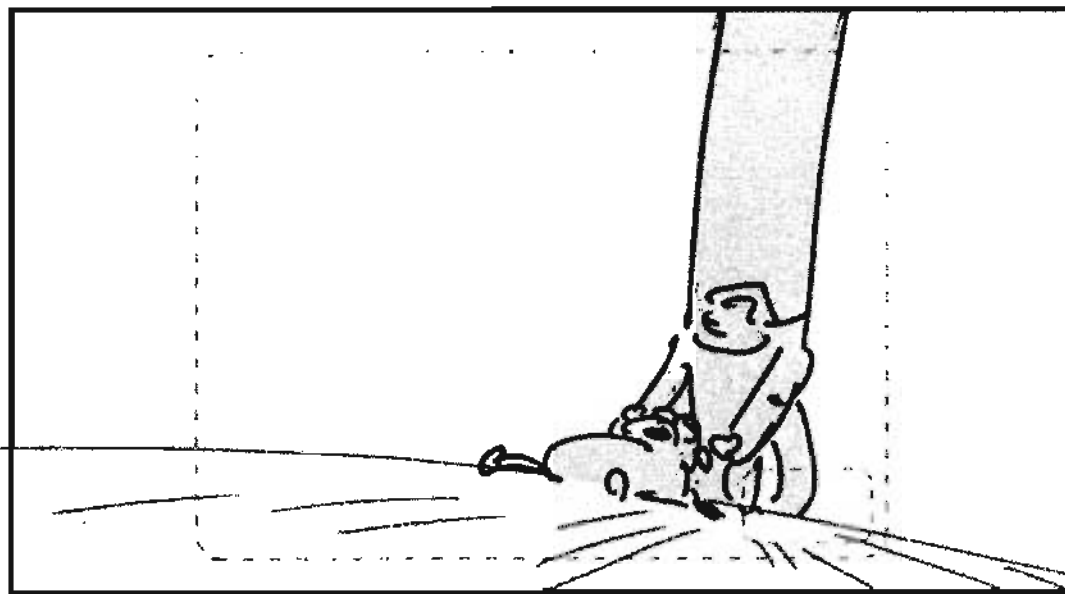
Production :



ADVENTURE TIME

Page 201

Sc. 108 Pnl. D Bg. day night

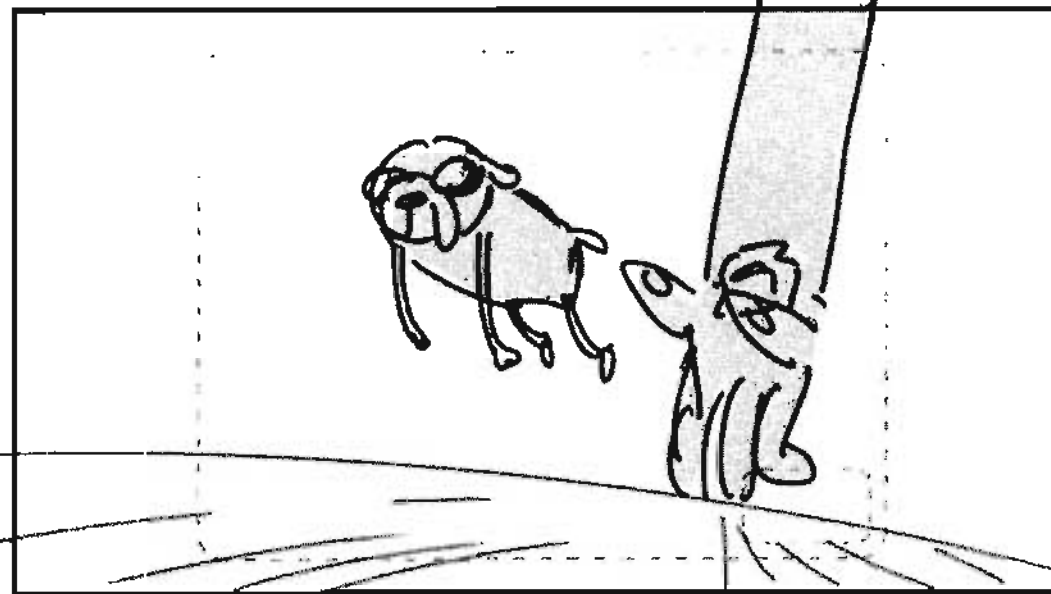


Dialog:

Action:

Timing:

Sc. Pnl. E Bg. day night



Dialog:

Fin- You alright?

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



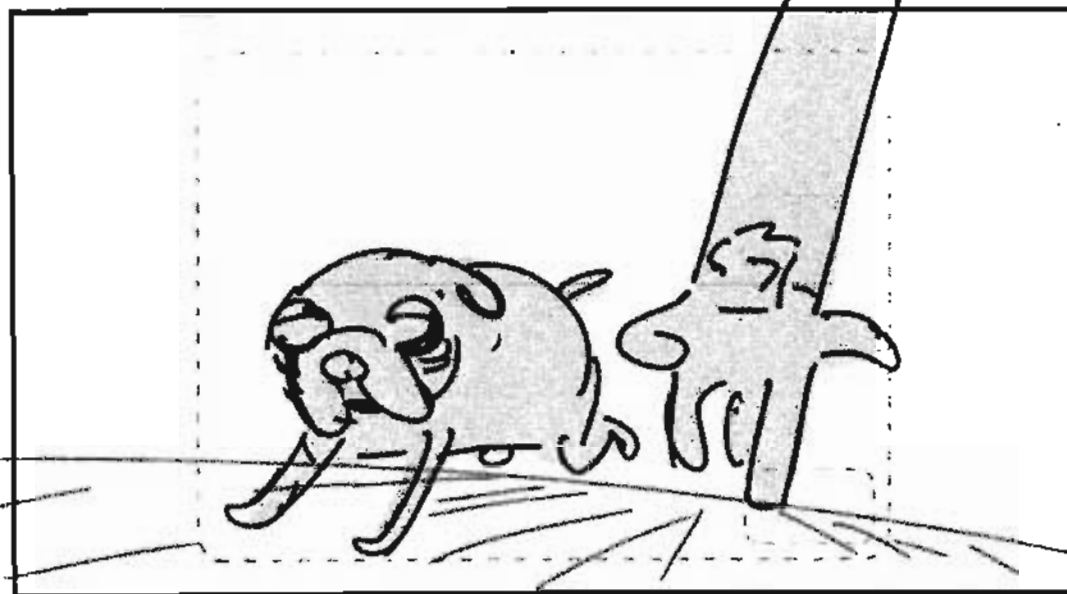
Page 202

Sc. 108

Pnl. F

Bg.

day night



Dialog:

Take 2 I think I almost fell
asleep

Action:

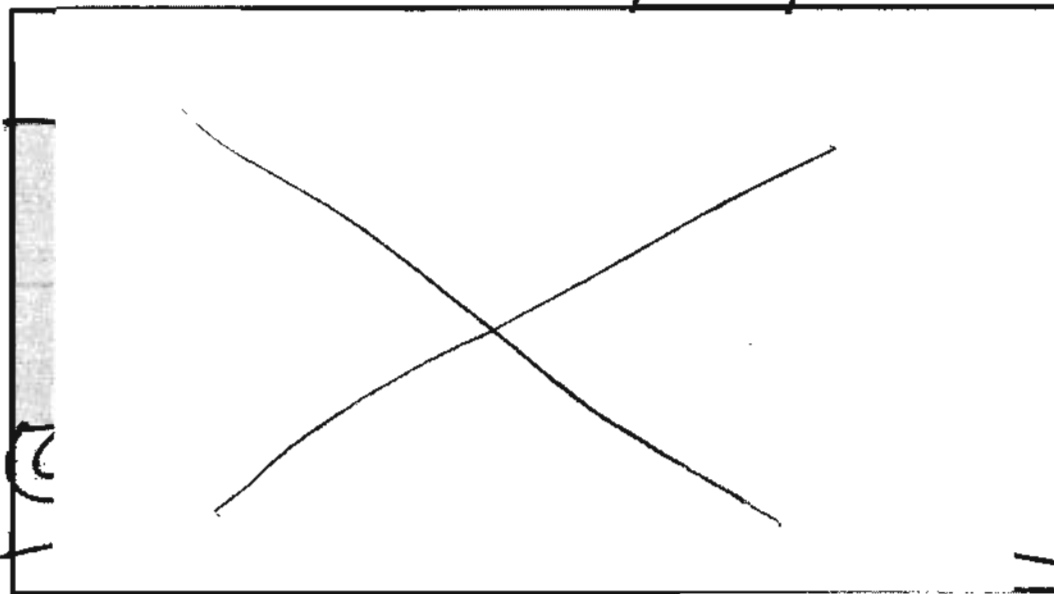
Timing:

Sc.

Pnl. G

Bg.

day night



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

Match to
previous
panel?

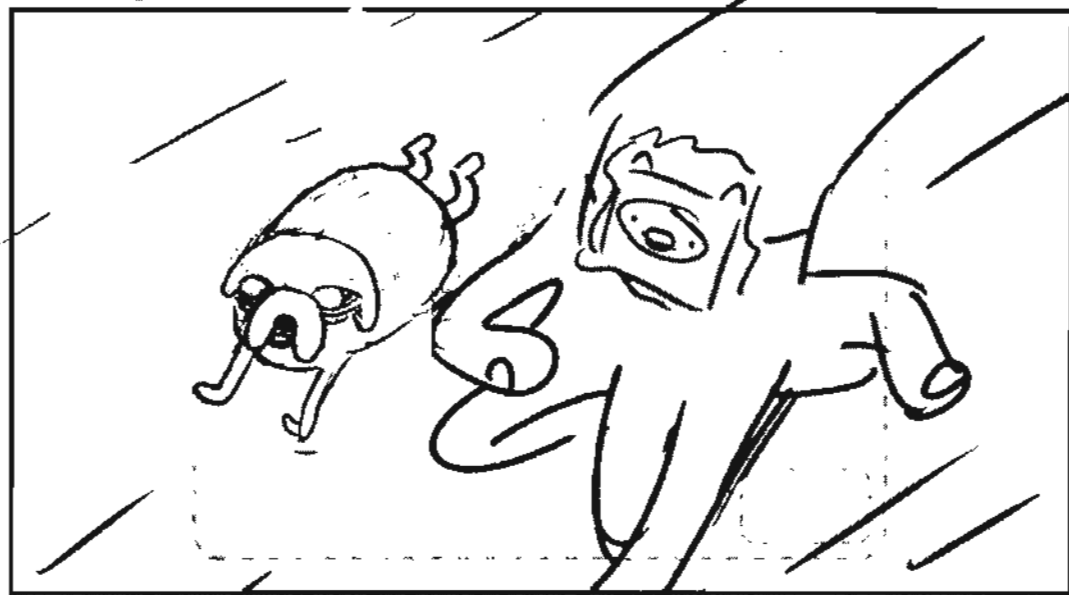
203

Page _____

Sc. (100)

Pnl. A

Bg.

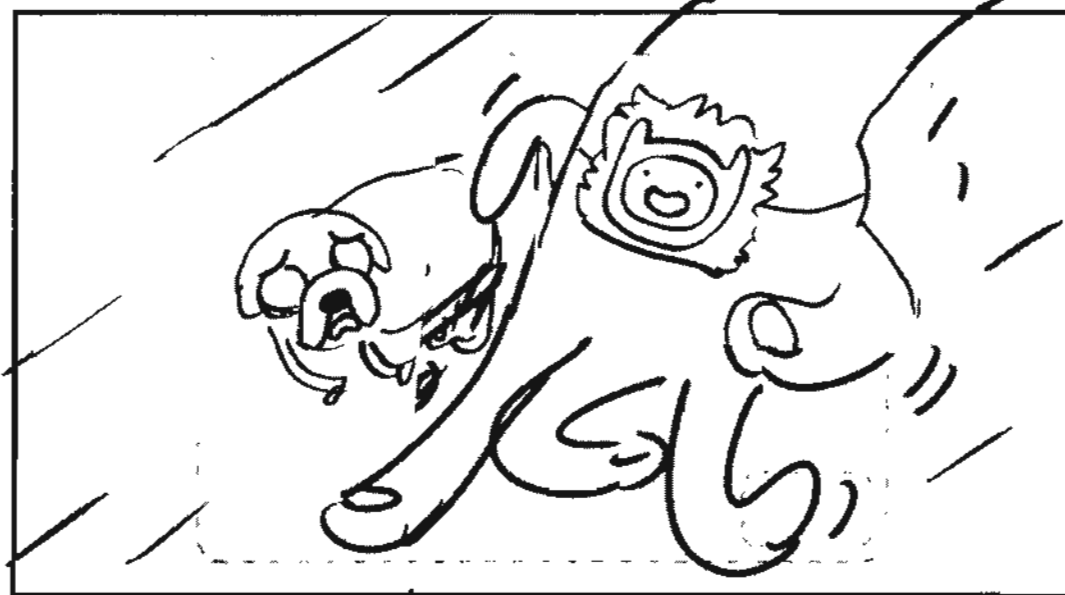


Sc.

Pnl. B

Bg.

day night



(F): look alive, man.
We need to
our sick together
OR else
Dewey's Dead -

Dialog:

(F) - <BIG LAUGH>

(J) huh?

Action:

Timing:

EPISODE # 692-002

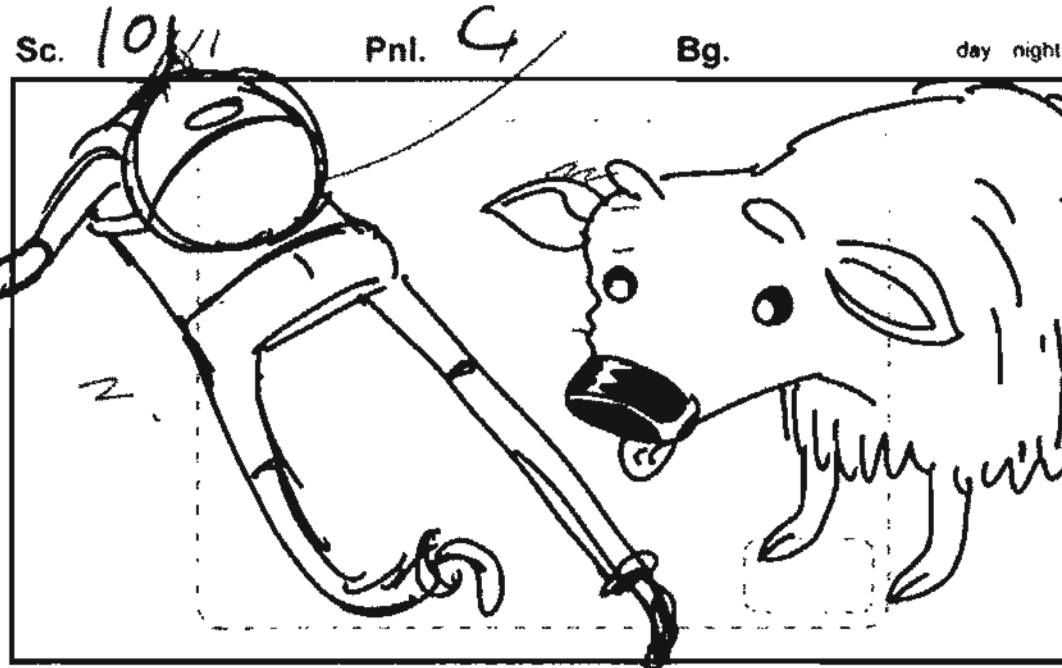
Production :

ADVENTURE TIME



204

Page: _____

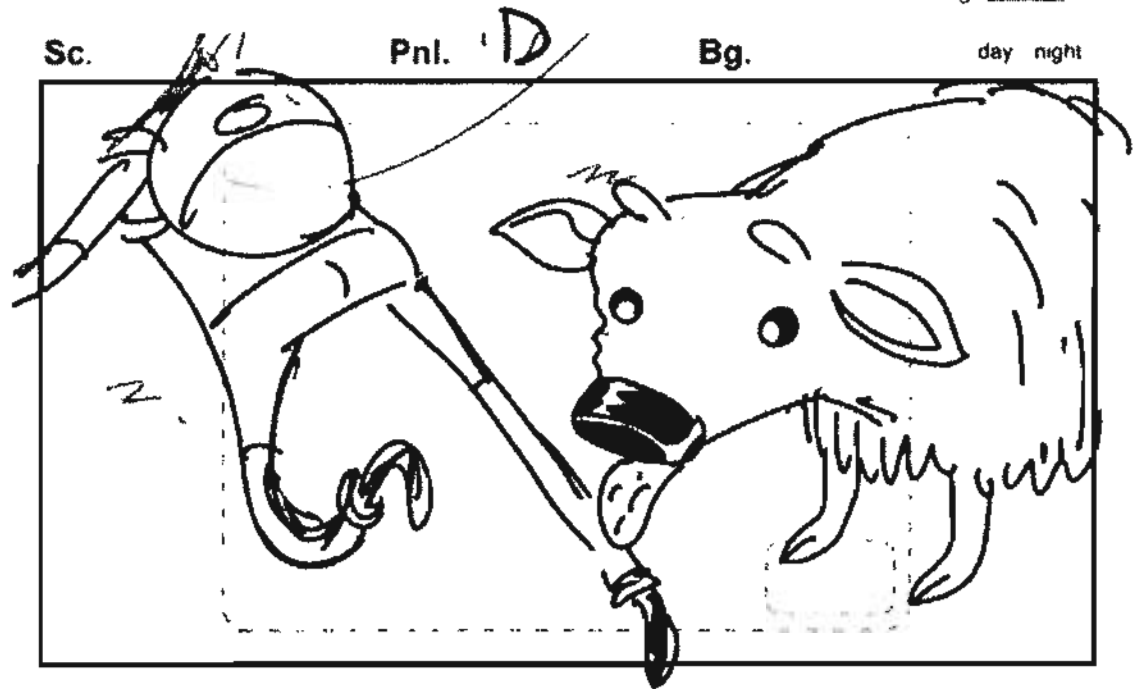


Dialog:

Action:

cow creature

Timing:



Dialog:

Action:

Timing:

EPISODE # 692-002

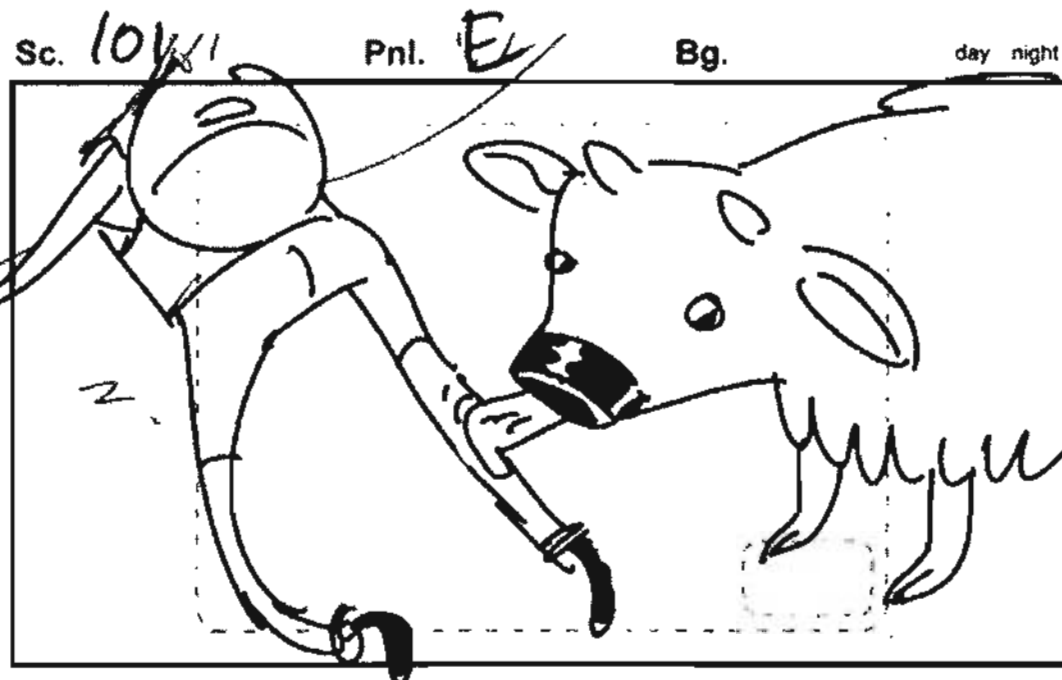
Production :

ADVENTURE TIME



kicks
animal?

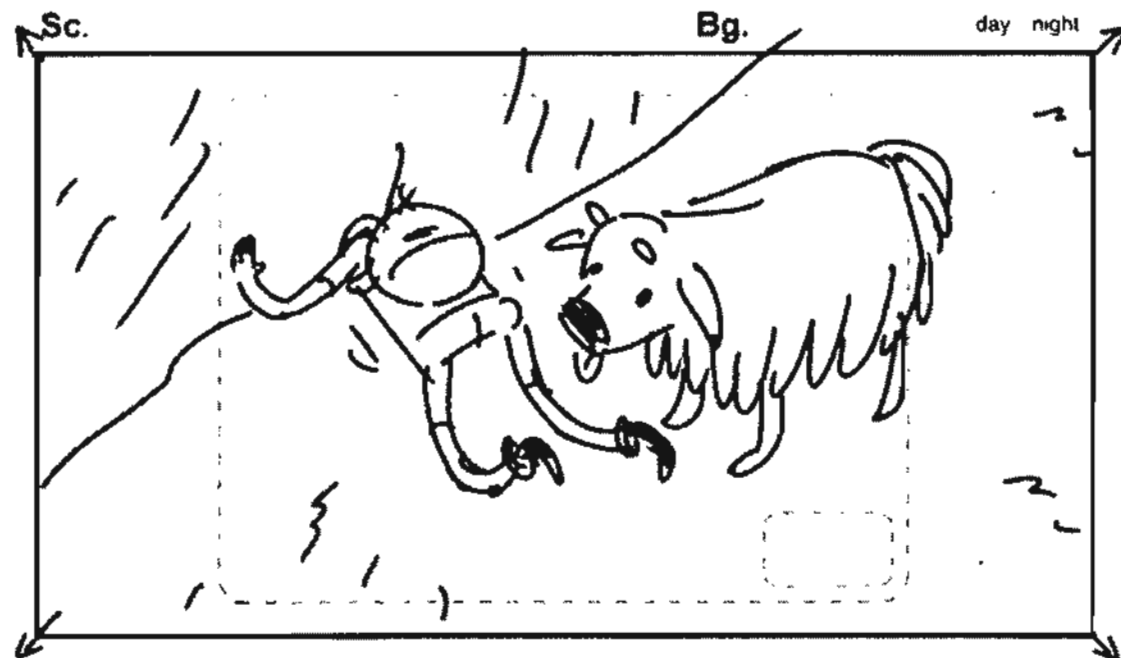
Page 205



Dialog: SFX - SLURRRP!
FIN - HA! HA! HAA!

Action:

Timing:



Dialog: (cont) ha! ha!

Action: Begin truck ont →

Timing:

EPISODE # 692-002

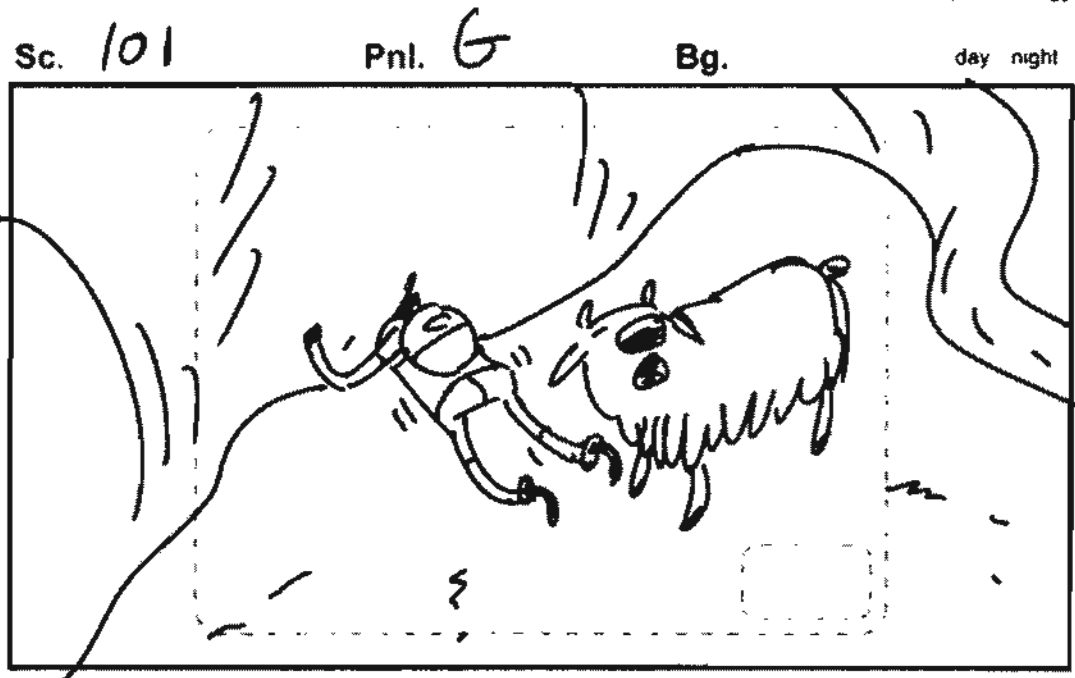
Production :

ADVENTURE TIME



206

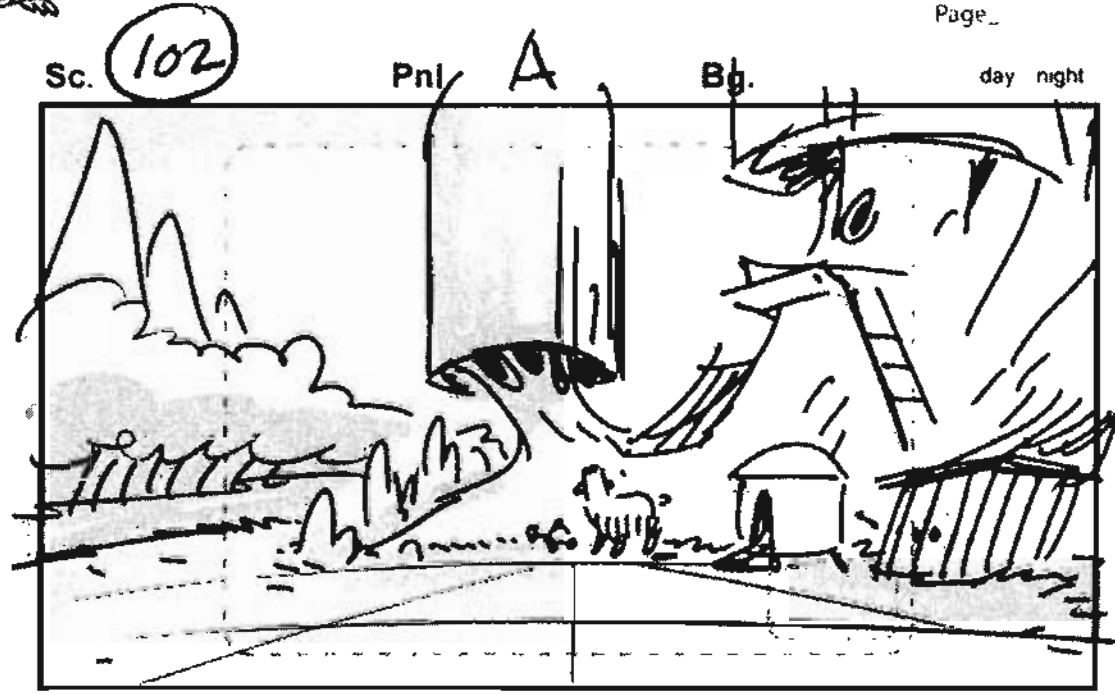
Page



Dialog: Cow - (MOOOOAAAANN!)

Action:

Timing:



Dialog: (cont) - (MOOOONNNN!)

Action: Sunrise

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME

207

Page _____

day night

clean up
poses &
designs

cut
Pnl. C & D?

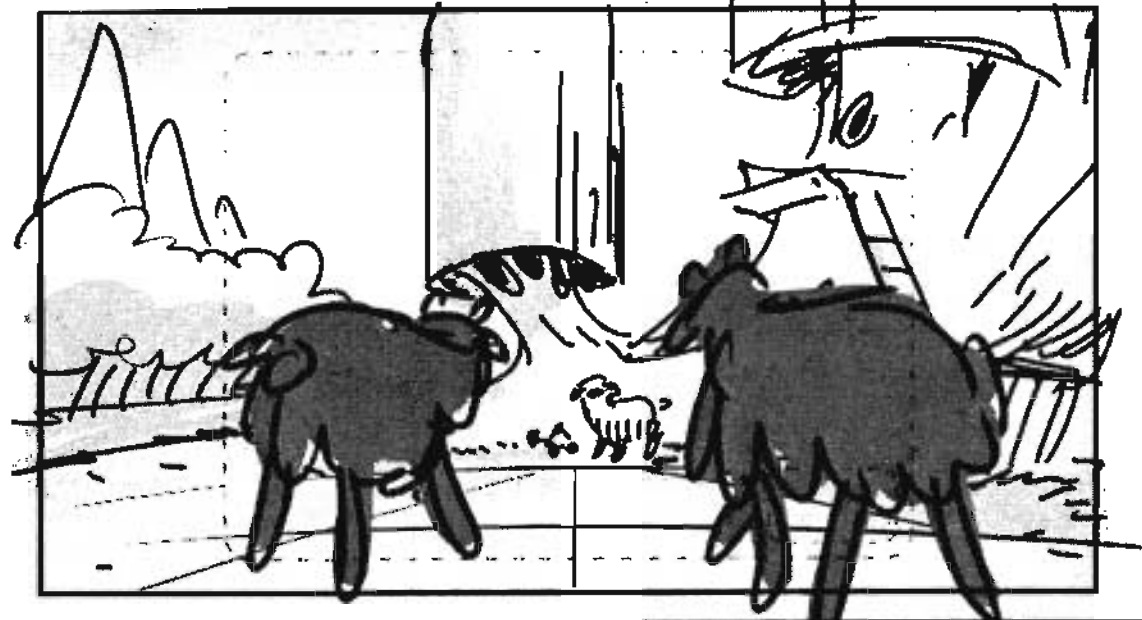
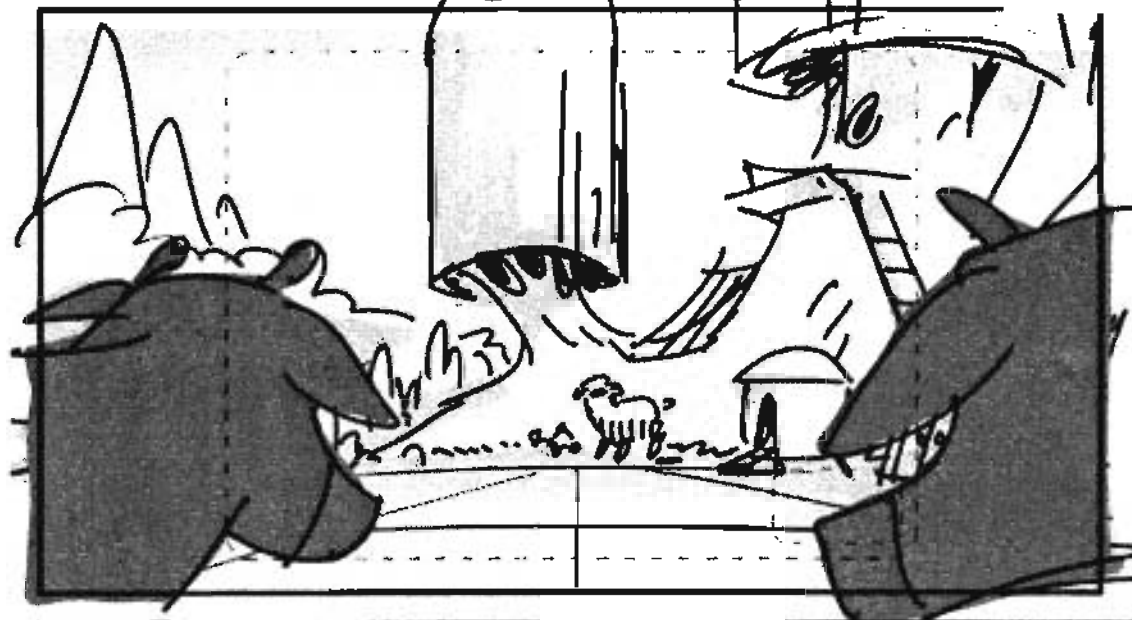
Sc. 102

Pnl. B

Bg.

de

Bg.



Dialog:

Action:

more cows enter.

Timing:

Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

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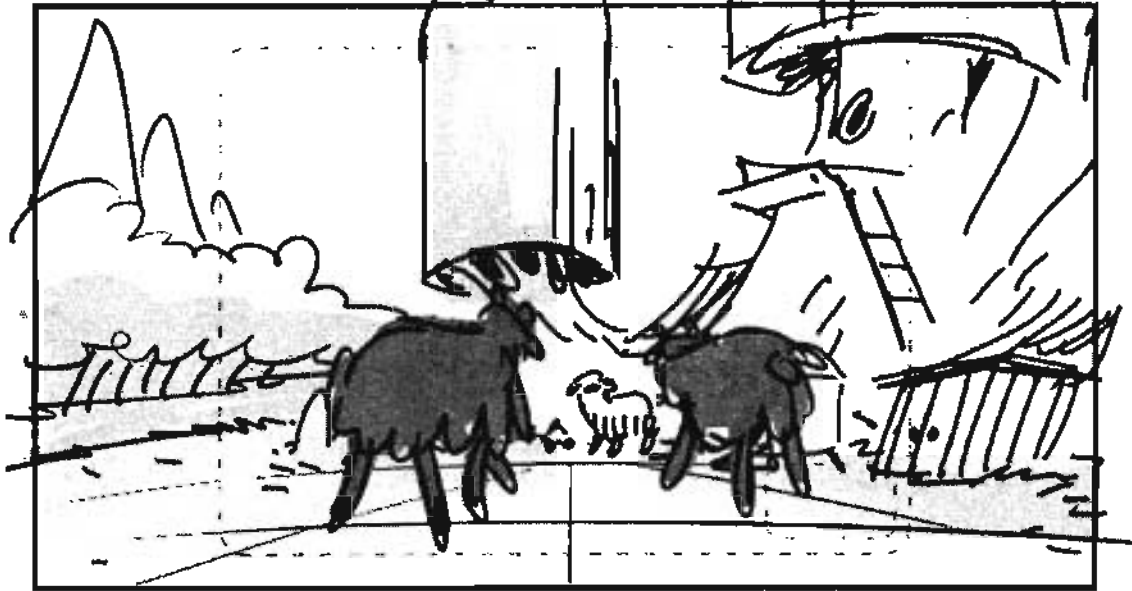
ADVENTURE TIME



208

Pag _____

Sc. 102 Pnl D Bg. day night



Dialog:

Action:

Timing:

EPISODE # 692-002

Production :

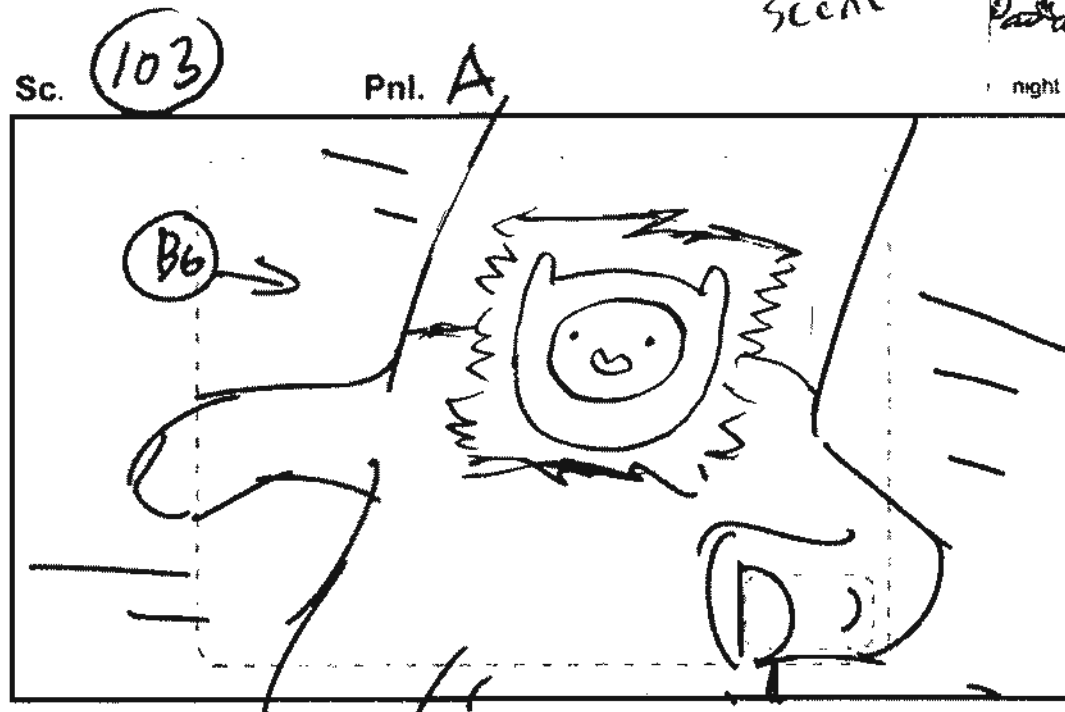
ADVENTURE TIME

Flip (mirror)
this
scene



209

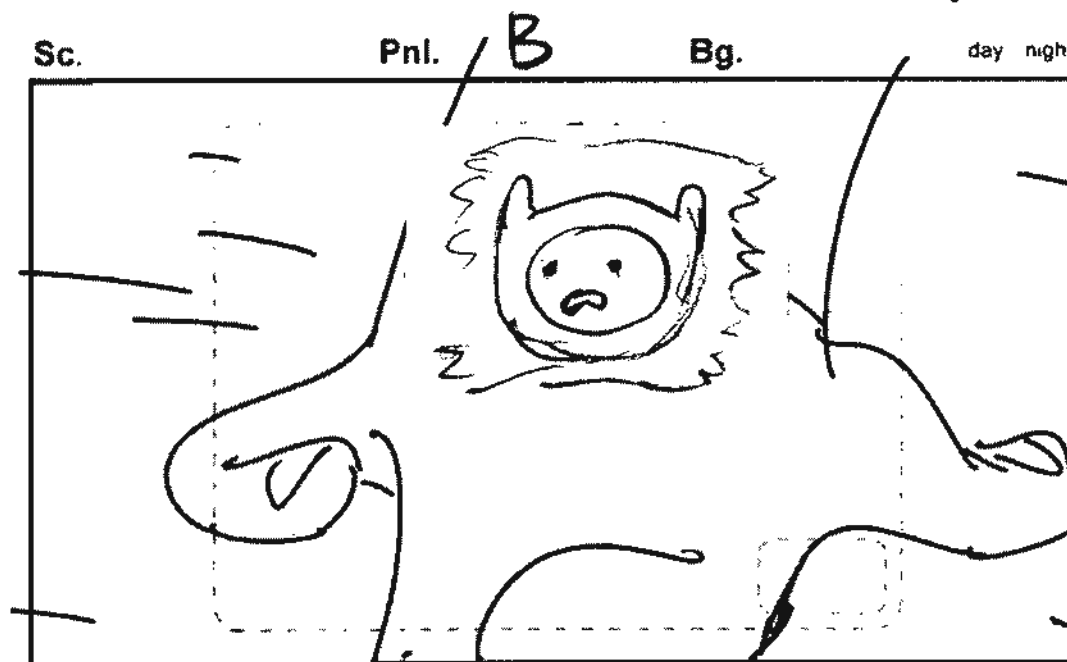
Page _____



Dialog: Finn- (Laughing) ~~~~~>

Action: cycle panels for action.

Timing:



Dialog: (cont)

aww Jake,
my legs gettin
licked outside.

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



NO PGS 211-233

210

Page: _____

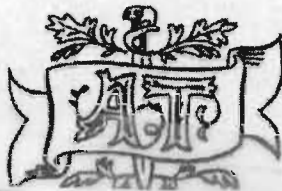
Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
JAKE?!
Action:
Timing:

EPISODE # 692-002
Production :

ADVENTURE TIME



Page **234**

Sc. **121**

Pnl.

Bg.

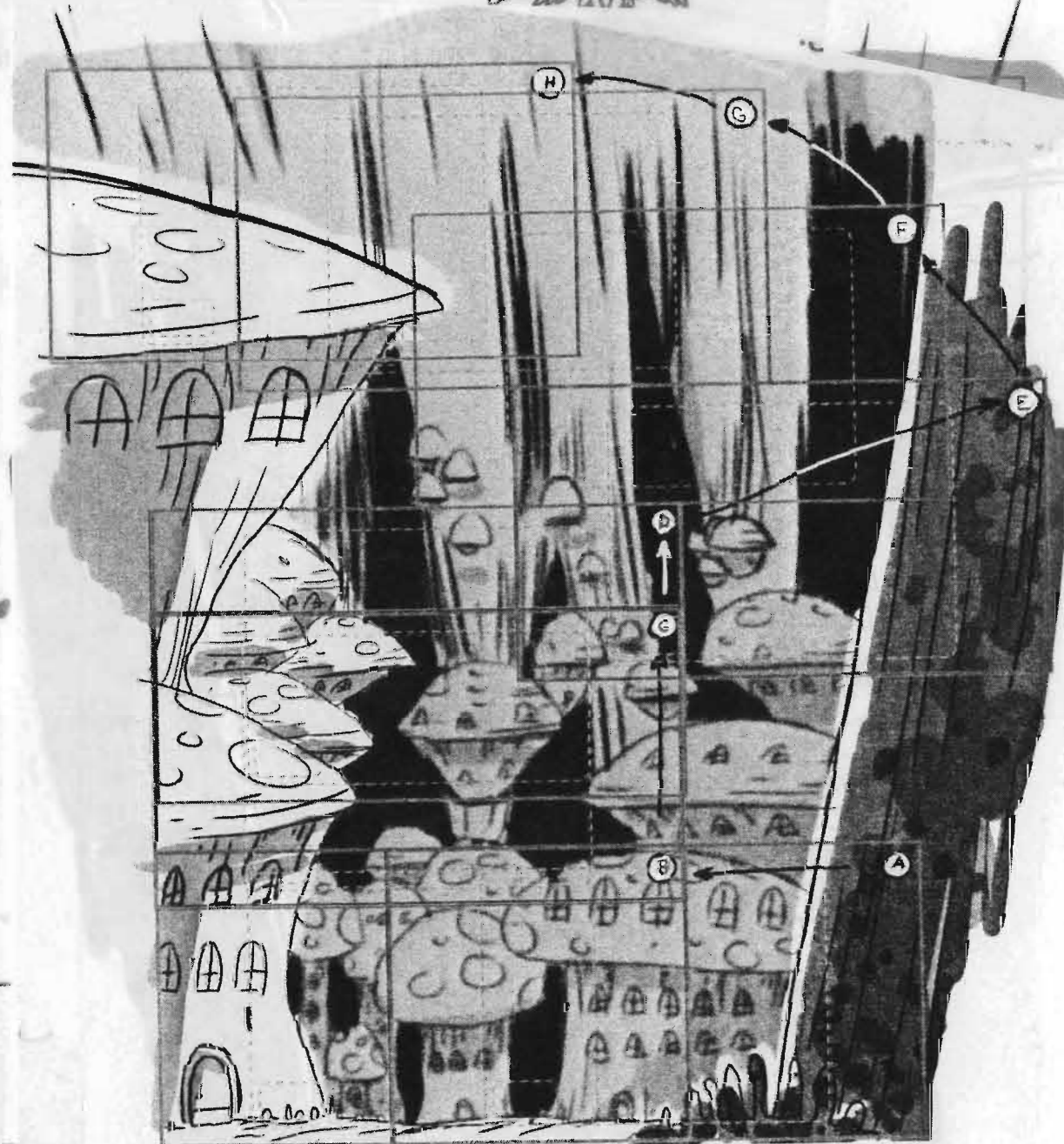
day night

***BG/CAM.*
REFERENCE
ONLY
FOR
SCENE
121**

Dialog:

Action:

Timing:



EPISODE # 692-002

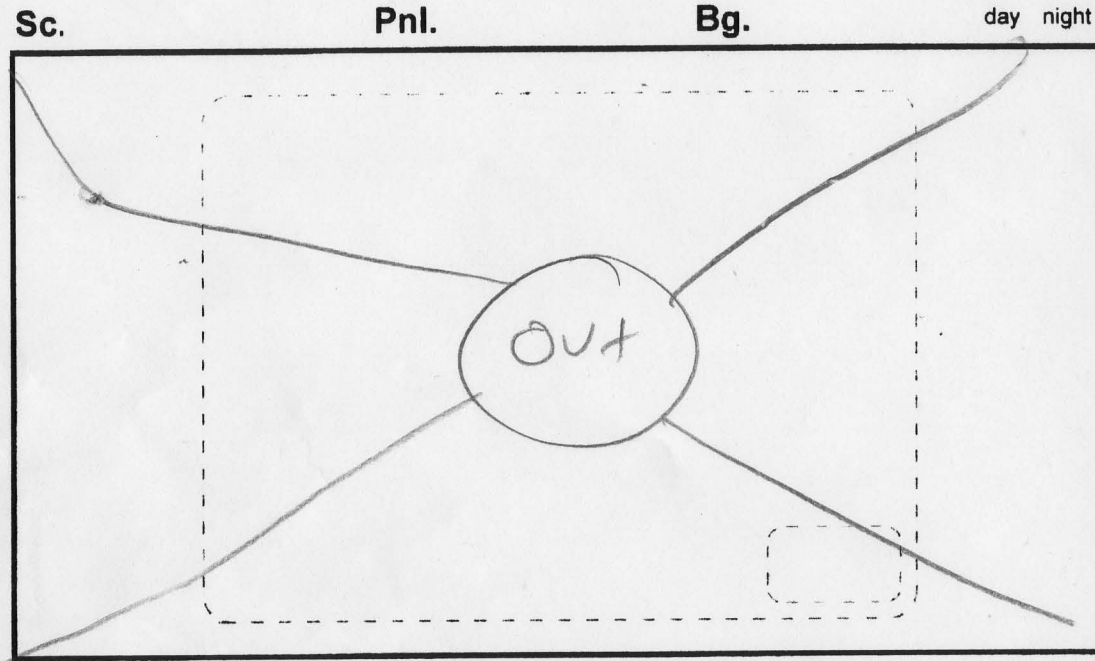
Production:

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ADVENTURE TIME



Page 234A



Dialog:

ⓔ: Aww-

Action:

Timing:

692-002

EPISODE #

Production :

ADVENTURE TIME



Page 235

Sc. 121

Pnl. A

Bg.

day night

Sc. 121

Pnl. B

Bg.

day night



Dialog:

(F): "Shoot."

F: (Yelp!)

RM: ROW ROW ROW

Action:

(CUT) ON ALLEWAY/STREET

ROOT MONSTER (SILHOUETTE)

— (IN) →

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME

DARKEN
MONSTER

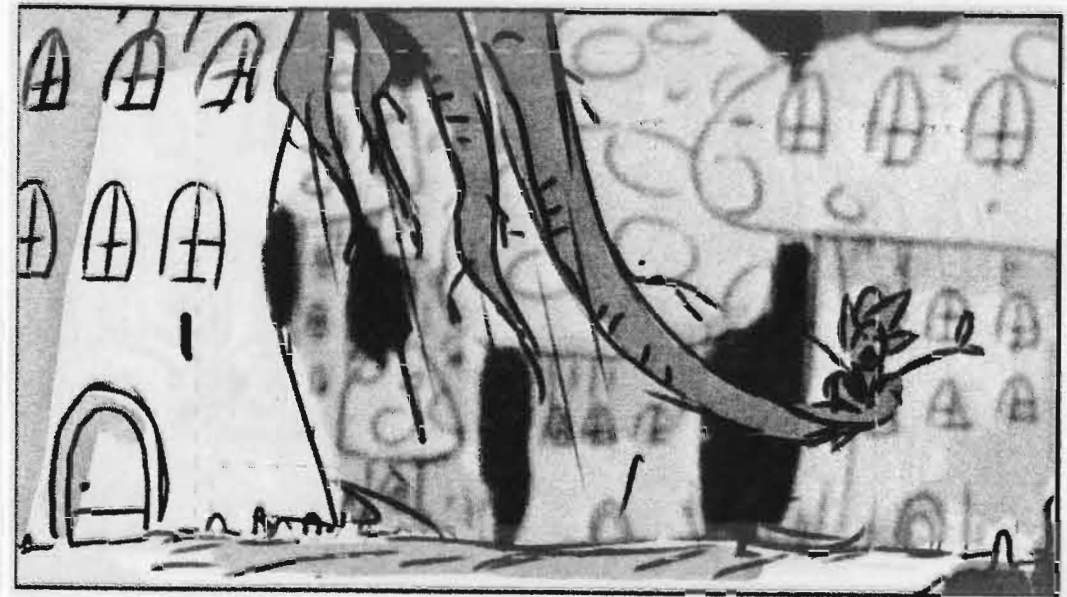
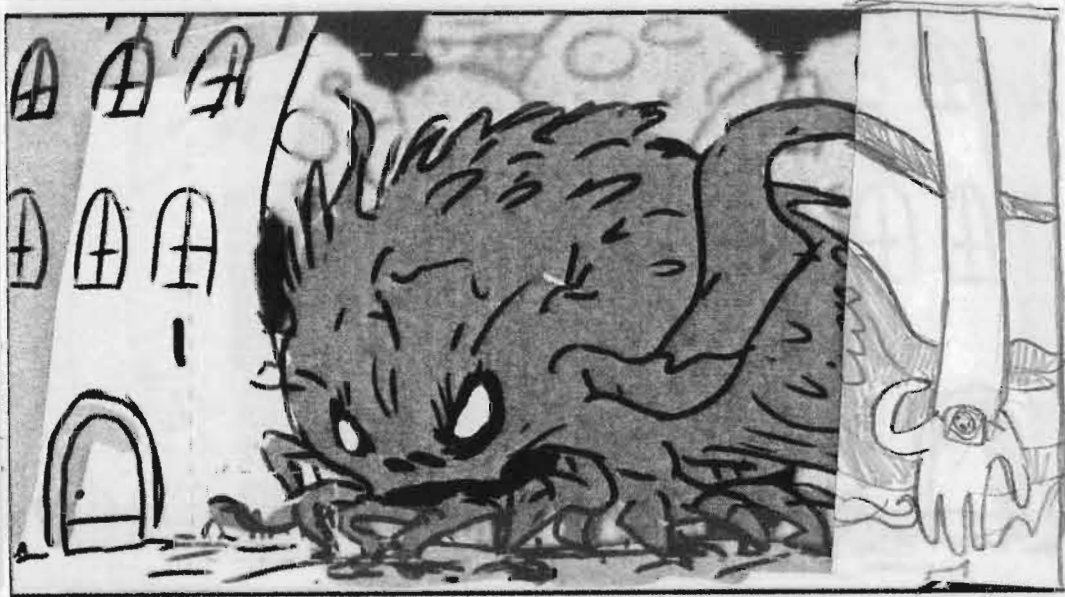


Page **236**

Sc. **121** Pnl. **C**

light Sc. **121** Pnl. **D** Bg.

day night



Dialog:

DEWEY: FIIII—

Action:

PAW → ADJUST w/ RM AS HE ANTIC'S → JUMPS ↑

Timing:



EPISODE # 692-002

Production:

ADVENTURE TIME



Page 237

Sc. 121

Pnl. E

Bg.

day night

Sc. 121

Pnl. F

Bg.

day night



Dialog:

IIII —

IIII —

Action:

PAN ↑ ADJUST W/ (RM)

AS IT LAND ON
A ROOF TOP. ANTIC

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 238

Sc. 121

Pnl. G

Bg.

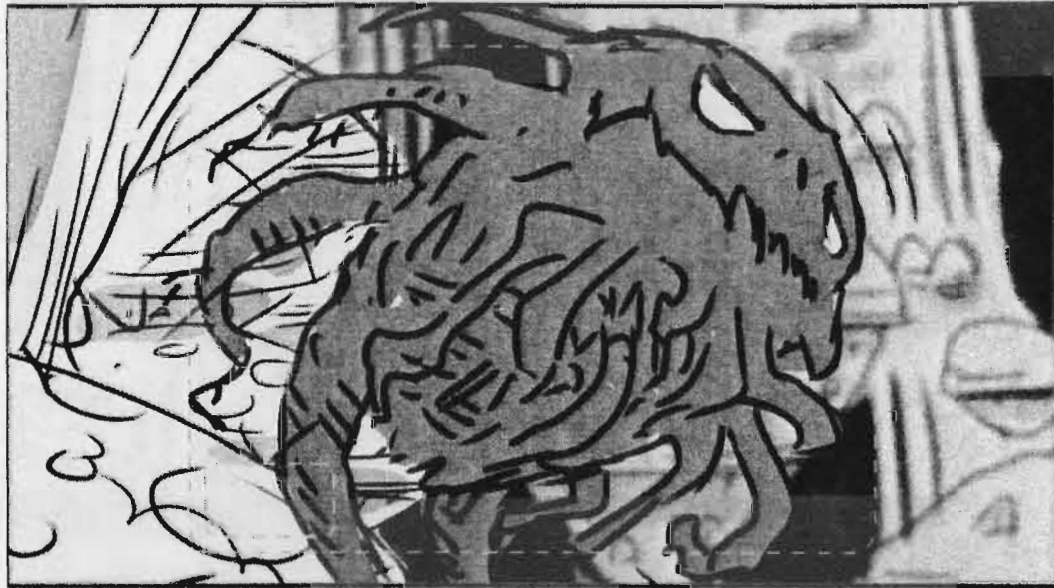
day night

Sc. 121

Pnl. H

Bg.

day night





Dialog:

I I I I I I —

I I I —

Action:

JUMPS  TO THE LEFT  PAN ADJ. w/ (Rm)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 239

Sc. 121

Pnl. I

Bg.

day night

Sc. 121

Pnl. J

Bg.

day night



Dialog:

III —

III —

Action:

(RM) LANDS / ANTI ON
SIDE WALL

LEAPS OFF ↗
(PAN ADJ ↗)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **240**

Sc. **121**

Pnl. **K**

Bg.

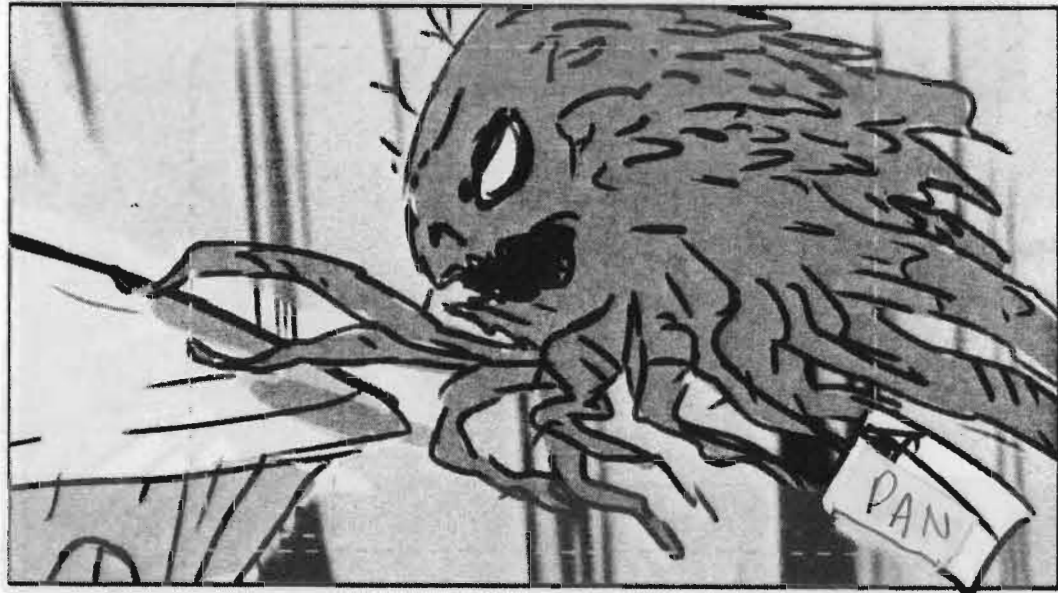
day night

Sc. **121**

Pnl. **L**

Bg.

day night



Dialog:

II III —

III —

Action:

CONT. PAN → AS (RM) LAND ON LEDGE →

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 241

Sc. 121

Pnl. M

Bg.

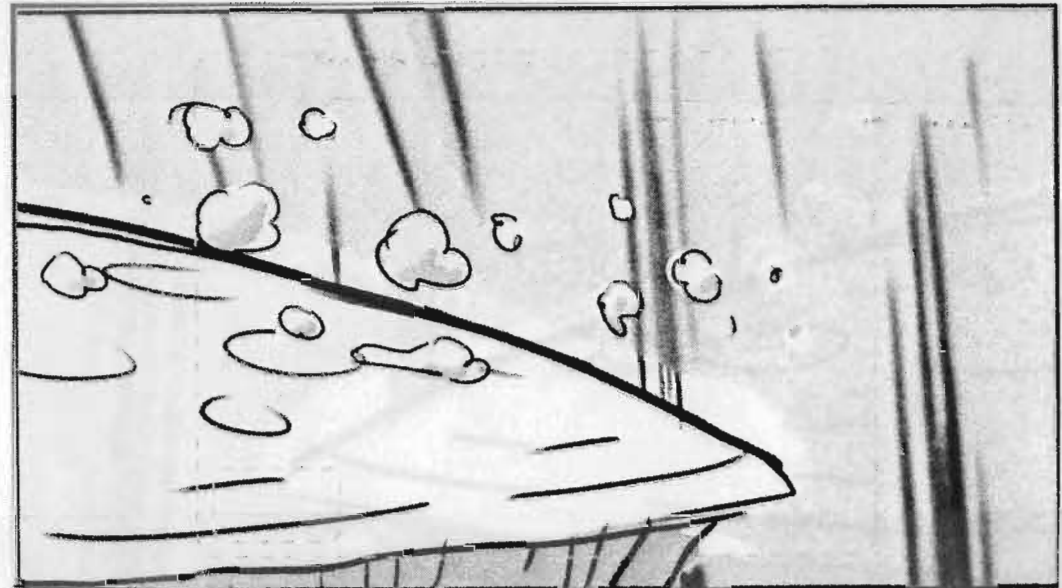
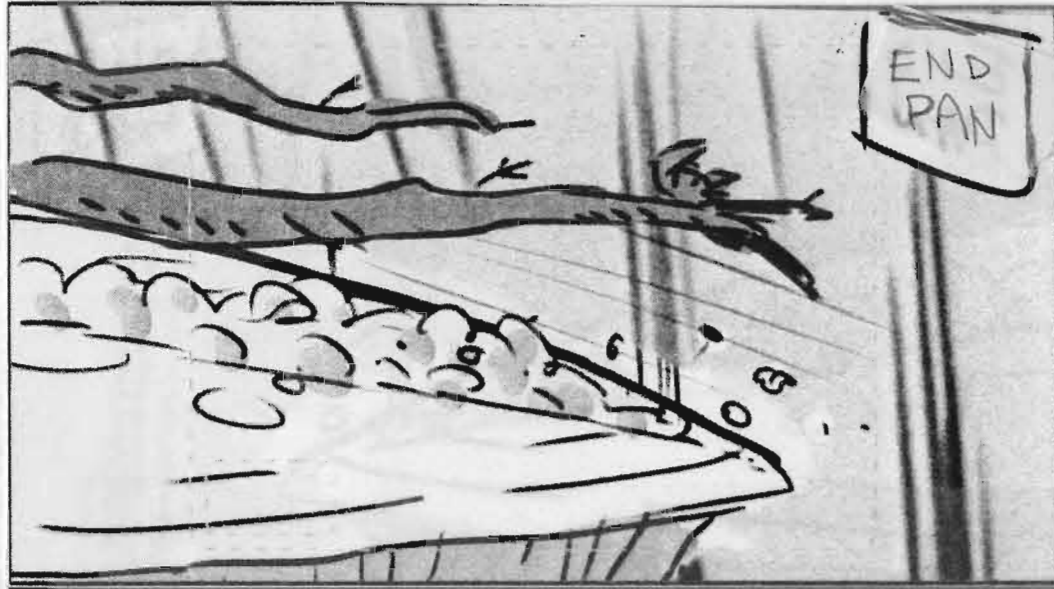
day night

Sc. 121

Pnl. N

Bg.

day night



Dialog:

III —

INN NN !!!!!

Action:

(END PAN)

AS (RM)

SCRAMBLES OFF OF LEDGE AND

(O/S) →

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 242

Sc. 121

Pnl. 0

Bg.

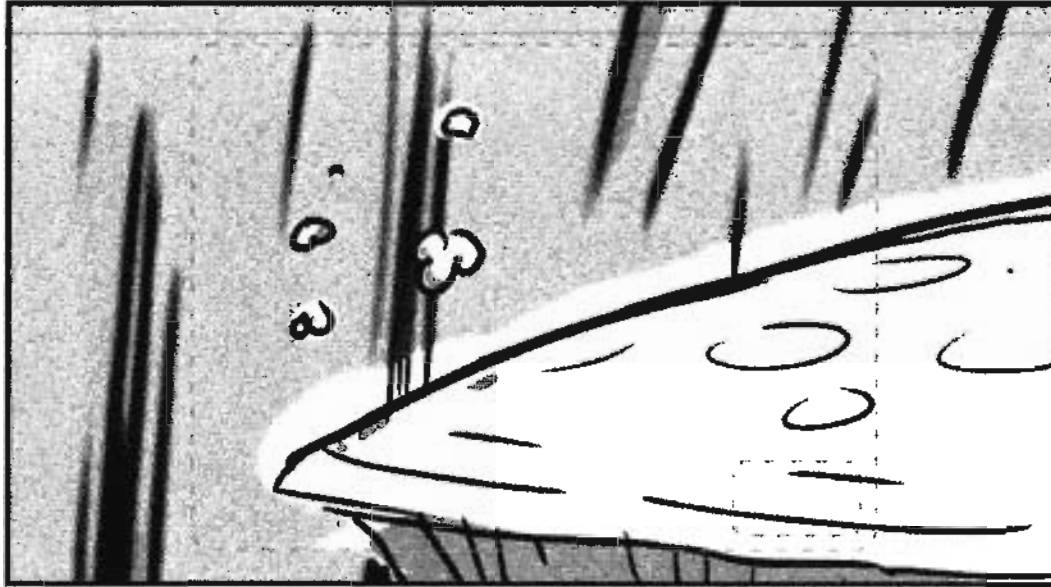
day night

Sc. 122

Pnl. A

Bg.

day night



Dialog:

-NNNN!

Action:

(END PANEL)

Timing:

(F:) DE WEEEY YYY!

EPISODE # 692-002

Production:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	F: JAKE!!	J: (Sneepily) come're guys!
Action:		
Timing:		

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ADVENTURE TIME



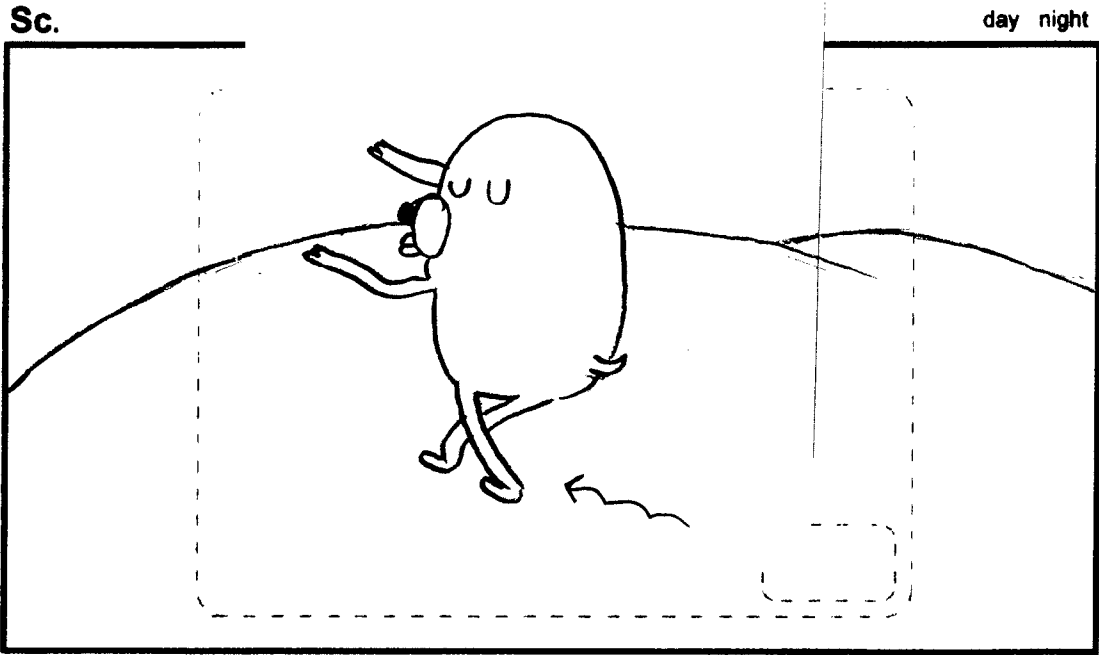
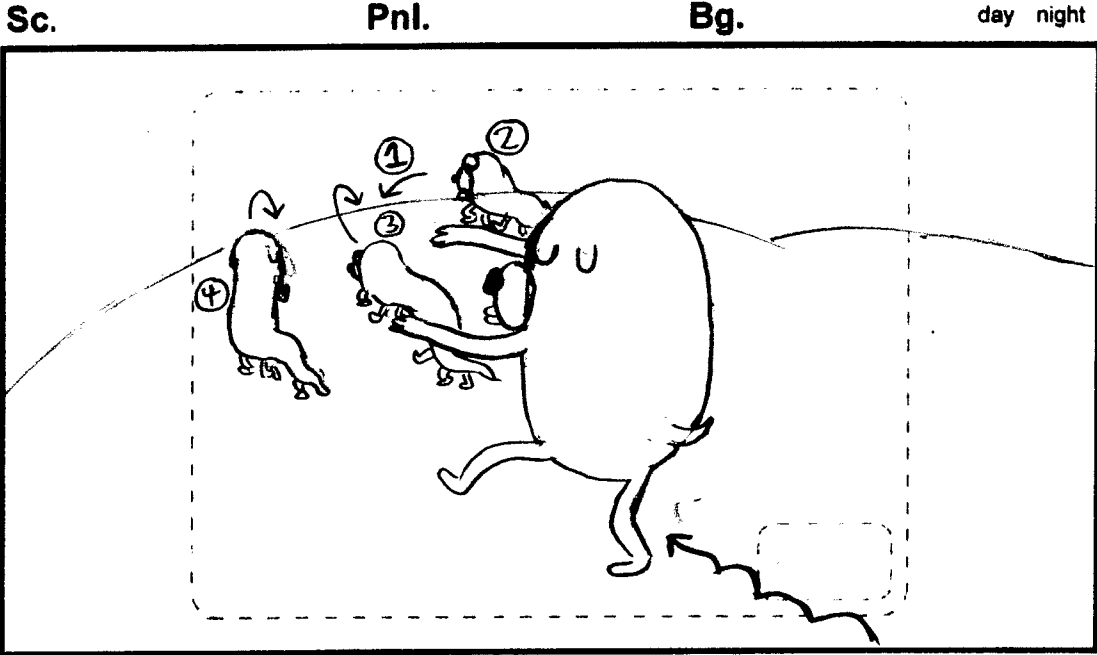
Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	F: JAKE!	J: Come back little me's. Come to PaPa Jake.
Action:		
Timing:		

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ADVENTURE TIME



Dialog:

Action:

①②③ and ④ go over mound.

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



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Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

F: What are you doin man?

J: hm?

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: J: oh, I found a bunch of little guys that look like me.

Action:

Timing:

Big thing: *Squonk!*

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	Big thing! meenk monk monk!	J: Woh!
Action:		
Timing:		

EPISODE # 692-002
Production :

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ADVENTURE TIME

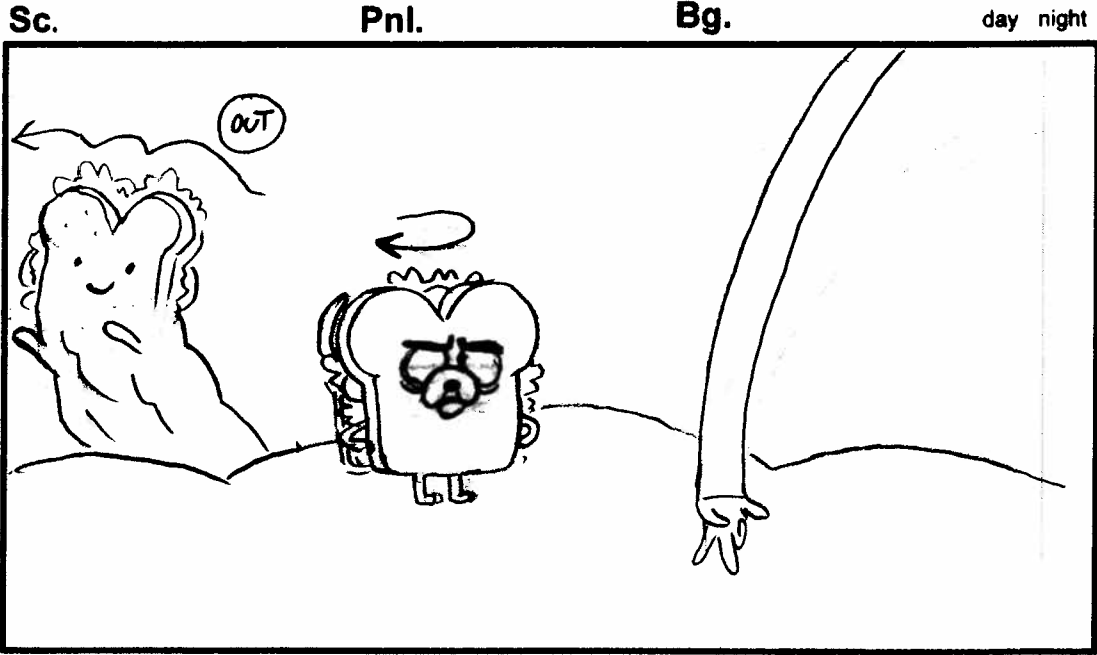
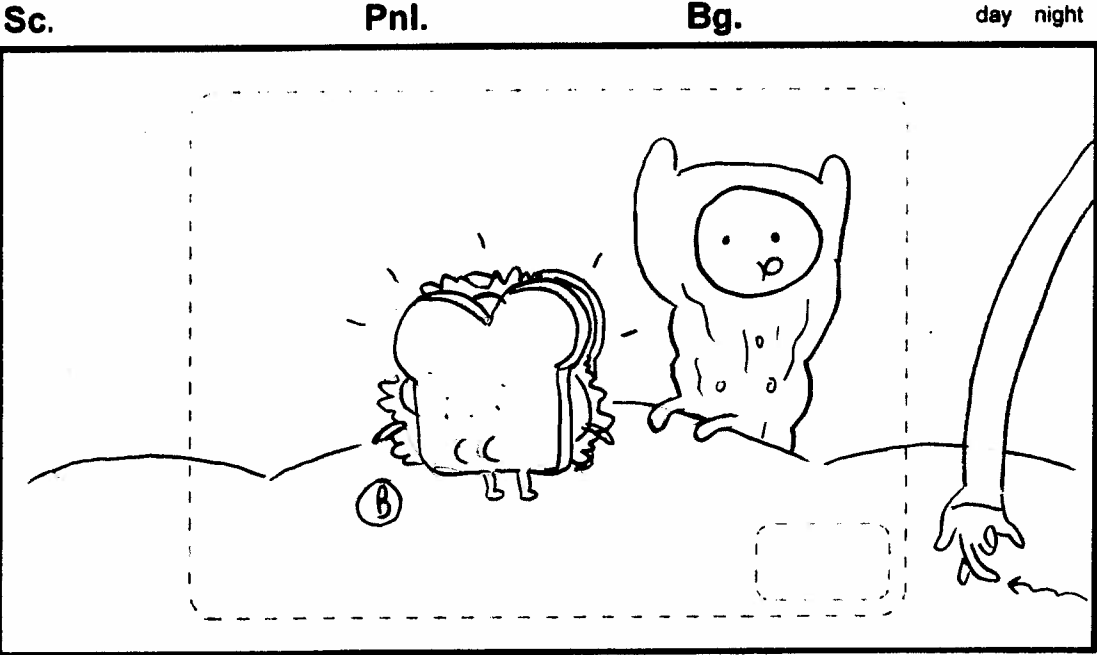


Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	J: huh?	J: I can shape change too y'know!
Action:		
Timing:		

ADVENTURE TIME



Dialog:

" (A) " F: DUDE! J: WHAT?!

Action:

(A) (thing moves out)

Timing:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

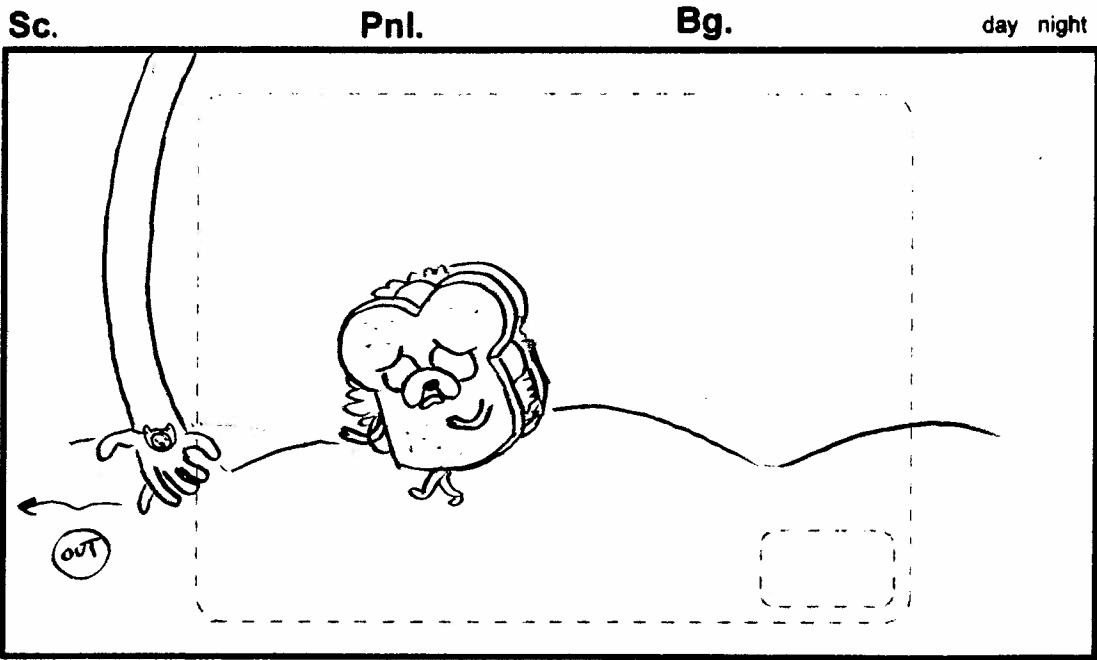
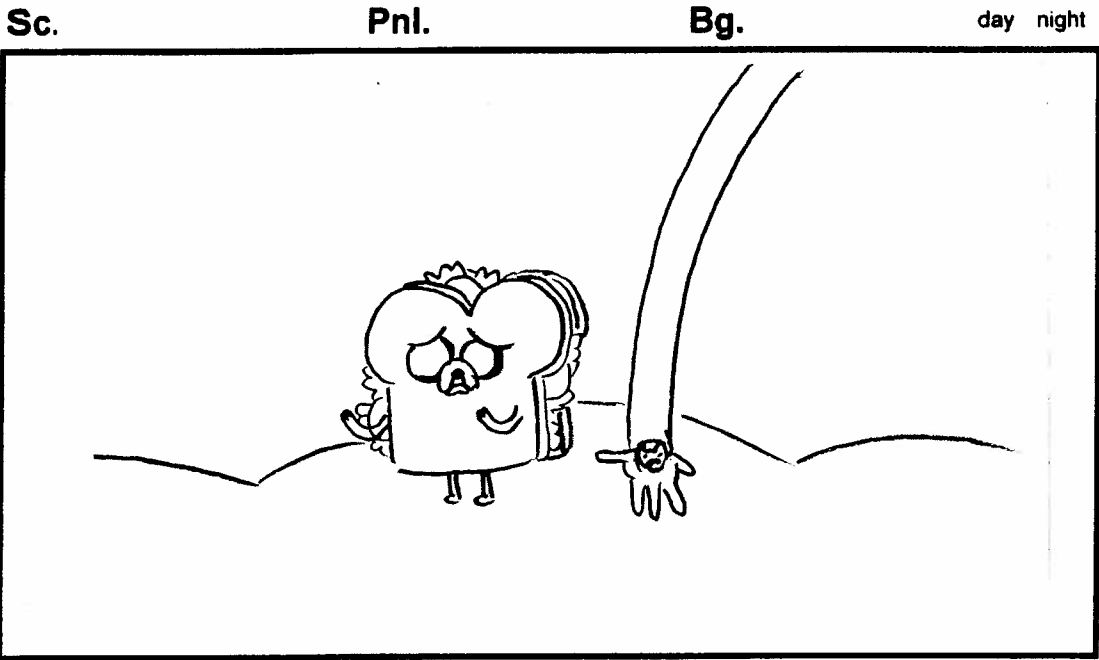
Sc. Pnl. Bg. day night

Dialog:	Dewey! MAN! we gotta save Dewey!!	J: Do we? on my gosh! where's Dewey?!
Action:		
Timing:		

EPISODE # 692-002
Production :

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ADVENTURE TIME



Dialog:	The tendrils took him that way!	J: oh my <u>gosh</u> .
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

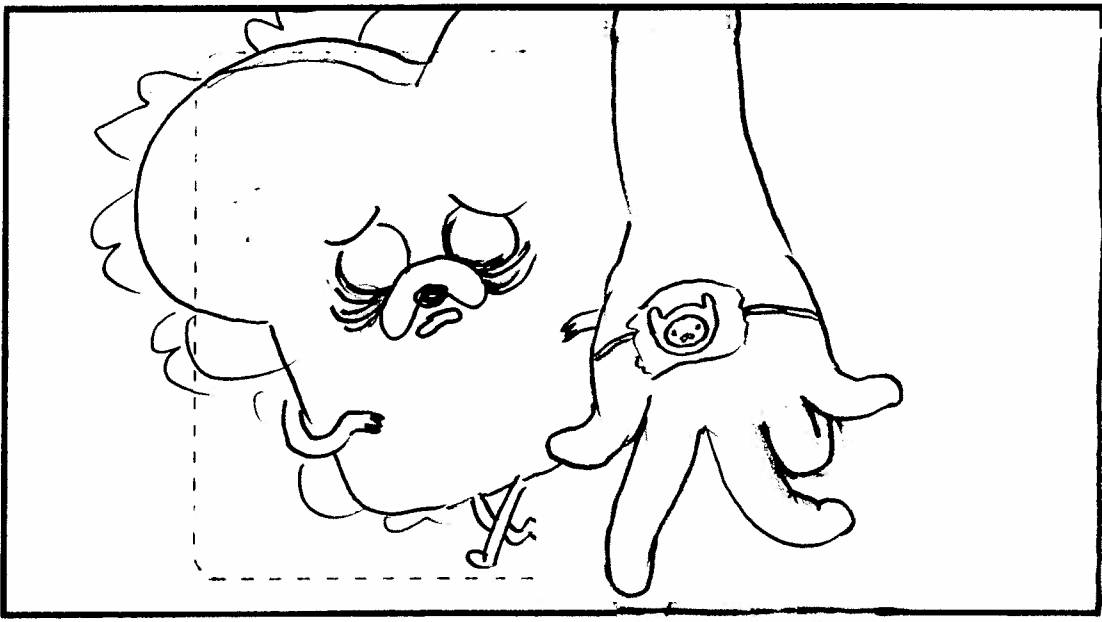
Dialog:	
Action:	
Timing:	

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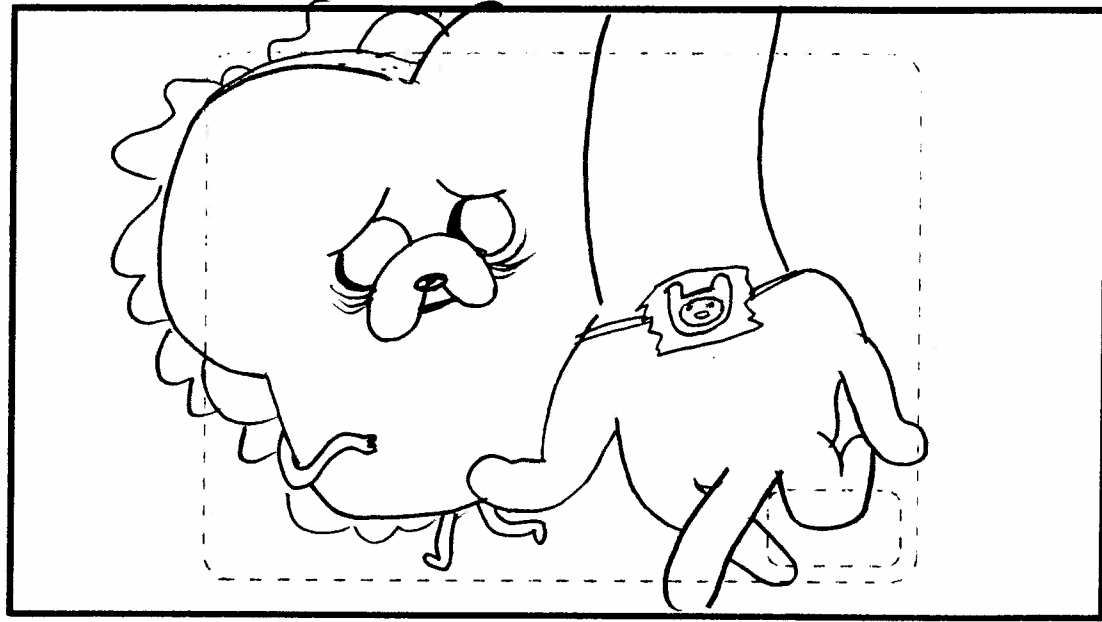
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



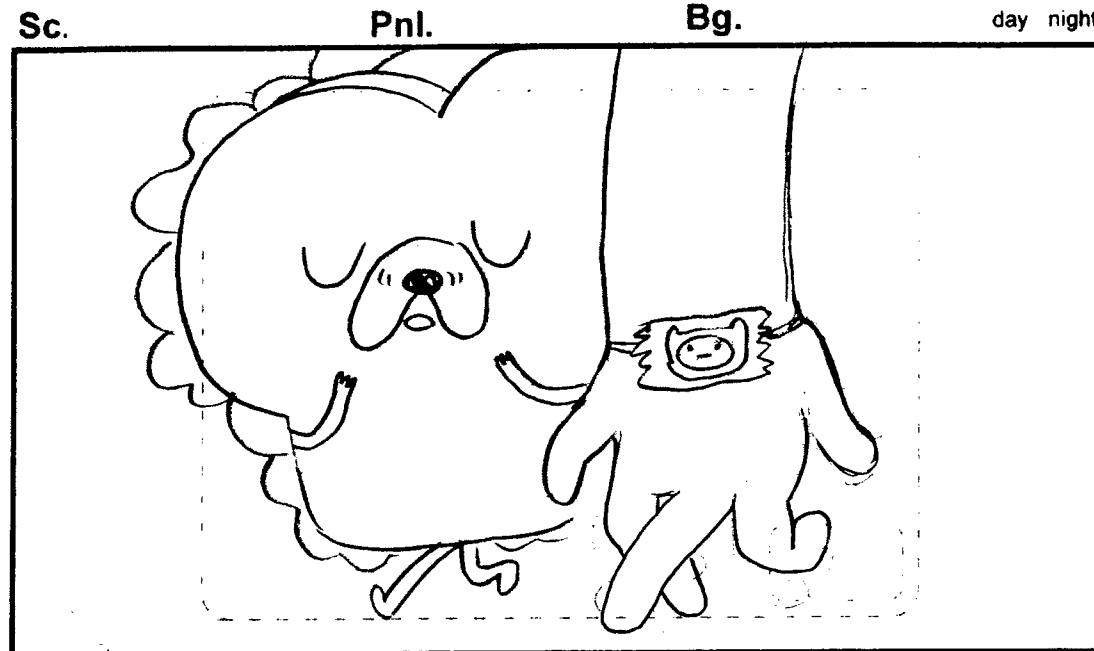
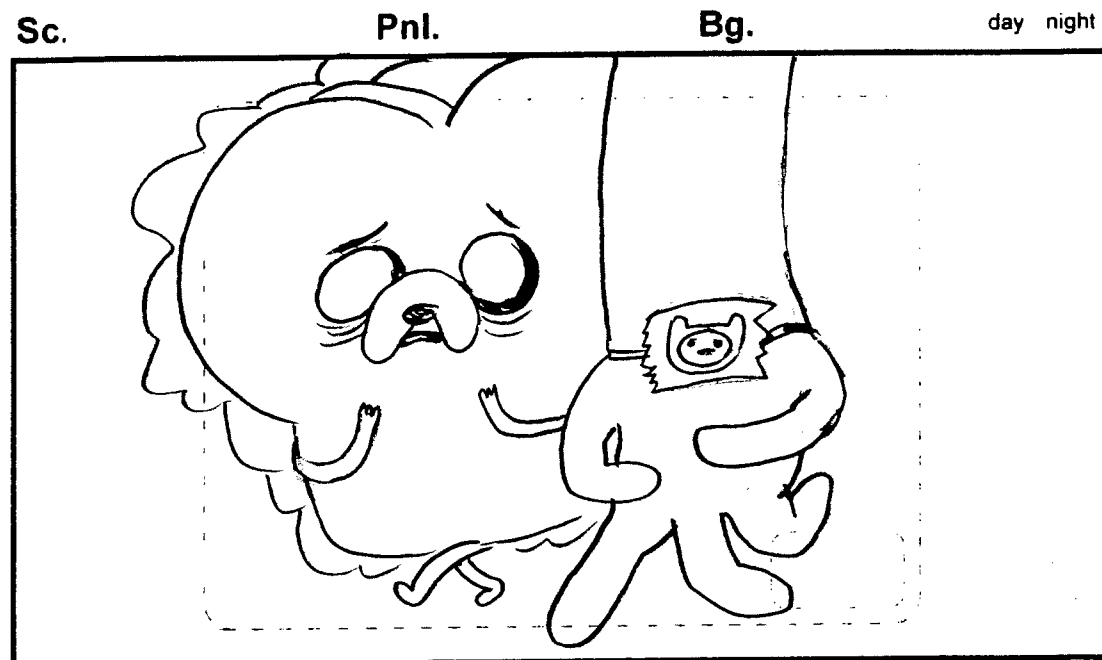
Dialog:	J: Finn, I'm Sorry! you were right I'm too Sleepy for adventures	(F) Don't worry dude. Just pull yourself together and keep running.
Action:		
Timing:		

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ADVENTURE TIME



Page 255



Dialog:

①: OK.

①: *sniff sniff*

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 256

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(J): WAIT STOP!!	(F): whuh?!
Action:		
Timing:		

EPISODE # 692-002

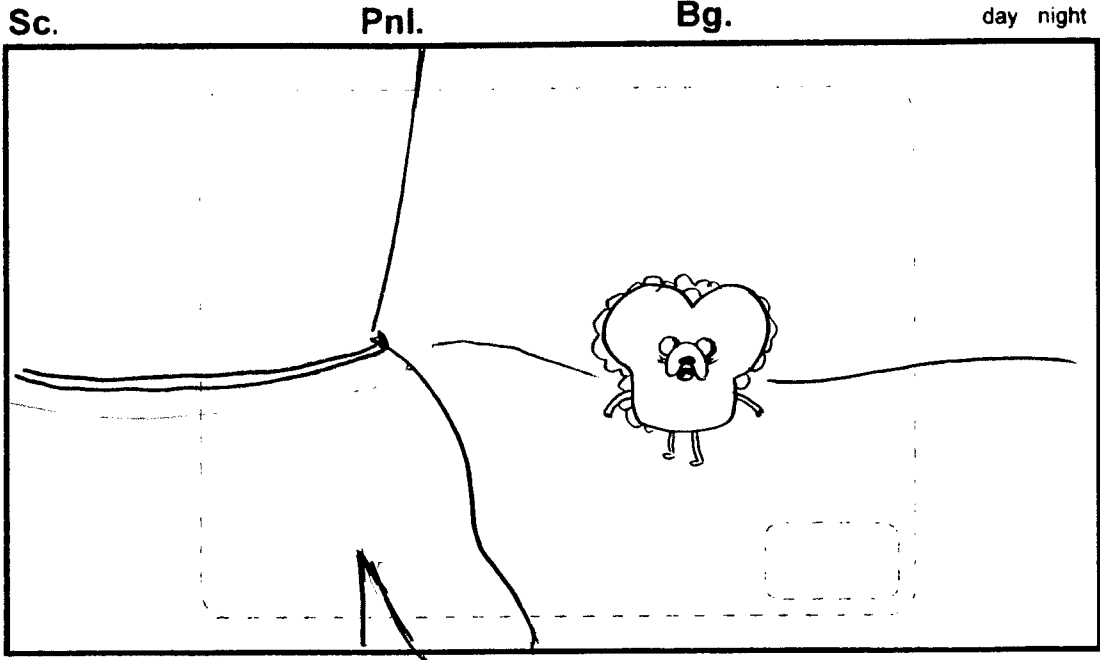
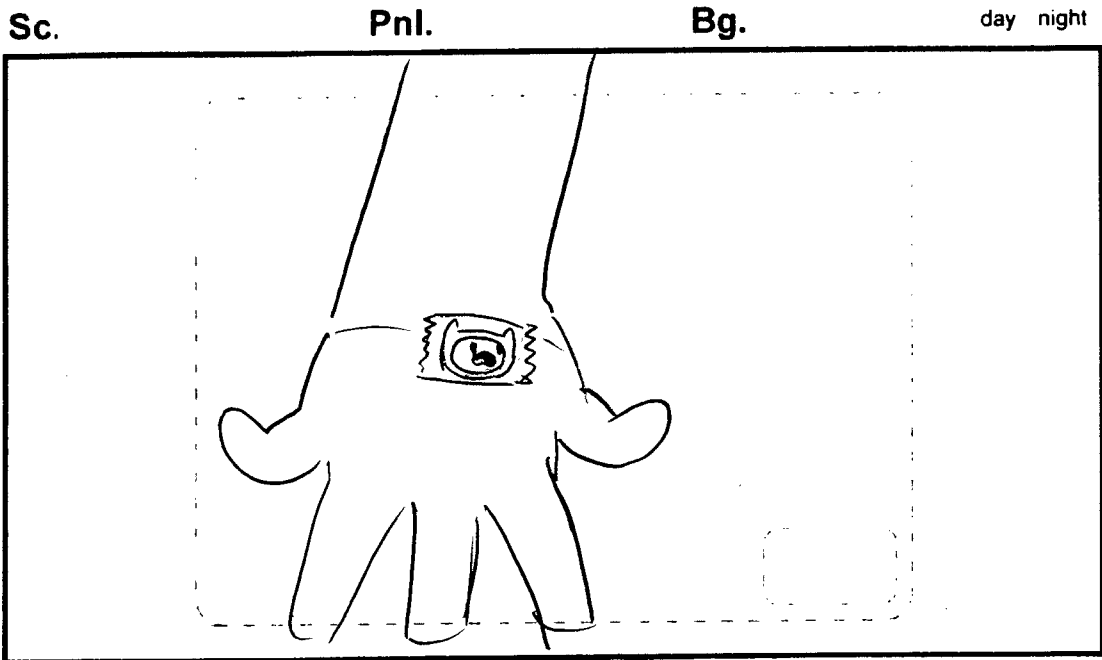
Production :

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ADVENTURE TIME



Page 257



Dialog:

(F) HURRY UP, MAN!

(J): I can smell Dewey!
and we're going the wrong
way!

Action:

Timing:

EPISODE # 692-002

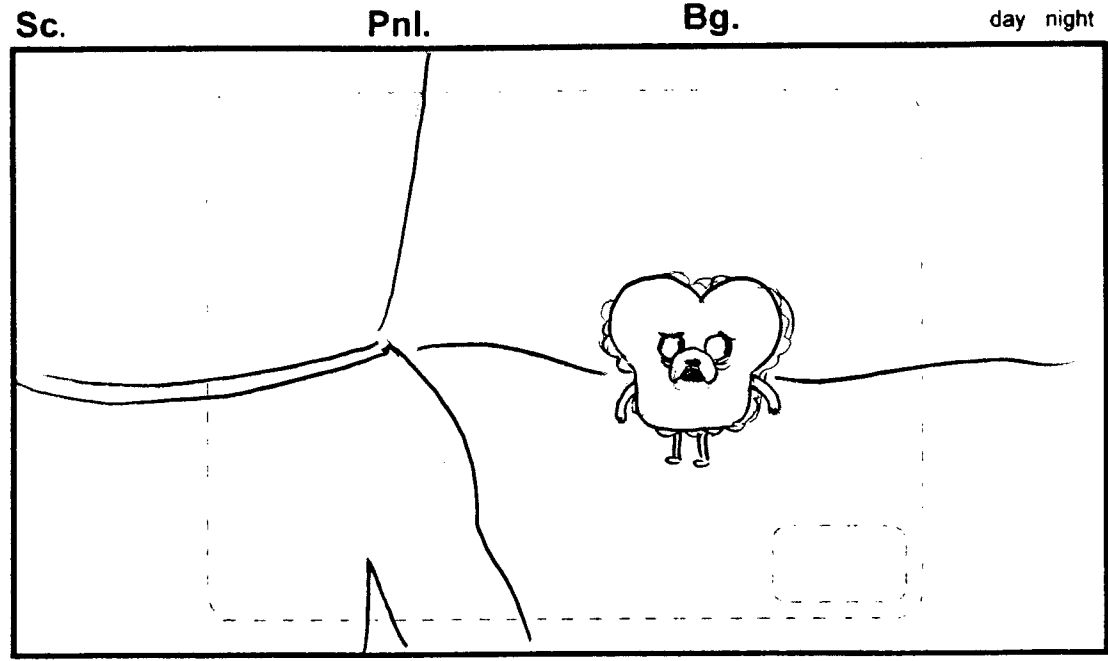
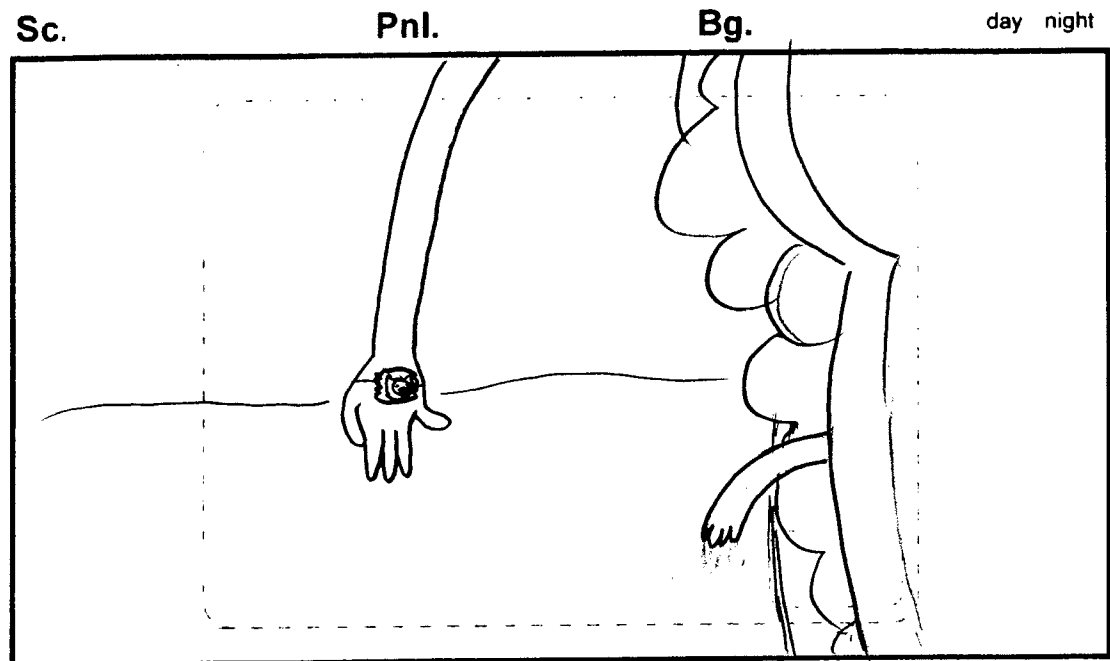
Production :

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ADVENTURE TIME



Page 258



Dialog:

(F): You are too tired to
make any calls Right now!

(J): I know but...

Action:

Timing:

EPISODE # 692-002

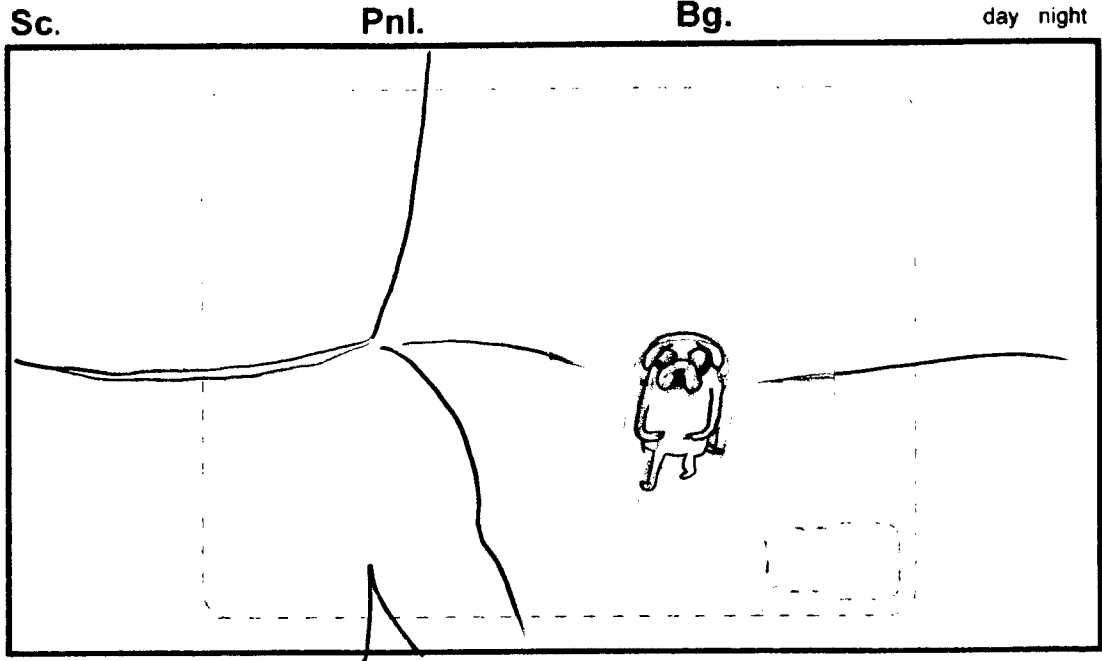
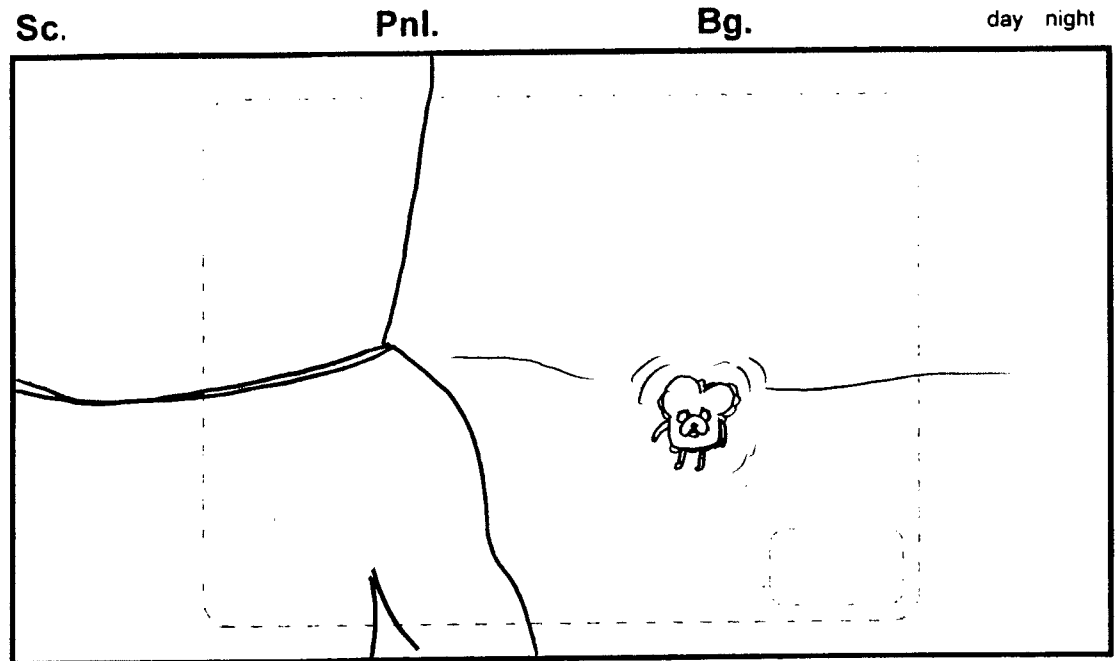
Production :

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ADVENTURE TIME



Page 259



Dialog:

(J): but...

Action:

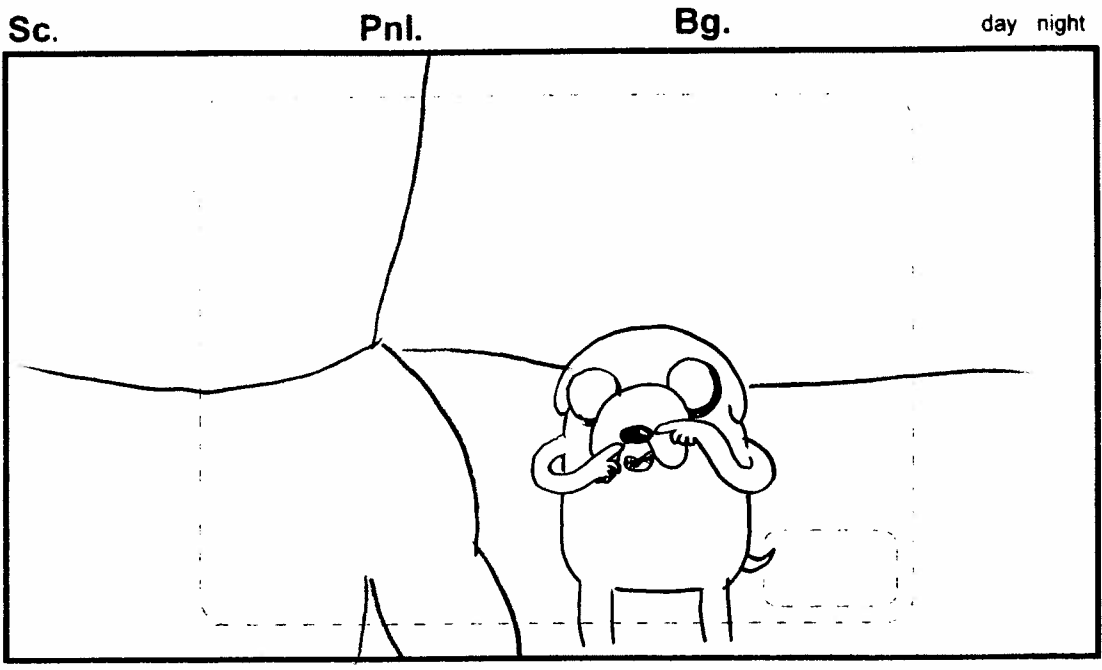
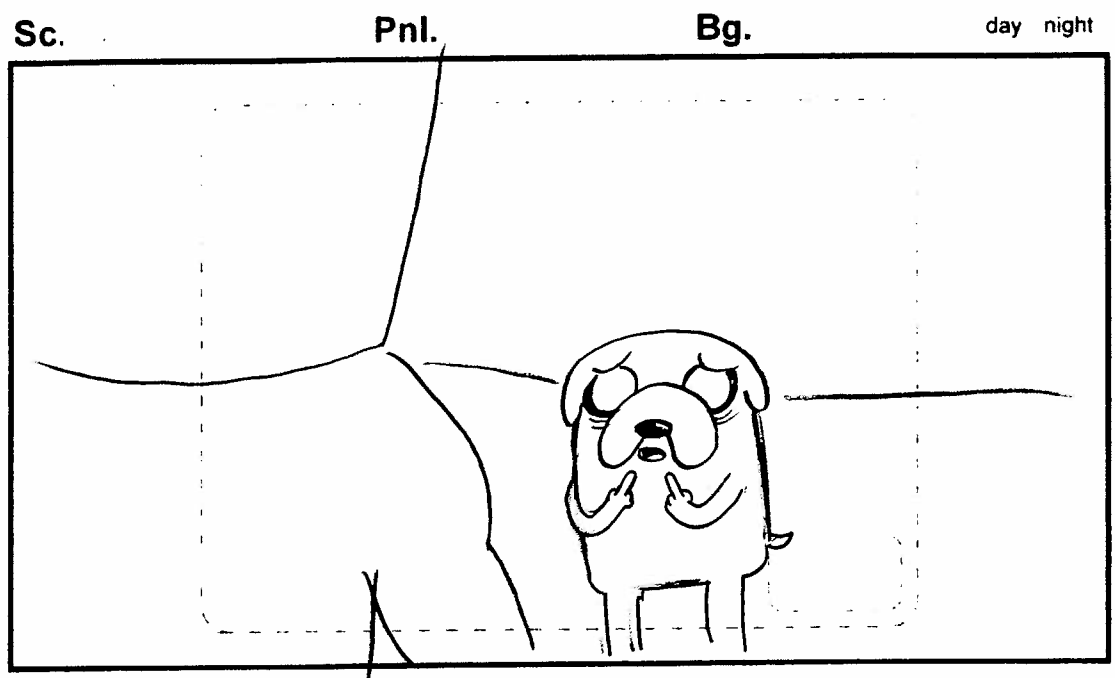
Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Dialog:	①: This <u>nose</u> doesn't get tired, Finn. Everybody knows that.	①: Everybody <u>Nose</u> that.
Action:	(points to nose)	
Timing:		

EPISODE # 692-002

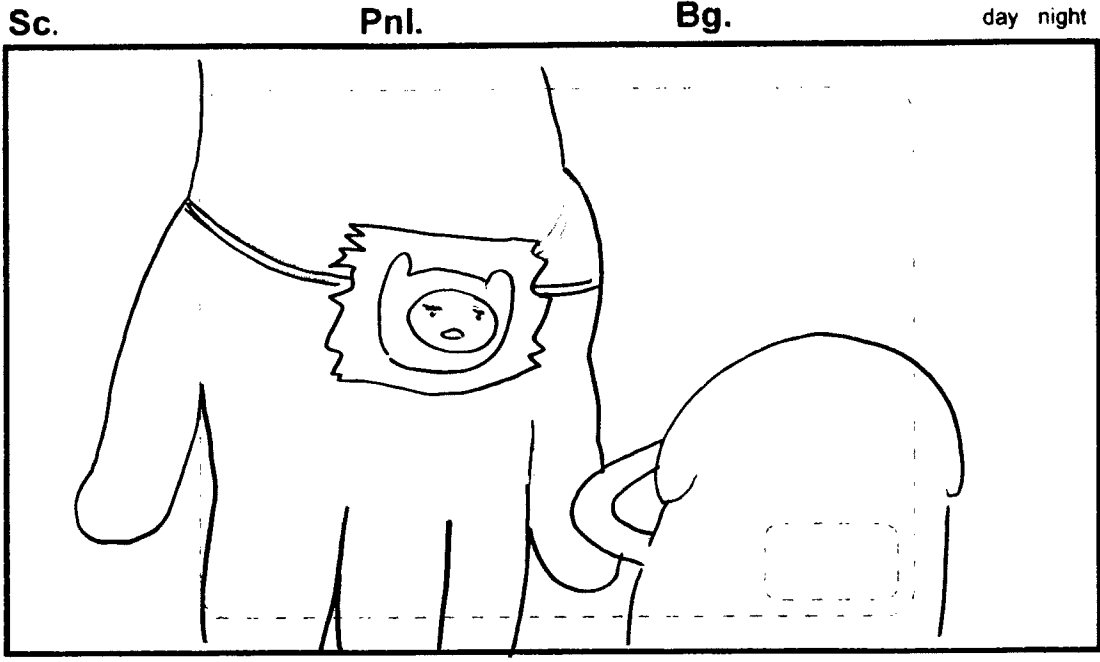
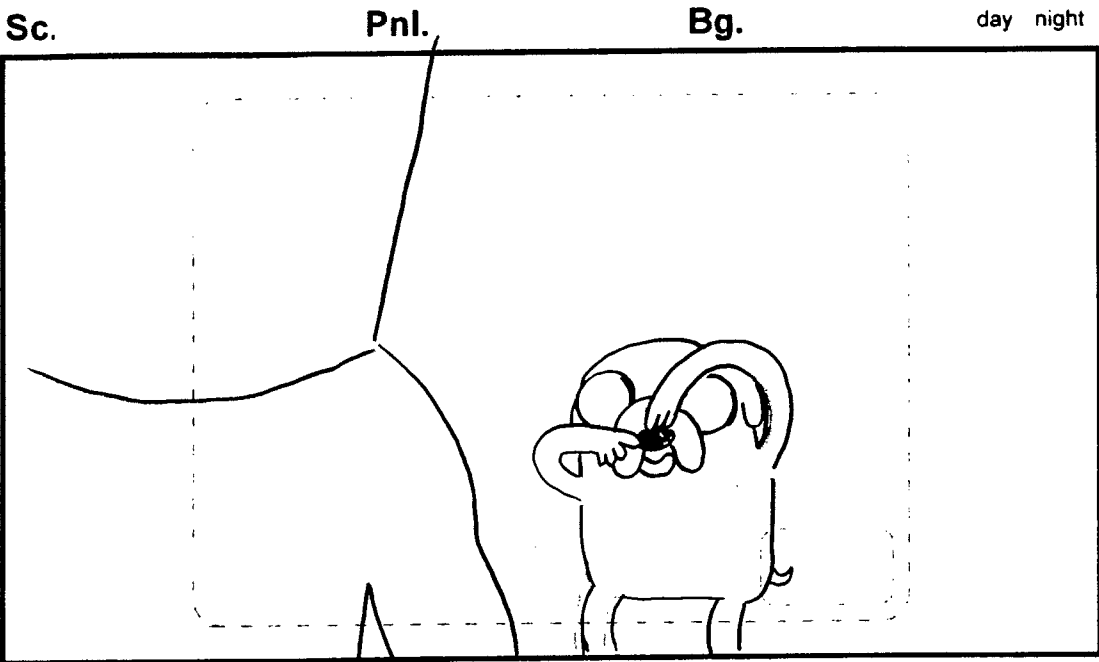
Production :

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ADVENTURE TIME



Page **261**



Dialog:

①: Haha...

②: *SIGH*

Action:

Timing:

EPISODE # 692-002

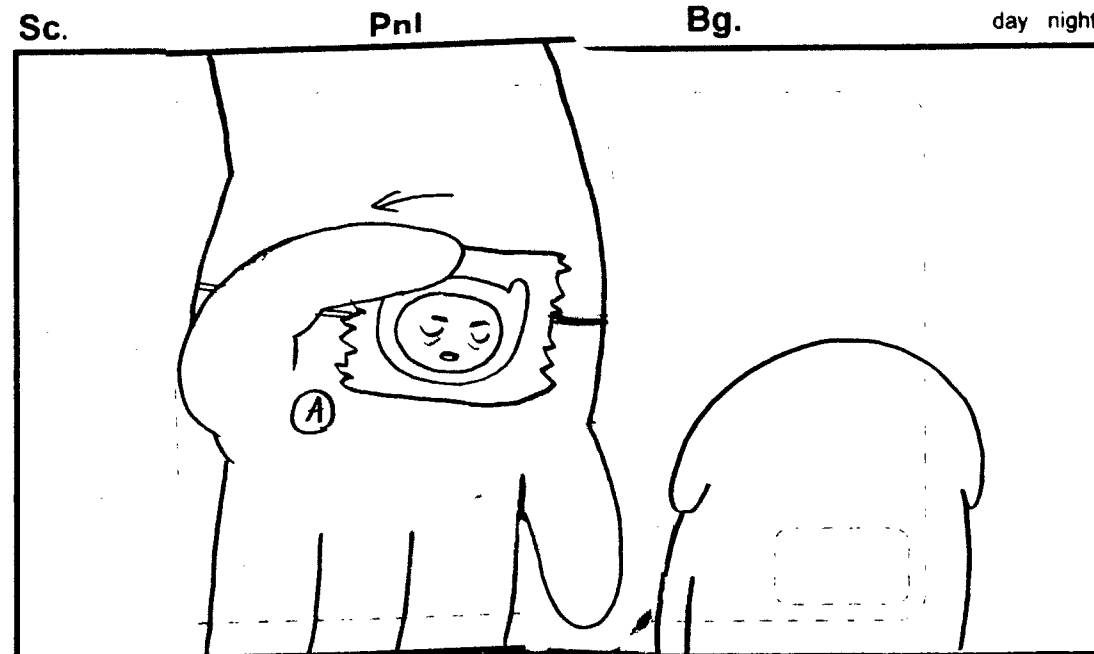
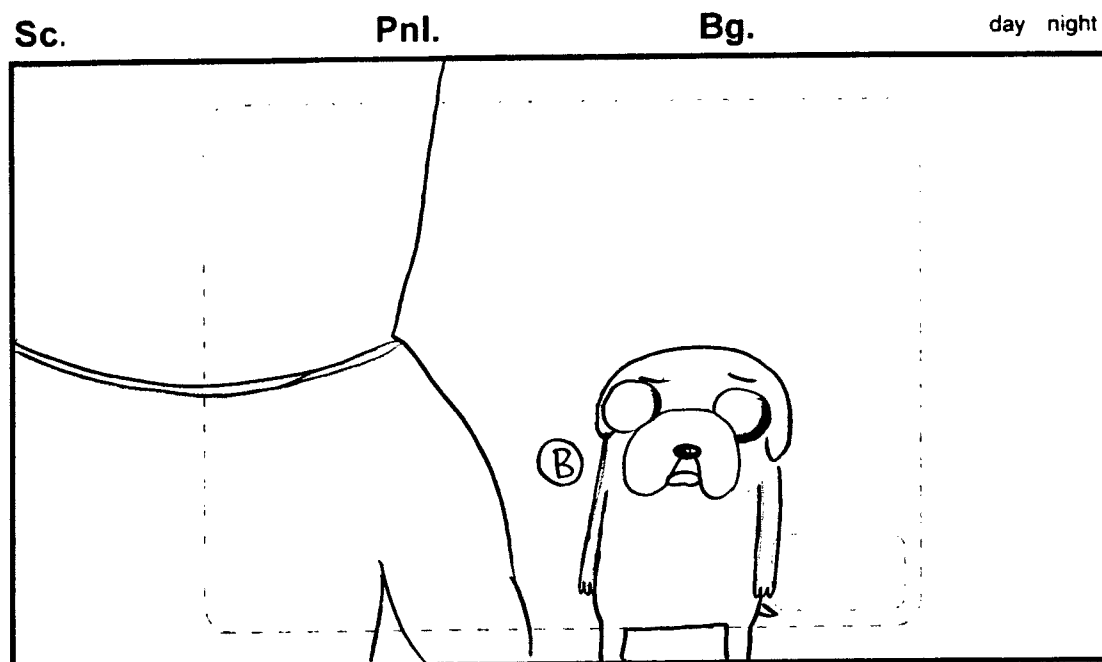
Production :

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ADVENTURE TIME



Page 262

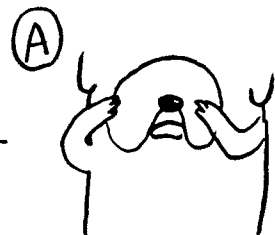


Dialog:

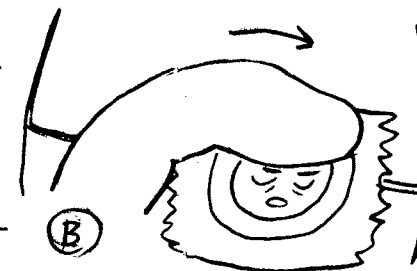
(J): (A) But seriously.
(B) I'm serious.

(E): okay...

Action:



Timing:



cycle (A)(B)
two times

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 263

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
⑦: OKAY.
Action:
Timing:

EPISODE # 692-002

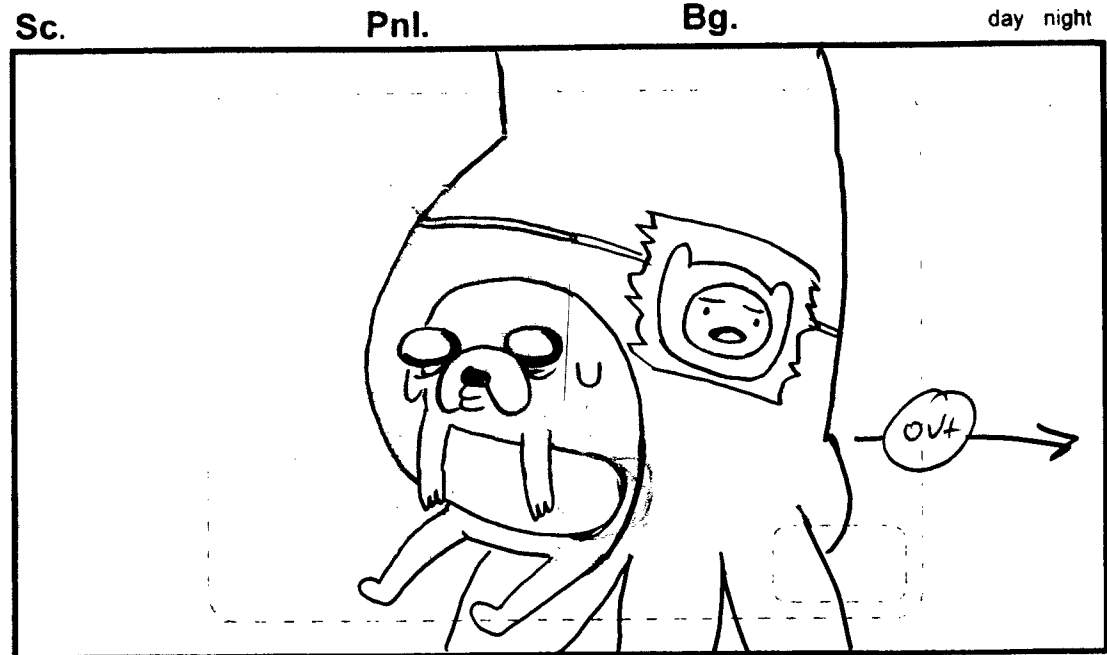
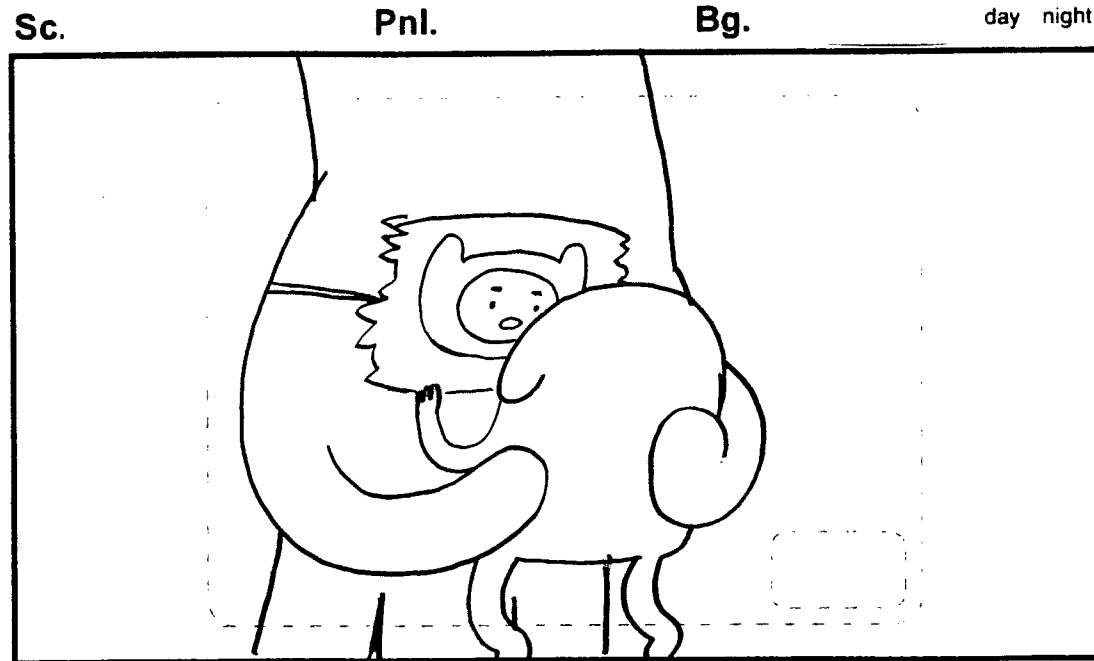
Production :

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ADVENTURE TIME



Page 264



Dialog:

Ⓕ: I trust You Jake.

Ⓕ: I Just hope Your
nose is right

Action:

Timing:

EPISODE # 692-002

Production :

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ADVENTURE TIME



Page 265

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:	(J): *sniff sniff*
Action:	
Timing:	

EPISODE # 692-002

Production :

G
wipe



266

Page

Sc. Pnl. ey.



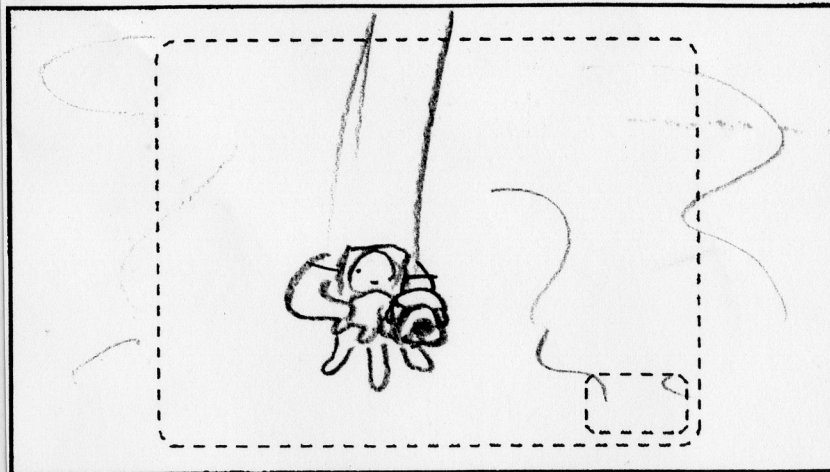
Dialog:

Sc.

Pnl.

Bg.

day night



J: * sniff sniff*
this way.

Action:

Timing:

692-002

EPISODE

Production





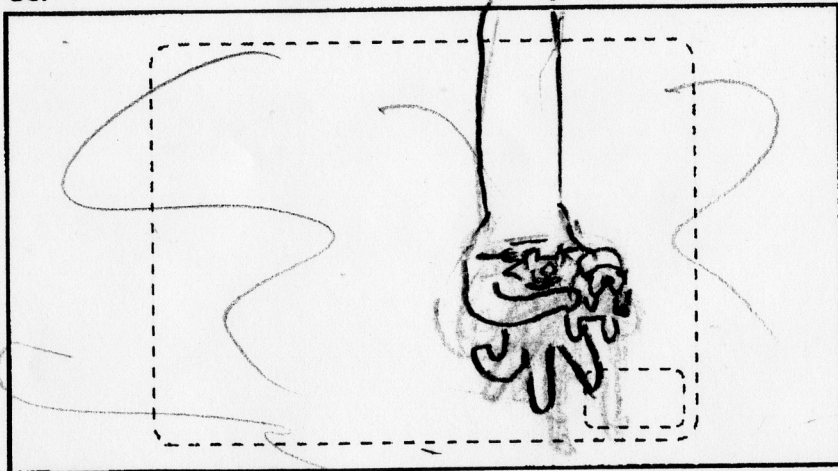
Page 267

Sc.

Pnl.

Dy.

day night

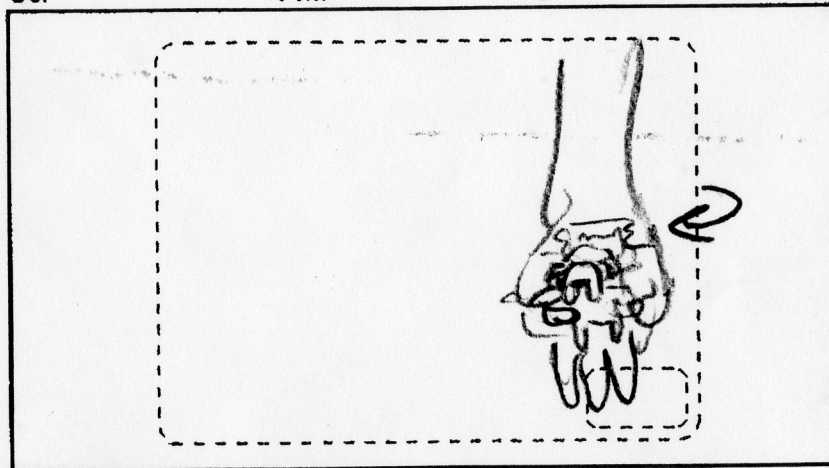


Sc.

Pnl.

Bg.

day night



Dialog:

J: *sniff*
"wait"

J: over there.

Action:

Timing:

692-002

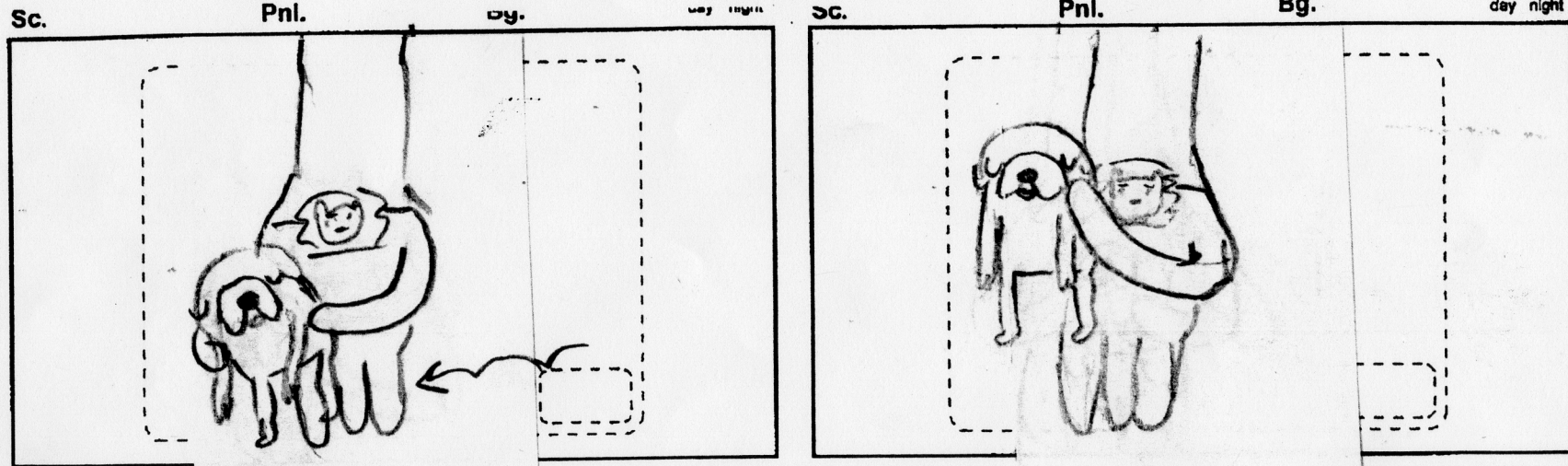
EPISODE #

Production :



NO PGS 269-278

Page 268



Dialog:

J: *sniff sniff*
wait.. wait..

J: *sniff sniff*

Action:

Timing:

692-002

EPISODE

Production

ADVENTURE TIME



PG 280
OUT

Page 279

Sc. 131

Pnl. A

Bg.

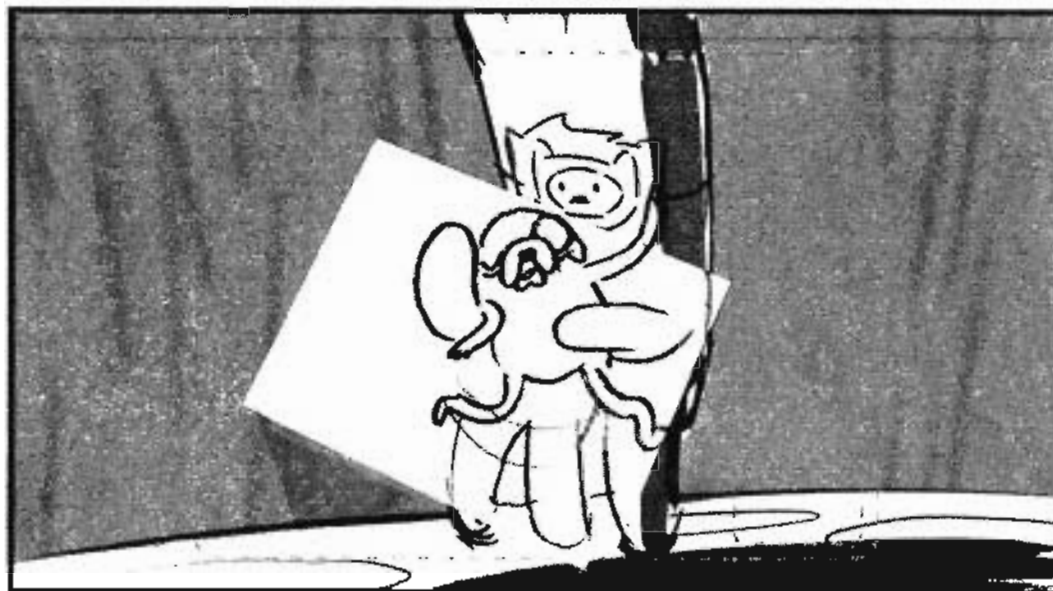
day night

Sc. 131

Pnl. B

Bg.

day night



Dialog:

(J:) eh-eh!
: we're really
close!
let go of
me!

Action:

CUT

Timing:

(J:) let go of me!
(F:) ok ok!

EPISODE # 692-002

Production:

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ADVENTURE TIME



NO PGS 282-294

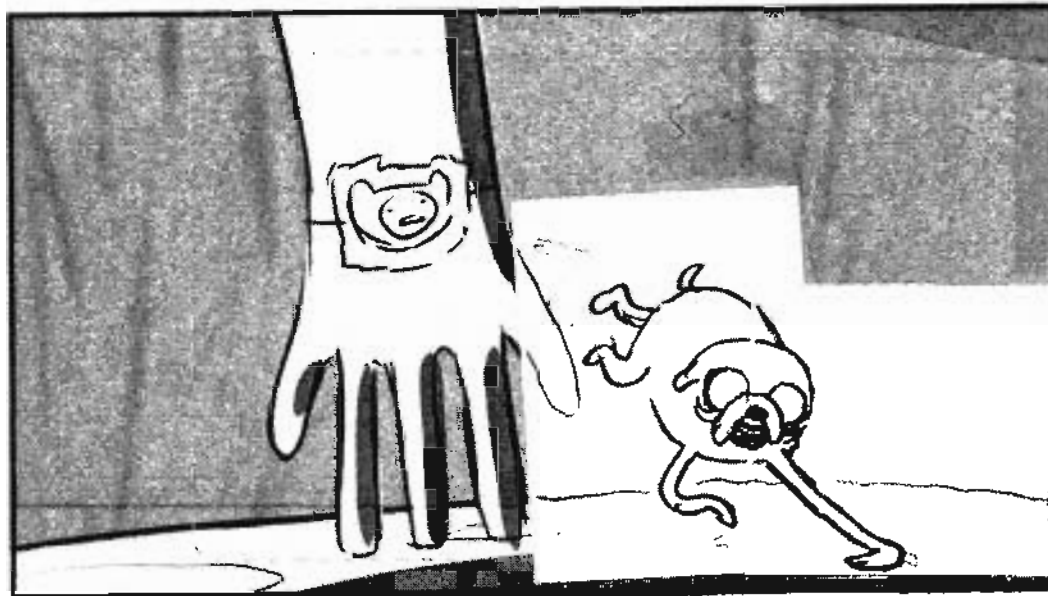
Page 281

Sc. 131

Pnl. E

Bg.

day night

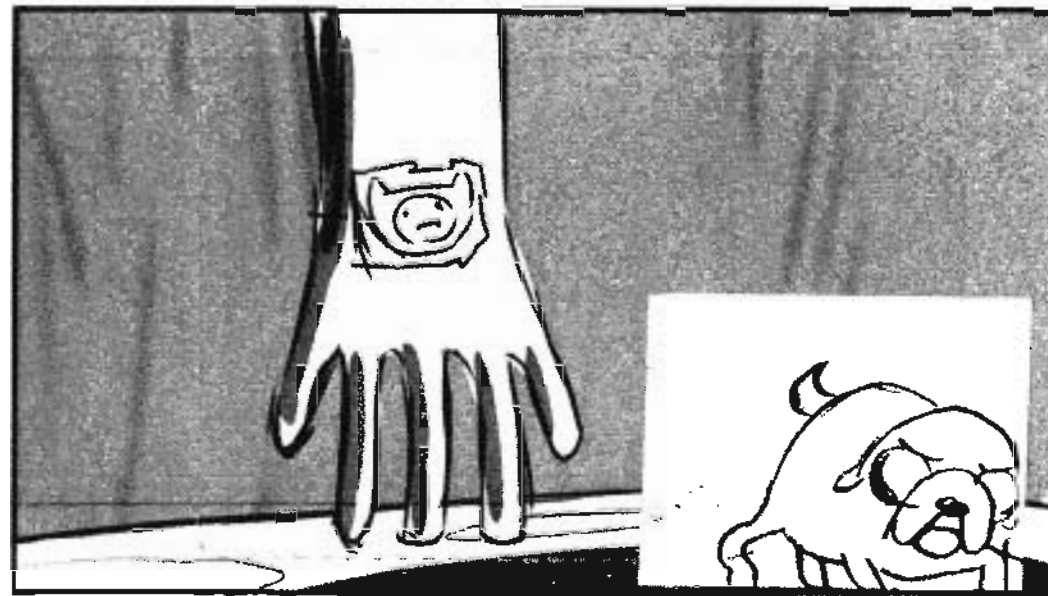


Sc. 131

Pnl. F

Bg.

day night



EPISODE # 692-002

J: Bark Bark Bark!

J: BARK!

BARK!

BUT

Action:

Timing:

Production:

ADVENTURE TIME



Page 295

Sc. 136

Pnl. C

Bg.

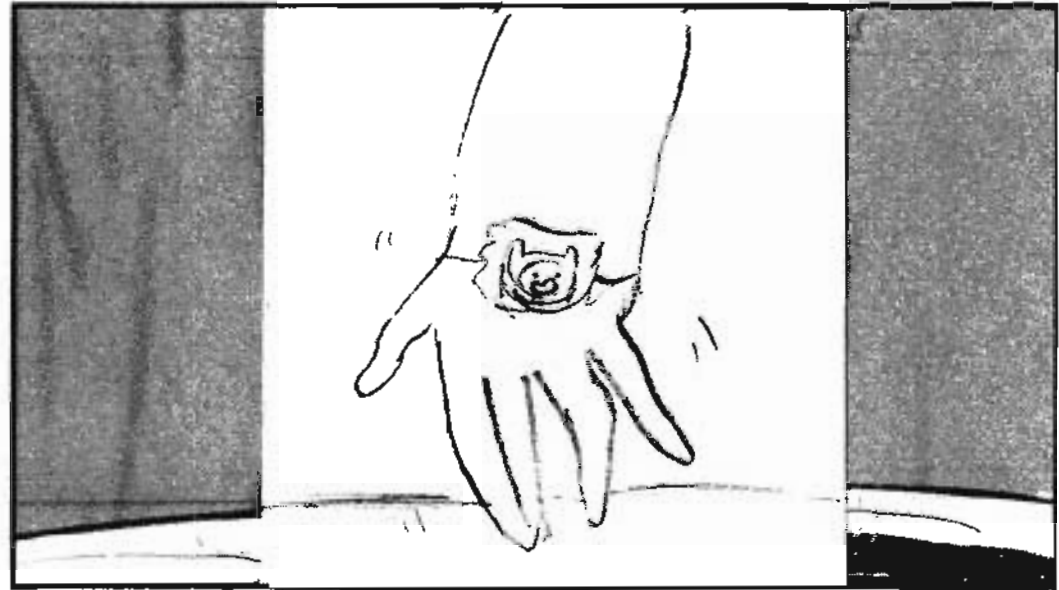
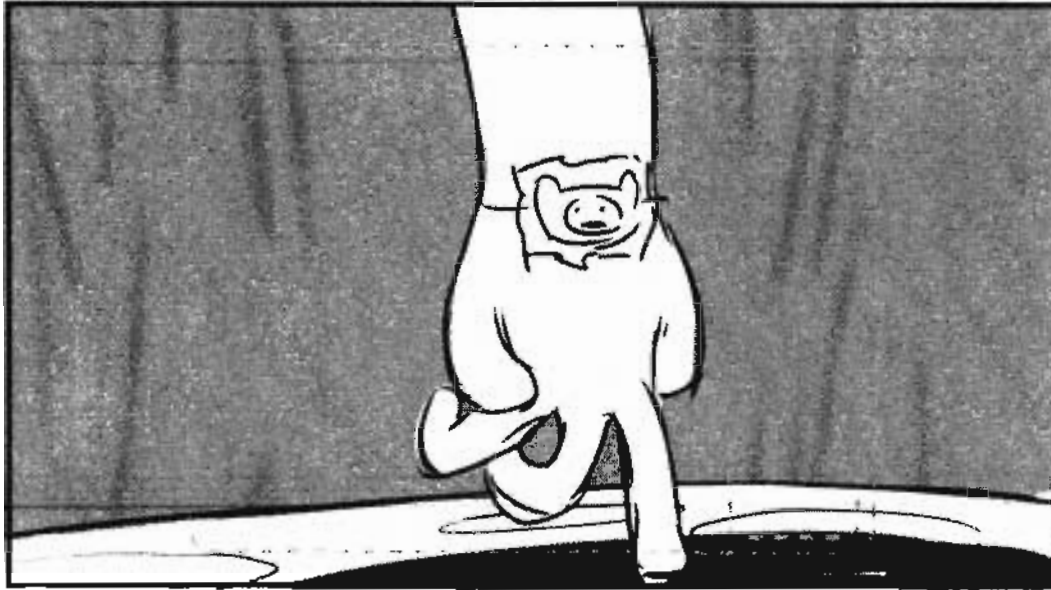
day night

Sc. 136

Pnl. D

Bg.

day night



Dialog:

Finn: Jake, chill out!

Action:

Timing:

AA GGGH! WAAAAHA!!!

EPISODE # 692-002

Production:

ADVENTURE TIME



295A

Page _

Sc. 133

Pnl. B

Bg.

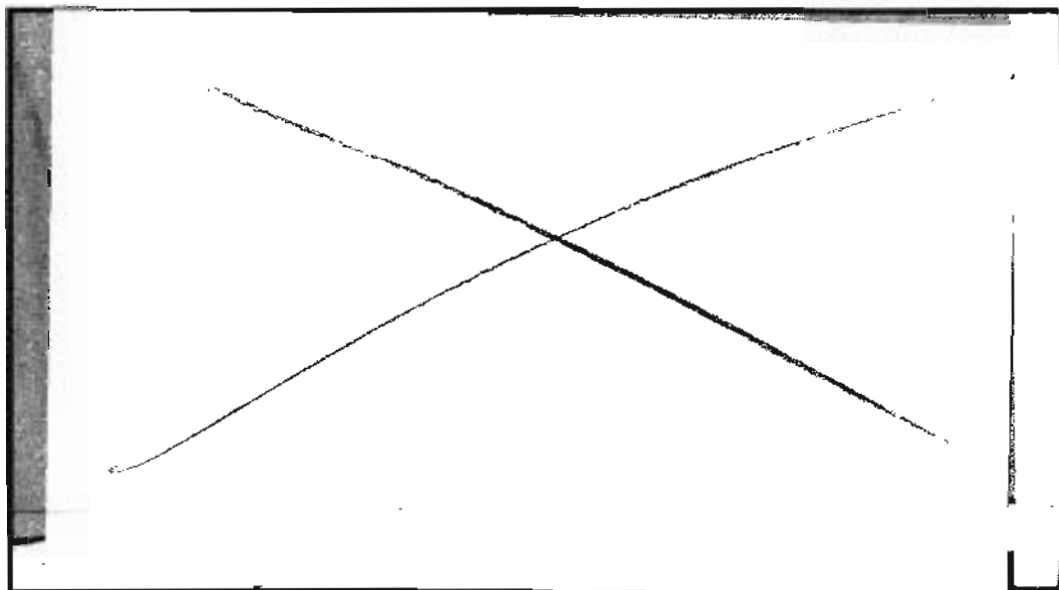
day night

Sc. 134

Pnl. A

Bg.

day night



EPISODE # 692-002

Dialog:

Action:

Timing:

F: ah hahaha!!!

(CUT) ON JAKE SNIFFING
GROUND TO CAM.

Production:

ADVENTURE TIME



Page 295B

Sc. 134

Pnl. B

Bg.

day night

Sc. 134

Pnl. C

Bg.

day night



Dialog:

F: ahha hahaha!!

F: hah a hah a!!

Action:

(CONT'D)

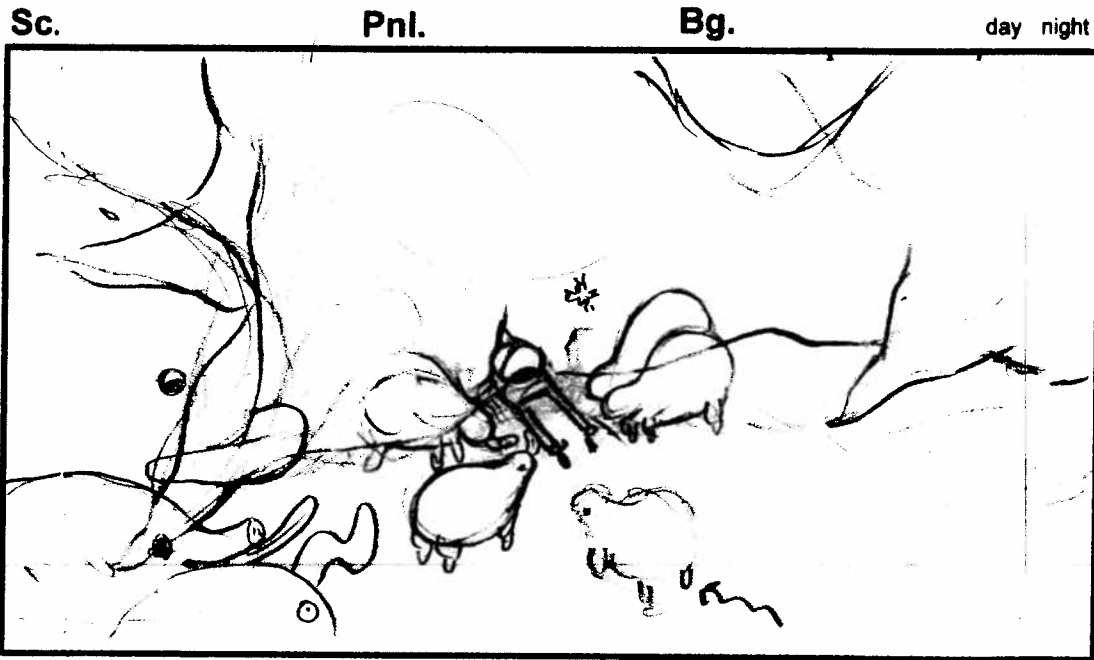
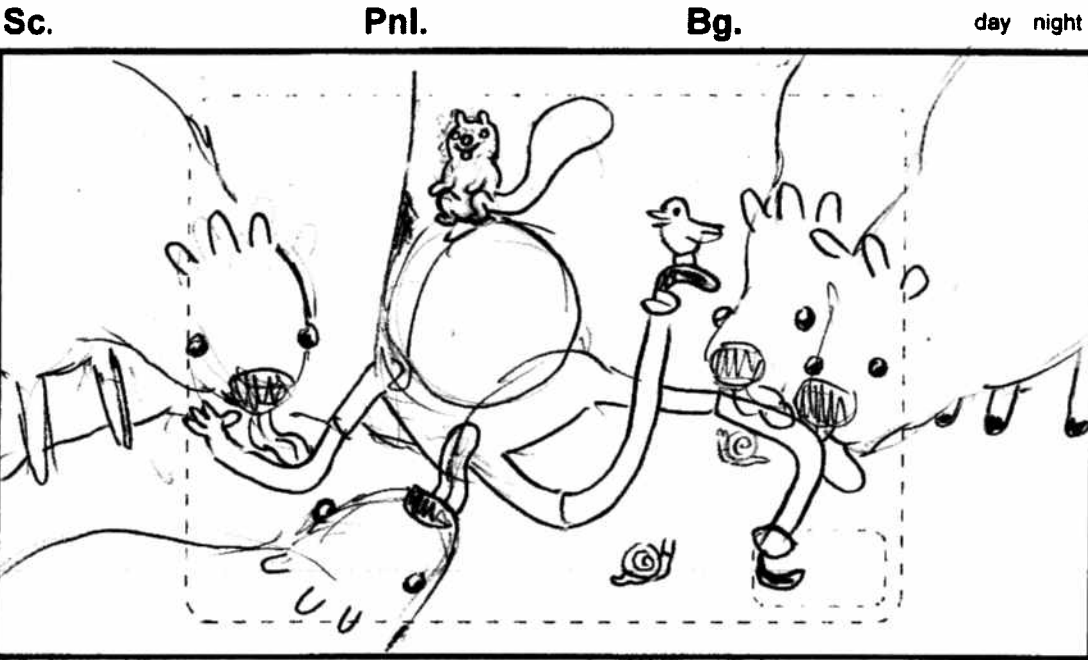
OIS

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Dialog:	F: hah ha ha!	F: hah hah
Action:		
Timing:		

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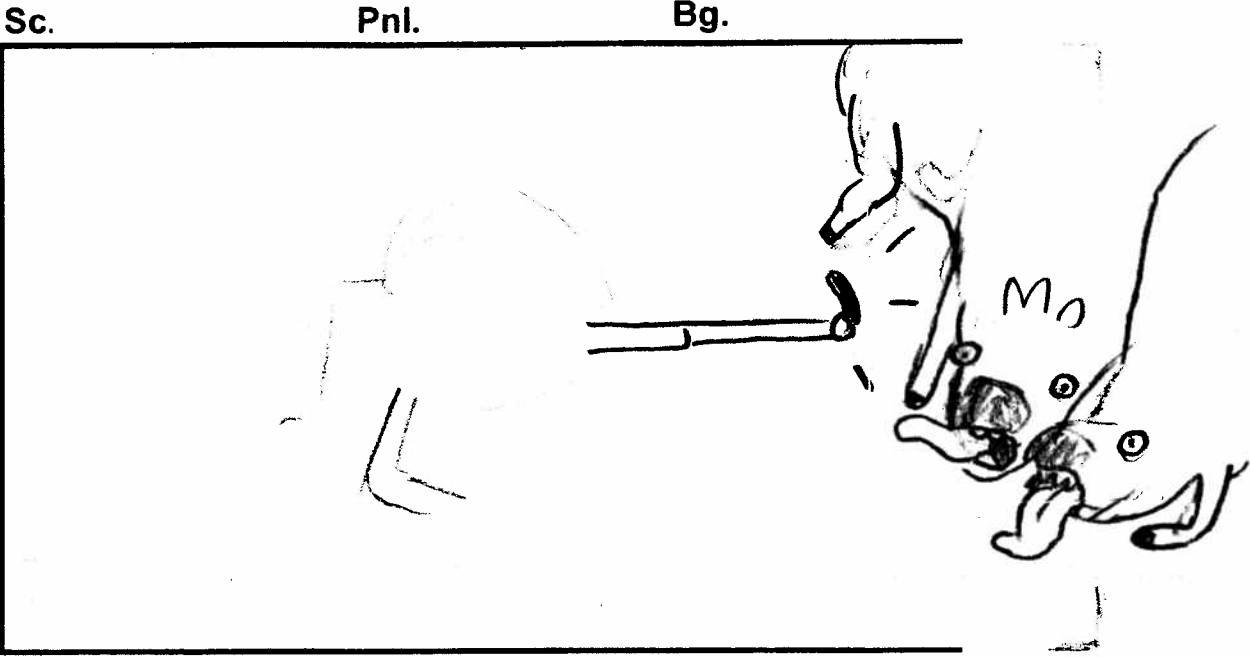
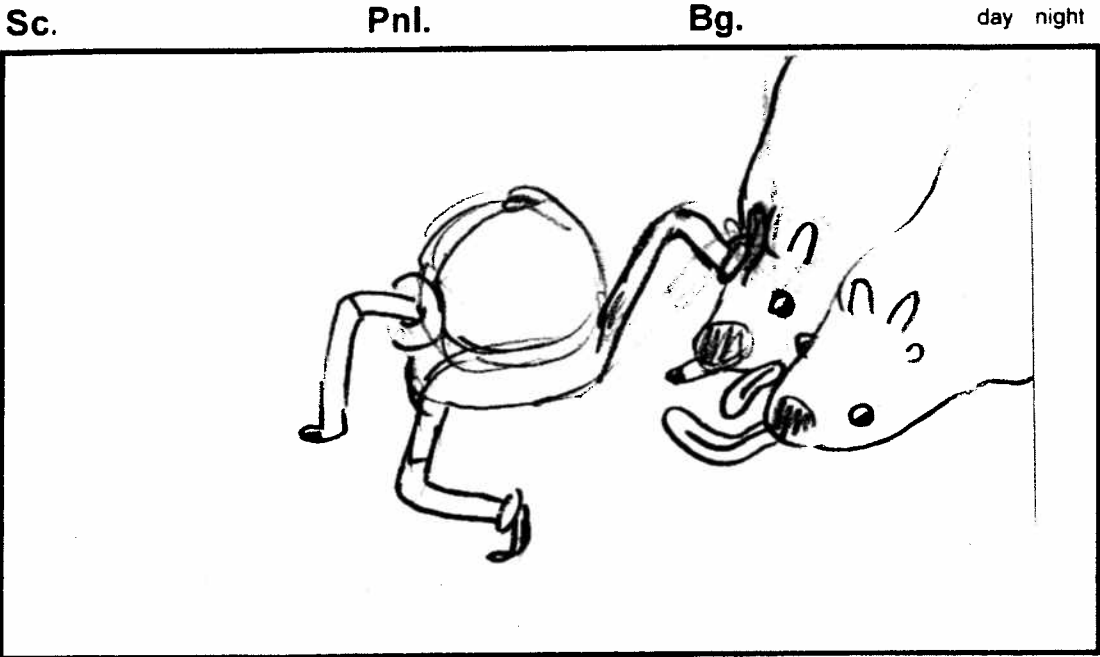
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ADVENTURE TIME



295D

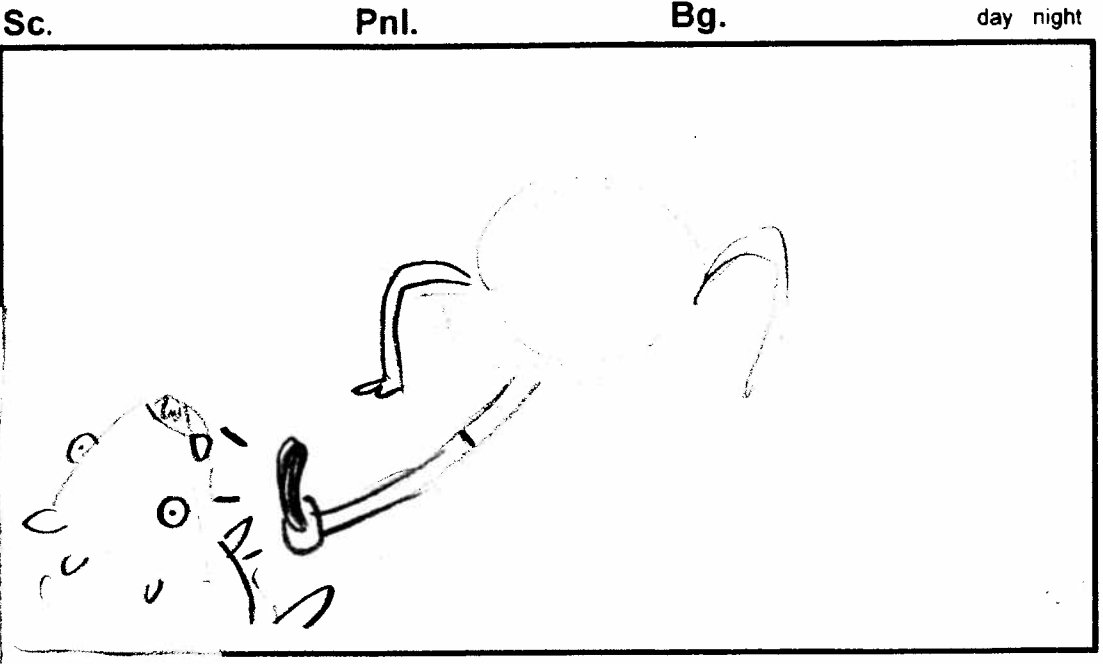
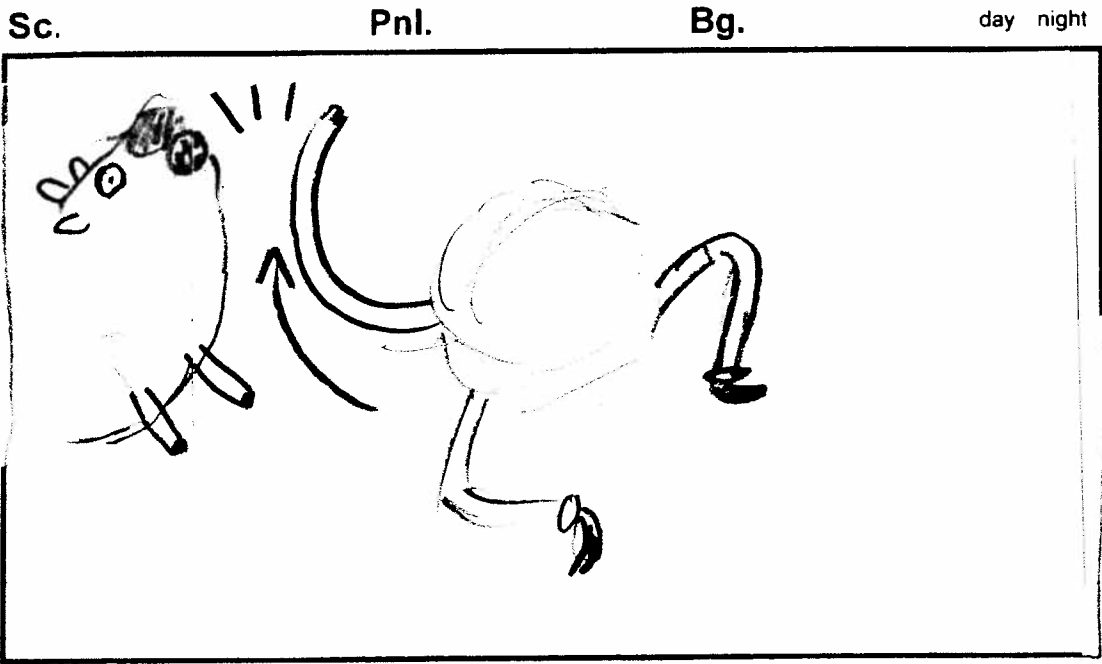
Pd



Dialog:	get	otta me!
Action:		
Timing:		

Production :

ADVENTURE TIME



Dialog:
* smack *
Action:
Timing:

F: "(ugh!)"

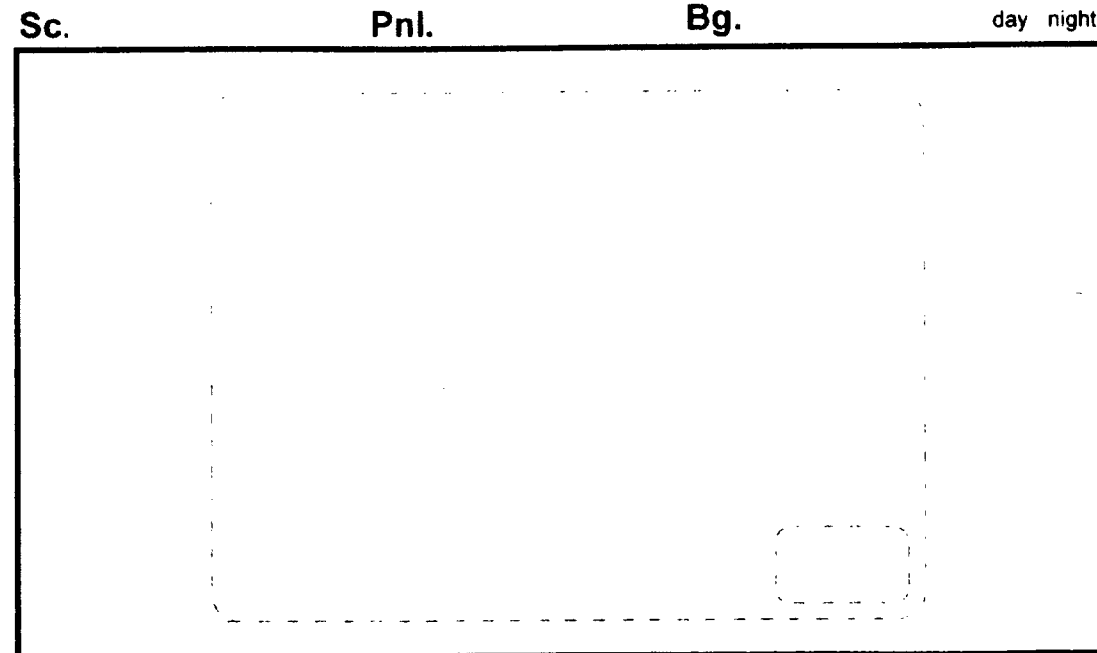
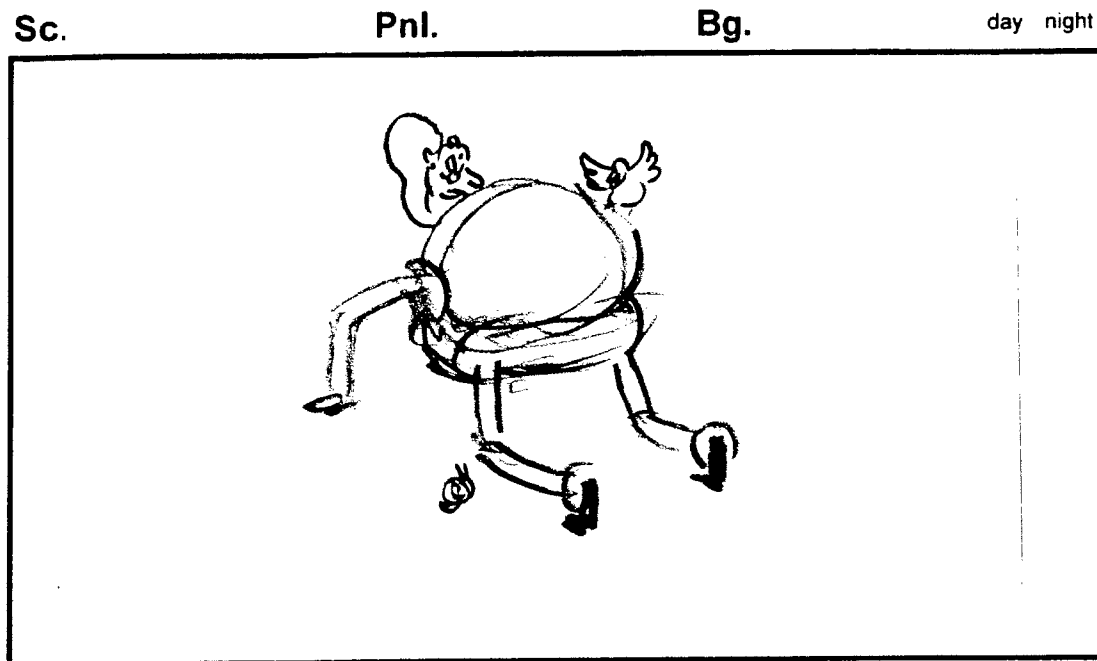
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ADVENTURE TIME



NO PGS 296-298

Page 295F



Dialog:

huh hhhuh..

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Page 299

Sc. 138

Pnl. D

Bg.

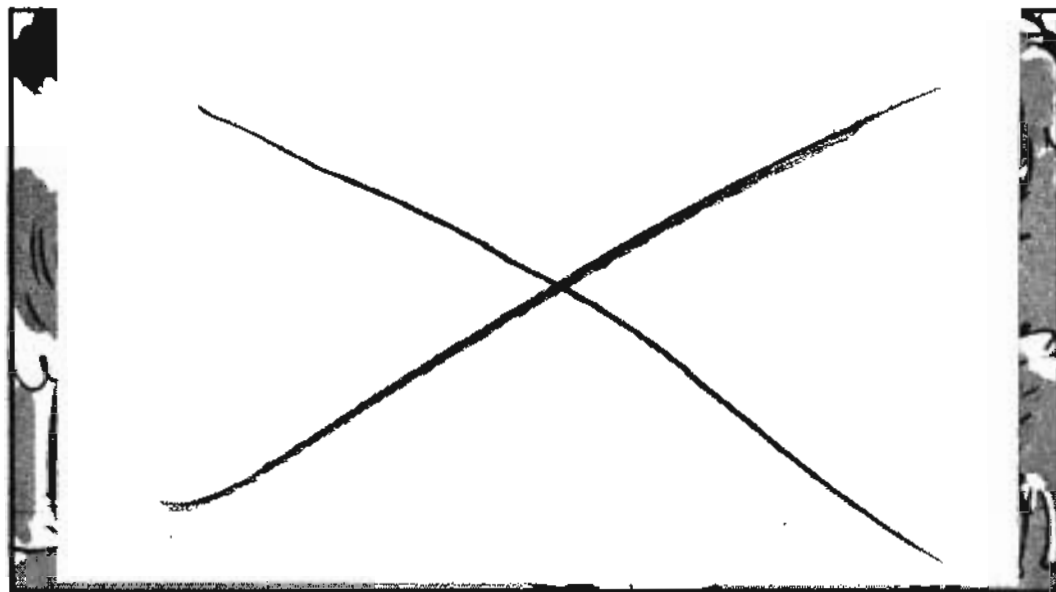
day night

Sc. 139

Pnl. A

Bg.

day night



Dialog:

huh... huh...

Action:

(CUT) BACK-INTT
FINN ON GROUND

Timing:

EPISODE # 692-002

Production:



ADVENTURE TIME

Page 300

Sc. 139

Pnl.

B

Bg.

day night

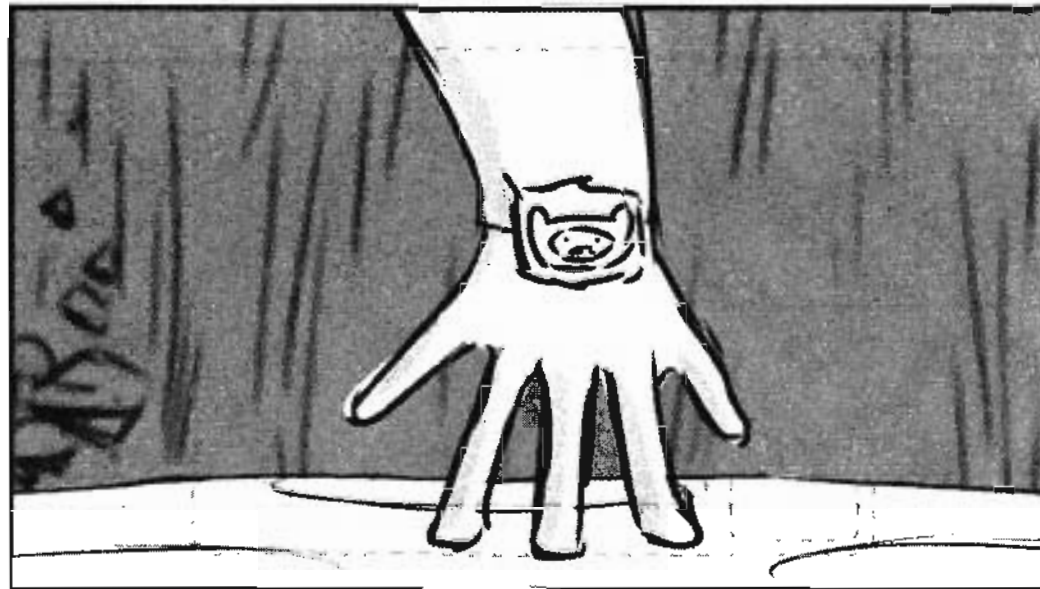
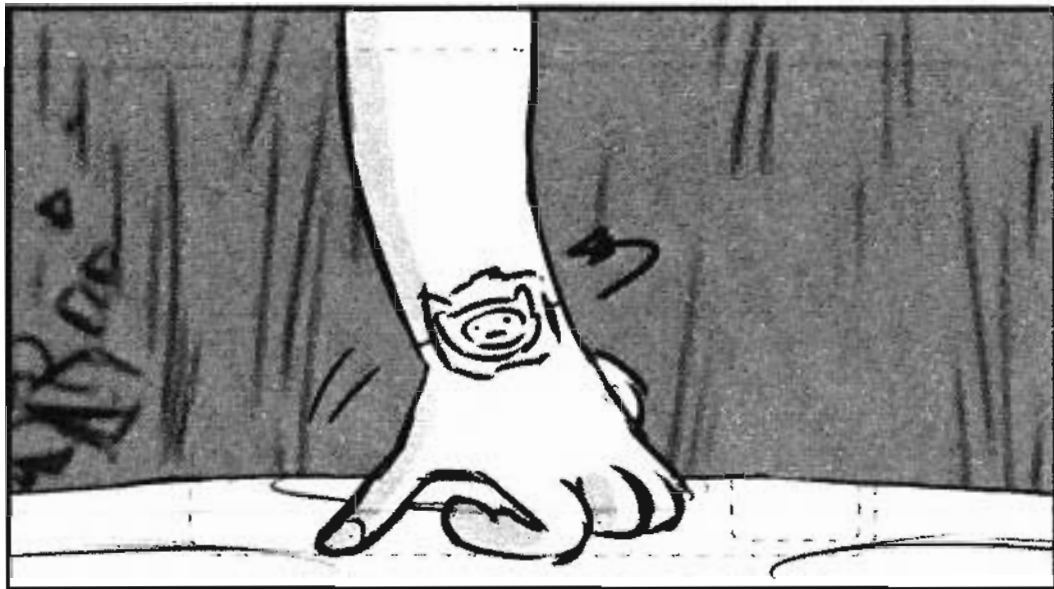
Sc. 139

Pnl.

C

Bg.

day night



Dialog:

F: huh...

- F: huh?

Action:

FINN TURNS

JAKE'S NOT THERE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 301

Sc. 139

Pnl.

D

Bg.

day night

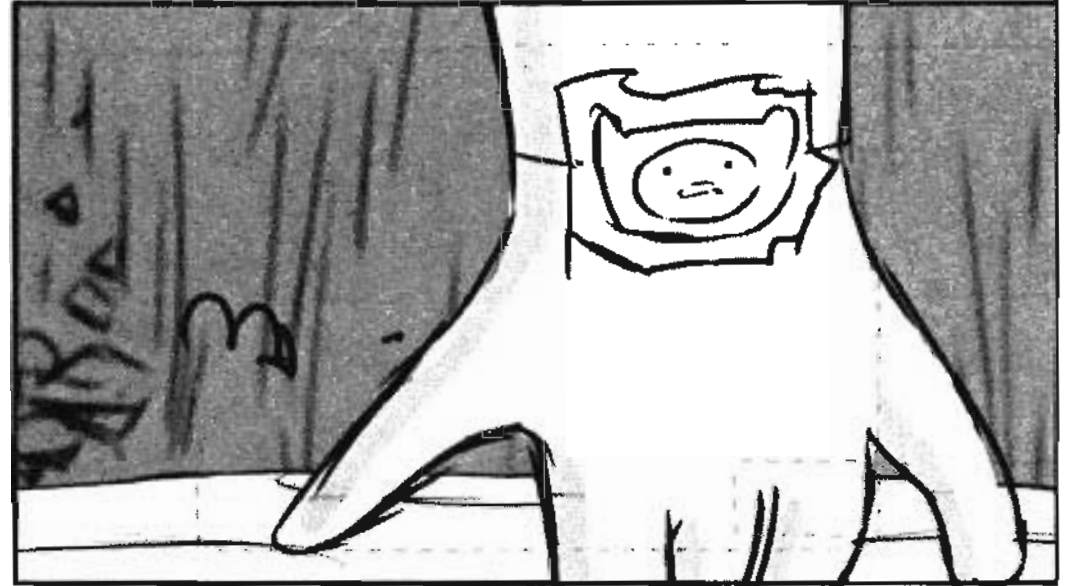
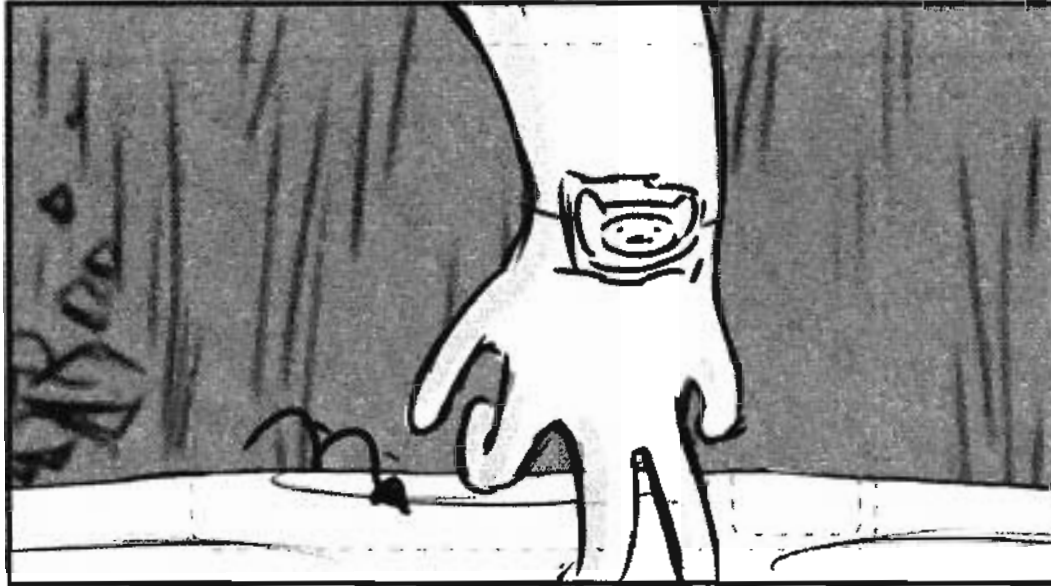
Sc. 139

Pnl.

E

Bg.

day night



Dialog:

Action:

FINN TOWARD CAM

Timing:

EPISODE # 692-002

Production:



NO PGS 303-322

ADVENTURE TIME

Page 302

Sc. 139

Pnl.

F

Bg.

day night

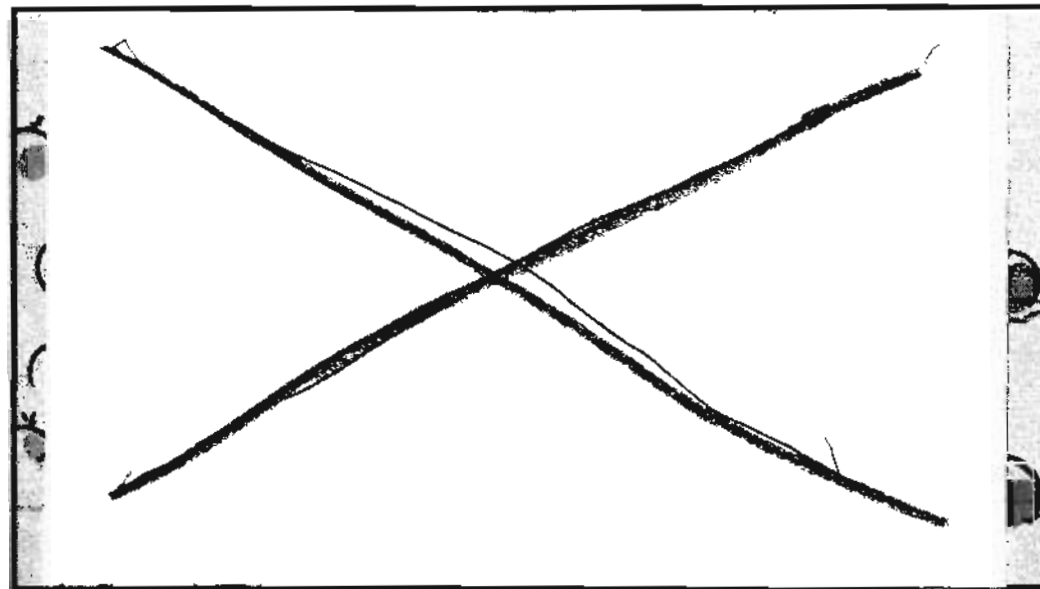
Sc. 140

Pnl.

A

Bg.

day night



Dialog:

Action:

FWWN (015)

(CUT) BACK TO JAKE IN
SPURE FIELD

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Sc. 147

Pnl. A

Bg.

day night

Sc. 147

Pnl. B

Bg.

day night



Dialog:	JAKE <SNIFF! SNIFF!> ————— <SNIFF!>
Action:	(CUT) JAKE
Timing:	

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EPISODE # 692-002

Production:

ADVENTURE TIME



Page 324

Sc. 147

Pnl. C

Bg.

day night

Sc. 147

Pnl. D

Bg.

day night



Dialog:

(J)
<SNIFF!>

FINN (DISTANT / O.S.) : JAKE

(SNIFF)

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 325

Sc. 147

Pnl. E

Bg.

day night

Sc. 147

Pnl. F

Bg.

day night



Dialog:

JAKE
(SNIFF SNIFF!)

JAKE
(SNIFF SNIFF!)

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 326

Sc. 147

Pnl. G

Bg.

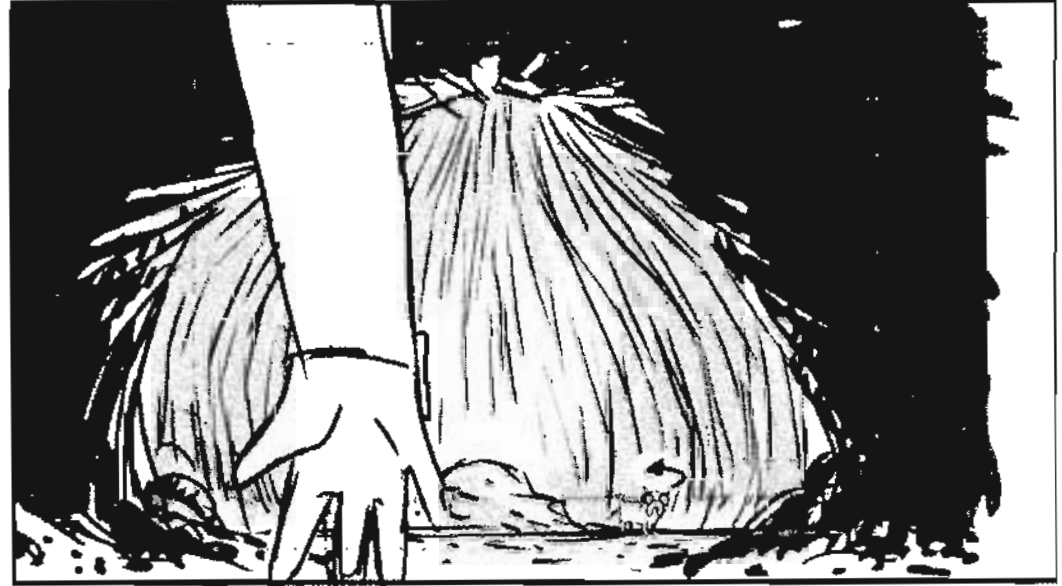
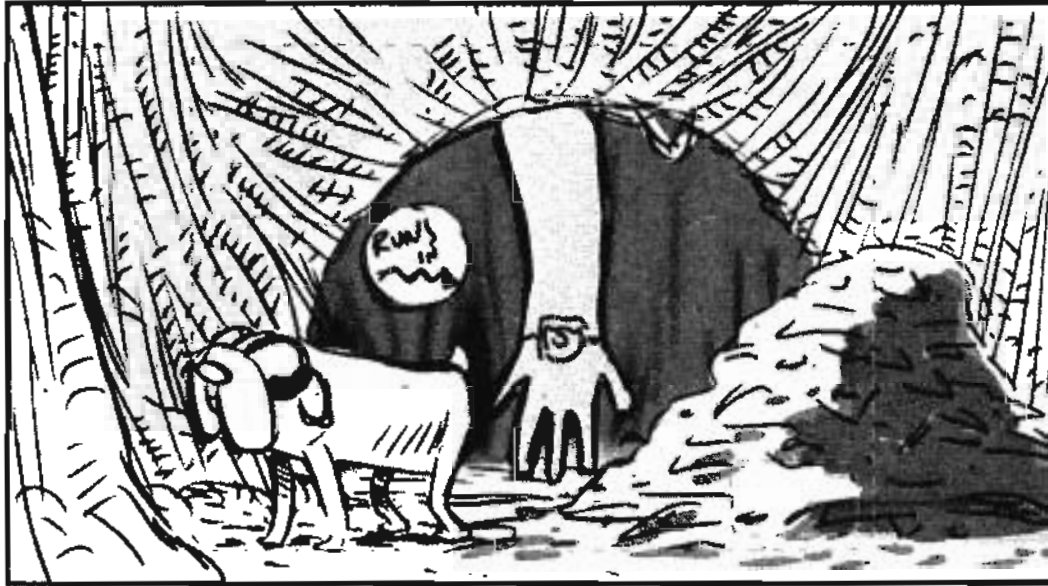
day night

Sc. 148

Pnl. A

Bg.

day night



Dialog:

(F) There you are!

FINN
DID YOU FIND SOMETHING?

Action:

FIND FIND him

(CUT) REVERSE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 327

Sc. 148

Pnl. B

Bg.

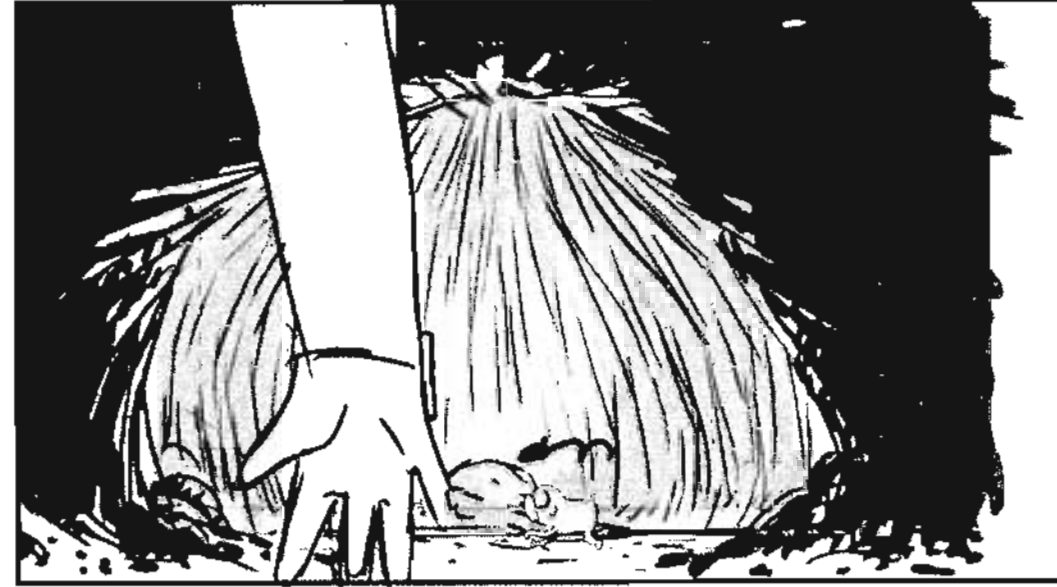
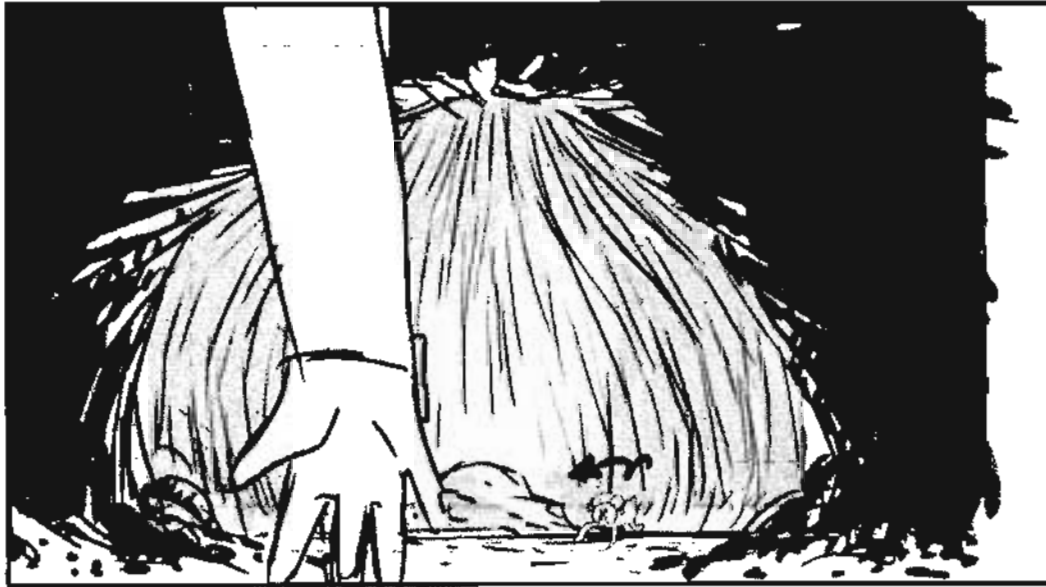
day night

Sc. 148

Pnl. C

Bg.

day night



Dialog:

JAKE
uh-huh ————— uh-huh

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME

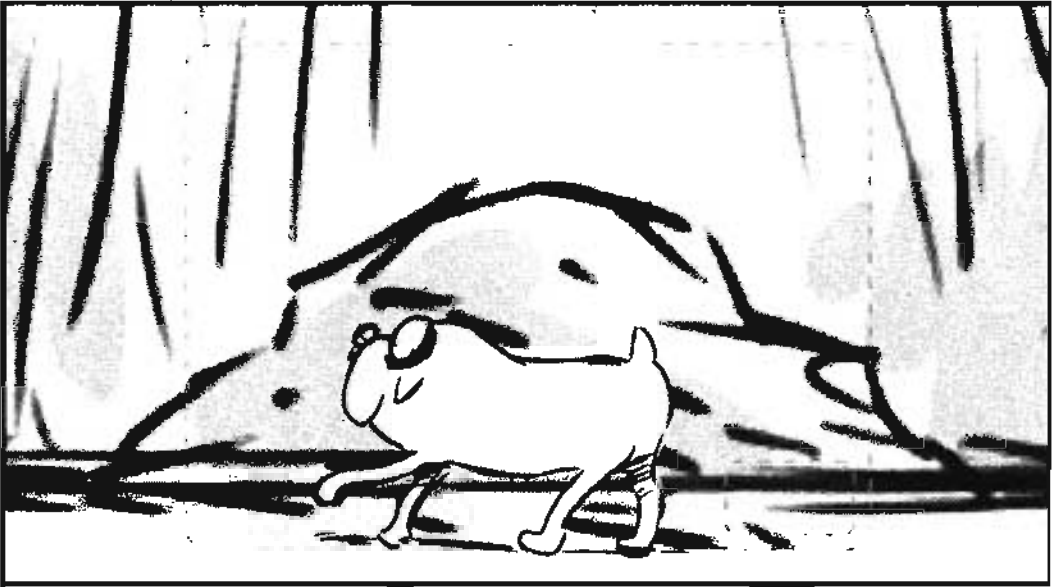


Sc. 149

Pnl. A

Bg.

day night



Sc. 149

Pnl. B

Bg.

day night



Dialog:	
Action: (CUT)	<u>CLOSE ON JAKE</u>
RUNNING IN CIRCLES	
Timing:	

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EPISODE # 692-002
Production:



NO PGS 330-331

ADVENTURE TIME

Page 329

Sc. 149

Pnl. C

Bg.

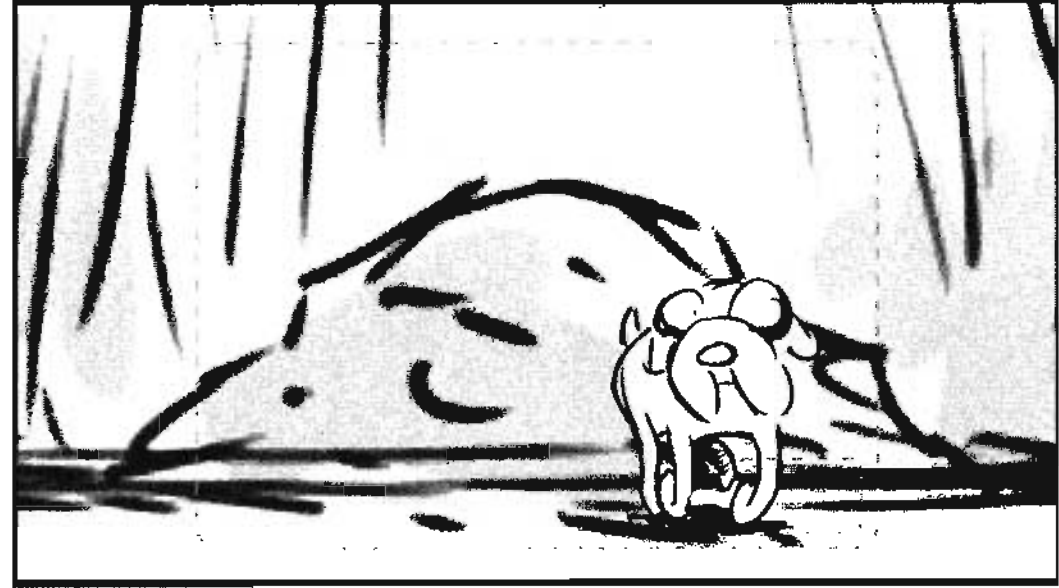
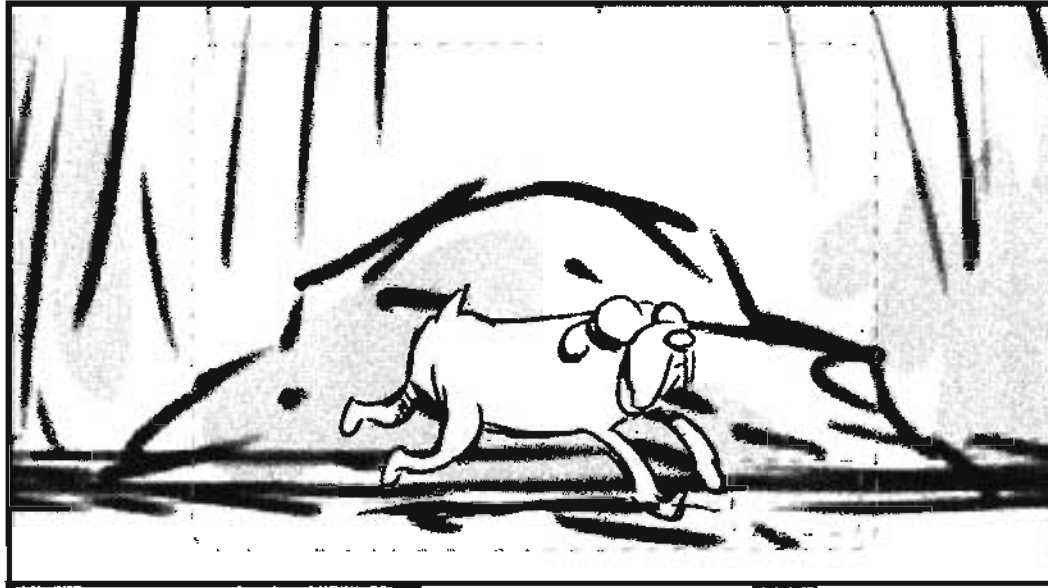
day night

Sc. 149

Pnl. D

Bg.

day night



Dialog:

Action:

CONT'D

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 332

Sc. 149

Pnl. I

Bg.

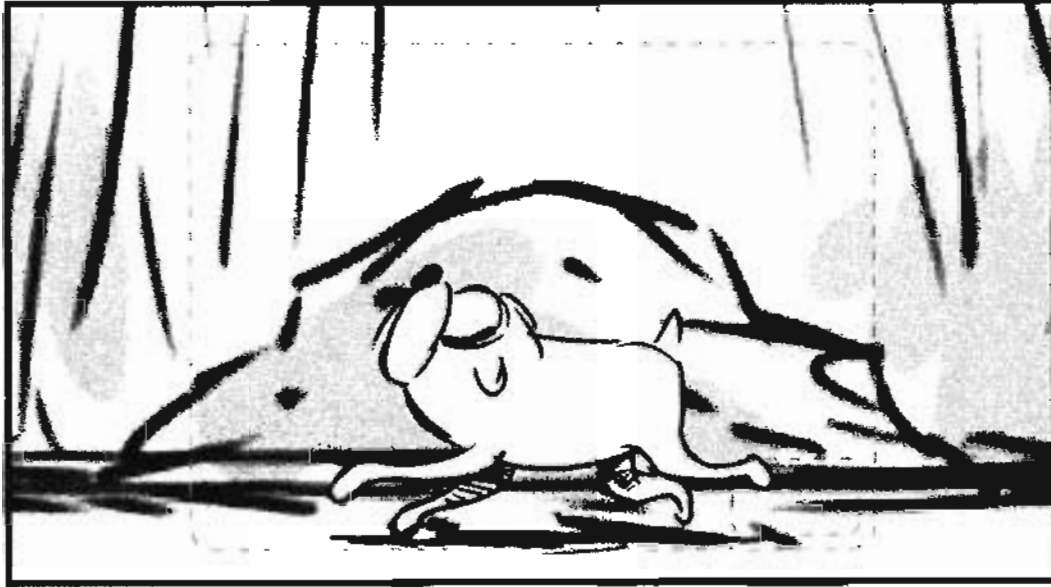
day night

Sc. 149

Pnl. J

Bg.

day night



Dialog:

Action:

CONT'D

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 332

Sc. 149

Pnl. K

Bg.

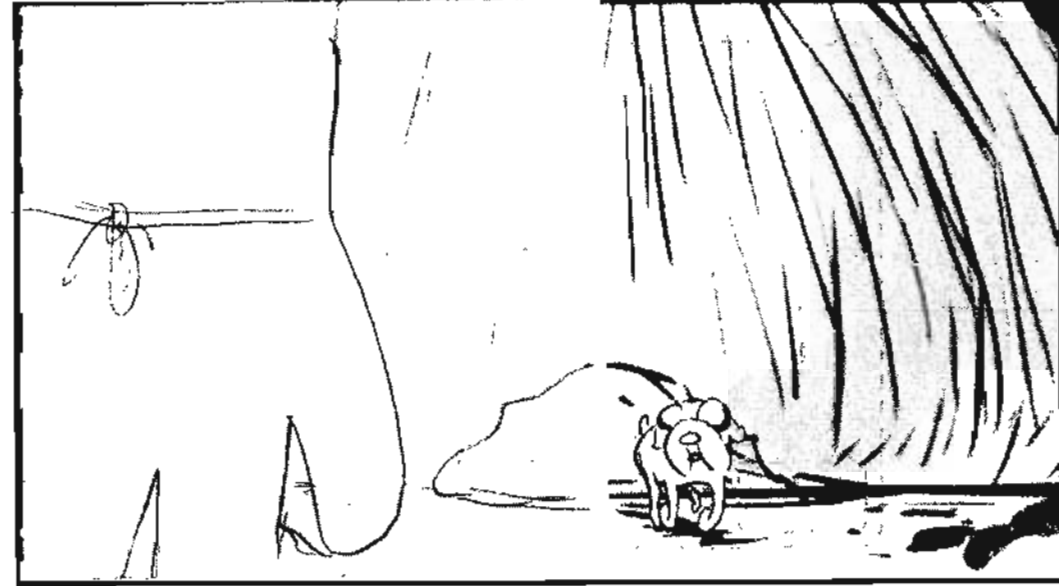
day night

Sc. 149

Pnl. L

Bg.

day night



Dialog:

(F): Jake, You're just going
in circles.

(Jake): (Breathing)

Action:

CONT'D (TRUCK OUT)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Sc. 149

Pnl. M

Bg.

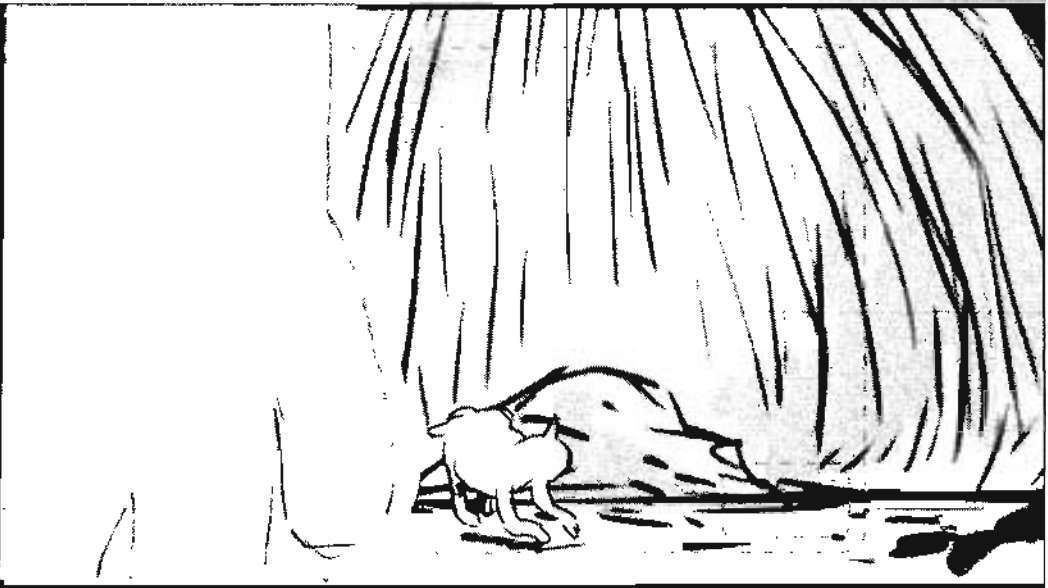
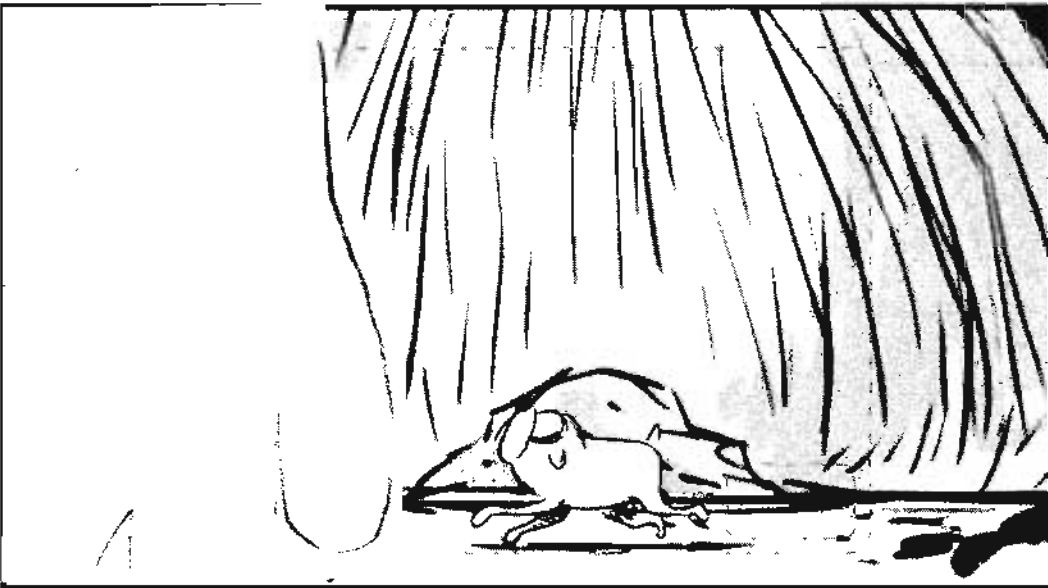
day night

Sc. 149

Pnl. N

Bg.

day night



Dialog:

Action:

CONTINUES IN CIRCLE —————>

Timing:

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ADVENTURE TIM

Have circle
get smaller
and smaller.



Sc. 149

Pnl. 0

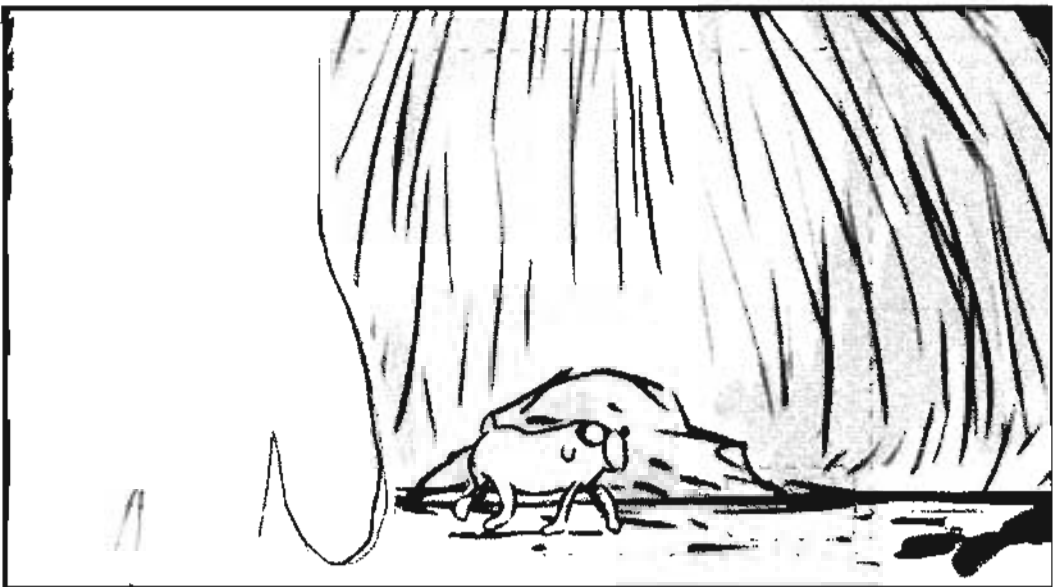
day night

Sc. 149

Pnl. P

Bg.

day night



Dialog:

SFX
(FLOP!)

Action:

TUEN

JUST

—————

FWOPS!

Timing:



ADVENTURE TIME

clean
up



Page 336

Sc. 149

Pnl. Q

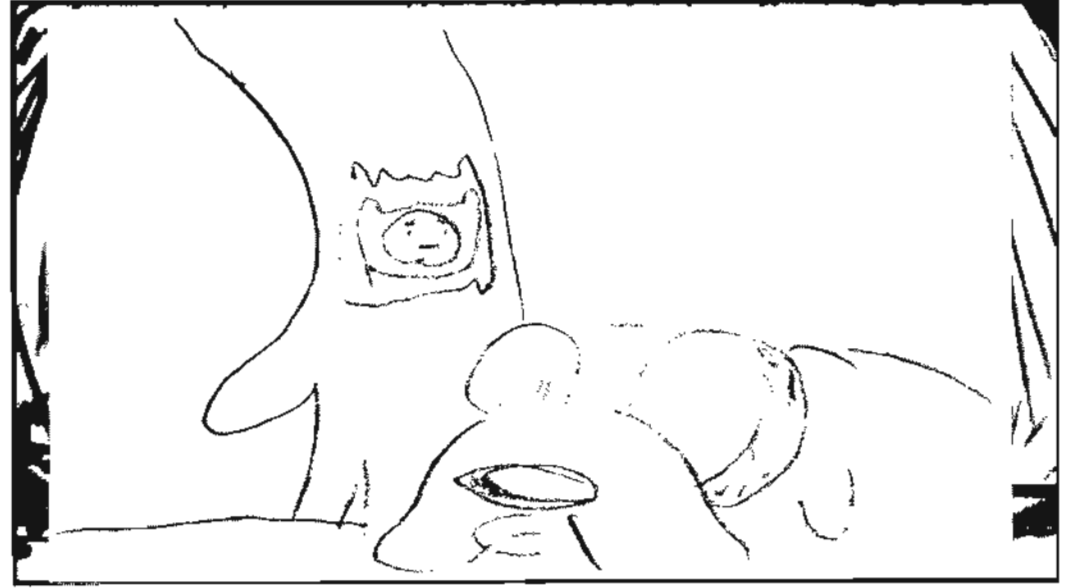
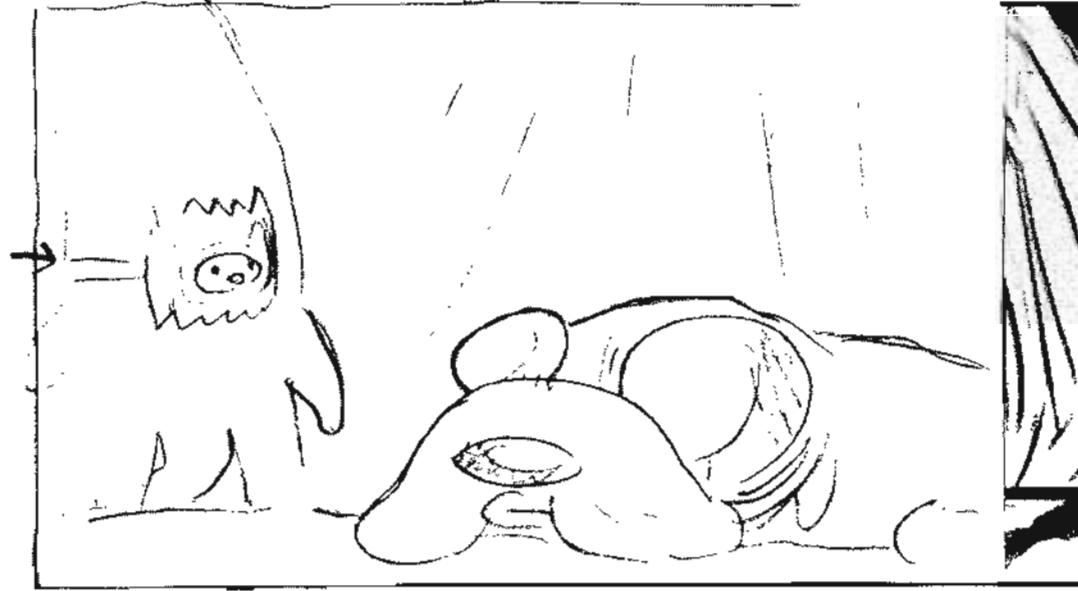
by night

Sc. 149

Pnl. R

Bg.

day night



Dialog

(F) Just let me carry you, bud.
okay?

Action

ALT: YOU LOSE
it was let
me carry you
to see?

Timing

Root Monster: (O.S.) (SLURP
SLURP!)

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 337

Sc. 149

Pnl. S

Bg.

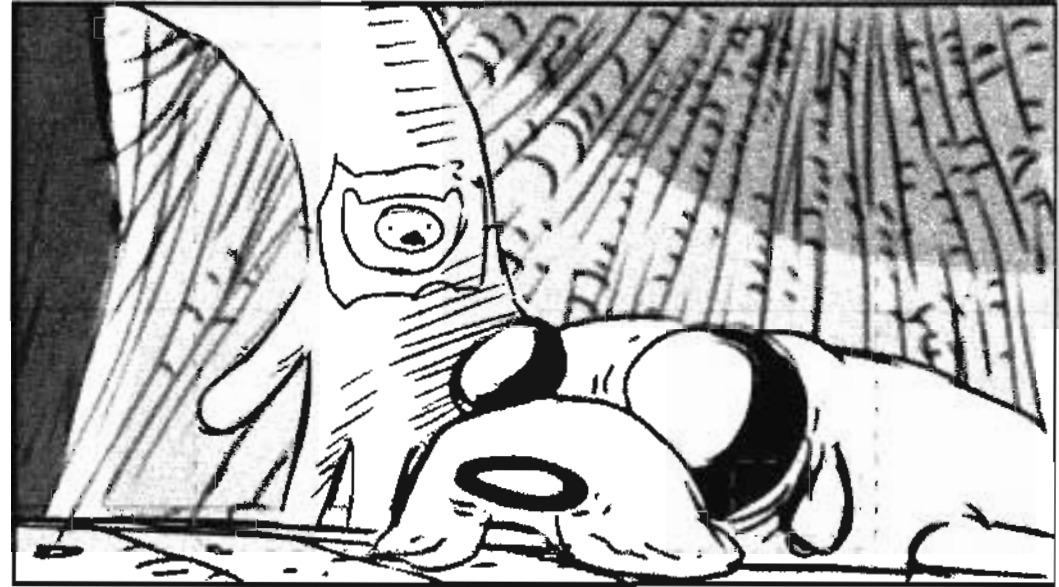
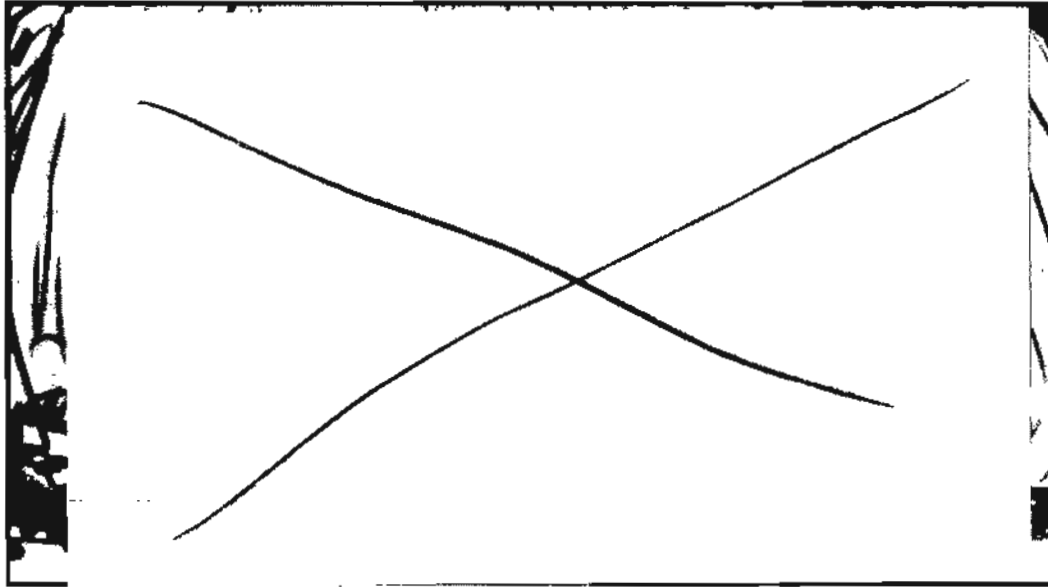
day night

Sc. 150

Pnl. A

Bg.

day night



EPISODE # 692-002

Dial:	
Actic	
Timi	

FINN YOU SNORING?
(CUT) REVERSE SHOT

Production:

Sc. 151

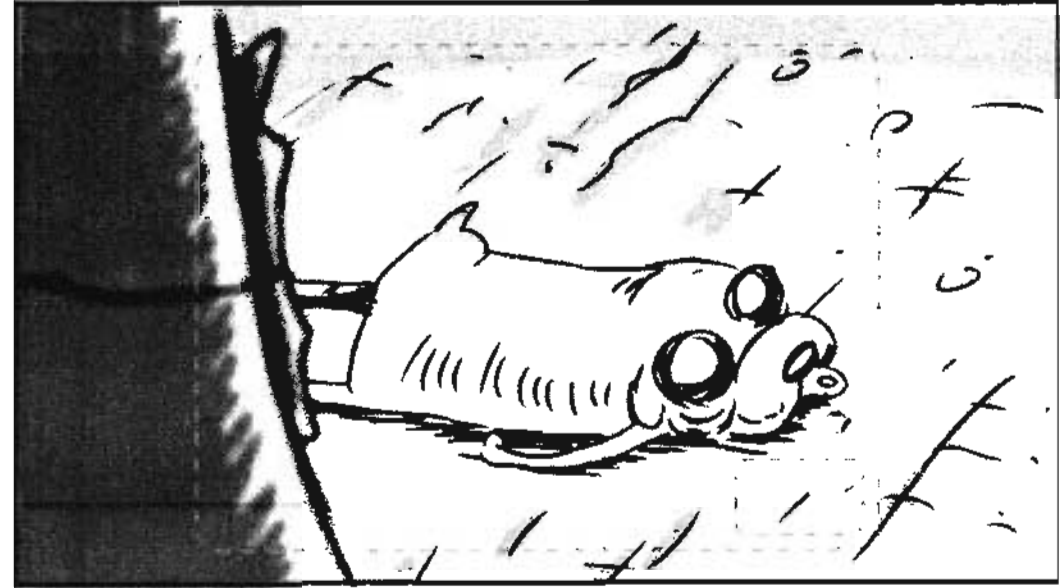
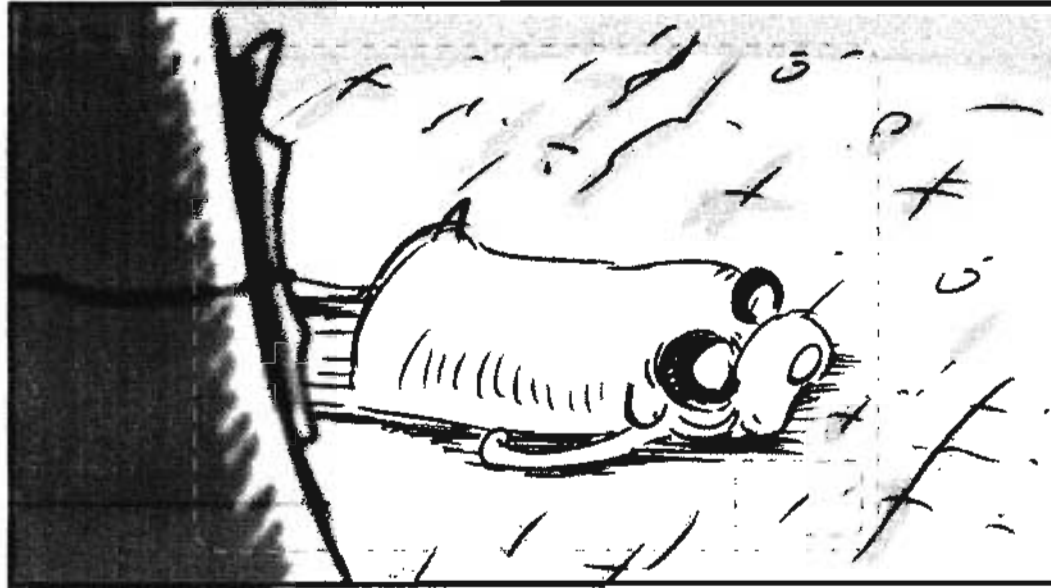
Pnl. A

day night

Sc. 151

Pnl. B

day night



JAKE
NOPE.

Action:

ON JAKE - OTS

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 339

Sc. 151

Pnl. C

Bg.

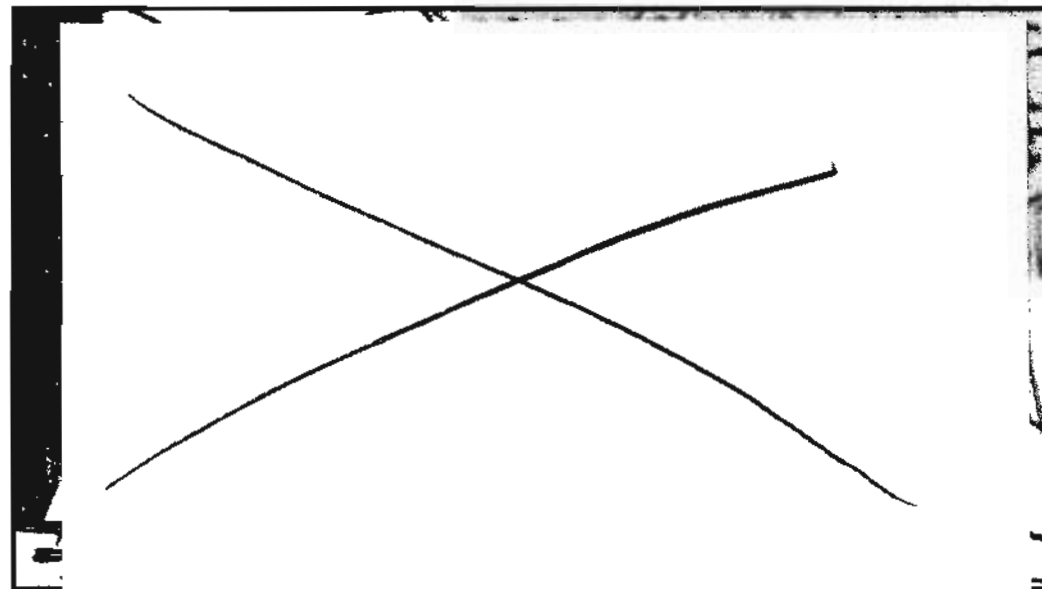
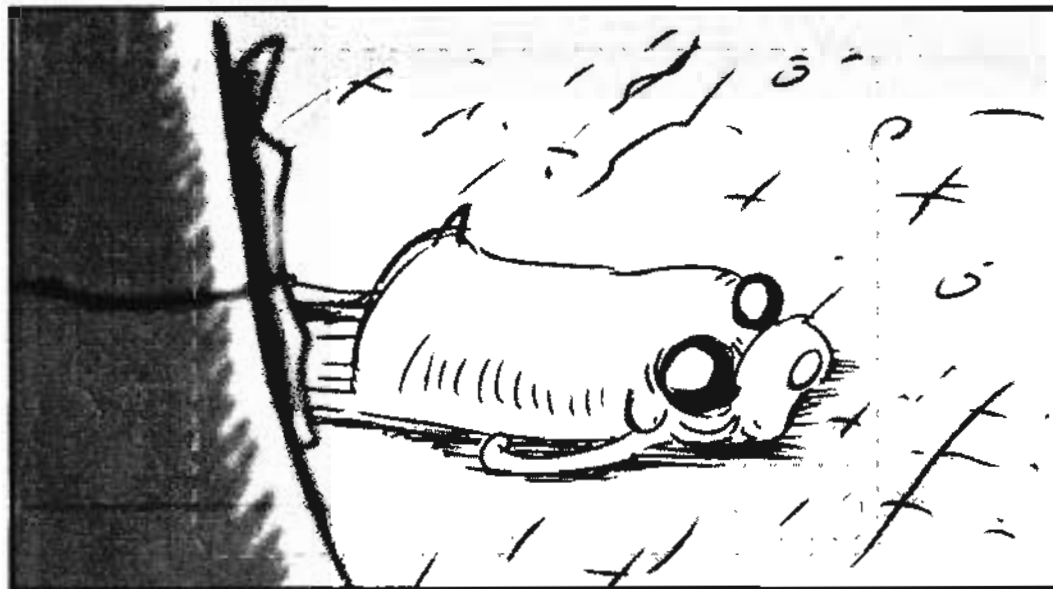
day night

Sc. 152

Pnl. A

Bg.

day night



Dialog

Action

Timing

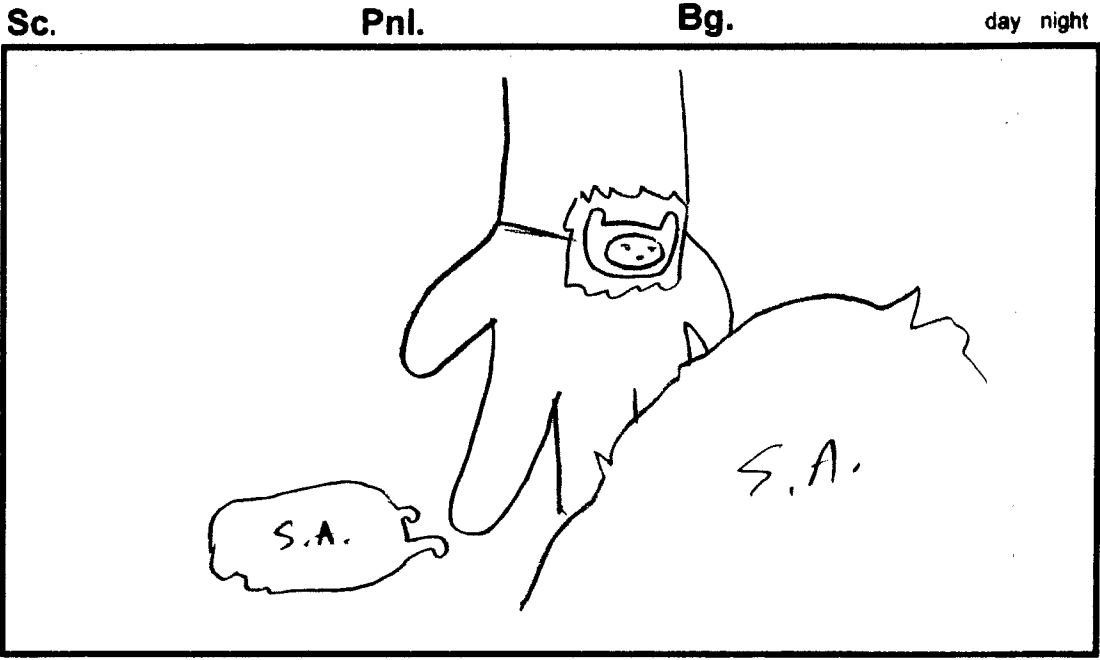
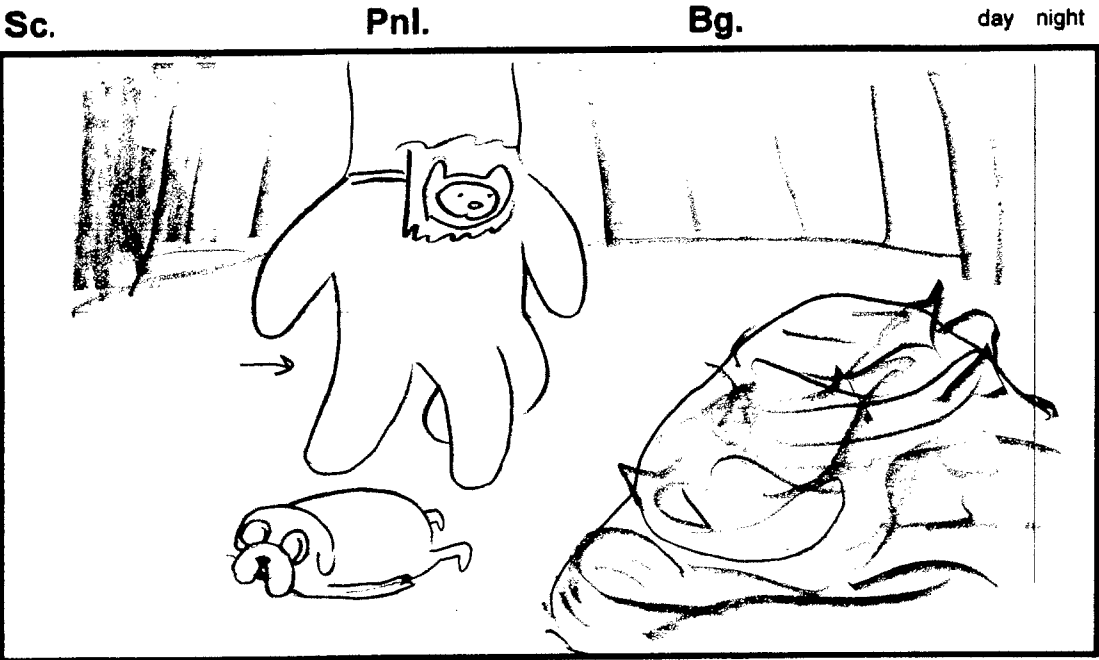
EPISODE # 692-002

Production:

ADVENTURE TIME



Page 339A



Dialog:

1E Is it
coming from
these leaves?

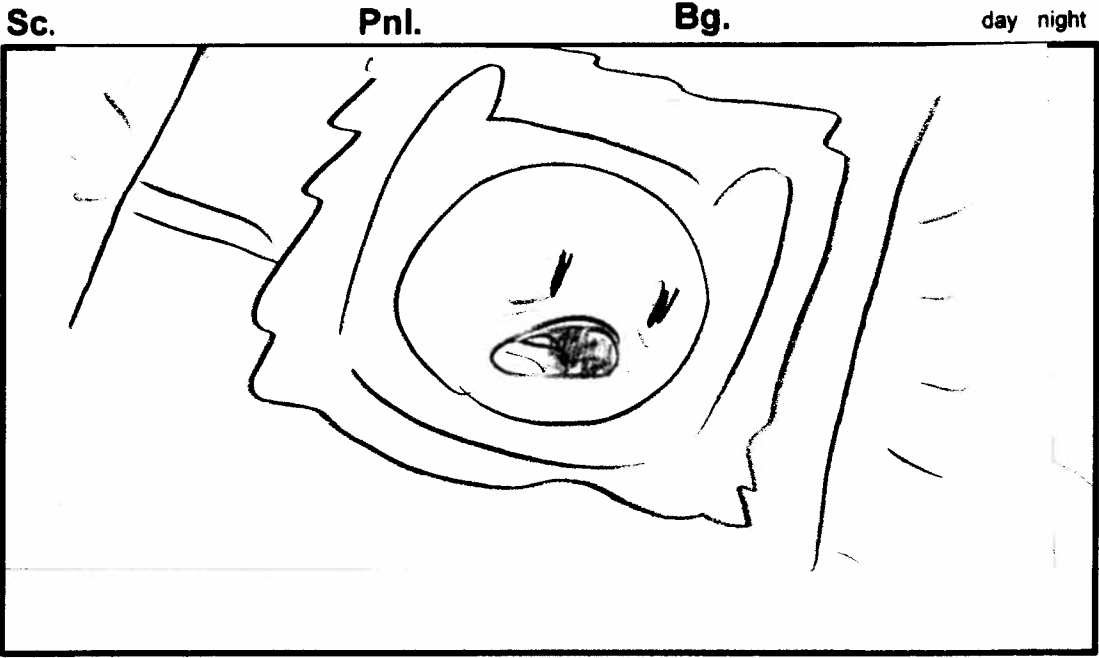
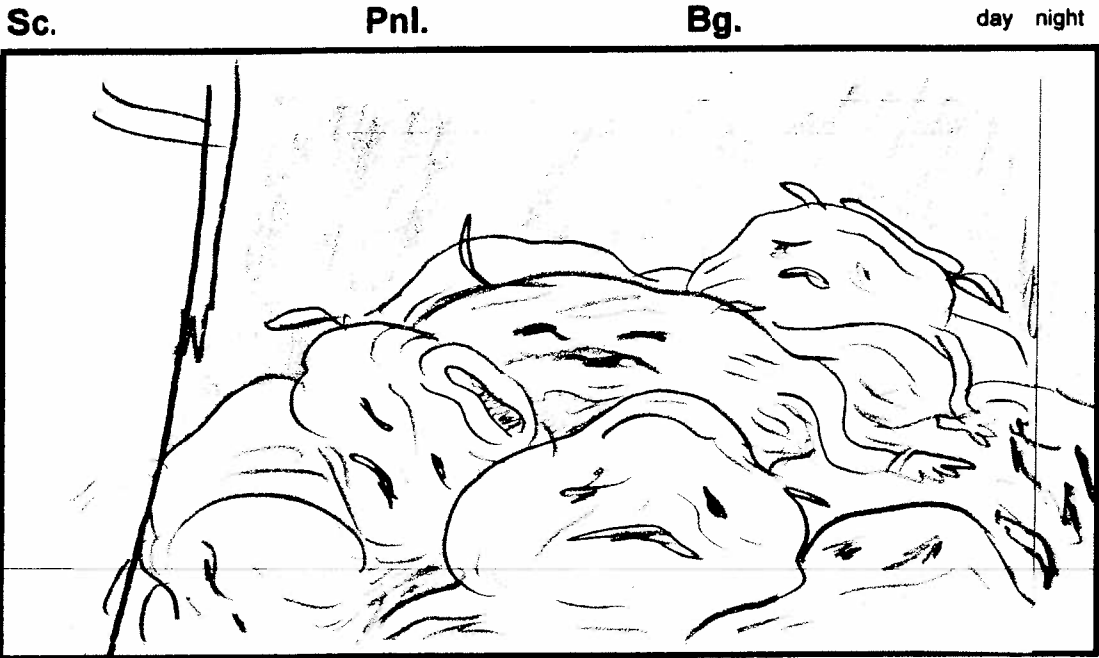
Action:

Timing:

692-002
EPISODE #
Production :

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ADVENTURE TIME



Dialog:	<u>Dew people:</u> help us ... save us ...	Ⓔ: whoa!
Action:		
Timing:		

ADVENTURE TIME



Page 340

Sc. 153

Pnl. A

Bg.

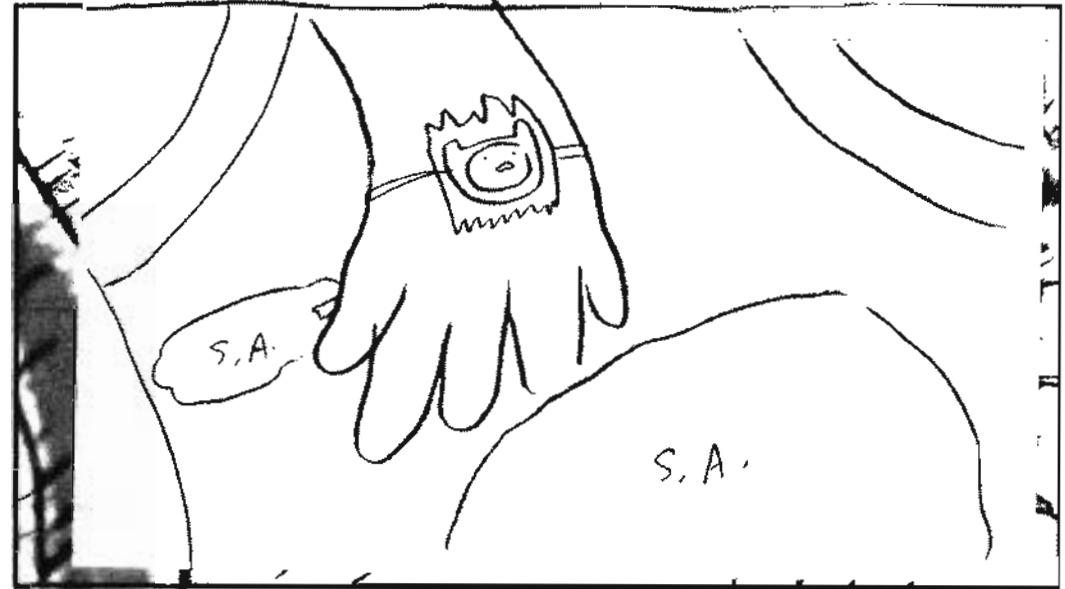
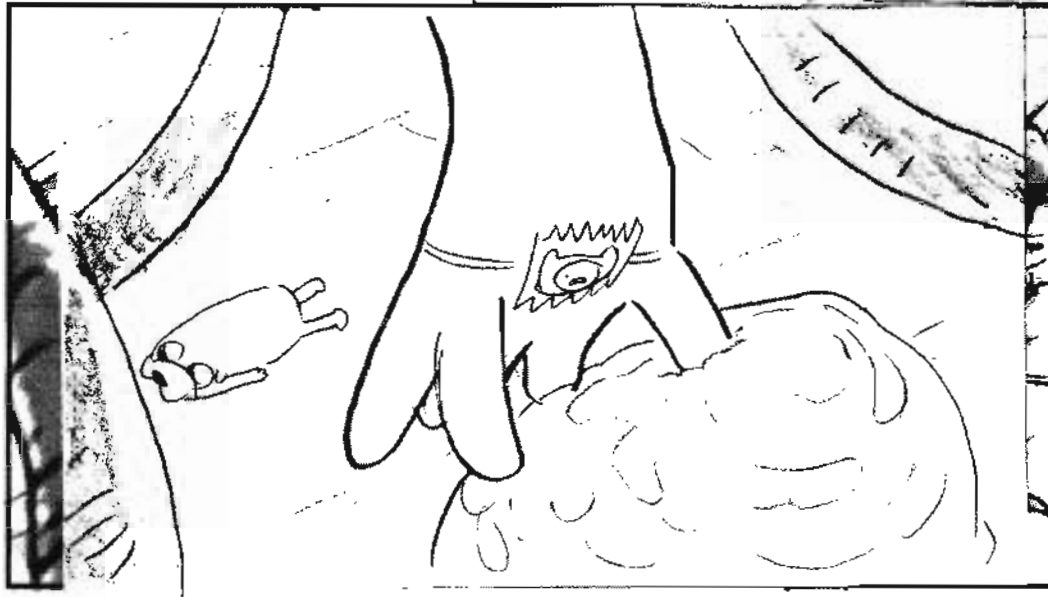
day night

Sc. 153

Pnl. B

Bg.

day night



Dialc

(F) DON'T WORRY
YOU GUYS, I'LL -
(R.M) (O.S.) < SLURP SLURP! >

(F): huh?

Act

JN LOOKS UP J'

Time

EPISODE # 692-002

Production:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

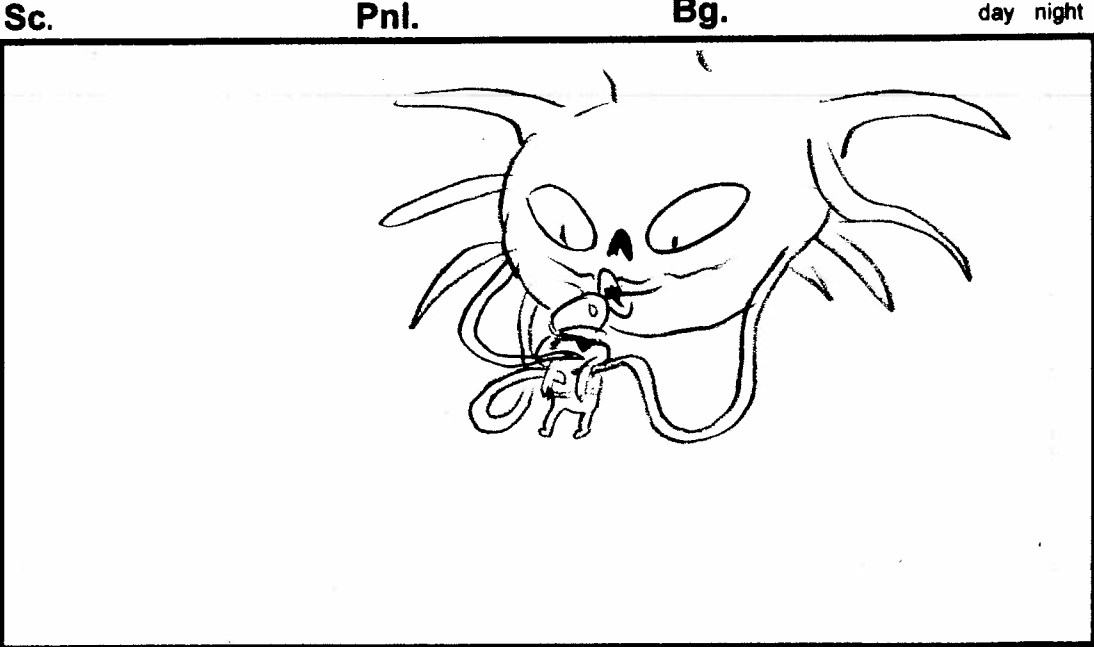
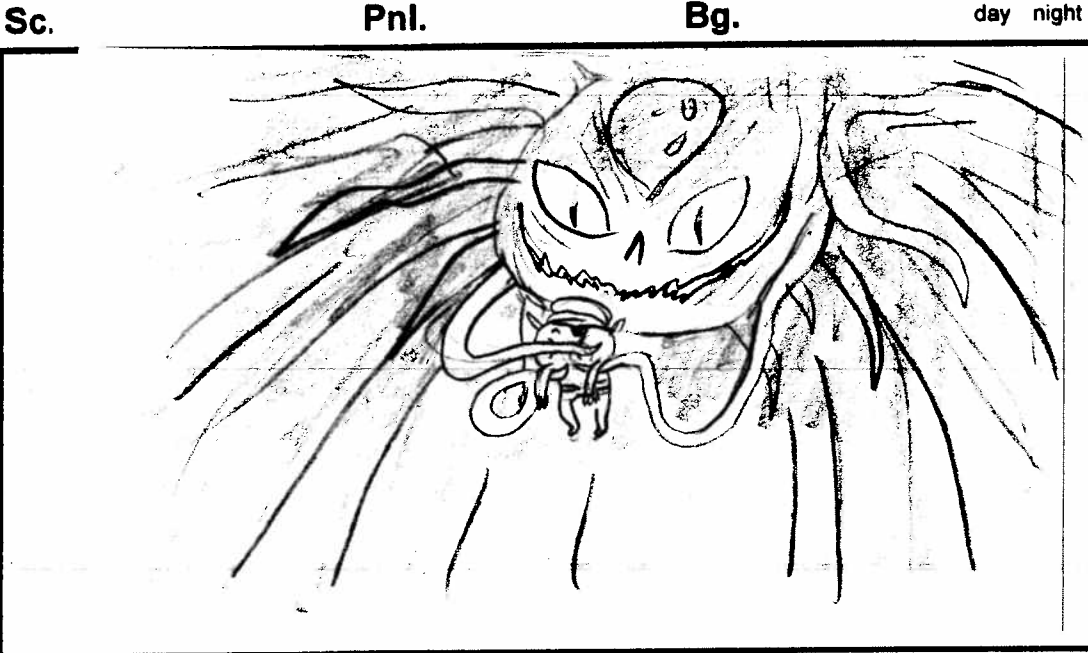
Dialog: (F) NOOOO!

Action:

Timing:

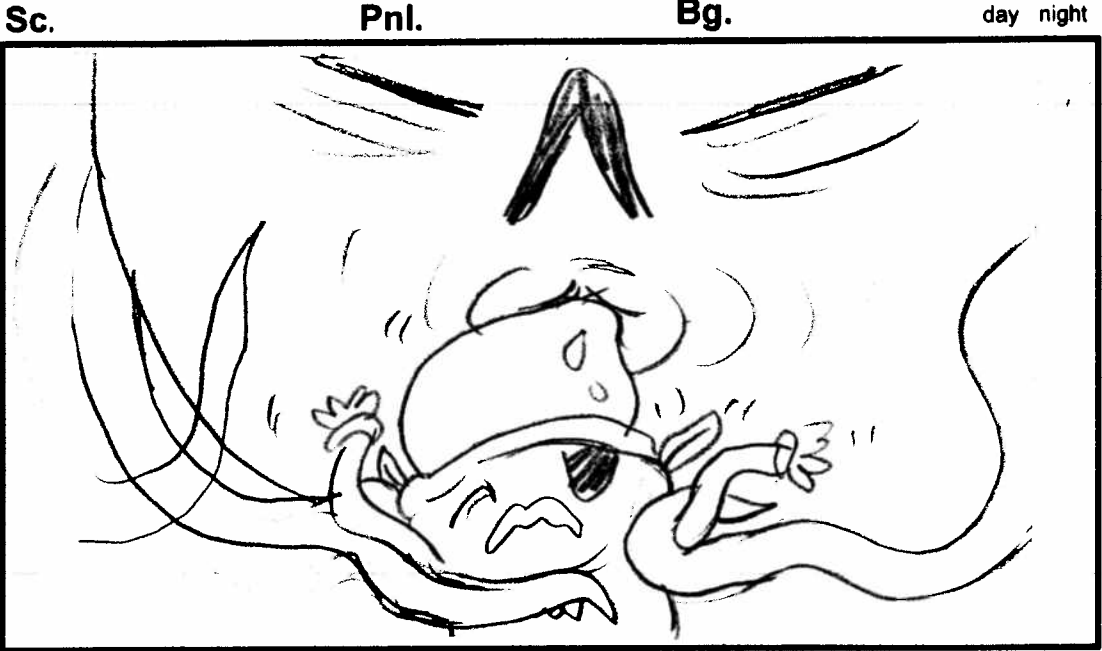
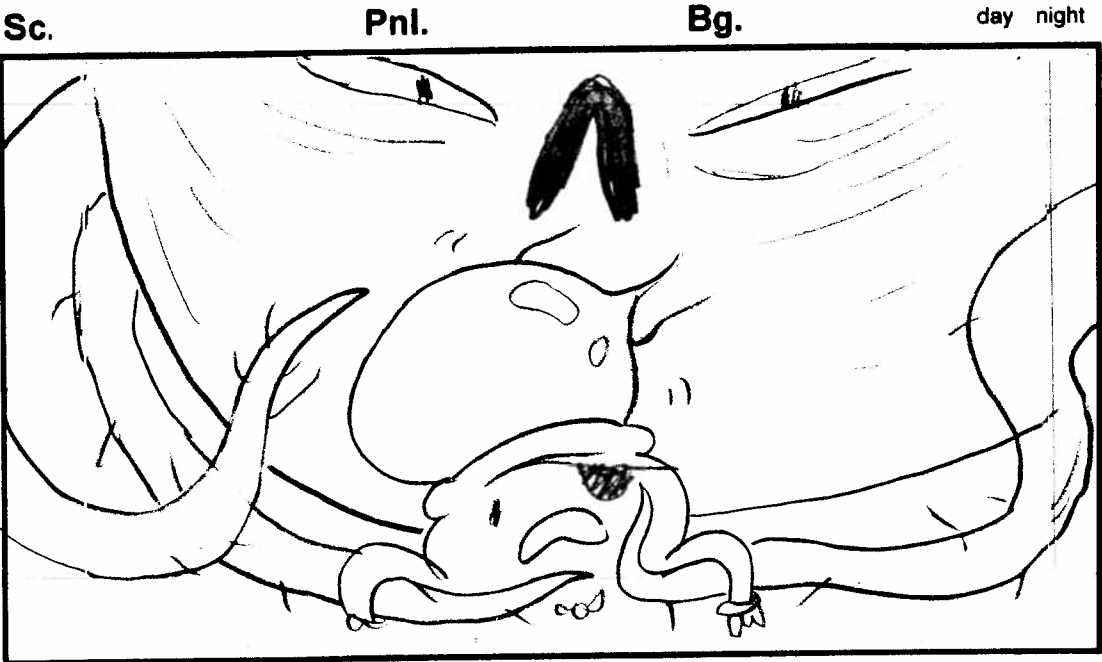
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ADVENTURE TIME



Dialog:	(RM) <slurp>
Action:	
Timing:	

ADVENTURE TIME



Dialog:

(RM) (SLURP SLURP)

Action:

Timing:

692-002
EPISODE #

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

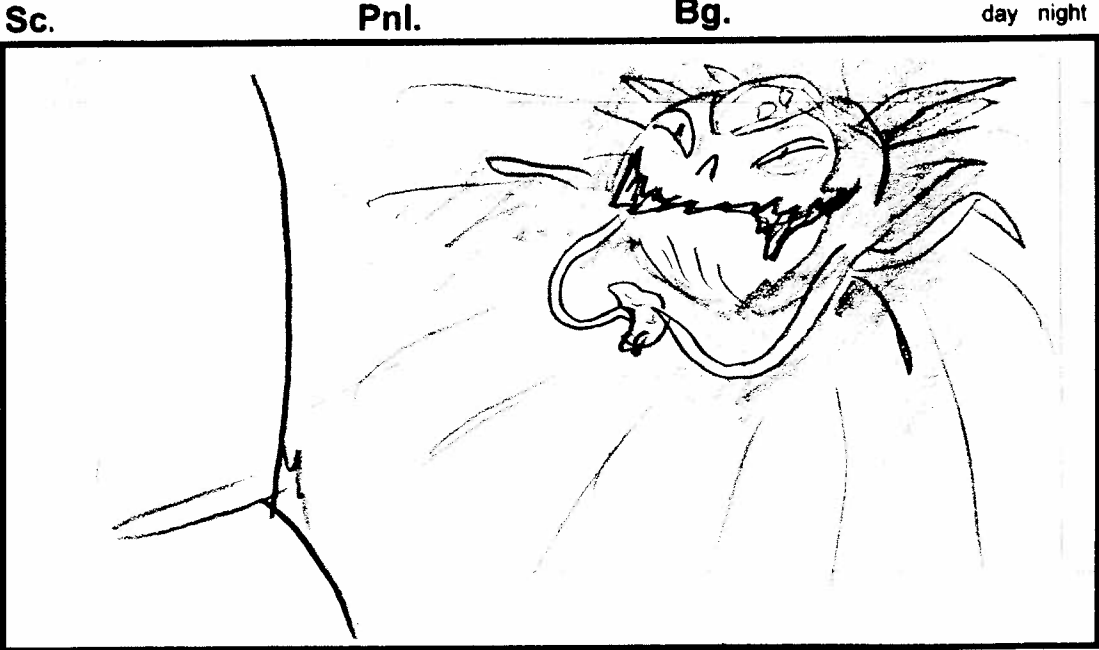
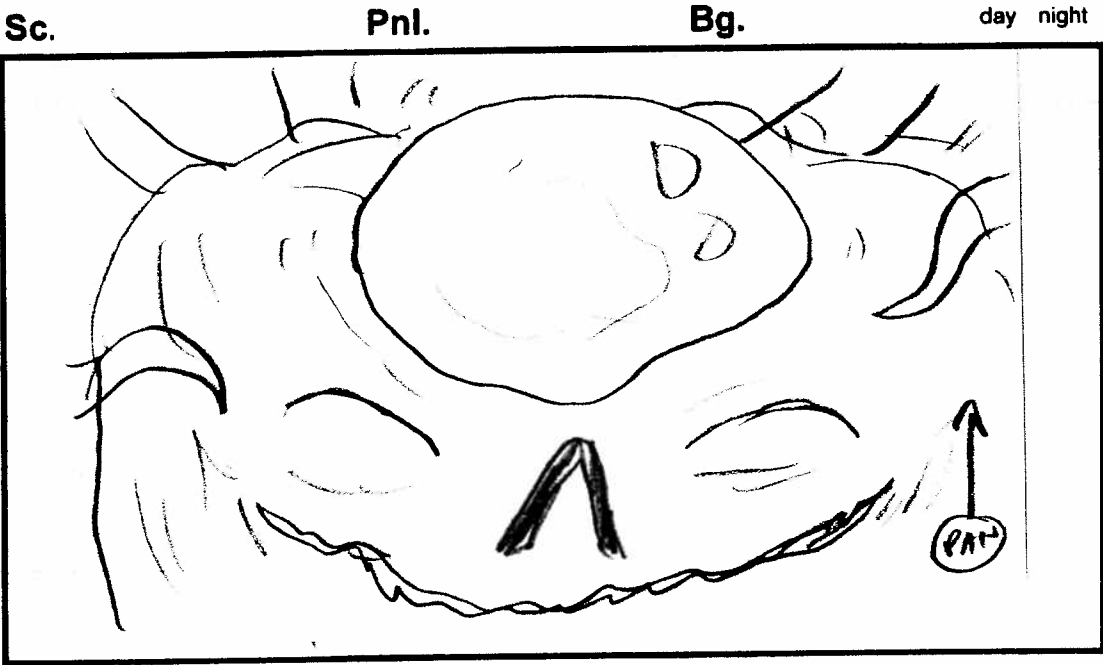
Dialog:

Action:

Timing:

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ADVENTURE TIME

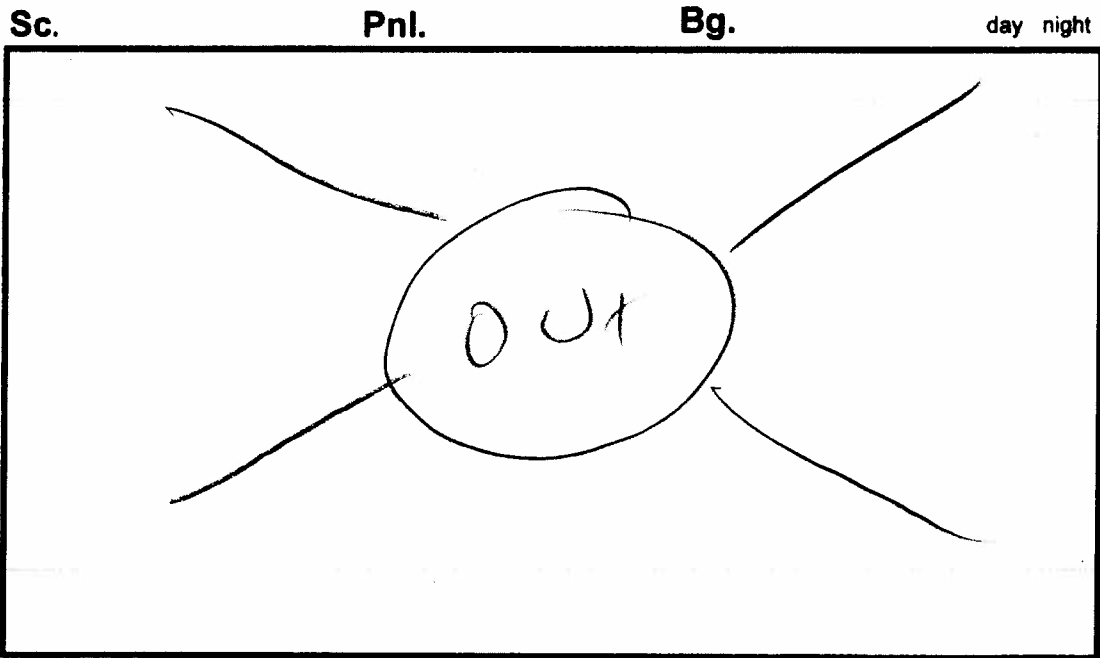
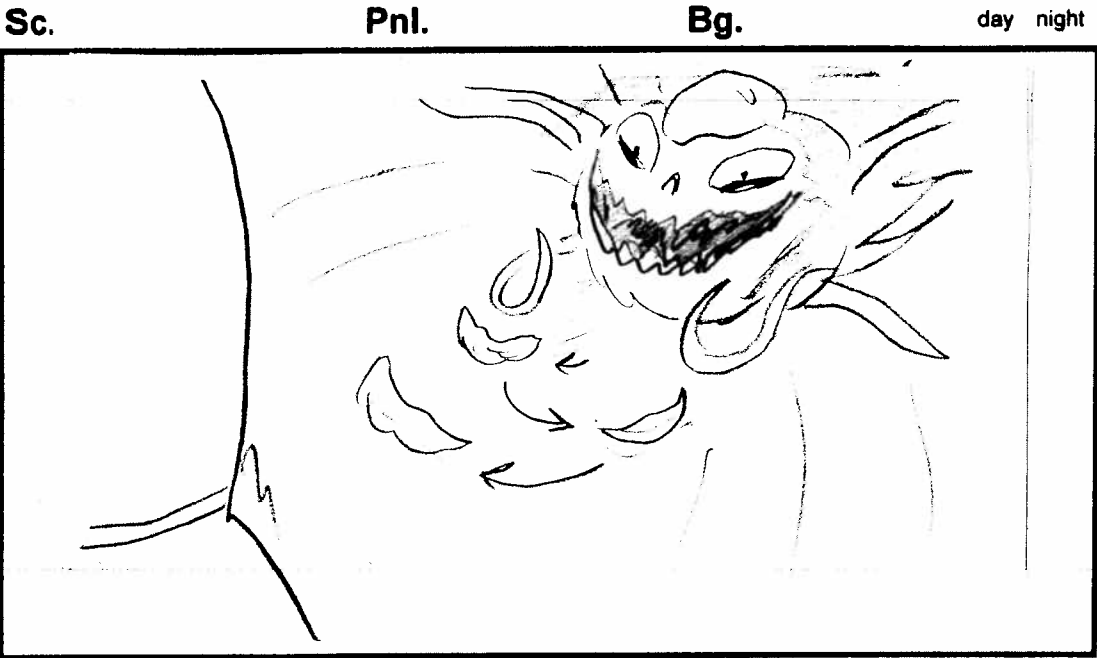


Dialog:	(RM) Giggles)
Action:	(PAN UP) (pew on RM's head jiggles)
Timing:	

692-002
EPISODE #

Production :

ADVENTURE TIME



Dialog:

Action:

Timing:

692-002

EPISODE #

Production :

ADVENTURE TIME



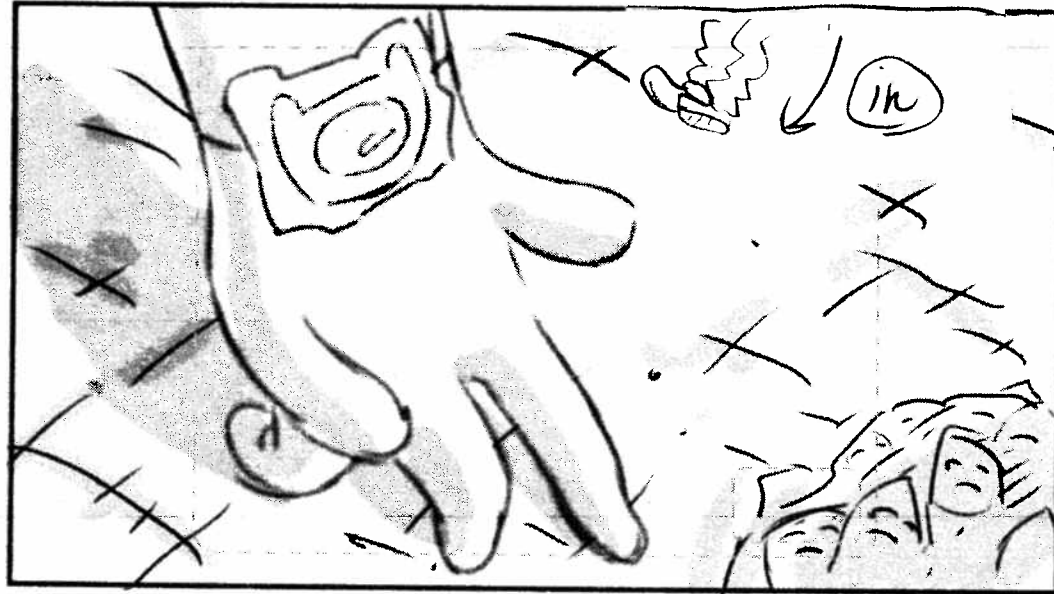
Page 347

Sc. 163

Pnl. A

Bg.

day night



Sc.

Pnl.

Bg.

day night



Dialog:

(F): Dewey!

Action:

Timing:

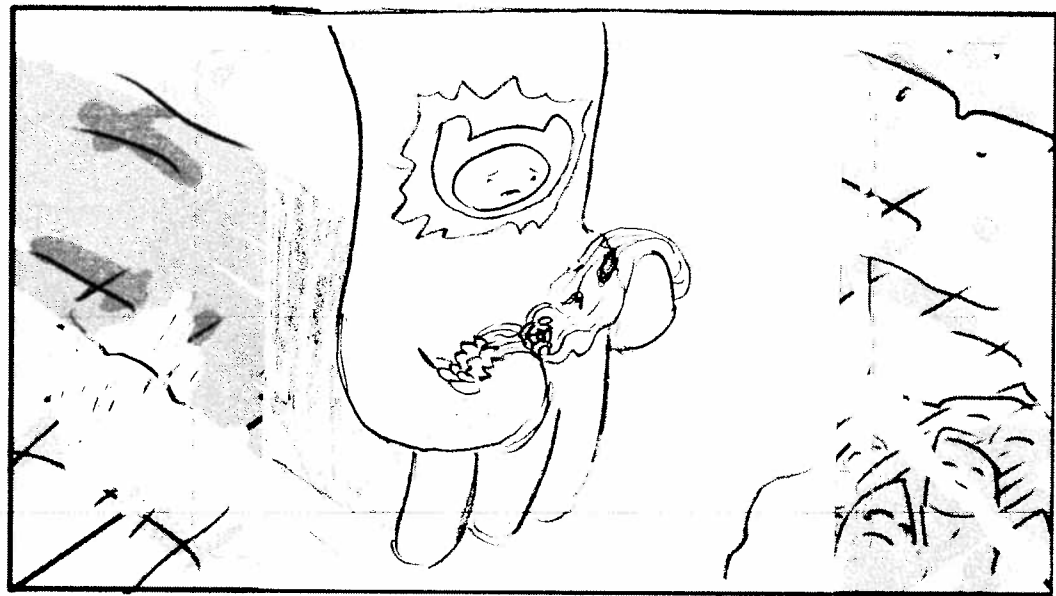
EPISODE # 692-002

Production :

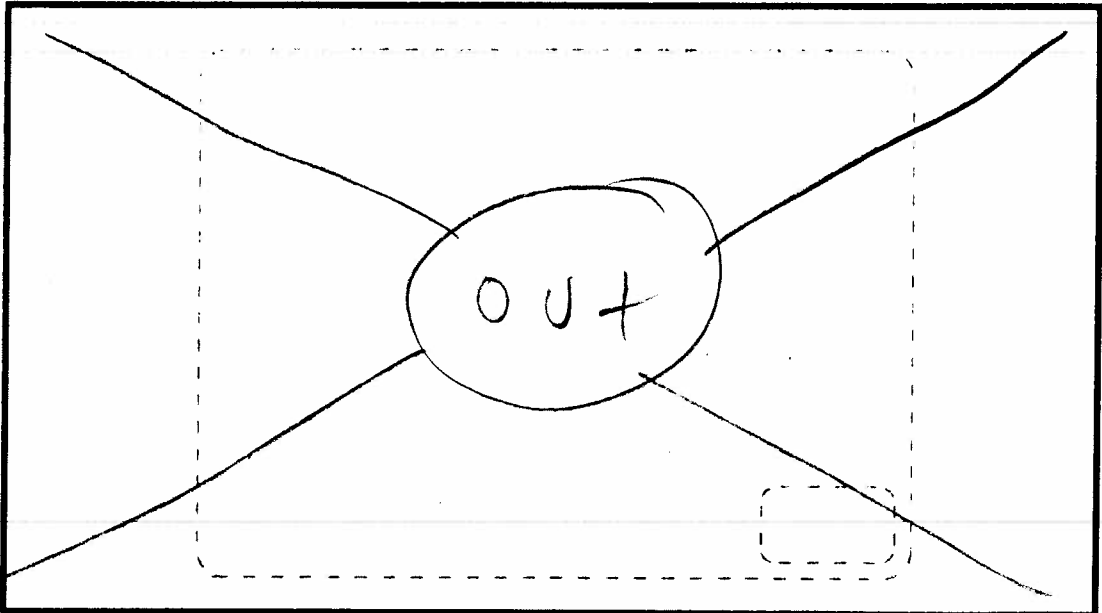
ADVENTURE TIME



Sc. 163 Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dial:	Dewey: Avast me hearty, me shotlacker's empty, I am undone.	
Acti:		
Timing:		

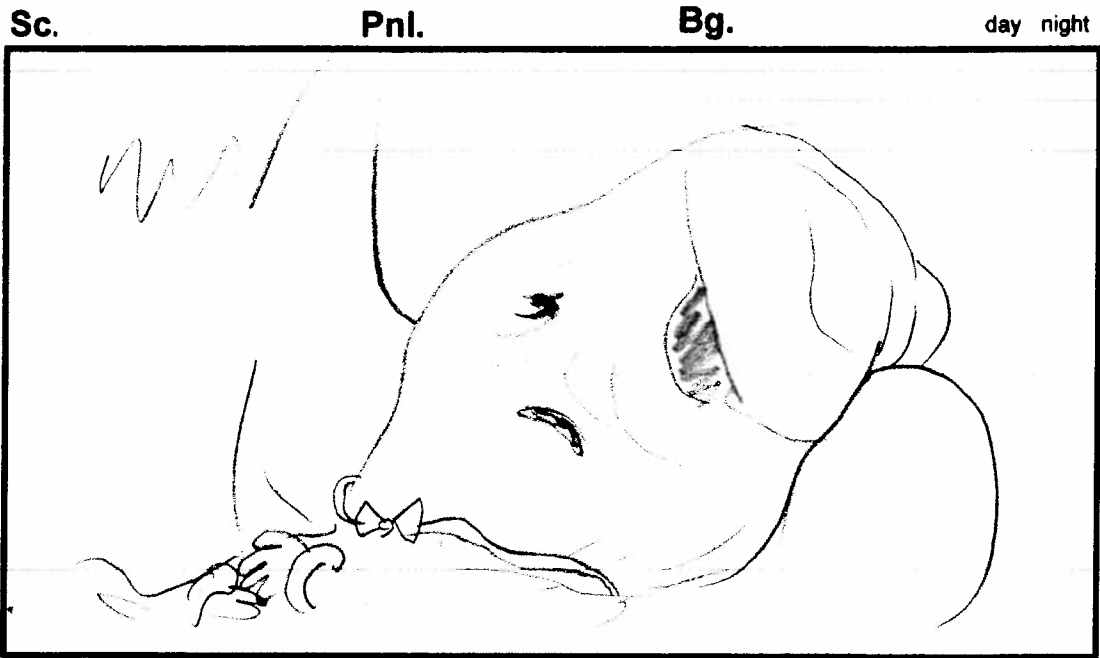
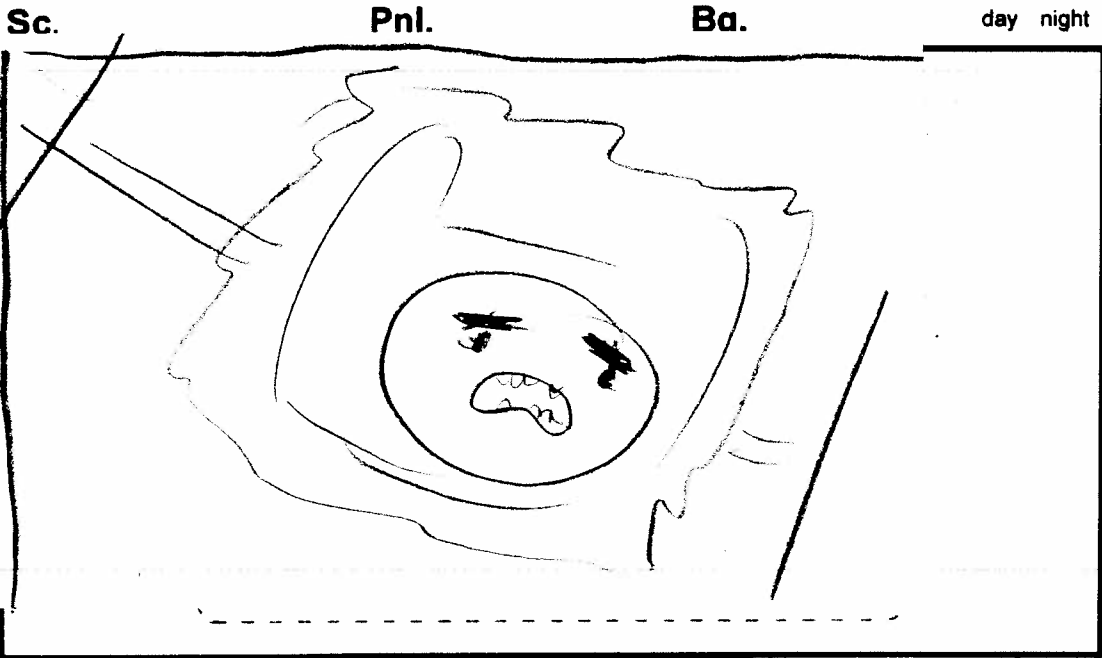
692-002
EPISODE #
Production :

ADVENTURE TIME



Page 349

Storyboard



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Dialog:

Ⓕ No, dewey, No!

Action:

Timing:

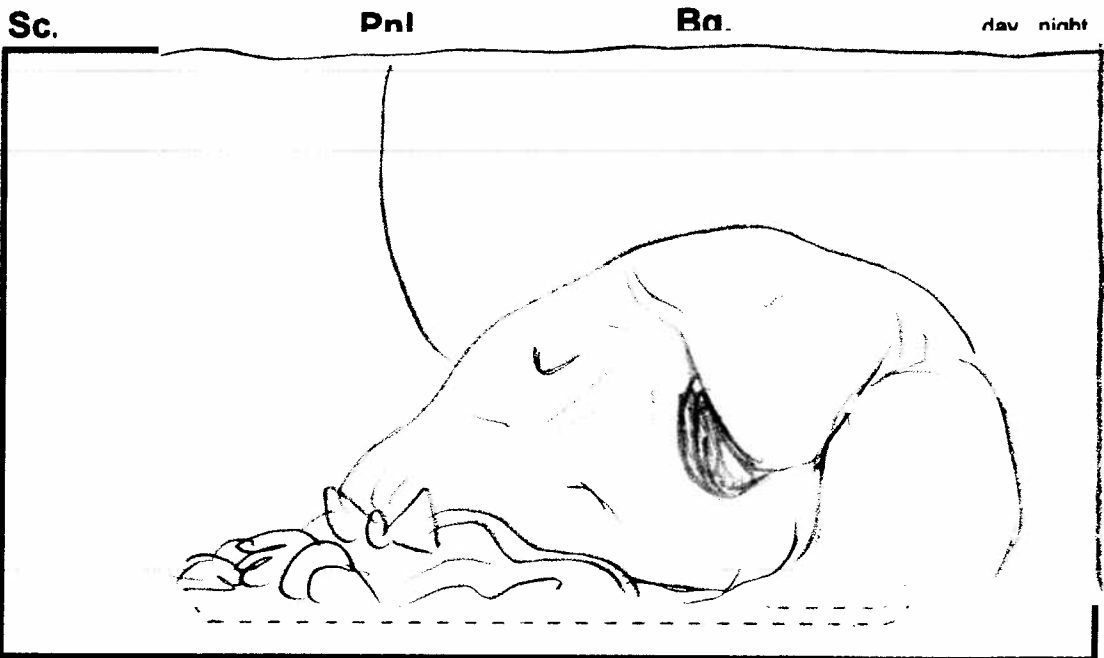
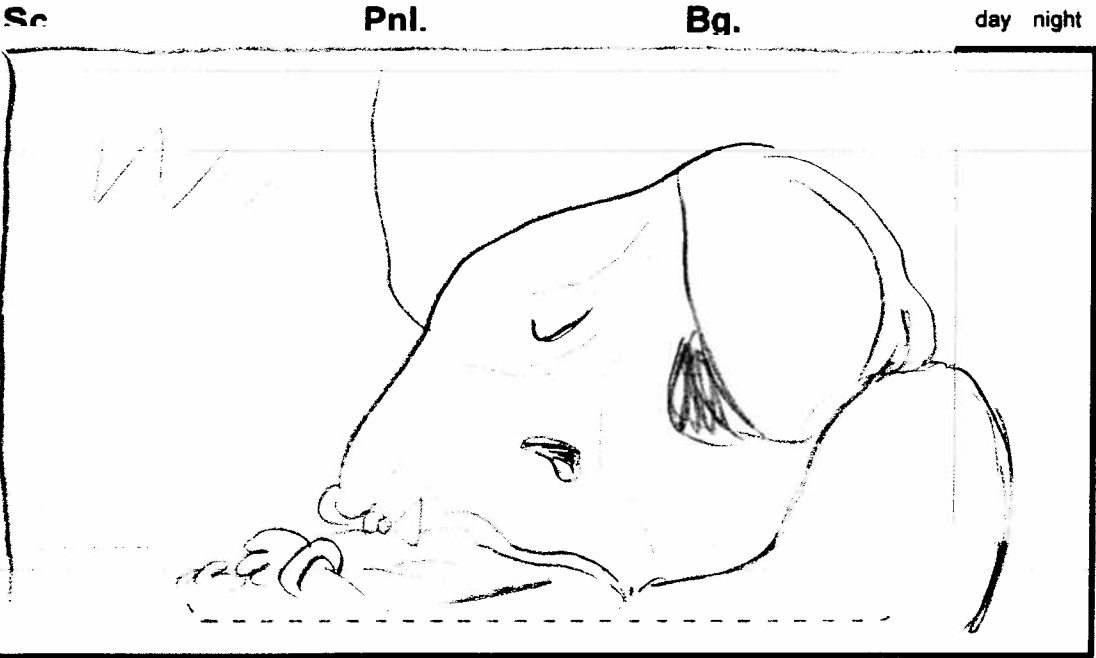
Dewier we must
have dew for
our middles.
Lad.

692-002

EPISODE #

Production :

ADVENTURE TIME



Dialog:

Dewey: we
just love
that dew.

Action:

Timing:

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ADVENTURE TIME



NO PGS 352-359

Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Finn: I'll get your
dew back...

Action:

Timing:

ADVENTURE TIME



Clean
UP

Page 360

Sc. 164

Pnl. A

Bg.

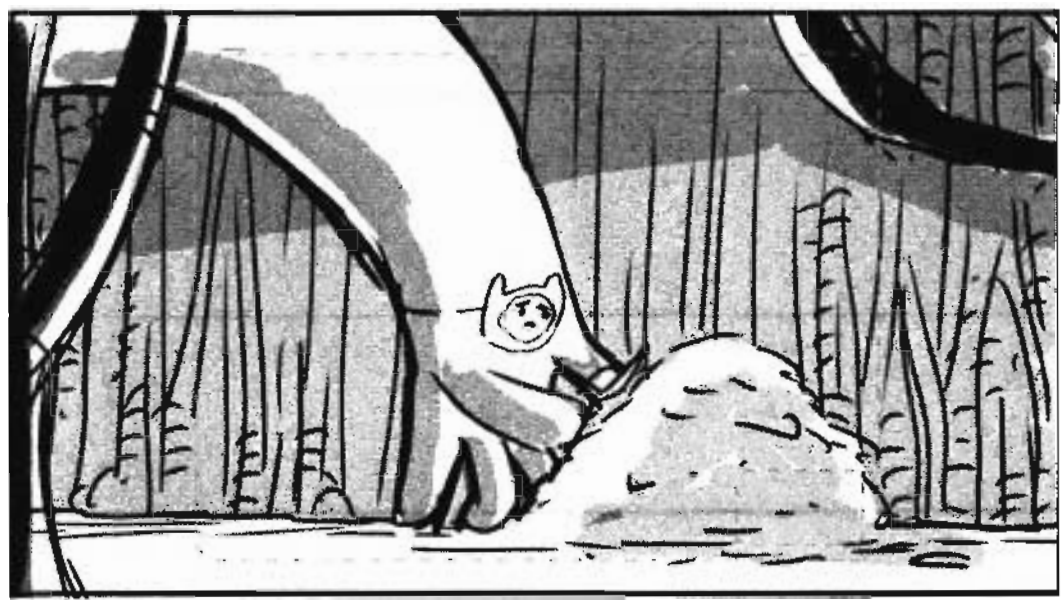
day night

Sc. 164

----->

Bg.

day night



Dialog:

①: ... I promise you.

②: MONSTER!

Action:

CUT SIDE ANGLE

Timing:



EPISODE # 692-002

Production:

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ADVENTURE TIME



Page 361

Sc. 165

Pnl. A

Bg.

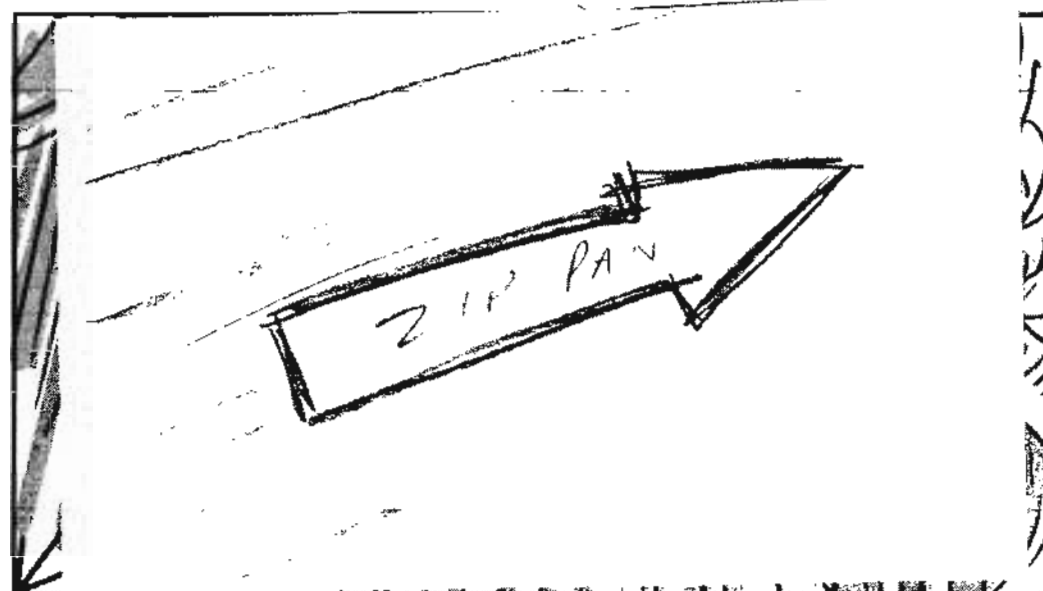
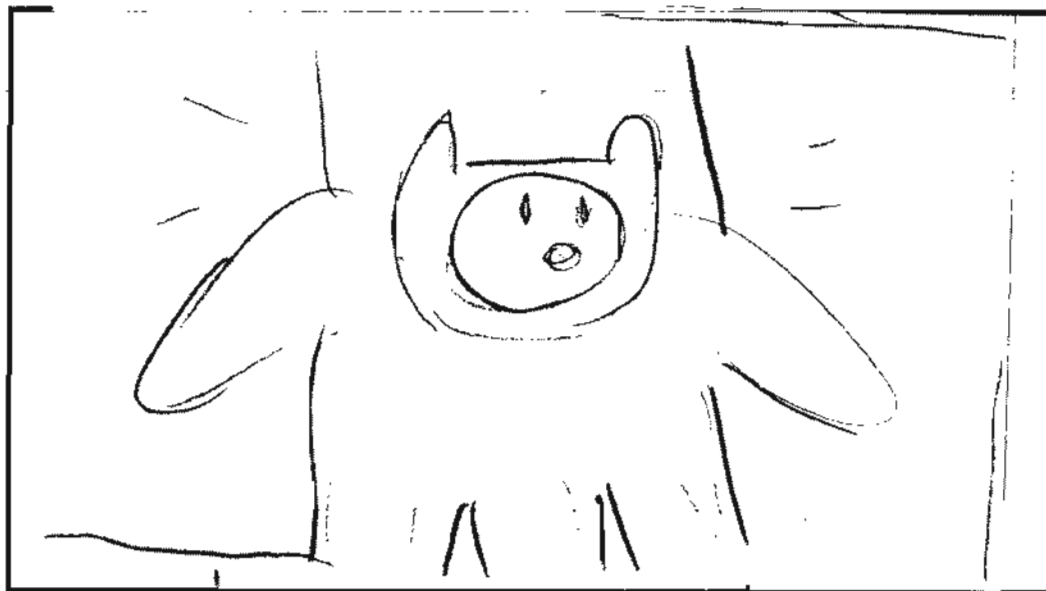
day night

Sc. 165

Pnl. B

Bg.

day night



Dial:

ⓔ: HUU!

Acti:

Timi:

EPISODE # 692-002

Production:

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ADVENTURE TIME



NO PGS. 363-417

Page 362

Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

(shoke)

EPISODE # 692-002

Production :

ADVENTURE TIME



~~Running~~
Lines?

NO PG 419

Page 418

Sc. 187

Pnl. A

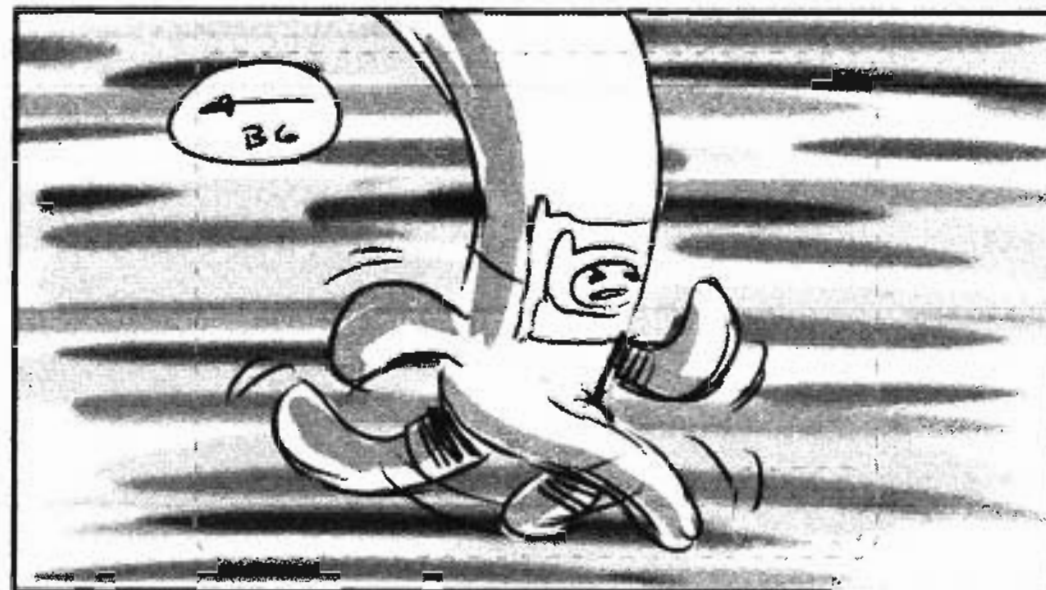
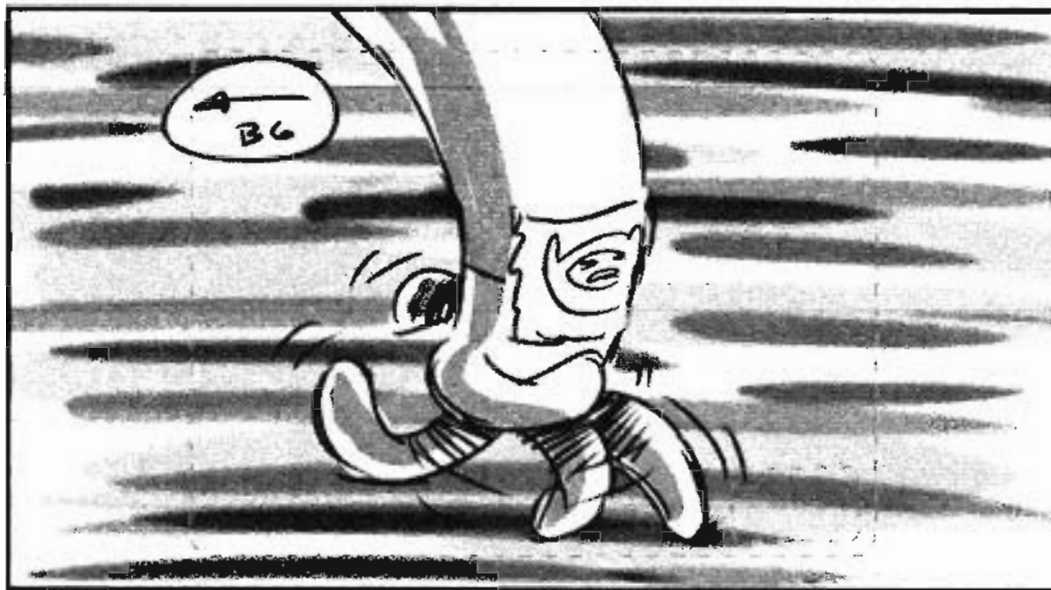
Bg.

day night

Sc. 187

Bg.

day night



Dialog:

Action:

(CUT)

Timing:

RUNNING -

EPISODE # 692-002

Production:



NO PGS. 421-423

ADVENTURE TIME

Page 420

Sc. 187

Pnl. E

Bg.

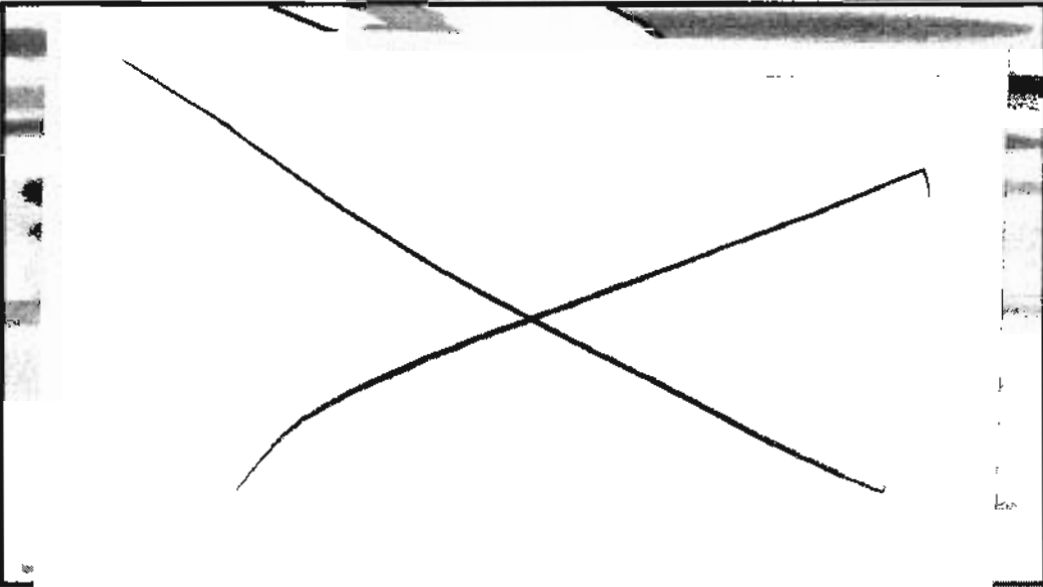
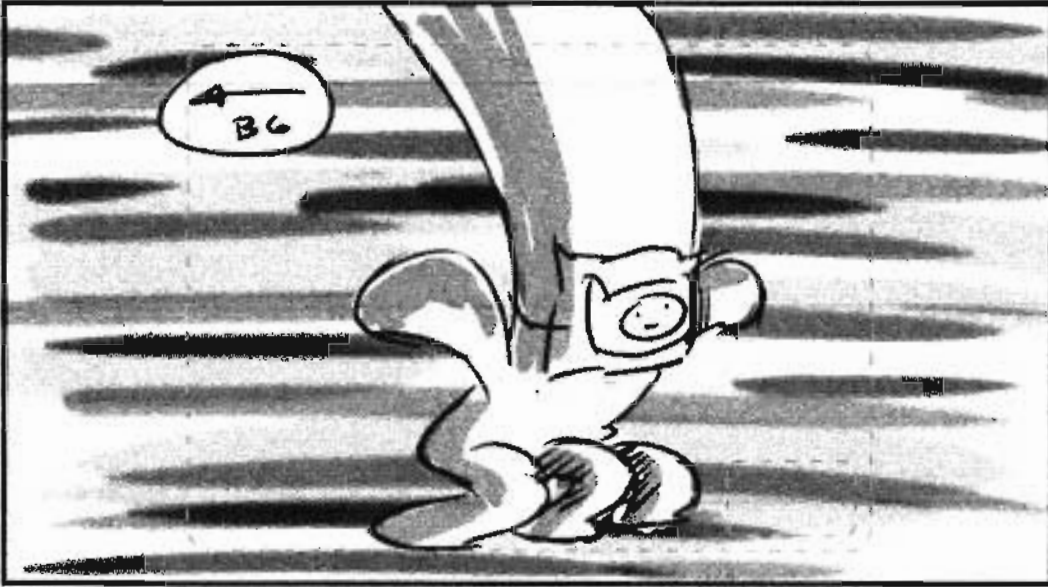
day night

Sc. 187

Pnl. F

Bg.

day night



Dialog:	
Action:	
Timing:	

LEAPS

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EPISODE # 692-002

Production:

ADVENTURE TIME



Page 424

Sc. 188

Pnl. A

Bg.

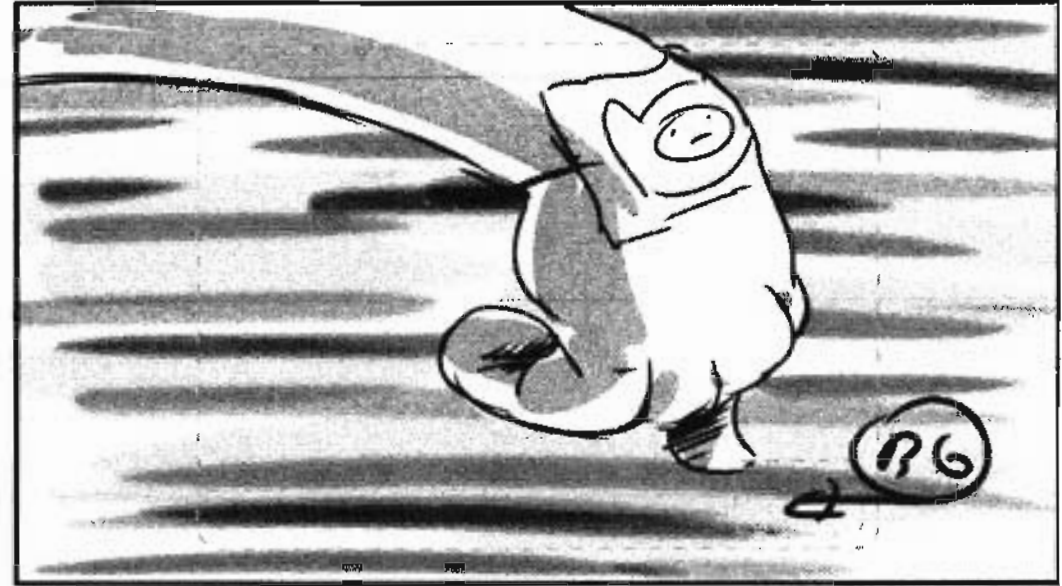
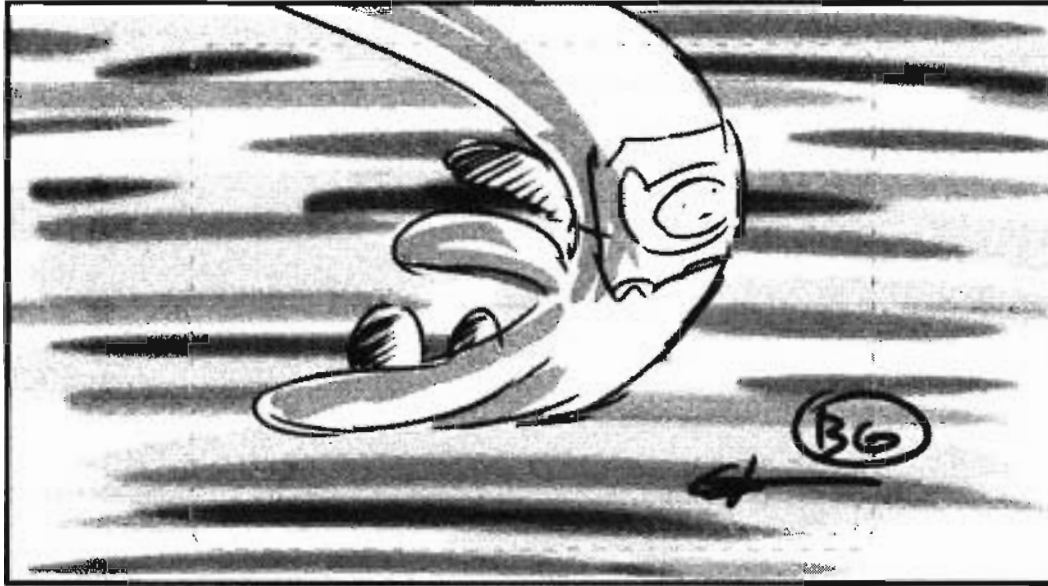
day night

Sc. 188

Pnl. B

Bg.

day night



Dialog:

Action:

CUT

BACK TO FINN
LEAPING

STARTS
FORMING A

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 425

Sc. 188

Pnl. C

Bg.

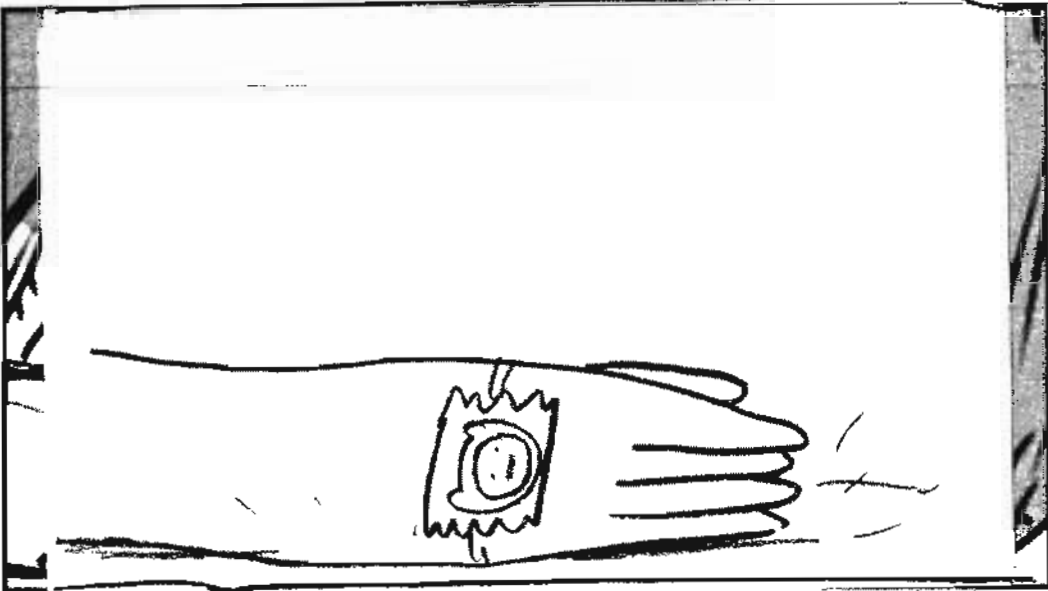
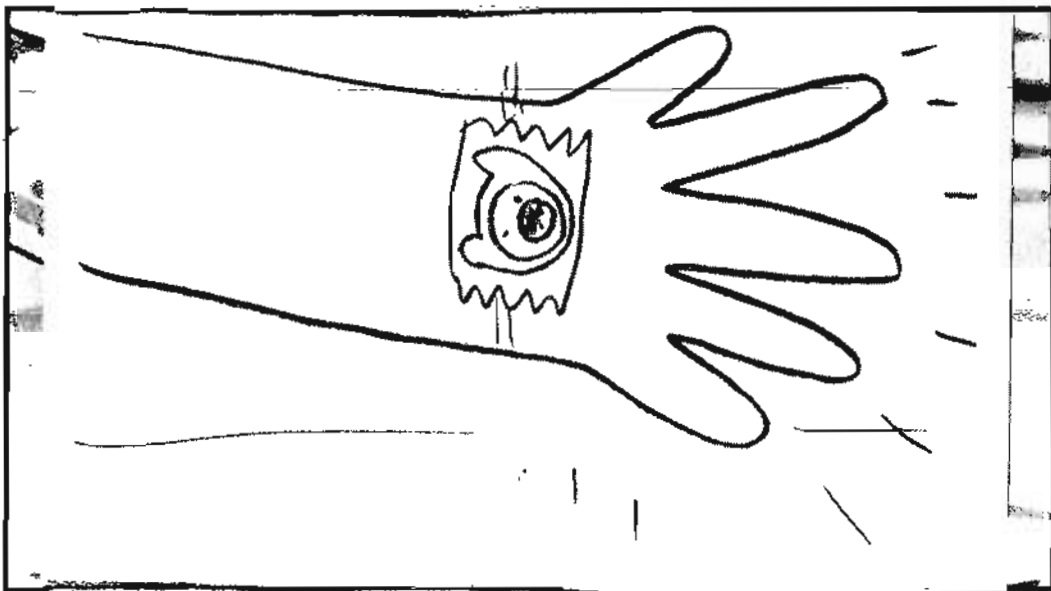
day night

Sc. 189

Pnl. A

Bg.

day night



Dialog:

Action:

FIST!

(CUT) (START PANEL)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



NO DGS. 427-429

Page 426

Sc. 189

Dist 12

Pa

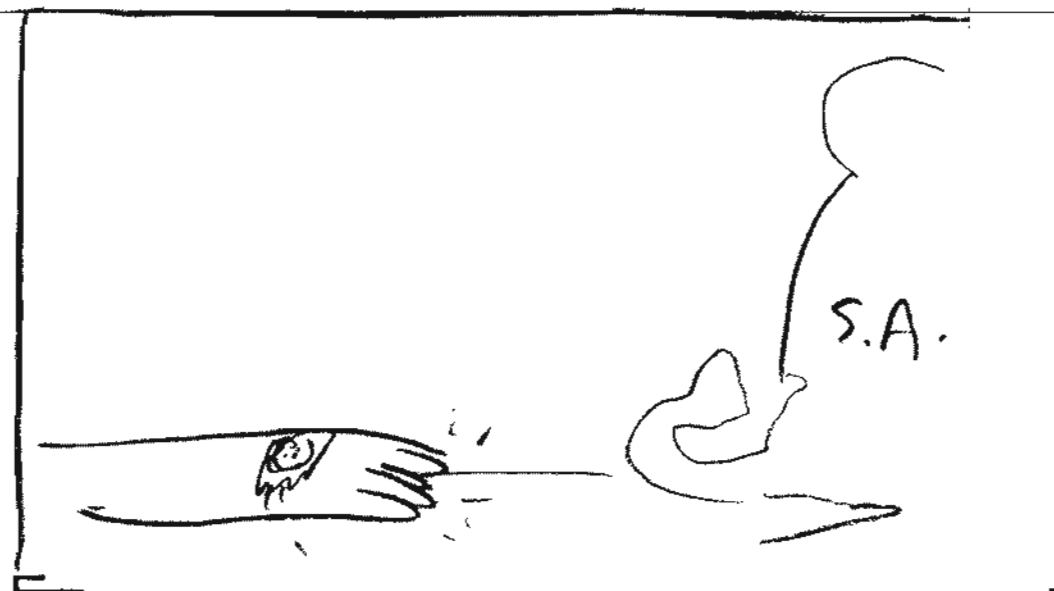
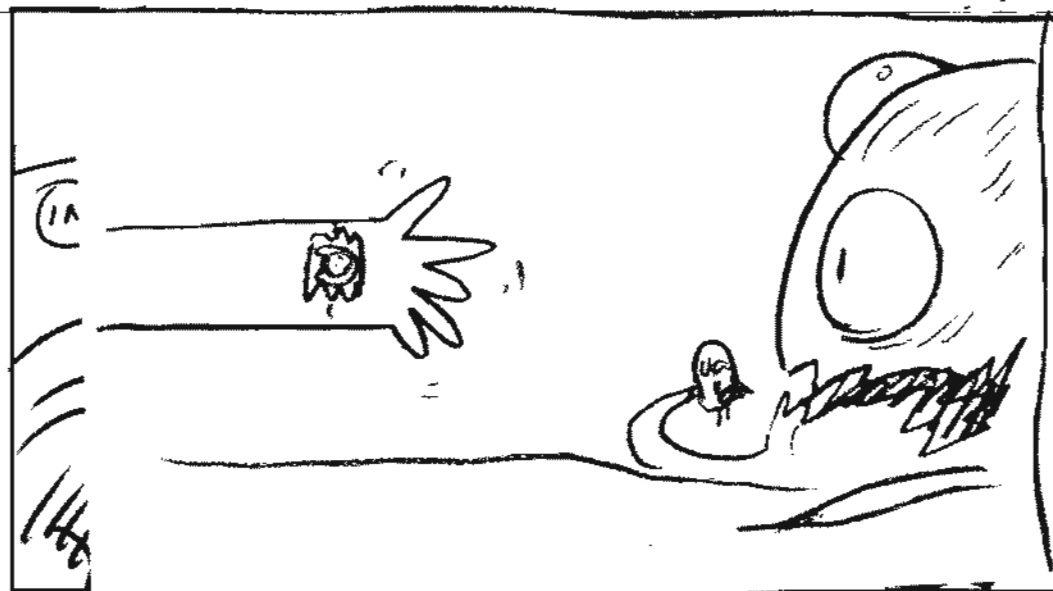
day night

Sc. 189

Pl. C

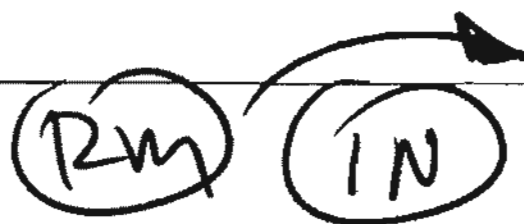
Ba.

day night



Dialog:

Action:



BACK INTO
SHADOWS

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 430

Sc. 189

Pnl. J

Bg.

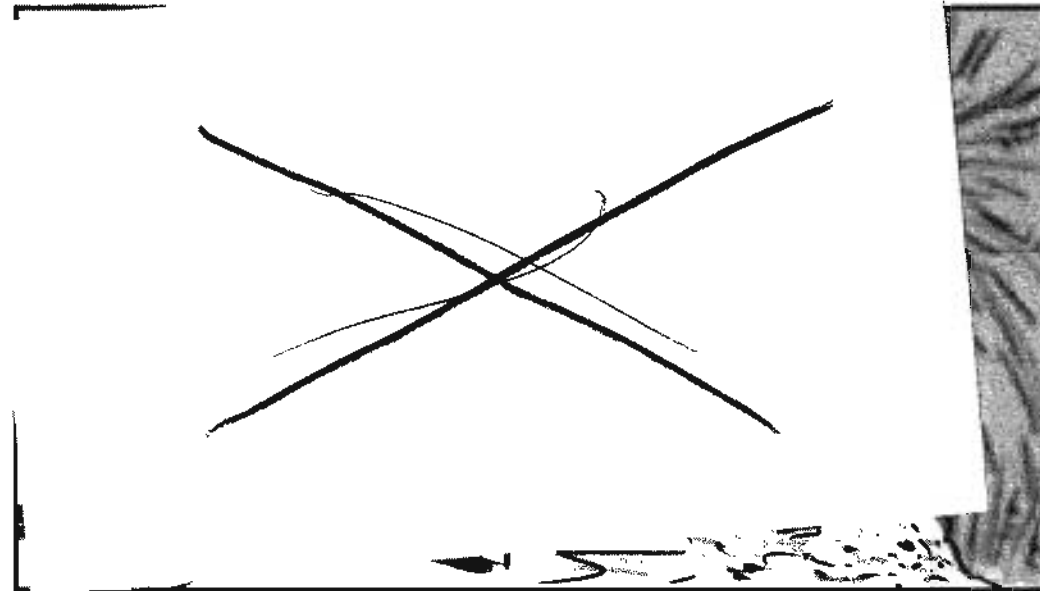
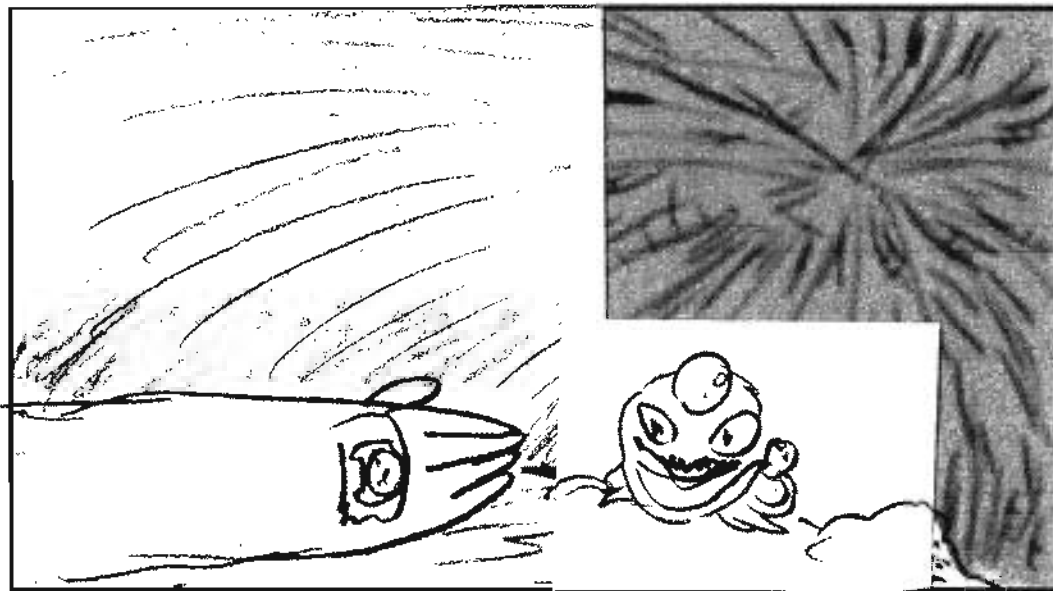
day night

Sc. 189

Pnl. K

Rc

day night



Dialog:

FINN
UGHH !!

Action:

NOPE



T

CK

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



WAY CRAZIER!

maybe animals
pull him
out? 431

Sc. 190

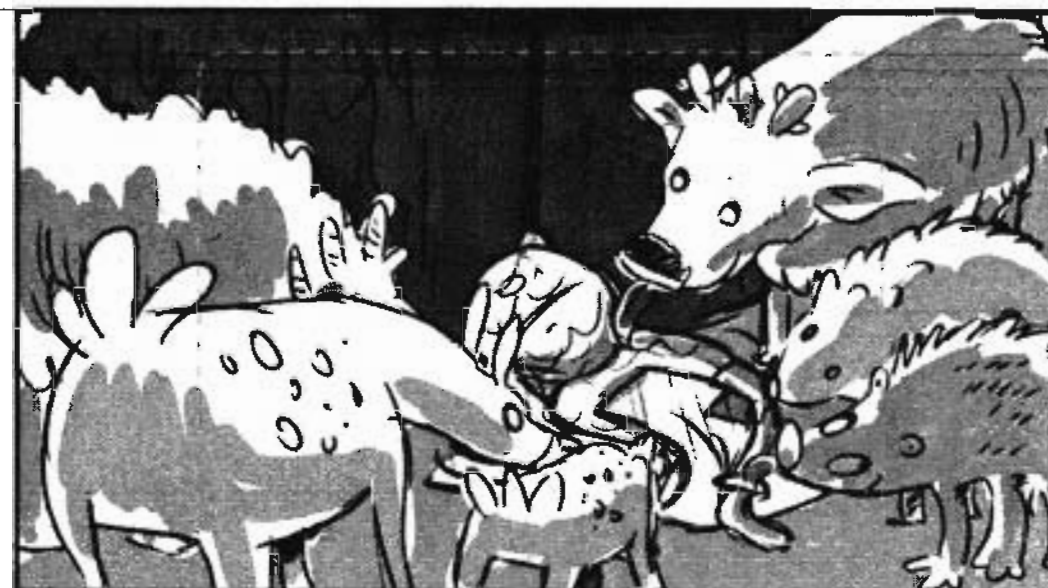
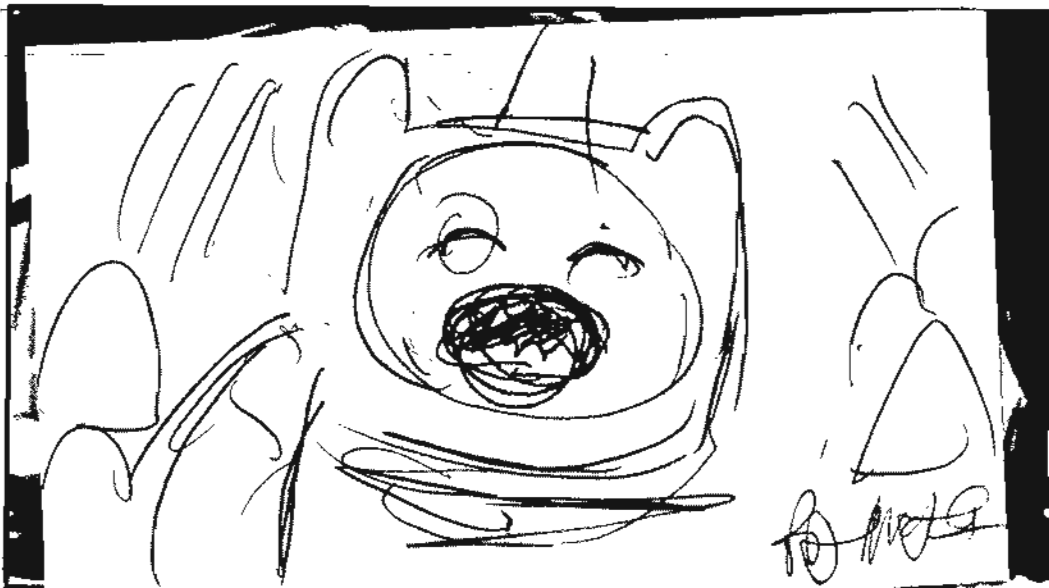
Pnl. C

Bg.

day night

Sc. 191

Pnl. 4



<p>Dialog:</p> <p>Finn: (YELLS)</p>	<p>OR IS IT HIS HAND LOOKING AT HIM?</p>	<p>(CUT)</p> <p>OUTSIDE - ANIMALS ARE LICKING HIM CRAZY</p>
-----------------------------------------	----------------------------------------------	---------------------------------------------------------------------

EPISODE # 692-002

Production:

ADVENTURE TIME



NO PG. 432

Page 433

Sc. 191

Pnl. B

Bg.

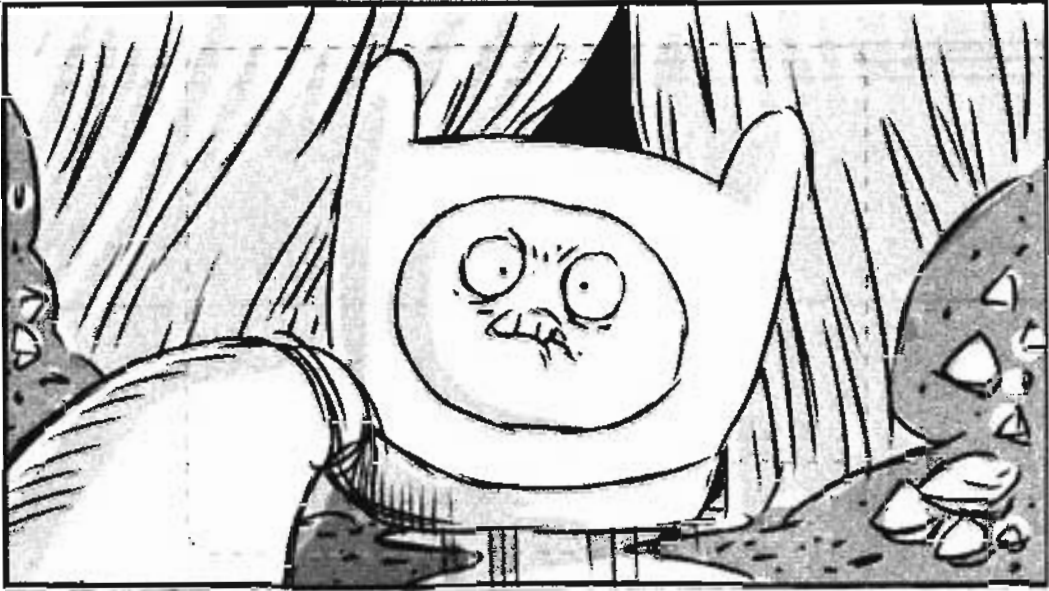
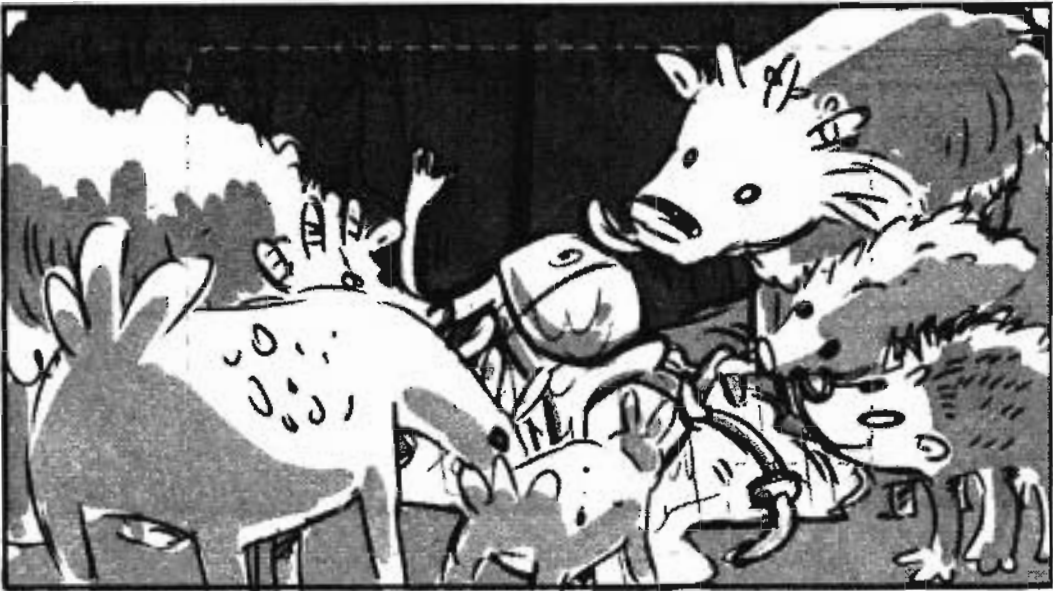
day night

Sc. 192

Pnl. A

Bg.

day night



Dialog:

FINN
EEW! THAT DISGUSTING!

Action:

(CUT) INT. TREE- C.V. FINN (REAL)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 434

Sc. 192

Pnl. B

Bg.

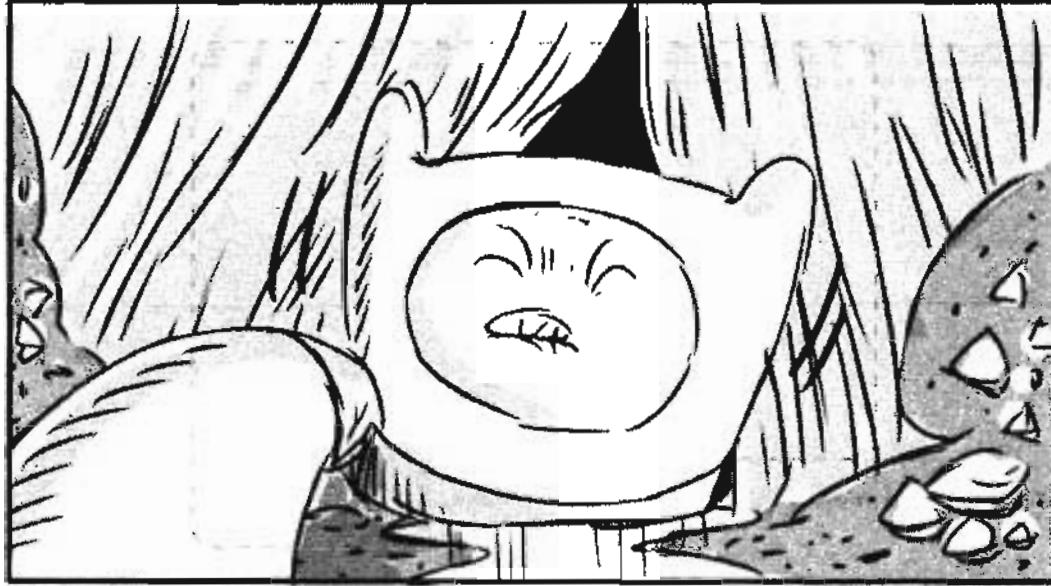
day night

Sc. 192

Pnl. C

Bg.

day night



Dialog:

FINN
URRR!!

SFX
(POP!)

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 435

Sc. 192

Pnl. D

Bg.

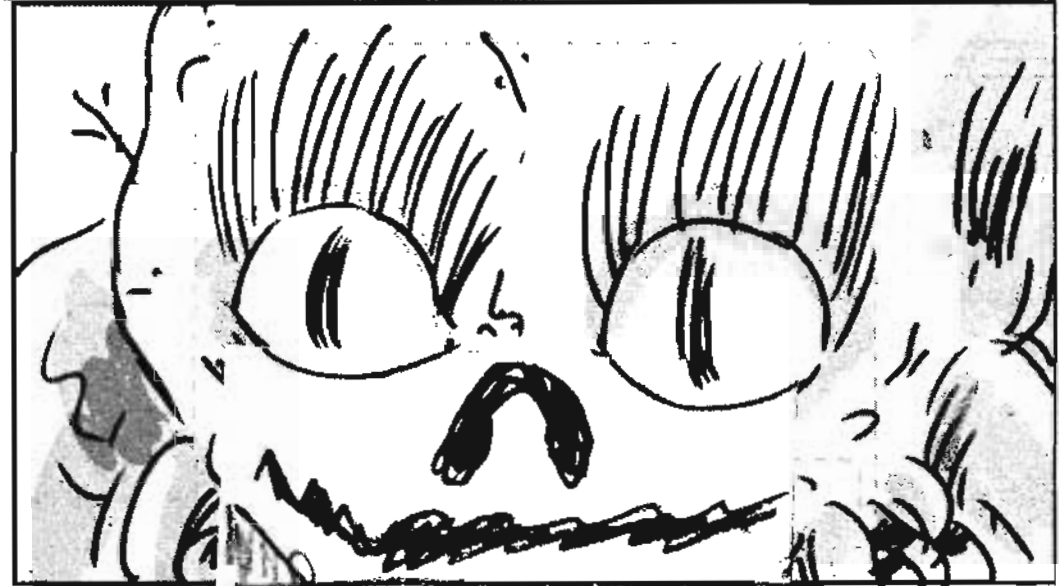
day night

Sc. 193

Pnl. A

Bg.

day night



Dialog:

Action:

ZIP PAN → TO ROOT MONSTER.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 436

Sc. 193

Pnl. B

Bg.

day night

Sc. 193

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

TRUCK
OUT

EPISODE # 692-002

Production:

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ADVENTURE TIME



Page 437

Sc. 193

Pnl. D

Bg.

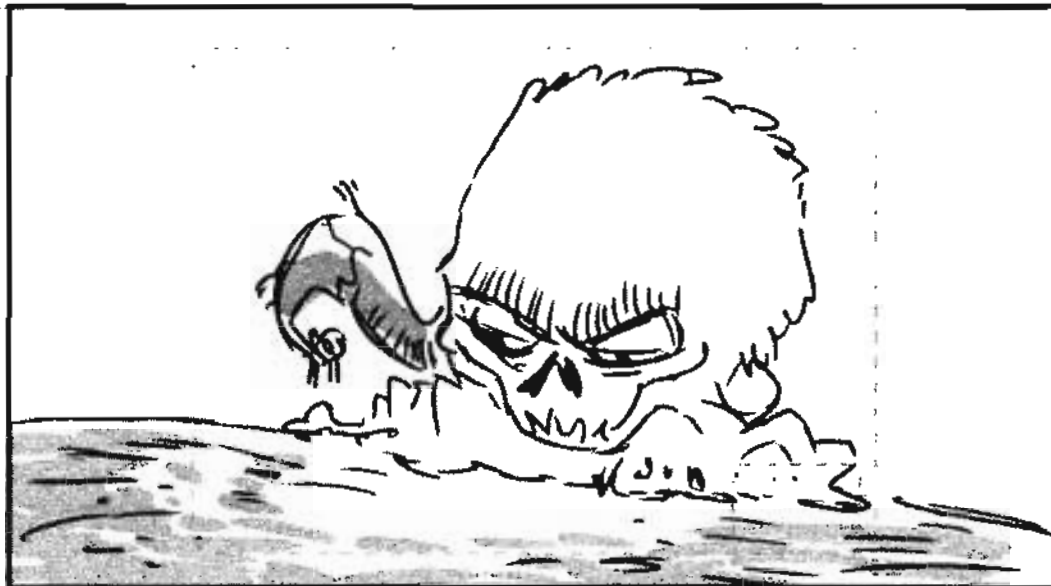
day night

Sc. 193

Pnl. E

Bg.

day night



Dialog:

Action:

AJ (RM) BRINGS OUT JAKE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 438

Sc. 194

Pnl. A

Bg.

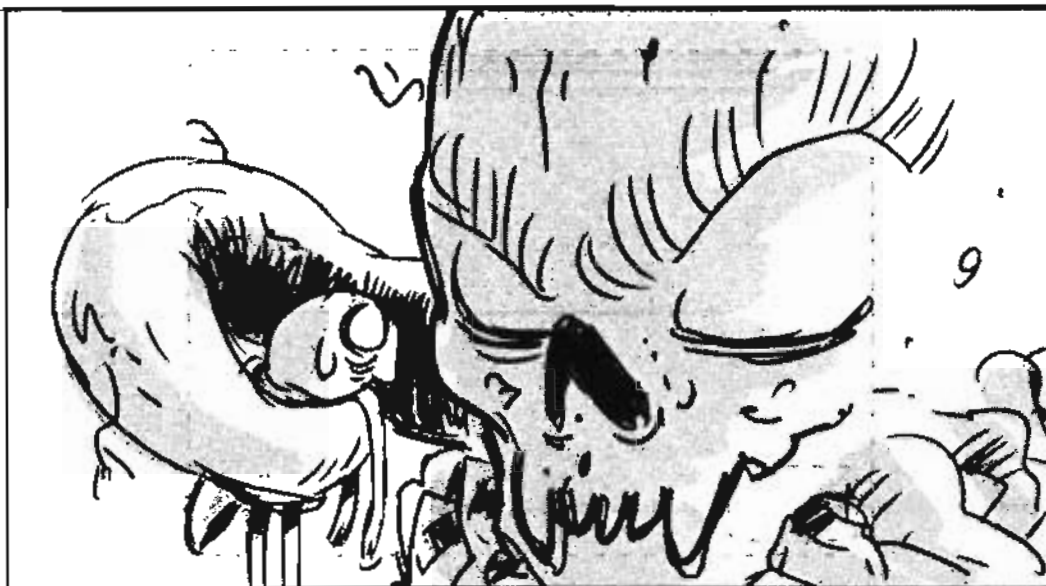
day night

Sc. 194

Pnl. B

Bg.

day night



Dialog:

JAKE
C'MON YOU CROOKED NUGGET!

Action:

(CUT) ANGLE ON THE TWO

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME

EX, lessons
more
sleepy



Page 439

Sc. 195

Pnl. A

Bg.

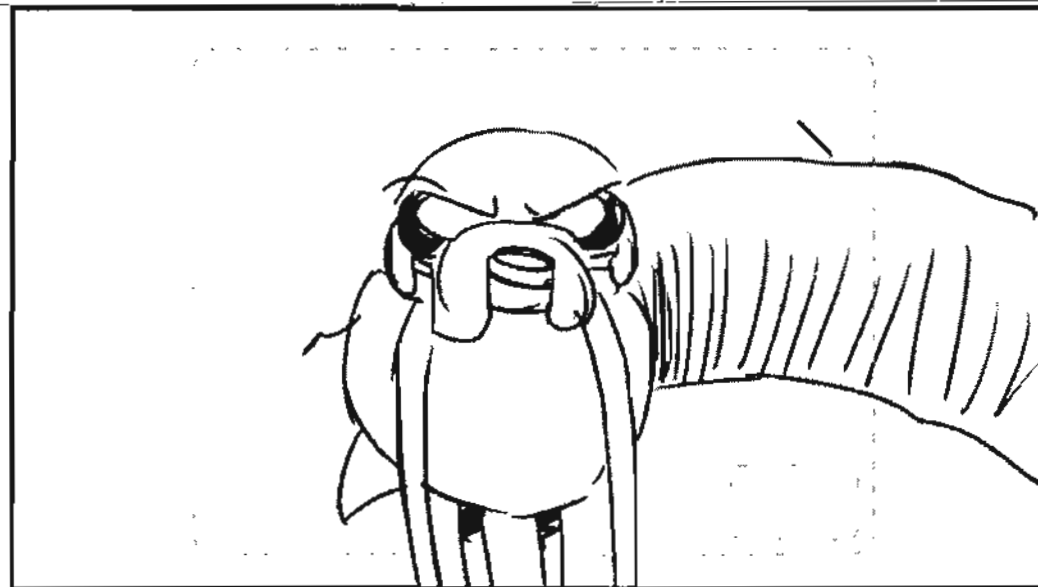


Sc. 195

Pnl. B

Bg.

day night



Dialog:

ALL BRING it
ON!
P!

Action:

(CUT) DN J

ANTICS

Timing:



EPISODE # 692-002

Production:

ADVENTURE TIME



Jake
Sleepier

Page 440

Sc. 195

Pnl. C

Bg.

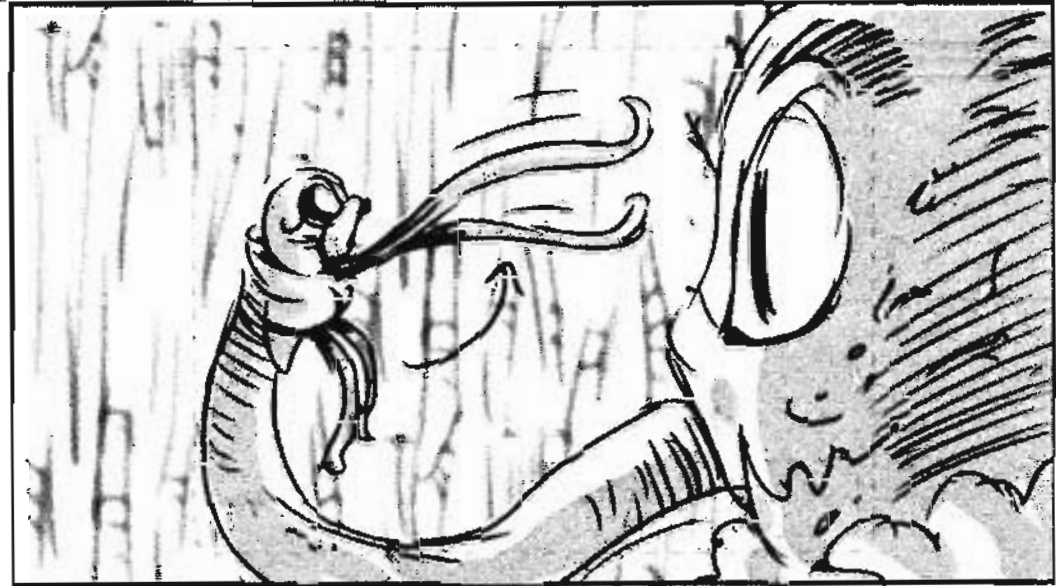
day night

Sc. 196

..

Bg.

day night



Dialog:

JAKE
HAAA!



Action:

(CUT) TWO SHUT

Timing:



EPISODE # 692-002

Production:

ADVENTURE TIME



Page 441

Sc. 196

Pnl. B

Bg.

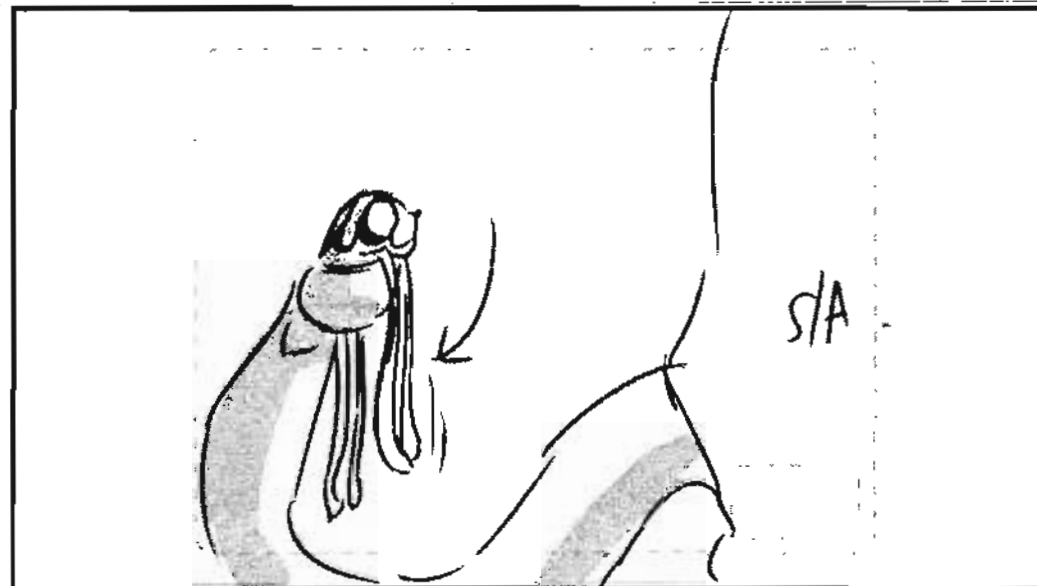
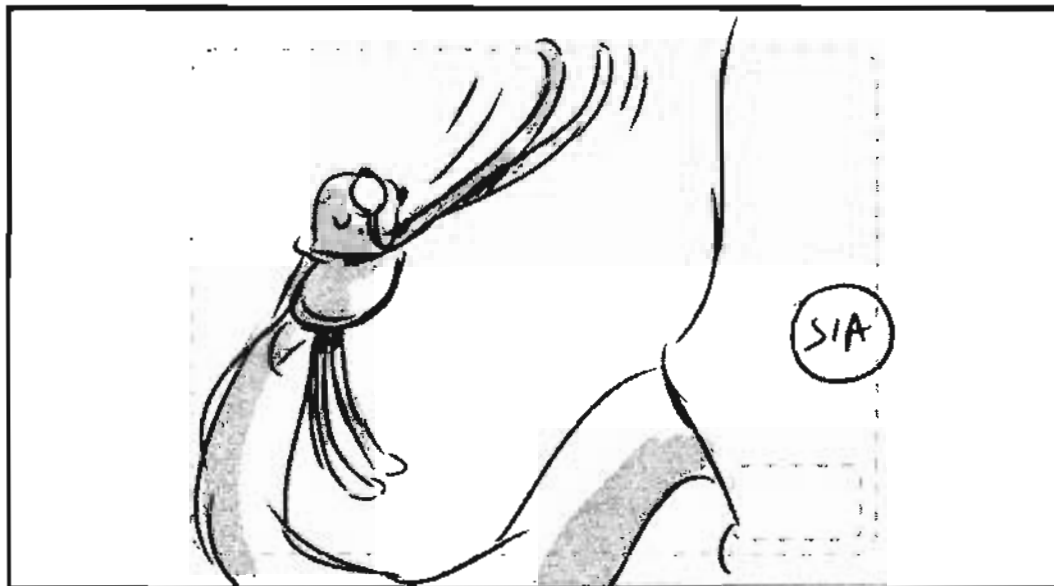
day night

Sc. 196

Pnl. C

Bg.

day night



Dialog:

Action:

JAKE TRIES PATHETICALLY
TO HIT THE RM

Timing:

EPISODE # 692-002

Production:



NO PGS. 443-458

ADVENTURE TIME

Page 442

Sc. 196

Pnl. D

Bg.

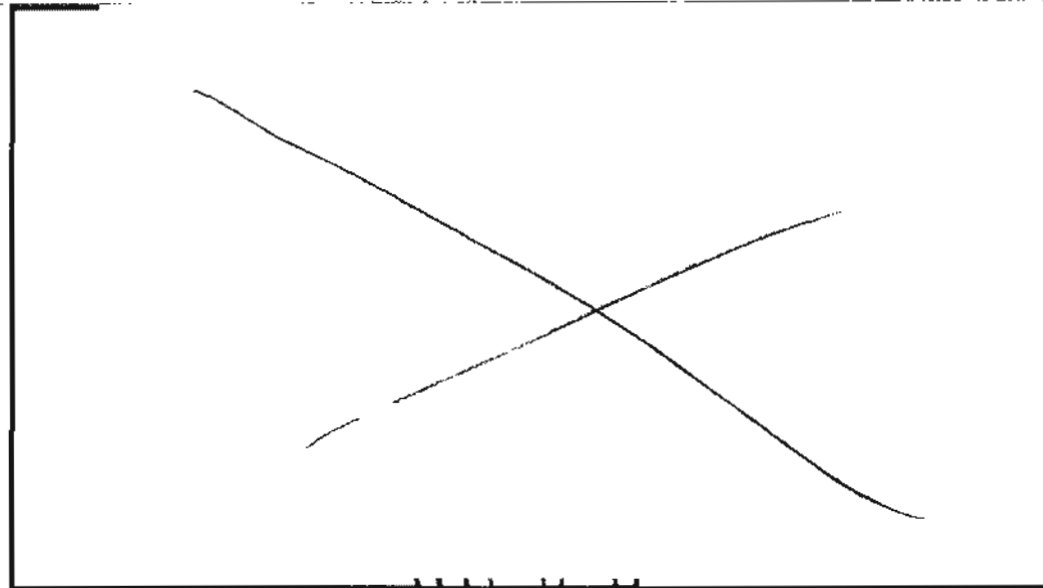
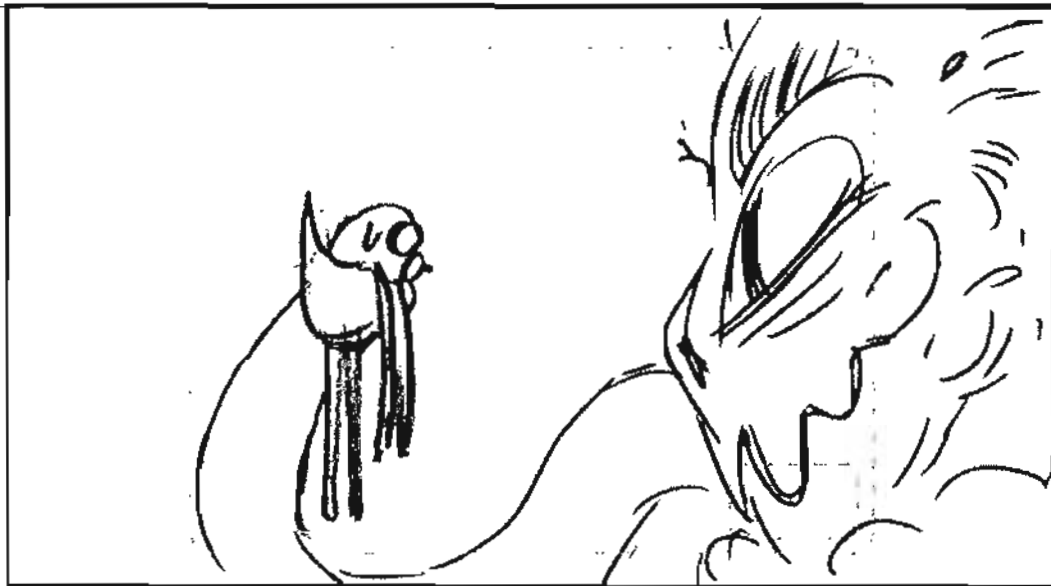
day night

Sc. 197

Pnl. A

Bg.

day night



Dialog:

Action:

(RM) GRINNS

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 459

Sc. 211

Pnl. A

Bg.

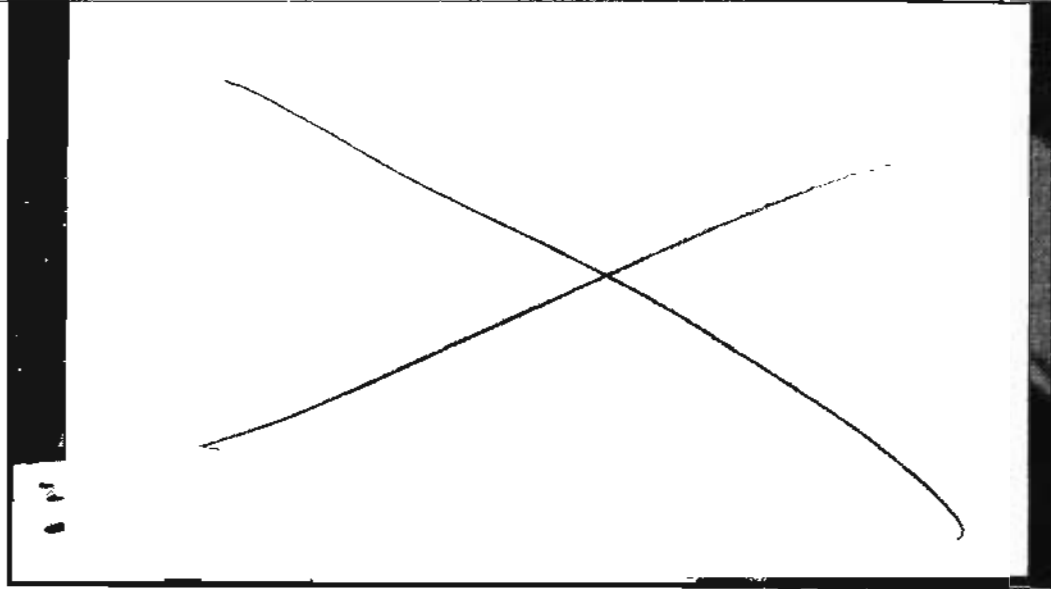
day night

Sc. 211

Pnl. B

Bg.

day night



Dialog:

Action:

(CUT) WIDE ON RM ————— BRINGS JAKE (IN)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



ReBOARD
light
sequence?

Sc. 211

Pnl. 2

Bg.


day night

Sc. 211

Bg.

day night



Dialog:		
Action:	IS ABOUT TO EAT HIM	SFX (CRACK!)
Timing:		CAMERA SHAKE AS RAY OF LIGHT COMES IN

ADVENTURE TIME



Page 461

Sc. 212

Pnl. A

Bg.

day night

Sc. 212

Pnl. B

Bg.

day night



Dialog:

Action:

WT E.C.U. IN 12M

HE IS ANOYED BY THE
LIGHT

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **462**

Sc. **212**

Pnl. **C**

Bg.

day **night**

Sc. **212**

Pnl. **D**

Bg.

day **night**



Dialog:

SFX
<CRACK!>

Action:

**CAMERA
SHAKE**

AGAIN AS
ANOTHER RAY COMES **IN**

RW FLINCHES

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 463

Sc. 213

Pnl. A

Bg.

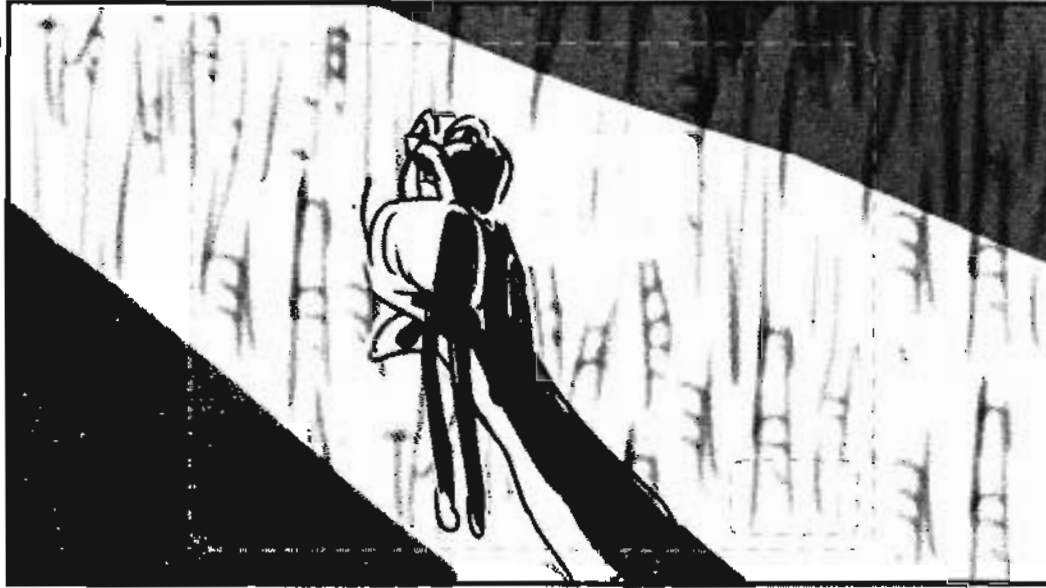
day night

Sc. 213

Pnl. B

Bg.

day night



Dialog:

Action:

CUT JAKE AND TENDRILL ——— TENDRILL LETS
GO OF JAKE O/S ↓

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 464

Sc. 213

Pnl. C

Bg.

day night

Sc. 214

Pnl. A

Bg.

day night



Dialog:

Action:

RM PULLS TENDRILL DIS CUT BACK TO RM

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 465

Sc. 214

Pnl. B

Bg.

day night

Sc. 215

Pnl. A

Bg.

day night



Dialog:

Action:

A) HG COVERS HIS EYES FROM THE LIGHT (CUT) WIDE.
(SHORT BEAT)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 466

Sc. 215

Pnl. B

Bg.

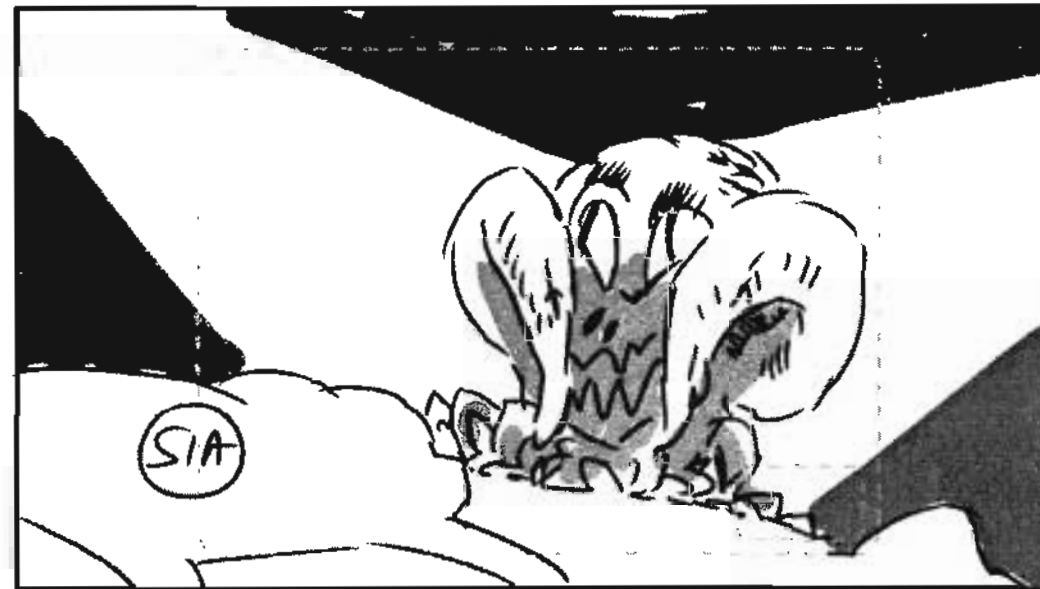
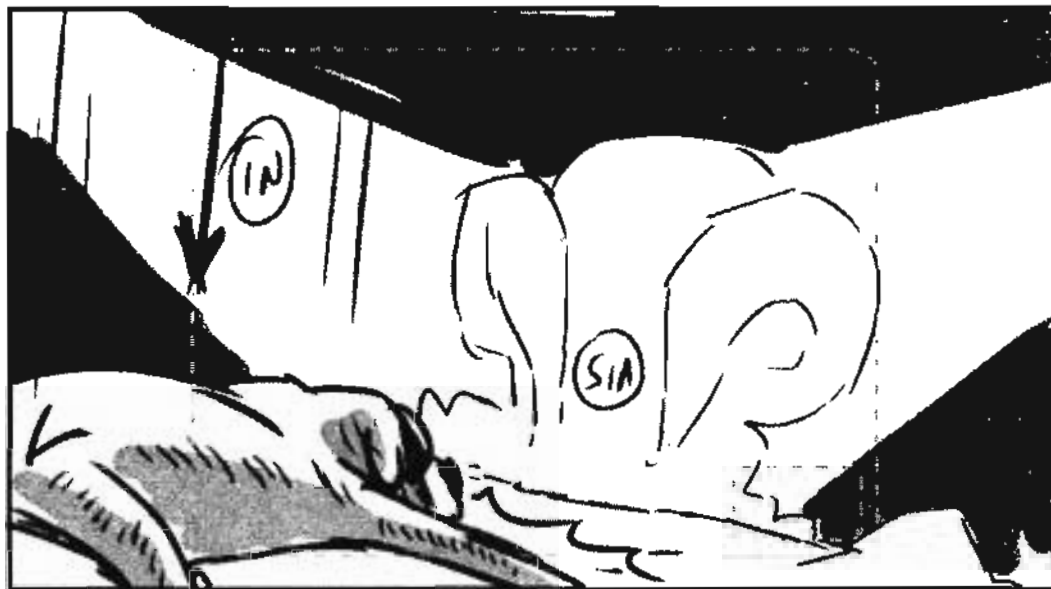
day night

Sc. 215

Pnl. C

Bg.

day night



Dialog:

Action:

JAKE DROPS IN (FL)

(RM) LOOKS TO LEFT

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 467

Sc. 215

Pnl. D

Bg.

day night

Sc. 215

Pnl. E

Bg.

day night



Dialog:

Action:

PM LOOKS TO RIGHT

BACK TO
JAKE

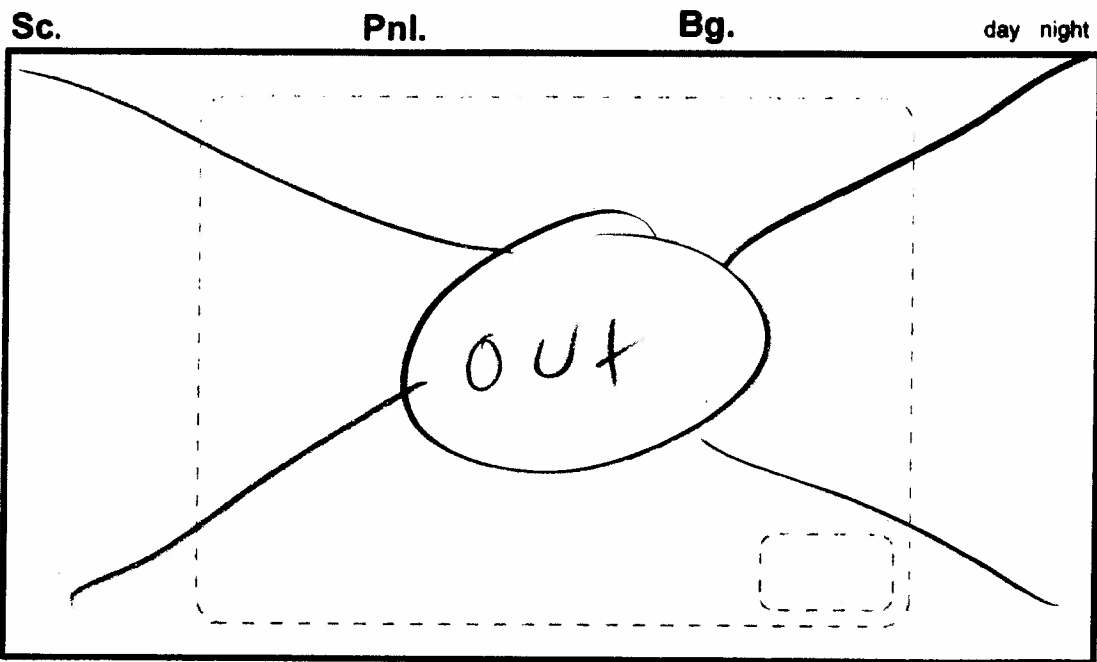
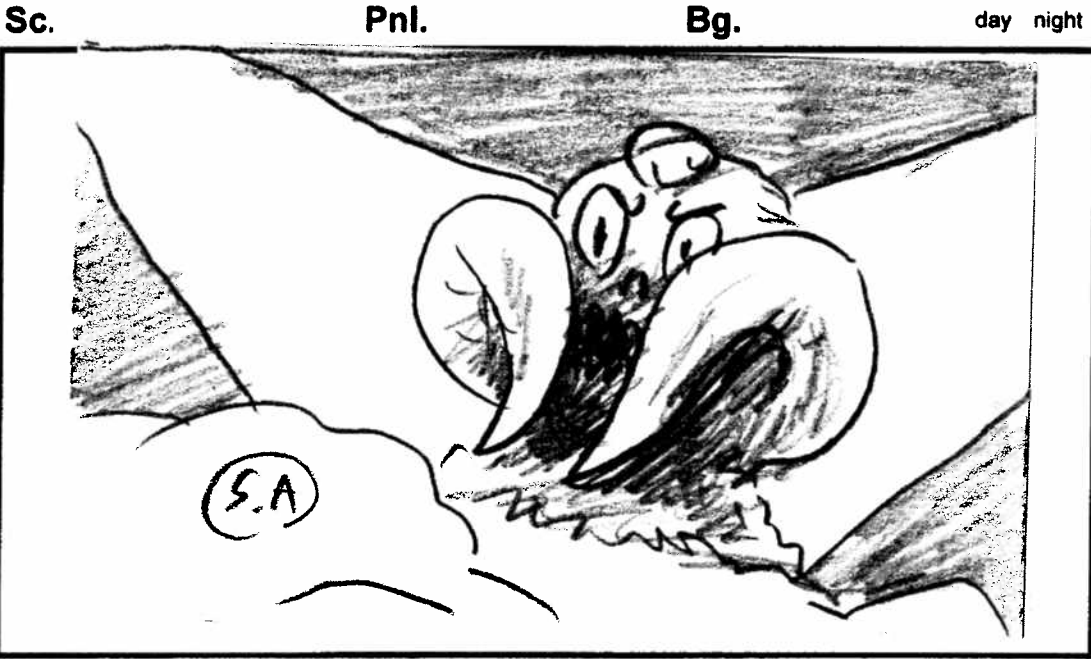
Timing:

EPISODE # 692-002

Production:

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ADVENTURE TIME



Dialog:

Action: (starts moving towards Jake)

Timing:

692-002

EPISODE #

Production :

ADVENTURE TIME



Page 468

Sc. 215

Pnl. F

Bg.

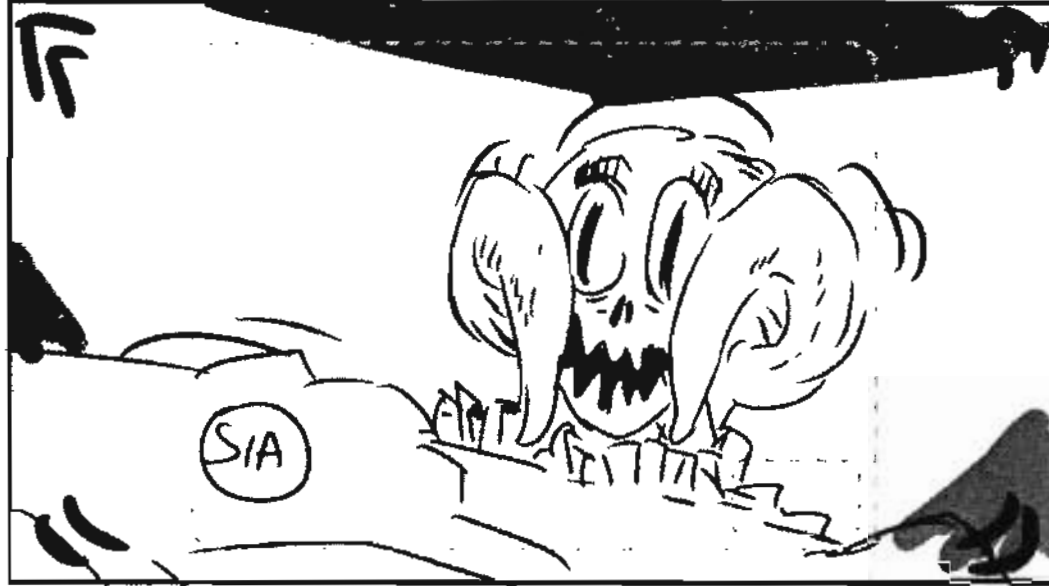
day night

Sc. 215

Pnl. G

Bg.

day night



Dialog:

Action:

Timing:

CAMERA
SHAKE

CAMERA
SHAKE

(HUGE)

BACK WALL SPLIT/ OPEN
MOONLIGHT FLOODS IN

EPISODE # 692-002

Production:

ADVENTURE TIME



Sc. 215

Pnl. 4

Bg.

day night

Sc. 215

Pnl. I

Bg.

day night



Dialog:	FINN (va) HI JAKE!
Action:	<div>CAMERA SHAKE</div> START TO FADE (BEAT)
Timing:	

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 470

Sc. 215

Pnl. J

Bg.

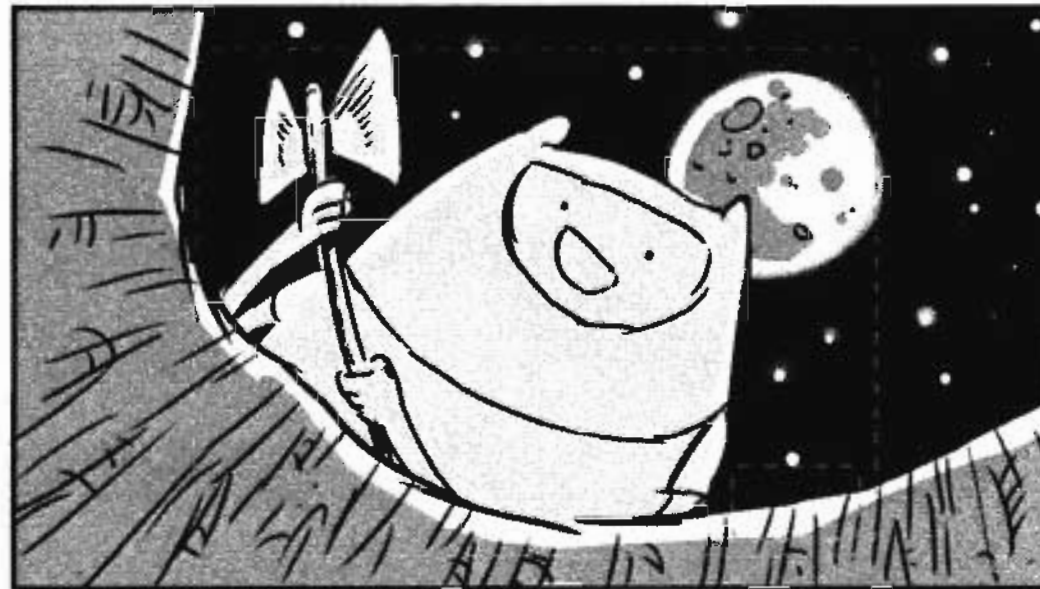
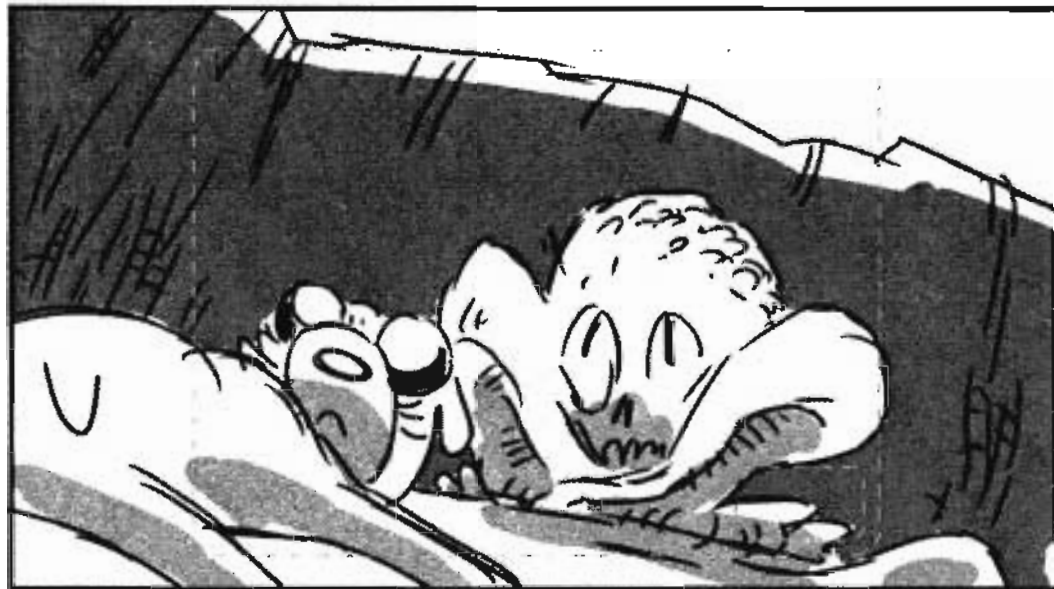
day night

Sc. 216

Pnl. A

Bg.

day night



Dialog:

FINN
YOU OKAY BUDDY!?

Action:

THE TWO LOOK UP (CUT) UP SHOT ON FINN W/
AXE IN HAND.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 471

Sc. 217

Pnl. A

Bg.

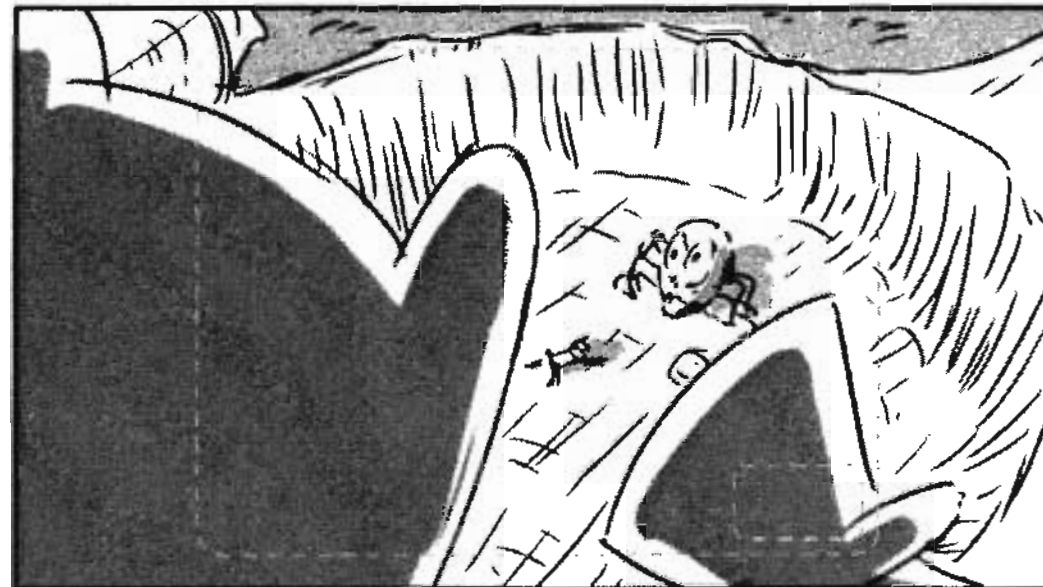
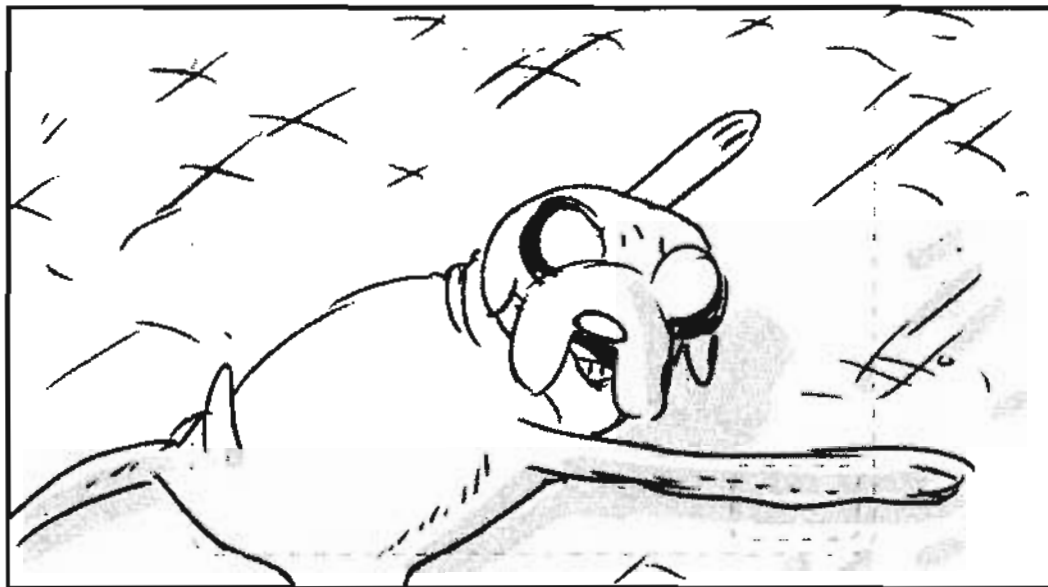
day night

Sc. 218

Pnl. A

Bg.

day night



EPISODE # 692-002

Dialog:

JAKE
YEAT!

JAKE
AND YOU GOTTA STOP

Action:

(CUT)

DOWN SHOT
ON JAKE

(CUT)

WIDE - DOWN SHOT ON
JAKE

Timing:

Production:

ADVENTURE TIME



match animals
to previous
scenes.

Page 472

Sc. 219

Pnl. A

Bg.

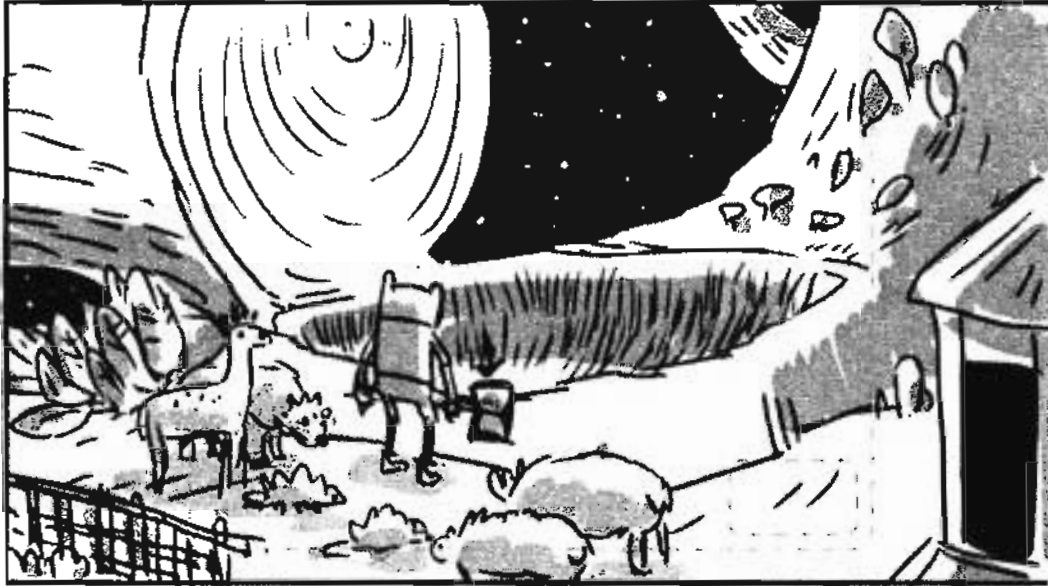
day night

Sc. 220

Pnl. A

Bg.

day night



Dialog:

JAKE (V.O, REVERB)

ASKING ME THAT

IM FINE ,

Action:

(CUT) WIDER

(CUT) SUPER WIDE

Timing:



EPISODE # 692-002

Production:

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ADVENTURE TIME



NO PGS 474-482

Page 473

Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

① I'm doing..

Action:

Timing:

EPISODE # 692-002

Production :

ADVENTURE TIME



Lay out?
Flip?

Page **483**

Sc. **229**

Pnl. **C**

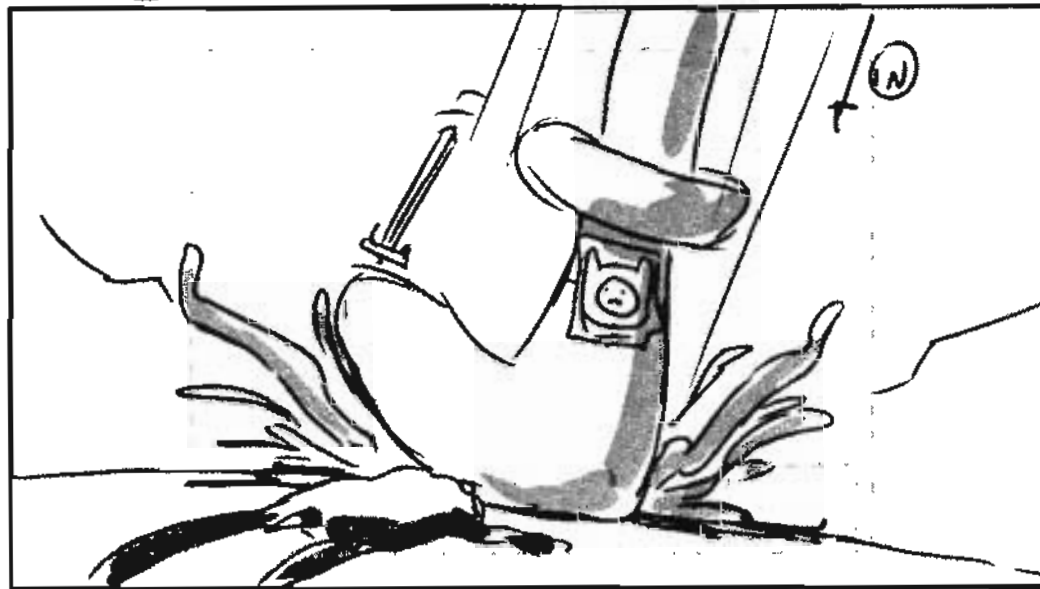
Bg.

day night

Sc. **229**

Pnl. **I**

day night



Dialog:

① Fine.

Action:

TRUCK OUT **RM** in mid-air

Timing:



SFX

(**SPLAT!**)

BAM! FINN'S FOOT STOMPS IN ON RM FINN'S SHOE HAS HIS FACE AND A SWORD

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 484

Sc. 229

Pnl. E

Bg.

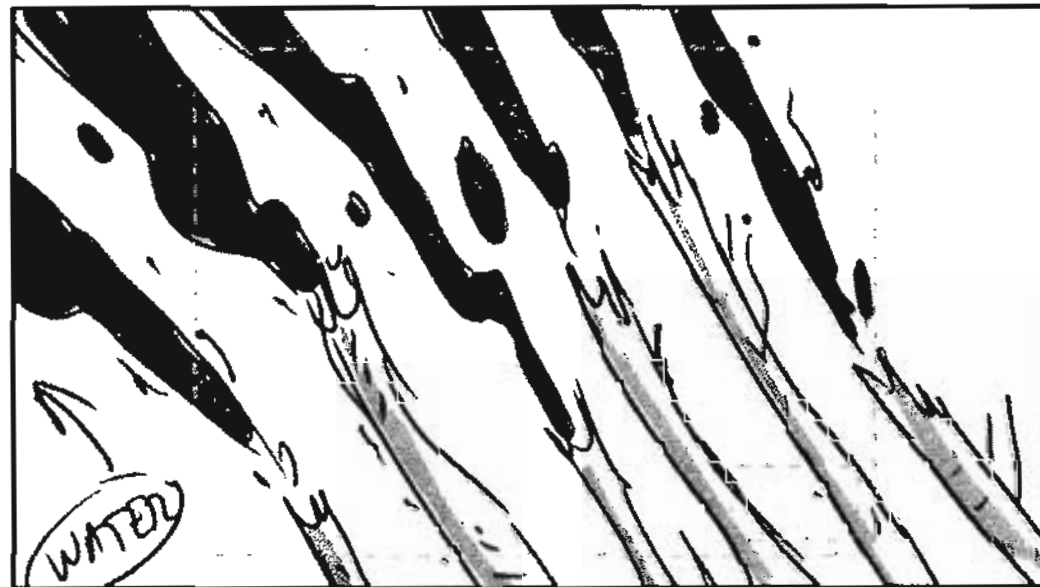
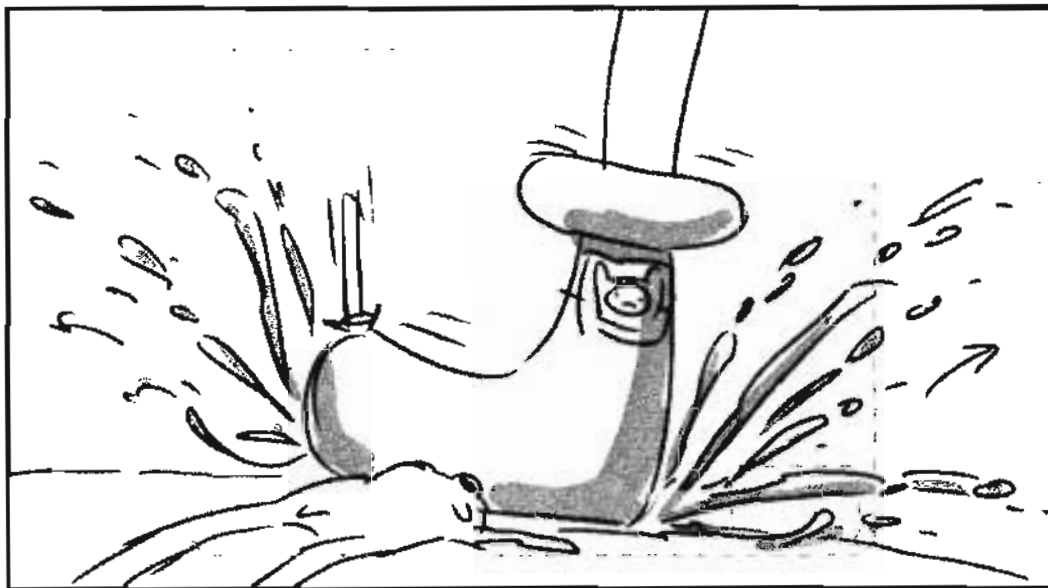
day night

Sc. 230

Pnl. A

Bg.

day night



Dialog:

Action:

Dew start to gush out ^(cut) of the tendrills.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 485

Sc. 230

Pnl. B

Bg.

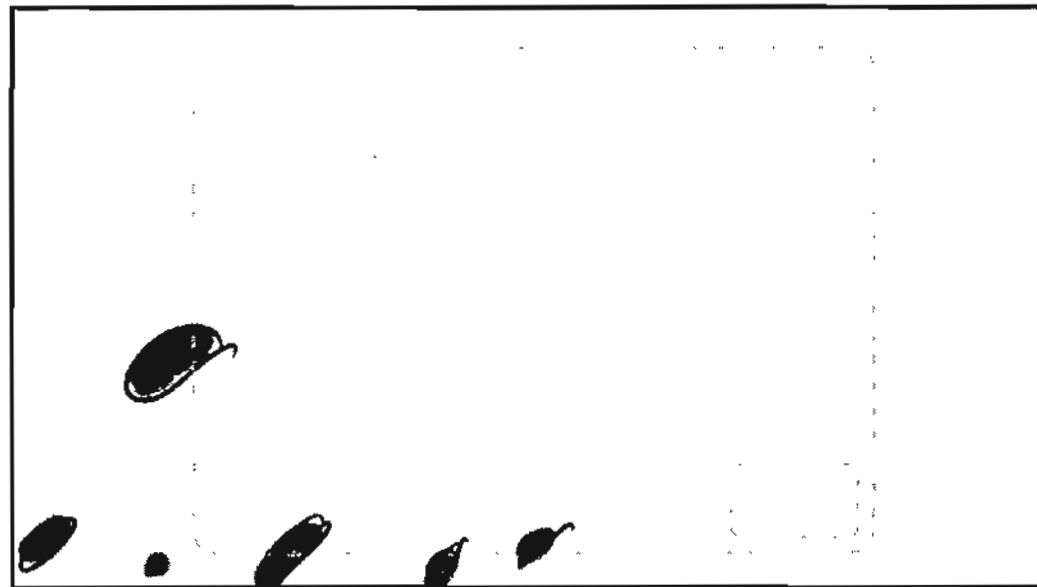
day night

Sc. 230

Pnl. C

Bg.

day night



Dialog:

Action:

CONT'D

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 486

Sc. 231

Pnl. A

Bg.

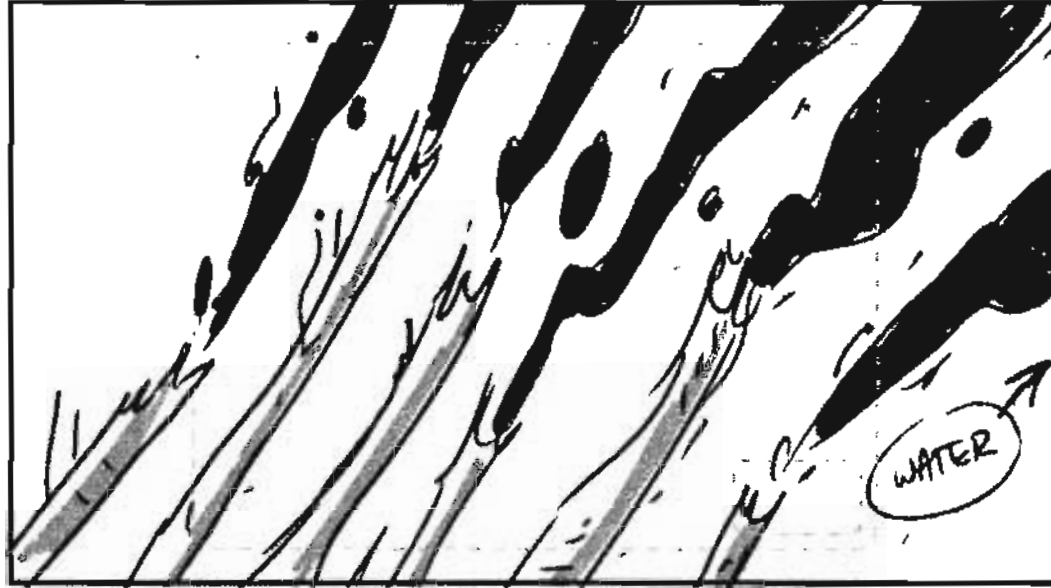
day night

Sc. 231

Pnl. B

Bg.

day night



Dialog:

Action:

CUT CONT'D

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **487**

Sc. **231**

Pnl. **C**

Bg.

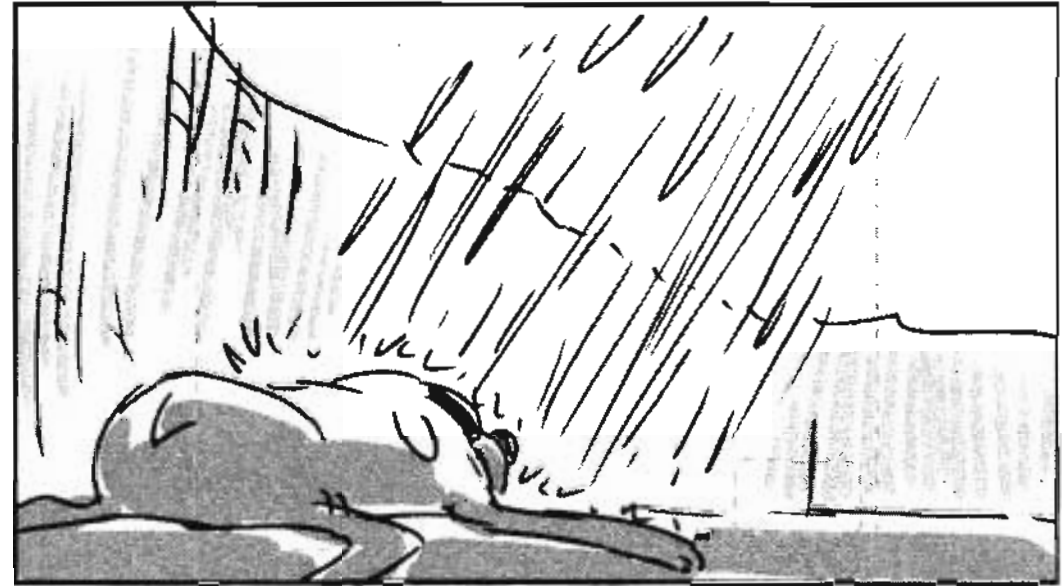
day night

Sc. **232**

Pnl. **A**

Bg.

day night



Dialog:

Action:

(CUT)

TO JAKE -
AS DEW POURS ON HIM

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 488

Sc. 232

Pnl. B

Bg.

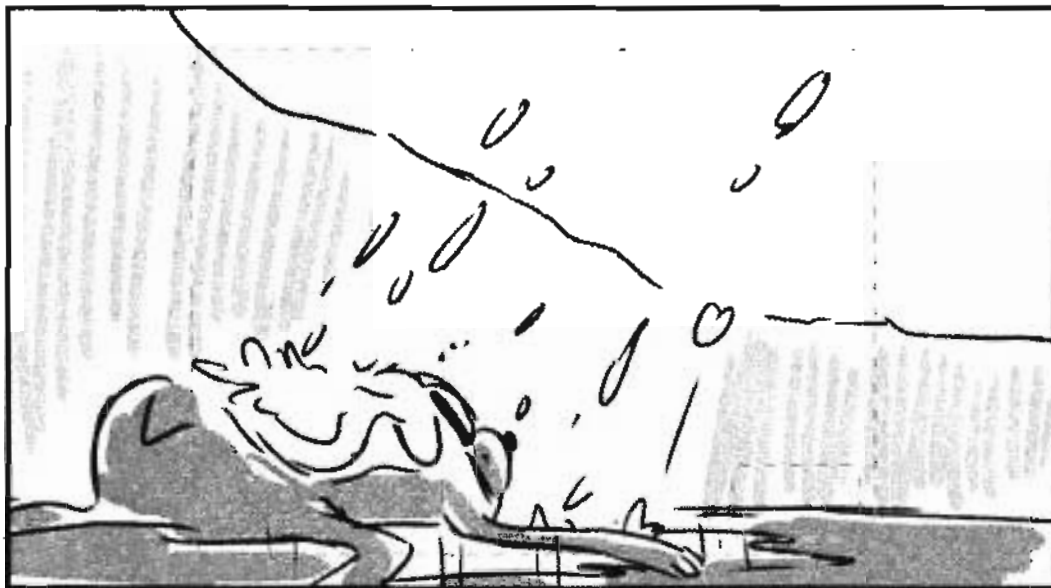
day night

Sc. 232

Pnl. C

Bg.

day night



Dialog:

Action:

CONT'D

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 489

Sc. 232

Pnl. D

Bg.

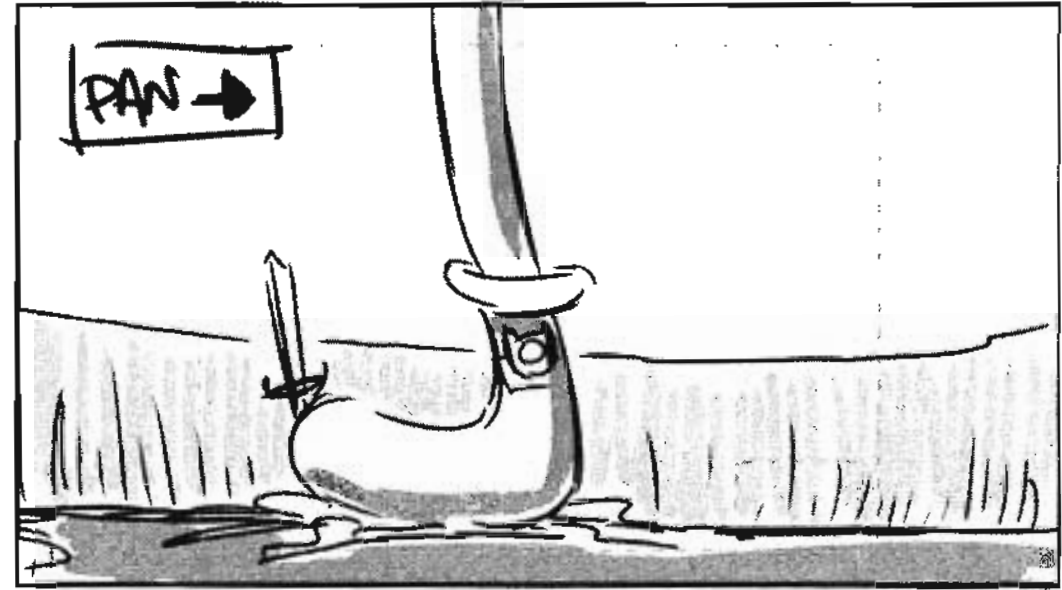
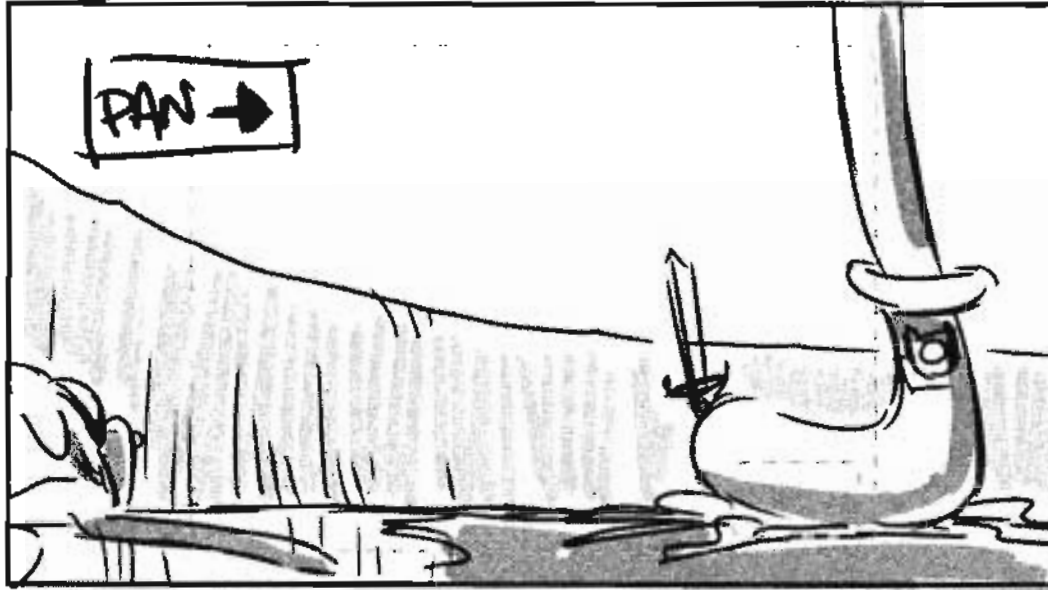
day night

Sc. 232

Pnl. E

Bg.

day night



Dialog:

Action:

START PAN →

CONT. PAN →

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 490

Sc. 232

Pnl. F

Bg.

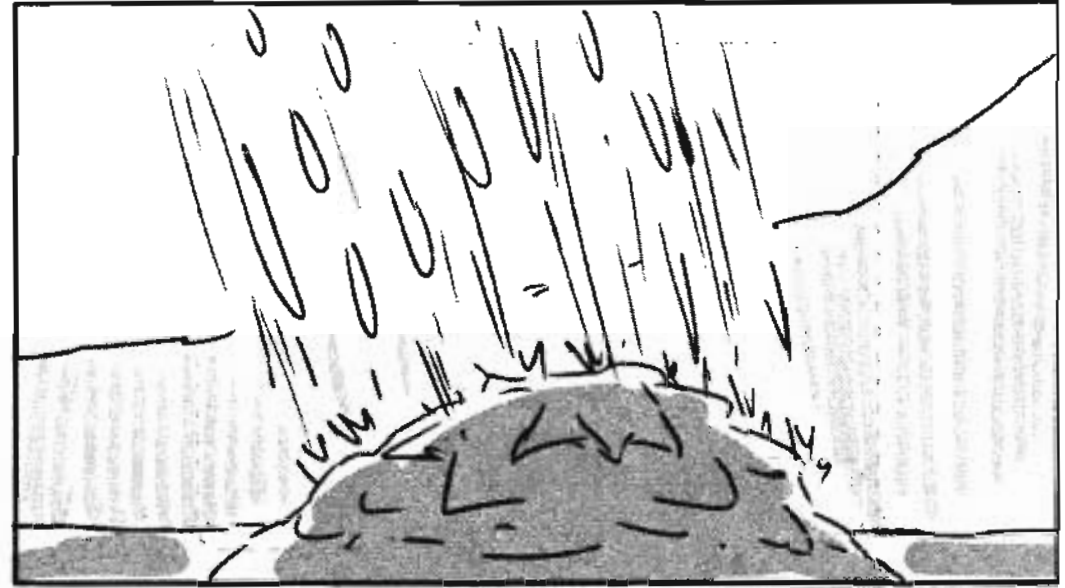
day night

Sc. 232

Pnl. G

Bg.

day night



Dialog:

Action:

CONT. PAN TO DEW
POURING ON THE
DEW DROPS

STOP PAN

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 491

Sc. 232

Pnl. H

Bg.

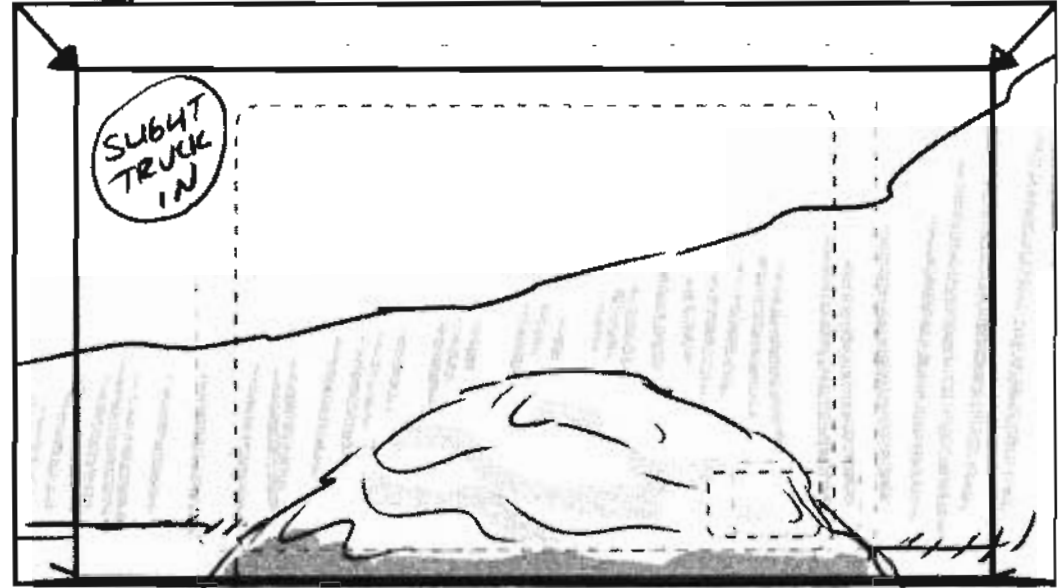
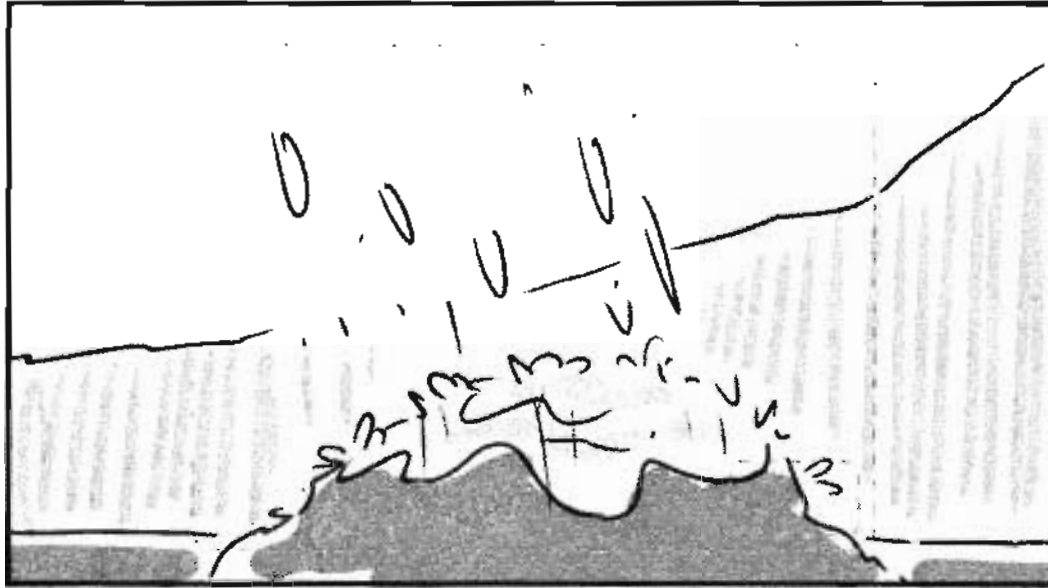
day night

Sc. 232

Pnl. I

Bg.

day night



Dialog:

Action:

DEW START TO
SOAK IN

SLOW
TRUCK-IN

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 492

Sc. 232

Pnl. J

Bg.

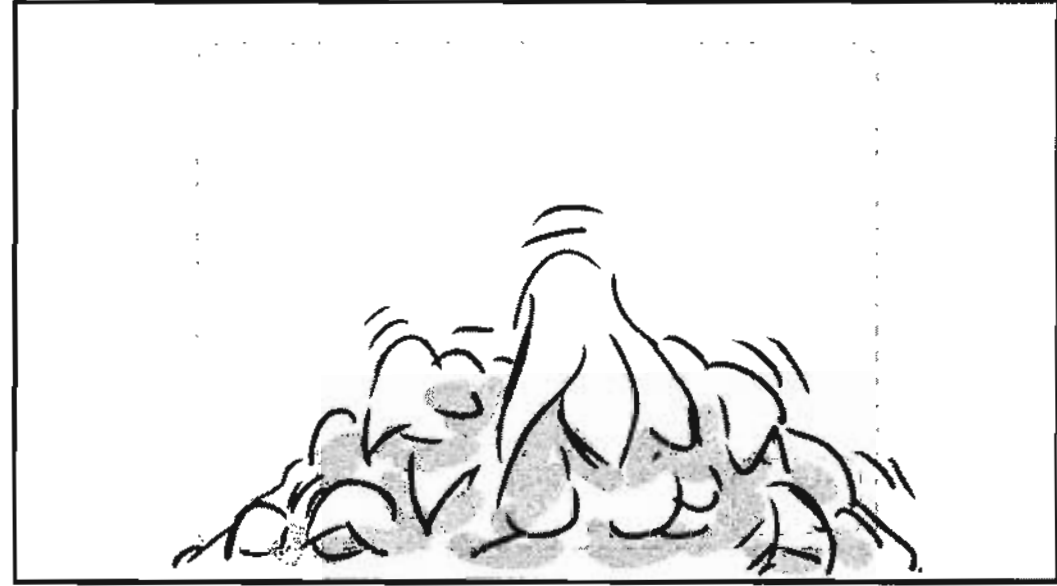
day night

Sc. 232

Pnl. K

Bg.

day night



Dialog:

Action:

THE PILE STARTS
TO SHAKE A BIT



Timing:

EPISODE # 692-002

Production:

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ADVENTURE TIM

Dewdrop
designs
And more!



Sc. 232

Pnl. L

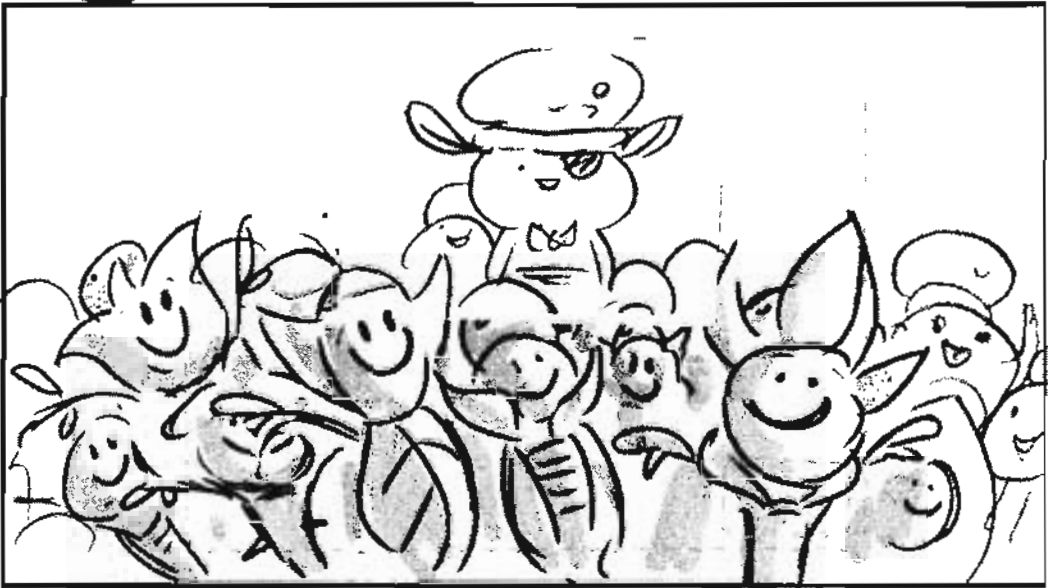
day night

Sc. 232

Pnl. M

Bg.

day night



Dialog:	Dewey / Dew drop HURRAY!
Action:	All THE Dewdrops are revitalized
Timing:	

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **494**

Sc. **233**

Pnl. **A**

Bg.

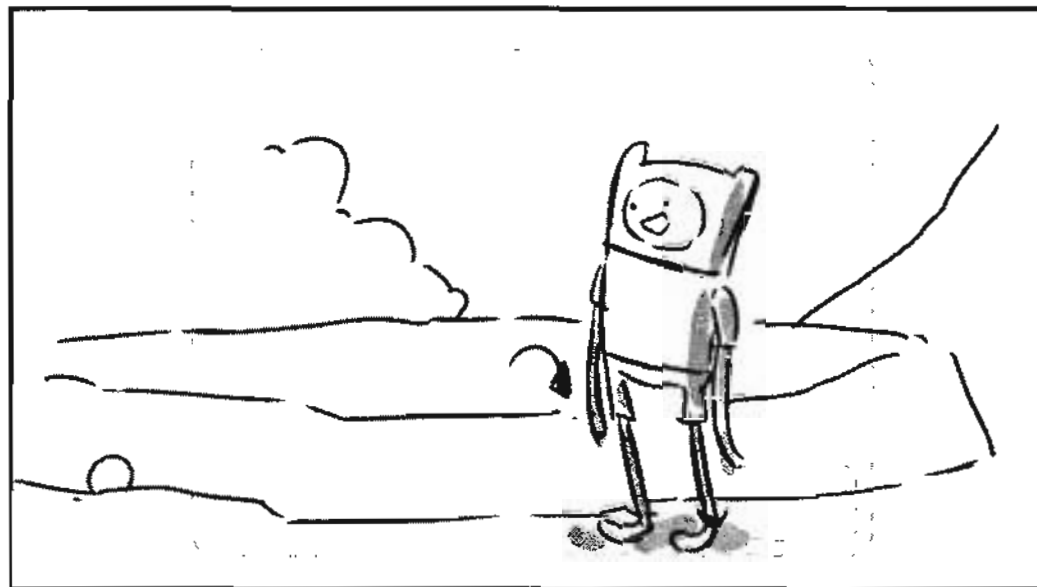
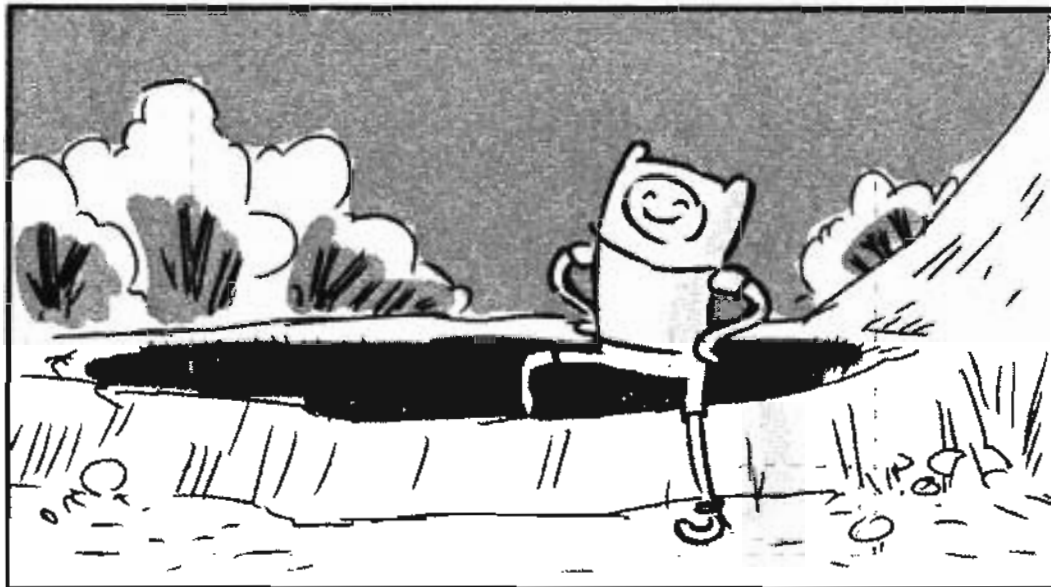
day night

Sc. **233**

Pnl. **B**

Bg.

day night



Dialog:

FINN
C'mon JAKE.

Action:

(CUT) TO FINN -
FEELING HEROIC

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **415**

Sc. **233**

Pnl. **C**

Bg.

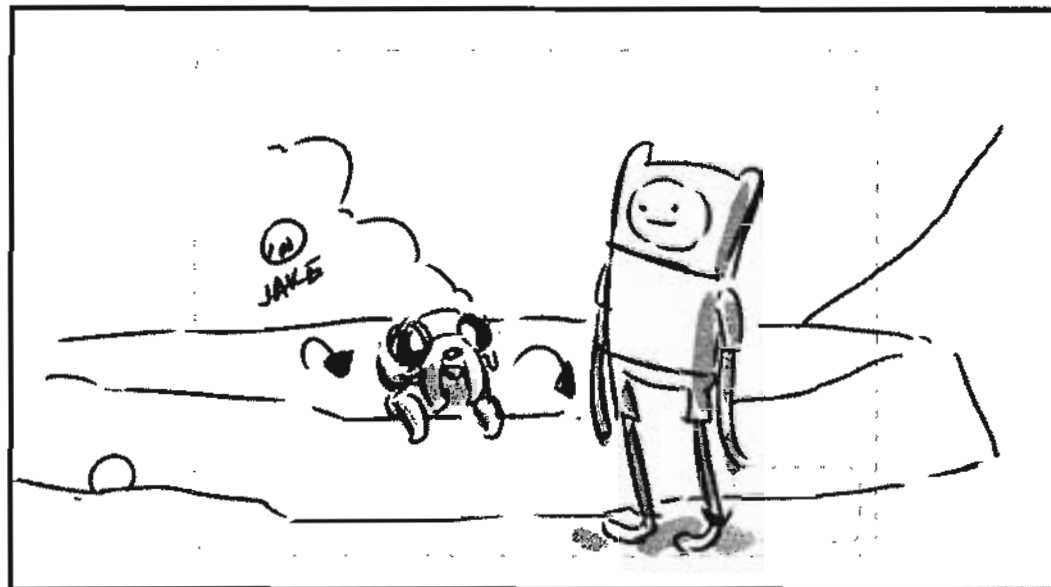
day night

Sc. **233**

Pnl. **D**

Bg.

day night



Dialog:

FINN
DUDE...

Action:

JAKE (IN)

FINN LEANS OVER

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 496

Sc. 233

Pnl. F

Bg.

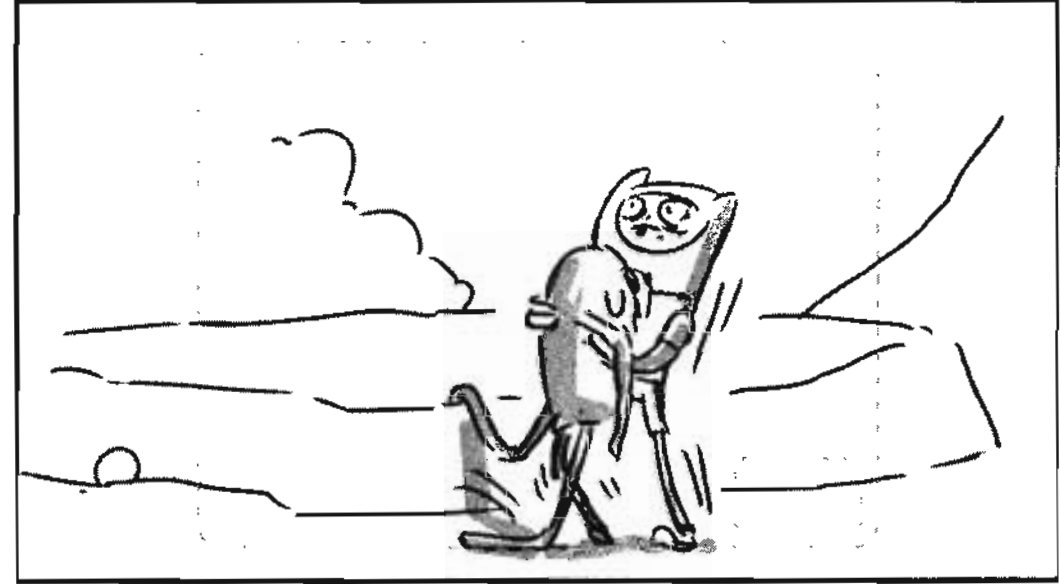
day night

Sc. 233

Pnl. F

Bg.

day night



Dialog:

FINN (STRUGGLING)
YOU

Action:

PULL JAKE OUT



Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 497

Sc. 233

Pnl. 6

Bg.

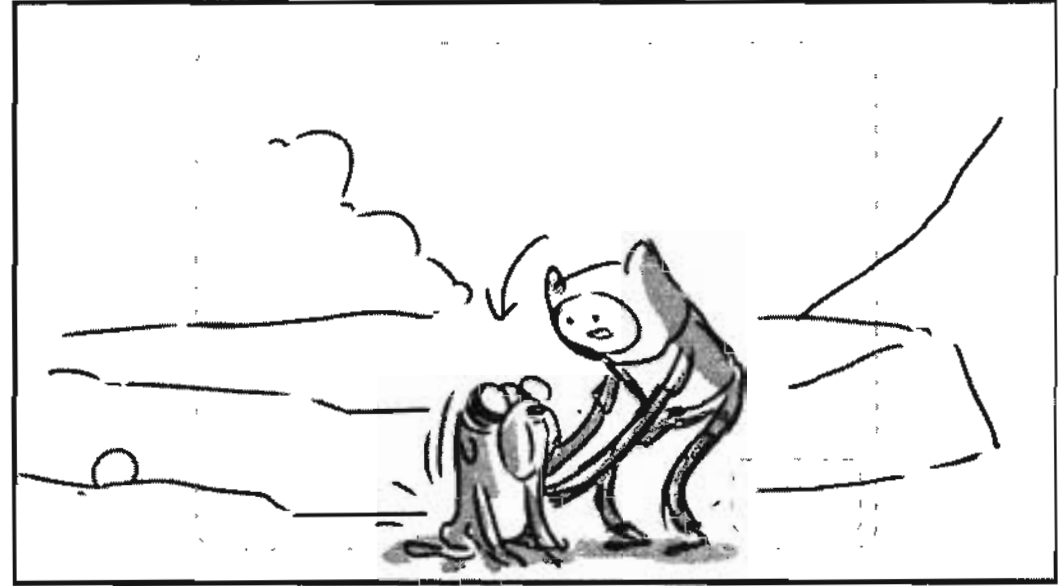
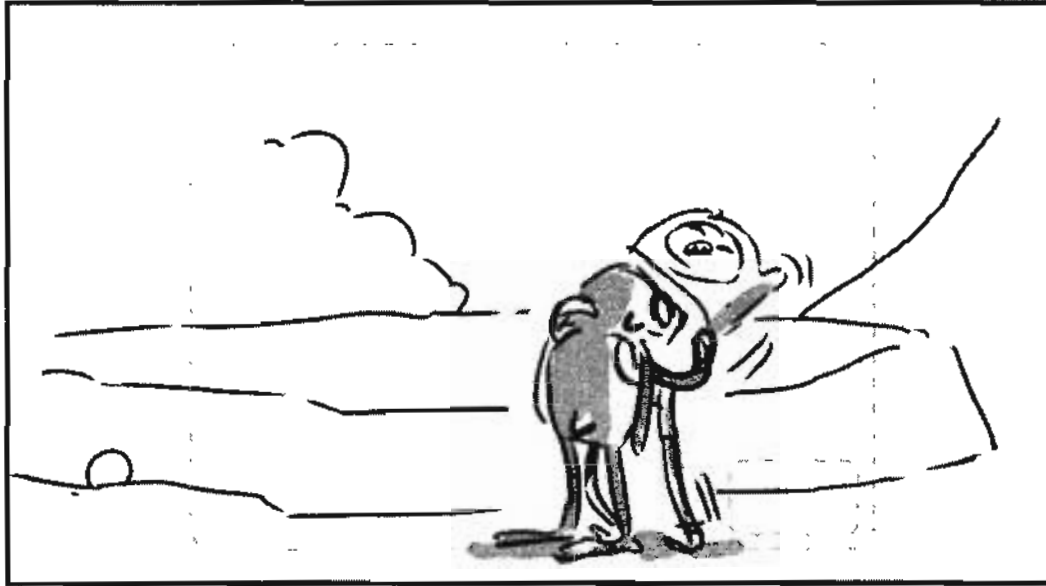
day night

Sc. 233

Pnl. H

Bg.

day night



EPISODE # 692-002

Dialog:

FINN (STRUGGLING)

— NEED TO —

Action:

PUTS HIM DOWN

Timing:

Production:

ADVENTURE TIME



5.11.12
w/ 79
poses?

Page **498**

Sc. **233**

Pnl. **I**

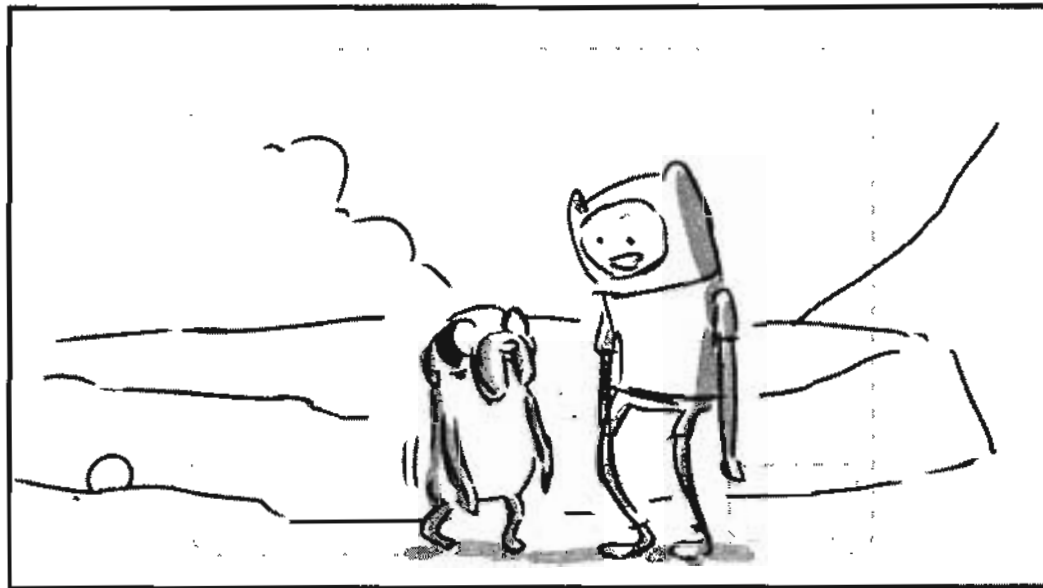
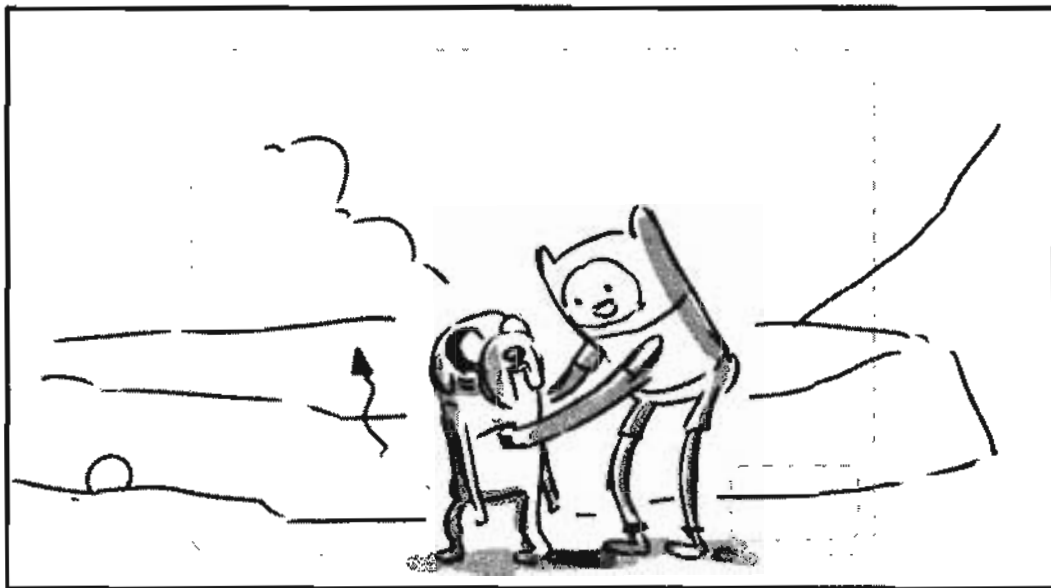
Bg.

day night

Sc. **233**

Pnl. **C**

day night



Dialog:

FINN

————→ CATCH SOME —————→ SERIOUS Z'S!

Action:

SLOW JAKE RAISE/ UP ————— A BIT SHAKY

Timing:



EPISODE # 692-002

Production:



NO PGS. 500-501

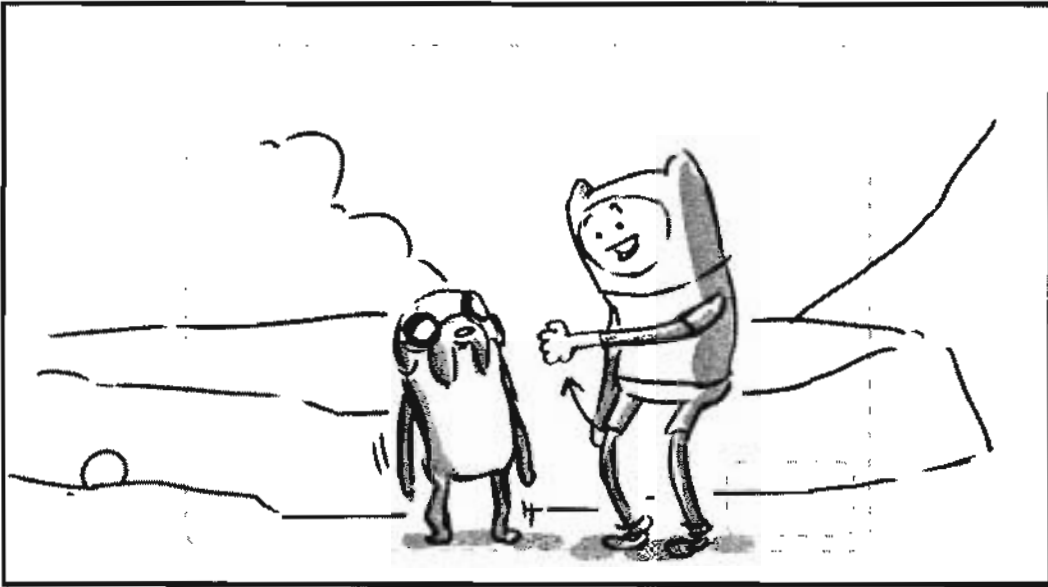
ADVENTURE TIME

Sc. 233 Pnl. K Bg.

day night Sc. 233

Pnl. L Bg.

day night



Dialog:	
Action:	FINN OFFERS BONES ——— JAKE OBLIGES
Timing:	

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 502

Sc. 235

Pnl. B

Bg.

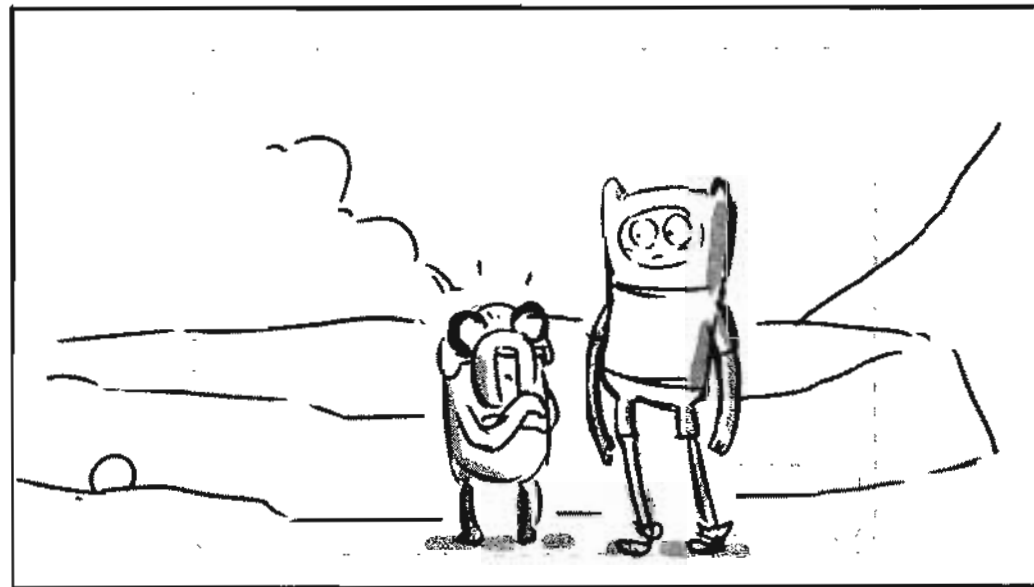
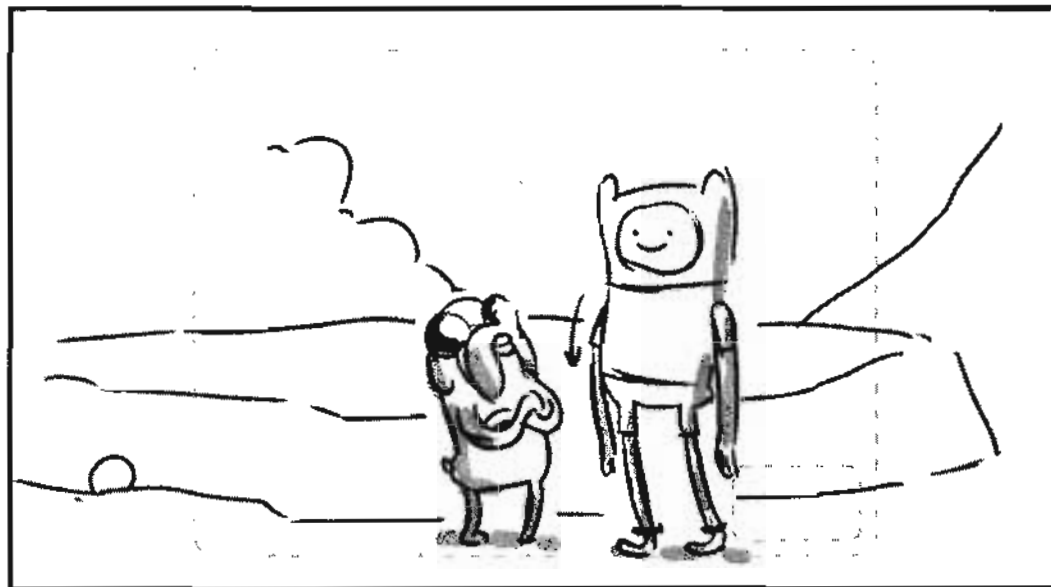
day night

Sc. 235

Pnl. C

Bg.

day night



Dialog:

ROOT MONSTER (v.a)

The

The ~~~~~

Action:

They hear a voice...

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **503**

Sc. **235**

Pnl. **D**

Bg.

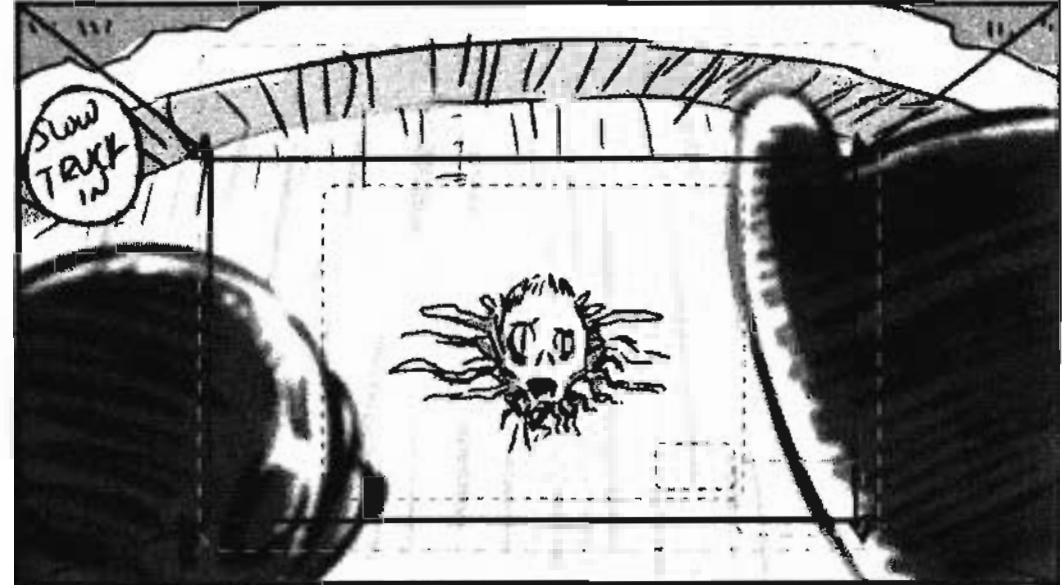
day night

Sc. **236**

Pnl. **A**

Bg.

day night



Dialog:

ROOT MONSTER
THE ONLY REASON I SUCKED
THE LIFE OUT OF THE

Action:

They turn to look — ITS ROOT MONSTER.

(CUT)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 504

Sc. 236

Pnl. B

Bg.

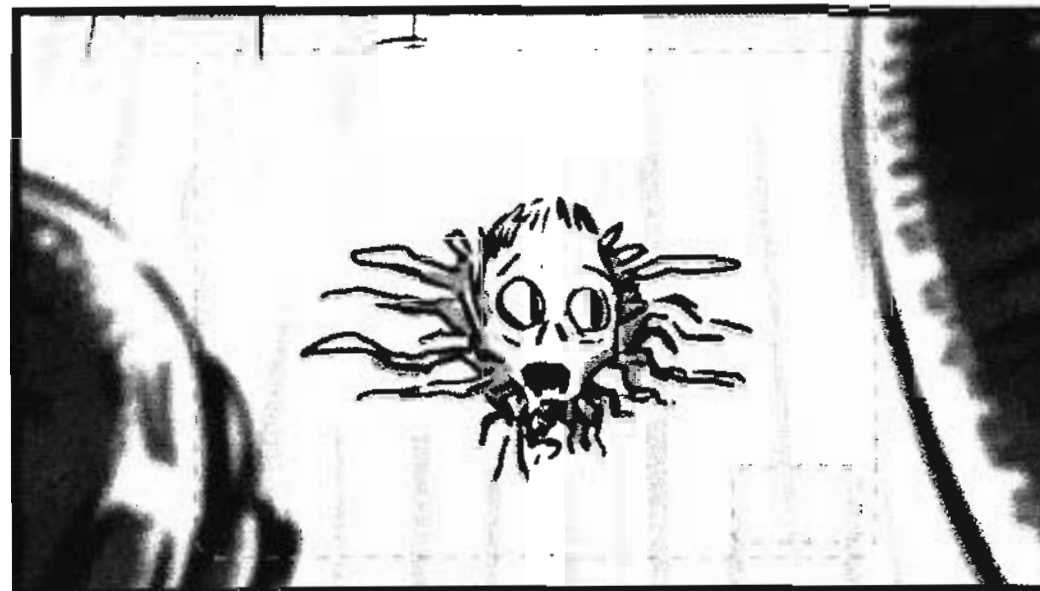
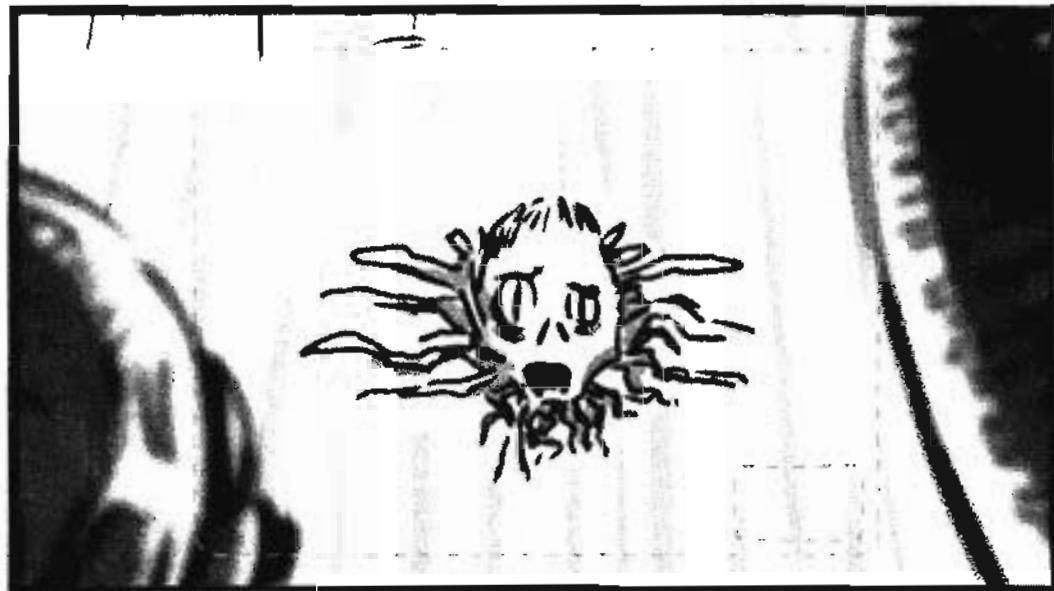
day night

Sc. 236

Pnl. C

Bg.

day night



Dialog:

(RM) (CONT'D)
DEWDROPS

Action:

ROOTMONSTER IS ALL
SHRIVELED UP.

HE LOOKS OVER TO

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 505

Sc. 237

Pnl. A

Bg.

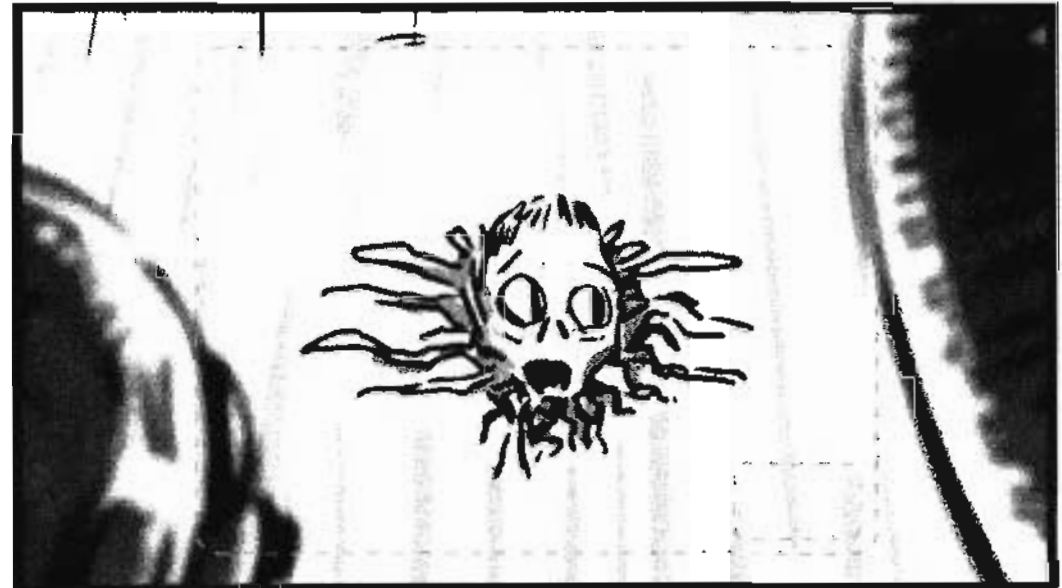
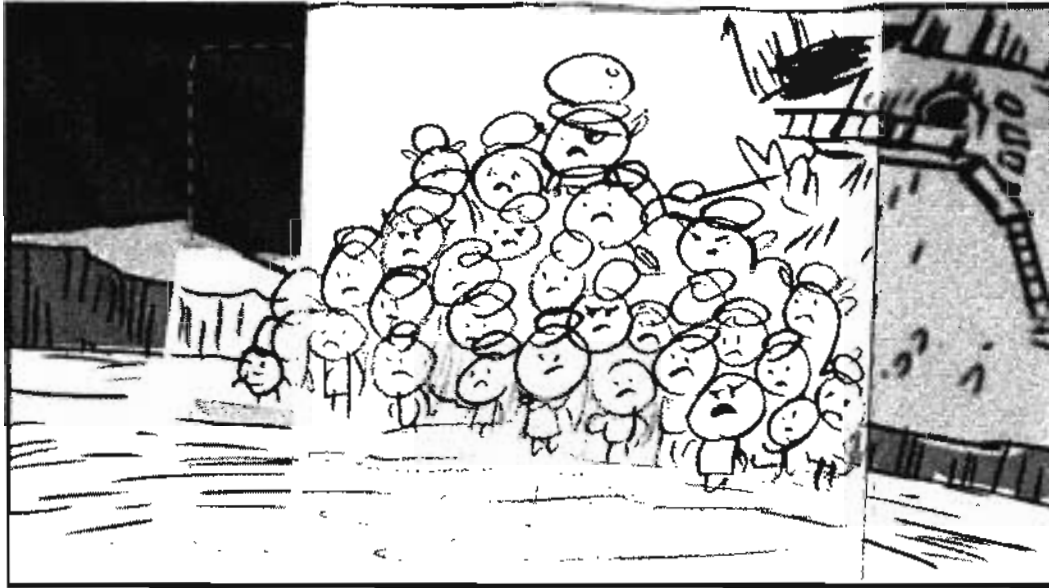
day night

Sc. 238

Pnl. A

Bg.

day night



EPISODE # 692-002

Dialog:

(RM) (CONT'D)
WAS BECAUSE

Action:

(CUT) TO THE DEWDROP (CUT) BACK TO (RM)

Timing:

Production:

ADVENTURE TIME



Page 506

Sc. 238

Pnl. B

Bg.

day night

Sc. 238

Pnl. C

Bg.

day night



Dialog:

(RM) CONT'D

→ THEIR INCESSANT SINGING
WOULD

→ KEEP ME AWAKE

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 507

Sc. 238

Pnl. D

Bg.

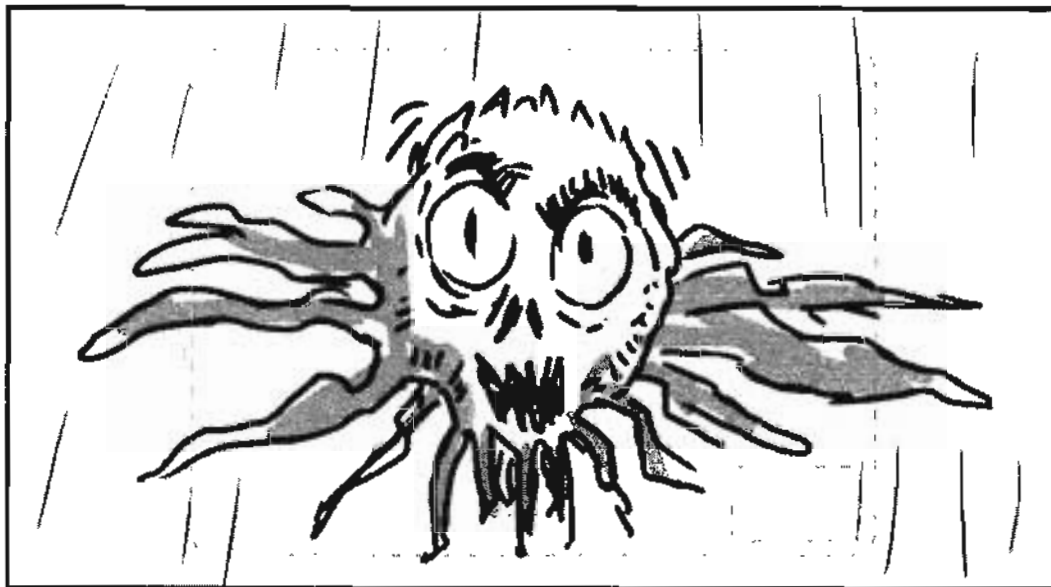
day night

Sc. 238

Pnl. E

Bg.

day night



Dialog:

ALL NIGHT!

<GASP!>

Action:

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



is this
true
does it relate
to the story?

Page 508

Sc. 239

Pnl. A

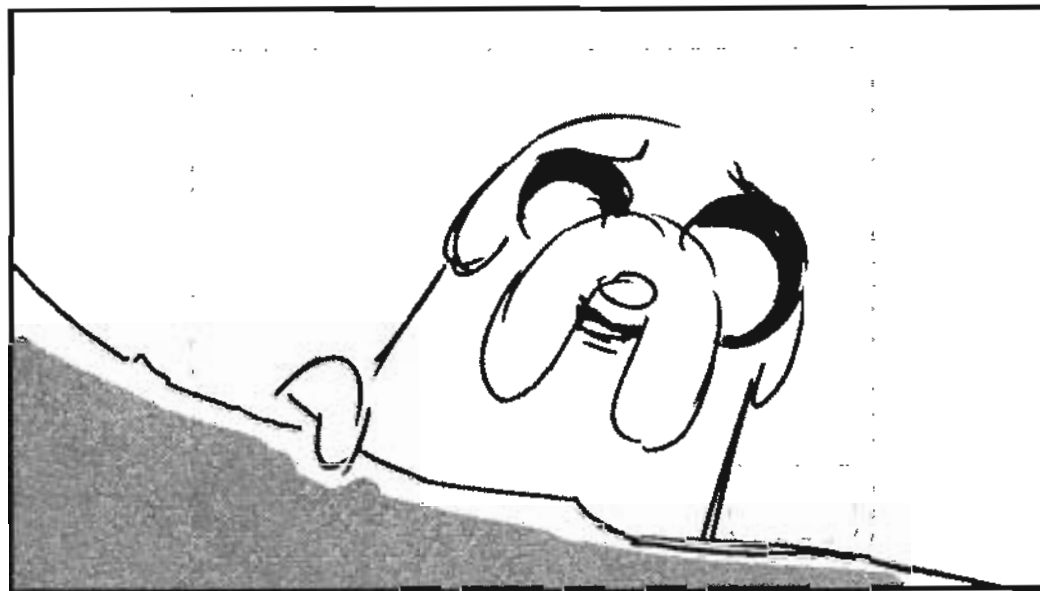
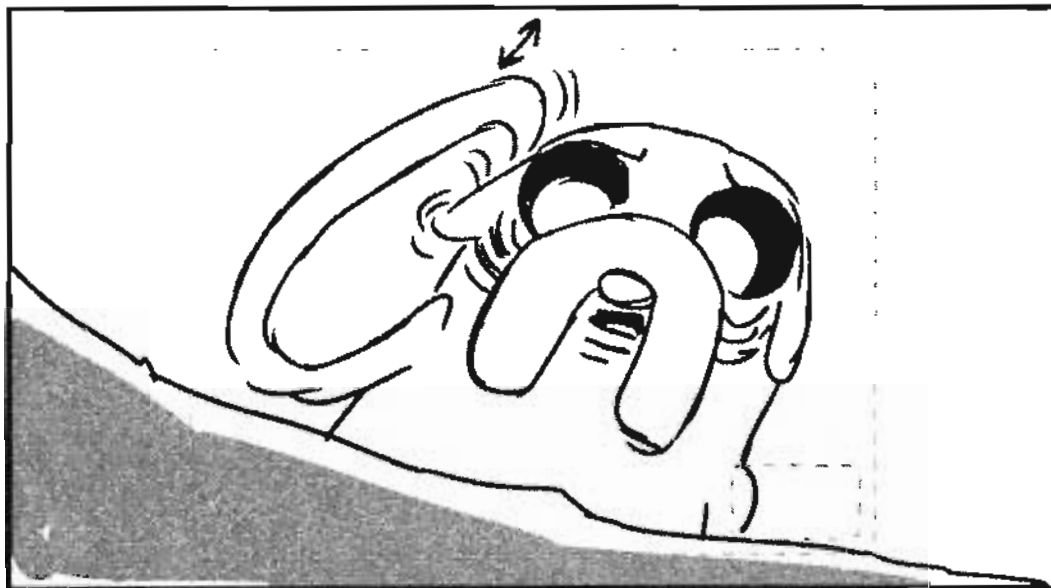
Bg.

day night

Sc. 239

Pnl.

day night



Dialog:

JAKE
THAT'S FUNNY

THEIR SINGING HELPS
ME FALL ASLEEP.

Action:

(CUT) TO JAKE SCRATCHING
EAR

Timing:

2

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 509

Sc. 240

Pnl. A

Bg.

day night

Sc. 240

Pnl. B

Bg.

day night



Dialog:

(RM)
<GASPS!>

Action:

(WT) BACK TO (RM)

—————> cracks a slight smile.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 510

Sc. 241

Pnl. A

Bg.

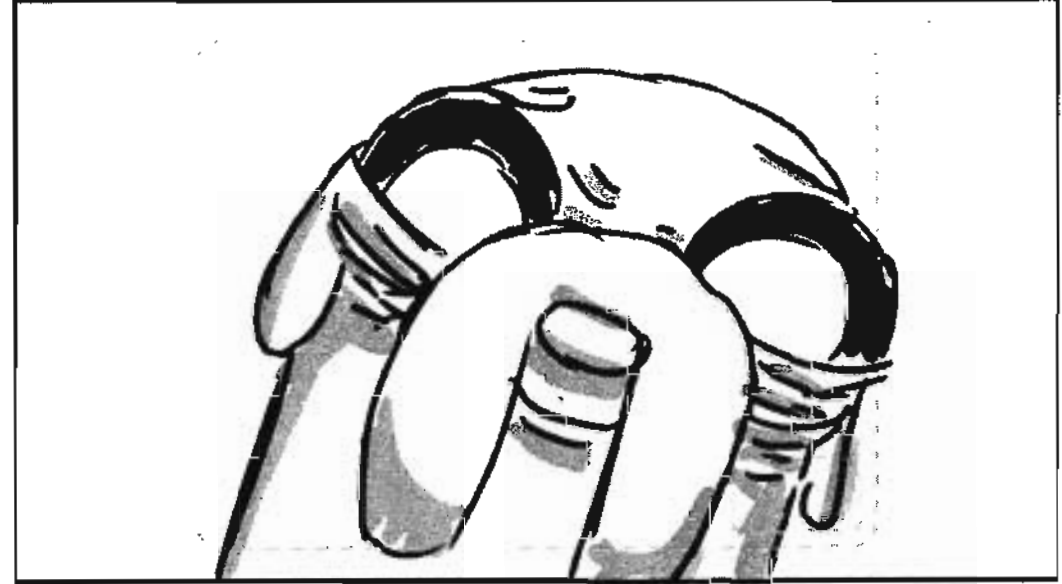
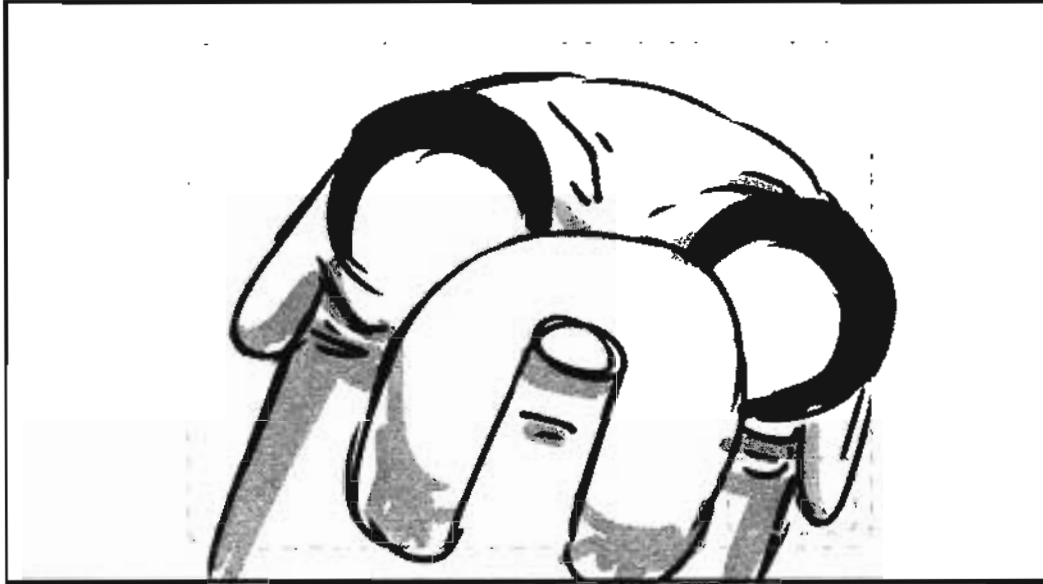
day night

Sc. 241

Pnl. B

Bg.

day night



Dialog:

Action:

(WT)

TO JAKE

HE CRACKS A SLIGHT
SMILE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Sc. 242

Pnl. A

Bg.

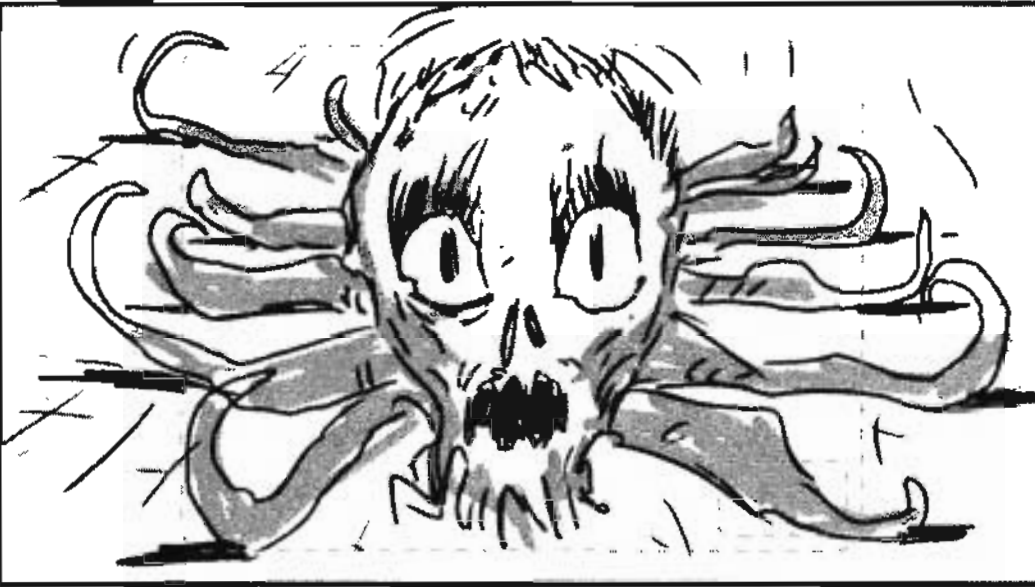
day night

Sc. 242

Pnl. B

Bg.

day night



Dialog:

RM
<LARGE GASP>

Action:

CUT CLOSER ON RM

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **512**

Sc. **242**

Pnl. **C**

Bg.

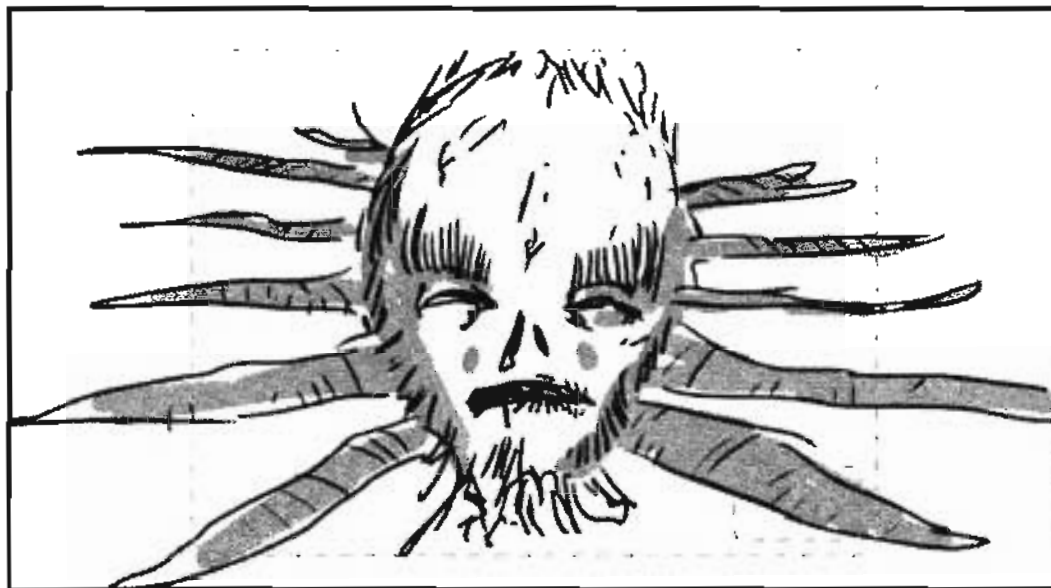
day night

Sc. **243**

Pnl. **A**

Bg.

day night



Dialog:

(RM)
UHHH ———

JAKE
WHAT HAVE WE ———→

Action:

BREATHES HIS LAST BREATH **(CUT)** TO JAKE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page **513**

Sc. 243

Pnl. B

Bg.

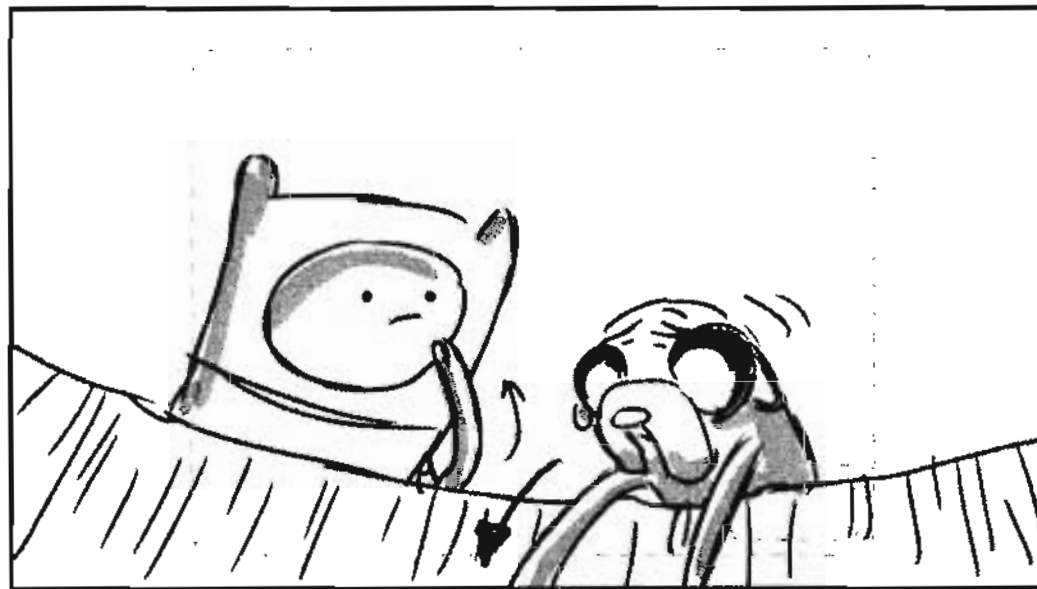
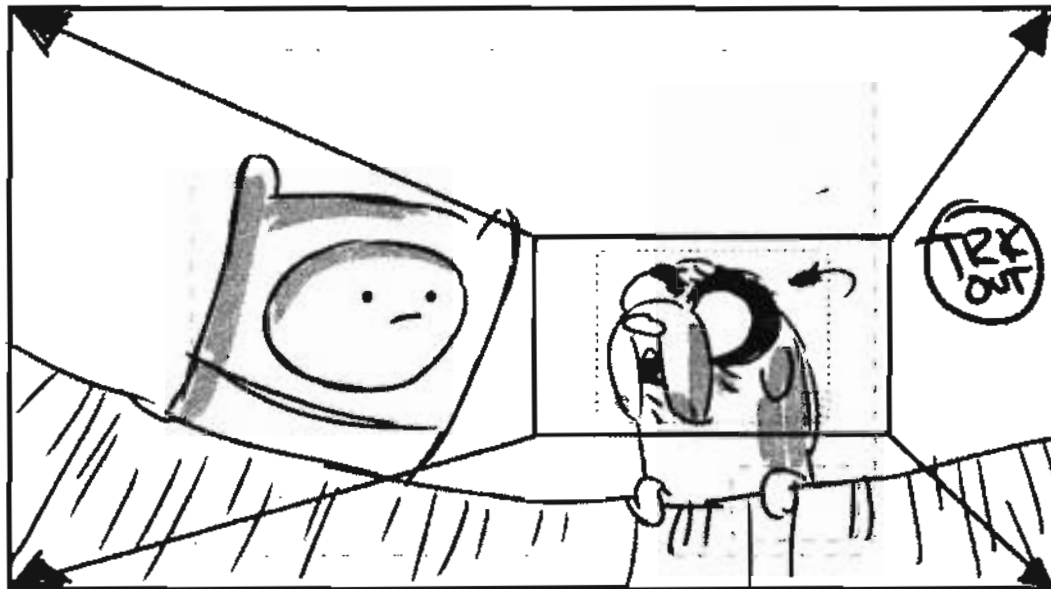
day night

Sc. 243

Pnl. C

Bg.

day night



Dialog:

JAKE

→ DONE?!

Action:

(TRUCK OUT) TO FINN AND JAKE.

JAKE LEAN IN (OIS) /
FINN PUT HAND TO MOUTH.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 514

Sc. 243

Pnl. D

Bg.

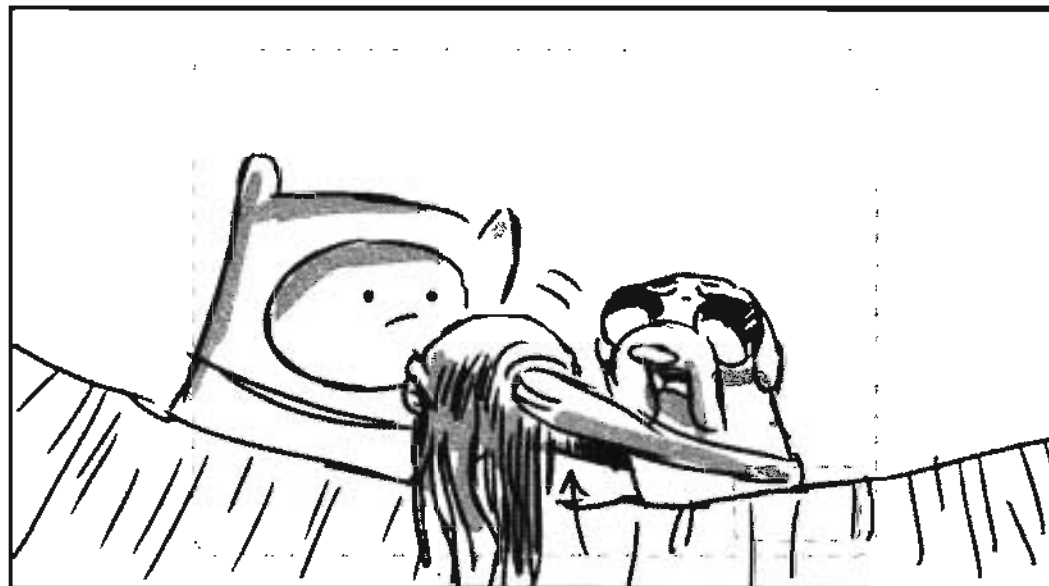
day night

Sc. 244

Pnl. A

Bg.

day night



Dialog:

JAKE
he was my ... JAKE
my →

Action:

LIFTS UP RM IN CUT JAKE IS CHOKED UP

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 515

Sc. 244

Pnl. B

Bg.

day night

Sc. 244

Pnl. C

Bg.

day night



Dialog:

———— (PAUSE) —————

JAKE
BROTHER!

Action:

HIS EYES SWELL UP
WITH HUGE TEAR BUBBLES

FLOODGATES OPEN,
TEARS GUSH DOWN.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 516

Sc. 245

Pnl. A

Bg.

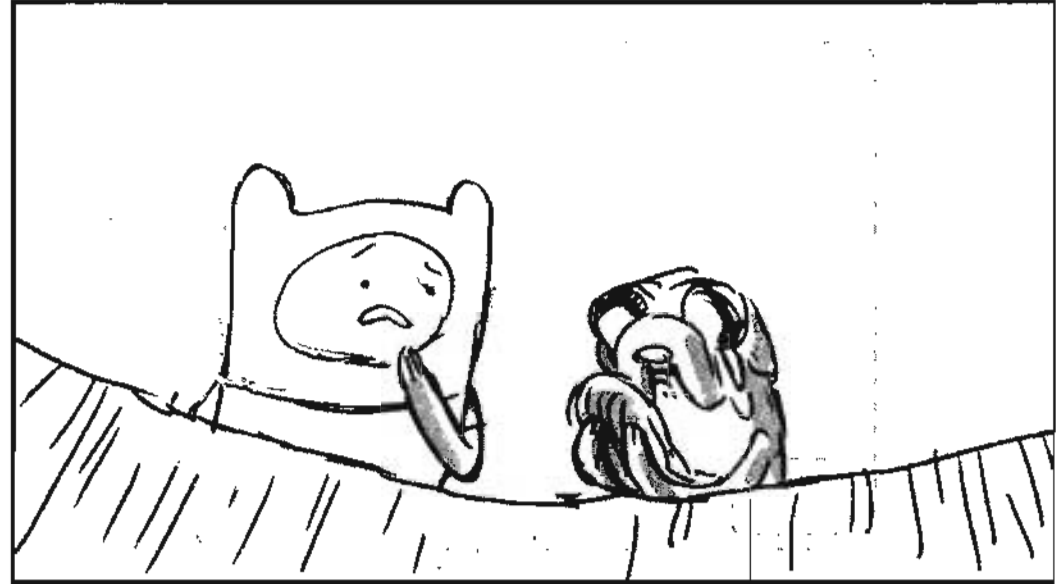
day night

Sc. 245

Pnl. B

Bg.

day night



Dialog:

FINN

NOU R

BROTHER?

Action:

(WT)

TWO SHOT

JAKE

HUGS

(RM)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 517

Sc. 246

Pnl. A

Bg.

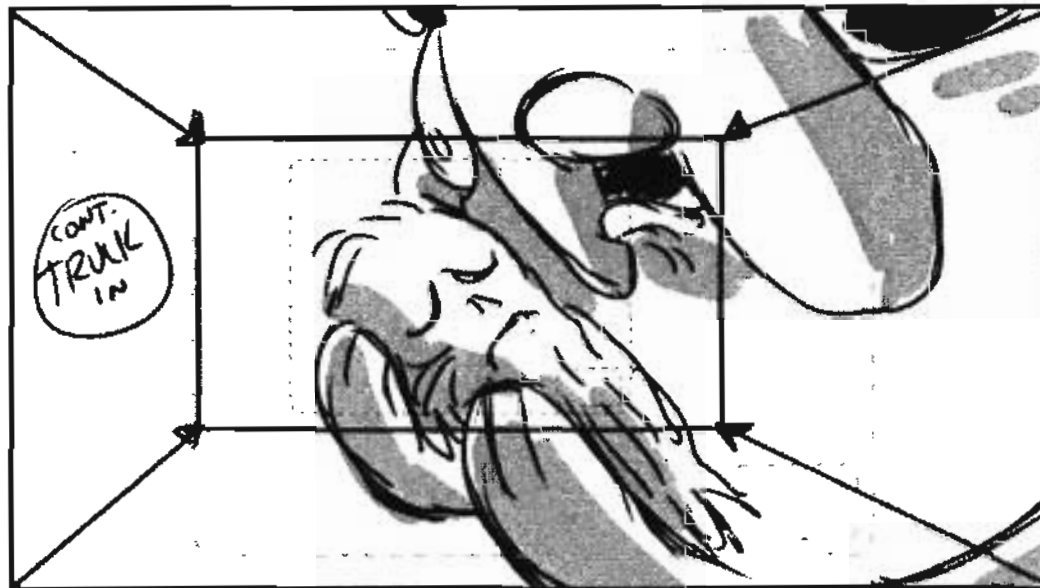
day night

Sc. 246

Pnl. B

Bg.

day night



Dialog:

JAKE
MY BROTHER IN ————— INSOMNIA.

Action:

CUT DOWNSHOT - JAKE HOLDING RM
— A LARGE TEAR IS DEVELOPING — AND ABOUT
TO DROP ON RM

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 518

Sc. 246

Pnl. C

Bg.

day night

Sc. 246

Pnl. D

Bg.

day night



Dialog:

Action:

AS JAKE DELIVERS
LINE,

THE TEAR DROP
DROPS ON (RM's) head

Timing:

EPISODE # 692-002

Production:

ADVENTUR

TRUNK
in here
instead.



Page 519

Sc. 246

Pnl.

day night

Sc. 246

Pnl. F

Bg.

day night



Dialog:

Action:

THE TEAR SOAKS IN _____
(hold a Beat)

Timing:



EPISODE # 692-002

Production:

ADVENTURE TIME



Page 520

Sc. 246

Pnl. G

Bg.

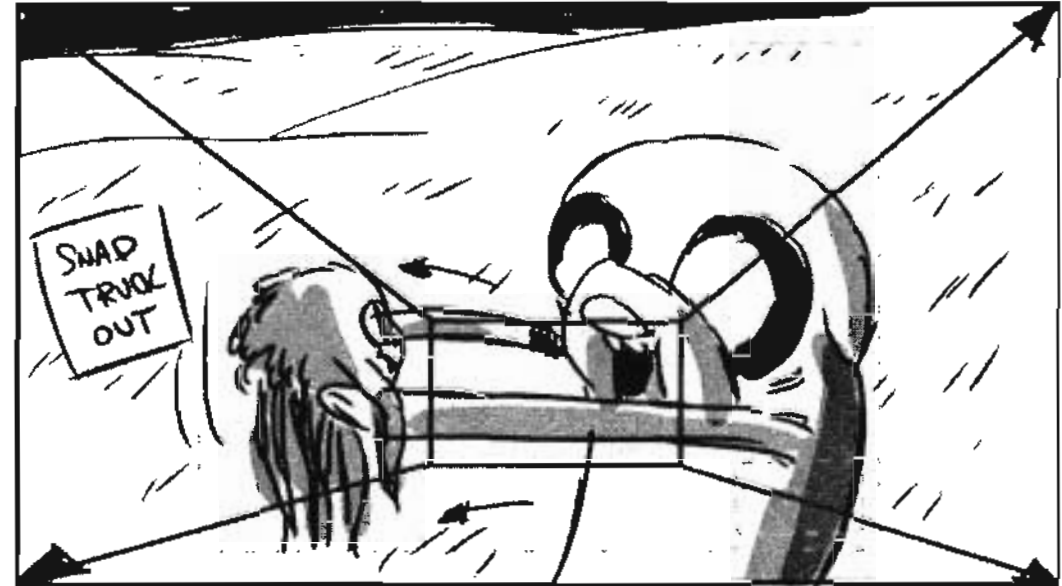
day night

Sc. 246

Pnl. H

Bg.

day night



Dialog:

(RM)
Hey Brother!

JAKE
Hey! —————→

Action:

TRUCKOUT - AS JAKE TAKES
A GOOD LUCK @ (RM)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 521

Sc. 246

Pnl. I

Bg.

day night

Sc. 246

Pnl. J

Bg.

day night



Dialog:

Action:

GIVES HIM A HUGE
HUG

JAKE IS HAPPY

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 522

Sc. 247

Pnl. A

Bg.

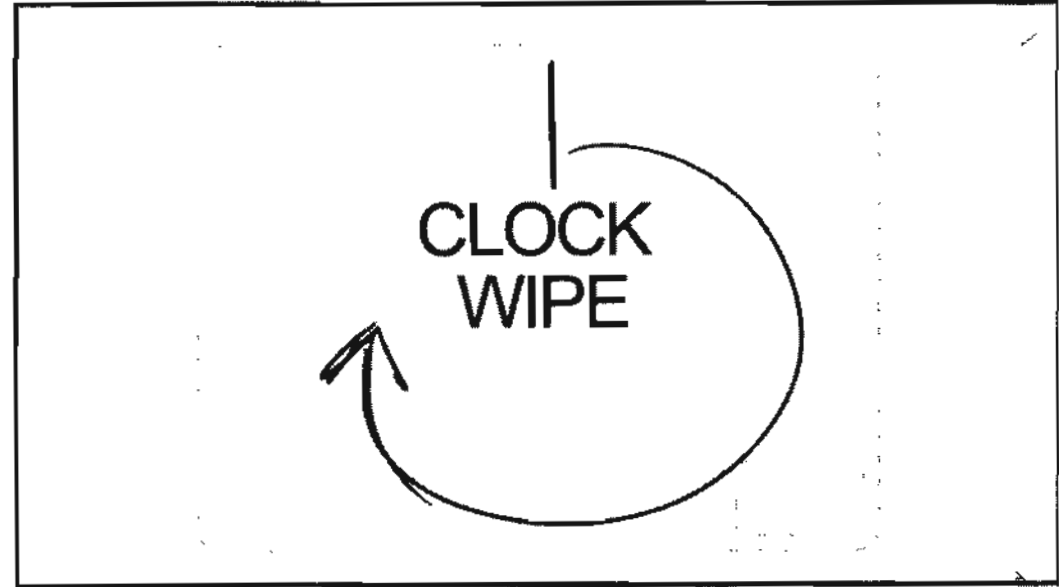
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

CUT Reverse
Rm is happy as well ...

Timing:

CLOCK WIPE

EPISODE # 692-002

Production:



ADVENTURE TIME

Page 523

Sc. 248

Pnl. A

Bg.

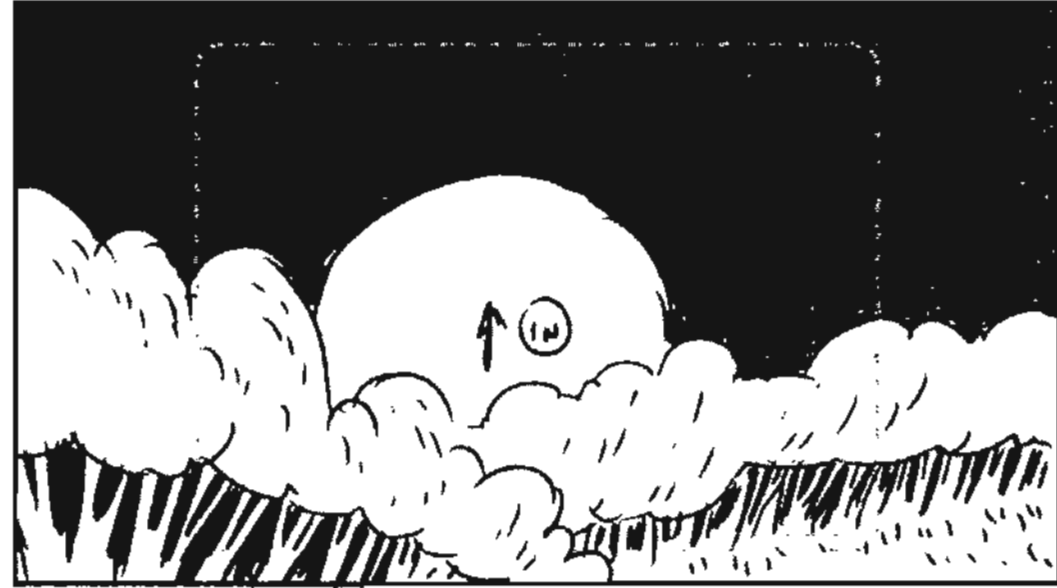
day night

Sc. 248

Pnl. B

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

TO: DAWN SKY

SUN UP ↑

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 524

Sc. 248

Pnl. C

Bg.

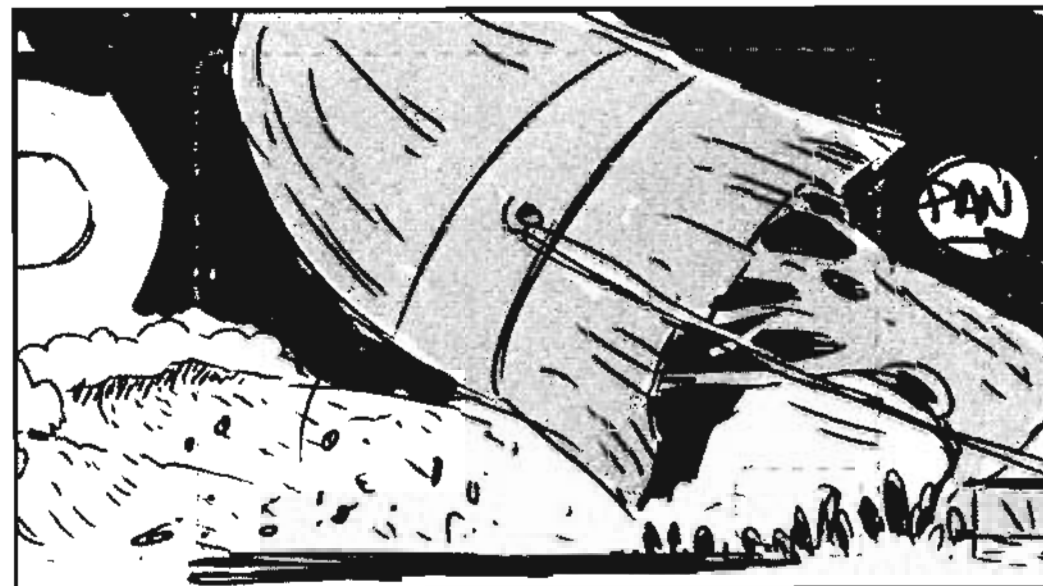
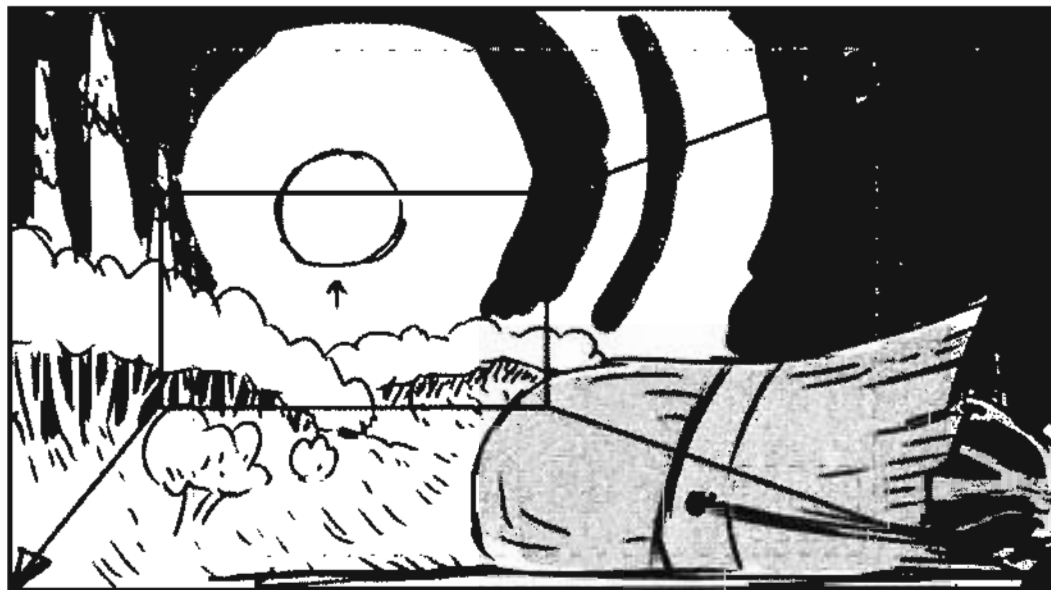
day night

Sc. 248

Pnl. D

Bg.

day night



Dialog:

♪ Dewdrops choir singing ♪

Action:

TRUCK-OUT - START PAN AS TREE IS LIFTED

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Match
animals to
earlier

Page 525

Sc. 248

Pnl. E

Bg.

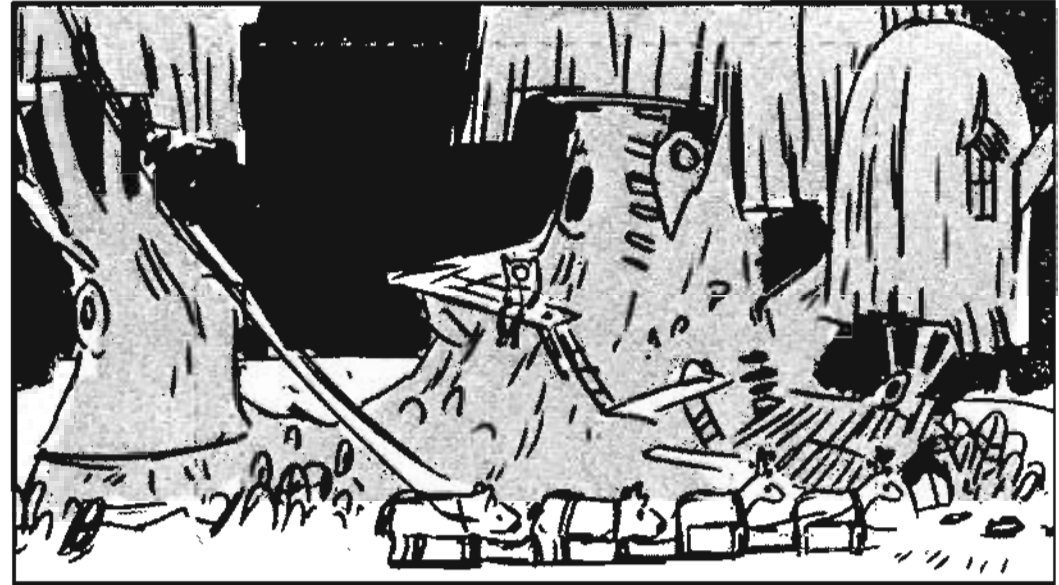
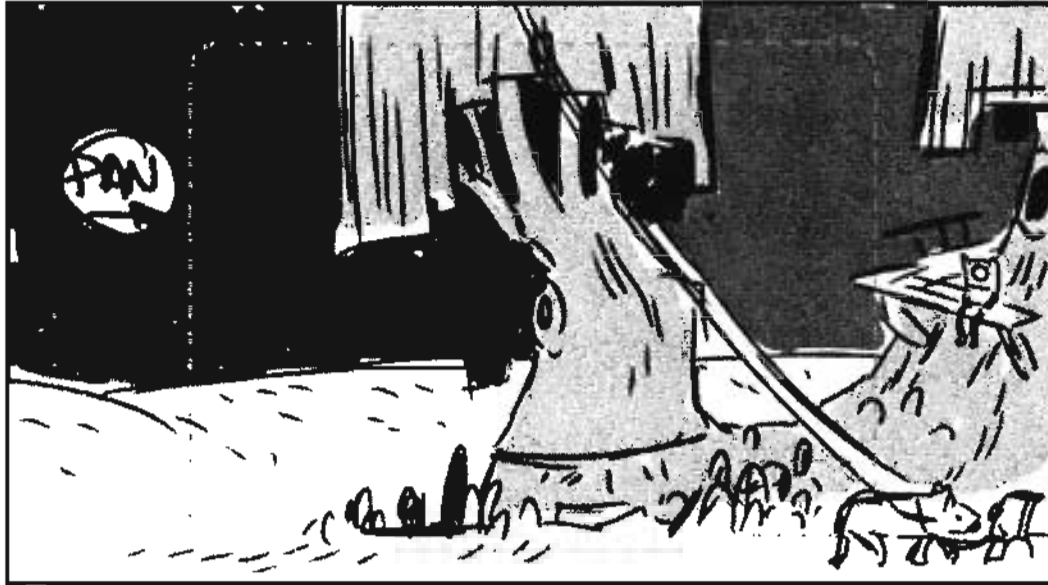
day night

Sc. 248

Pnl. F

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

PAN →

→ INTO PLACE BY SOME OF THE ANIMALS

Timing:



EPISODE # 692-002

Production:

ADVENTURE TIME



Page 526

Sc. 248

Pnl. G

Bg.

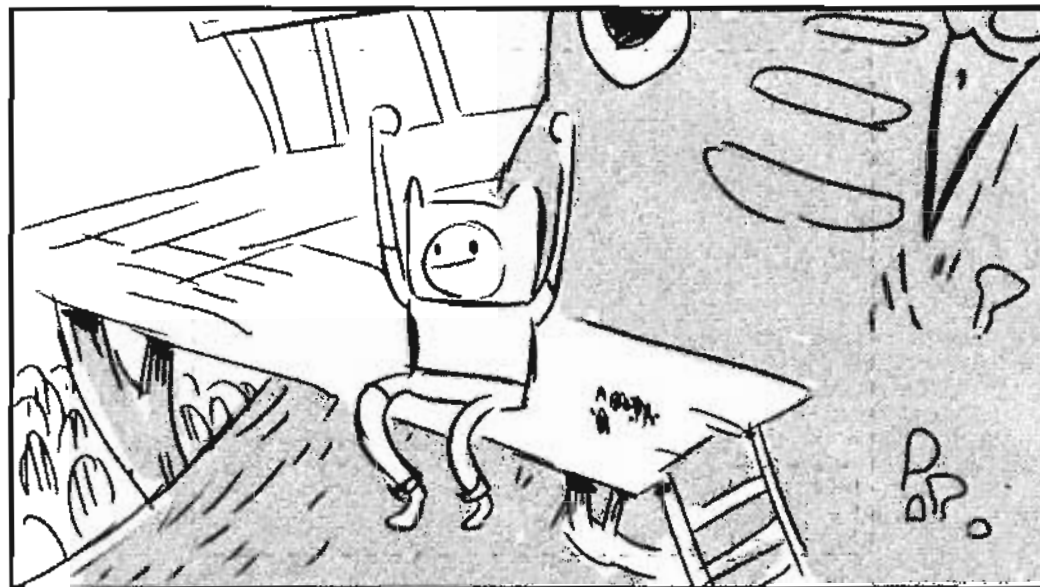
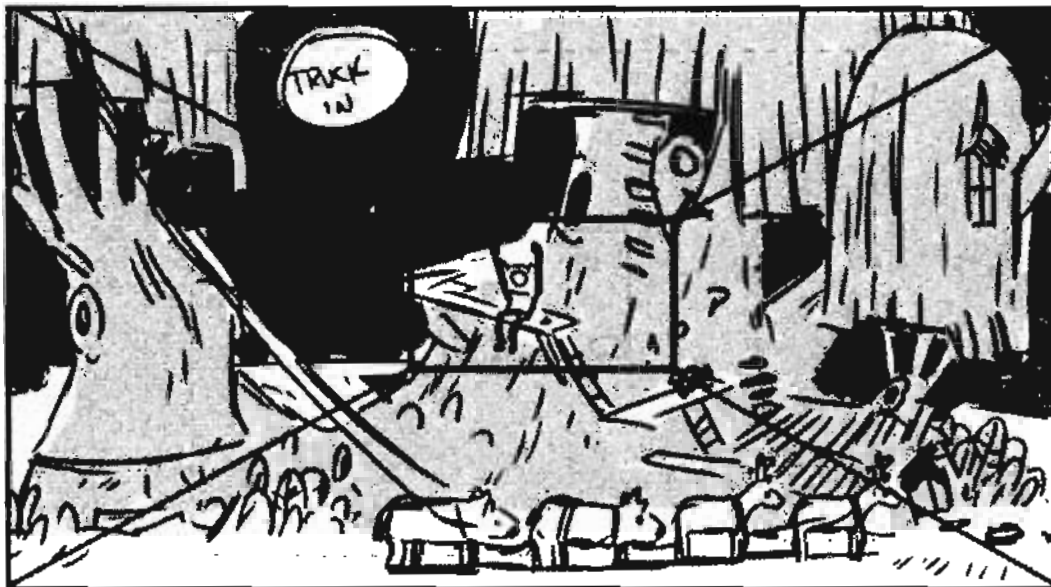
day night

Sc. 248

Pnl. H

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

TRUCK-IN ON FINN ————— celebrating.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 527

Sc. 248

Pnl. I

Bg.

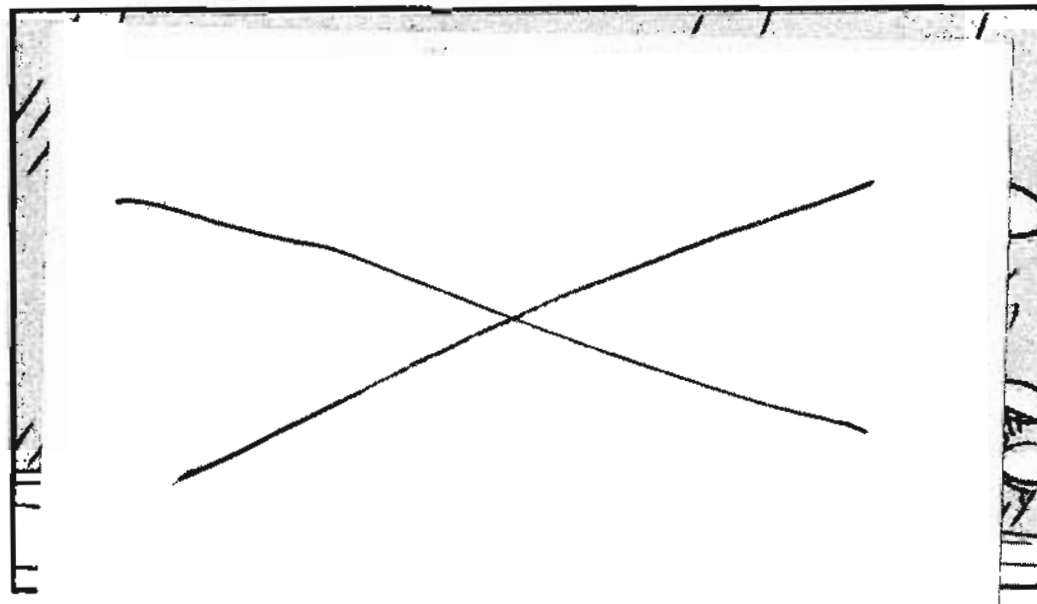
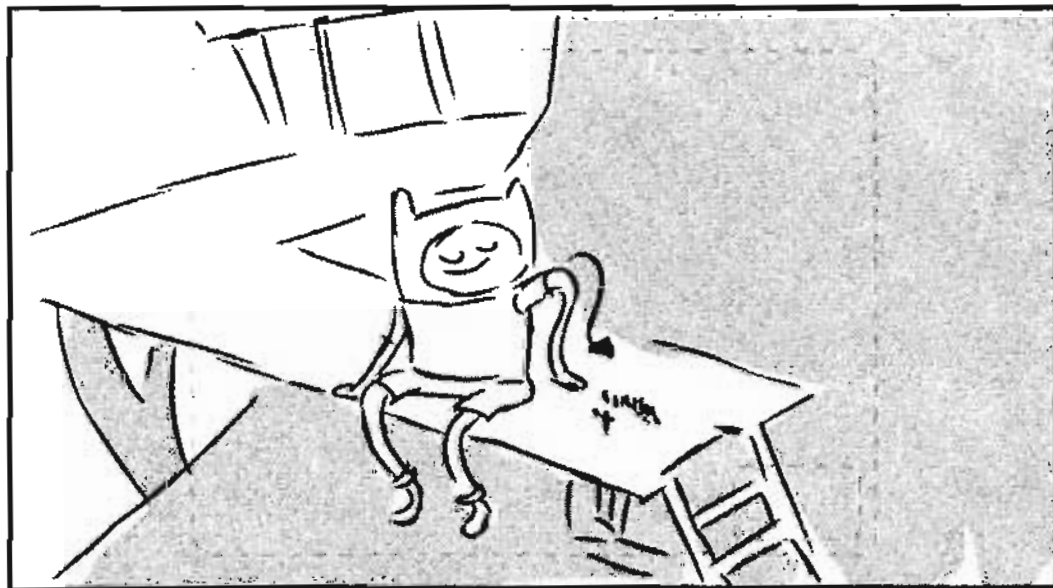
day night

Sc. 249

Pnl. A

Bg.

day night



Dialog:

♪ Dewdrops choir singing ♪

Action:

FINN TURNS AND GESTURES HAND (UT) DEWEY IS CONDUCTING THE CHOIR.

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 528

Sc. 249

Pnl. B

Bg.

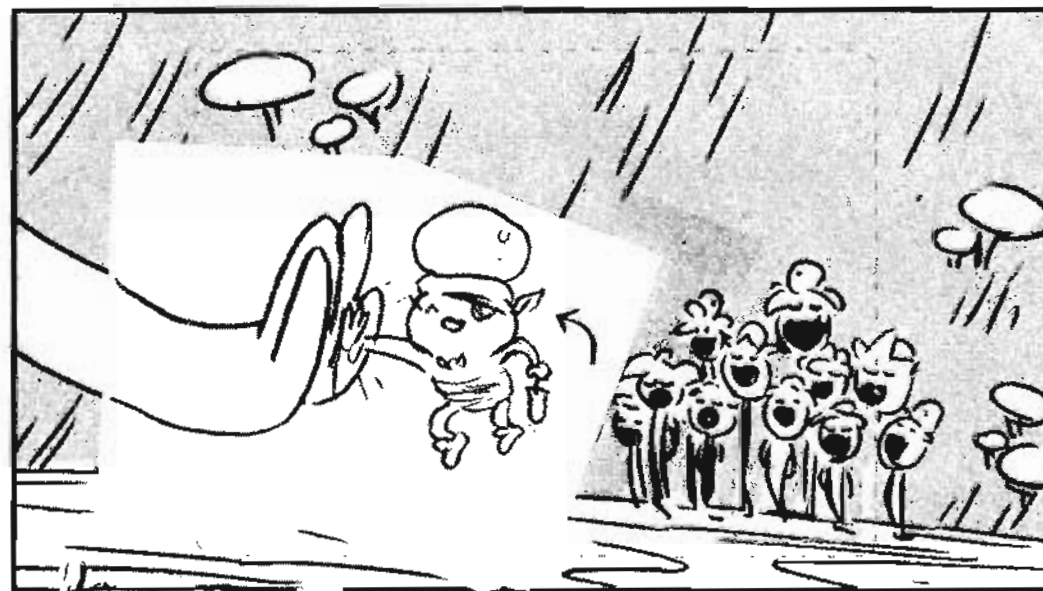
day night

Sc. 249

Pnl. C

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

FINN'S HAND (IN)

Dewey & Finn give HIGH FIVE

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 529

Sc. 249

Pnl. D

Bg.

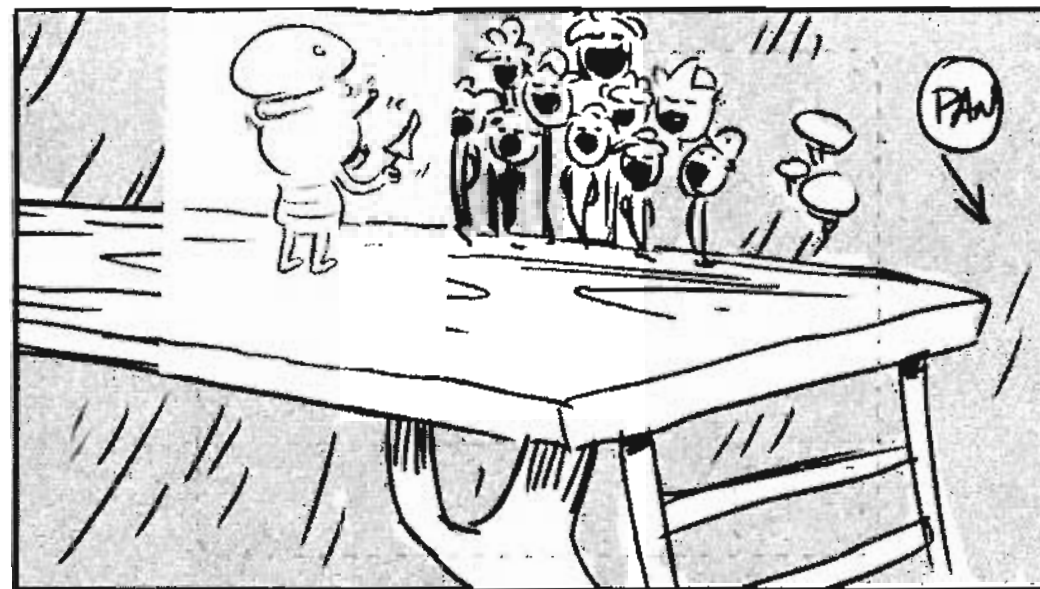
day night

Sc. 249

Pnl. E

Bg.

day night



Dialog:

♪ Dew Drops choir singing ♪

Action

CAMERA START DIAGONAL
PAN ↘

Timing



EPISODE # 692-002

Production:

ADVENTURE TIME



Page 530

Sc. 249

Pnl. F

Bg.

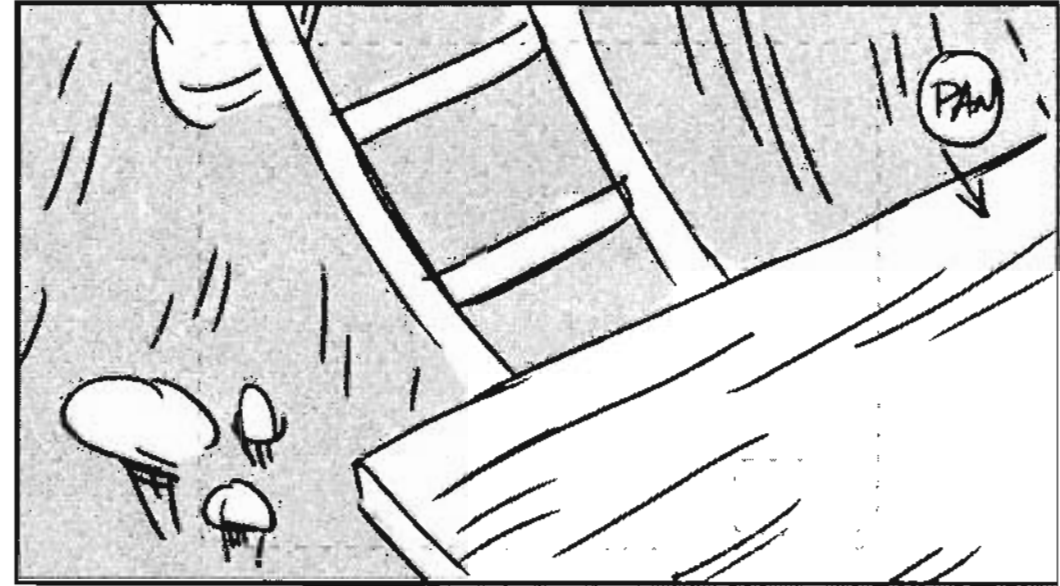
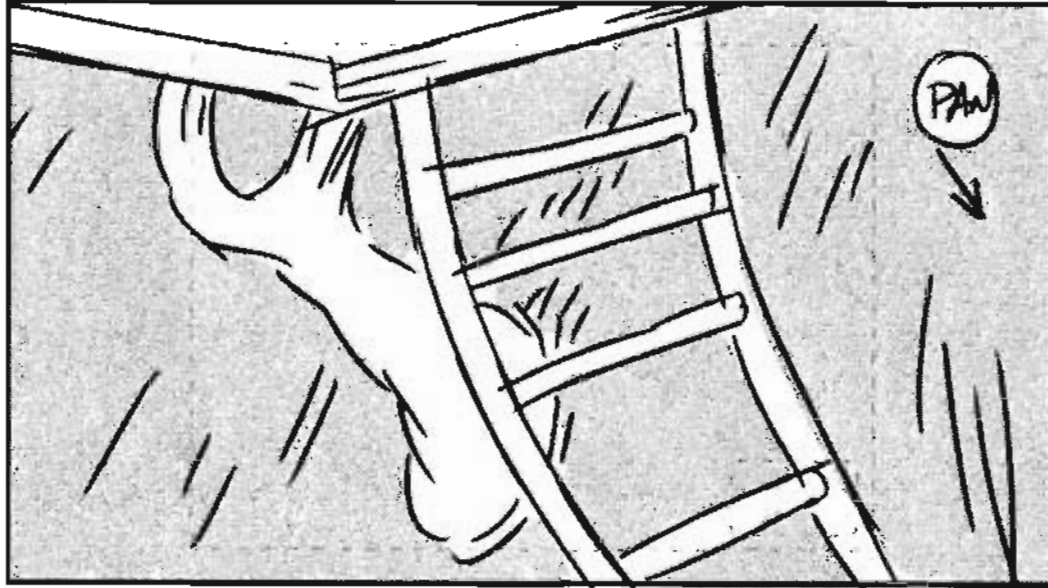
day night

Sc. 249

Pnl. G

Bg.

day night



Dialog:

♪ Dewdrops choir singing ♪

Action:

CONT. PAN ↘

CONT PAN ↘

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 521

Sc. 249

Pnl. H

Bg.

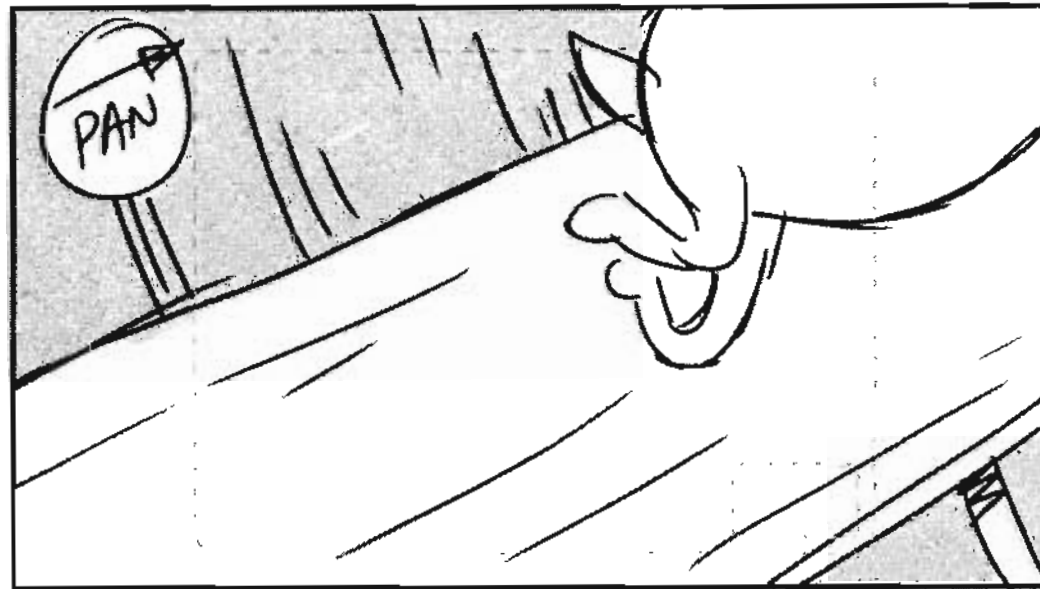
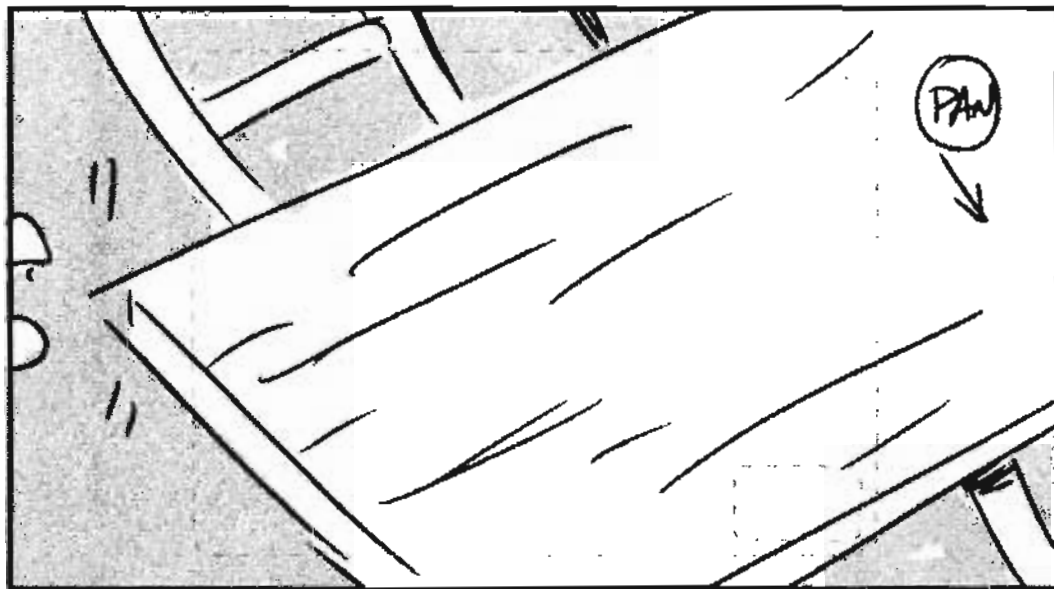
day night

Sc. 249

Pnl. I

Bg.

day night



Dialog:

FF Dewdrops choir singing FF

Action:

CONT. ↓

chang (PAN) direction (↗)

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 532

Sc. 249

Pnl. J

Bg.

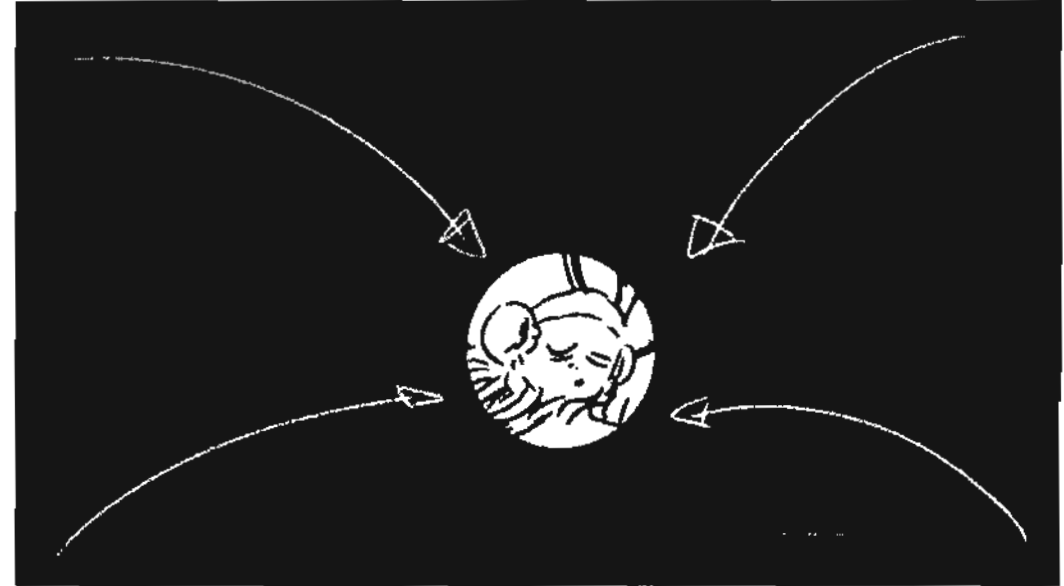
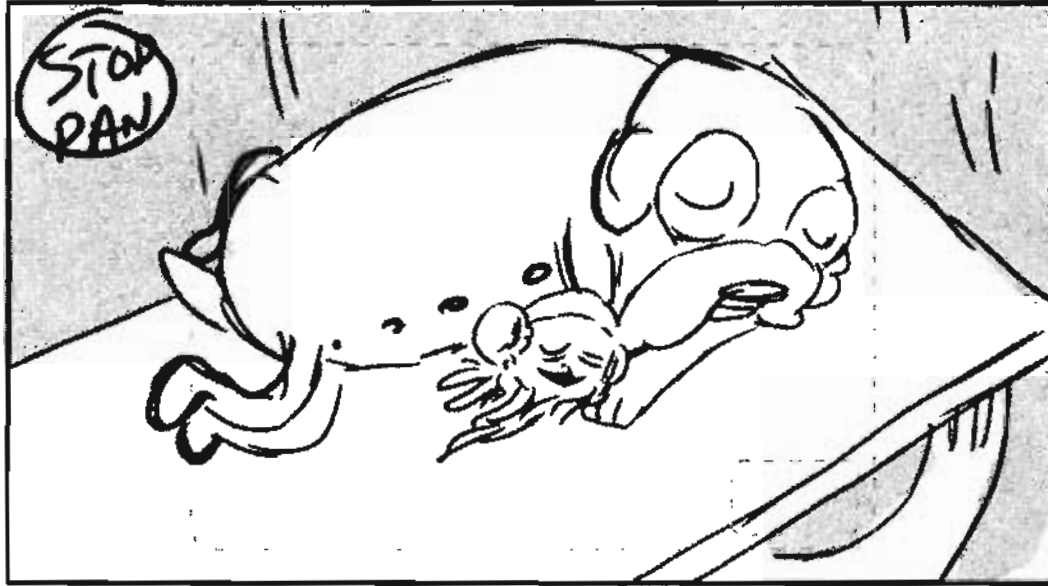
day night

Sc. 249

Pnl. K

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

STOP PAN - ON JAKE (w/ LONG JOHNS)
AND ROOT MONSTER SOUNDLY SLEEPING

AS THE SHUTTER
IRIS OUT

Timing:

EPISODE # 692-002

Production:

ADVENTURE TIME



Page 533

Sc. 249

Pnl. L

Bg.

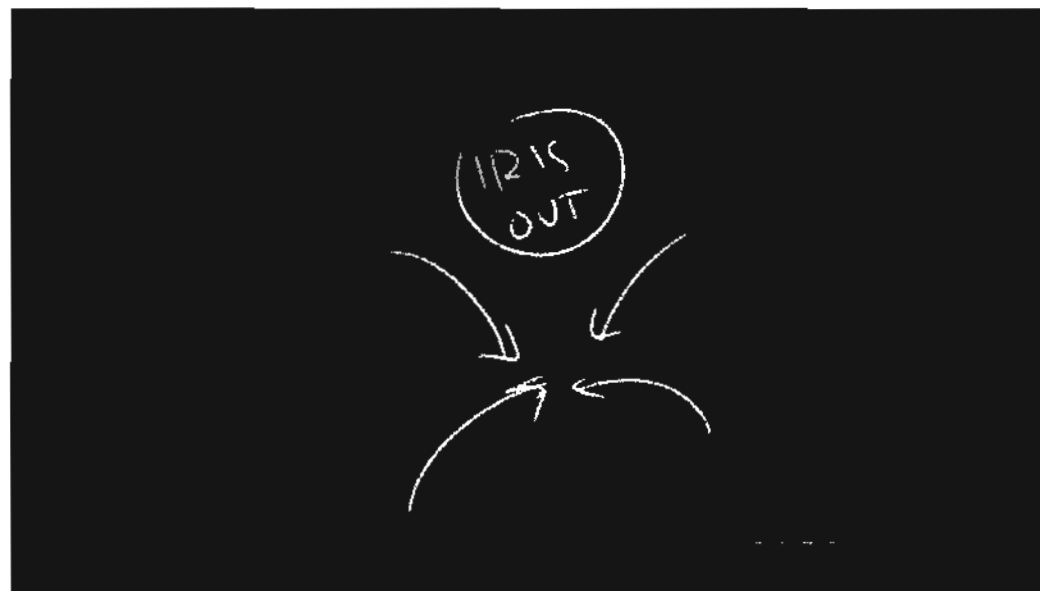
day night

Sc. 249

Pnl. M

Bg.

day night



Dialog:

♪ DEWDROPS CHOIR SINGING ♪

Action:

WE SEE THAT THE
ROOT MONSTER IS SPORTING

IRIS OUT

Timing:

A SET OF EARMUFFS.

EPISODE # 692-002

Production:

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ADVENTURE TIME



Sc. 250

Pnl. A

Bg.

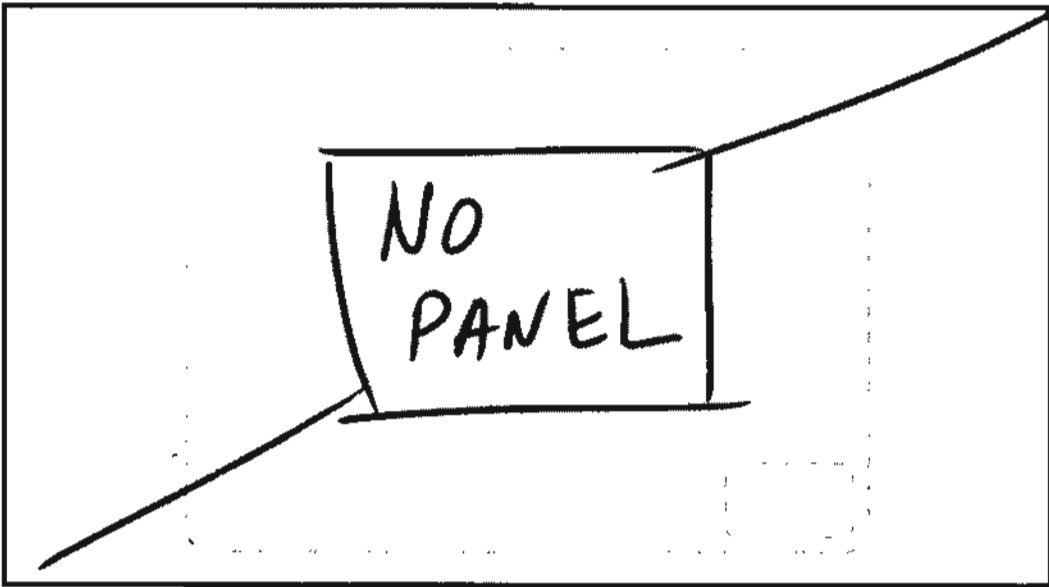
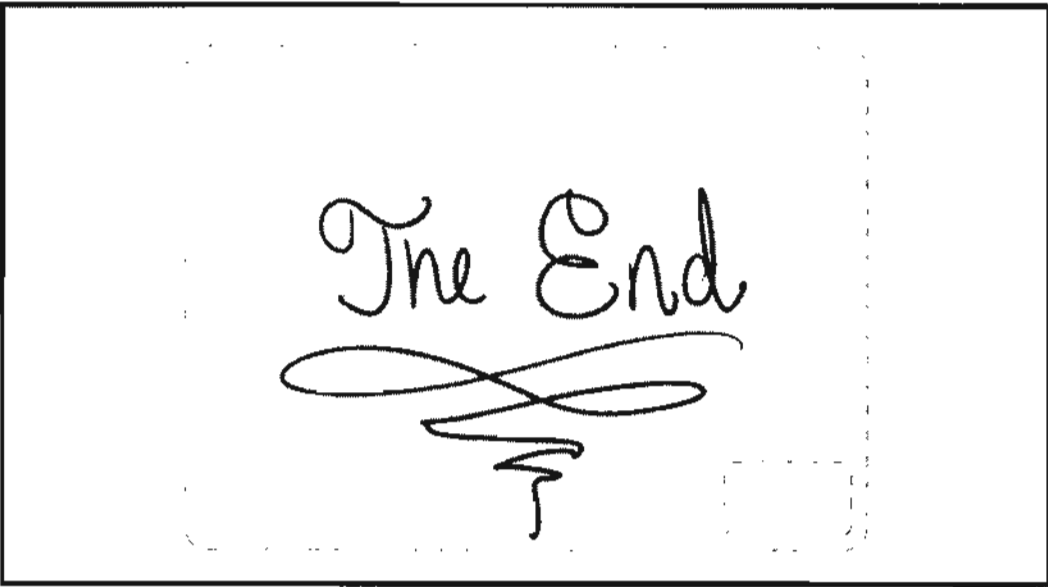
day night

Sc.

Pnl.

Bg.

day night



Dialog:
Action: The END.
Timing:

EPISODE # 692-002

Production: